Nutch,
and Search Engine History

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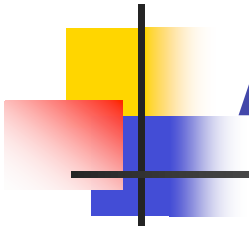
CSE 490H

October 21, 2008

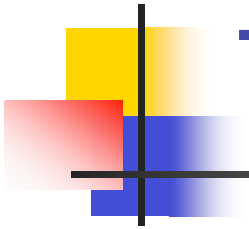


Agenda

- Nutch in-depth
- A Technical History of Search Engines

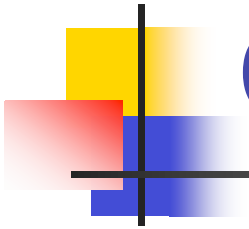
Nutch

- Built to encourage public search work
  - Open-source, w/pluggable modules
  - Cheap to run, both machines & admins
- Search engine is usable, not great
  - Pretty good ranking (last rigorous test several years ago showed roughly Inktomi-level quality)
  - Has done ~ 200M pages, more possible
- Hadoop is a spinoff



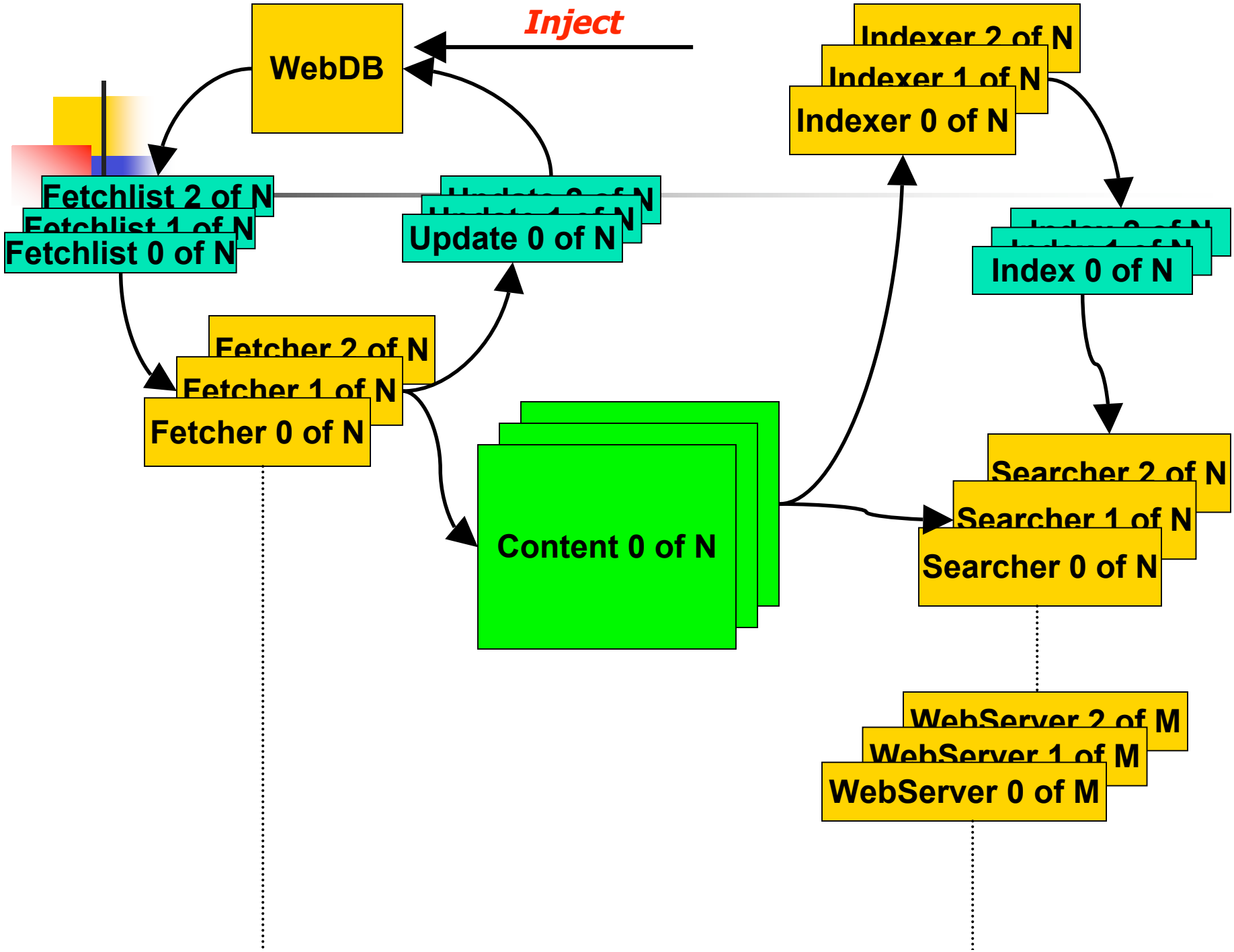
Timeline

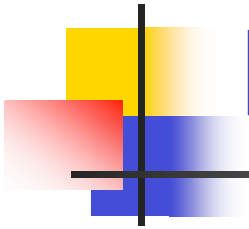
- Fall, 2002 - Nutch started with ~2 people
- Summer, 2003 - 50M pages demo'ed
- Fall, 2003 - Google File System paper
- Summer, 2004 - Distributed indexing, started work on GFS clone
- Fall, 2004 - MapReduce paper
- 2005 - Started work on MapReduce. Massive Nutch rewrite, to move to GFS & MapReduce framework
- 2006 - Hadoop spun out, Nutch work slows
- 2007 - Widespread Hadoop adoption



Outline

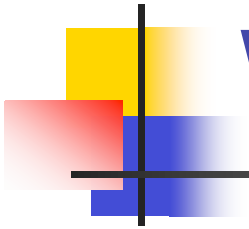
- Nutch design
  - Link database, fetcher, indexer, etc…
- Hadoop support
  - Distributed filesystem, job control


Inject
WebDB
Indexer 2 of N
Indexer 1 of N
Indexer 0 of N
Fetchlist 2 of N
Fetchlist 1 of N
Fetchlist 0 of N
Update 0 of N
Index 0 of N
Fetcher 2 of N
