

CSE 484 : Computer Security and Privacy

# Asymmetric Cryptography

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# Administrivia

- Lab 1 due on Friday
- HW2 out today, due two weeks from Friday (May 14)

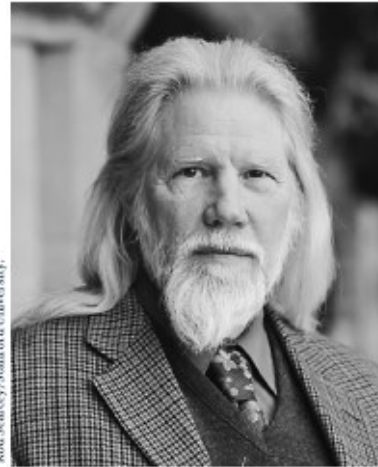
# Session Key Establishment

# Modular Arithmetic

- Given  $g$  and prime  $p$ , compute:  $g^1 \bmod p, g^2 \bmod p, \dots, g^{100} \bmod p$ 
  - For  $p=11, g=10$ 
    - $10^1 \bmod 11 = 10, 10^2 \bmod 11 = 1, 10^3 \bmod 11 = 10, \dots$
    - Produces cyclic group  $\{10, 1\}$  (order=2)
  - For  $p=11, g=7$ 
    - $7^1 \bmod 11 = 7, 7^2 \bmod 11 = 5, 7^3 \bmod 11 = 2, \dots$
    - Produces cyclic group  $\{7, 5, 2, 3, 10, 4, 6, 9, 8, 1\}$  (order = 10)
    - $g=7$  is a “generator” of  $Z_{11}^*$

# Diffie-Hellman Protocol (1976)

## Diffie and Hellman Receive 2015 Turing Award



Rod Searey/Stanford University

**Whitfield Diffie**

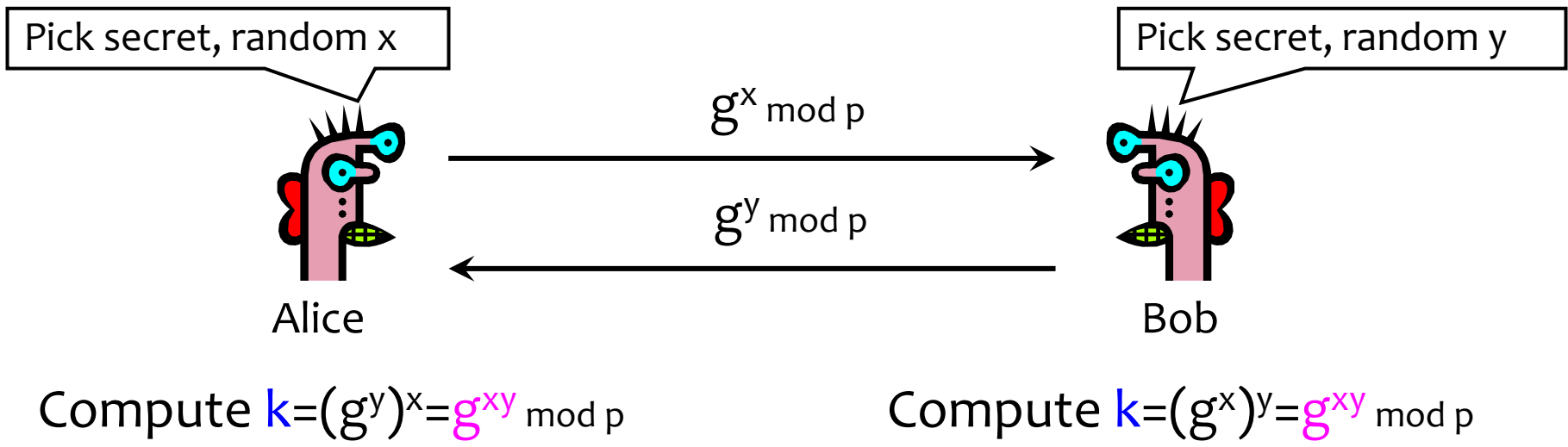


Linda A. Cierno/Stanford News Service

**Martin E. Hellman**

# Diffie-Hellman Protocol (1976)

- Alice and Bob never met and share no secrets
- Public info:  $p$  and  $g$ 
  - $p$  is a large prime,  $g$  is a **generator** of  $Z_p^*$ 
    - $Z_p^* = \{1, 2 \dots p-1\}$ ; a  $Z_p^*$   $i$  such that  $a = g^i \pmod p$
    - Modular arithmetic: numbers “wrap around” after they reach  $p$



# Example Diffie Hellman Computation

# Why is Diffie-Hellman Secure?

- Discrete Logarithm (DL) problem:

given  $g^x \bmod p$ , it's hard to extract  $x$

- There is no known efficient algorithm for doing this
- This is not enough for Diffie-Hellman to be secure!

