CSE 484 / CSE M 584: Computer Security and Privacy

Usable Security

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Thanks to Dan Boneh, Dieter Gollmann, Dan Halperin, Yoshi Kohno, Ada Lerner, John Manferdelli, John Mitchell, Vitaly Shmatikov, Bennet Yee, and many others for sample slides and materials ...

Admin

- Lab 2 due today
- Homework 3 out, due Dec 4
- There will be a Lab 3 (it is easier than 1+2)
 - Smart home security, more in section next week
- No class Wednesday or Friday this week (Thanksgiving)

Importance of Usability in Security

- Why is usability important?
 - People are the critical element of any computer system
 - People are the reason computers exist in the first place
 - Even if it is <u>possible</u> for a system to protect against an adversary, people may use the system in other, <u>less secure</u> ways

Usable Security Roadmap

- 3 case studies
 - HTTPS indicators + SSL warnings
 - Phishing
 - Password managers
- Step back: root causes of usability problems, and how to address

Case Study #1: Browser HTTPS Indicators

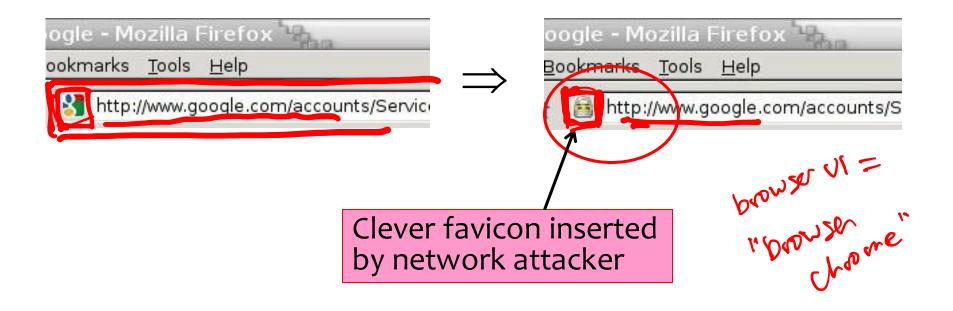
- Design question 1: How to indicate encrypted connections to users?
- Design question 2: How to alert the user if a site's SSL certificate is untrusted?
 - You discussed this in section a couple weeks ago

The Lock Icon



- Goal: identify secure connection
 - SSL/TLS is being used between client and server to protect against active network attacker
- Lock icon should only be shown when the page is secure against network attacker
 - Semantics subtle and not widely understood by users
 - Whose certificate is it??
 - Problem in user interface design

Will You Notice?



Do These Indicators Help? (2007)

- "The Emperor's New Security Indicators"
 - http://www.usablesecurity.org/emperor/emperor.pdf

	Group					
Score First chose not to enter password	1	2	3	$1 \cup 2$	Total	
0 upon noticing HITPS absent	0 0%	0 0%	0 0%	0 0%	0 0%	
1 after site-authentication image removed	•0 0%	0 0%	2 9%	0 0%	2 4%	
2 after warning page	8 47%	5 29%	12 55%	13 37%	25 44%	
3never (always logged in)	10 53%	12 71%	8 36%	22 63%	30 53%	
Total	18	17	22	35	57	

Lesson:

Users don't notice the absence of indicators!

