Lecture 6: Training Neural Networks

Administrative

Assignment 1 due Friday October 20, 11:59pm

 Before submitting your work, please be sure to read the instructions on the course website carefully (Assignments Tab), and follow the steps mentioned in "Submitting your work". This will ensure Gradescope grades your work correctly.

Assignment 2 will also be released October 20th

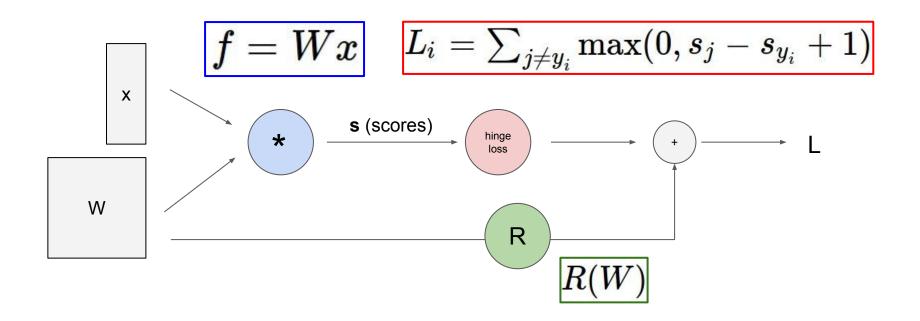
Administrative

In-class quiz on Thursday October 26

Project proposal due Friday October 27, 11:59pm

Some resources on project design available on the website

Computational graphs



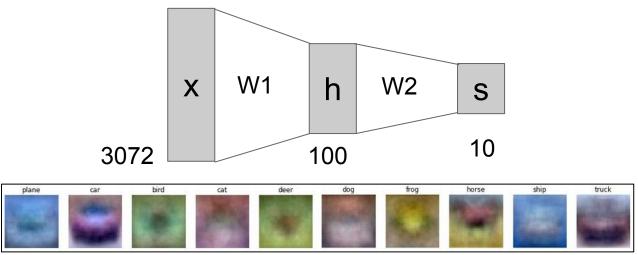
Neural Networks

Linear score function:

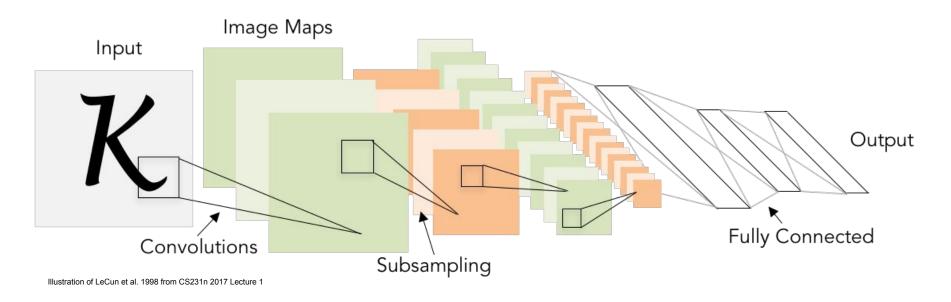
f = Wx

2-layer Neural Network

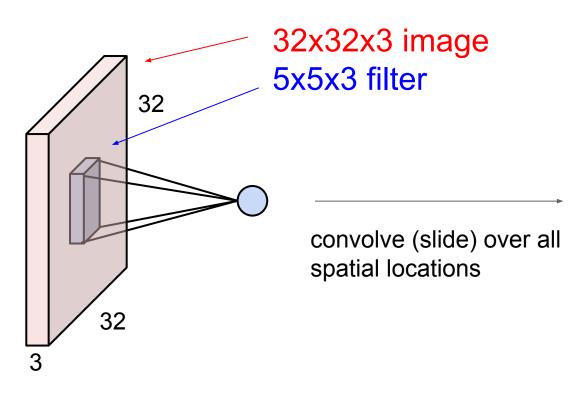
 $f = W_2 \max(0, W_1 x)$



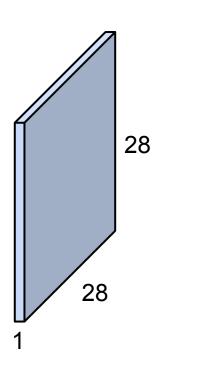
Convolutional Neural Networks



Convolutional Layer



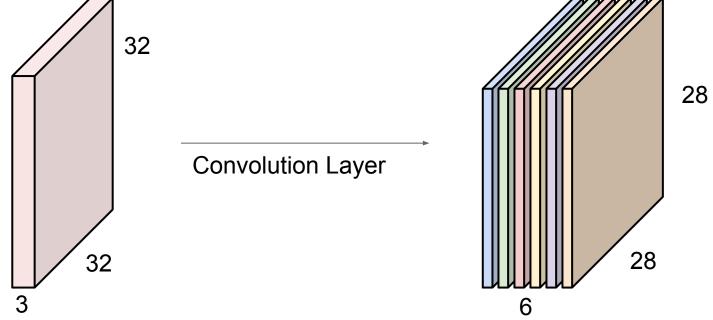
activation map



Convolutional Layer

For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:

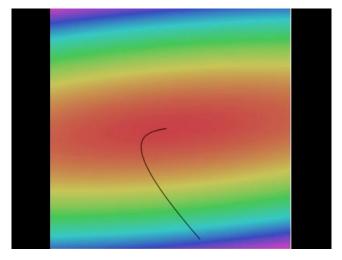




We stack these up to get a "new image" of size 28x28x6!