Fetcher 1 of N
Fetcher 0 of N
Content 0 of N
Searcher 2 of N
Searcher 1 of N
Searcher 0 of N
WebServer 2 of M
WebServer 1 of M
WebServer 0 of M



Moving Parts

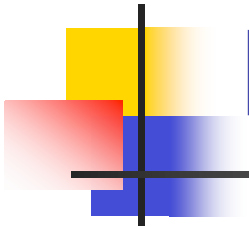
- Acquisition cycle
  - WebDB
  - Fetcher
- Index generation
  - Indexing
  - Link analysis (maybe)
- Serving results



WebDB

- Contains info on all pages, links
  - URL, last download, # failures, link score, content hash, ref counting
  - Source hash, target URL
- Must always be consistent
- Designed to minimize disk seeks
  - 19ms seek time x 200m new pages/mo

    = ~44 days of disk seeks!
- Single-disk WebDB was huge headache



Fetcher

- Fetcher is very stupid. Not a "crawler"
- Pre-MapRed: divide "to-fetch list" into *k* pieces, one for each fetcher machine
- URLs for one domain go to same list, otherwise random
  - "Politeness" w/o inter-fetcher protocols
  - Can observe robots.txt similarly
  - Better DNS, robots caching
  - Easy parallelism
- Two outputs: pages, WebDB edits

WebDB/Fetcher Updates

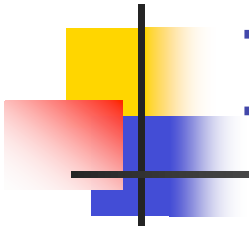
URL: http://www.about.com/index.html
LastUpdated: 3/22/05
ContentHash: MD5_sdflkjweroiwelksd
URL: http://www.cnn.com/index.html
LastUpdated: Today!
ContentHash: MD5_balboglerropewolefbag
URL: http://www.yahoo.com/index.html
LastUpdated: 4/07/05
ContentHash: MD5_toewkekqmekkalekaa
URL: http://www.yahoo.com/index.html
LastUpdated: Today!
ContentHash: MD5_toewkekqmekkalekaa

