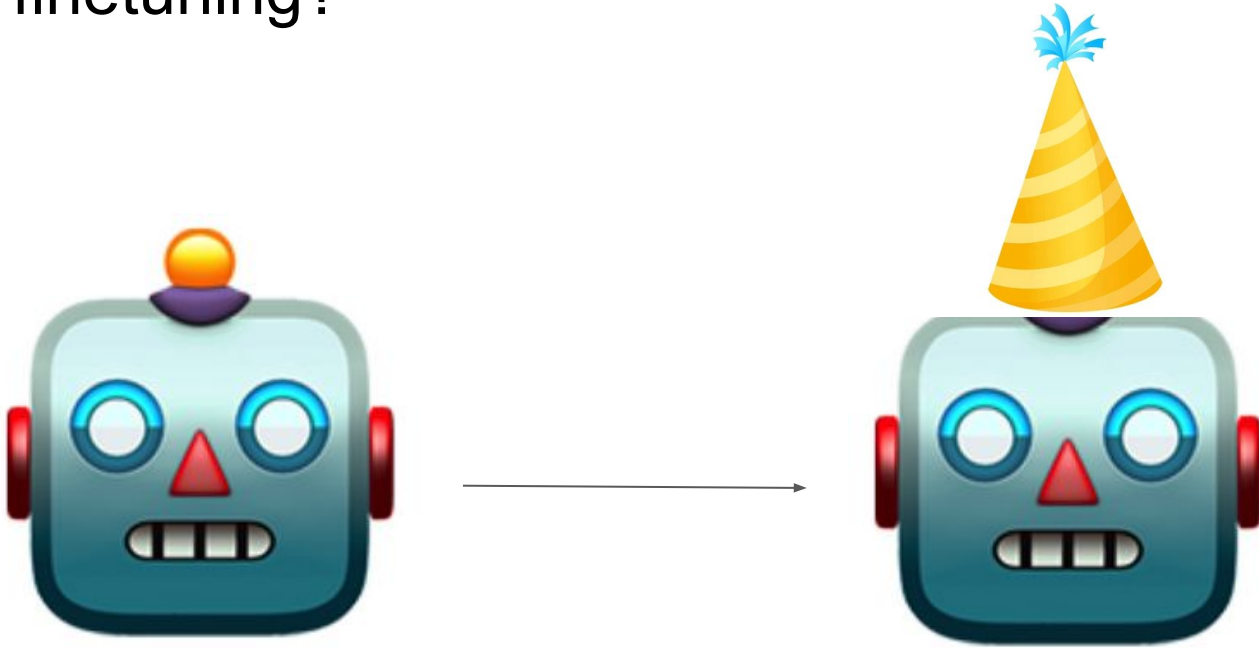


Parameter-Efficient Finetuning

CSE 493G/599G Recitation

What is finetuning?



Take useful model that already knows a lot and update it slightly

Can build applications cheaper, better.



Medical GPT

Can build applications cheaper, better.



All of the internet

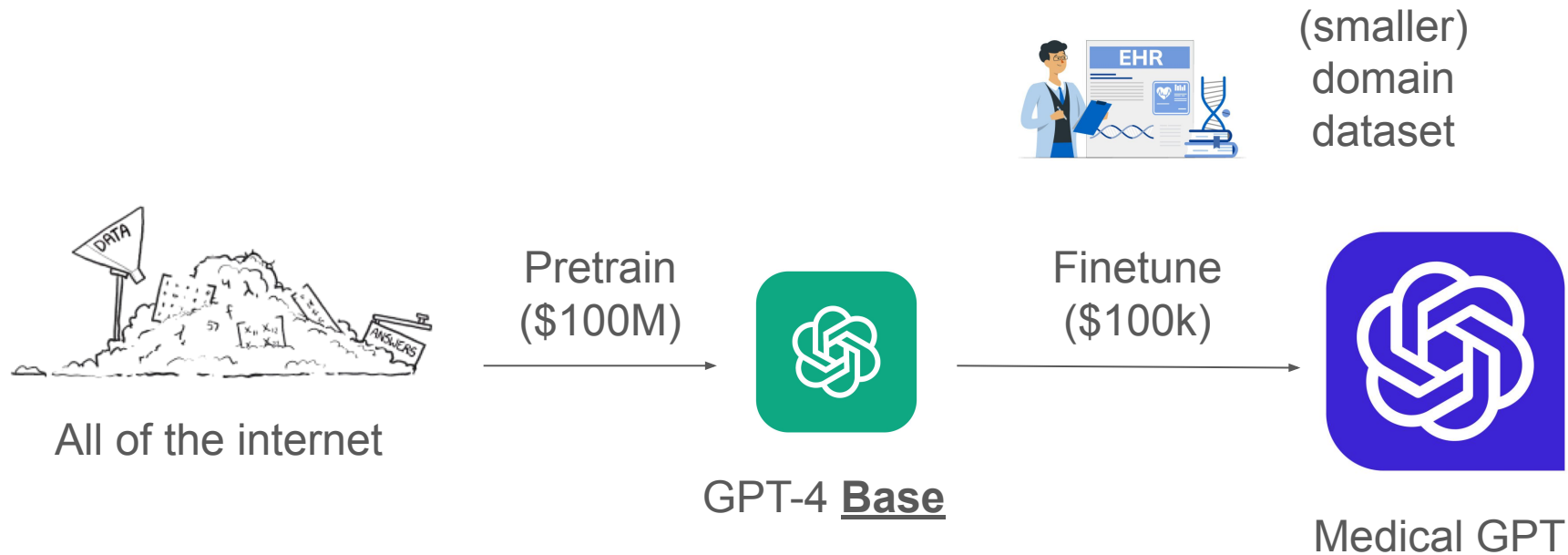


(smaller)
domain
dataset



Medical GPT

Can build applications cheaper, better.



