Project Title

All your names
Problem Space

• Importance of problem space
• How do people deal with this problem today?
• Who will care about a solution?
• Who will a solution effect?
Project description

• A quick description of your project
• How will people deal with the problem you are addressing if they have your project? What part of the problem?
• What are the main elements?
• Who are the users/stakeholders?
• Description of your project as a design challenge
Related work

• What other projects relate to this one?
  – Commercial or research

• What ideas does it draw on and who has worked on them?
  – Who could you go to for help/advice

• What makes this project novel/interesting?
Findings so far

• What did you do?
• What data did you collect?
• Who did you talk to?
• What did you learn from your fieldwork?
• What further fieldwork is needed?
Basic scenario

• Storyboard of the product in use
• This section should be entirely in figures/pictures/diagrams
• The idea is to really convey how the appropriate user for your project will actually interact with it
• Include a description of how your fieldwork or other research/conversations have changed or influenced your thinking about the product
Architecture

• What are basic components of your product?
• How do they interact?
  – What information flows between them?
  – Over what channels?
  – Use the scenario as an example
• You definitely should use a figure here
Design and evaluation

• How will you iterate on your prototype?
  – Who will you ask to provide feedback?
  – How will you evaluate your prototype and its UI?
Plan for next quarter

• With a timeline & tasks
• Include design, implementation, evaluation