CSE 484 / CSE M 584: Computer Security and Privacy

Software Security: Buffer Overflow Attacks (continued)

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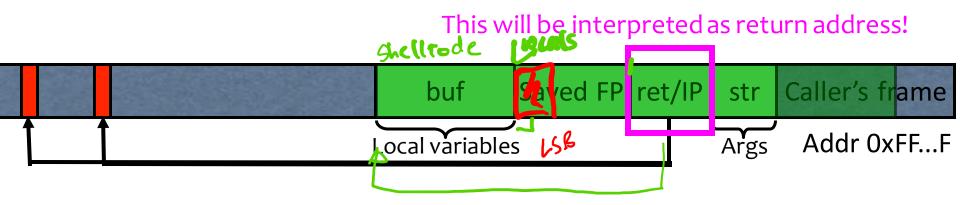
Thanks to Dan Boneh, Dieter Gollmann, Dan Halperin, Yoshi Kohno, Ada Lerner, John Manferdelli, John Mitchell, Vitaly Shmatikov, Bennet Yee, and many others for sample slides and materials ...

Announcements

- Ethics form due today (11:59pm)!
- First research reading (584M) due tomorrow (Thursday)!
- Lab 1 sign-up is now live!
 - See email to course mailing list
 - See Ed discussion board for groups w/ access

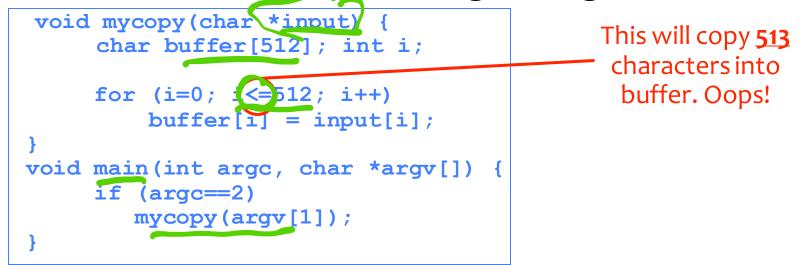
Last Time: Basic Buffer Overflows

- If a string longer than 126 bytes is copied into buffer, it will overwrite adjacent stack locations.

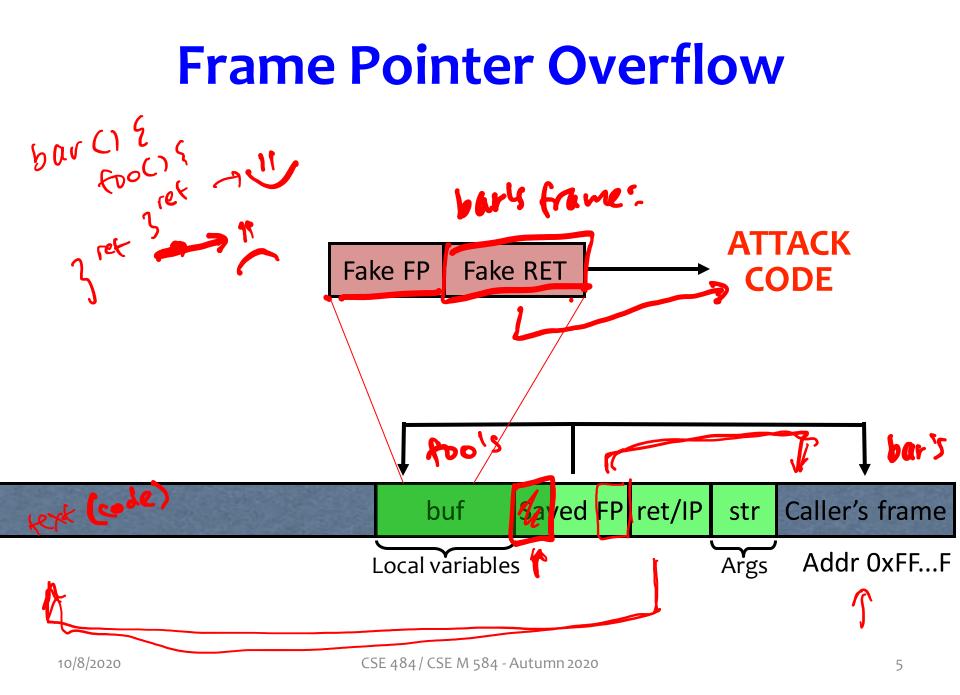


What About This?

