

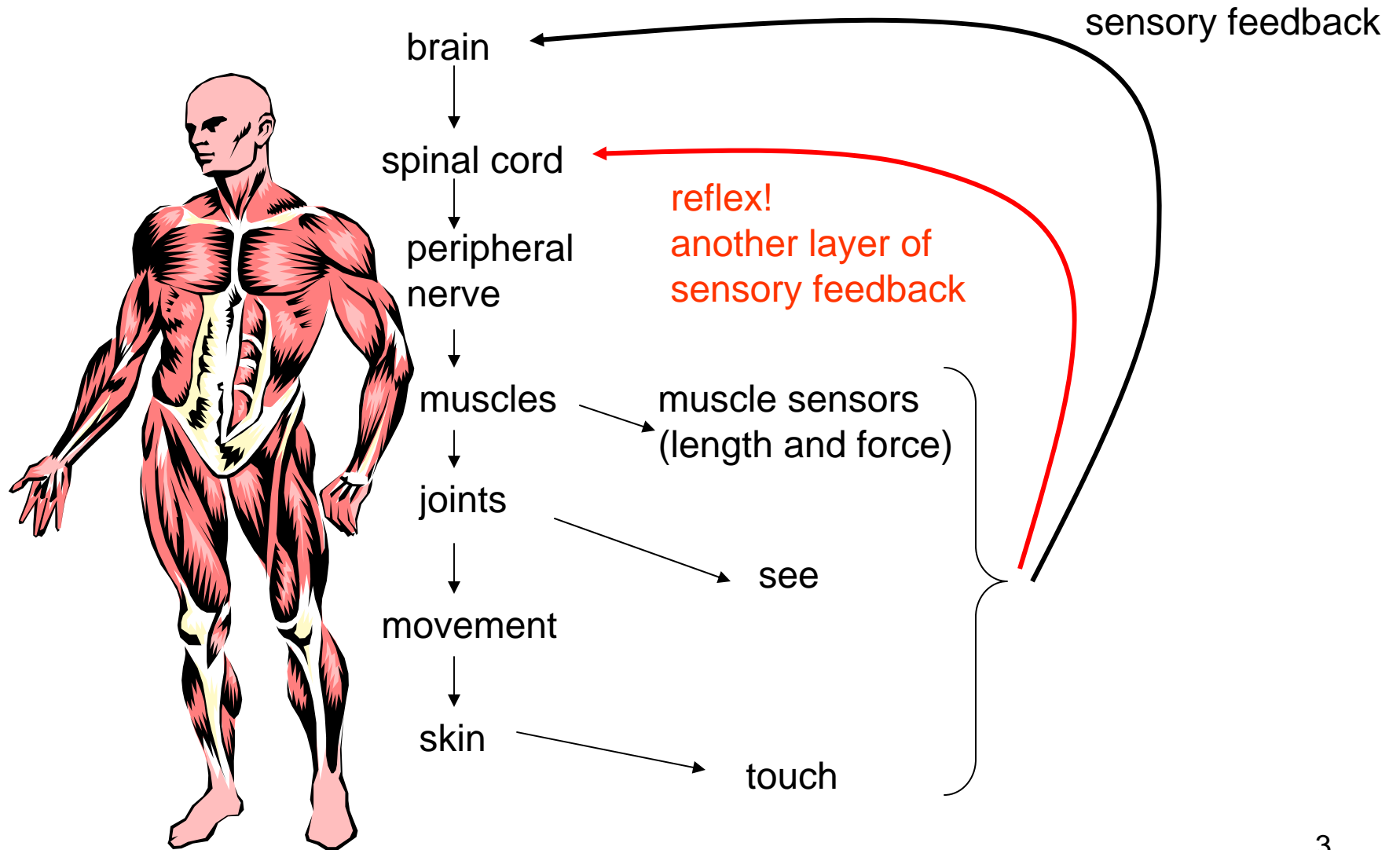
CSE 490i
Lecture 3
Neural Control of Movement
Part 1

1/23/2007

Announcements

- PS3 due Thursday morning 10:30am
- PS4 (reading assignment) posted today
- Lab2 writeup due this week (before your lab session electronically)
- Lab3 this week
- Guest lecture by Kai Miller on Thursday.
- Feedback?

