Lecture 8: Visualizing and Understanding

Ali Farhadi, Sarah Pratt



Administrative

- Assignment 2 due tonight
- Assignment 1 + Quiz 1 grades released
- Assignment 3 released (Due Nov 5)
- Quiz 2 this friday (Practice Quiz Posted)
- Google Cloud Credits posted to EdStem

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Choosing Hyperparameters: Grid Search

Choose several values for each hyperparameter (Often space choices log-linearly)

Example:

Weight decay: [1x10⁻⁴, 1x10⁻³, 1x10⁻², 1x10⁻¹] Learning rate: [1x10⁻⁴, 1x10⁻³, 1x10⁻², 1x10⁻¹]

Evaluate all possible choices on this hyperparameter grid



Choosing Hyperparameters: Random search

Choose several values for each hyperparameter (Often space choices log-linearly)

Example:

Weight decay: **log-uniform** on $[1x10^{-4}, 1x10^{-1}]$ Learning rate: **log-uniform** on $[1x10^{-4}, 1x10^{-1}]$

Run many different trials



Random Search vs. Grid Search

Random Search for Hyper-Parameter Optimization Bergstra and Bengio, 2012

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<u>Grid Layout</u>

Random Layout



Illustration of Bergstra et al., 2012 by Shayne Longpre, copyright CS231n 2017

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Choosing Hyperparameters (without tons of GPUs)

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Step 1: Check initial loss

Turn off weight decay, sanity check loss at initialization e.g. log(C) for softmax with C classes

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Step 1: Check initial loss
Step 2: Overfit a small sample

Try to train to 100% training accuracy on a small sample of training data (~5-10 minibatches); fiddle with architecture, learning rate, weight initialization

Loss not going down? LR too low, bad initialization Loss explodes to Inf or NaN? LR too high, bad initialization

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Step 1: Check initial lossStep 2: Overfit a small sampleStep 3: Find LR that makes loss go down

Use the architecture from the previous step, use all training data, turn on small weight decay, find a learning rate that makes the loss drop significantly within ~100 iterations

Good learning rates to try: 1e-1, 1e-2, 1e-3, 1e-4

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Step 1: Check initial loss
Step 2: Overfit a small sample
Step 3: Find LR that makes loss go down
Step 4: Coarse grid, train for ~1-5 epochs

Choose a few values of learning rate and weight decay around what worked from Step 3, train a few models for \sim 1-5 epochs.

Good weight decay to try: 1e-4, 1e-5, 0

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- Step 1: Check initial loss
- **Step 2**: Overfit a small sample
- Step 3: Find LR that makes loss go down
- Step 4: Coarse grid, train for ~1-5 epochs
- Step 5: Refine grid, train longer

Pick best models from Step 4, train them for longer (~10-20 epochs) without learning rate decay

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- Step 1: Check initial loss
- Step 2: Overfit a small sample
- Step 3: Find LR that makes loss go down
- **Step 4**: Coarse grid, train for ~1-5 epochs
- Step 5: Refine grid, train longer
- Step 6: Look at loss and accuracy curves



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Look at learning curves!



Losses may be noisy, use a scatter plot and also plot moving average to see trends better

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Cross-validation

We develop "command centers" to visualize all our models training with different hyperparameters

check out <u>weights</u> and biases



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You can plot all your loss curves for different hyperparameters on a single plot



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- Step 1: Check initial loss
- Step 2: Overfit a small sample
- Step 3: Find LR that makes loss go down
- Step 4: Coarse grid, train for ~1-5 epochs
- Step 5: Refine grid, train longer
- Step 6: Look at loss and accuracy curves

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Step 7: GOTO step 5

Hyperparameters to play with:

- learning rate,
- Its decay schedule, update type
- regularization (L2/Dropout strength)

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Summary

- Improve your training error:
 - Optimizers
 - Learning rate schedules
- Improve your test error:
 - Regularization
 - Choosing Hyperparameters



Visualizing and Understanding

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Today: What's going on inside ConvNets?

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Input Image: 3 x 224 x 224



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Class Scores: 1000 numbers

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Krizhevsky et al, "ImageNet Classification with Deep Convolutional Neural Networks", NIPS 2012. Figure reproduced with permission.