WebDB

Edit: DOWNLOAD_CONTENT
URL: http://www.yahoo/index.html
ContentHash: MD5_toewkekqmekkalekaa
Edit: DOWNLOAD_CONTENT
URL: http://www.cnn.com/index.html
ContentHash: MD5_balboglerropewolefbag
Edit: NEW_LINK
URL: http://www.flickr.com/index.html
ContentHash: None

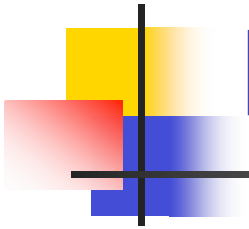
Fetcher edits

4. Replace old database with new database (if necessary)



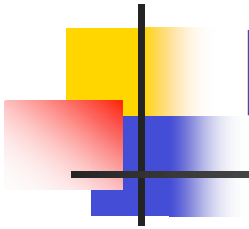
Indexing

- Iterate through all *k* page sets in parallel, constructing inverted index
- Creates a "searchable document" of:
  - URL text
  - Content text
  - Incoming anchor text
- Other content types might have a different document fields
  - Eg, email has sender/receiver
  - Any searchable field end-user will want
- Uses Lucene text indexer



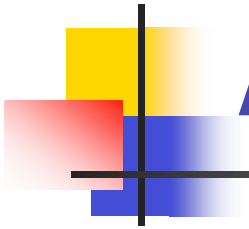
Link analysis

- A page's relevance depends on both intrinsic and extrinsic factors
  - Intrinsic: page title, URL, text
  - Extrinsic: anchor text, **link graph**
- PageRank is most famous of many
- Others include:
  - HITS
  - OPIC
  - Simple incoming link count
- Link analysis is sexy, but importance generally overstated



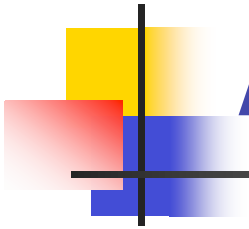
Link analysis (2)

- Nutch performs analysis in WebDB
  - Emit a score for each known page
  - At index time, incorporate score into inverted index
- Extremely time-consuming
  - In our case, disk-consuming, too (because we want to use low-memory machines)
- Fast and easy:
  - 0.5 * log(# incoming links)



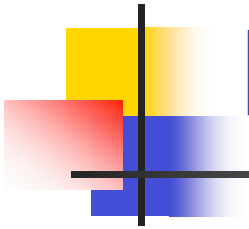
Administering Nutch

- Admin costs are critical
  - It's a hassle when you have 25 machines
  - Google has >100k, probably more
- Files
  - WebDB content, working files
  - Fetchlists, fetched pages
  - Link analysis outputs, working files
  - Inverted indices
- Jobs
  - Emit fetchlists, fetch, update WebDB
  - Run link analysis
  - Build inverted indices



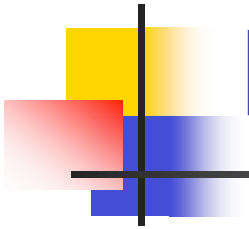
Administering Nutch (2)

- Admin sounds boring, but it's not!
  - Really
  - I swear
- Large-file maintenance
  - Google File System (Ghemawat, Gobioff, Leung)
  - Nutch Distributed File System
- Job Control
  - Map/Reduce (Dean and Ghemawat)
  - Pig (Yahoo Research)
- Data Storage (BigTable)



