

CSE 484 / CSE M 584: Computer Security and Privacy

Anonymity

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Admin

- **Project Checkpoint #2:** today at 8pm
- **Lab #3:** Friday 8pm
- **Final Project:** Monday 8pm

Privacy on Public Networks

- Internet is designed as a public network
 - Machines on your LAN may see your traffic, network routers see all traffic that passes through them
- Routing information is public
 - IP packet headers identify source and destination
 - Even a passive observer can easily figure out **who is talking to whom**
- Encryption does not hide identities
 - Encryption hides payload, but not routing information
 - Even IP-level encryption (tunnel-mode IPSec/ESP) reveals IP addresses of IPSec gateways

Questions

Q1: What is anonymity?

Q2: Why might people want anonymity on the Internet?

Q3: Why might people **not** want anonymity on the Internet?

Applications of Anonymity (I)

- Privacy
 - Hide online transactions, Web browsing, etc. from intrusive governments, marketers and archivists
- Untraceable electronic mail
 - Corporate whistle-blowers
 - Political dissidents
 - Socially sensitive communications (online AA meeting)
 - Confidential business negotiations
- Law enforcement and intelligence
 - Sting operations and honeypots
 - Secret communications on a public network

Applications of Anonymity (II)

- Digital cash
 - Electronic currency with properties of paper money (online purchases unlinkable to buyer's identity)
- Anonymous electronic voting
- Censorship-resistant publishing

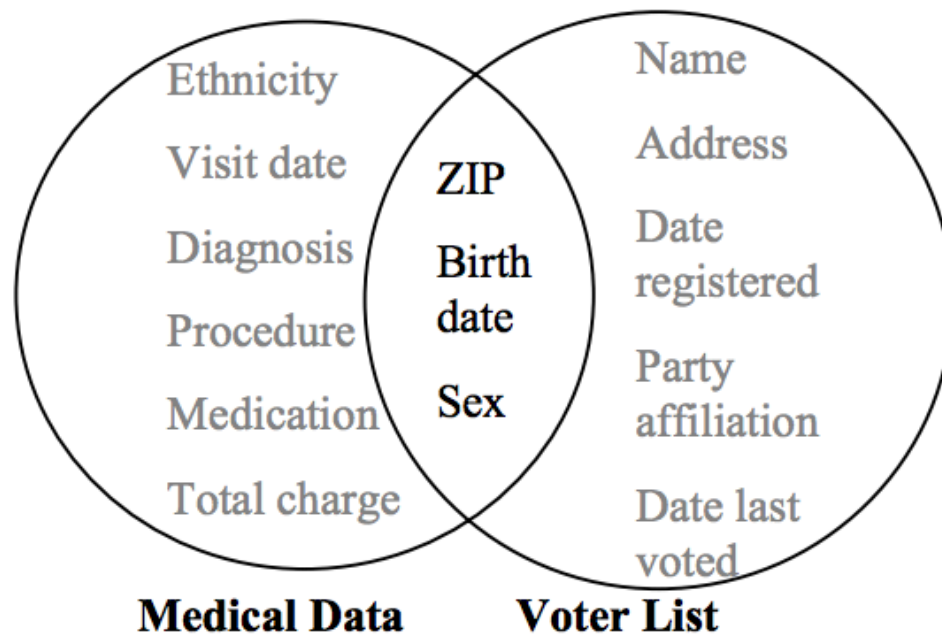
What is Anonymity?

- Anonymity is the state of being not identifiable within a **set of subjects**
 - You cannot be anonymous by yourself!
 - Big difference between anonymity and confidentiality
 - Hide your activities among others' similar activities
- Unlinkability of action and identity
 - For example, sender and email he/she sends are no more related after observing communication than before
- Unobservability (hard to achieve)
 - Observer cannot even tell whether a certain action took place or not

Part 1: Anonymity in Datasets

How to release an anonymous dataset?

- Possible approach: remove identifying information from datasets?



Massachusetts
medical+voter data
[Sweeney 1997]

Figure 1 Linking to re-identify data

k-Anonymity

- Each person contained in the dataset cannot be distinguished from at least $k-1$ others in the data.

Name	Age	Gender	State of domicile	Religion	Disease
*	$20 < \text{Age} \leq 30$	Female	Tamil Nadu	*	Cancer
*	$20 < \text{Age} \leq 30$	Female	Kerala	*	Viral infection
*	$20 < \text{Age} \leq 30$	Female	Tamil Nadu	*	TB
*	$20 < \text{Age} \leq 30$	Male	Karnataka	*	No illness
*	$20 < \text{Age} \leq 30$	Female	Kerala	*	Heart-related
*	$20 < \text{Age} \leq 30$	Male	Karnataka	*	TB
*	$\text{Age} \leq 20$	Male	Kerala	*	Cancer
*	$20 < \text{Age} \leq 30$	Male	Karnataka	*	Heart-related
*	$\text{Age} \leq 20$	Male	Kerala	*	Heart-related
*	$\text{Age} \leq 20$	Male	Kerala	*	Viral infection