• Home-brewed range-checking string copy

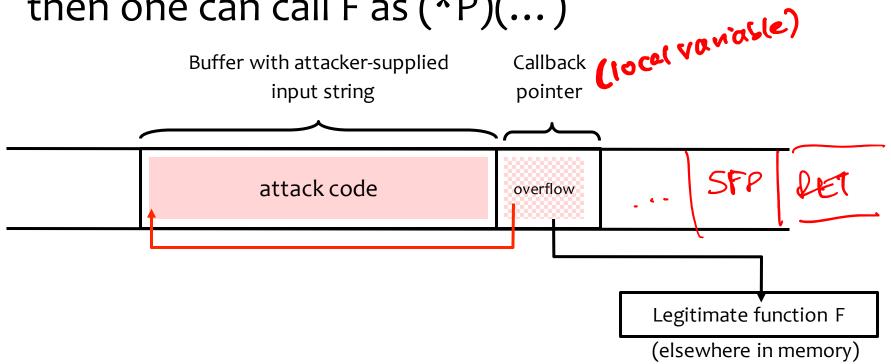


• 1-byte overflow: can't change RET, but can change pointer to previous stack frame...



Another Variant: Function Pointer Overflow

 C uses function pointers for callbacks: if pointer to F is stored in memory location P, then one can call F as (*P)(...)



Other Overflow Targets

• Format strings in C

– We'll walk through this one today

- Heap management structures used by malloc()
 - More details in section next week

 These are all attacks you can look forward to in Lab #1 ⁽²⁾

Variable Arguments in C

- In C, can define a function with a variable number of arguments
 - Example: void printf(const char* format, ...)
- Examples of usage: If format smig

printf("hello, world"): printf('length of (%s) = %d)n", str, str.length()); printf("unable to open file descriptor %d)n", fd);

Format specification encoded by special % characters

%d,%i,%o,%u,%x,%X – integer argument %s – string argument %p – pointer argument (void *) Several others

Format Strings in C

• Proper use of printf format string:

int foo = 1234;
printf("foo = %d in decimal, %X in hex",foo, (p);

This will print:

foo = 1234 in decimal, 4D2 in hex

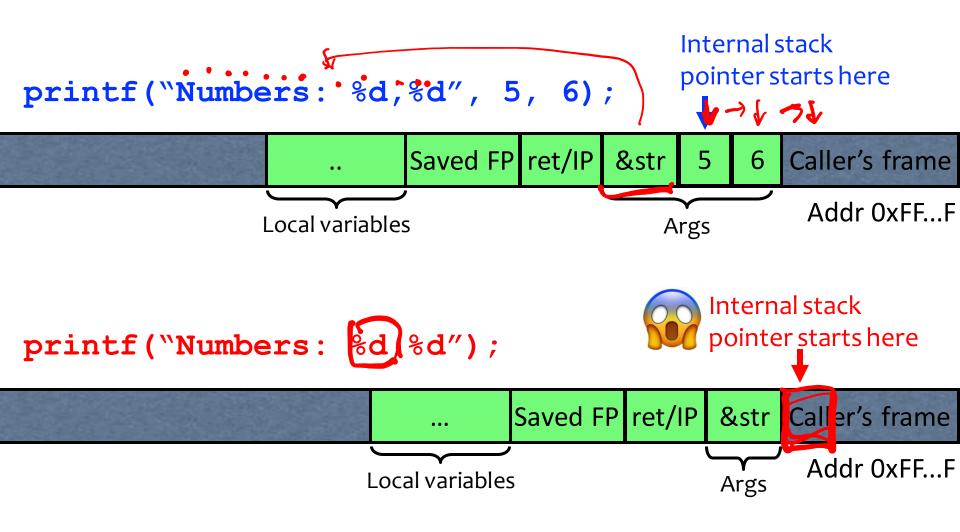
Sloppy use of printf format string:
 Char buf[14] = "Helle, world!"; ceal What happens if buffer contains format symbols
 printf(buf);
 // should've used printf("%s", buf);

Implementation of Variable Args

 Special functions va_start, va_arg, va_end compute arguments at run-time

```
void printf(const char* format, ...)
     int i; char c; char* s; double d;
     va list ap; \checkmark declare an "argument pointer" to a variable arg list */
     va start(ap, format); /* initialize arg pointer using last known arg */
     for (char* p = format; *p != \ 0'; p++) {
                                                       printf has an internal
       if (*p == `%') {
                                                       stack pointer
          switch (*++p) {
             case 'd':
               i = va arg(ap, int); break;
             case 's':
               s = va_arg(ap, char*); break;
             case 'c':
               c = va arg(ap, char); break;
             ... /* etc. for each % specification */
     . . .
     va end(ap); /* restore any special stack manipulations */
}
```

Closer Look at the Stack



Format Strings in C

If the buffer contains format symbols starting with %, the location pointed to by printf's internal stack pointer will be interpreted as an argument of printf.

