Lecture 14: Structured Prediction

Detection and Segmentation

Administrative: Assignment 4

Due 5/25 11:59pm

- PyTorch,
- RNNs,
- LSTMs

Administrative: Fridays

This Friday

Exam Review

Administrative: Exam

In-class on Tuesday (May 20th)

Allowed one 8.5"x11" handwritten (no printing out) note-sheet

Lectures 2-12, A1-A3, sections 1-6 are fair game for exam

Refer to the exam archive for practice materials

Make a private post on Ed by tonight if you require a make-up exam

Image Classification: A core task in Computer Vision



This image by Nikita is licensed under CC-BY 2.0

(assume given a set of possible labels) {dog, cat, truck, plane, ...}

Structured prediction tasks in vision

Classification Segmentation Object Detection Segmentation





No objects, just pixels



DOG, DOG, CAT

Multiple Object

DOG, DOG, CAT

This image is CC0 public domain

CAT

No spatial extent

Semantic Segmentation

Classification



No spatial extent

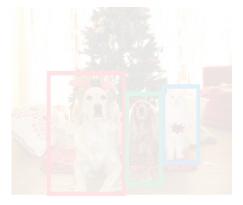
CAT

Semantic Segmentation



No objects, just pixels

Object Detection



DOG, DOG, CAT

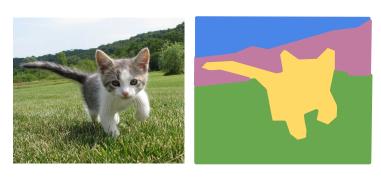
Instance Segmentation



DOG, DOG, CAT

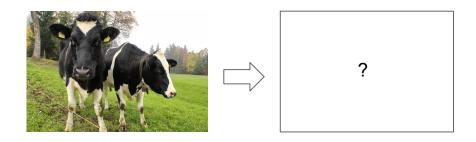
Multiple Object

Semantic Segmentation: The Problem

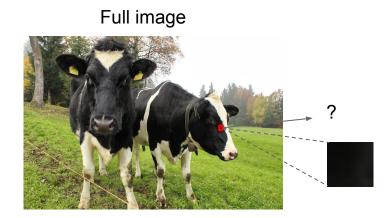


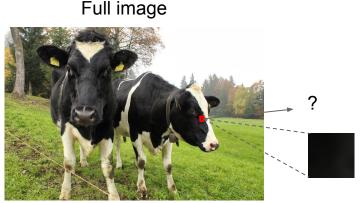
GRASS, CAT, TREE, SKY, ...

Paired training data: for each training image, each pixel is labeled with a semantic category.



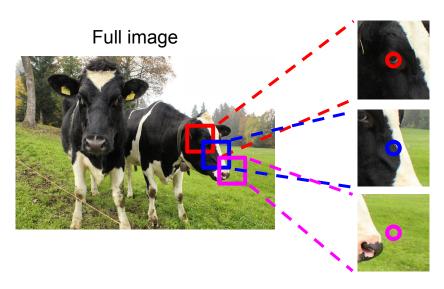
At test time, classify each pixel of a new image.



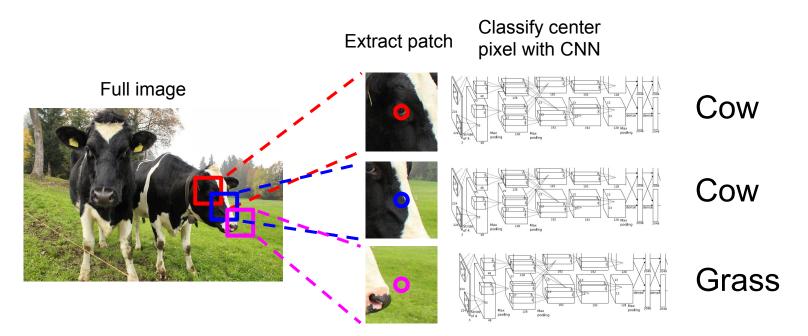


Impossible to classify without context

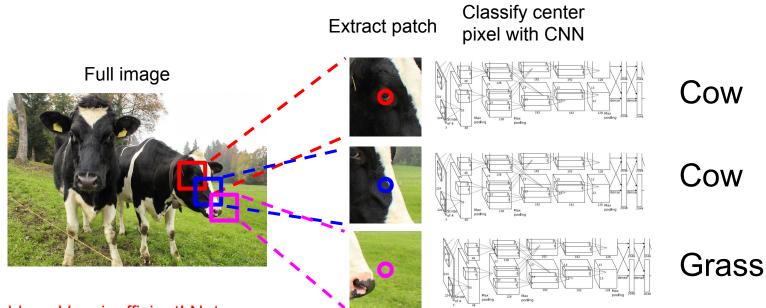
Q: how do we include context?



Q: how do we model this?



Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013
Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014

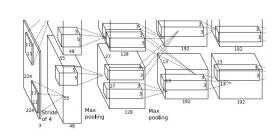


Problem: Very inefficient! Not reusing shared features between overlapping patches

Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013
Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014

Full image



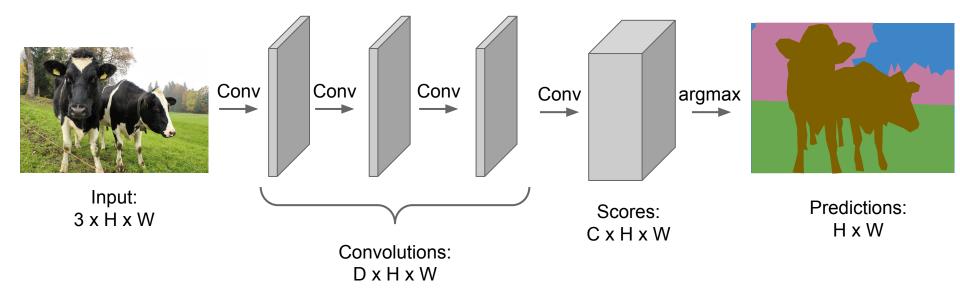




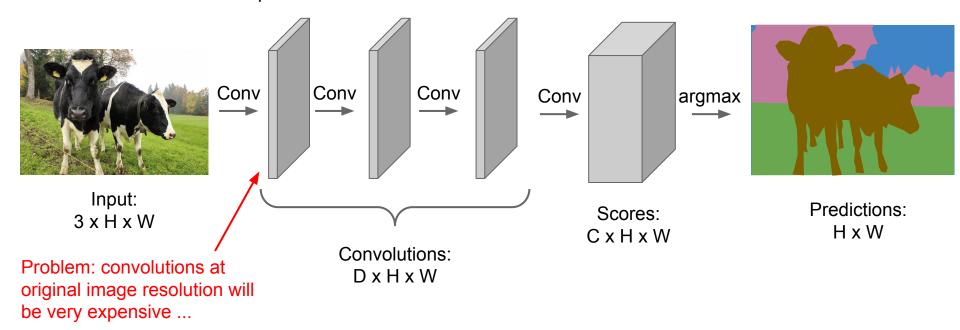
An intuitive idea: encode the entire image with conv net, and do semantic segmentation on top.

Problem: classification architectures often reduce feature spatial sizes to go deeper, but semantic segmentation requires the output size to be the same as input size.

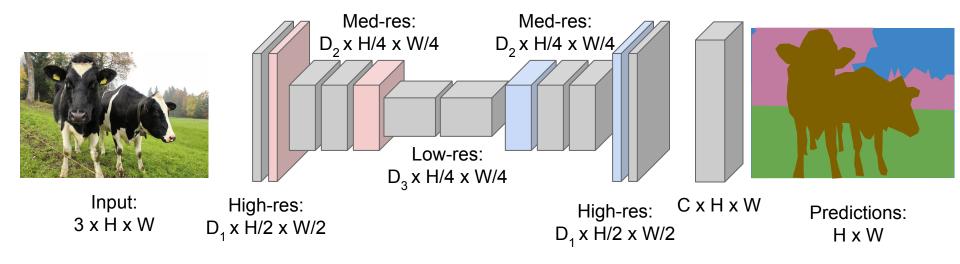
Design a network with only convolutional layers without downsampling operators to make predictions for pixels all at once!



Design a network with only convolutional layers without downsampling operators to make predictions for pixels all at once!



Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!



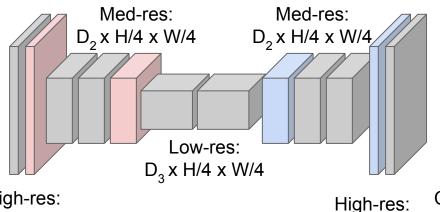
Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

Downsampling: Pooling, strided convolution



Input: 3 x H x W

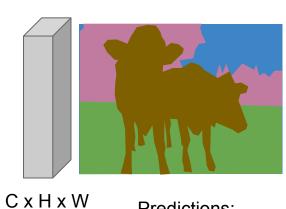
Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!



D₁ x H/2 x W/2

High-res: D₁ x H/2 x W/2

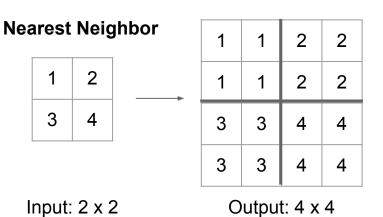
Upsampling: ???

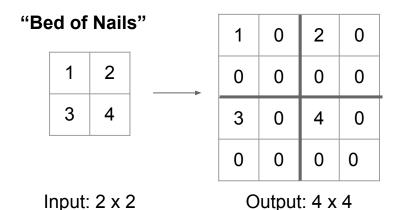


Predictions: H x W

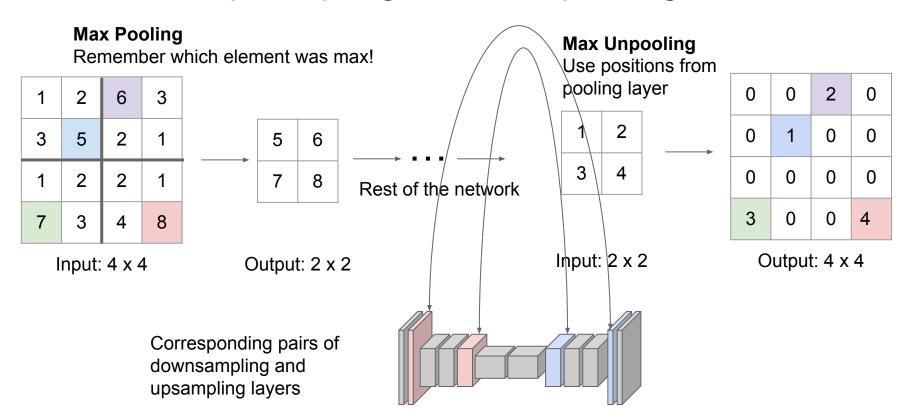
Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

In-Network upsampling: "Unpooling"

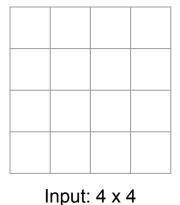


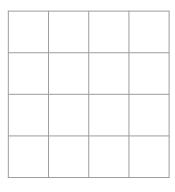


In-Network upsampling: "Max Unpooling"