Today's agenda

Visualizing what models have learned:

- Visualizing filters
- Visualizing final layer features
- Visualizing activations

Understanding input pixels

- Identifying important pixels
- Saliency via backprop
- Guided backprop to generate images
- Gradient ascent to visualize features

Adversarial perturbations

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Interpreting a Linear Classifier: Visual Viewpoint







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First Layer: Visualize Filters



AlexNet: 64 x 3 x 11 x 11

Krizhevsky, "One weird trick for parallelizing convolutional neural networks", arXiv 2014 He et al, "Deep Residual Learning for Image Recognition", CVPR 2016 Huang et al, "Densely Connected Convolutional Networks", CVPR 2017



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First Layer: Visualize Filters



Max Max pooling Ma

AlexNet: 64 x 3 x 11 x 11

Krizhevsky, "One weird trick for parallelizing convolutional neural networks", arXiv 2014 He et al, "Deep Residual Learning for Image Recognition", CVPR 2016 Huang et al, "Densely Connected Convolutional Networks", CVPR 2017

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Visualize the filters/kernels (raw weights)

We can visualize filters at higher layers, but not that interesting

(these are taken from ConvNetJS CIFAR-10 demo) Weights:

layer 2 weights

layer 1 weights

 $16 \times 3 \times 7 \times 7$

layer 3 weights 20 x 20 x 7 x 7

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Last Layer

FC7 layer



4096-dimensional feature vector for an image (layer immediately before the classifier)

Run the network on many images, collect the feature vectors

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Last Layer: Nearest Neighbors

4096-dim vector

Test image L2 Nearest neighbors in feature space





Krizhevsky et al, "ImageNet Classification with Deep Convolutional Neural Networks", NIPS 2012. Figures reproduced with permission.

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Recall: Nearest neighbors in <u>pixel</u> space

Last Layer: Learned Metric for "Semantic" Search



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Last Layer: Modern Day Search



coactive.ai

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Last Layer: Dimensionality Reduction

Visualize the "space" of FC7 feature vectors by reducing dimensionality of vectors from 4096 to 2 dimensions

Simple algorithm: Principal Component Analysis (PCA)

More complex: t-SNE



Vax

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Van der Maaten and Hinton, "Visualizing Data using t-SNE", JMLR 2008 Figure copyright Laurens van der Maaten and Geoff Hinton, 2008. Reproduced with permission.

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Last Layer: Dimensionality Reduction



Van der Maaten and Hinton, "Visualizing Data using t-SNE", JMLR 2008 Krizhevsky et al, "ImageNet Classification with Deep Convolutional Neural Networks", NIPS 2012. Figure reproduced with permission.







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Visualizing Activations

https://www.youtube.com/watch?v=AgkflQ4IGaM

conv5 feature map is 128x13x13; visualize as 128 13x13 grayscale images



Yosinski et al, "Understanding Neural Networks Through Deep Visualization", ICML DL Workshop 2014. Figure copyright Jason Yosinski, 2014. Reproduced with permission.

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Adversarial perturbations

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Maximally Activating Patches





Pick a layer and a channel; e.g. conv5 is 128 x 13 x 13, pick channel 17/128

Run many images through the network, record values of chosen channel

Visualize image patches that correspond to maximal activations



Springenberg et al, "Striving for Simplicity: The All Convolutional Net", ICLR Workshop 2015 Figure copyright Jost Tobias Springenberg, Alexey Dosovitskiy, Thomas Brox, Martin Riedmiller, 2015; reproduced with permission.

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Which pixels matter: Saliency via Occlusion

Mask part of the image before feeding to CNN, check how much predicted probabilities change





P(elephant) = 0.95





Zeiler and Fergus, "Visualizing and Understanding Convolutional Networks", ECCV 2014

Boat image is CC0 public domain Elephant image is CC0 public domain Go-Karts image is CC0 public domain

P(elephant) = 0.75

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Which pixels matter: Saliency via Occlusion

Mask part of the image before feeding to CNN, check how much predicted probabilities change









Zeiler and Fergus, "Visualizing and Understanding Convolutional Networks", ECCV 2014

Boat image is <u>CC0 public domain</u> Elephant image is <u>CC0 public domain</u> Go-Karts image is <u>CC0 public domain</u>



African elephant, Loxodonta africana



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- 0.8

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Saliency via Occlusion: Shapley Values







$$P(corgi) = 0.8$$



Credit: Ian Covert; Lundberg & Lee 2017

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Which pixels matter: Saliency via Backprop

Forward pass: Compute probabilities



Simonyan, Vedaldi, and Zisserman, "Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps", ICLR Workshop 2014.

