CSE 484 / CSE M 584: Computer Security and Privacy

Fall 2021

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Announcements

- Things Due:
 - Homework #1: Due next Friday (10/8)
- Questions from last time:
 - Groups can span CSE 484 and CSE M 584
 - In-class assignments can be done up until the start of the next class (e.g., if you are in different time zone, participating remotely and watching Zoom recording)
- Any logistics questions at this point?

584 Reminder

Research readings are due starting next Friday (Oct 8)

• 484: You can do them as extra credits

THREAT MODELING

Threat Modeling (Security Reviews)

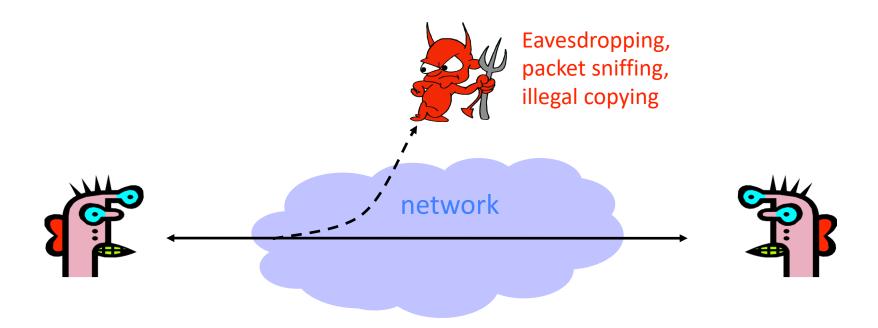
- Assets: What are we trying to protect? How valuable are those assets?
- Adversaries: Who might try to attack, and why?
- Vulnerabilities: How might the system be weak?
- Threats: What actions might an adversary take to exploit vulnerabilities?
- Risk: How important are assets? How likely is exploit?
- Possible Defenses
- Not "traditional" threat modeling, but important (both in general, and to help better understand the system prior to threat modeling):
 - Benefits: Who might the system benefit, and how?
 - Harms: Who might the system harm, and how?

What's Security, Anyway?

- Common general security goals: "CIA"
 - Confidentiality
 - Integrity
 - Availability
- Or the extension: CPIAAU (Parkerian Hexad)
 - Control
 - Authenticity
 - Utility

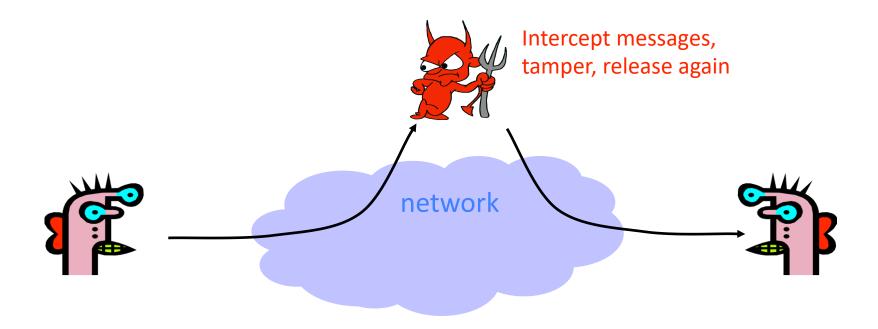
Confidentiality (Privacy)

Confidentiality is concealment of information.



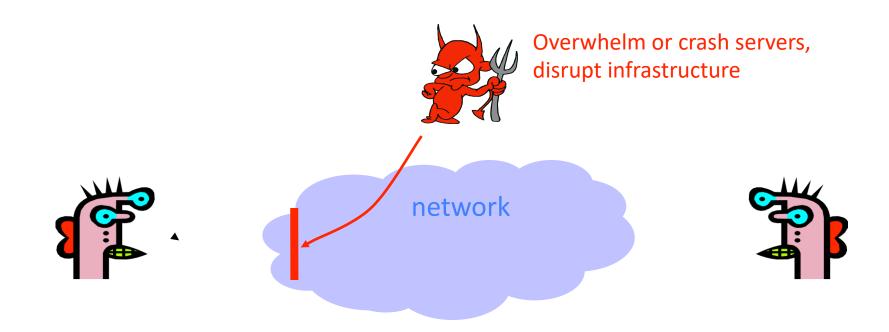
Integrity

• Integrity is prevention of unauthorized changes.