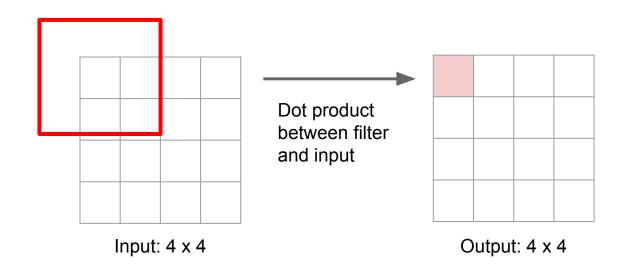
Recall: Normal 3 x 3 convolution, stride 1 pad 1



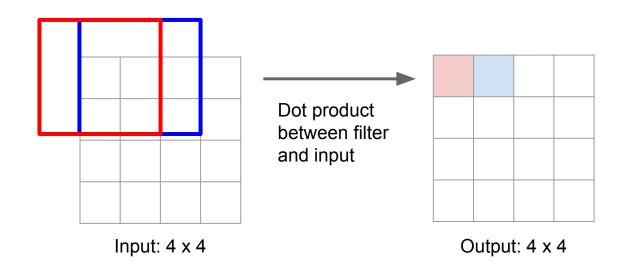


Output: 4 x 4

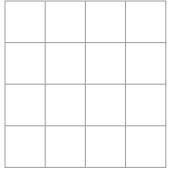
Recall: Normal 3 x 3 convolution, stride 1 pad 1



Recall: Normal 3 x 3 convolution, stride 1 pad 1



Recall: Normal 3 x 3 convolution, stride 2 pad 1

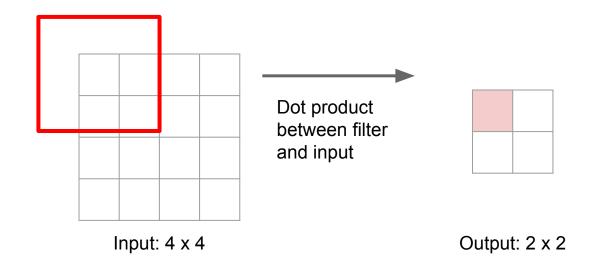


Input: 4 x 4

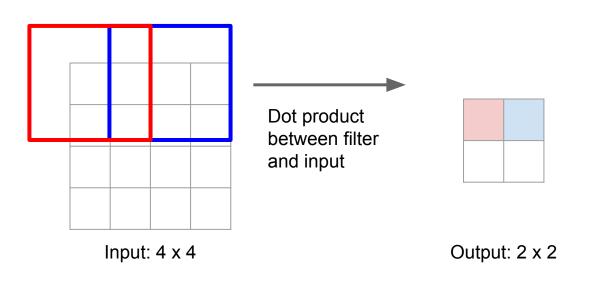


Output: 2 x 2

Recall: Normal 3 x 3 convolution, stride 2 pad 1



Recall: Normal 3 x 3 convolution, <u>stride 2</u> pad 1

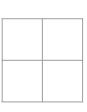


Filter moves 2 pixels in the input for every one pixel in the output

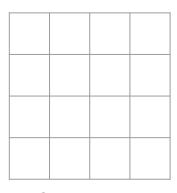
Stride gives ratio between movement in input and output

We can interpret strided convolution as "learnable downsampling".

3 x 3 transpose convolution, stride 2 pad 1

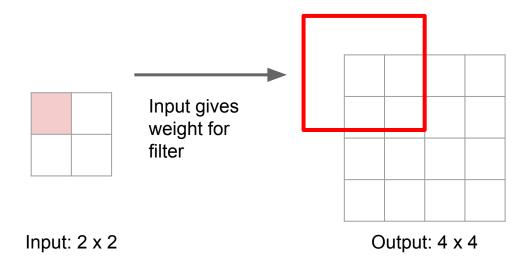


Input: 2 x 2

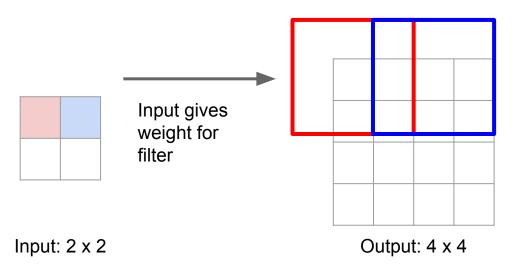


Output: 4 x 4

3 x 3 transpose convolution, stride 2 pad 1

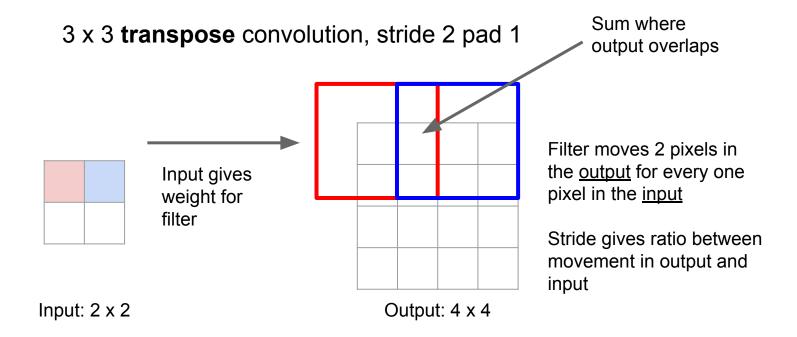


3 x 3 transpose convolution, stride 2 pad 1

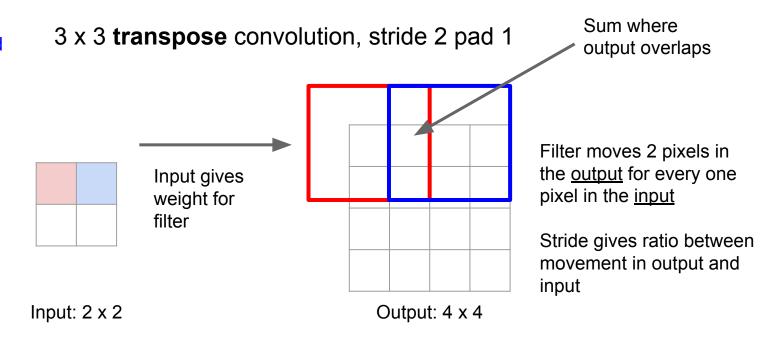


Filter moves 2 pixels in the <u>output</u> for every one pixel in the <u>input</u>

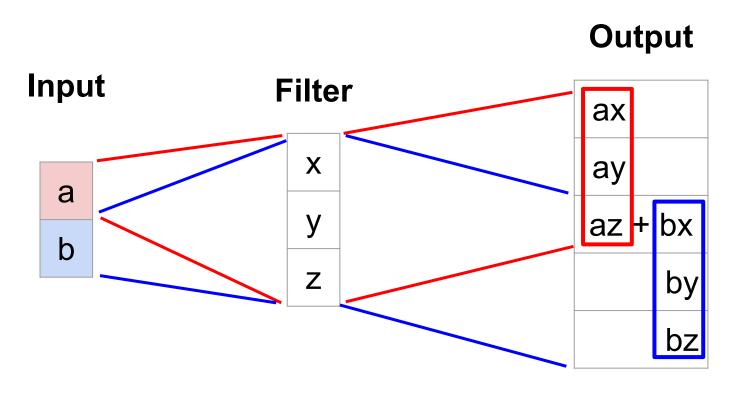
Stride gives ratio between movement in output and input



Q: Why is it called transpose convolution?



Learnable Upsampling: 1D Example



Output contains copies of the filter weighted by the input, summing at where at overlaps in the output

Convolution as Matrix Multiplication (1D Example)

We can express convolution in terms of a matrix multiplication

$$\vec{x} * \vec{a} = X\vec{a}$$

$$\begin{bmatrix} x & y & z & 0 & 0 & 0 \\ 0 & 0 & 0 & x & y & z \end{bmatrix} \begin{bmatrix} 0 \\ a \\ b \\ c \\ d \\ 0 \end{bmatrix} = \begin{bmatrix} ay + bz \\ bx + cy + dz \end{bmatrix}$$

Example: 1D conv, kernel size=3, stride=2, padding=1

Convolution as Matrix Multiplication (1D Example)

We can express convolution in terms of a matrix multiplication

$$\vec{x} * \vec{a} = X\vec{a}$$

$$\begin{bmatrix} x & y & z & 0 & 0 & 0 \\ 0 & 0 & 0 & x & y & z \end{bmatrix} \begin{bmatrix} 0 \\ a \\ b \\ c \\ d \\ 0 \end{bmatrix} = \begin{bmatrix} ay + bz \\ bx + cy + dz \end{bmatrix} \qquad \begin{bmatrix} x & 0 \\ y & 0 \\ z & x \\ 0 & y \\ 0 & z \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} ax \\ ay \\ az + bx \\ by \\ bz \\ 0 \end{bmatrix}$$

Example: 1D conv, kernel size=3, stride=2, padding=1 Convolution transpose multiplies by the transpose of the same matrix:

$$\vec{x} *^T \vec{a} = X^T \vec{a}$$

$$\begin{bmatrix} x & 0 \\ y & 0 \\ z & x \\ 0 & y \\ 0 & z \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} ax \\ ay \\ az + bx \\ by \\ bz \\ 0 \end{bmatrix}$$

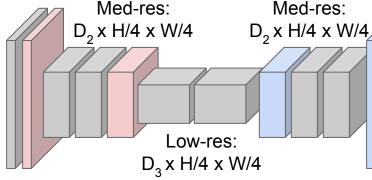
Example: 1D transpose conv, kernel size=3, stride=2, padding=0

Downsampling: Pooling, strided convolution

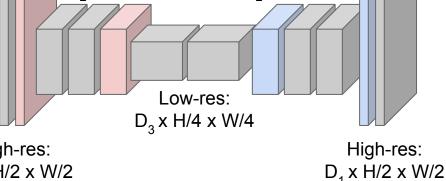
Design network as a bunch of convolutional layers, with downsampling and upsampling inside the network!