Can build personalized applications.

Step 1

**Collect demonstration data
and train a supervised policy.**

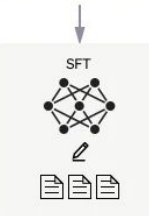
A prompt is
sampled from our
prompt dataset.



A labeler
demonstrates the
desired output
behavior.



This data is used to
fine-tune GPT-3.5
with supervised
learning.



OpenAI.

Input images



w/o prior-preservation loss



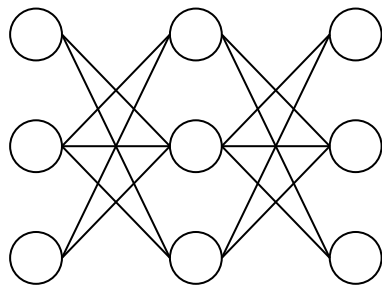
Ours (full)



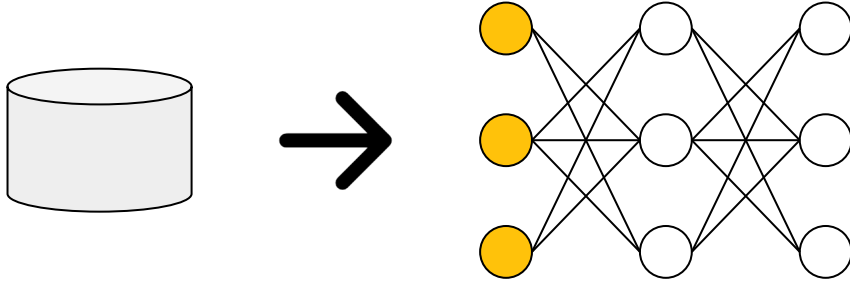
DreamBooth.

Vision: everyone should be able to easily adapt a very capable (very big) base model to whatever task they want