Human Closed Loop System



Roles of Components in Human Movement Control

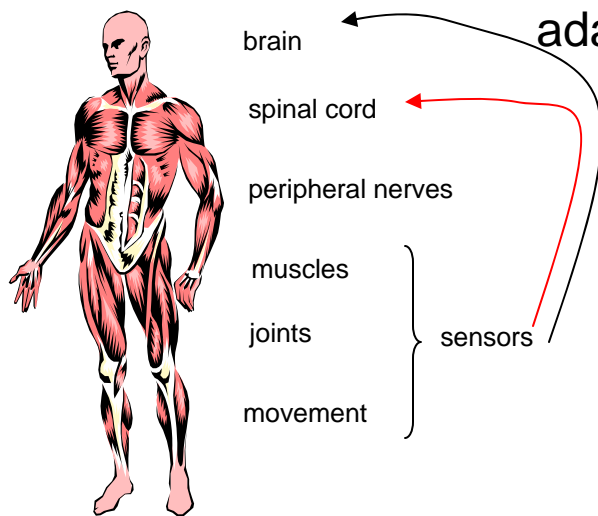
Muscles: contracts (and shortens) with electrical signals

Peripheral nerves: conducts electrical signals

Spinal cord: conducts signals to muscles from brain
from sensors to brain

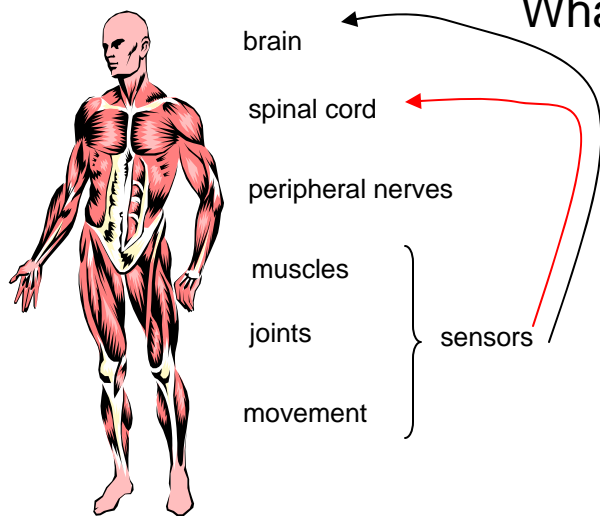
reflex signals comes back and **calculate** appropriate actions
reflex required because the neural conducting time is slow

Brain: computes motor output (motor cortex)
converts tasks/goals to desired output signals (premotor cortex)
processes error correction (cerebellum)
adapt to the environment/tasks, etc (everywhere)