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Which pixels matter: Saliency via Backprop

Forward pass: Compute probabilities



Compute gradient of (unnormalized) class score with respect to image pixels, take absolute value and max over RGB channels

Simonyan, Vedaldi, and Zisserman, "Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps", ICLR Workshop 2014.

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Saliency Maps



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Saliency Maps: Segmentation without supervision



Simonyan, Vedaldi, and Zisserman, "Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps", ICLR Workshop 2014.

Figures copyright Karen Simonyan, Andrea Vedaldi, and Andrew Zisserman, 2014; reproduced with permission. Rother et al. "Grabcut: Interactive foreground extraction using iterated graph cuts", ACM TOG 2004

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Use GrabCut on

saliency map



Saliency maps: Uncovers biases

Such methods also find biases

wolf vs dog classifier looks is actually a snow vs no-snow classifier



(a) Husky classified as wolf



(b) Explanation

Figures copyright Marco Tulio Ribeiro, Sameer Singh, and Carlos Guestrin, 2016; reproduced with permission. Ribeiro et al, ""Why Should I Trust You?" Explaining the Predictions of Any Classifier", ACM KDD 2016

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Intermediate Features via (guided) backprop



Pick a single intermediate channel, e.g. one value in 128 x 13 x 13 conv5 feature map

Compute gradient of activation value with respect to image pixels

Zeiler and Fergus, "Visualizing and Understanding Convolutional Networks", ECCV 2014 Springenberg et al, "Striving for Simplicity: The All Convolutional Net", ICLR Workshop 2015

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Intermediate Features via (guided) backprop





b) Forward pass

			a 18	_		
1	-1	5		1	0	5
2	-5	-7	\rightarrow	2	0	0
-3	2	4		0	2	4
				_		_
	1000					

ReLU

Backward pass: backpropagation

4		0	2	4
				_
1		-2	3	-1
D	+	6	-3	1
3		2	-1	3

Pick a single intermediate neuron, e.g. one value in 128 x 13 x 13 conv5 feature map

Compute gradient of neuron value with respect to image pixels

Zeiler and Fergus, "Visualizing and Understanding Convolutional Networks", ECCV 2014 Springenberg et al, "Striving for Simplicity: The All Convolutional Net", ICLR Workshop 2015 Backward pass: guided backpropagation



Images come out nicer if you only backprop positive gradients through each ReLU (guided backprop)

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6

0

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Intermediate features via (guided) backprop





Guided Backprop

Maximally activating patches (Each row is a different neuron)

Zeiler and Fergus, "Visualizing and Understanding Convolutional Networks", ECCV 2014 Springenberg et al, "Striving for Simplicity: The All Convolutional Net", ICLR Workshop 2015 Figure copyright Jost Tobias Springenberg, Alexey Dosovitskiy, Thomas Brox, Martin Riedmiller, 2015; reproduced with permission.

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Intermediate features via (guided) backprop





Guided Backprop

Maximally activating patches (Each row is a different neuron)

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(Guided) backprop:

Find the part of an image that a neuron responds to

Gradient ascent:

Generate a synthetic image that maximally activates a neuron

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1. Initialize image to zeros

$$\arg\max_{I} S_c(I) - \lambda \|I\|_2^2$$

score for class c (before Softmax)

Repeat:

- 2. Forward image to compute current scores
- 3. Backprop to get gradient of neuron value with respect to image pixels
- 4. Make a small update to the image

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$$\arg\max_{I} S_c(I) - \lambda \|I\|_2^2$$

Simple regularizer: Penalize L2 norm of generated image

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$$\arg\max_{I} S_c(I) - \lambda \|I\|_2^2$$

Simple regularizer: Penalize L2 norm of generated image



dumbbell

cup







bell pepper

lemon

husky

Simonyan, Vedaldi, and Zisserman, "Deep Inside Convolutional Networks: Visualising Image Classification Models and Saliency Maps", ICLR Workshop 2014.