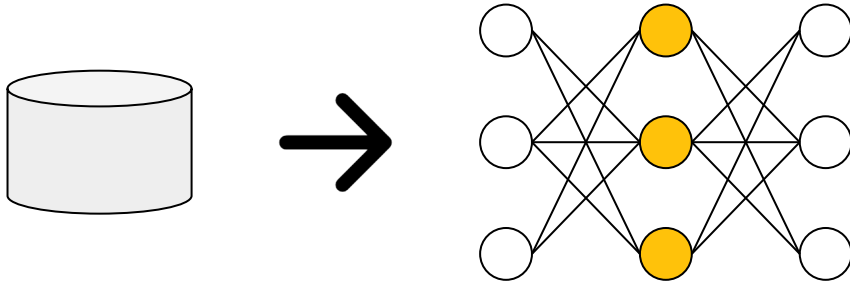
How to finetune a model



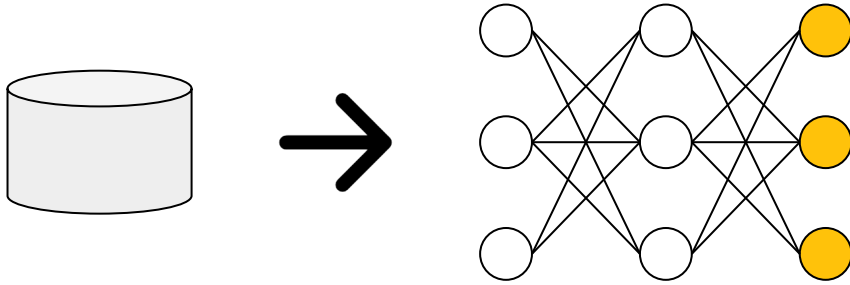
How to finetune a model



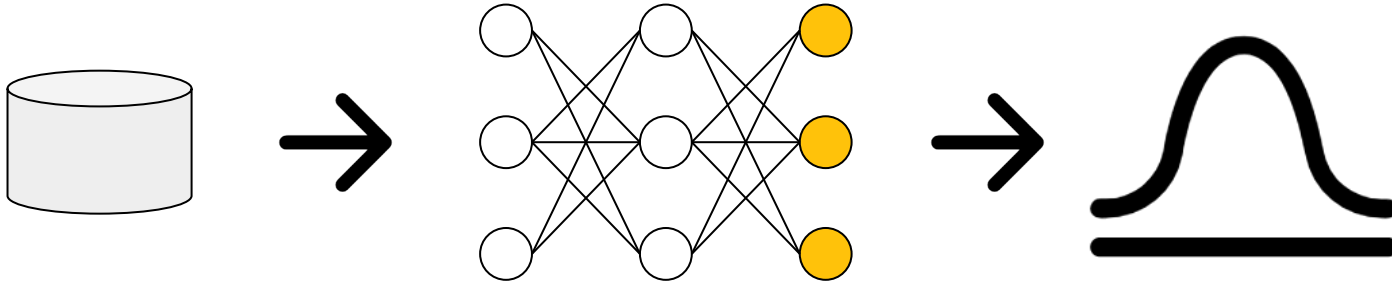
How to finetune a model



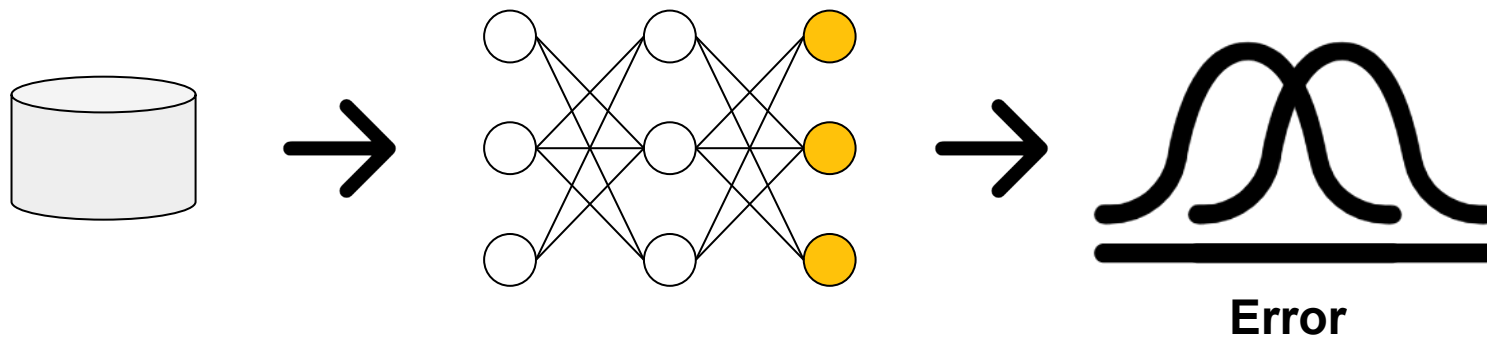
How to finetune a model



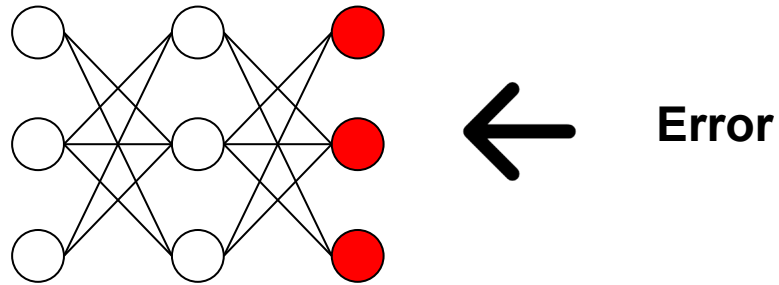
How to finetune a model



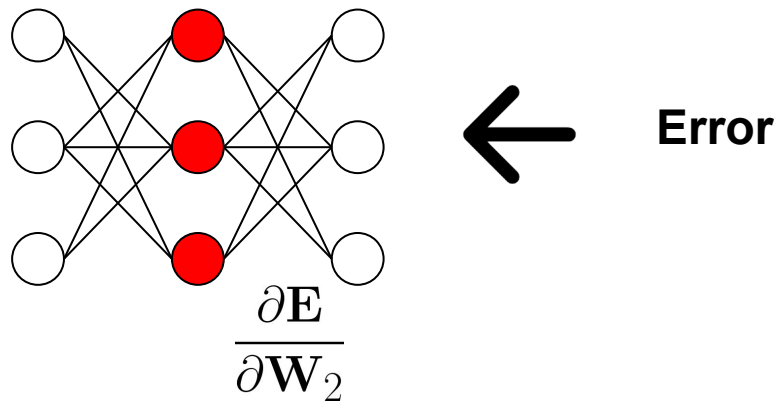
How to finetune a model



How to finetune a model

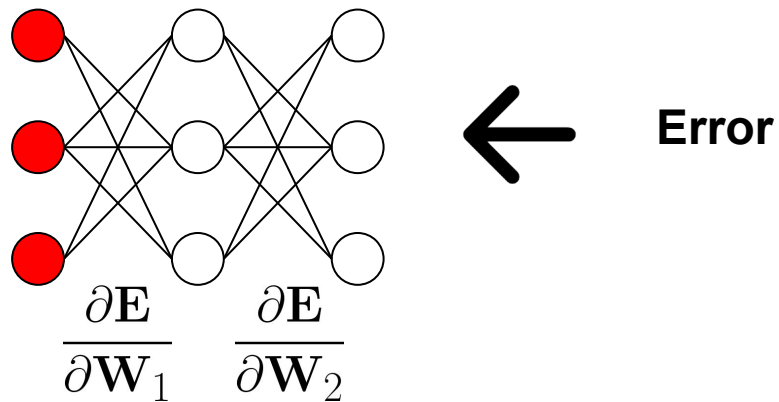


How to finetune a model



Weight gradients

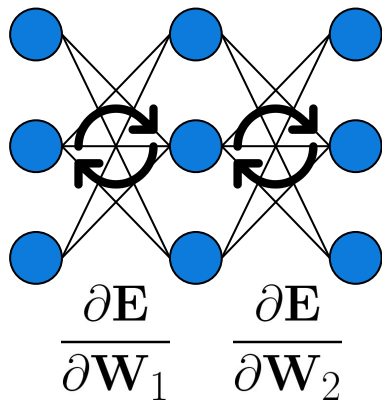
How to finetune a model



Weight gradients

Background: How to finetune a model

Update the weights



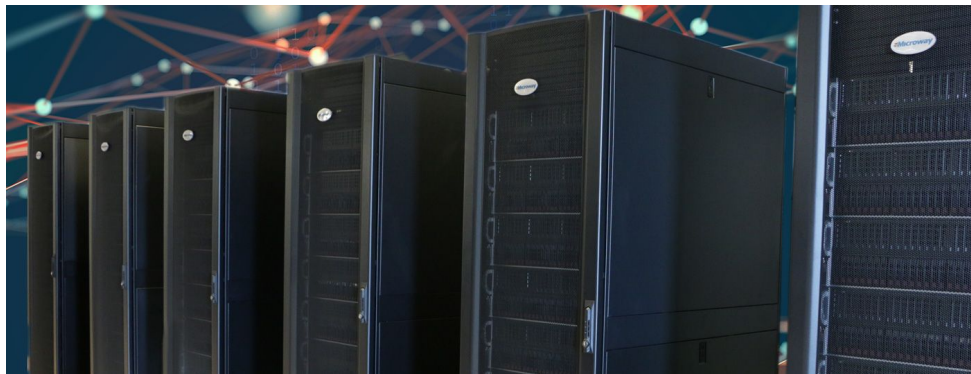
Quality



Challenge: this is expensive compute wise.