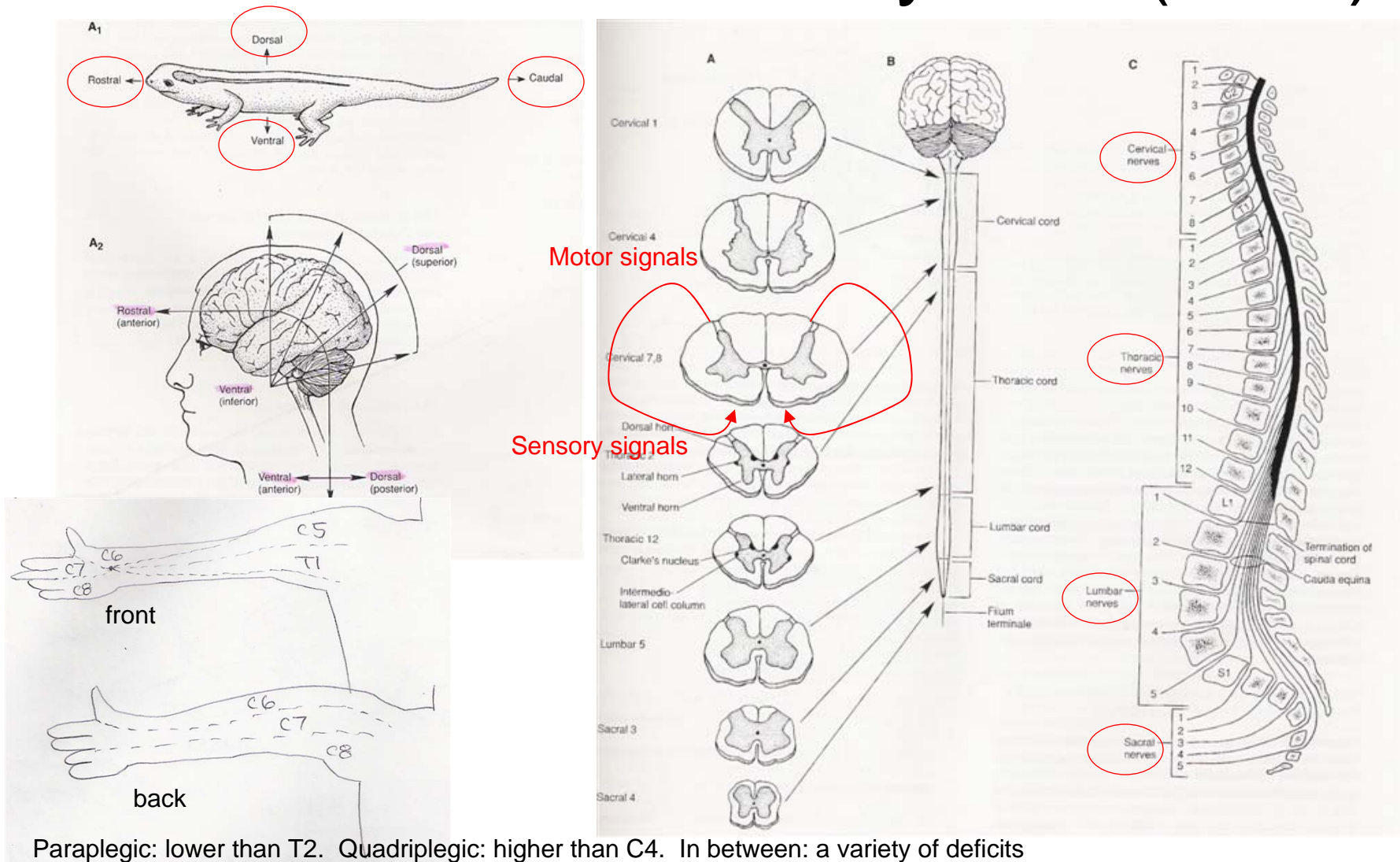
So what do the researchers in Neurobotics study?

- Physiology: How do the muscles/sensors work?
Is there a way to mimic for robots or implants?
- Dynamics: How do multi-joint limbs get controlled?
Modeling of dynamic behavior
- Brain Anatomy: Which part of the brain is in charge of different function?
Lesion (hole) studies, patient studies
- Motor Control: What does the brain control? Muscles? Endpoint?
What is the “desired” signals? Force? Position?
What is being optimized? Energy? Moving distance?
What is the adaptation structure? Long and short adaptation



Brain-Machine Interface:
Superman Suit
Prosthetics
Brain-Computer Interface
External device induce new control/adaptation

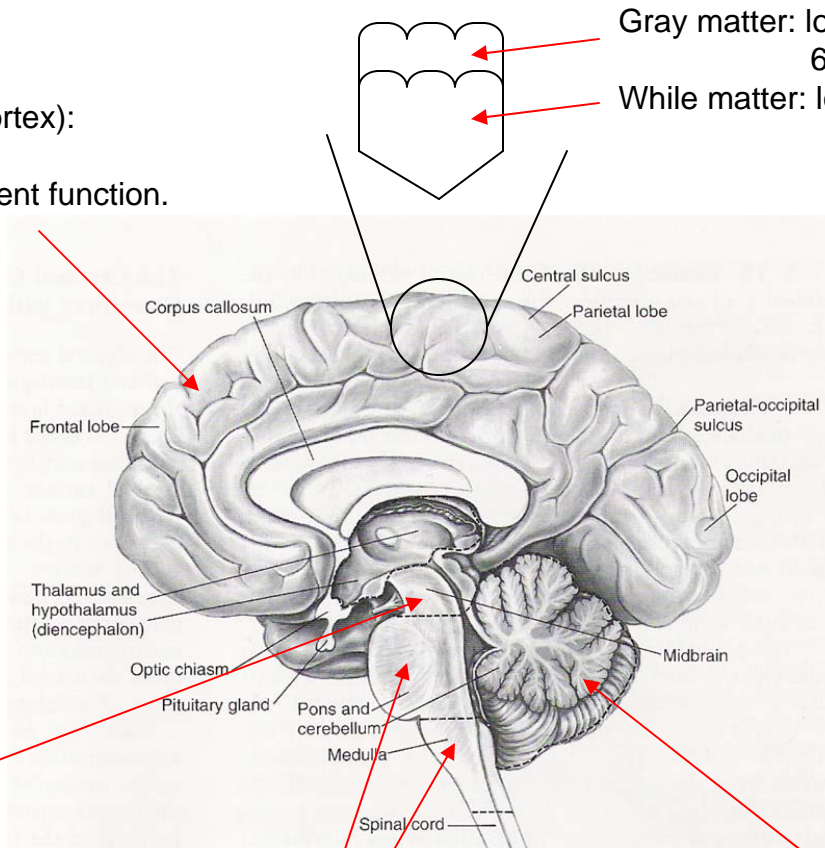
Anatomical Terms of the Central Nervous System (CNS)