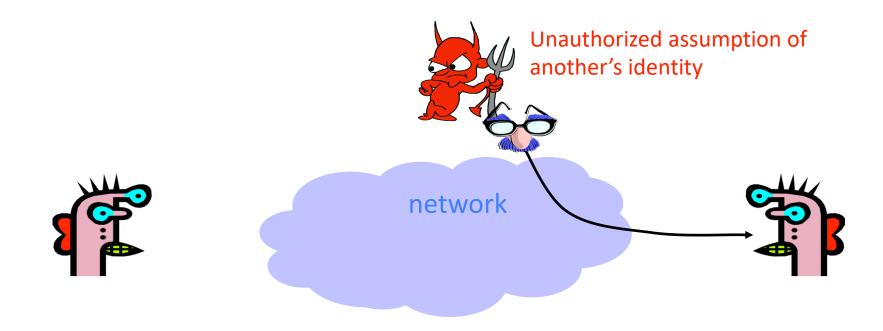
Availability

• Availability is ability to use information or resources.



Authenticity

Authenticity is knowing who you're talking to.



Threat Modeling

- There's no such thing as perfect security
 - But, attackers have limited resources
 - Make them pay unacceptable costs / take on unacceptable risks to succeed!
- Defining security per context: identify assets, adversaries, motivations, threats, vulnerabilities, risk, possible defenses