Learning network parameters through optimization





```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

<u>Landscape image</u> is <u>CC0 1.0</u> public domain <u>Walking man image</u> is <u>CC0 1.0</u> public domain

Mini-batch SGD

Loop:

- 1. Sample a batch of data
- 2. Forward prop it through the graph (network), get loss
- 3. Backprop to calculate the gradients
- 4. Update the parameters using the gradient

Today: Training Neural Networks

Overview

1. One time setup

activation functions, preprocessing, weight initialization, regularization, gradient checking

2. Training dynamics

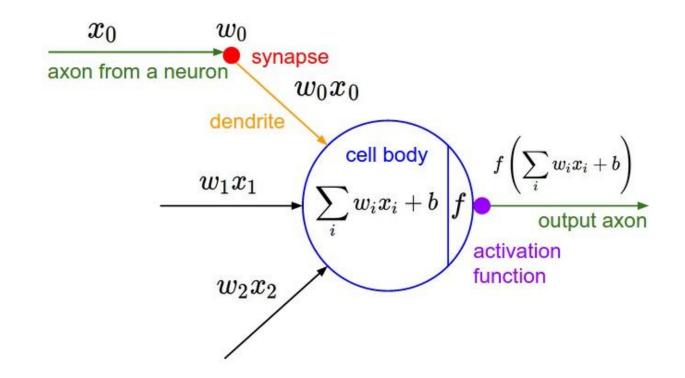
babysitting the learning process, parameter updates, hyperparameter optimization

3. Evaluation

model ensembles, test-time augmentation, transfer learning

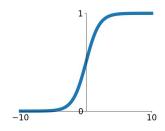
Part 1

- Activation Functions
- Data Preprocessing
- Weight Initialization
- Batch Normalization

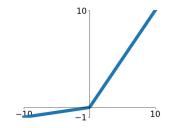


Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

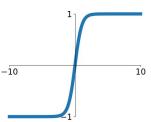


Leaky ReLU $\max(0.1x, x)$



tanh

tanh(x)

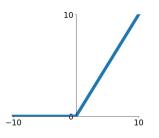


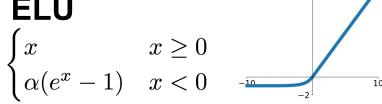
Maxout

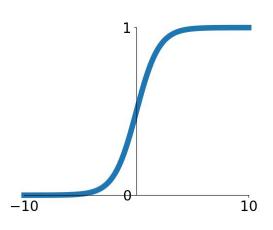
 $\max(w_1^T x + b_1, w_2^T x + b_2)$

ReLU

 $\max(0,x)$



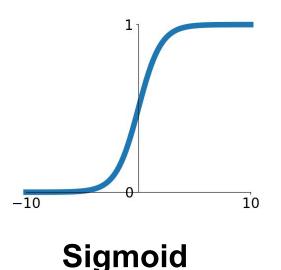




Sigmoid

$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

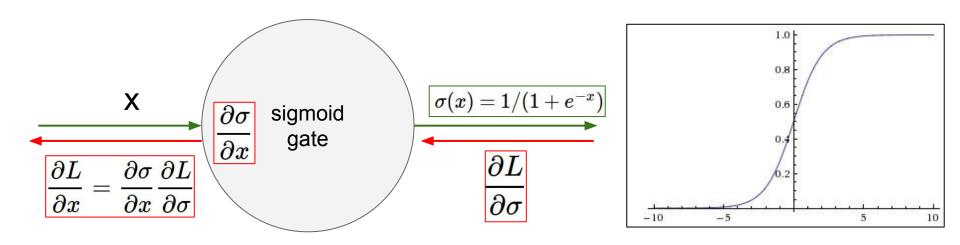


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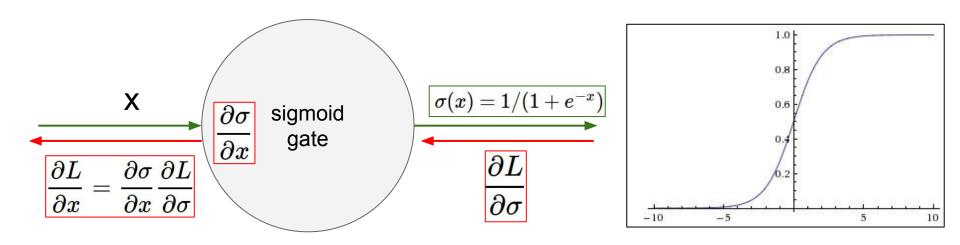
- Squashes numbers to range [0,1]
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3 problems:

Saturated neurons "kill" the gradients

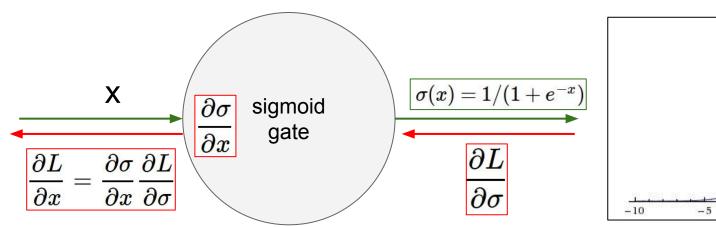


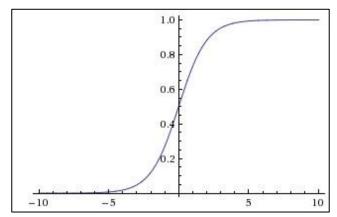
$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x) \right)$$



What happens when x = -10?

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x) \right)$$



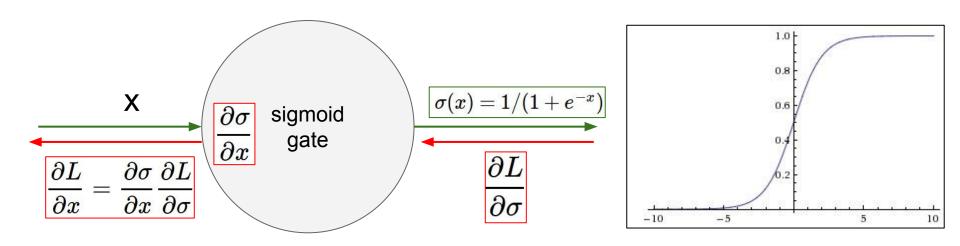


What happens when x = -10?

$$\sigma(x) = -0$$

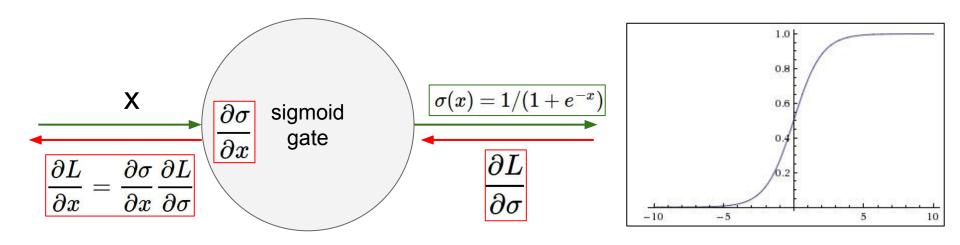
$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x) \right) = 0 (1 - 0) = 0$$

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x) \right)$$



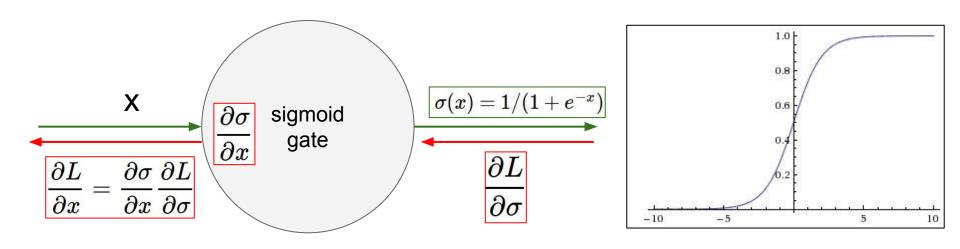
What happens when
$$x = -10$$
?
What happens when $x = 0$?

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x) \right)$$



What happens when
$$x = -10$$
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What happens when $x = 0$?
What happens when $x = 10$?

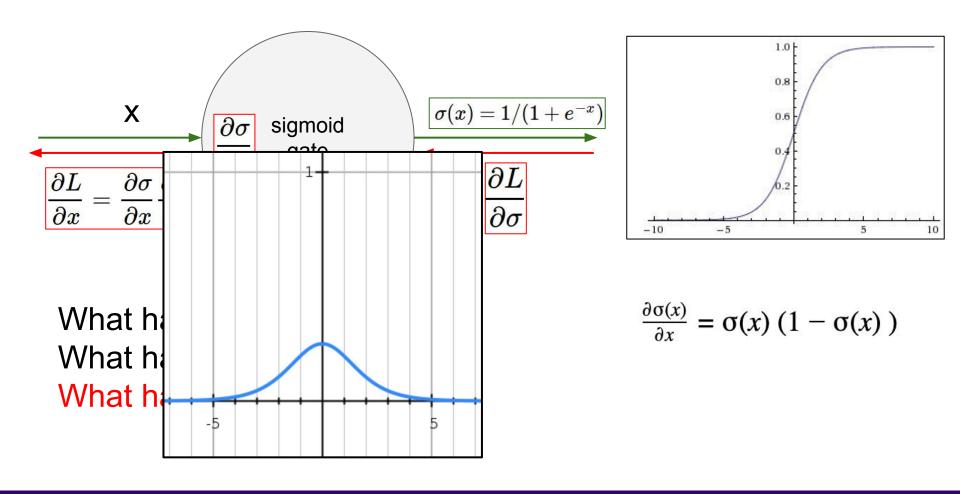
$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x) \right)$$

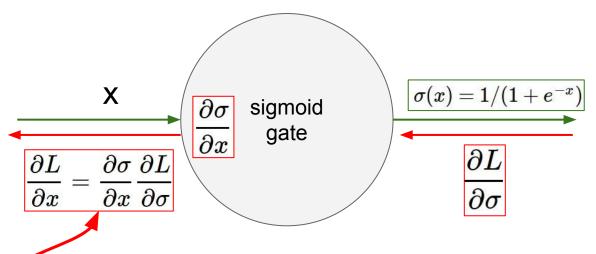


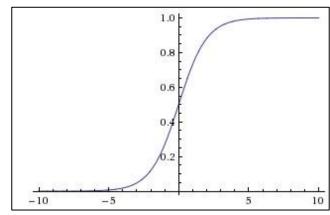
What happens when x = -10? What happens when x = 0? What happens when x = 10?