Newer Versions of Chrome

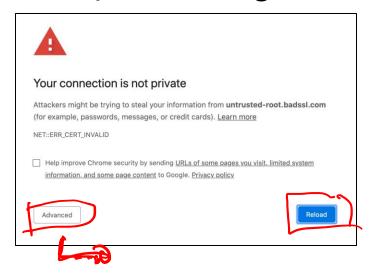
c. 2017

2020

- mail.google.com/mail/u/0/#inbox
- Not Secure http-password.badssl.com

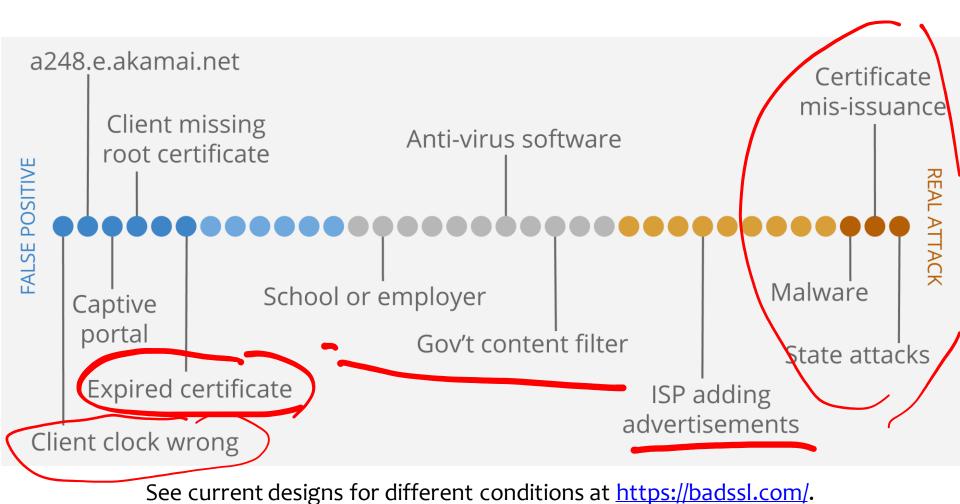
Case Study #1: Browser HTTPS Indicators

- Design question 1: How to indicate encrypted connections to users?
- **Design question 2:** How to alert the user if a site's SSL certificate is untrusted?
 - You discussed this in section a couple weeks ago
 - Recall: Opinionated design