Input: 3xHxW



High-res: D₁ x H/2 x W/2



Upsampling:

Unpooling or strided transpose convolution



Predictions: H x W

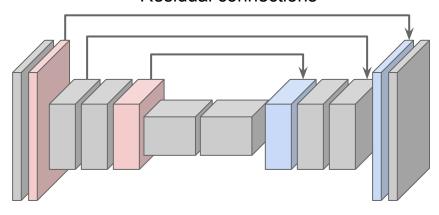
Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015 Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

Today: UNet with residual connections

Residual connections



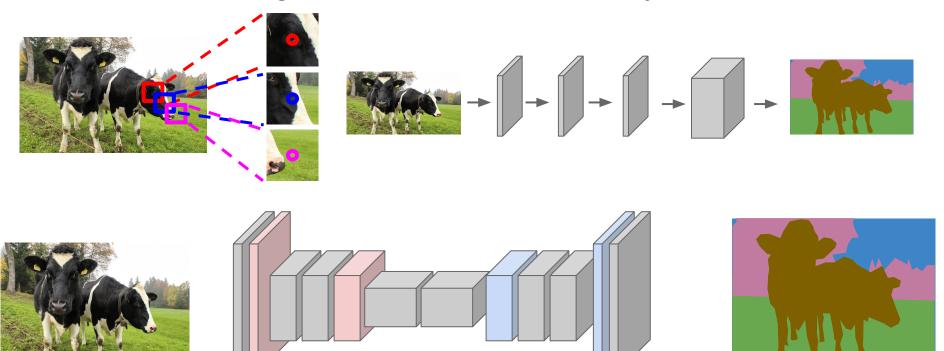




Predictions: H x W

Newell et al. Stacked Hourglass Networks for Human Pose Estimation. ECCV 2016

Semantic Segmentation: Summary

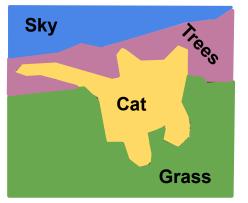


Semantic Segmentation

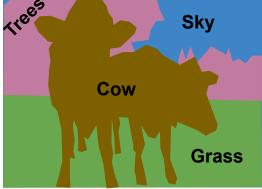
Label each pixel in the image with a category label

Don't differentiate instances, only care about pixels









Object Detection

Classification



CAT

Semantic Segmentation



TREE, SKY

No objects, just pixels

Object Detection



DOG, DOG, CAT

Instance Segmentation



DOG, DOG, CAT

Multiple Object

Object Detection

Classification

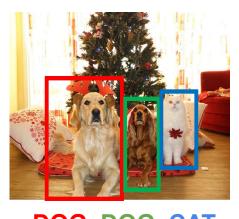


Object Detection

Instance Segmentation









TREE, SKY

DOG, DOG, CAT

DOG, DOG, CAT

No spatial exten

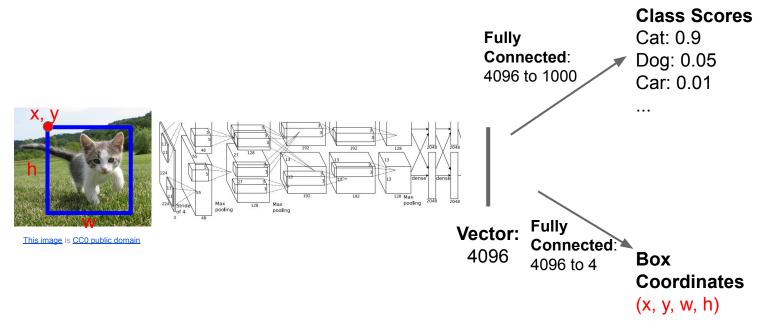
CAT

No objects, just pixels

Multiple Object

Object Detection: Single Object

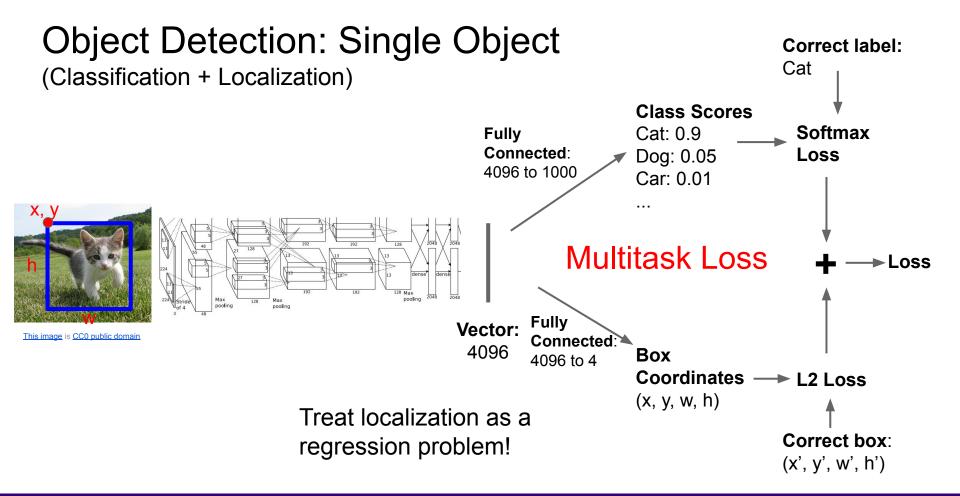
(Classification + Localization)



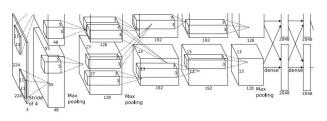
Object Detection: Single Object **Correct label:** Cat (Classification + Localization) **Class Scores** Softmax Cat: 0.9 Fully Connected: Loss Dog: 0.05 4096 to 1000 Car: 0.01 Fully **Vector:** This image is CC0 public domain Connected: 4096 Box 4096 to 4 Coordinates → L2 Loss (x, y, w, h)Treat localization as a Correct box:

regression problem!

(x', y', w', h')

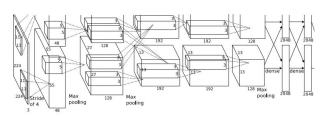






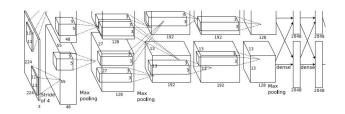
CAT: (x, y, w, h)





DOG: (x, y, w, h) DOG: (x, y, w, h) CAT: (x, y, w, h)



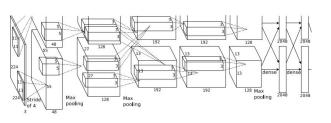


DUCK: (x, y, w, h) DUCK: (x, y, w, h)

. . . .

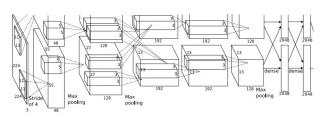
Each image needs a different number of outputs!





CAT: (x, y, w, h) 4 numbers





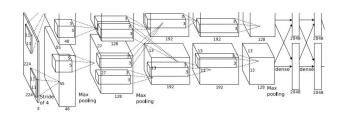
DOG: (x, y, w, h)

DOG: (x, y, w, h)

CAT: (x, y, w, h)

12 numbers



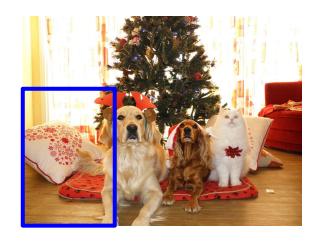


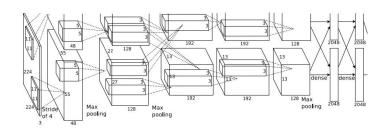
DUCK: (x, y, w, h) Many

DUCK: (x, y, w, h) numbers!

. . . .

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background

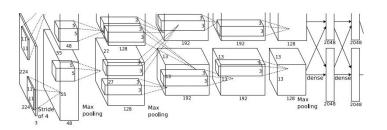




Dog? NO Cat? NO Background? YES

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background

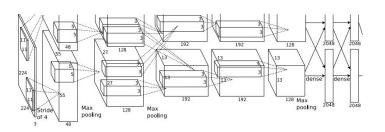




Dog? YES Cat? NO Background? NO

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background

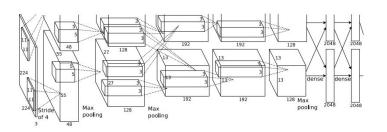




Dog? YES Cat? NO Background? NO

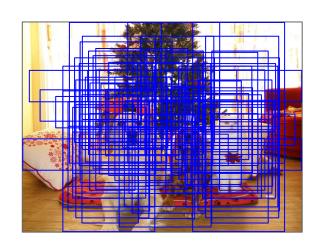
Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



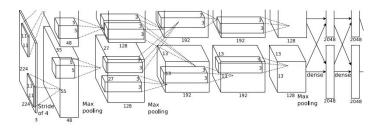


Dog? NO
Cat? YES
Background? NO

Q: What's the problem with this approach?



Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



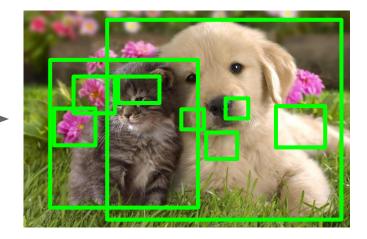
Dog? NO
Cat? YES
Background? NO

Problem: Need to apply CNN to huge number of locations, scales, and aspect ratios, very computationally expensive!

Region Proposals: Selective Search

- Find "blobby" image regions that are likely to contain objects
- Relatively fast to run; e.g. Selective Search gives 2000 region proposals in a few seconds on CPU





Alexe et al, "Measuring the objectness of image windows", TPAMI 2012 Uijlings et al, "Selective Search for Object Recognition", IJCV 2013 Cheng et al, "BING: Binarized normed gradients for objectness estimation at 300fps", CVPR 2014 Zitnick and Dollar, "Edge boxes: Locating object proposals from edges", ECCV 2014

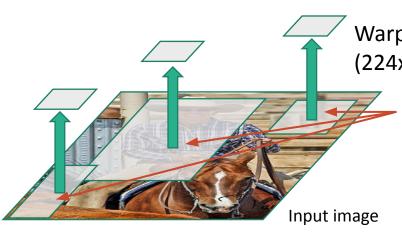


Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.



Regions of Interest (RoI) from a proposal method (~2k)

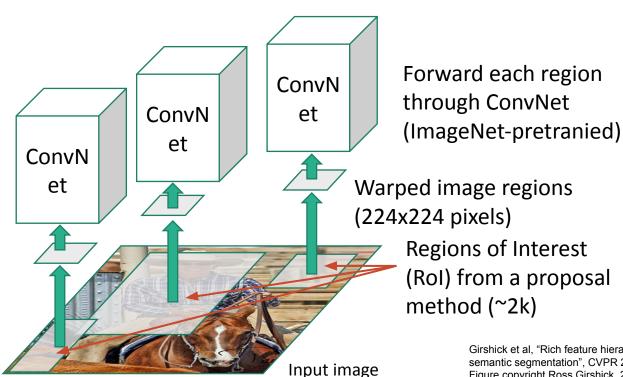
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.