$$\sigma(x) = -1 \qquad \frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x)\right) = 1(1 - 1) = 0$$

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x) \right)$$





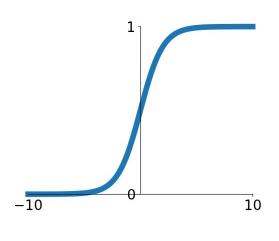


Why is this a problem?

If all the gradients flowing back will be

zero and weights will never change

$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) \left(1 - \sigma(x) \right)$$



Sigmoid

$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

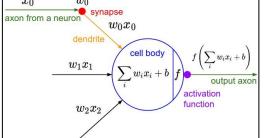
3 problems:

- Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zero-centered

Consider what happens when the input to a neuron is always positive... x_0

$$f\left(\sum_i w_i x_i + b
ight)$$

What can we say about the gradients on w?



Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b
ight)$$

What can we say about the gradients on w?

$$rac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b))x imes upstream_gradient$$

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b
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What can we say about the gradients on w?

We know that local gradient of sigmoid is always positive

$$rac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b)) x imes upstream_gradient$$

Consider what happens when the input to a neuron is always positive... $\frac{x_0}{v_0}$

$$f\left(\sum_i w_i x_i + b
ight)$$

axon from a neuron w_0x_0 dendrite w_1x_1 cell body w_1x_1 w_ix_i+b output axon activation function

What can we say about the gradients on w?

We know that local gradient of sigmoid is always positive We are assuming x is always positive

$$rac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b)) x imes upstream_gradient$$

Consider what happens when the input to a neuron is always positive... $\frac{x_0}{w_0}$

$$f\left(\sum_i w_i x_i + b
ight)$$

What can we say about the gradients on w?

We know that local gradient of sigmoid is always positive We are assuming x is always positive

So!! Sign of gradient for all w_i is the same as the sign of upstream scalar gradient!

$$rac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b))x imes upstream_gradient$$

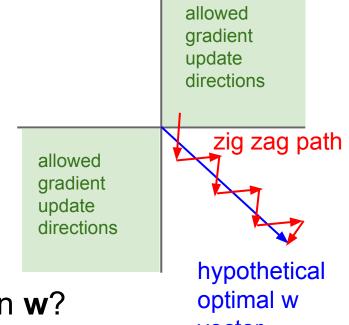
Consider what happens when the input to a neuron is

always positive...

$$f\left(\sum_{\pmb{i}} w_{\pmb{i}} x_{\pmb{i}} + b
ight)$$

What can we say about the gradients on **w**?

Always all positive or all negative :(



vector

Consider what happens when the input to a neuron is always positive...

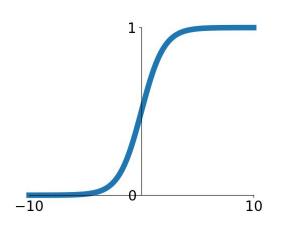
$$f\left(\sum_{m{i}} w_{m{i}} x_{m{i}} + b
ight)$$

What can we say about the gradients on w?

Always all positive or all negative:(

(For a single element! Minibatches help)

allowed gradient update directions zig zag path allowed gradient update directions hypothetical optimal w vector