Challenge: Meaningful Warnings

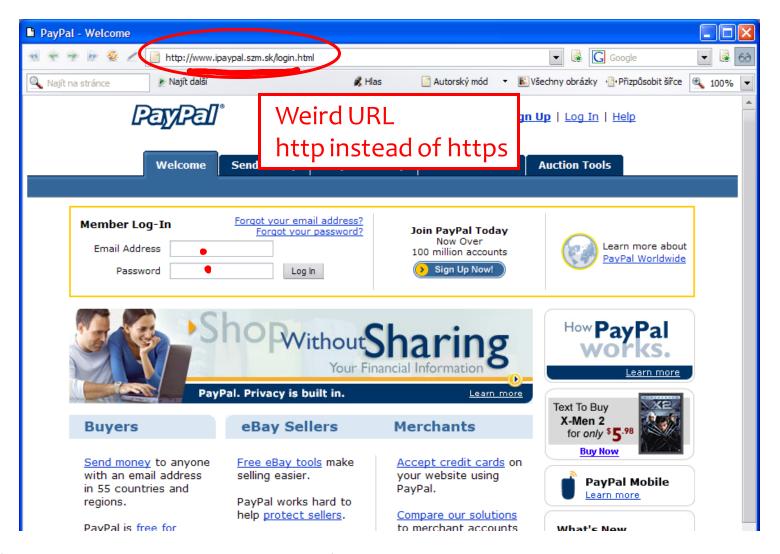


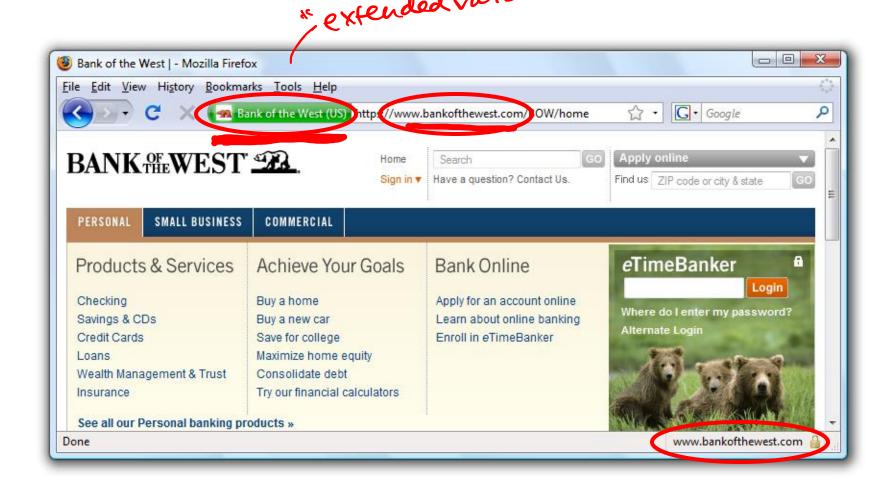


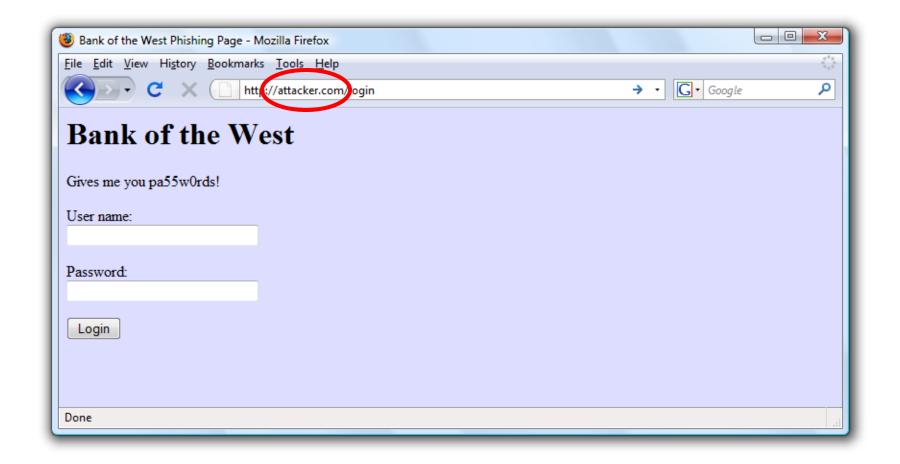
Case Study #2: Phishing

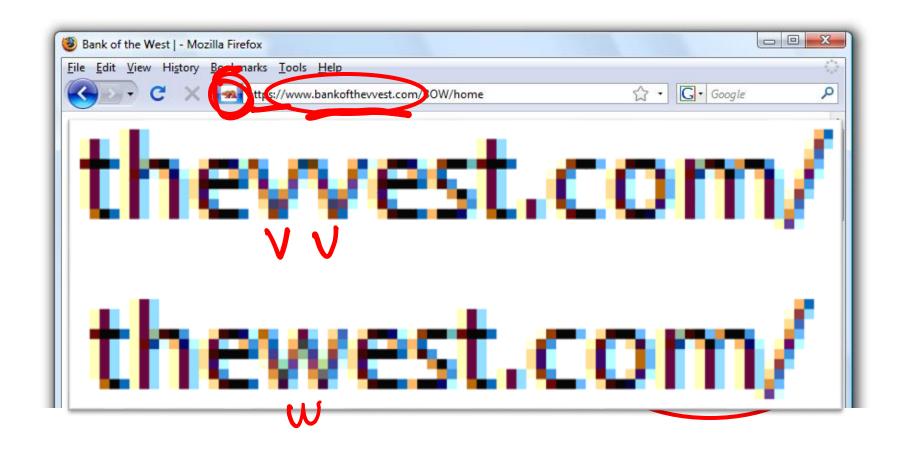
 Design question: How do you help users avoid falling for phishing sites?

