Encouragement Systems

Kaitlyn Schirmer Yi-Chen Sung David Swanson

Problem space & Project description

• Maternal and neonatal mortality are HIGH

 530 women die in childbirth for every 100,000 births in Kenya versus 24 deaths per 100,000 births in the U.S.

• Clinic visits during pregnancy are LOW

- Currently, women often receive little antenatal care, only attending 1 of the 4 recommended clinic visits during pregnancy, sometimes due to poor planning or lack of information.
- We are trying to encourage and empower women to take their health care into their own hands
- Governments in various countries will hopefully want to implement similar solutions
- Pregnant women and health clinics will be affected
- Our solution provides information to educate women so they can make good decisions

Related Work

- **MOTECH** sent messages to women in Ghana and found that they needed to use voice messages due to low literacy rates
- WelTel Kenya1 send weekly messages to HIV-infected patients in Kenya and require patients to respond. Patients who received SMS support had significantly improved drug adherence and rates of viral suppression compared with the control individuals.
- Encouragement System vs. Reminder System
- Focus on education and providing paths to direct action

Fieldwork Findings

- Talked to Dr. Jennifer Unger from Department of Global Health
- Learned about the context of the problem we are trying to solve
 - $\circ \text{ Scope}$
 - Obstacles
 - Current situation

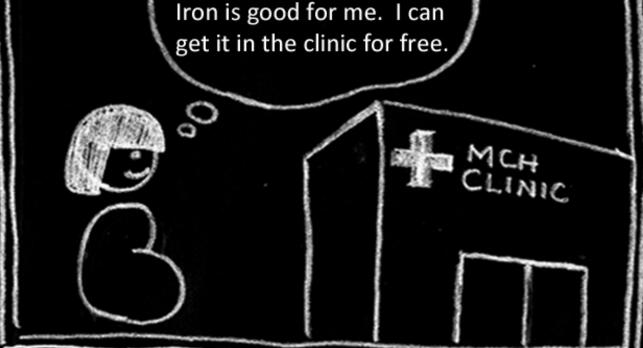
Basic Scenario

before



after

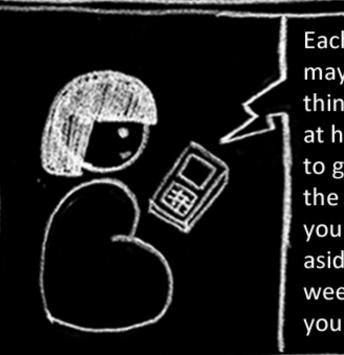




before



after



Each pregnancy and labor may be different. If something goes wrong with labor at home it may be too late to get help. The nurses at the hospital can monitor you and your baby. Put aside a little money each week for transport when you are in labor.



Architecture

- Server, GUI application, SMS tool
- Interactions
 - Server controls messages and organizes responses
 - Application modifies messages and handles responding
 - SMS tool handles sending and receiving messages
 - Uses internet and mobile networks
- Women use cell phones to interact with system

 \circ Do not pay to receive texts in Kenya

Next Steps

- Prototype will be low-fi but clickable -PowerPoint or Axure
- How will you iterate on your prototype and the UI?

 We will show our prototype to Dr. Unger and get her feedback

Issues

- Scalability of response handling
- Security of general system