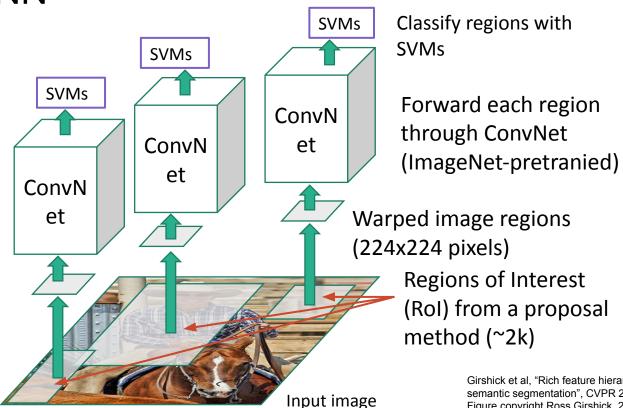
Warped image regions (224x224 pixels)

Regions of Interest (RoI) from a proposal method (~2k)

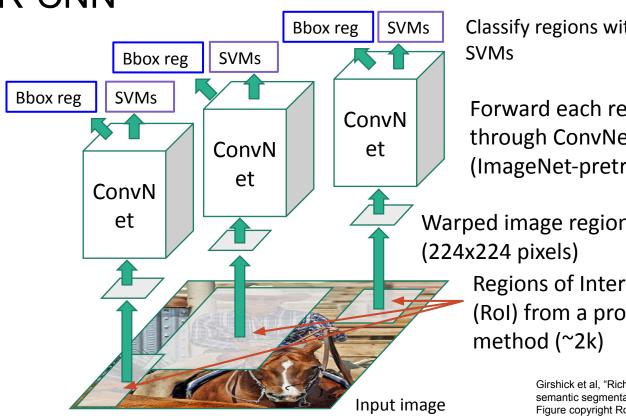
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.



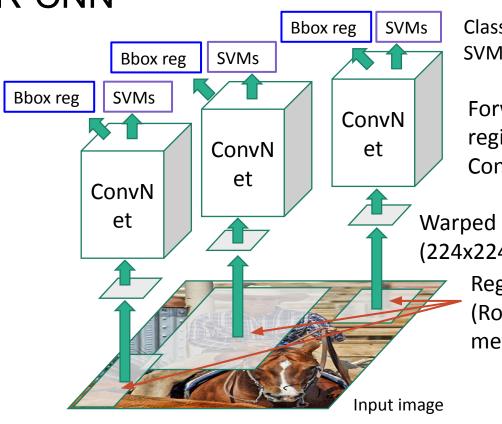
Classify regions with

Forward each region through ConvNet (ImageNet-pretranied)

Warped image regions

Regions of Interest (RoI) from a proposal

> Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.



Classify regions with SVMs

Forward each region through ConvNet

Problem: Very slow! Need to do ~2k independent forward passes for each image!

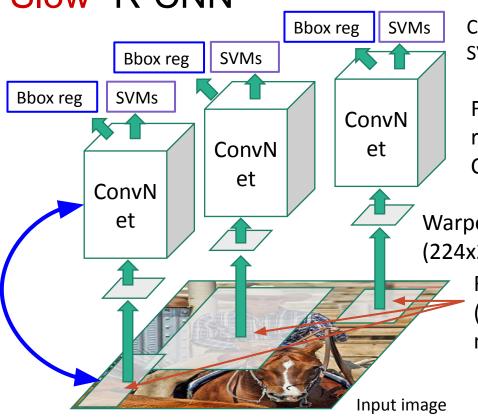
Warped image regions (224x224 pixels)

Regions of Interest (RoI) from a proposal method (~2k)

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.

"Slow" R-CNN

Predict "corrections" to the RoI: 4 numbers: (dx, dy, dw, dh)



Classify regions with SVMs

Forward each region through ConvNet

Warped image regions (224x224 pixels)

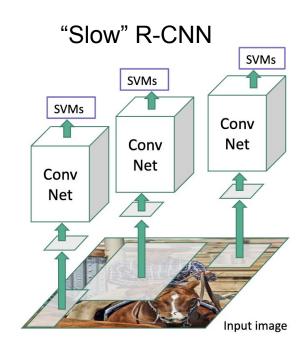
Regions of Interest (RoI) from a proposal method (~2k)

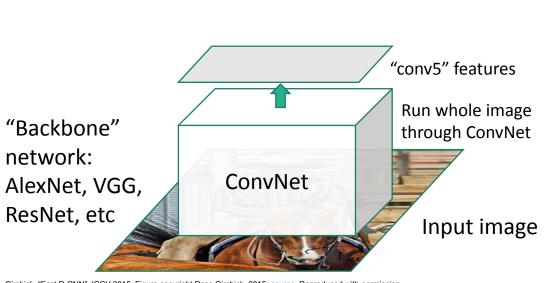
Problem: Very slow! Need to do ~2k independent forward passes for each image!

Idea: Pass the image through convnet before cropping! Crop the conv feature instead!

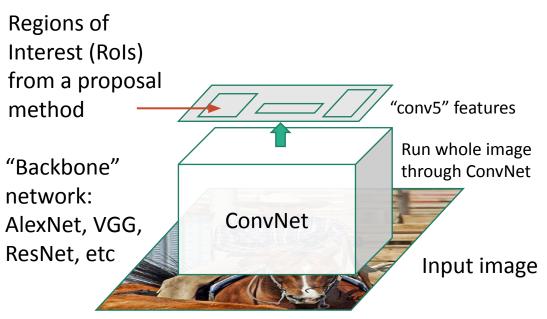
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.

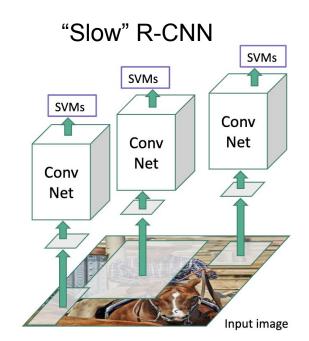


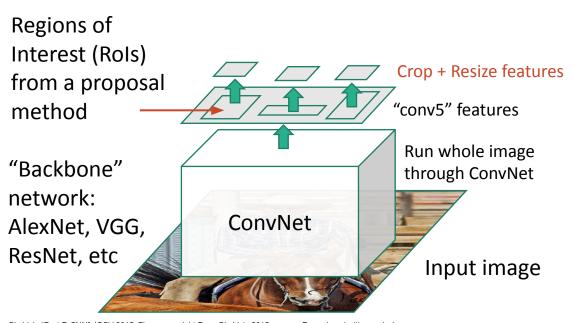


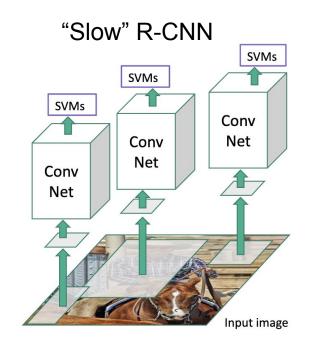


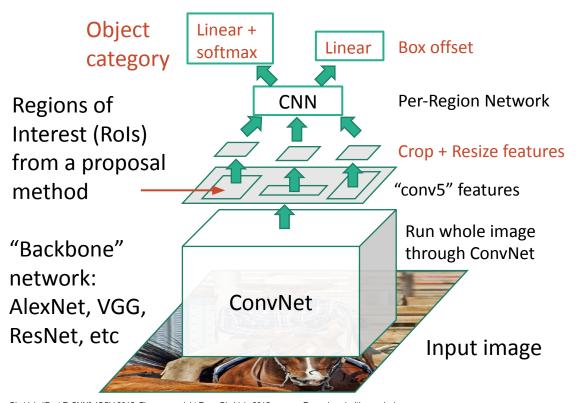
"Slow" R-CNN **SVMs SVMs SVMs** Conv Conv Net Net Conv Net Input image

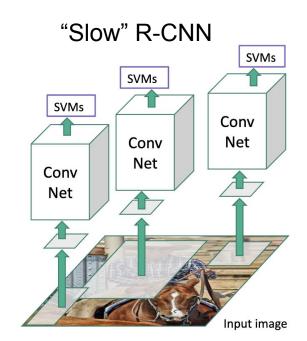


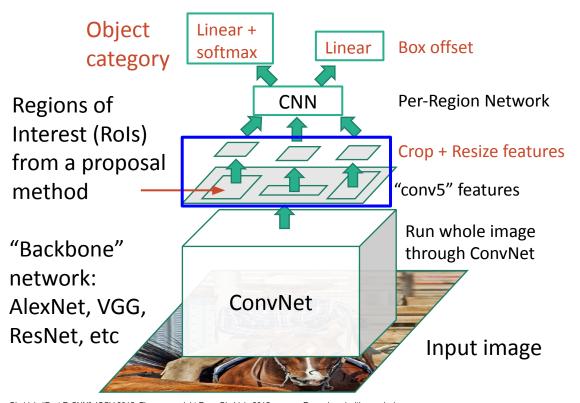


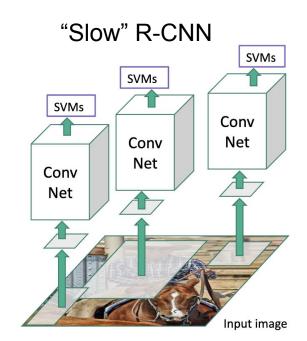




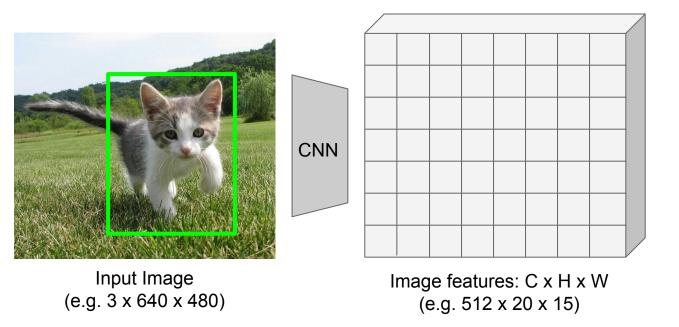






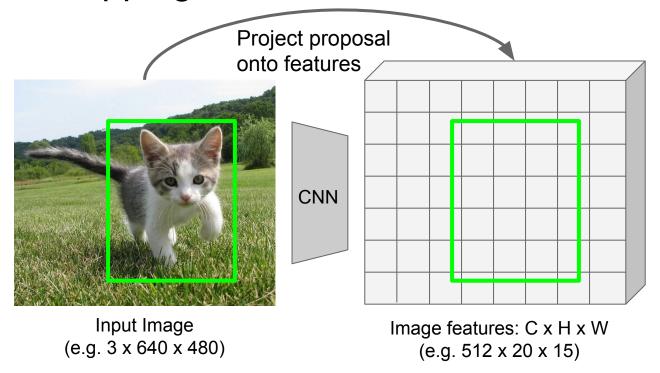


Cropping Features: Rol Pool

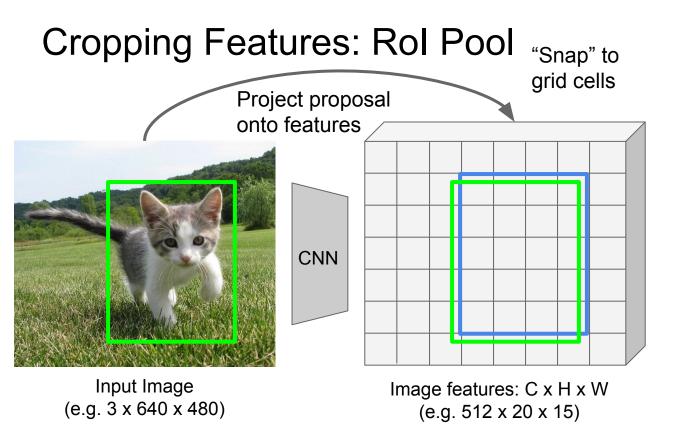


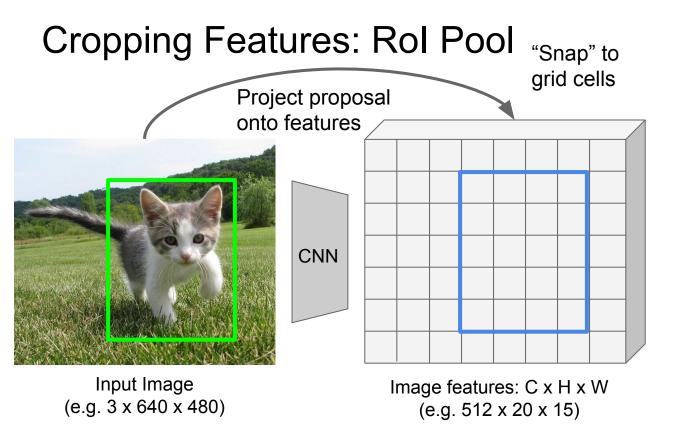
Girshick, "Fast R-CNN", ICCV 2015.