Threat Modeling Example: Electronic Voting

Popular replacement to traditional paper ballots

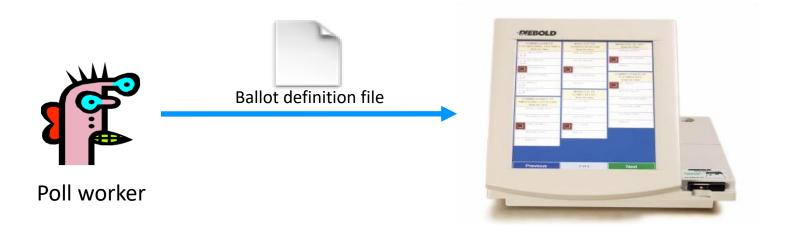






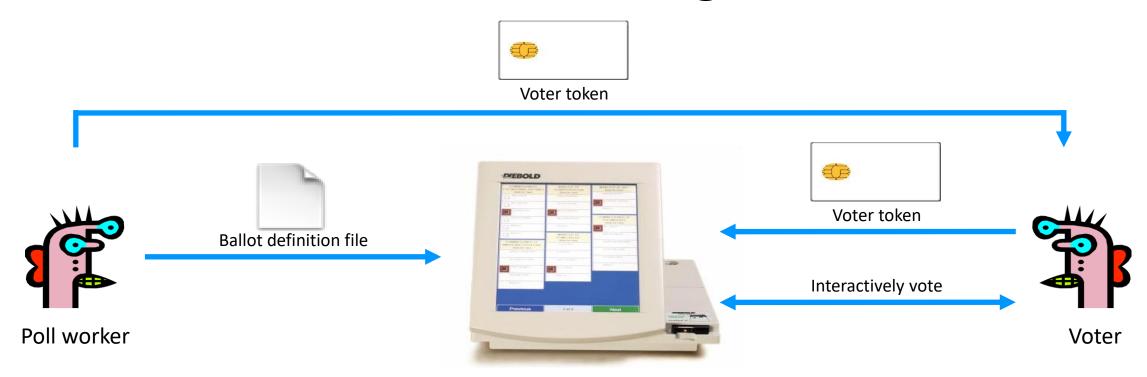


Pre-Election



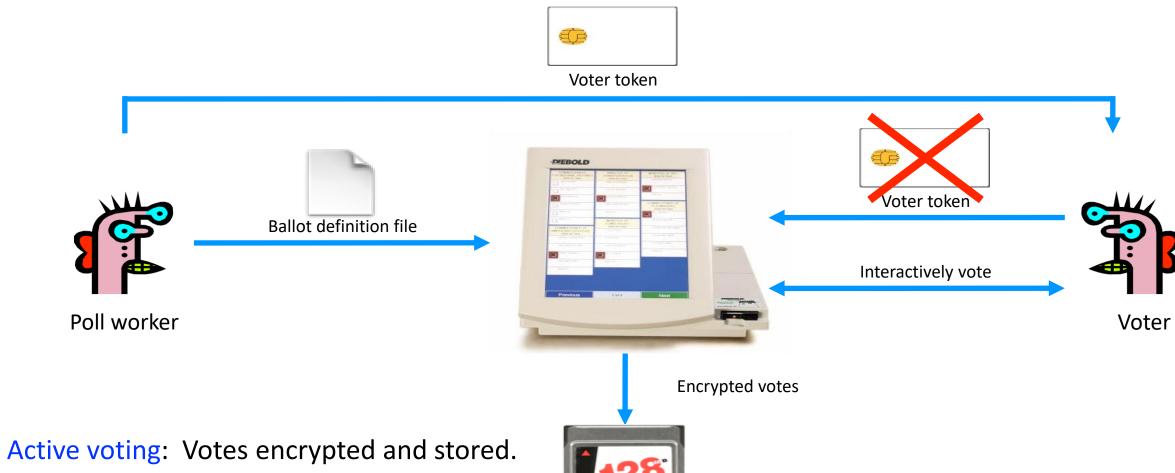
Pre-election: Poll workers load "ballot definition files" on voting machine.

Active Voting



Active voting: Voters obtain single-use tokens from poll workers. Voters use tokens to activate machines and vote.