Nutch Distributed File System

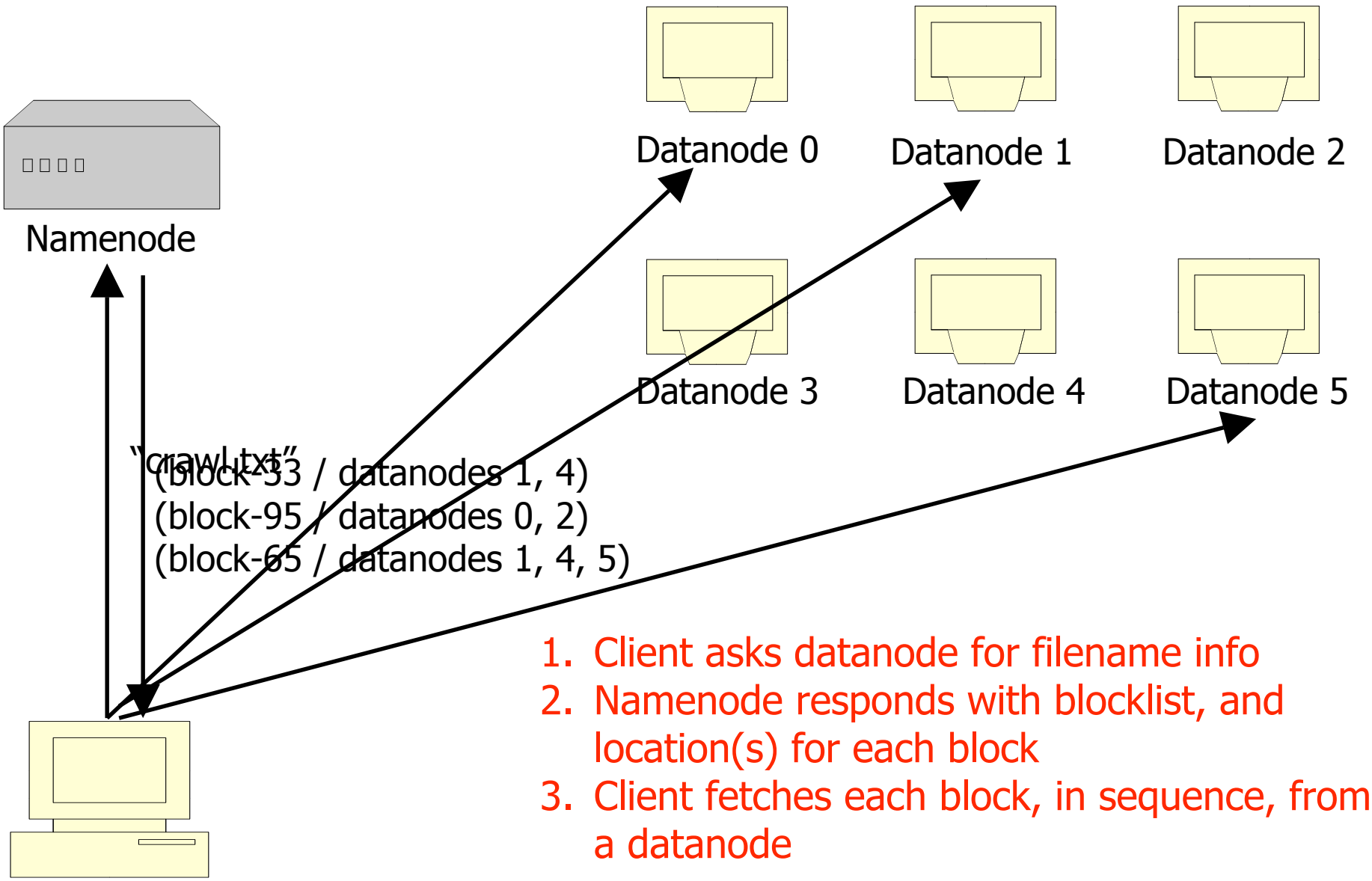
- Similar, but not identical, to GFS
- Requirements are fairly strange
  - Extremely large files
  - Most files read once, from start to end
  - Low admin costs per GB
- Equally strange design
  - Write-once, with delete
  - Single file can exist across many machines
  - Wholly automatic failure recovery



NDFS (2)