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$$\arg\max_{I} S_c(I) - \lambda \|I\|_2^2$$

Simple regularizer: Penalize L2 norm of generated image



Yosinski et al, "Understanding Neural Networks Through Deep Visualization", ICML DL Workshop 2014. Figure copyright Jason Yosinski, Jeff Clune, Anh Nguyen, Thomas Fuchs, and Hod Lipson, 2014. Reproduced with permission. goose

ostrich

limousine

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$$\arg\max_{I} S_c(I) - \lambda \|I\|_2^2$$

Better regularizer: Penalize L2 norm of image; also during optimization periodically

- (1) Gaussian blur image
- (2) Clip pixels with small values to 0
- (3) Clip pixels with small gradients to 0

Yosinski et al, "Understanding Neural Networks Through Deep Visualization", ICML DL Workshop 2014.

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$$\arg\max_{I} S_c(I) - \lambda \|I\|_2^2$$

Better regularizer: Penalize L2 norm of image; also during optimization periodically

- (1) Gaussian blur image
- (2) Clip pixels with small values to 0
- (3) Clip pixels with small gradients to 0



Flamingo



Ground Beetle



Pelican



Indian Cobra

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$$\arg\max_{I} S_c(I) - \lambda \|I\|_2^2$$

Better regularizer: Penalize L2 norm of image; also during optimization periodically

- (1) Gaussian blur image
- (2) Clip pixels with small values to 0
- (3) Clip pixels with small gradients to 0



Hartebeest



Station Wagon



Billiard Table



Black Swan

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Use the same approach to visualize intermediate features



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Adding "multi-faceted" visualization gives even nicer results: (Plus more careful regularization, center-bias)

Reconstructions of multiple feature types (facets) recognized by the same "grocery store" neuron



Corresponding example training set images recognized by the same neuron as in the "grocery store" class



Nguyen et al, "Multifaceted Feature Visualization: Uncovering the Different Types of Features Learned By Each Neuron in Deep Neural Networks", ICML Visualization for Deep Learning Workshop 2016. Figures copyright Anh Nguyen, Jason Yosinski, and Jeff Clune, 2016; reproduced with permission.

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Nguyen et al, "Multifaceted Feature Visualization: Uncovering the Different Types of Features Learned By Each Neuron in Deep Neural Networks", ICML Visualization for Deep Learning Workshop 2016. Figures copyright Anh Nguyen, Jason Yosinski, and Jeff Clune, 2016; reproduced with permission.

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Optimize in FC6 latent space instead of pixel space:



Nguyen et al, "Synthesizing the preferred inputs for neurons in neural networks via deep generator networks," NIPS 2016 Figure copyright Nguyen et al, 2016; reproduced with permission.

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Optimize in FC6 latent space instead of pixel space:



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Adversarial perturbations

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Fooling Images / Adversarial Examples

- (1) Start from an arbitrary image
- (2) Pick an arbitrary class
- (3) Modify the image to maximize the class
- (4) Repeat until network is fooled



Fooling Images / Adversarial Examples

African elephant





iPod



Difference



schooner









10x Difference



Boat image is CC0 public domain Elephant image is CC0 public domain

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Fooling Images / Adversarial Examples

African elephant





iPod



Difference



schooner







10x Difference



Boat image is CC0 public domain Elephant image is CC0 public domain

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Check out lan Goodfellow's lecture from 2017



Fooling Person Detectors and Self-driving Cars





30

frame 60

frame 90

frame 120

frame 150



pattern



Xu et al., 2019; Eykholt et al., 2018

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Fooling Images / Adversarial Exa

Universal perturbations

Moosavi-Dezfooli, Seyed-Mohsen, et al. "Universal adversarial perturbations." Proceedings of the IEEE conference on computer vision and pattern recognition. 2017. Figure reproduced with permission





Chihuahua

Jay

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Many methods for understanding CNN representations

Activations: Nearest neighbors, Dimensionality reduction, maximal patches, occlusion Gradients: Saliency maps, class visualization, fooling images, feature inversion

Adversarial Examples: To confuse the models

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Next time: Introduction to language

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