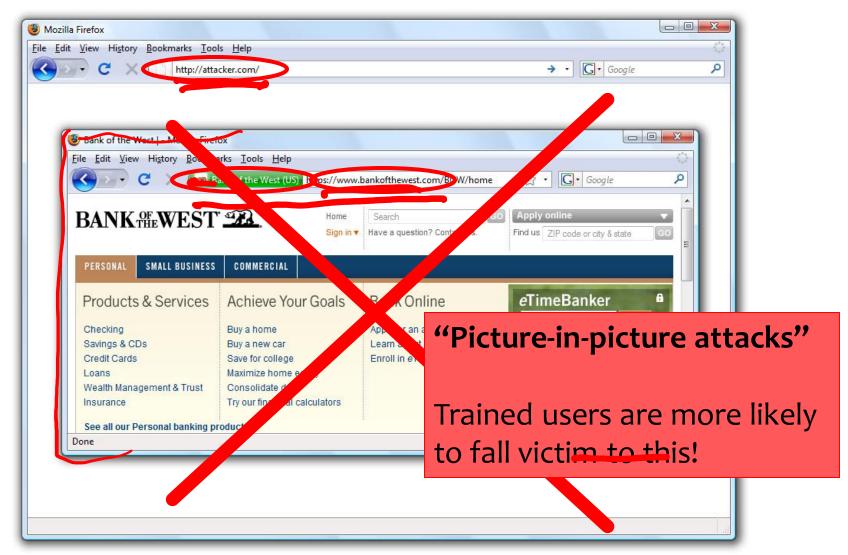
A Typical Phishing Page



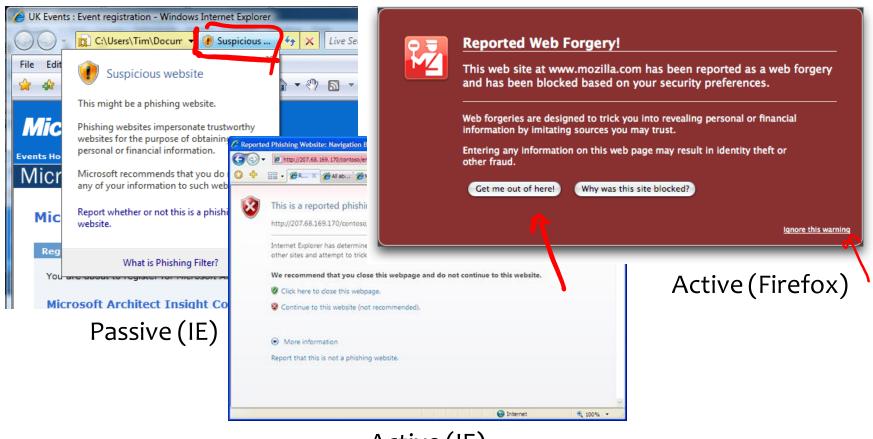








Phishing Warnings (2008)

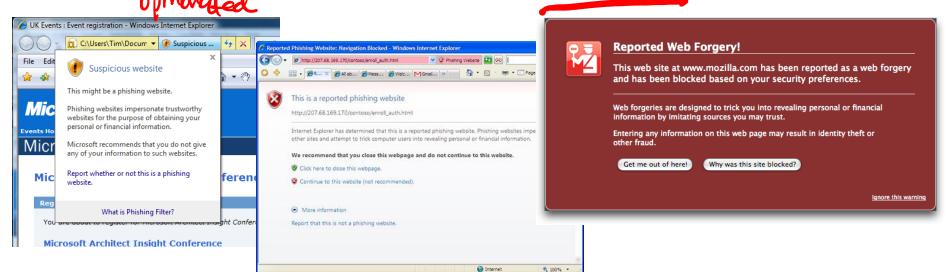


Active (IE)

Active vs. Passive Warnings

- Active warnings significantly more effective
 - Passive (IE): 100% clicked, 90% phished
 - Active (IE): 95% clicked, 45% phished

Active (Firefox): 100% clicked, 0% phished

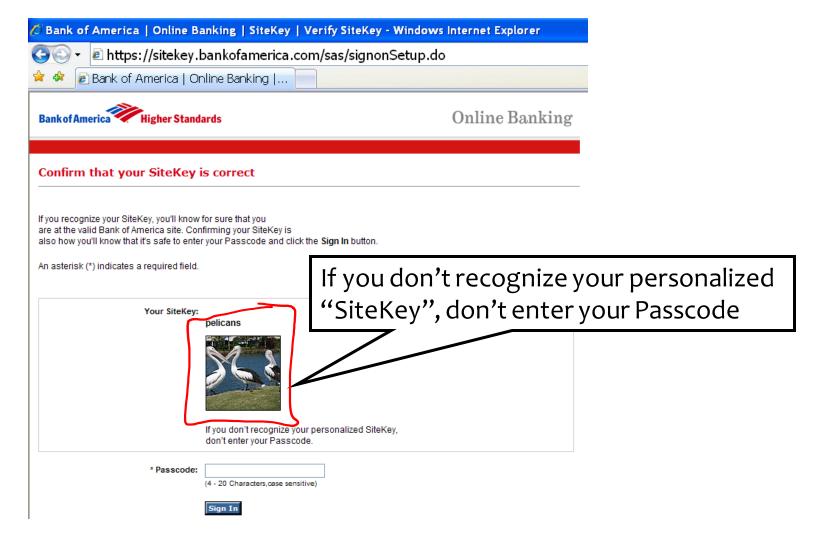


Passive (IE)