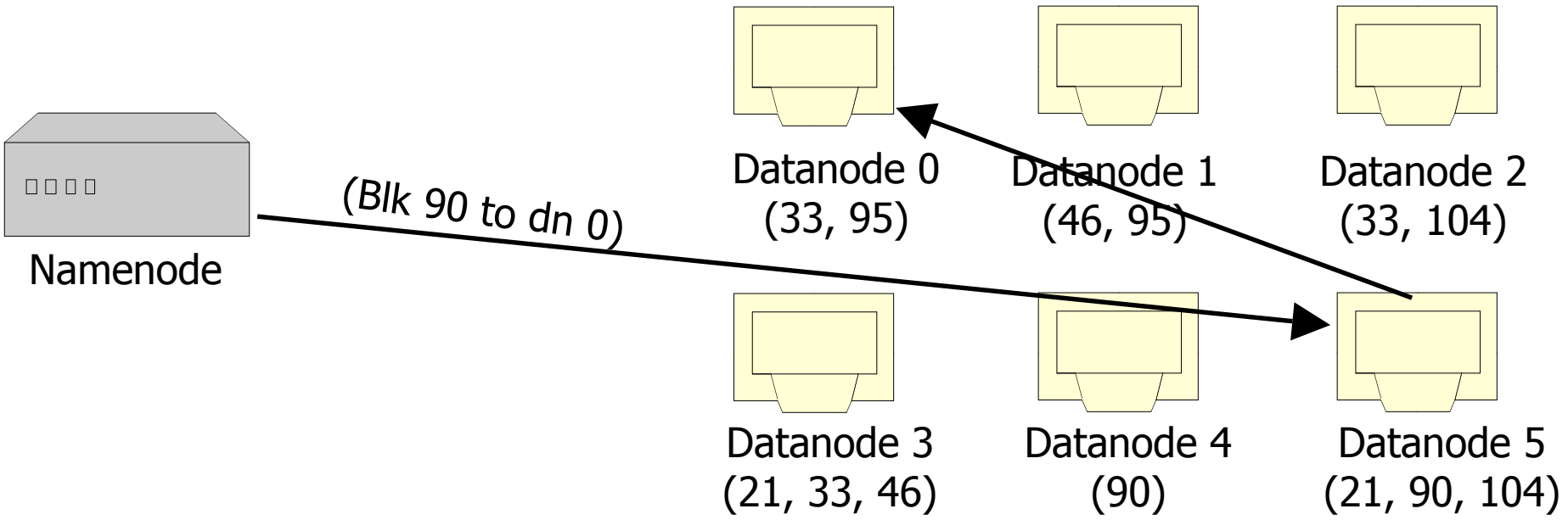
- Data divided into blocks
- Blocks can be copied, replicated
- Datanodes hold and serve blocks
- Namenode holds metainfo
  - Filename → block list
  - Block → datanode-location
- Datanodes report in to namenode every few seconds

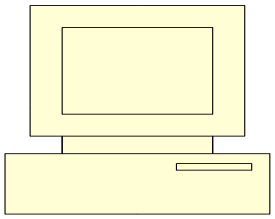
NDFS File Read



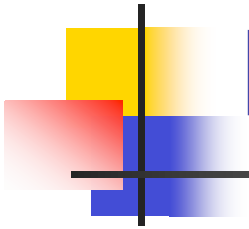
1. Client asks datanode for filename info
2. Namenode responds with blocklist, and location(s) for each block
3. Client fetches each block, in sequence, from a datanode

NDFS Replication



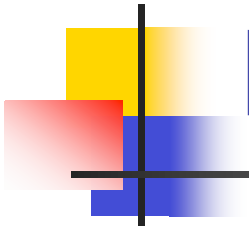


1. Always keep at least *k* copies of each blk
2. Imagine datanode 4 dies; blk 90 lost
3. Namenode loses heartbeat, decrements blk 90's reference count. Asks datanode 5 to replicate blk 90 to datanode 0
4. Choosing replication target is tricky



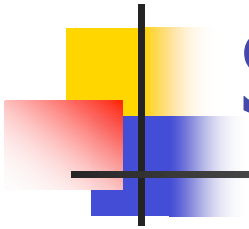
Nutch & Hadoop

- NDFS stores the crawl and indexes
- MapReduce for indexing, parsing, WebDB construction, even fetching
  - Broke previous 200M/mo limit
  - Index-serving?
- Required massive rewrite of almost every Nutch component



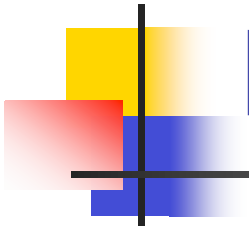
Nutch Conclusion

- http://www.nutch.org/
  - Partial documentation
  - Source code
  - Developer discussion board
- Nutch has been only moderately successful, but led to Hadoop
- "Lucene in Action" by Hatcher, Gospodnetic is a useful resource