Cropping Features: Rol Pool

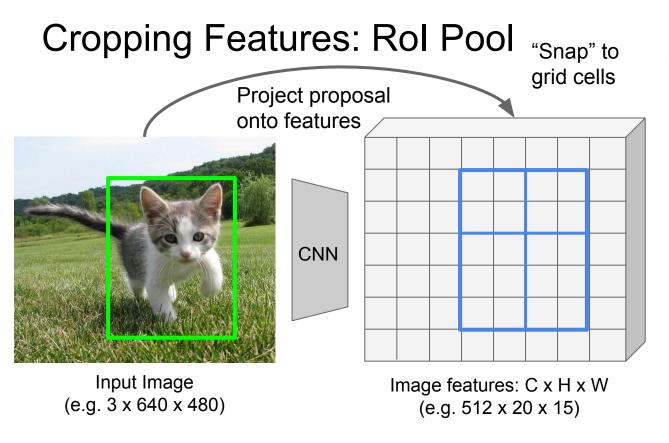


Girshick, "Fast R-CNN", ICCV 2015.



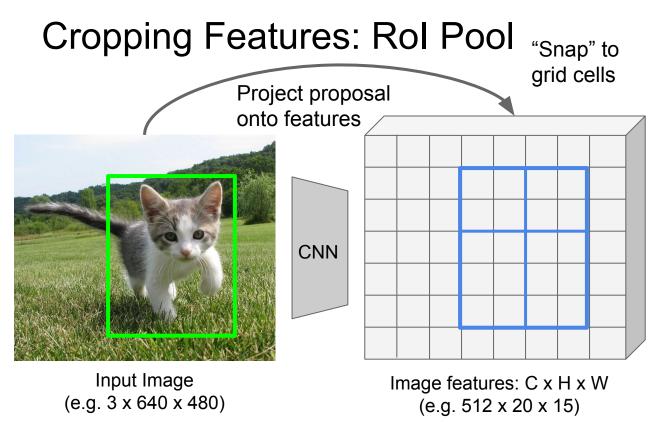


Q: how do we resize the 512 x 20 x 15 region to, e.g., a 512 x 2 x 2 tensor?.



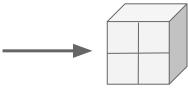
Divide into 2x2 grid of (roughly) equal subregions

Q: how do we resize the 512 x 20 x 15 region to, e.g., a 512 x 2 x 2 tensor?.



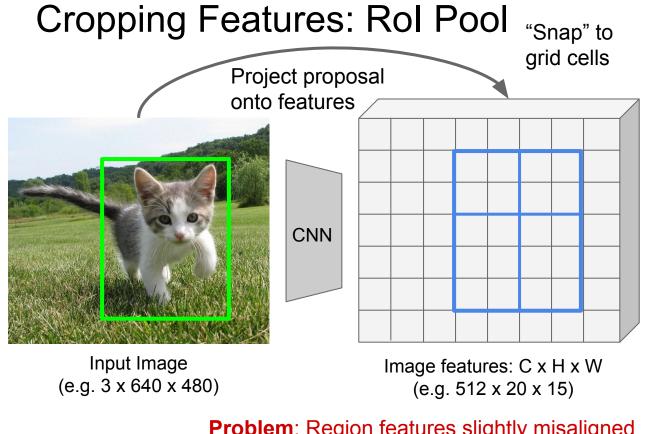
Divide into 2x2 grid of (roughly) equal subregions

Max-pool within each subregion



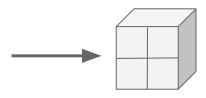
Region features (here 512 x 2 x 2; In practice e.g 512 x 7 x 7)

Region features always the same size even if input regions have different sizes!



Divide into 2x2 grid of (roughly) equal subregions

Max-pool within each subregion



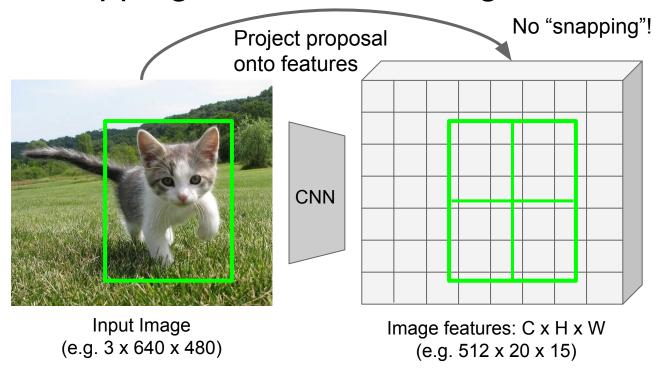
Region features (here 512 x 2 x 2; In practice e.g $512 \times 7 \times 7$)

Region features always the same size even if input regions have different sizes!

Girshick, "Fast R-CNN", ICCV 2015.

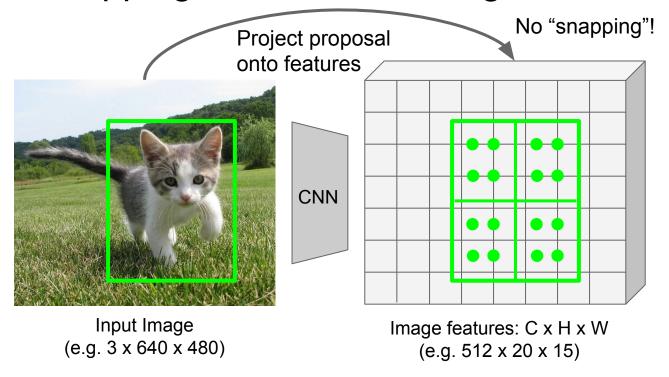
Problem: Region features slightly misaligned

Cropping Features: Rol Align



He et al, "Mask R-CNN", ICCV 2017

Cropping Features: Rol Align



Sample at regular points in each subregion using bilinear interpolation

He et al, "Mask R-CNN", ICCV 2017

Sample at regular points Cropping Features: Rol Align in each subregion using bilinear interpolation No "snapping"! Project proposal onto features **CNN**

Feature f_{xy} for point (x, y) is a linear combination of features at its four neighboring grid cells:

He et al, "Mask R-CNN", ICCV 2017

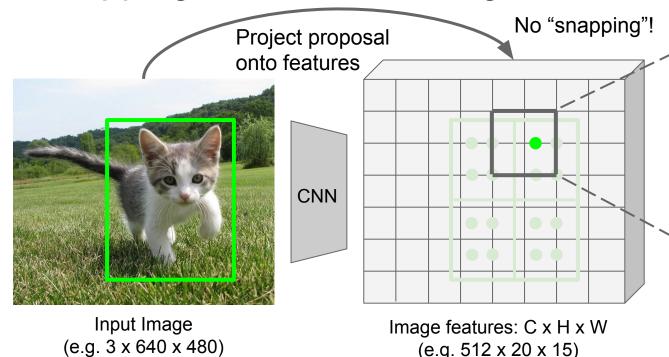
Input Image

(e.g. 3 x 640 x 480)

Image features: C x H x W

(e.g. 512 x 20 x 15)

Cropping Features: Rol Align



Sample at regular points in each subregion using bilinear interpolation

$$\begin{array}{c|cccc}
f_{11} \in \mathbb{R}^{5} & f_{21} \in \mathbb{R}^{5} \\
\hline
(x_{1}, y_{1}) & (x_{2}, y_{1}) \\
\hline
f_{12} \in \mathbb{R}^{5} & f_{22} \in \mathbb{R}^{5} \\
(x_{1}, y_{2}) & (x_{2}, y_{2})
\end{array} (x, y)$$

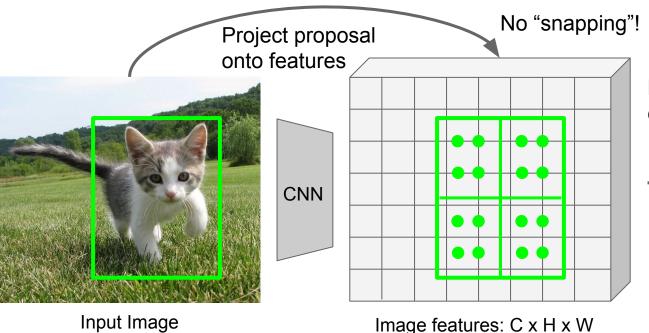
Feature f_{xy} for point (x, y) is a linear combination of features at its four neighboring grid cells:

 $f_{xy} = \sum_{i,j=1}^{2} f_{i,j} \max(0, 1 - |x - x_i|) \max(0, 1 - |y - y_j|)$

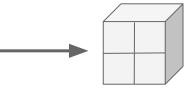
He et al, "Mask R-CNN", ICCV 2017

Cropping Features: Rol Align

Sample at regular points in each subregion using bilinear interpolation



Max-pool within each subregion



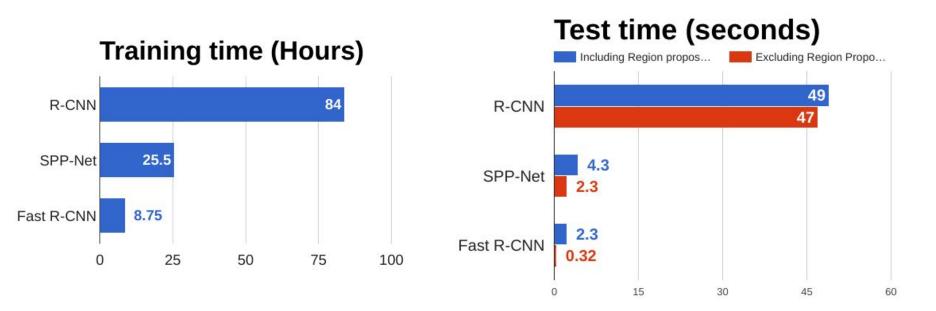
Region features (here 512 x 2 x 2; In practice e.g 512 x 7 x 7)