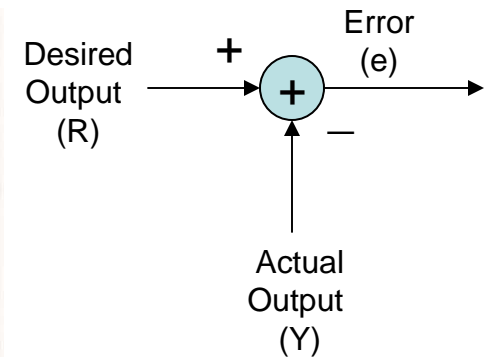
Paraplegic: lower than T2. Quadriplegic: higher than C4. In between: a variety of deficits

Brain (with motor systems)

Cerebral Cortex (mostly called cortex):
 Evolved faster than the skull
 Different areas in charge of different function.



Gray matter: lots of cells (neurons)
 6 layers with different type of cells
 White matter: lots of fibers



Purkinje cells in Cerebellum looks like this and takes these signals!

Basal Ganglia:
 Reinforcement learning
 Lesion in BG causes:
 slow movements
 uncontrolled movement
 hard to initiate movement
 Ex: Parkinson's disease

Pons and Medulla:
 Regulation of blood pressure, respiration, etc

Cerebellum:
 Heavily involved in motor coordination
 Inputs: sensory inputs from spinal cord, motor signals
 Outputs: movement plan, timing, patterns
 Lesion in CB causes:
 uncoordinated movements
 lose balance
 can't learn error directed movements

Cortex

Primary motor cortex (M1):

- Output port (neurons in M1 have wires that project down through spinal cord).
- Well studied and used for Neurobotics

Primary sensory cortex (S1):

- Input port (neurons in S1 have wires that come from spinal cord).

Premotor area (PMA):

- Motor sequence planning
- Projects to M1
- Active 200msec before movement onset

Prefrontal cortex:

- Plans voluntary movements
- Receives info from limbic system (related to motivation?)
- Projects to PMA

Primary visual cortex (V1):