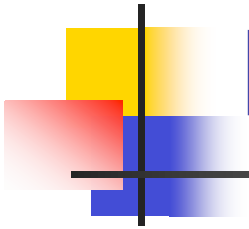
Search: A Technical History

- Search engines have been around a lot longer than you think
- Almost all of them are dead and gone, but their ideas live on
- Search existed before the Web, though it was a very different beast



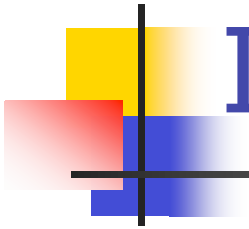
Primordial Era: 1960s-1994

- Electronic content was rare and expensive
- Only large organizations with huge well-curated archives (libraries, govts) had any need for search
- CPU & storage were expensive, networked systems very rare
- Most systems were small, searched only metadata (like card catalogs)



Primordial Era (2)

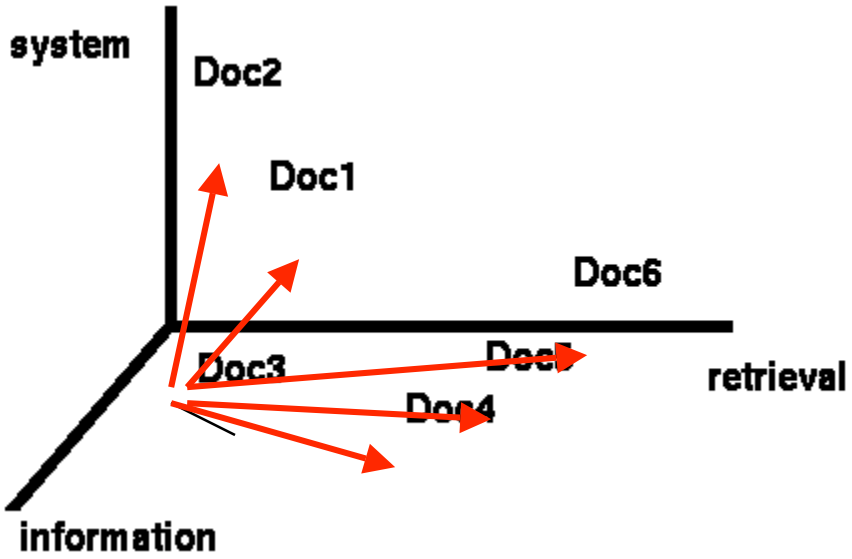
- Two important technical contributions
  - Inverted index
  - Tf/idf & vector document model
- Document ranking was not a huge problem
  - Relatively few documents
  - Clean metadata
  - Boolean operators commonplace



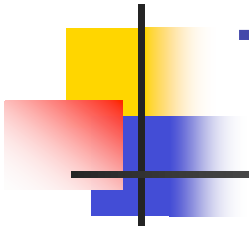
Inverted Index: why bother?

- Disk access: 1-10ms
  - Depends on seek distance, published average is 5ms
  - Thus perform 200 seeks / sec
  - (And we are ignoring rotation and transfer times)
- Clock cycle: 2 GHz
  - Typically *completes* 2 instructions / cycle
    - ~10 cycles / instruction, but pipelining & parallel execution
  - Thus: 4 billion instructions / sec
- Disk is *20 Million* times slower
- Inverted index allows us to read all of the docs for a single search term, usually with a single seek.
- # seeks grows with # terms, not # documents.