He et al, "Mask R-CNN", ICCV 2017

(e.g. 3 x 640 x 480)

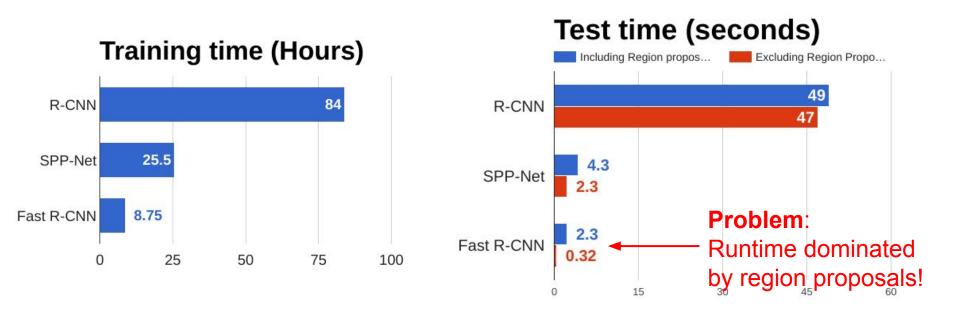
(e.g. 512 x 20 x 15)

R-CNN vs Fast R-CNN



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. He et al, "Spatial pyramid pooling in deep convolutional networks for visual recognition", ECCV 2014 Girshick, "Fast R-CNN", ICCV 2015

R-CNN vs Fast R-CNN



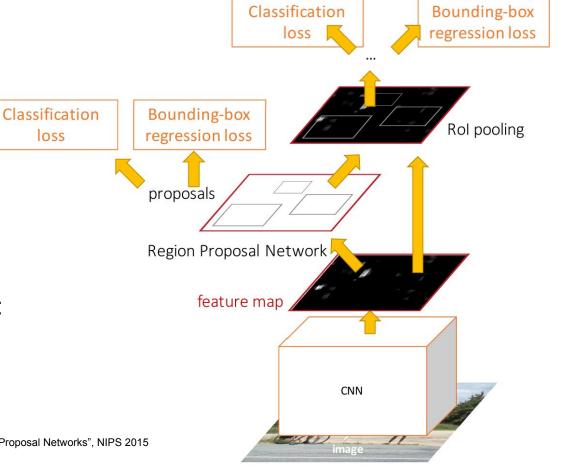
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014. He et al, "Spatial pyramid pooling in deep convolutional networks for visual recognition", ECCV 2014 Girshick, "Fast R-CNN", ICCV 2015

Faster R-CNN: Make CNN do proposals!

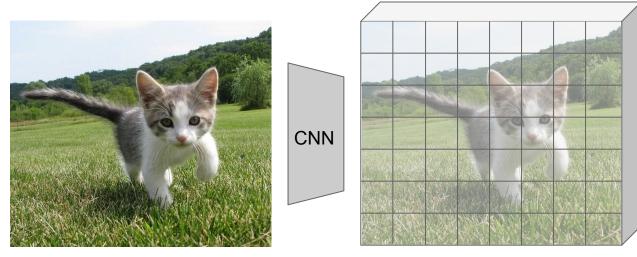
Insert Region Proposal **Network (RPN)** to predict proposals from features

Otherwise same as Fast R-CNN: Crop features for each proposal, classify each one

Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks", NIPS 2015 Figure copyright 2015, Ross Girshick; reproduced with permission



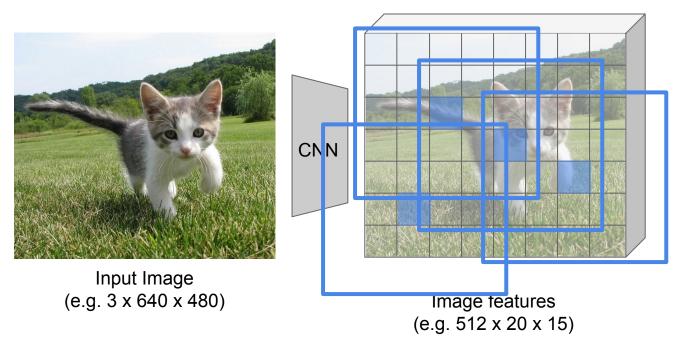
OSS



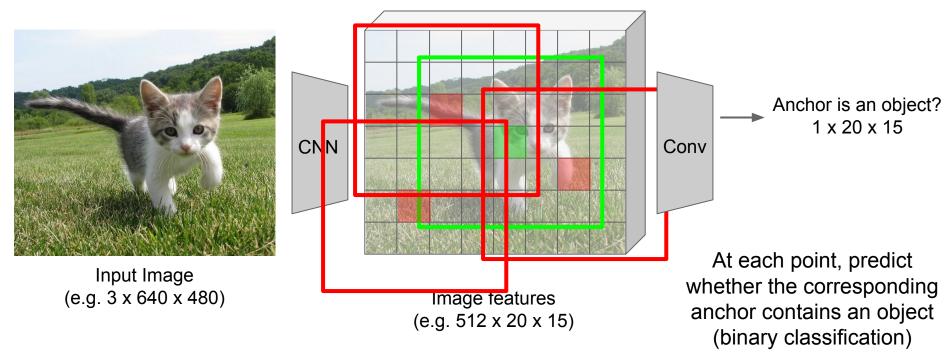
Input Image (e.g. 3 x 640 x 480)

Image features (e.g. 512 x 20 x 15)

Imagine an **anchor box** of fixed size at each point in the feature map



Imagine an **anchor box** of fixed size at each point in the feature map



CNN

Input Image (e.g. 3 x 640 x 480)

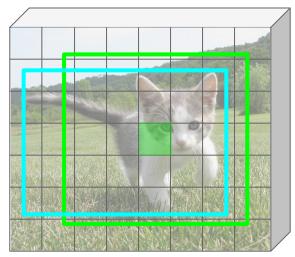
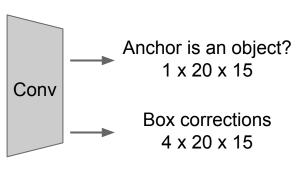


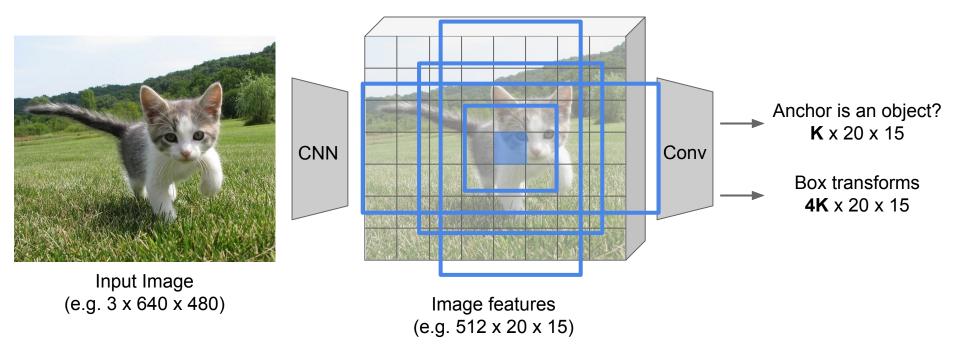
Image features (e.g. 512 x 20 x 15)

Imagine an **anchor box** of fixed size at each point in the feature map



For positive boxes, also predict a corrections from the anchor to the ground-truth box (regress 4 numbers per pixel)

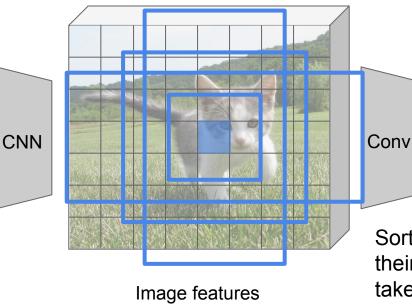
In practice use K different anchor boxes of different size / scale at each point



In practice use K different anchor boxes of different size / scale at each point



Input Image (e.g. 3 x 640 x 480)



(e.g. 512 x 20 x 15)

Sort the K*20*15 boxes by their "objectness" score, take top ~300 as our proposals

Anchor is an object? **K** x 20 x 15

> Box transforms **4K** x 20 x 15

Make CNN do proposals!

Jointly train with 4 losses:

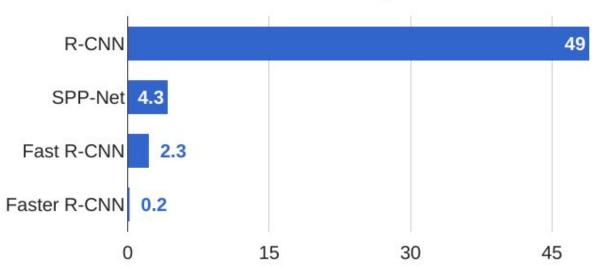
- RPN classify object / not object
- RPN regress box coordinates
- 3. Final classification score (object classes)
- Final box coordinates

Classification Bounding-box regression loss loss Classification Bounding-box Rol pooling regression loss proposals Region Proposal Network feature map CNN

Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks", NIPS 2015 Figure copyright 2015, Ross Girshick; reproduced with permission

Make CNN do proposals!





Make CNN do proposals!

Glossing over many details:

- Ignore overlapping proposals with non-max suppression
- How are anchors determined?
- How do we sample positive / negative samples for training the RPN?
- How to parameterize bounding box regression?

Classification Bounding-box regression loss loss Classification Bounding-box Rol pooling regression loss proposals Region Proposal Network feature map CNN

Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks". NIPS 2015 Figure copyright 2015, Ross Girshick; reproduced with permission

Make CNN do proposals!

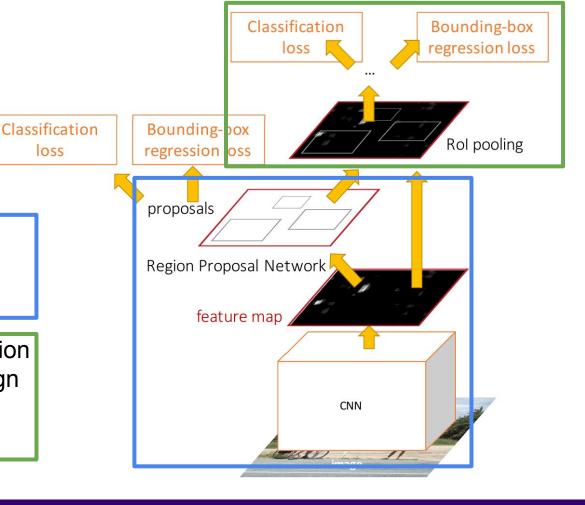
Faster R-CNN is a Two-stage object detector

First stage: Run once per image

- Backbone network
- Region proposal network

Second stage: Run once per region

- Crop features: Rol pool / align
- Predict object class
- Prediction bbox offset



Make CNN do proposals!