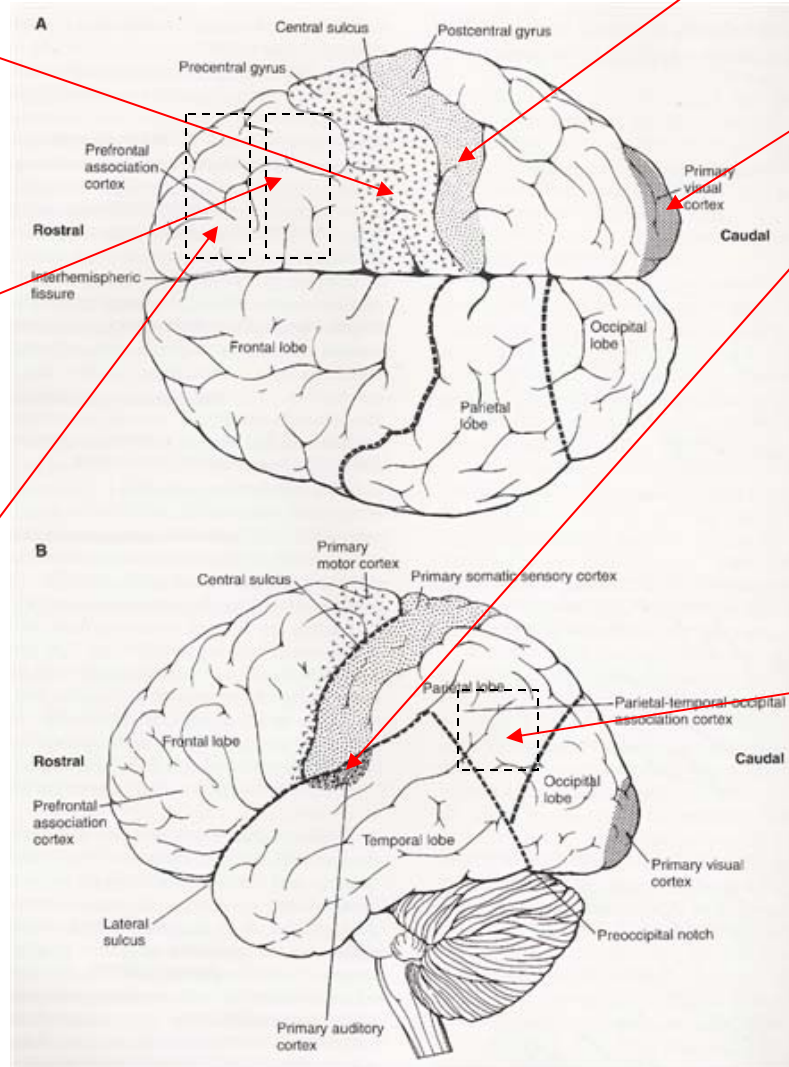
- Visual input port

Primary auditory cortex (A1):

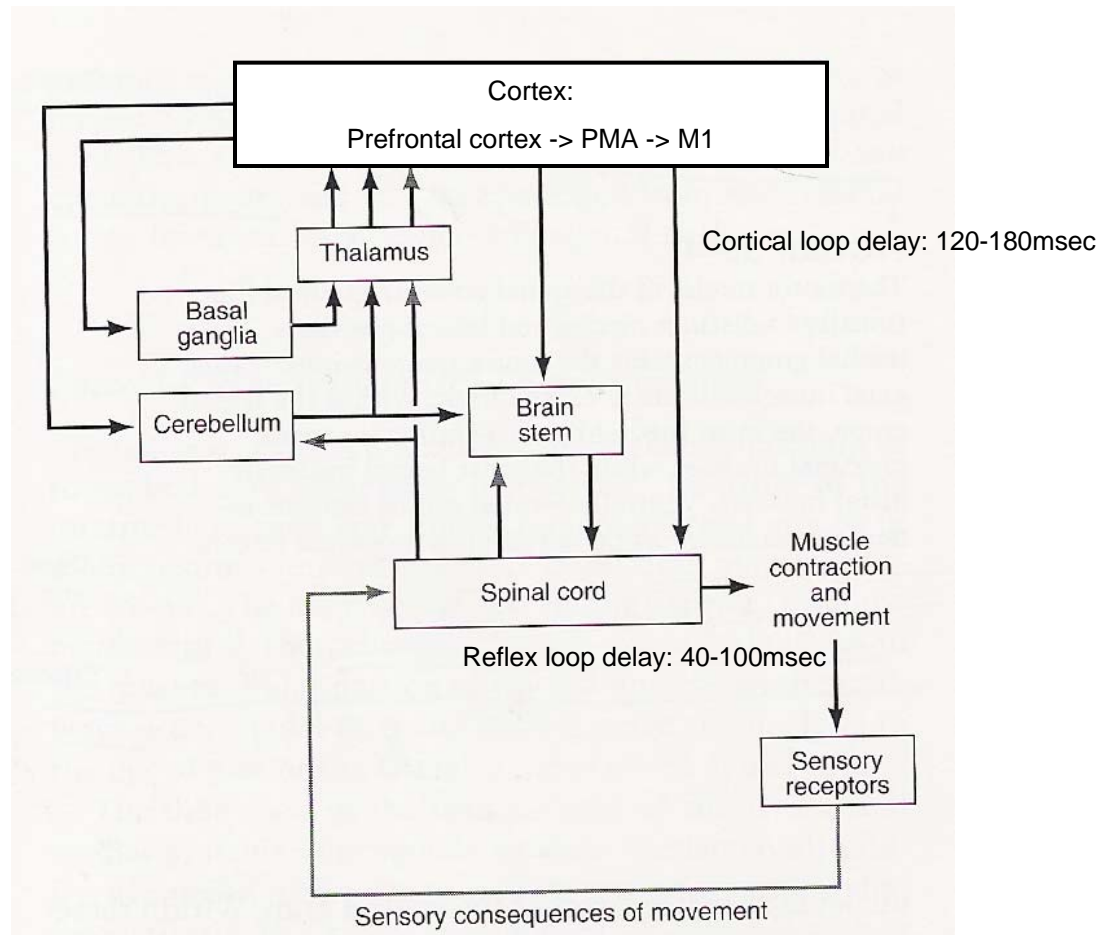
- Auditory input port

Posterior parietal cortex:

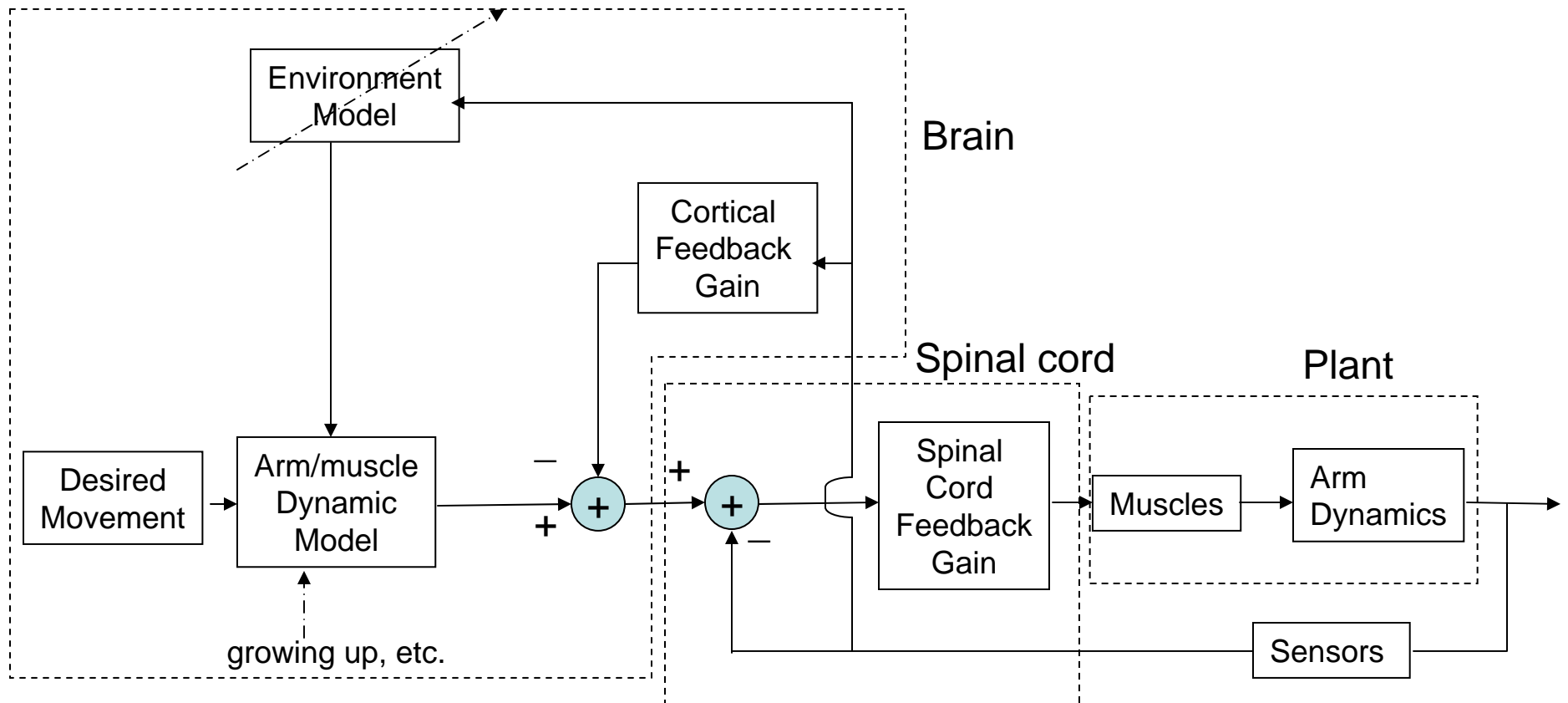
- Receives info from S1, V1
- Projects to PMA, prefrontal cort
- Coordinates sensory info for movement production --- perception