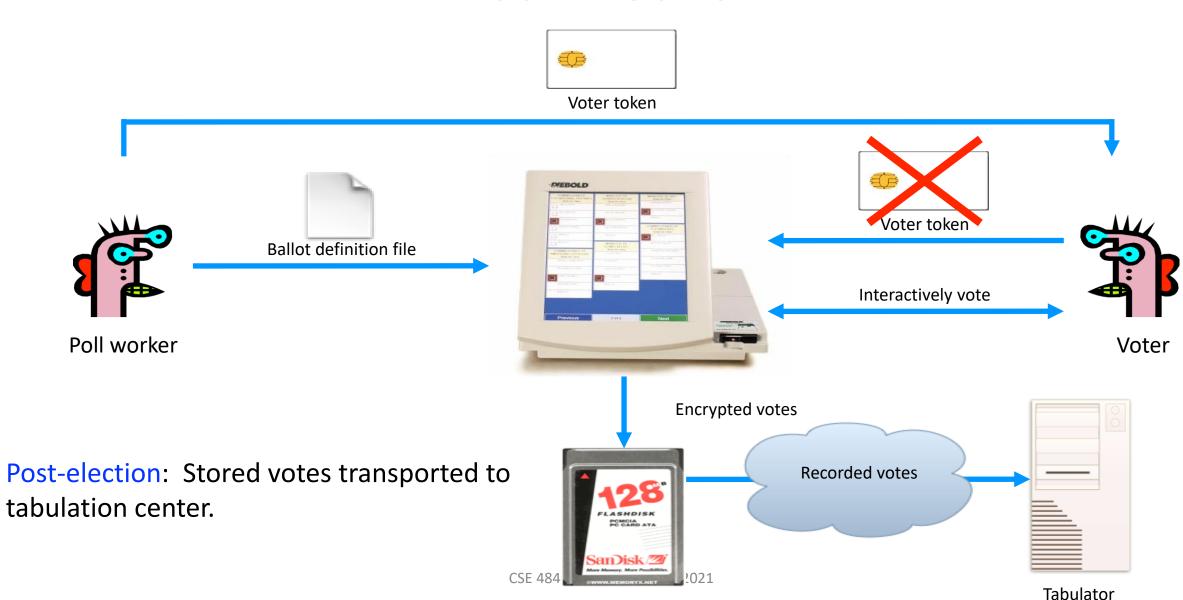
Active Voting



PCMCIA PC CARD ATA

Voter token canceled.

Post-Election



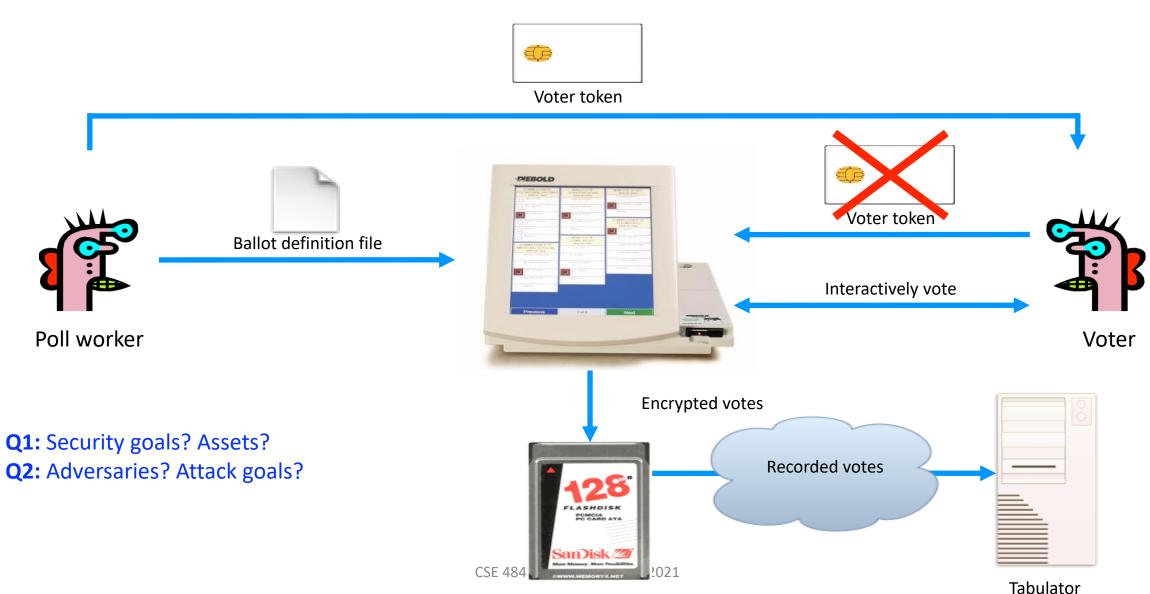
In-Class "Worksheet" Experiment

- Go to Canvas -> Quizzes -> "In-Class Activity March 31"
- Fill out the questions while discussing with your breakout group
 - Everyone should submit their own
 - No need for polish or complete sentences jot things down as you would on a piece of paper while chatting in class

Security and E-Voting (Simplified)

- Functionality goals:
 - Easy to use, reduce mistakes/confusion, make voting more accessible
- Security goals:

Can You Spot Any Potential Issues?



provent cheat

protect ballots

voter confidence

who they are voting for toekns identity concealment single voting

one token per voter

voter

voter privacy authentication

voter's information

reduce voter fraud

voter information validity of votes

Fairness

integrity of the votes accuracy

protect voter identity

privacy fair election Votes vote count protect vote

voting machine

results

availability

confidentiality election integrity

authenticity integrity

only vote once

accurate votes

integrity of vote count

token forgery voter identity

Voter token

availability of voting

integrity of votes

voter authenticity

no changing of cast votes

no repeated vote one person one vote

confidentiality of votes

the data for voters might

personal informations

prevent people voting

foreign governments organized crime foreign countries troublemakers

political groups voter fraud politicians

undermine legitimacy

sway votes Russia opposite party

voter token authenticity foreign states trump supporters

change vote candidates hackers

Foreign nations

political parties corporations Lobbyists political party

change outcomephysical security

nation stateterrorists Poll workers

other countries rigged election

political affiliate party change votes

Foreign government

change election outcome

What Software is Running?