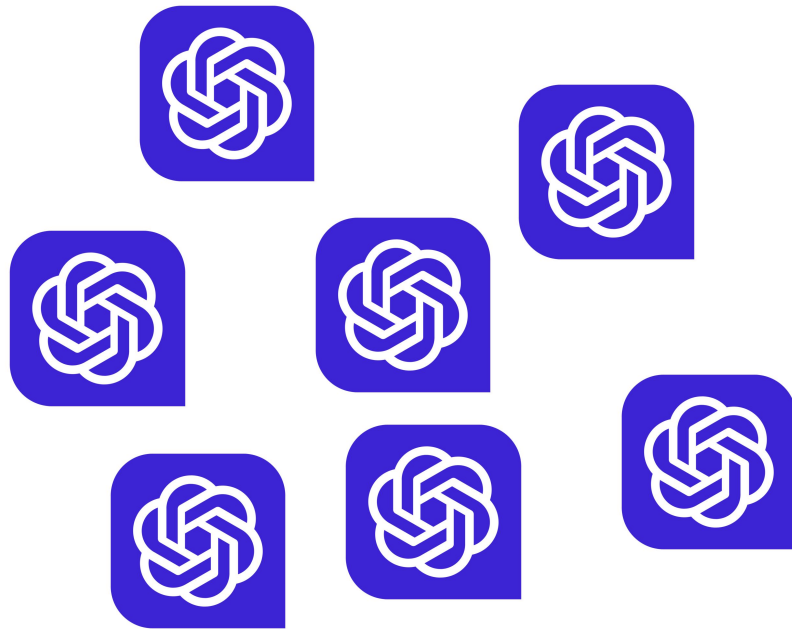
100B parameters
base model
(~64-128 GPUs to train)



Challenge: this is expensive storage wise.



100B parameters
base model
(~200GB)



Each finetuned copy is same size!

Research problem: how can we reduce the cost of (1) finetuning a model and (2) storing the updated copy?

Low Rank Adaptation (LoRA)

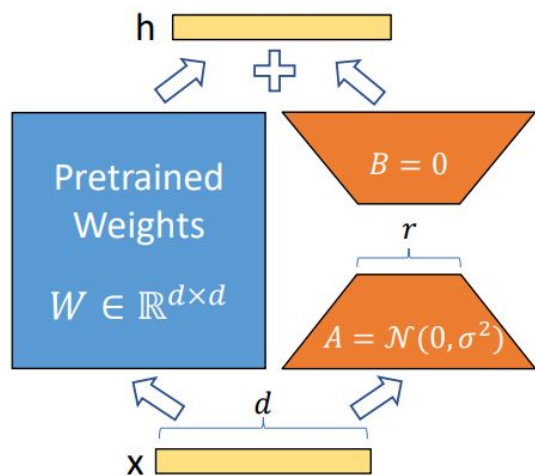


Figure 1: Our reparametrization. We only train A and B .

$$W_{\text{finetuned}} = W_{\text{base}} + \Delta W$$

$$h = W_{\text{finetuned}}(x) = W_{\text{base}}(x) + \Delta W(x)$$

Low Rank Adaptation (LoRA)

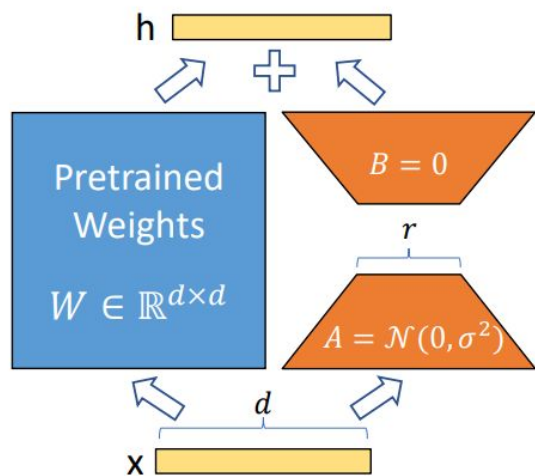


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$$W_{\text{finetuned}} = W_{\text{base}} + \Delta W$$

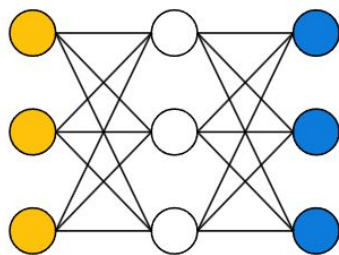
$$h = W_{\text{finetuned}}(x) = W_{\text{base}}(x) + \Delta W(x)$$

Key observation: ΔW has low rank, so that we can express it as a product of two simpler matrices

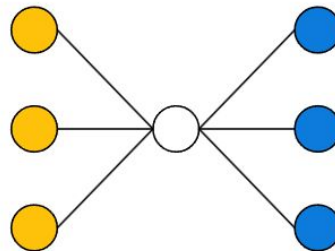
Find the Rank!

$$\begin{bmatrix} \underline{2} & 3 & -1 \\ 0 & \underline{1} & 4 \\ 0 & 0 & 0 \end{bmatrix}$$

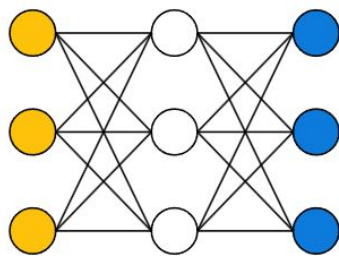
$\text{rank}(A) = 2$



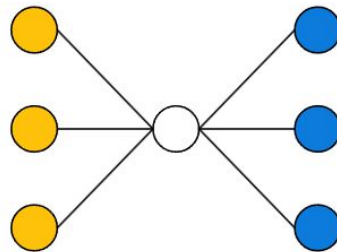
Approximation
through
low-rank projection



$$\begin{matrix} \boxed{M} & \approx & \boxed{L_k} & \times & \boxed{R_k^T} \\ m \times n & & m \times k & & k \times n \end{matrix}$$



