Simple Heuristic Evaluation (Individual)

Due: Tuesday, October 31, 2006

Overview

The goal of this assignment is to learn how to apply Nielsen's heuristic evaluation technique on one small, but flawed, piece of a user interface.

Deliverable

The following figure illustrates a shopping cart for an online store. Perform a heuristic evaluation of this interface, and describe at least twelve (12) usability violations. Label each violation with a number on the figure and make a list of violations.

For each problem, you must discuss which guideline is violated, and why. You should also suggest a solution to solve each of these problems.

Use Nielsen’s second set of heuristics to label each violation. (This is the same set that was used on the previous assignment.) Remember to list each violation separately, and list the name of the related heuristic. You should write your answers on another sheet, attach it to this sheet, and turn both in with your name on them.

The figure for this assignment appears on the back side of this page.
### Online version available at:

http://www.cs.washington.edu/education/courses/cse490f/CurrentQtr/assignments_files/assign4.jpg