Sigmoid

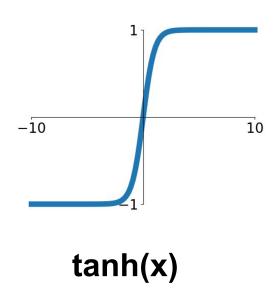
$$\sigma$$

$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

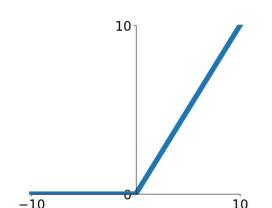
3 problems:

- Saturated neurons "kill" the gradients
- Sigmoid outputs are not zero-centered
- 3. exp() is a bit compute expensive



- Squashes numbers to range [-1,1]
- zero centered (nice)
- still kills gradients when saturated :(

[LeCun et al., 1991]

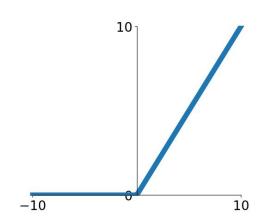


- Computes f(x) = max(0,x)
- Does not saturate (in +region)
 - Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)

ReLU

(Rectified Linear Unit)

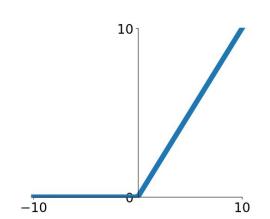
[Krizhevsky et al., 2012]



ReLU (Rectified Linear Unit)

- Computes f(x) = max(0,x)
- Does not saturate (in +region)
 - Very computationally efficient
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Not zero-centered output

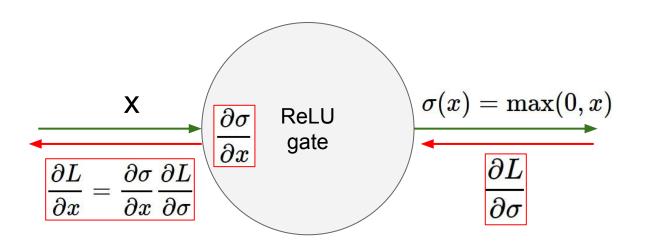


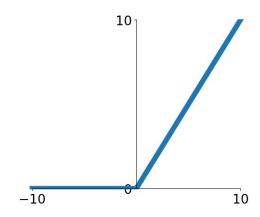
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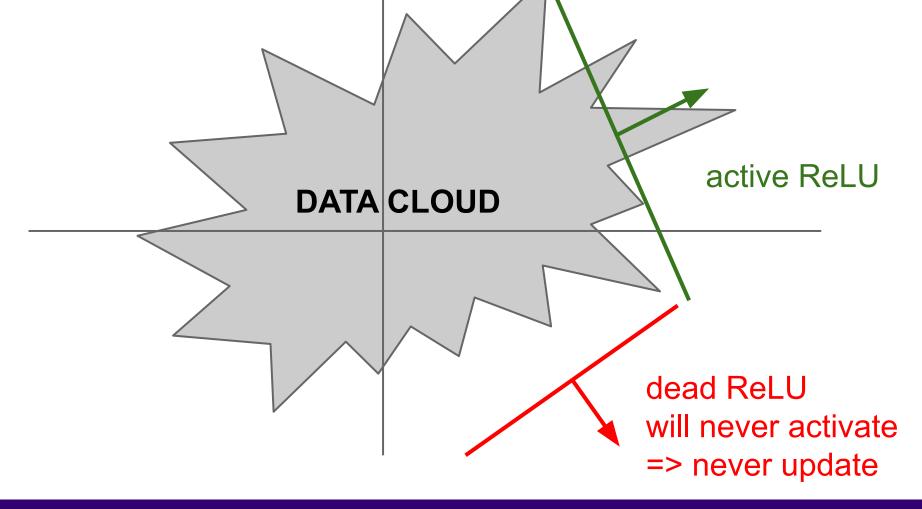
- Not zero-centered output
- An annoyance:

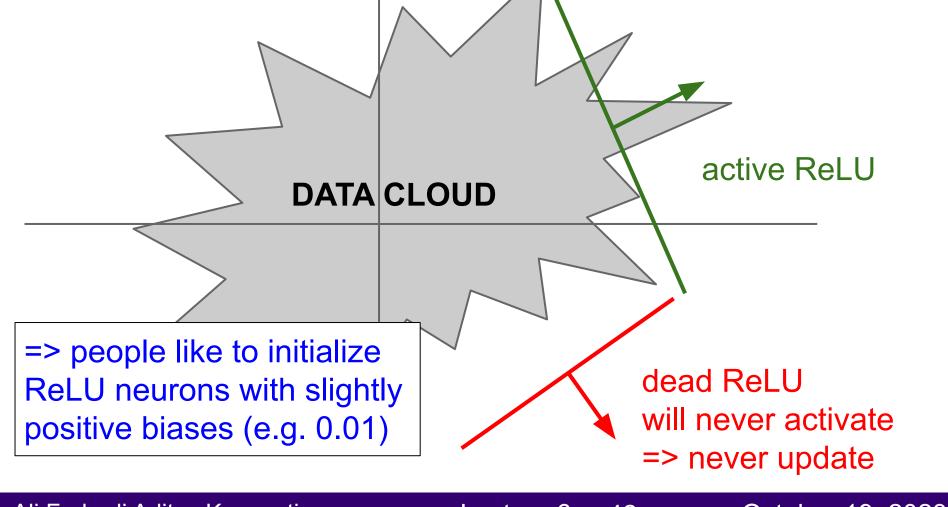
hint: what is the gradient when x < 0?

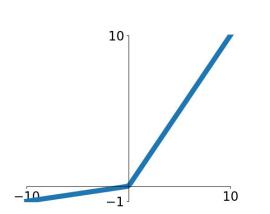




What happens when x = -10? What happens when x = 0? What happens when x = 10?







- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)

[Mass et al., 2013]

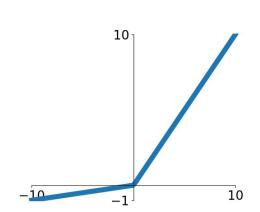
[He et al., 2015]

- will not "die".

Leaky ReLU

$$f(x) = \max(0.01x, x)$$

[Mass et al., 2013] [He et al., 2015]



- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- will not "die".

Leaky ReLU

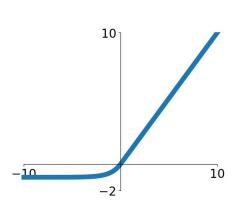
$$f(x) = \max(0.01x, x)$$

Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

backprop into \alpha / (parameter)

Exponential Linear Units (ELU)

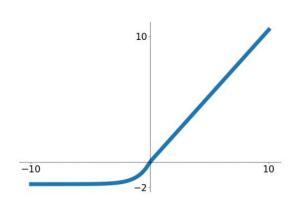


$$f(x) \ = \ \begin{cases} x & \text{if } x > 0 \\ \alpha \ (\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$
 (Alpha default = 1)

- All benefits of ReLU
- Closer to zero mean outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise

Computation requires exp()

Scaled Exponential Linear Units (SELU)



$$f(x) = egin{cases} \lambda x & ext{if } x > 0 \ \lambda lpha(e^x - 1) & ext{otherwise} \end{cases}$$

- Scaled version of ELU that works better for deep networks
- "Self-normalizing" property;
- Can train deep SELU networks without BatchNorm
 - (will discuss more later)

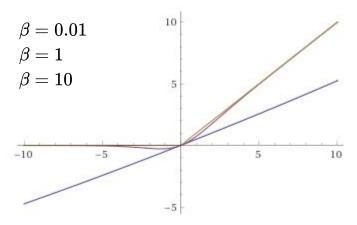
Maxout "Neuron"

- Does not have the basic form of dot product -> nonlinearity
- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

Problem: doubles the number of parameters/weights:(

Swish

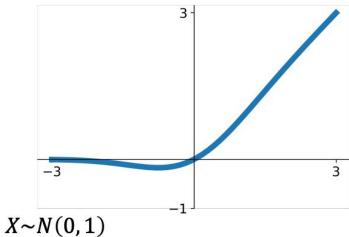