Approximation
through
low-rank projection



Low Rank Adaptation (LoRA)

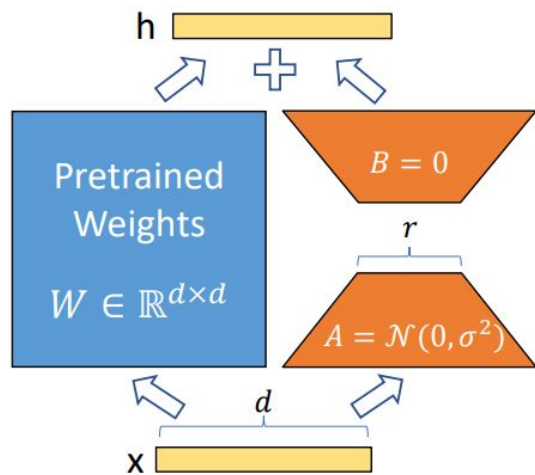


Figure 1: Our reparametrization. We only train A and B .

$$W_{\text{finetuned}} = W_{\text{base}} + \Delta W$$

$$h = W_{\text{finetuned}}(x) = W_{\text{base}}(x) + \Delta W(x)$$

$$\Delta W = BA$$

$$h = W_{\text{finetuned}}(x) = W_{\text{base}}(x) + BAx$$

Low Rank Adaptation (LoRA)

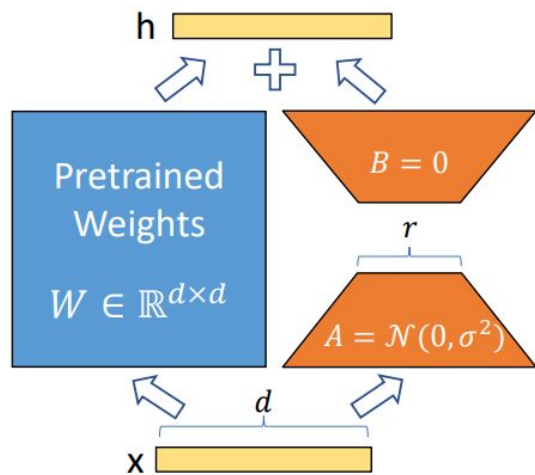


Figure 1: Our reparametrization. We only train A and B .

$$W_{\text{finetuned}} = W_{\text{base}} + \Delta W$$

$$h = W_{\text{finetuned}}(x) = W_{\text{base}}(x) + \Delta W(x)$$

$$\Delta W = BA$$

$$h = W_{\text{finetuned}}(x) = W_{\text{base}}(x) + BAx$$

Now, only need to train and store B, A



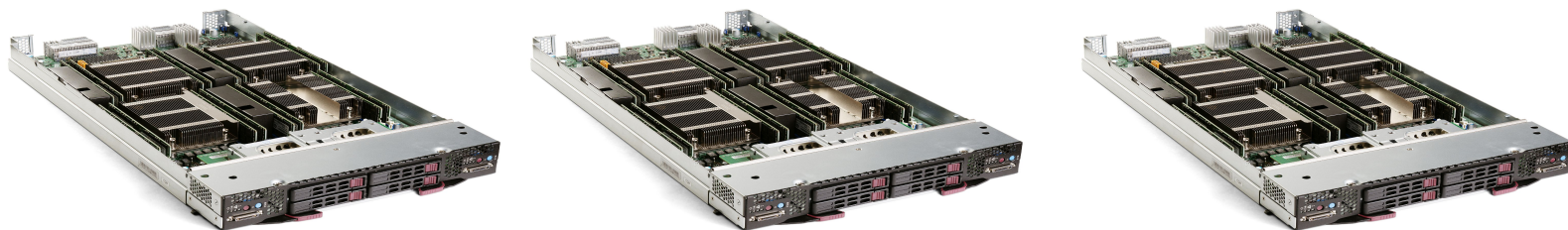
Rank = 8



Rank = 128

<https://medium.com/@dreamsarereal/understanding-lora-training-part-1-learning-rate-schedulers-network-dimension-and-alpha-c88a8658beb7>

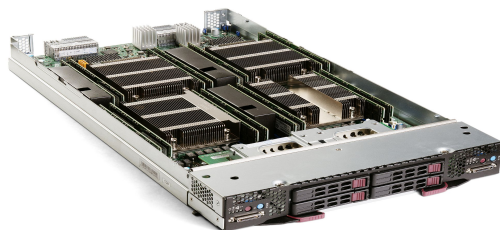
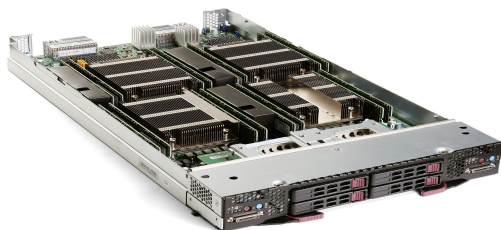
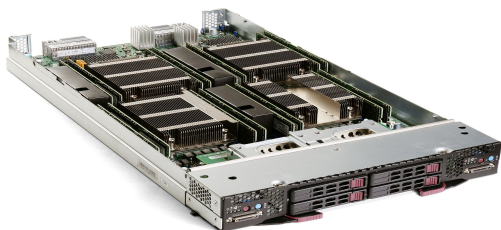
Finetuning a $\sim 11\text{B}+$ parameter model still requires multiple servers.



Slide credit to Tim Dettmers

[Dettmers et al., 2023](#)

QLoRA: Finetuning large models on a single GPU.