Problem: An adversary (e.g., a poll worker, software developer, or company representative) able to control the software or the underlying hardware could do whatever they wanted.

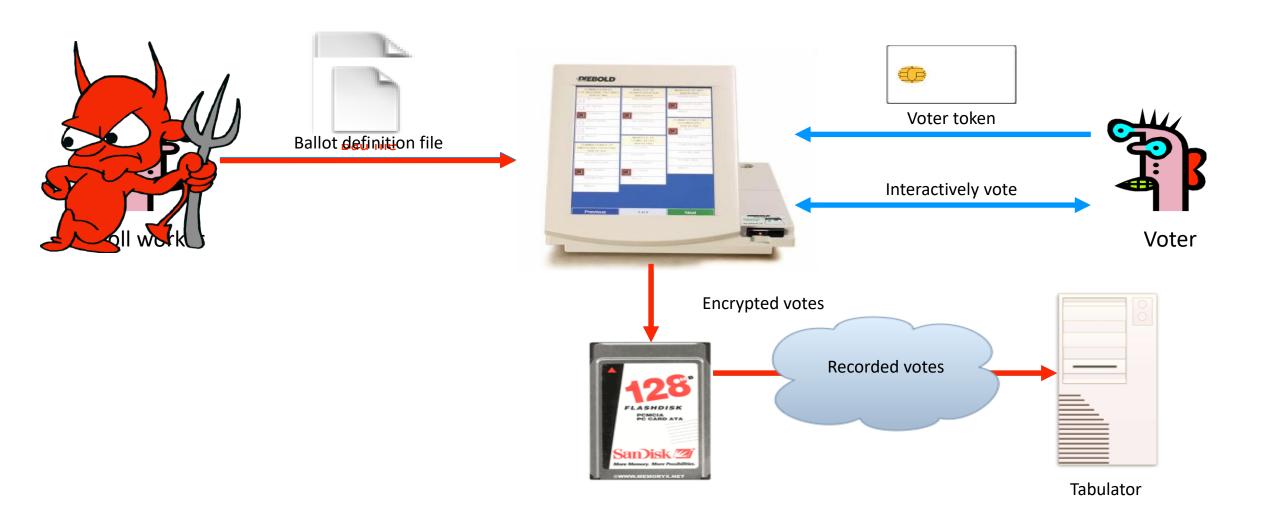


KEYS TO THE KINGDOM

Photo taken from Diebold's online store. The keys that open every Diebold touch-screen voting machine. Working copies have been made from the photo.