$$f(x) = x\sigma(\beta x)$$

- They trained a neural network to generate and test out different non-linearities.
- Swish outperformed all other options for CIFAR-10 accuracy

[Hendrycks and Gimpel, Gaussian Error Linear Units (GELUs), 2016]

GeLU



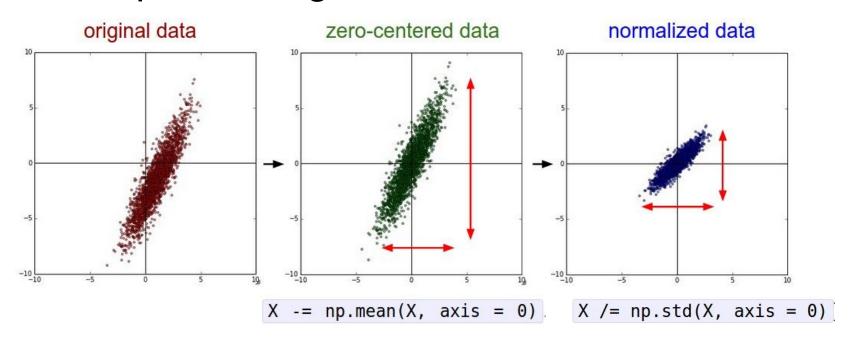
$$gelu(x) = xP(X \le x) = \frac{x}{2} (1 + \text{erf}(x/\sqrt{2}))$$

 $\approx x\sigma(1.702x)$

- Idea: Multiply input by 0 or 1 at random; large values more likely to be multiplied by 1, small values more likely to be multiplied by 0 (data-dependent dropout)
- Take expectation over randomness
- Very common in Transformers (BERT, GPT, ViT)

TLDR: In practice:

- Use ReLU. Be careful with your learning rates
- Use GeLU is using transformers
- Try out Leaky ReLU / Maxout / ELU / SELU
 - To squeeze out some marginal gains
- Don't use sigmoid or tanh



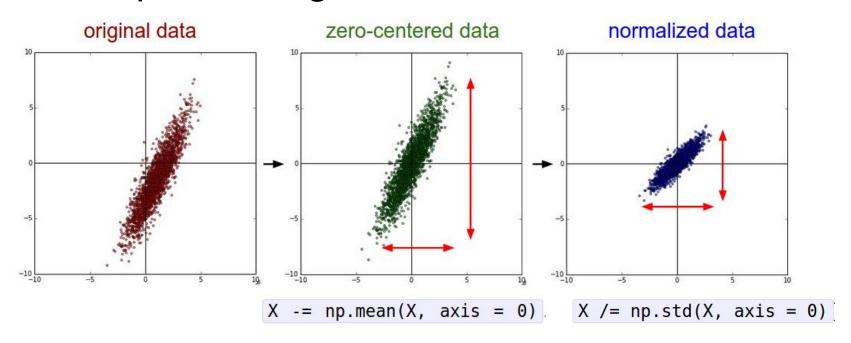
(Assume X [NxD] is data matrix, each example in a row)

Remember: Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_{\pmb{i}} w_{\pmb{i}} x_{\pmb{i}} + b
ight)$$

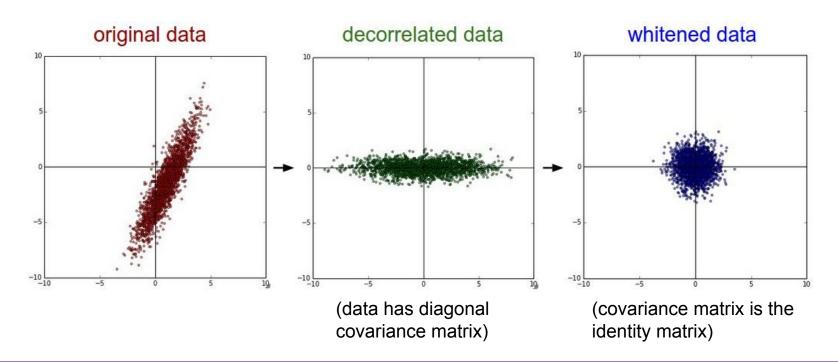
What can we say about the gradients on **w**? Always all positive or all negative :((this is also why you want zero-mean data!)

allowed gradient update directions zig zag path allowed gradient update directions hypothetical optimal w vector



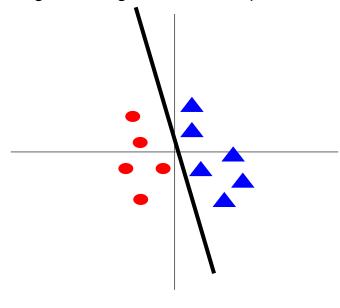
(Assume X [NxD] is data matrix, each example in a row)

In practice, you may also see PCA and Whitening of the data



Before normalization: classification loss very sensitive to changes in weight matrix; hard to optimize

After normalization: less sensitive to small changes in weights; easier to optimize



TLDR: In practice for Images: center only

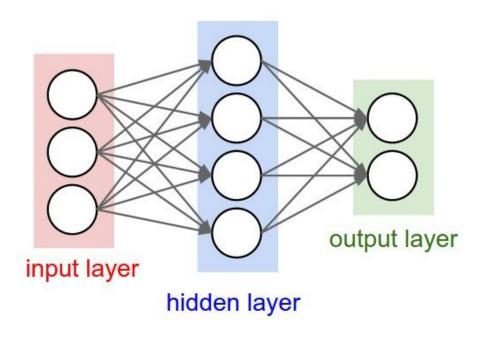
e.g. consider CIFAR-10 example with [32,32,3] images

- Subtract the mean image (e.g. AlexNet) (mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet)
 (mean along each channel = 3 numbers)
- Subtract per-channel mean and
 Divide by per-channel std (e.g. ResNet)
 (mean along each channel = 3 numbers)

Not common to do PCA or whitening

Weight Initialization

- Q: what happens when W=constant init is used?



- First idea: **Small random numbers** (gaussian with zero mean and 1e-2 standard deviation)

W = 0.01 * np.random.randn(Din, Dout)

- First idea: **Small random numbers** (gaussian with zero mean and 1e-2 standard deviation)

Works ~okay for small networks, but problems with deeper networks.

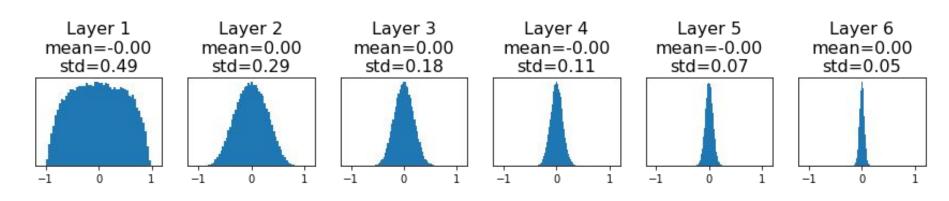
```
dims = [4096] * 7 Forward pass for a 6-layer
hs = [] net with hidden size 4096
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = 0.01 * np.random.randn(Din, Dout)
    x = np.tanh(x.dot(W))
    hs.append(x)
```

What will happen to the activations for the last layer?