- Computational Diffie-Hellman (CDH) problem:

given  $g^x$  and  $g^y$ , it's hard to compute  $g^{xy} \bmod p$

- ... unless you know  $x$  or  $y$ , in which case it's easy

- Decisional Diffie-Hellman (DDH) problem:

given  $g^x$  and  $g^y$ , it's hard to tell the difference between  $g^{xy} \bmod p$  and  $g^r \bmod p$  where  $r$  is random

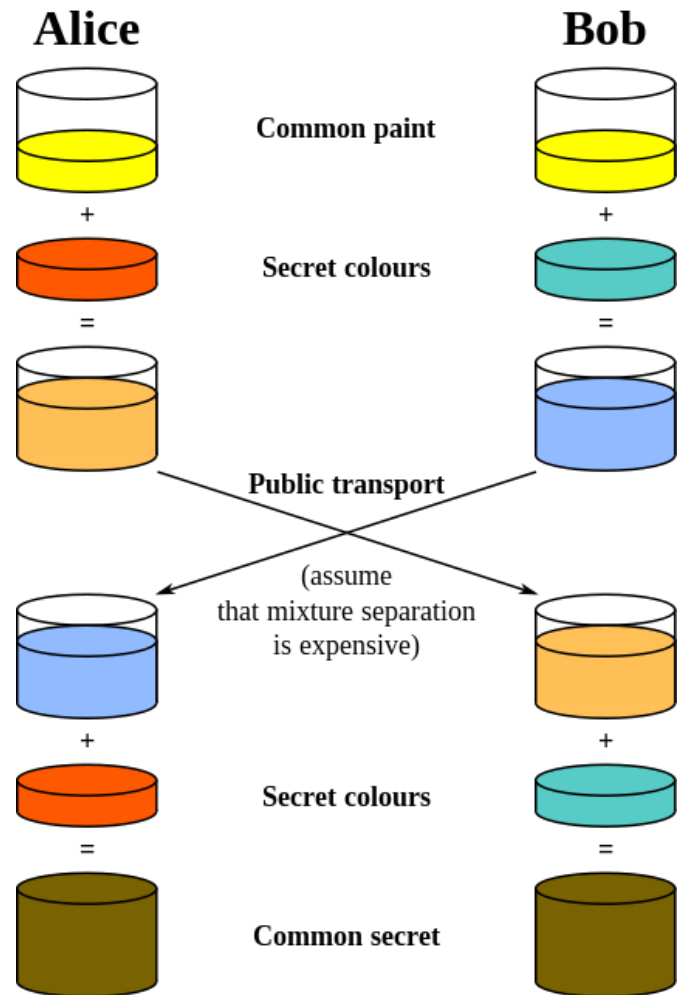


# More on Diffie-Hellman Key Exchange

- **Important Note:**

- We have discussed discrete logs modulo integers
- Significant advantages in using **elliptic curve groups**
  - Groups with some similar mathematical properties (i.e., are “groups”) but have better security and performance (size) properties

# Diffie-Hellman: Conceptually



**Common paint:  $p$  and  $g$**

**Secret colors:  $x$  and  $y$**

**Send over public transport:**

$g^x \bmod p$

$g^y \bmod p$

**Common secret:  $g^{xy} \bmod p$**

[from Wikipedia]

# Diffie-Hellman Caveats

- Assuming DDH problem is hard (depends on choice of parameters!), Diffie-Hellman protocol is a secure key establishment protocol against passive attackers
  - Common recommendation:
    - Choose  $p=2q+1$ , where  $q$  is also a large prime
    - Choose  $g$  that generates a subgroup of order  $q$  in  $Z_p^*$
    - DDH is hard in this group
  - Eavesdropper can't tell the difference between the established key and a random value
  - In practice, often hash  $g^{xy} \bmod p$ , and use the hash as the key
  - Can use the new key for symmetric cryptography
- Diffie-Hellman protocol (by itself) does not provide authentication (against active attackers)
  - Person in the middle attack (also called “man in the middle attack”)