Tf/idf: Vector Model



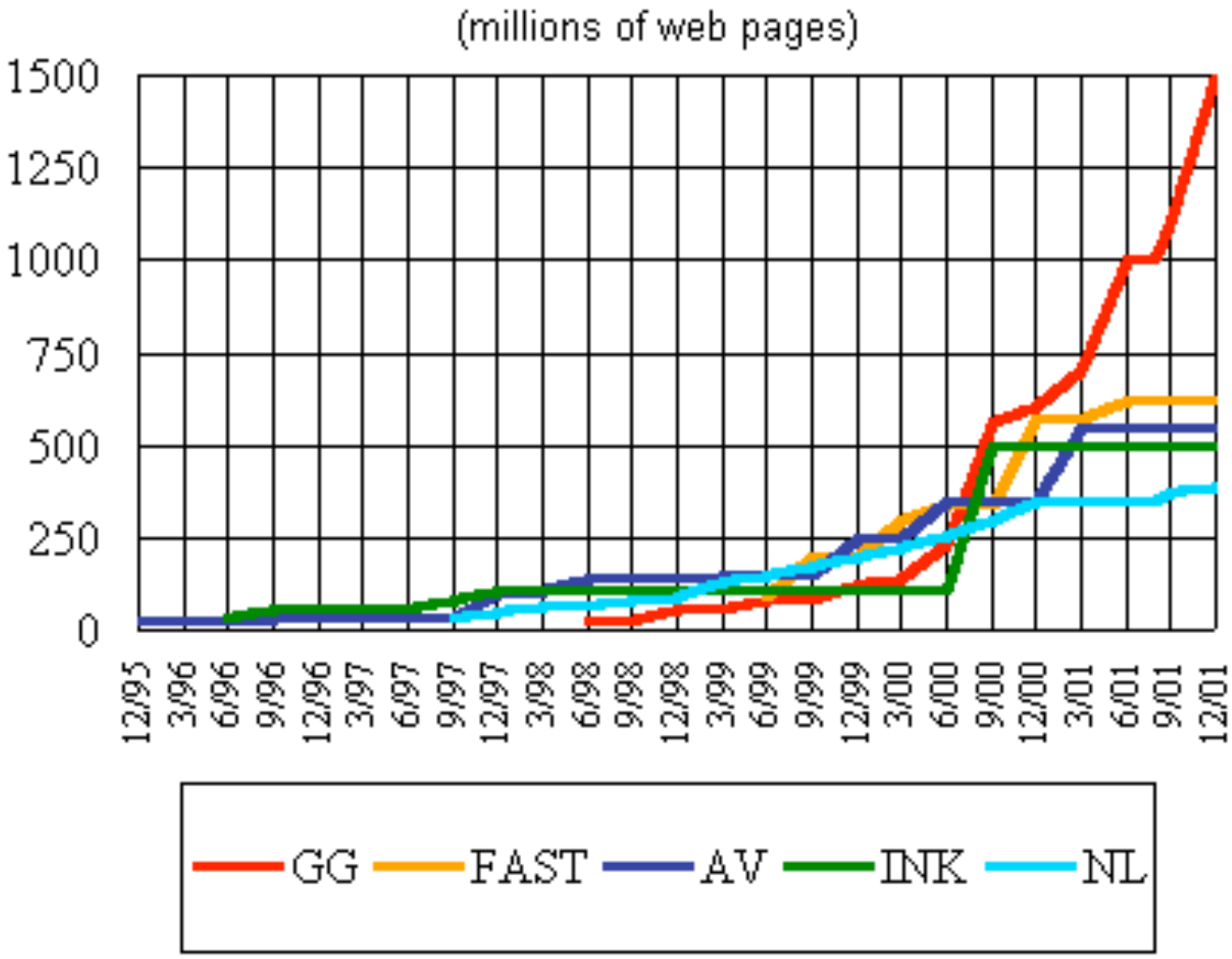
- Tf = term frequency, idf = inverse document frequency; tf/idf for a term places it in N-dim space
- Documents that are "close together" in space are similar in meaning.



The Web (1994-)

- The popularization of the Web in the 1990s led to a crazy explosion of search engine companies
- Web search was a vastly different problem compared to previous systems
  - Content was cheap but messy
  - Storage was becoming cheap
  - Finding a document became harder
  - Users were much less sophisticated