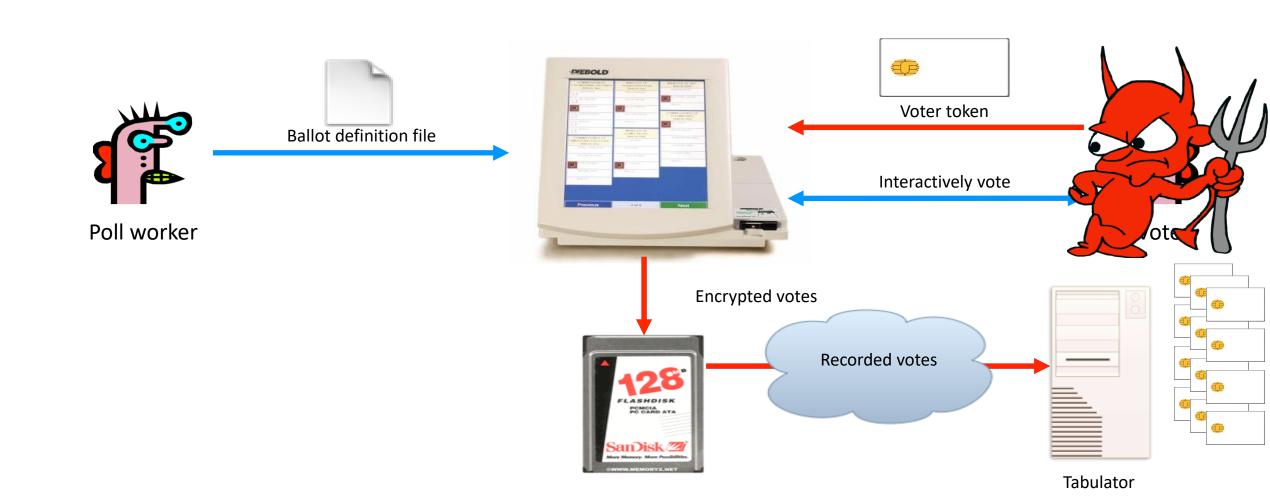
Problem: Ballot definition files are not authenticated.

Example attack: A malicious poll worker could modify ballot definition files so that votes cast for "Mickey Mouse" are recorded for "Donald Duck."



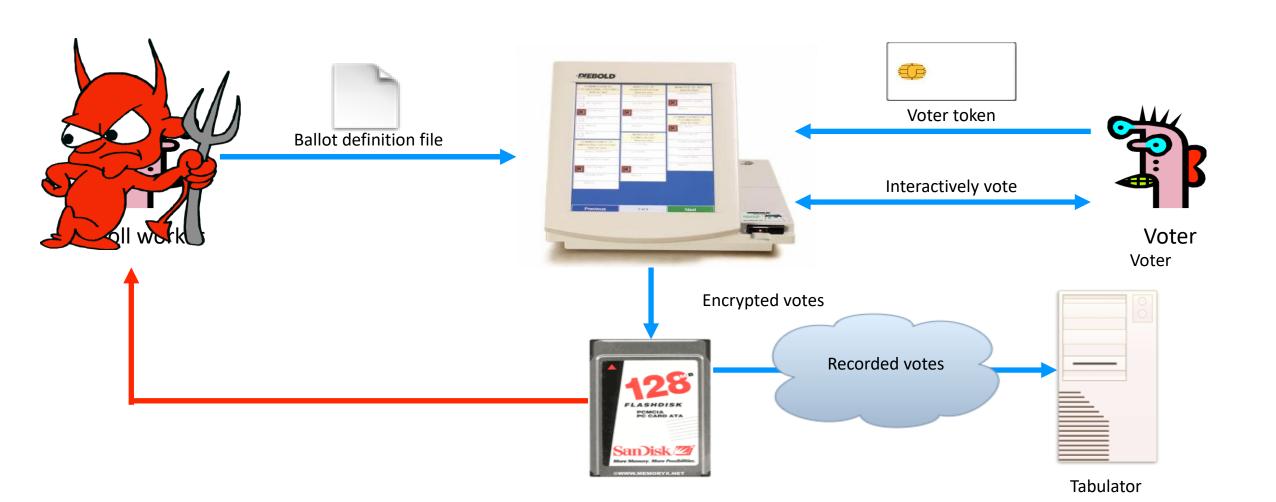
Problem: Smartcards can perform cryptographic operations. But there is no authentication from voter token to terminal.

Example attack: A regular voter could make their own voter token and vote multiple times.