# Example from Earlier

- Given  $g$  and prime  $p$ , compute:  $g^1 \bmod p, g^2 \bmod p, \dots, g^{100} \bmod p$ 
  - For  $p=11, g=10$ 
    - $10^1 \bmod 11 = 10, 10^2 \bmod 11 = 1, 10^3 \bmod 11 = 10, \dots$
    - Produces cyclic group  $\{10, 1\}$  (order=2)
  - For  $p=11, g=7$ 
    - $7^1 \bmod 11 = 7, 7^2 \bmod 11 = 5, 7^3 \bmod 11 = 2, \dots$
    - Produces cyclic group  $\{7, 5, 2, 3, 10, 4, 6, 9, 8, 1\}$  (order = 10)
    - $g=7$  is a “generator” of  $Z_{11}^*$
  - For  $p=11, g=3$ 
    - $3^1 \bmod 11 = 3, 3^2 \bmod 11 = 9, 3^3 \bmod 11 = 5, \dots$
    - Produces cyclic group  $\{3, 9, 5, 4, 1\}$  (order = 5) (5 is a prime)
    - $g=3$  generates a group of prime order

# Stepping Back: Asymmetric Crypto

- We've just seen **session key establishment**
  - Can then use shared key for symmetric crypto
- Next: **public key encryption**
  - For confidentiality
- Then: **digital signatures**
  - For authenticity

# Requirements for Public Key Encryption

- **Key generation:** computationally easy to generate a pair (public key **PK**, private key **SK**)
- **Encryption:** given plaintext  $M$  and public key **PK**, easy to compute ciphertext  $C = E_{PK}(M)$
- **Decryption:** given ciphertext  $C = E_{PK}(M)$  and private key **SK**, easy to compute plaintext  $M$ 
  - Infeasible to learn anything about  $M$  from  $C$  without **SK**
  - Trapdoor function:  $Decrypt(SK, Encrypt(PK, M)) = M$

# Some Number Theory Facts

- Euler totient function  $\varphi(n)$  ( $n \geq 1$ ) is the number of integers in the  $[1, n]$  interval that are relatively prime to  $n$ 
  - Two numbers are relatively prime if their greatest common divisor (gcd) is 1
  - Easy to compute for primes:  $\varphi(p) = p-1$
  - Note that  $\varphi(ab) = \varphi(a) \varphi(b)$  if  $a$  &  $b$  are relatively prime

# RSA Cryptosystem [Rivest, Shamir, Adleman 1977]

- Key generation:

- Generate large primes  $p, q$ 
  - Say, 2048 bits each (need primality testing, too)
- Compute  $n=pq$  and  $\varphi(n)=(p-1)(q-1)$
- Choose small  $e$ , relatively prime to  $\varphi(n)$ 
  - Typically,  $e=3$  or  $e=2^{16}+1=65537$
- Compute unique  $d$  such that  $ed \equiv 1 \pmod{\varphi(n)}$ 
  - Modular inverse:  $d \equiv e^{-1} \pmod{\varphi(n)}$
- Public key =  $(e,n)$ ; private key =  $(d,n)$

How to compute?

- Encryption of  $m$ :  $c = m^e \pmod n$

- Decryption of  $c$ :  $c^d \pmod n = (m^e)^d \pmod n = m$



# Why is RSA Secure?

- **RSA problem:** given  $c$ ,  $n=pq$ , and  $e$  such that  $\gcd(e, \varphi(n))=1$ , find  $m$  such that  $m^e=c \pmod n$ 
  - In other words, recover  $m$  from ciphertext  $c$  and public key  $(n,e)$  by taking  $e^{\text{th}}$  root of  $c$  modulo  $n$
  - There is no known efficient algorithm for doing this *without* knowing  $p$  and  $q$
- **Factoring problem:** given positive integer  $n$ , find primes  $p_1, \dots, p_k$  such that  $n=p_1^{e_1}p_2^{e_2}\dots p_k^{e_k}$
- If factoring is easy, then RSA problem is easy (knowing factors means you can compute  $d = \text{inverse of } e \pmod{(p-1)(q-1)}$ )
  - It may be possible to break RSA without factoring  $n$  -- but if it is, we don't know how

# RSA Encryption Caveats

- Encrypted message needs to be interpreted as an integer less than  $n$
- Don't use RSA **directly** for privacy – **output is deterministic!** Need to pre-process input somehow
- Plain RSA also does not provide integrity
  - **Can tamper with encrypted messages**

In practice, OAEP is used: instead of encrypting  $M$ , encrypt

$$M \oplus G(r) \parallel r \oplus H(M \oplus G(r))$$

- $r$  is random and fresh,  $G$  and  $H$  are hash functions

RSA OAEP

$$M \oplus G(r) \parallel r \oplus H(M \oplus G(r))$$