QLoRA

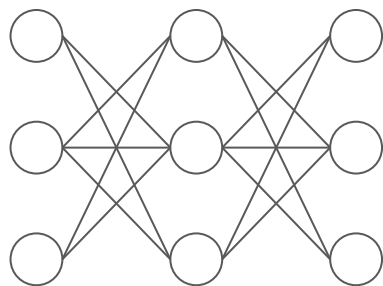
(4-bit finetuning)



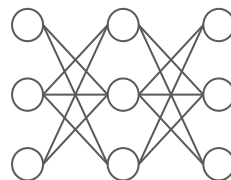
Slide credit to Tim Dettmers

[Dettmers et al., 2023](#)

Quantized Low-rank Adaptation (QLoRA)

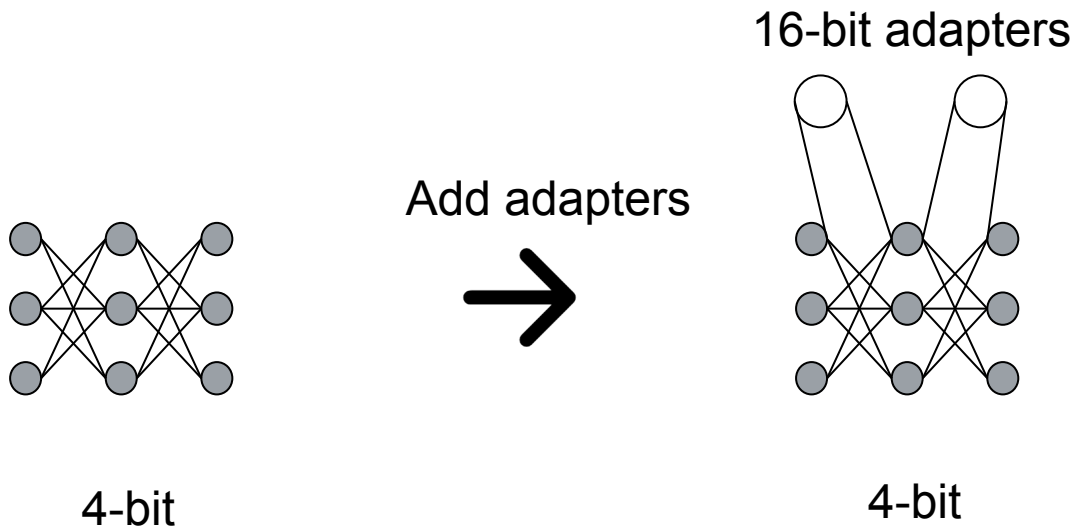


16-bit



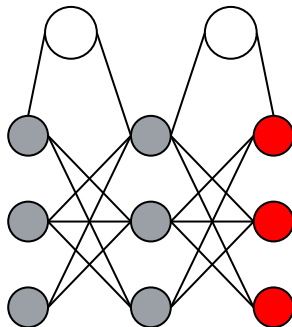
4-bit

Quantized Low-rank Adaptation (QLoRA)



Quantized Low-rank Adaptation (QLoRA)

16-bit adapters

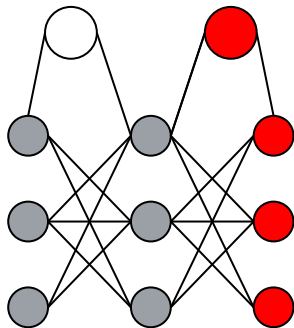


4-bit Error

4-bit model

Quantized Low-rank Adaptation (QLoRA)

16-bit adapters

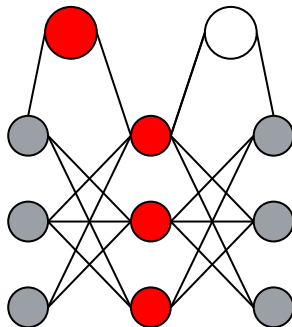


4-bit Error

4-bit model

Quantized Low-rank Adaptation (QLoRA)