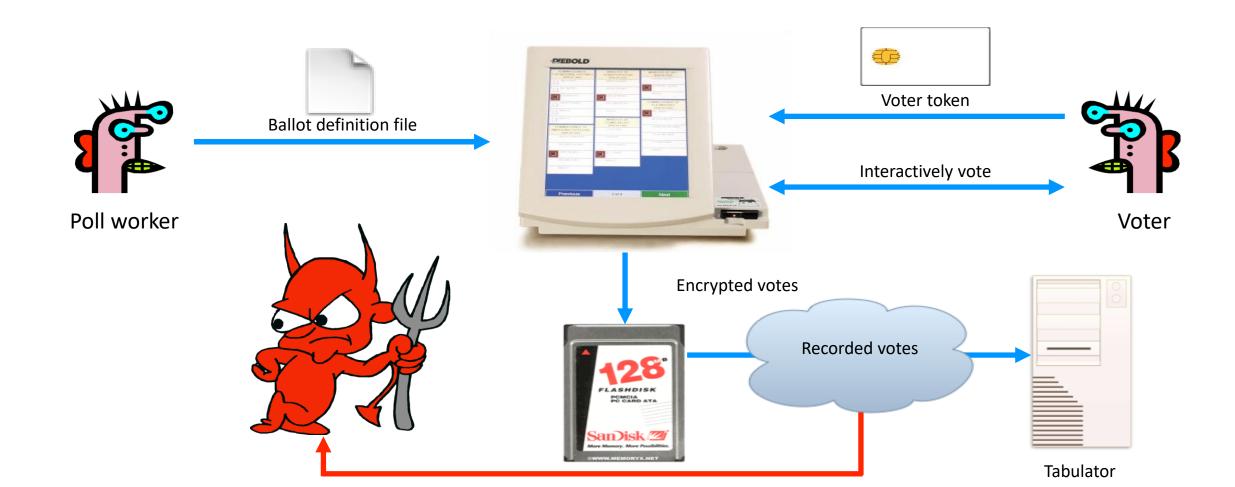
Problem: Encryption key ("F2654hD4") hard-coded into the software since (at least) 1998. Votes stored in the order cast.

Example attack: A poll worker could determine how voters vote.



Problem: When votes transmitted to tabulator over the Internet or a dialup connection, they are decrypted first; the cleartext results are sent the tabulator.

Example attack: A sophisticated outsider could determine how voters vote.



TOWARDS DEFENSES

Approaches to Security

- Prevention
 - Stop an attack
- Detection
 - Detect an ongoing or past attack
- Response and Resilience
 - Respond to / recover from attacks

The threat of a response may be enough to deter some attackers

Whole System is Critical

- Securing a system involves a whole-system view
 - Cryptography
 - Implementation
 - People
 - Physical security
 - Everything in between
- This is because "security is only as strong as the weakest link," and security can fail in many places
 - No reason to attack the strongest part of a system if you can walk right around it.

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Whole System is Critical



Attacker's Asymmetric Advantage



Attacker's Asymmetric Advantage



- Attacker only needs to win in one place
- Defender's response: Defense in depth

From Policy to Implementation

- After you've figured out what security means to your application, there are still challenges:
 - Requirements bugs and oversights
 - Incorrect or problematic goals
 - Design bugs and oversights
 - Poor use of cryptography
 - Poor sources of randomness
 - •
 - Implementation bugs and oversights
 - Buffer overflow attacks
 - •
 - Is the system usable?

Many Participants

- Many parties involved
 - System developers
 - Companies deploying the system
 - The end users
 - The adversaries (possibly one of the above)
- Different parties have different goals
 - System developers and companies may wish to optimize cost
 - End users may desire security, privacy, and usability
 - Side question: Do system developers / companies really understand the needs and values of all their users? Or all stakeholders who might be impacted by the system?
 - But the relationship between these goals is quite complex (e.g., will customers choose features or security?)

Better News

- There are a lot of defense mechanisms
 - We'll study some, but by no means all, in this course
- It's important to understand their limitations
 - "If you think cryptography will solve your problem, then you don't understand cryptography... and you don't understand your problem"
 - -- Bruce Schneier