```
dims = [4096] * 7 Forward pass for a 6-layer
hs = [] net with hidden size 4096
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = 0.01 * np.random.randn(Din, Dout)
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```

All activations tend to zero for deeper network layers

Q: What do the gradients dL/dW look like?

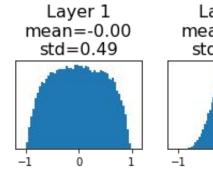


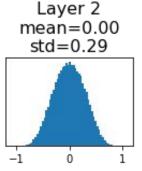
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```

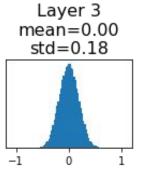
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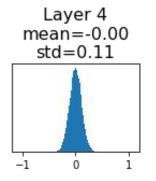
Q: What do the gradients dL/dW look like?

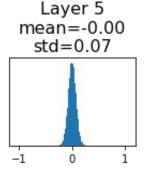
A: All zero, no learning =(

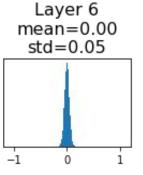








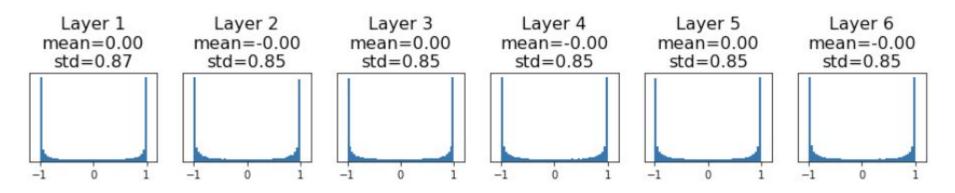




What will happen to the activations for the last layer?

All activations saturate

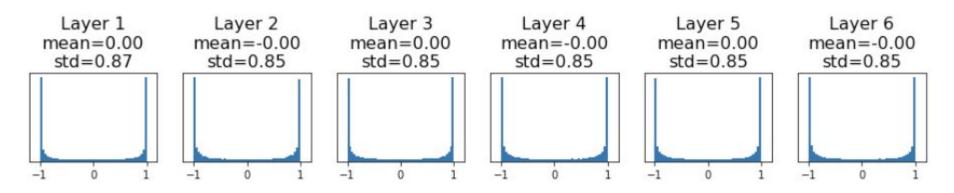
Q: What do the gradients look like?



All activations saturate

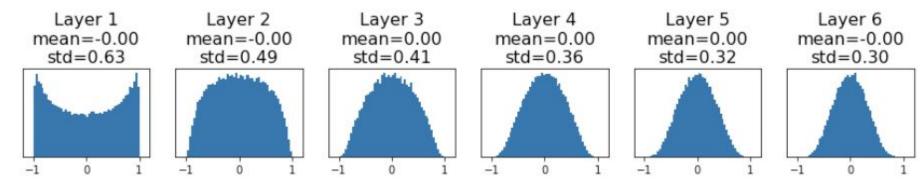
Q: What do the gradients look like?

A: Local gradients all zero, no learning =(



Glorot and Bengio, "Understanding the difficulty of training deep feedforward neural networks", AISTAT 2010

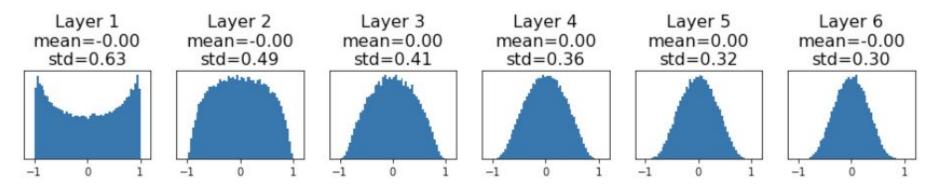
"Just right": Activations are nicely scaled for all layers!



Glorot and Bengio, "Understanding the difficulty of training deep feedforward neural networks", AISTAT 2010

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter_size² * input_channels



Glorot and Bengio, "Understanding the difficulty of training deep feedforward neural networks", AISTAT 2010

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter_size² * input_channels

Let:
$$y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}$$

Glorot and Bengio, "Understanding the difficulty of training deep feedforward neural networks", AISTAT 2010

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter_size² * input_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})
```

Glorot and Bengio, "Understanding the difficulty of training deep feedforward neural networks", AISTAT 2010

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For conv layers, Din is filter_size² * input_channels

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We want: Var(y) = Var(x,)

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter_size² * input_channels

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Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})

We want: Var(y) = Var(x_i)
```

 $Var(y) = Var(x_1w_1 + x_2w_2 + ... + x_{Din}w_{Din})$ [substituting value of y]

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter_size² * input_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})

We want: Var(y) = Var(x_i)
```

$$Var(y) = Var(x_1w_1 + x_2w_2 + ... + x_{Din}w_{Din})$$

$$= Din Var(x_iw_i)$$
[Assume all x_i, w_i are iid]

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter_size² * input_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})

We want: Var(y) = Var(x_i)
```

```
Var(y) = Var(x_1w_1 + x_2w_2 + ... + x_{Din}w_{Din})
= Din Var(x_iw_i)
= Din Var(x_i) Var(w_i)
[Assume all x<sub>i</sub>, w<sub>i</sub> are zero mean]
```

"Just right": Activations are nicely scaled for all layers!