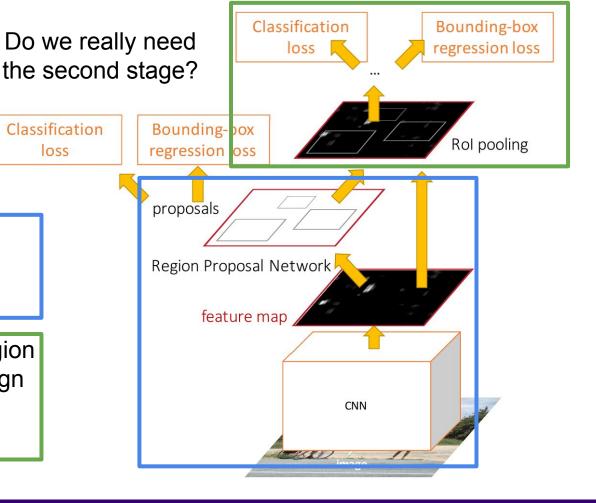
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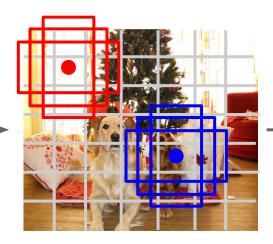


Single-Stage Object Detectors: YOLO / SSD / RetinaNet



Input image 3 x H x W

Redmon et al, "You Only Look Once: Unified, Real-Time Object Detection", CVPR 2016 Liu et al, "SSD: Single-Shot MultiBox Detector", ECCV 2016 Lin et al, "Focal Loss for Dense Object Detection", ICCV 2017



Divide image into grid 7 x 7

Image a set of **base boxes** centered at each grid cell
Here B = 3

Within each grid cell:

- Regress from each of the B base boxes to a final box with 5 numbers: (dx, dy, dh, dw, confidence)
- Predict scores for each of C classes (including background as a class)
- Looks a lot like RPN, but category-specific!

Object Detection: Lots of variables ...

Backbone Network

VGG16

ResNet-101

Inception V2

Inception V3

Inception

ResNet

MobileNet

"Meta-Architecture"

Two-stage: Faster R-CNN Single-stage: YOLO / SSD

Hybrid: R-FCN

Image Size

Region Proposals

. . .

Takeaways

Faster R-CNN is slower but more accurate

SSD is much faster but not as accurate

Bigger / Deeper backbones work better

Huang et al, "Speed/accuracy trade-offs for modern convolutional object detectors", CVPR 2017

R-FCN: Dai et al, "R-FCN: Object Detection via Region-based Fully Convolutional Networks", NIPS 2016 Inception-V2: Ioffe and Szegedy, "Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift", ICML 2015 Inception V3: Szegedy et al, "Rethinking the Inception Architecture for Computer Vision", arXiv 2016 Inception ResNet: Szegedy et al, "Inception-V4, Inception-ResNet and the Impact of Residual Connections on Learning", arXiv 2016 MobileNet: Howard et al, "Efficient Convolutional Neural Networks for Mobile Vision Applications", arXiv 2017

Object Detection: Lots of variables ...

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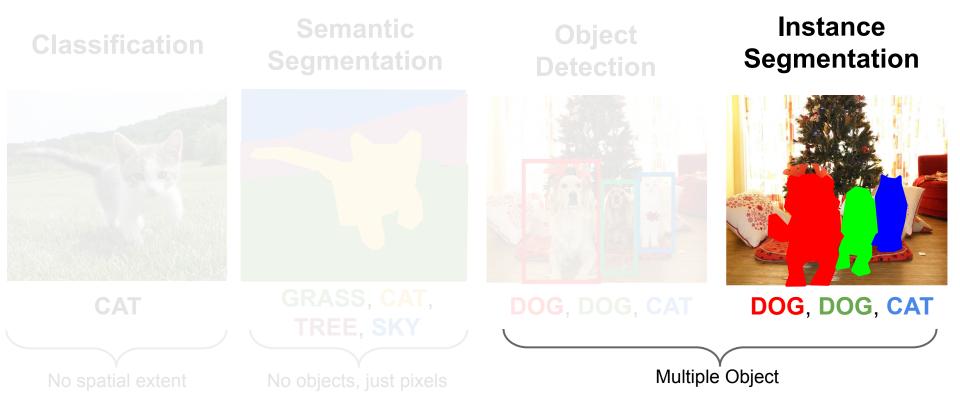
SSD is much faster but not as accurate

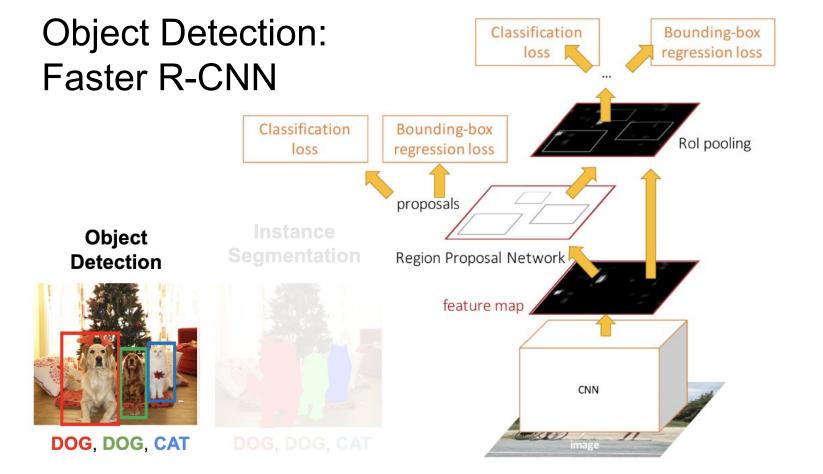
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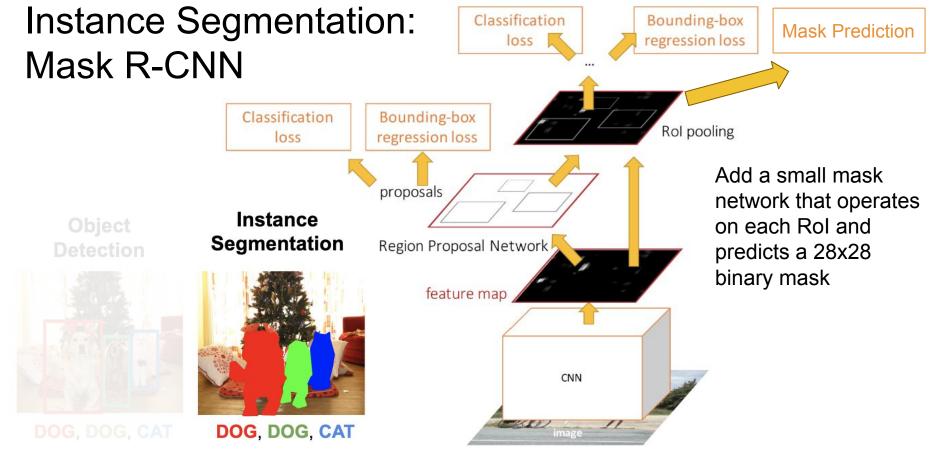
Huang et al, "Speed/accuracy trade-offs for modern convolutional object detectors", CVPR 2017 Zou et al, "Object Detection in 20 Years: A Survey", arXiv 2019

R-FCN: Dai et al, "R-FCN: Object Detection via Region-based Fully Convolutional Networks", NIPS 2016 Inception-V2: loffe and Szegedy, "Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift", ICML 2015 Inception V3: Szegedy et al, "Rethinking the Inception Architecture for Computer Vision", arXiv 2016 Inception ResNet: Szegedy et al, "Inception-V4, Inception-ResNet and the Impact of Residual Connections on Learning", arXiv 2016 MobileNet: Howard et al, "Efficient Convolutional Neural Networks for Mobile Vision Applications", arXiv 2017

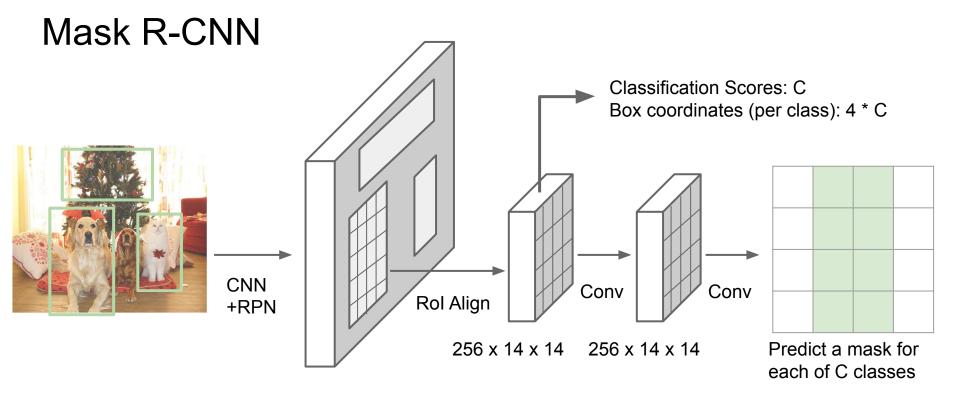
Instance Segmentation







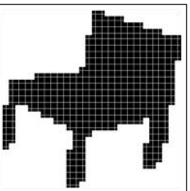
He et al, "Mask R-CNN", ICCV 2017

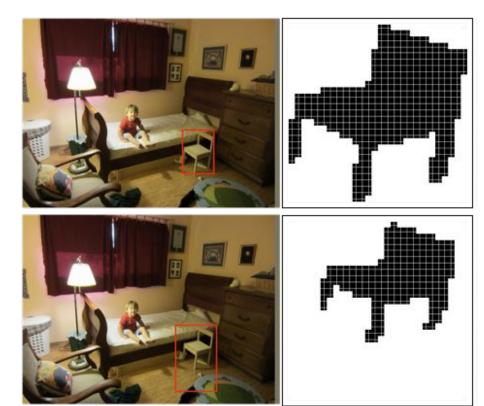


C x 28 x 28

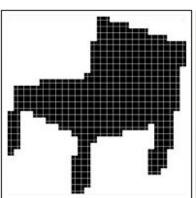
He et al, "Mask R-CNN", arXiv 2017

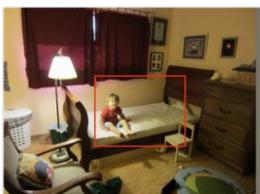


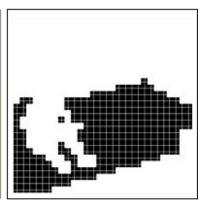




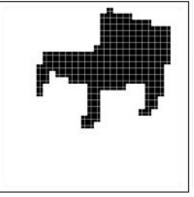




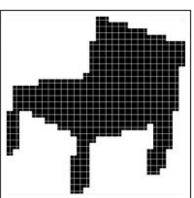




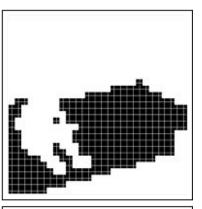




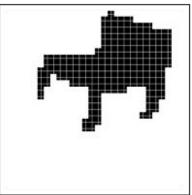




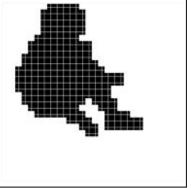






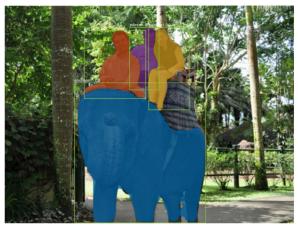






Mask R-CNN: Very Good Results!