Active (IE)

Active (Firefox)

FYI: Site Authentication Image

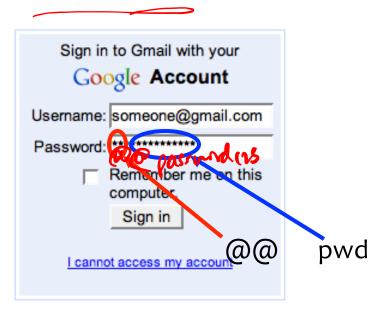


Case Study #3: Password Managers

- Password managers handle creating and "remembering" strong passwords
- Potentially:
 - Easier for users
 - More secure
- Early examples:
 - PwdHash (Usenix Security 2005)
 - Password Multiplier (WWW 2005)

PwdHash

Password Multiplier





@@ in front of passwords
to protect; or F2
sitePwd = Hash(pwd,domain)

Prevent phishing attacks

Activate with Alt-P or double-click

sitePwd = Hash(username, pwd, domain)

Both solutions target simplicity and transparency.

Usability Testing

- Are these programs usable? If not, what are the problems?
- Approaches for evaluating usability:
 - Usability inspection (no users)
 - Cognitive walkthroughs
 - Heuristic evaluation
 - User study
 - Controlled experiments
 - Real usage

Task Completion Results

	Success	Potentially Causing Security Exposures								
		Dangerous	Failures							
_		Success	Failure	Failure False Completion						
PwdHash										
Log In	48%	44%	8%	0%	N/A					
Migrate Pwd	42%	35%	11%	11%	N/A					
Remote Login	27%	42%	31%	0%	N/A					
Update Pwd	19%	65%	8%	8%	N/A					
Second Login	52%	28%	4%	0%	16%					
	Password Multiplier									
Log In	48%	44%	8%	0%	N/A					
Migrate Pwd	16%	32%	28%	20%	N/A					
Remote Login	N/A	N/A	N/A	N/A	N/A					
Update Pwd	16%	4%	44%	28%	N/A					
Second Login	16%	4%	16%	0%	16%					

Problem: Mental Model

- Users seemed to have misaligned mental models
 - Not understand that one needs to put "@@" before each password to be protected.
 - Think different passwords generated for each session.
 - Think successful when were not.
 - Not know to click in field before Alt-P.
 - Don't understand what's happening: "Really, I don't see how my password is safer because of two @'s in front"

Problem: Transparency

- Unclear to users whether actions successful or not.
 - Should be obvious when plugin activated.
 - Should be obvious when password protected.
- Users feel that they should be able to know their own password.

Problem: Dangerous Errors

- Tendency to try all passwords
 - A poor security choice phishing site could collect many passwords!
 - May make the use of PwdHash or Password Multiplier worse than not using any password manager.
- Usability problem leads to security vulnerabilities.
 - Theme in course: sometimes things designed to increase security can also increase other risks

Root Causes? How to Improve?

```
- you aren't your user
 - mot assurptions?
  -security vs. converience
  - people vant trije to "just nork" ] I design challenge
   - limited wreat models
   - accessibility / not all was one the same
```

Stepping Back: Root Causes?

- Computer systems are complex; users lack intuition
- Users in charge of managing own devices
 - Unlike other complex systems, like healthcare or cars.
- Hard to gauge risks
 - "It won't happen to me!"
- Annoying, awkward, difficult
- Social issues
 - Send encrypted emails about lunch?...

How to Improve?

- Security education and training
- Help users build accurate mental models
- Make security invisible
- Make security the least-resistance path
- ?

Beyond Specific Tools: Different User Groups

- Not all users are the same!
- Designing for one group of users, or "generic" users, may leads to dangerous failures or reasons that people will not use security tools
- Examples from (qualitative) research at UW:
 - Journalists (most sources are not like Snowden!)
 - Refugees in US (security measures may embed US cultural assumptions!)