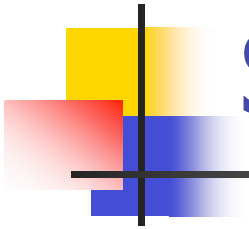
Search Engine Size over Time



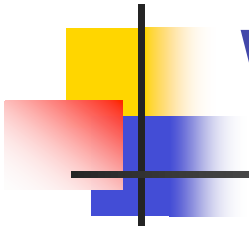
Number of indexed pages, self-reported

Information from
searchenginewatch.com

Search Engine Storage Costs

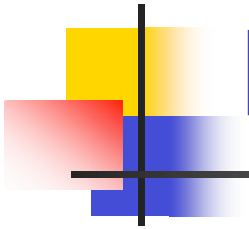


- Figure 10kb to index one Web page plus a compressed cached copy
- In 2008, 1GB costs ~0.15
  - 100k docs per gig, so $0.0000015/doc
  - 50M docs costs $75.00
- In 1990, 1GB costs $1000.00
  - 100k docs per gig, so $0.01/doc
  - 50M docs costs $500k
  - Just about within reach for startup search companies



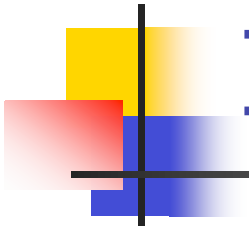
WebCrawler

- Created in 1994 by a UW student!
- Notable features:
  - First dynamic crawler (rather than using hand-curated corpus)
- Fate:
  - Bought by AOL, then Excite, then InfoSpace
  - Now a meta-engine, serving results from elsewhere



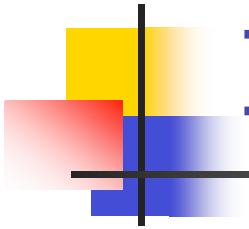
Excite (aka Architext)

- Created in 1994 by Stanford ugrads
- Notable features:
  - Full-text indexing for Web pages
  - "Related search" suggestions
  - Famous in mid-90s for consuming tons of expensive high-end Sun machines
- Fate:
  - Went public, bought many other companies, merged with @Home, collapsed in bankruptcy, then sold for parts



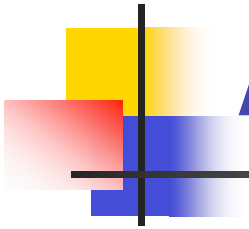
Infoseek

- Created in 1994
- Notable features:
  - Very fancy query language (booleans, NEAR, etc)
  - Performed some linguistic analysis, including stemming. Gave stemming a bad name for a decade.
- Fate:
  - Bought by Disney in 1998



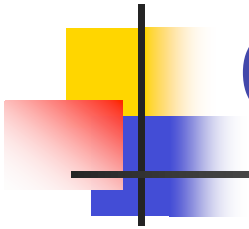
Inktomi

- Created in 1996 by UCB grad student
- Notable features:
  - Distributed commodity-box infrastructure
  - Resold its search engine to other destination sites (Hotbot, Yahoo, others)
  - Search was just one of several products (others were caches and video serving)
- Fate:
  - Went public, stock collapsed in crash, sold to Yahoo in 2002



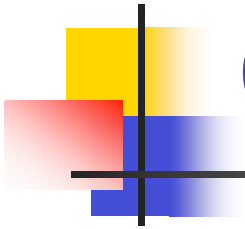
AltaVista

- Created in 1995 as a DEC research project
- Notable Features:
  - Originally meant to demo new 64-bit Alpha processor: high speed & huge address space
  - First really high-quality multithreaded crawler: 30m pages at launch!
  - Recognized that page ranking was an issue, but used awful solution: URL length
- Fate:
  - Compaq bought DEC, then sold AV to CMGI, which sold AV to Overture, which was then bought by Yahoo



Google

- Founded in 1998. Have you heard of it?
- Major feature was PageRank (Page, 1998)
  - Largely solved page-ranking problem faced by AltaVista
  - First major commercial deployment of link-based methods
  - Really miraculous when compared to other methods at the time
- However, link-based methods were common in academia
  - Authoritative Sources in a Hyperlinked Environment, Kleinberg. JACM, 1999.
  - "Silk from a sow's ear", Pirolli, Pitkow, Rao. CHI, 1996.



Google (2)

- PageRank is its best-known contribution, but Google was helped by its predecessors:
  - Full-text indexing, like Excite
  - An aggressive large-scale crawler, like WebCrawler and AltaVista
  - Distributed processing from Inktomi
- The last interesting Web search engine?
  - Probably. Previous search engines got a ton of traffic. They just didn't have ad revenue
  - The period 1994-1998 was very unusual, made possible by the Web's split between search and content ownership