For conv layers, Din is filter_size² * input_channels

```
Let: y = x_1 w_1 + x_2 w_2 + ... + x_{Din} w_{Din}

Assume: Var(x_1) = Var(x_2) = ... = Var(x_{Din})

We want: Var(y) = Var(x_i)
```

$$Var(y) = Var(x_1w_1 + x_2w_2 + ... + x_{Din}w_{Din})$$

$$= Din Var(x_iw_i)$$

$$= Din Var(x_i) Var(w_i)$$
[Assume all x_i, w_i are iid]

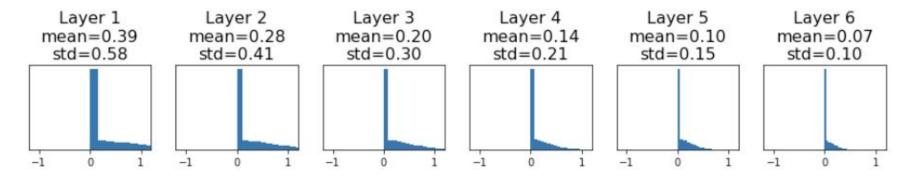
So, $Var(y) = Var(x_i)$ only when $Var(w_i) = 1/Din$

Weight Initialization: What about ReLU?

Weight Initialization: What about ReLU?

Xavier assumes zero centered activation function

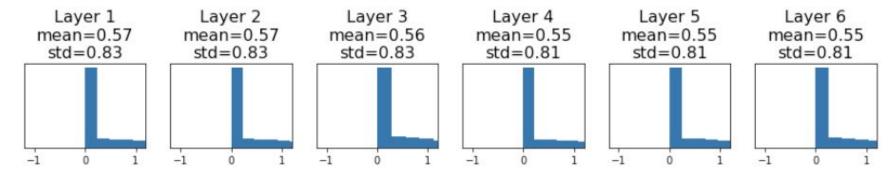
Activations collapse to zero again, no learning =(



Weight Initialization: Kaiming / MSRA Initialization

```
dims = [4096] * 7
hs = []
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) * np.sqrt(2/Din)
    x = np.maximum(0, x.dot(W))
    hs.append(x)
```

"Just right": Activations are nicely scaled for all layers!



He et al, "Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification", ICCV 2015

Proper initialization is an active area of research...

Understanding the difficulty of training deep feedforward neural networks by Glorot and Bengio, 2010

Exact solutions to the nonlinear dynamics of learning in deep linear neural networks by Saxe et al, 2013

Random walk initialization for training very deep feedforward networks by Sussillo and Abbott, 2014

Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification by He et al., 2015

Data-dependent Initializations of Convolutional Neural Networks by Krähenbühl et al., 2015

All you need is a good init, Mishkin and Matas, 2015

Fixup Initialization: Residual Learning Without Normalization, Zhang et al, 2019

The Lottery Ticket Hypothesis: Finding Sparse, Trainable Neural Networks, Frankle and Carbin, 2019

Batch Normalization

Batch Normalization

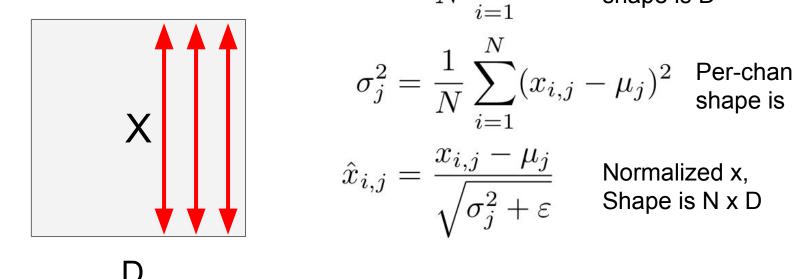
"you want zero-mean unit-variance activations? just make them so."

consider a batch of activations at some layer. To make each dimension zero-mean unit-variance, apply:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

this is a vanilla differentiable function...

Input: $x: N \times D$

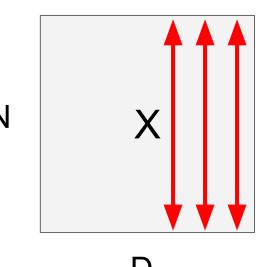


$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j} \quad \text{Per-channel mean,} \\ \text{shape is D}$$

$$\sigma_j^2 = rac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2$$
 Per-channel var, shape is D

$$\hat{x}_{i,j} = rac{x_{i,j} - \mu_j}{\sqrt{\sigma_i^2 + arepsilon}}$$
 Normalized x, Shape is N x E

Input: $x: N \times D$



$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j} \quad \text{Per-channel mean,} \\ \text{shape is D}$$

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2 \quad \mbox{Per-channel var,} \\ \mbox{shape is D}$$

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \varepsilon}} \qquad \text{Normalized x,} \\ \text{Shape is N x D}$$

Problem: What if zero-mean, unit variance is too hard of a constraint?

Input: $x: N \times D$

$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j} \quad \text{Per-channel mean,} \\ \text{shape is D}$$

Learnable scale and shift parameters:

$$\gamma, \beta: D$$

Learning $\gamma = \sigma$, β = μ will recover the identity function!

$$\sigma_j^2=rac{1}{N}\sum_{i=1}^N(x_{i,j}-\mu_j)^2$$
 Per-channel var, shape is D $\hat{x}_i=\frac{x_{i,j}-\mu_j}{N}$ Normalized v

$$\hat{x}_{i,j} = rac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + arepsilon}}$$
 Normalized x, Shape is N x D

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$
 Output, Shape is N x D

Batch Normalization: Test-Time

Estimates depend on minibatch; can't do this at test-time!

