CSE 484: Computer Security and Privacy

Cryptography

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Administrivia

- Lab 1 due on Friday
- HW2 out this week (deadline TBD)

Hash Functions Review

- Map large domain to small range (e.g., range of all 160- or 256-bit values)
- Properties:
 - Collision Resistance: Hard to find two distinct inputs that map to same output
 - One-wayness: Given a point in the range (that was computed as the hash of a random domain element), hard to find a preimage
 - Weak Collision Resistance: Given a point in the domain and its hash in the range, hard to find a new domain element that maps to the same range element



<u>Goal</u>: Software manufacturer wants to ensure file is received by users without modification.

<u>Idea:</u> given goodFile and hash(goodFile), very hard to find badFile such that hash(goodFile)=hash(badFile)

Application: Software Integrity

- Which property do we need?
 - One-wayness?
 - (At least weak) Collision resistance?
 - Both?

Which Property Do We Need?

One-wayness, Collision Resistance, Weak CR?

- UNIX passwords stored as hash(password)
 - **One-wayness:** hard to recover the/a valid password
- Integrity of software distribution
 - Weak collision resistance
 - But software images are not really random... may need **full collision resistance** if considering malicious developers

Which Property Do We Need?

- UNIX passwords stored as hash(password)
 - **One-wayness:** hard to recover the/a valid password
- Integrity of software distribution
 - Weak collision resistance
 - But software images are not really random... may need **full collision resistance** if considering malicious developers
- Commitments (e.g. auctions)
 - Alice wants to bid B, sends H(B), later reveals B
 - **One-wayness:** rival bidders should not recover B (this may mean that they need to hash some randomness with B too)
 - Collision resistance: Alice should not be able to change their mind to bid B' such that H(B)=H(B')

Commitments

Common Hash Functions

- SHA-2: SHA-256, SHA-512, SHA-224, SHA-384
- SHA-3: standard released by NIST in August 2015
- MD5 Don't Use!
 - 128-bit output
 - Designed by Ron Rivest, used very widely
 - Collision-resistance broken (summer of 2004)
- RIPEMD
 - 160-bit version is OK
 - 128-bit version is not good
- SHA-1 (Secure Hash Algorithm) Don't Use!
 - 160-bit output
 - US government (NIST) standard as of 1993-95
 - Theoretically broken 2005; practical attack 2017!

SHA-1 Broken in Practice (2017)

Google just cracked one of the building blocks of web encryption (but don't worry)

It's all over for SHA-1

by Russell Brandom | @russellbrandom | Feb 23, 2017, 11:49am EST

https://shattered.io



Aside: How we evaluate hash functions

- Speed
 - Is it amenable to hardware implementations?
- Diffusion
 - Does changing 1 bit in the input affect all output bits?
- Resistance to attack approaches
 - Collisions?
 - Length extensions?
 - etc

Recall: Achieving Integrity

Message authentication schemes: A tool for protecting integrity.



Integrity and authentication: only someone who knows KEY can compute correct MAC for a given message.

HMAC

- Construct MAC from a cryptographic hash function
 - Invented by Bellare, Canetti, and Krawczyk (1996)
 - Used in SSL/TLS, mandatory for IPsec
- Why not encryption? (Historical reasons)
 - Hashing is faster than block ciphers in software
 - Can easily replace one hash function with another
 - There used to be US export restrictions on encryption

Authenticated Encryption

- What if we want <u>both</u> privacy and integrity?
- Natural approach: combine encryption scheme and a MAC.
- But be careful!
 - Obvious approach: Encrypt-and-MAC
 - Problem: MAC is deterministic! same plaintext \rightarrow same MAC



Authenticated Encryption

- Instead: Encrypt *then* MAC.
- (Not as good: MAC-then-Encrypt)



Encrypt-then-MAC

Back to cryptography land

Stepping Back: Flavors of Cryptography

- Symmetric cryptography
 - Both communicating parties have access to a shared random string K, called the key.
- Asymmetric cryptography
 - Each party creates a public key pk and a secret key sk.

Symmetric Setting

Both communicating parties have access to a shared random string K, called the key.



Asymmetric Setting

Each party creates a public key pk and a secret key sk.



Public Key Crypto: Basic Problem



<u>Goals</u>: 1. Alice wants to send a secret message to Bob 2. Bob wants to authenticate themself

Applications of Public Key Crypto

- Encryption for confidentiality
 - <u>Anyone</u> can encrypt a message
 - With symmetric crypto, must know secret key to encrypt
 - Only someone who knows private key can decrypt
 - Key management is simpler (or at least different)
 - Secret is stored only at one site: good for open environments
- Digital signatures for authentication
 - Can "sign" a message with your private key
- Session key establishment
 - Exchange messages to create a secret session key
 - Then switch to symmetric cryptography (why?)

Session Key Establishment

Modular Arithmetic

- Given g and prime p, compute: g¹ mod p, g² mod p, ... g¹⁰⁰ mod p
 - For p=11, g=10
 - 10¹ mod 11 = 10, 10² mod 11 = 1, 10³ mod 11 = 10, ...
 - Produces cyclic group {10, 1} (order=2)
 - For p=11, g=7
 - 7¹ mod 11 = 7, 7² mod 11 = 5, 7³ mod 11 = 2, ...
 - Produces cyclic group {7,5,2,3,10,4,6,9,8,1} (order = 10)
 - g=7 is a "generator" of Z₁₁*

Diffie-Hellman Protocol (1976)

Diffie and Hellman Receive 2015 Turing Award





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Diffie-Hellman Protocol (1976)

- Alice and Bob never met and share no secrets
- <u>Public</u> info: p and g
 - p is a large prime, g is a **generator** of Z_p*
 - $Z_p^* = \{1, 2 ... p-1\}; a Z_p^* i such that a=g^i mod p$
 - Modular arithmetic: numbers "wrap around" after they reach p