Doesn't work for high-dimensional datasets (which tend to be **sparse**)

Differential Privacy

- **Setting:** Trusted party has a database
- **Goal:** allow queries on the database that are useful but preserve the privacy of individual records
- **Differential privacy intuition:** add noise so that an output is produced with similar probability whether any single input is included or not
- Privacy of the computation, not of the dataset

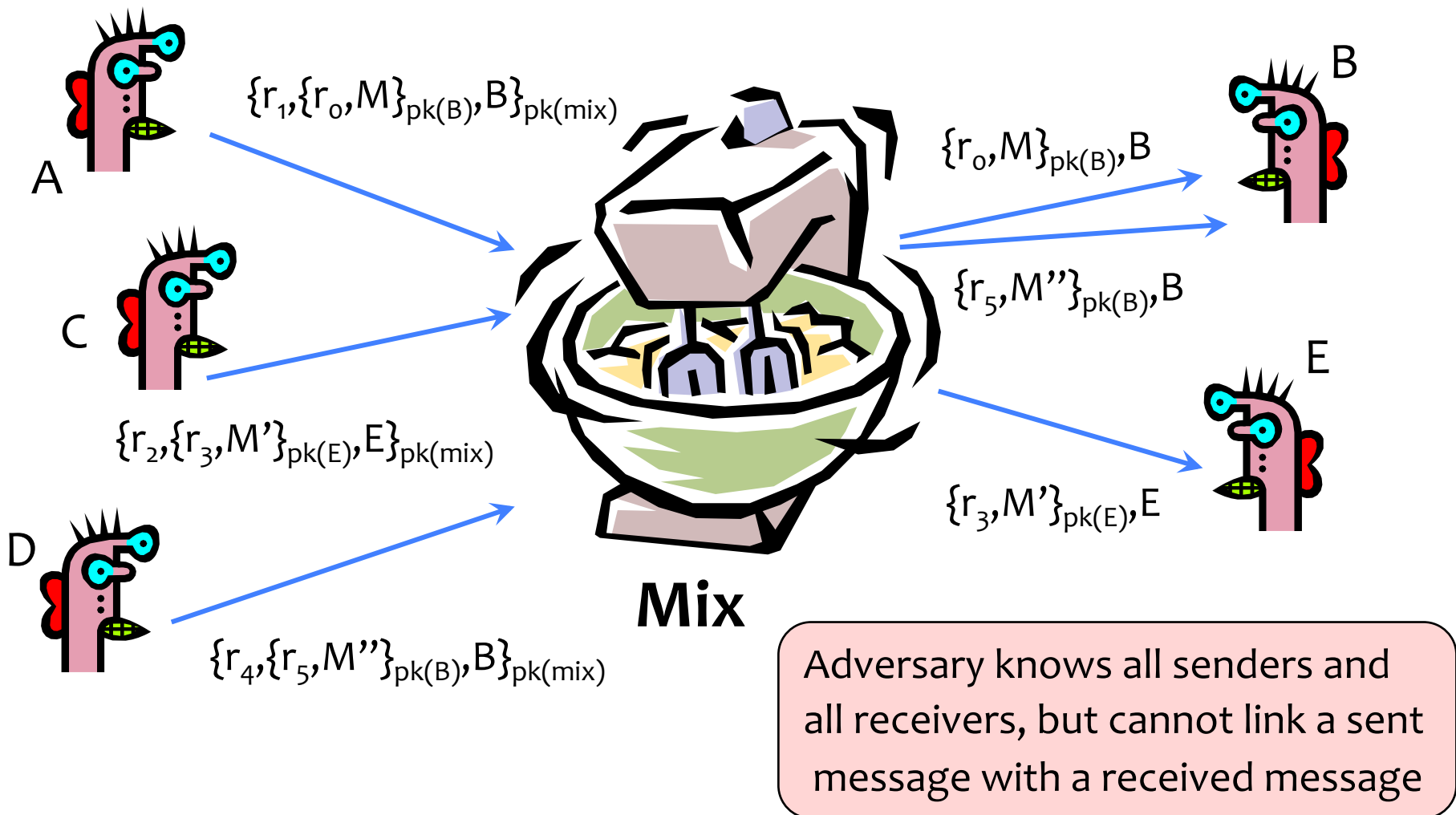
Part 2: Anonymity in Communication

Chaum's Mix

- Early proposal for anonymous email
 - David Chaum. “Untraceable electronic mail, return addresses, and digital pseudonyms”. Communications of the ACM, February 1981.
- Public key crypto + trusted re-mailer (Mix)
 - Untrusted communication medium
 - Public keys used as persistent pseudonyms
- Modern anonymity systems use Mix as the basic building block

