CSE 484 / CSE M 584: Computer Security and Privacy

Anonymity

Spring 2019

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Admin

- **Homework #3**: Due Friday (May 31)
- **Final Project Checkpoint #2**: Due Friday (May 31)
- **Lab #3**: Due next Friday (June 7)
- Next week (week of June 3):
  - No section on June 6
  - No class on June 7
"On the Internet, nobody knows you're a dog."
Privacy on Public Networks

• Internet is designed as a public network
  – Machines on your LAN may see your traffic, network routers see all traffic that passes through them

• Routing information is public
  – IP packet headers identify source and destination
  – Even a passive observer can figure out who is talking to whom

• Encryption does not hide identities
  – Encryption hides payload, but not routing information
  – Even IP-level encryption (tunnel-mode IPSec/ESP) reveals IP addresses of IPSec gateways

• Modern web: Accounts, web tracking, etc. …
Questions

**Q1:** What is anonymity?

**Q2:** Why might people *want* anonymity on the Internet?

**Q3:** Why might people *not want* anonymity on the Internet?
What is Anonymity?

• Anonymity is the state of being not identifiable within a set of subjects
  – You cannot be anonymous by yourself!
    • Big difference between anonymity and confidentiality
  – Hide your activities among others’ similar activities

• Unlinkability of action and identity
  – For example, sender and email he/she sends are no more related after observing communication than before

• Unobservability (hard to achieve)
  – Observer cannot even tell whether a certain action took place or not
Applications of Anonymity (I)

• Privacy
  – Hide online transactions, Web browsing, etc. from intrusive governments, marketers and archivists

• Untraceable electronic mail
  – Corporate whistle-blowers
  – Political dissidents
  – Socially sensitive communications (online AA meeting)
  – Confidential business negotiations

• Law enforcement and intelligence
  – Sting operations and honeypots
  – Secret communications on a public network
Applications of Anonymity (II)

• Digital cash
  – Electronic currency with properties of paper money (online purchases unlinkable to buyer’s identity)

• Anonymous electronic voting

• Censorship-resistant publishing
Part 1: Anonymity in Datasets
A Face Is Exposed for AOL Searcher No. 4417749

By MICHAEL BARBARO and TOM ZELLER Jr.; Saul Hansell contributed reporting for this article.
Published: August 9, 2006

Buried in a list of 20 million Web search queries collected by AOL and recently released on the Internet is user No. 4417749. The number was assigned by the company to protect the searcher's anonymity, but it was not much of a shield.

No. 4417749 conducted hundreds of searches over a three-month period on topics ranging from "numb fingers" to "60 single men" to "dog that urinates on everything."

And search by search, click by click, the identity of AOL user No. 4417749 became easier to discern. There are queries for "landscapers in Lilburn, Ga," several people with the last name Arnold and "homes sold in shadow lake subdivision gwinnett county georgia."

It did not take much investigating to follow that data trail to Thelma Arnold, a 62-year-old widow who lives in Lilburn, Ga., frequently researches her friends' medical ailments and loves her three dogs. "Those are my searches," she said, after a reporter read part of the list to her.
How to release an anonymous dataset?

- Possible approach: remove identifying information from datasets?

Massachusetts medical+voter data [Sweeney 1997]

Figure 1 Linking to re-identify data
k-Anonymity

Each person contained in the dataset cannot be distinguished from at least k-1 others in the data.

Doesn’t work for high-dimensional datasets (which tend to be sparse)

<table>
<thead>
<tr>
<th>Name</th>
<th>Age</th>
<th>Gender</th>
<th>State of domicile</th>
<th>Religion</th>
<th>Disease</th>
</tr>
</thead>
<tbody>
<tr>
<td>*</td>
<td>20 &lt; Age ≤ 30</td>
<td>Female</td>
<td>Tamil Nadu</td>
<td>*</td>
<td>Cancer</td>
</tr>
<tr>
<td>*</td>
<td>20 &lt; Age ≤ 30</td>
<td>Female</td>
<td>Kerala</td>
<td>*</td>
<td>Viral infection</td>
</tr>
<tr>
<td>*</td>
<td>20 &lt; Age ≤ 30</td>
<td>Female</td>
<td>Tamil Nadu</td>
<td>*</td>
<td>TB</td>
</tr>
<tr>
<td>*</td>
<td>20 &lt; Age ≤ 30</td>
<td>Male</td>
<td>Karnataka</td>
<td>*</td>
<td>No illness</td>
</tr>
<tr>
<td>*</td>
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<td>Female</td>
<td>Kerala</td>
<td>*</td>
<td>Heart-related</td>
</tr>
<tr>
<td>*</td>
<td>20 &lt; Age ≤ 30</td>
<td>Male</td>
<td></td>
<td></td>
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<td>Age ≤ 20</td>
<td>Male</td>
<td>Kerala</td>
<td>*</td>
<td>Viral infection</td>
</tr>
</tbody>
</table>
Differential Privacy