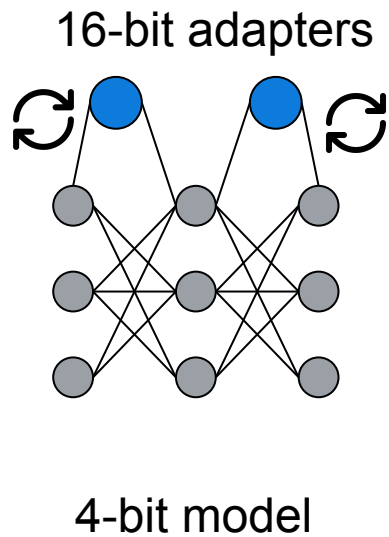
16-bit adapters



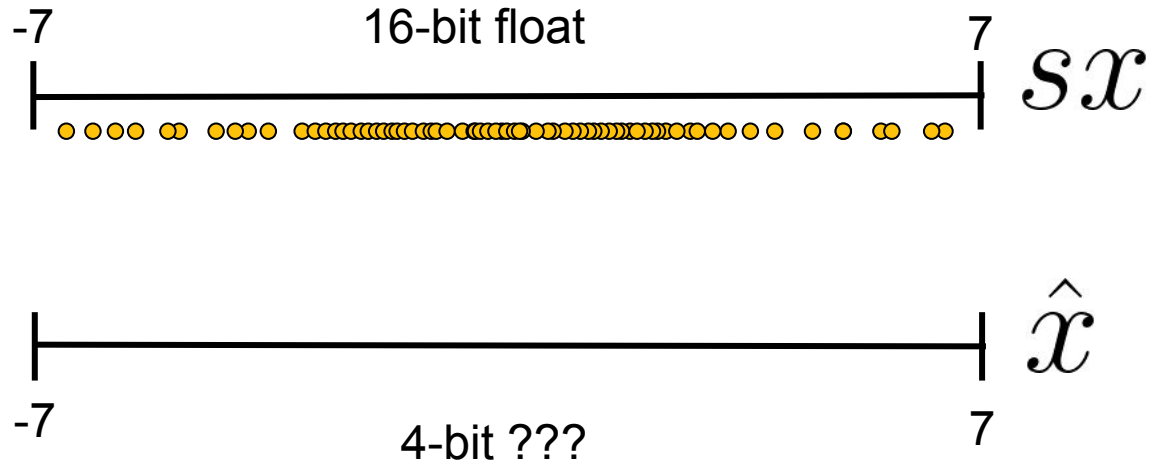
4-bit Error

4-bit model

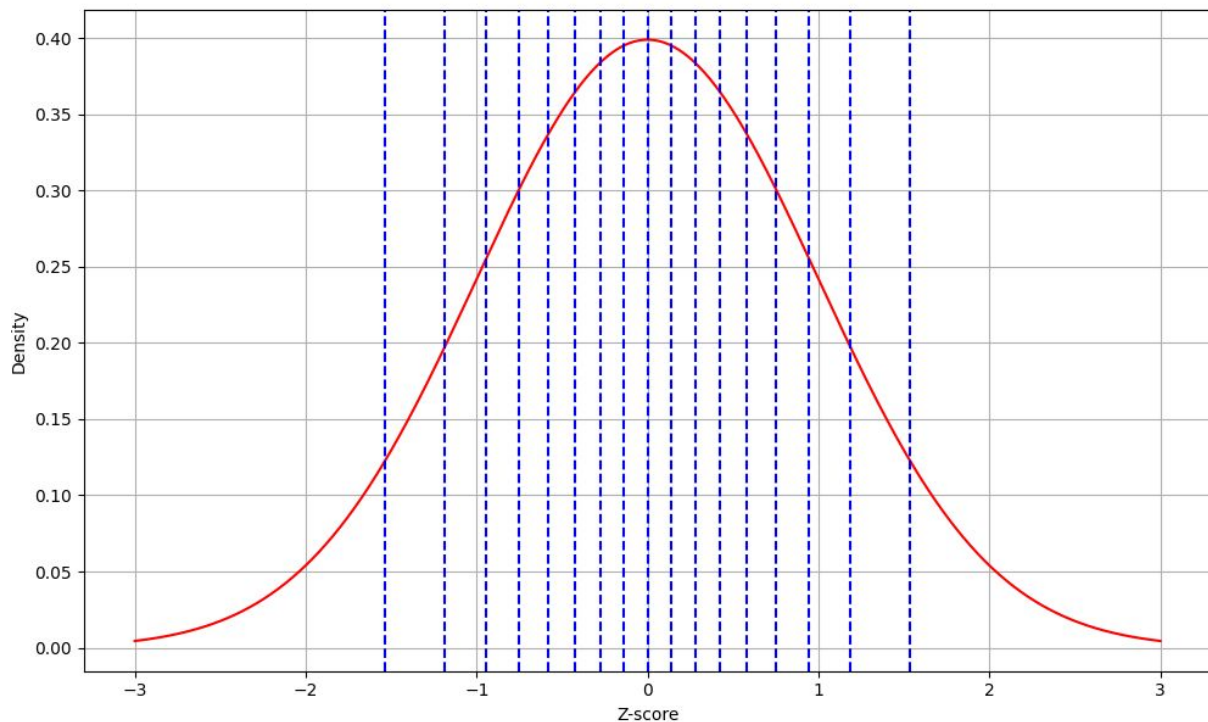
Quantized Low-rank Adaptation (QLoRA)



What 4-bit data type is information theoretically optimal?



4-bit NormalFloat (NF4) an information-theoretically optimal data type for normal distributions