Input: $x: N \times D$

Learnable scale and shift parameters:

$$\gamma, \beta: D$$

Learning $\gamma = \sigma$, $\beta = \mu$ will recover the identity function!

$$\mu_j = rac{1}{N} \sum_{i=1}^N x_{i,j}$$
 Per-channel mean, shape is D

$$\sigma_j^2 = rac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2$$
 Per-channel var, shape is D

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_i^2 + \varepsilon}}$$
 Normalized x, Shape is N x D

$$y_{i,j} = \dot{\gamma_j} \hat{x}_{i,j} + \beta_j$$
 Output, Shape is N x D

Batch Normalization: Test-Time

Input: $x: N \times D$

$$\mu_j = {}^{ ext{(Running)}} \, {}_{ ext{average of values seen during training}}$$

Per-channel mean, shape is D

Per-channel var,

shape is D

Learnable scale and shift parameters:

$$\gamma, \beta: D$$

During testing batchnorm becomes a linear operator!
Can be fused with the previous fully-connected or conv layer

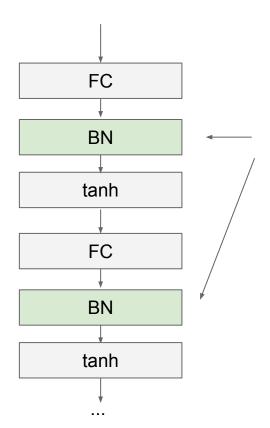
$$\sigma_j^2 = {}^{ ext{(Running)}}$$
 average of values seen during training

Normalized x, Shape is N x D

$$\hat{x}_{i,j} = rac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + arepsilon}}$$
 No Sh $y_{i,j} = \gamma_j \hat{x}_{i,j} + eta_j$ On Sh

Output, Shape is N x D

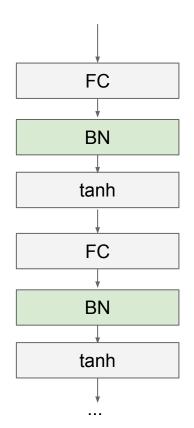
Batch Normalization



Usually inserted after Fully Connected or Convolutional layers, and before nonlinearity.

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

Batch Normalization



- Makes deep networks **much** easier to train!
- Improves gradient flow
- Allows higher learning rates, faster convergence
- Networks become more robust to initialization
- Acts as regularization during training
- Zero overhead at test-time: can be fused with conv!
- Behaves differently during training and testing: this is a very common source of bugs!

Batch Normalization for ConvNets

Batch Normalization for **fully-connected** networks

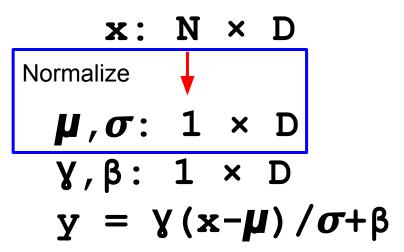
Normalize
$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$
 $\mu, \sigma: \mathbf{1} \times \mathbf{D}$
 $\gamma, \beta: \mathbf{1} \times \mathbf{D}$
 $\gamma = \gamma(\mathbf{x} - \mu) / \sigma + \beta$

Batch Normalization for **convolutional** networks (Spatial Batchnorm, BatchNorm2D)

Normalize
$$\mathbf{x}: \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W}$$
 $\mu, \sigma: \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$
 $\mathbf{y}, \beta: \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$
 $\mathbf{y} = \mathbf{y}(\mathbf{x} - \boldsymbol{\mu}) / \sigma + \beta$

Layer Normalization

Batch Normalization for fully-connected networks



Layer Normalization for fully-connected networks
Same behavior at train and test!
Can be used in recurrent networks

Normalize
$$\mu, \sigma: N \times D$$

$$\psi, \sigma: N \times 1$$

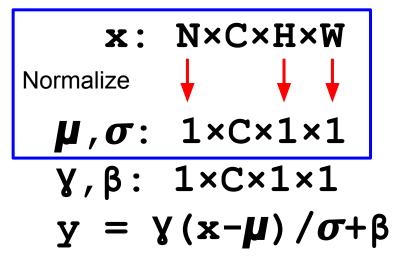
$$\psi, \beta: 1 \times D$$

$$\psi = \psi(x-\mu)/\sigma + \beta$$

Ba, Kiros, and Hinton, "Layer Normalization", arXiv 2016

Instance Normalization

Batch Normalization for convolutional networks



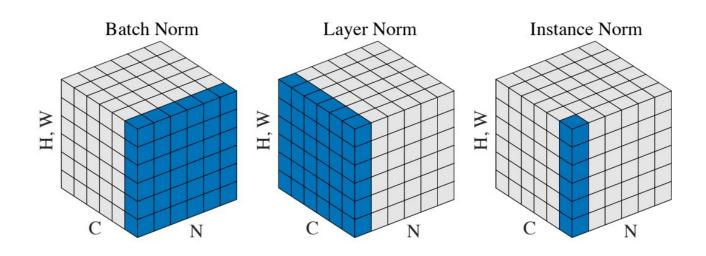
Instance Normalization for convolutional networks
Same behavior at train / test!

Normalize

$$\mu, \sigma: N \times C \times H \times W$$
 $\mu, \sigma: N \times C \times 1 \times 1$
 $\gamma, \beta: 1 \times C \times 1 \times 1$
 $\gamma = \gamma(x-\mu)/\sigma + \beta$

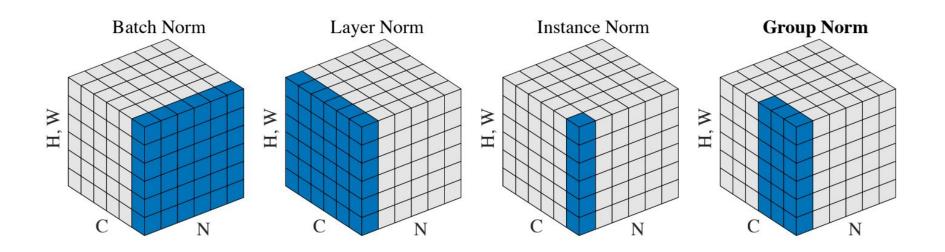
Ulyanov et al, Improved Texture Networks: Maximizing Quality and Diversity in Feed-forward Stylization and Texture Synthesis, CVPR 2017

Comparison of Normalization Layers



Wu and He, "Group Normalization", ECCV 2018

Group Normalization



Wu and He, "Group Normalization", ECCV 2018

Summary

TLDRs

We looked in detail at:

- Activation Functions (use ReLU or GeLU)
- Data Preprocessing (images: subtract mean)
- Weight Initialization (use Xavier/He init)
- Batch Normalization (use this!)

Next time: Training Neural Networks, Part 2

- Parameter update schemes
- Learning rate schedules
- Gradient checking
- Regularization (Dropout etc.)
- Babysitting learning
- Evaluation (Ensembles etc.)
- Hyperparameter Optimization