Video Prototype (Groups of 2)

Due: Start of class Friday, February 2, 2007

Goals
The goal of this assignment is to learn how to create a video prototype.

Overview
You will work together with one other class member on this assignment. You have been hired as a consultant to another group in the class. They are building a new user interface for their course project, but they would like some outside assistance in designing their user interface. Pick another team project that neither of you are working on this term.

Video Prototype
You will create a video prototype for one of the three tasks for their project. Use their online reports to choose the task. You should design how you think the task should be accomplished. Make sure to use a “scenario” to set up the story at the start of your video rather than just showing the UI interactions. Refer to the MacKay videos and readings for more information on how to create a video prototype. We can loan you a camera if you do not have access to one.

Report
Your report will consist of both the video you created and a one page HTML document that explains which project & task you chose, new UI ideas you may have created as part of your video prototype, problems encountered making the video, and what worked well with this prototyping technique.

Deliverable
Put your written report with the link to the video on your personal class web page.

Grading
You will be graded on how well your video illustrates the “scenario” of the project you chose and how well the video explains the task. You will also be graded on the quality of your one page write-up.