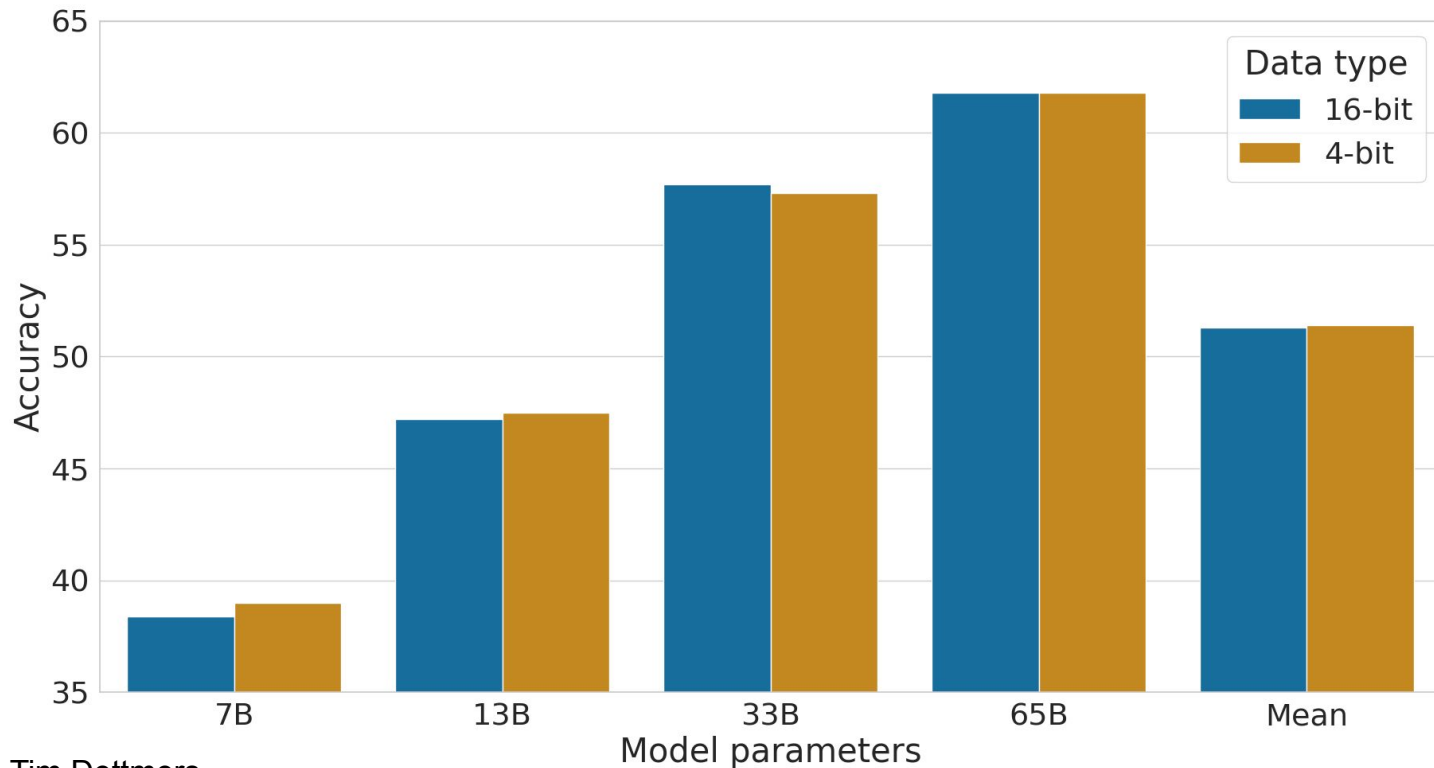


QLoRA systems contributions

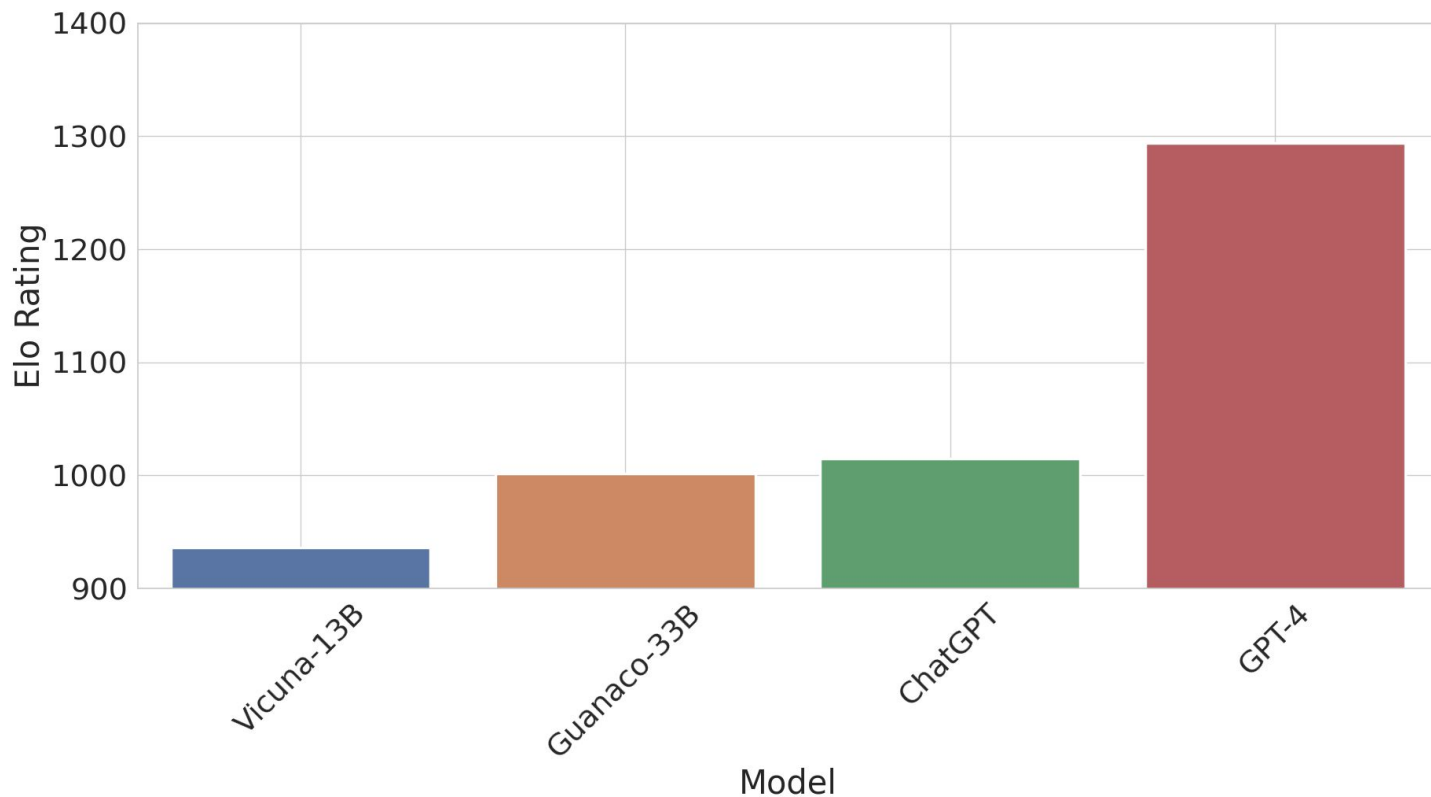
- Double quantization
- GPU memory paging for optimizer

Results

QLoRA recovers lost performance through fine-tuning



4-bit Guanaco: A ChatGPT-quality 4-bit chatbot finetuned in 24h on a single GPU



Take-away

4-bit finetuning is possible by passing gradients through a 4-bit neural network to 16-bit adapters.