• **Setting:** Trusted party has a database
• **Goal:** allow queries on the database that are useful but preserve the privacy of individual records
• **Differential privacy intuition:** add noise so that an output is produced with similar probability whether any single input is included or not
• **Privacy of the computation, not of the dataset**
Part 2: Anonymity in Communication
Chaum’s Mix

• Early proposal for anonymous email

• Public key crypto + trusted re-mailer (Mix)
  – Untrusted communication medium
  – Public keys used as persistent pseudonyms

• Modern anonymity systems use Mix as the basic building block
Basic Mix Design

Adversary knows all senders and all receivers, but cannot link a sent message with a received message.
Anonymous Return Addresses

M includes $\{K_1, A\}_{pk(mix)}$, $K_2$ where $K_2$ is a fresh public key

Response MIX

Secrecy without authentication (good for an online confession service 😊)
Mix Cascades and Mixnets

• Messages are sent through a sequence of mixes
  • Can also form an arbitrary network of mixes ("mixnet")
• Some of the mixes may be controlled by attacker, but even a single good mix ensures anonymity
• Pad and buffer traffic to foil correlation attacks
Disadvantages of Basic Mixnets

• Public-key encryption and decryption at each mix are computationally expensive
• Basic mixnets have high latency
  – OK for email, not OK for anonymous Web browsing
• Challenge: low-latency anonymity network
Another Idea: Randomized Routing

• Hide message source by routing it randomly
  – Popular technique: Crowds, Freenet, Onion routing

• Routers don’t know for sure if the apparent source of a message is the true sender or another router
Onion Routing

- Sender chooses a random sequence of routers
  - Some routers are honest, some controlled by attacker
  - Sender controls the length of the path
• Routing info for each link encrypted with router’s public key
• Each router learns only the identity of the next router
Tor

• Second-generation onion routing network
  – http://tor.eff.org
  – Developed by Roger Dingledine, Nick Mathewson and Paul Syverson
  – Specifically designed for low-latency anonymous Internet communications
• Running since October 2003
• “Easy-to-use” client proxy
  – Freely available, can use it for anonymous browsing
Tor Circuit Setup (1)

- Client proxy establishes a symmetric session key and circuit with Onion Router #1
Tor Circuit Setup (2)

- Client proxy extends the circuit by establishing a symmetric session key with Onion Router #2
  - Tunnel through Onion Router #1
Tor Circuit Setup (3)

• Client proxy extends the circuit by establishing a symmetric session key with Onion Router #3
  – Tunnel through Onion Routers #1 and #2
Using a Tor Circuit

- Client applications connect and communicate over the established Tor circuit.
Tor Management Issues

• Many applications can share one circuit
  – Multiple TCP streams over one anonymous connection
• Tor router doesn’t need root privileges
  – Encourages people to set up their own routers
  – More participants = better anonymity for everyone
• Directory servers
  – Maintain lists of active onion routers, their locations, current public keys, etc.
  – Control how new routers join the network
    • “Sybil attack”: attacker creates a large number of routers
  – Directory servers’ keys ship with Tor code
Location Hidden Service

- **Goal:** deploy a server on the Internet that anyone can connect to *without knowing where it is or who runs it*
- Accessible from anywhere
- Resistant to censorship
- Can survive a full-blown DoS attack
- Resistant to physical attack
  - Can’t find the physical server!
Creating a Location Hidden Server

Server creates circuits to "introduction points"

Server gives intro points’ descriptors and addresses to service lookup directory

Client obtains service descriptor and intro point address from directory

Introduction Points

Client Alice

Service Lookup Server

Bob's Service
Using a Location Hidden Server

Client creates a circuit to a “rendezvous point”

Rendezvous Point

Client sends address of the rendezvous point and any authorization, if needed, to server through intro point

Rendezvous point splices the circuits from client & server

If server chooses to talk to client, connect to rendezvous point

Client Alice

Server Bob

Introduction Points
Is Tor Perfect?

• **Q:** What can “go wrong” with the use of Tor?
Issues and Notes of Caution

• Passive traffic analysis
  – Infer from network traffic who is talking to whom
  – To hide your traffic, must carry other people’s traffic!

• Active traffic analysis
  – Inject packets or put a timing signature on packet flow

• Compromise of network nodes
  – Attacker may compromise some routers
    • Powerful adversaries may compromise “too many”
  – It is not obvious which nodes have been compromised
    • Attacker may be passively logging traffic
  – Better not to trust any individual router
    • Assume that some fraction of routers is good, don’t know which
Issues and Notes of Caution

• Tor isn’t completely effective by itself
  – Tracking cookies, fingerprinting, etc.
  – Exit nodes can see everything!
Issues and Notes of Caution

• The simple act of using Tor could make one a target for additional surveillance
• Hosting an exit node could result in illegal activity coming from your machine