Box Diagram of Motor Systems in CNS



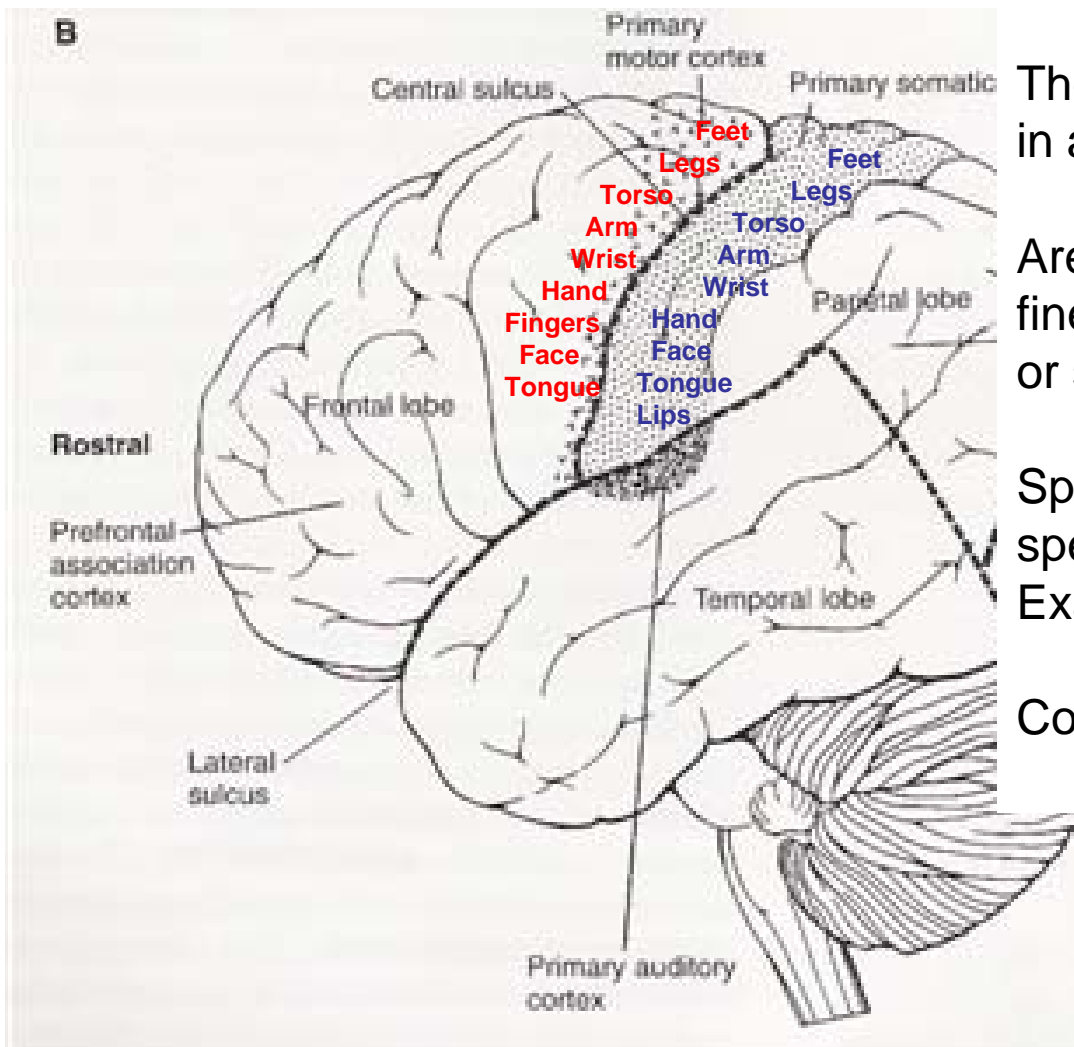
Now in terms of engineering....



- Open loop: can't keep the movement steady with perturbation
- Spinal feedback: can correct movements involuntarily (reflex)
- Cortical feedback: can correct movements voluntarily (but still can't catch a ball)
- Feedforward control (allows anticipation): build a model of the environment/arm/muscles
- Adaptation: learn the environment model (always), learn plant model (growing up, etc)

Motor/Somatotopic map

Penfield



There is a topological map in a specific order

Area size depends on the fine control ability (for M1) or sensitivity (for S1)

Specific lesions create specific deficits.
Example: stroke

Contra-lateral side deficits

Brain-machine Interface (BMI)

Brain-Computer Interface (BCI)

- Stroke, Spinal cord injuries, amputees, etc
Movement augmentation

- Locked in
Communication assistance