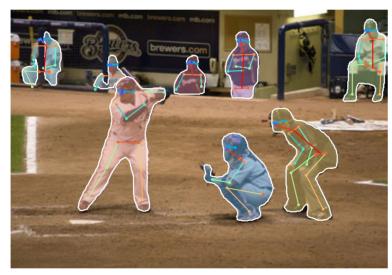




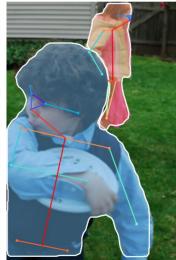


He et al, "Mask R-CNN", ICCV 2017

Mask R-CNN Also does pose







He et al, "Mask R-CNN", ICCV 2017

Open Source Frameworks

Lots of good implementations on GitHub!

TensorFlow Detection API:

https://github.com/tensorflow/models/tree/master/research/object_detection Faster RCNN, SSD, RFCN, Mask R-CNN, ...

Detectron2 (PyTorch)

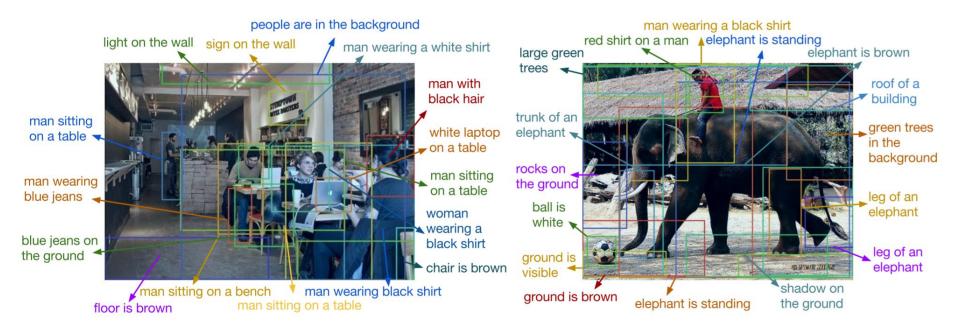
https://github.com/facebookresearch/detectron2

Mask R-CNN, RetinaNet, Faster R-CNN, RPN, Fast R-CNN, R-FCN, ...

Finetune on your own dataset with pre-trained models

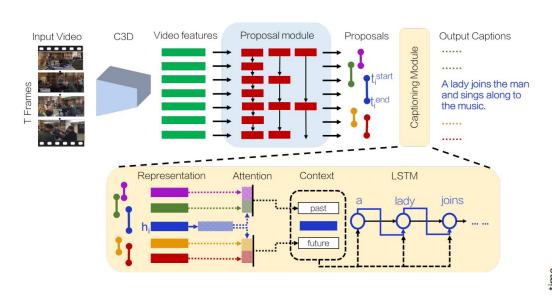
Beyond 2D Object Detection...

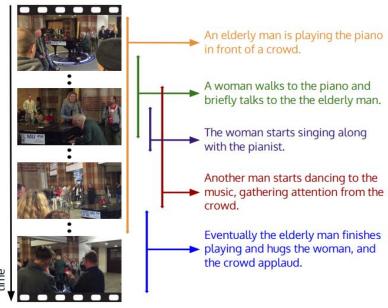
Object Detection + Captioning = Dense Captioning



Johnson, Karpathy, and Fei-Fei, "DenseCap: Fully Convolutional Localization Networks for Dense Captioning", CVPR 2016 Figure copyright IEEE, 2016. Reproduced for educational purposes.

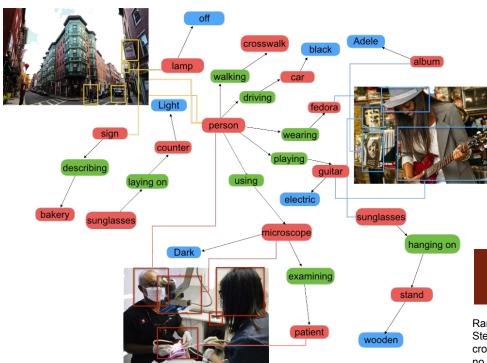
Dense Video Captioning





Ranjay Krishna et al., "Dense-Captioning Events in Videos", ICCV 2017 Figure copyright IEEE, 2017. Reproduced with permission.

Objects + Relationships = Scene Graphs



108,077 Images

5.4 Million Region Descriptions

1.7 Million Visual Question Answers

3.8 Million Object Instances

2.8 Million Attributes

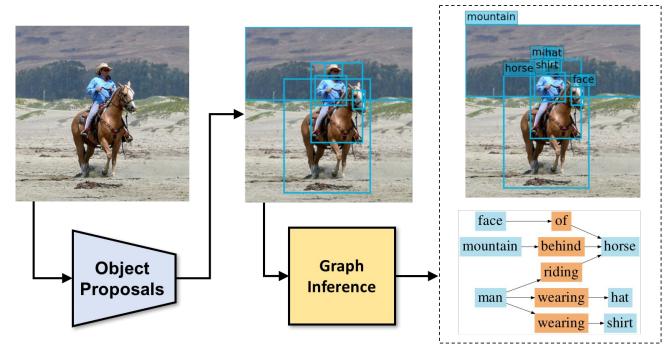
2.3 Million Relationships

Everything Mapped to Wordnet Synsets

OVISUALGENOME

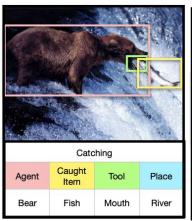
Ranjay Krishna, Yuke Zhu, Oliver Groth, Justin Johnson, Kenji Hata, Joshua Kravitz, Stephanie Chen et al. "Visual genome: Connecting language and vision using crowdsourced dense image annotations." International Journal of Computer Vision 123, no. 1 (2017): 32-73.

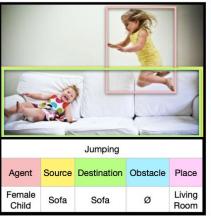
Scene Graph Prediction



Krishna, Lu, Bernstein, and Fei-Fei, "Scene Graph Generation by Iterative Message Passing", ECCV 2016 Figure copyright IEEE, 2018. Reproduced for educational purposes.

Grounded Situation Recognition



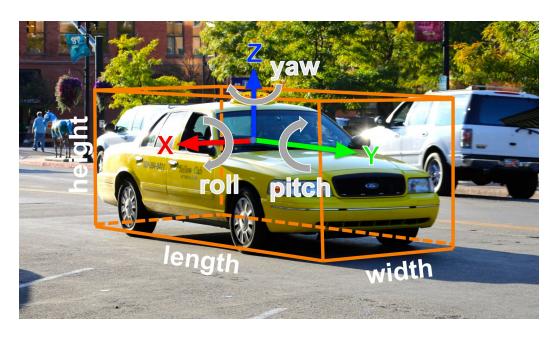




Capture semantic and physical relationships of objects

Tag each image with an action and ground each entity involved in that action

3D Object Detection



2D Object Detection: 2D bounding box (x, y, w, h)

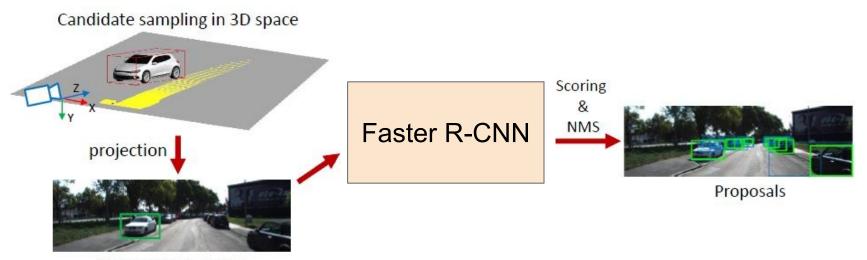
3D Object Detection: 3D oriented bounding box (x, y, z, w, h, l, r, p, y)

Simplified bbox: no roll & pitch

Much harder problem than 2D object detection!

This image is CC0 public domain

3D Object Detection: Monocular Camera



2D candidate boxes

- Same idea as Faster RCNN, but proposals are in 3D
- 3D bounding box proposal, regress 3D box parameters + class score

Chen, Xiaozhi, Kaustav Kundu, Ziyu Zhang, Huimin Ma, Sanja Fidler, and Raquel Urtasun. "Monocular 3d object detection for autonomous driving." CVPR 2016.

Recap: Lots of computer vision tasks!

No objects, just pixels

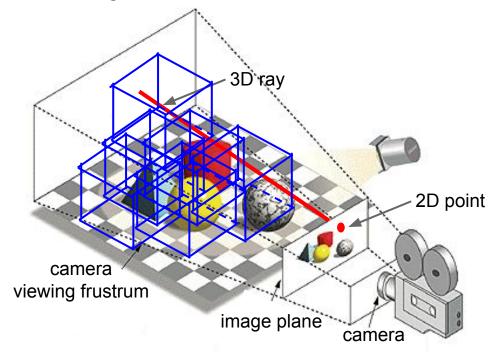
Instance **Semantic Object** Classification **Segmentation Segmentation Detection** GRASS, CAT, DOG, DOG, CAT DOG, DOG, CAT CAT TREE, SKY Multiple Object

No spatial extent

This image is CC0 public domain

Next time: Self-Supervised

3D Object Detection: Simple Camera Model



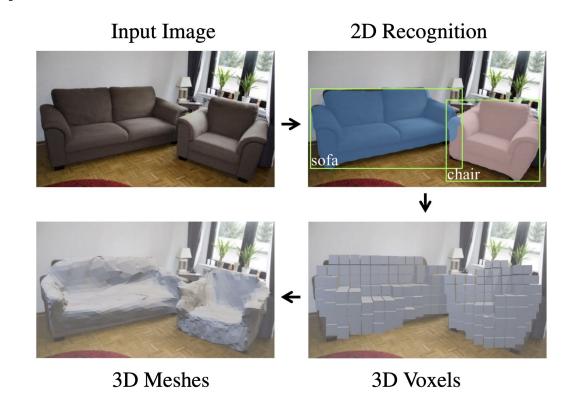
A point on the image plane corresponds to a ray in the 3D space

A 2D bounding box on an image is a **frustrum** in the 3D space

Localize an object in 3D: The object can be anywhere in the **camera viewing frustrum!**

Image source: https://www.pcmag.com/encyclopedia_images/_FRUSTUM.GIF

3D Shape Prediction: Mesh R-CNN



Gkioxari et al., Mesh RCNN, ICCV 2019