This can be exploited to move printf's internal stack pointer!

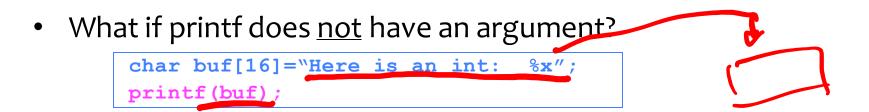
Sloppy use of printf format string: Wh contain the string of the string o

What happens if buffer contains format symbols starting with % ???

Viewing Memory

• %x format symbol tells printf to output data on stack

printf("Here is an int: %x",i);



• Or what about:

char buf[16]="Here is a string: %s";
printf(buf);

Viewing Memory

• %x format symbol tells printf to output data on stack

printf("Here is an int: %x",i);

• What if printf does <u>not</u> have an argument?

```
char buf[16]="Here is an int: %x";
printf(buf);
```

- Stack location pointed to by printf's internal stack pointer will be interpreted as an int. (What if crypto key, password, ...?)
- Or what about:

```
char buf[16]="Here is a string: %s";
printf(buf);
```

 Stack location pointed to by printf's internal stack pointer will be interpreted as a pointer to a string

Writing Stack with Format Strings

of characters that have been printed

printf("Overflow this!%n",&myVar ;
- Argument of printf is interpeted as destination address

- This writes 14 into myVar ("Overflow this!" has 14 characters)
- What if printf does <u>not</u> have an argument?

char buf[16]="Overflow this!%n";
printf(buf);

 Stack location pointed to by printf's internal stack pointer will be interpreted as address into which the number of characters will be written.

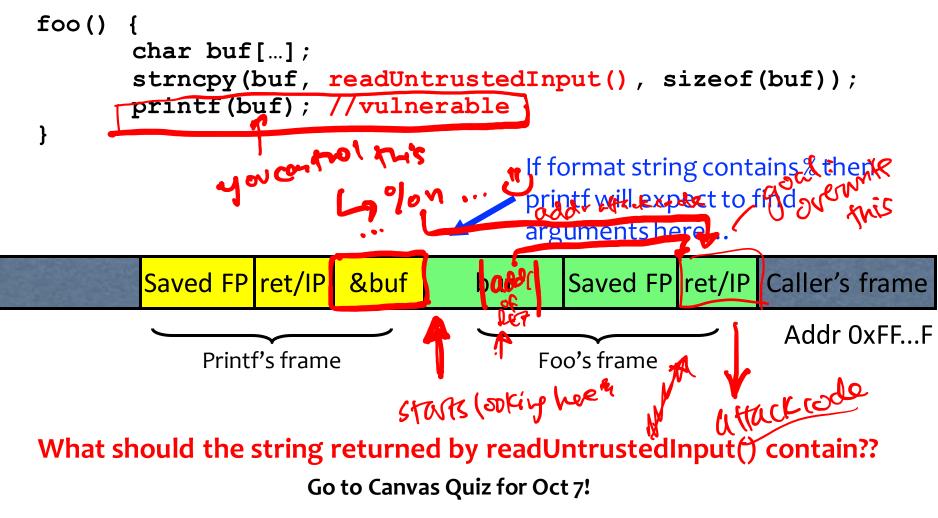
Summary of Printf Risks

• Printf takes a variable number of arguments

– E.g., printf("Here's an int: %d", 10);

- Assumptions about input can lead to trouble
 - E.g., printf(buf) when buf="Hello world" versus when buf="Hello world %d" % & %
 - Can be used to advance printf's internal stack pointer
 - Can read memory
 - E.g., printf("%x") will print in hex format whatever printf's internal stack pointer is pointing to at the time
 - Can write memory
 - E.g., printf("Hello%n"); will write "5" to the memory location specified by whatever printf's internal SP is pointing to at the time

How Can We Attack This?



Recommended Reading

• It will be hard to do Lab 1 without:

- Reading (see course schedule):

- Smashing the Stack for Fun and Profit
- Exploiting Format String Vulnerabilities

-Attending section this week and next