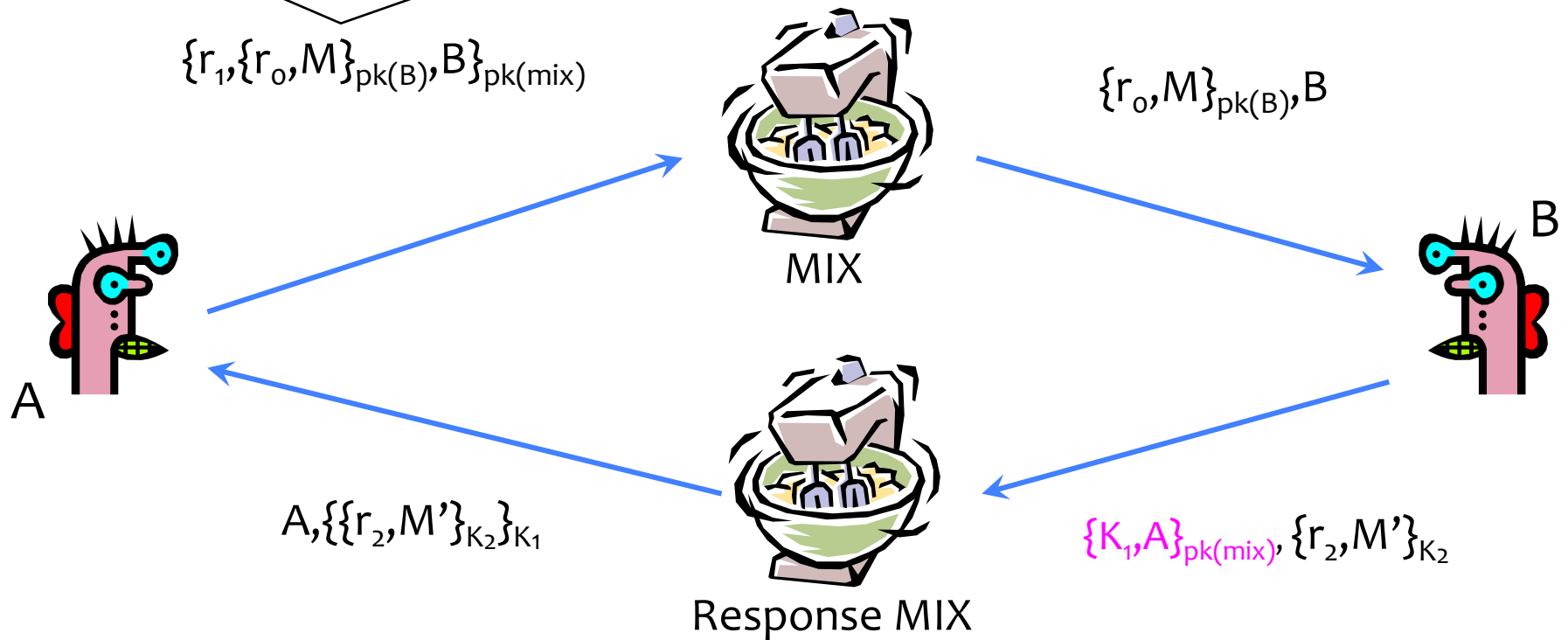
Before spam, people thought anonymous email was a good idea 😊

Basic Mix Design



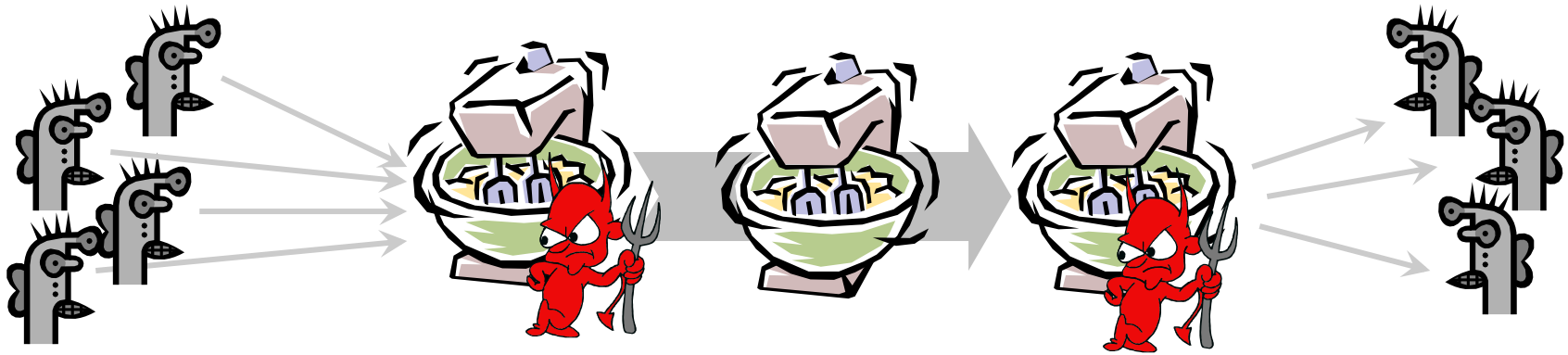
Anonymous Return Addresses

M includes $\{K_1, A\}_{pk(mix)}$, K_2 where K_2 is a fresh public key



Secrecy without authentication
(good for an online confession service 😊)

Mix Cascades and Mixnets

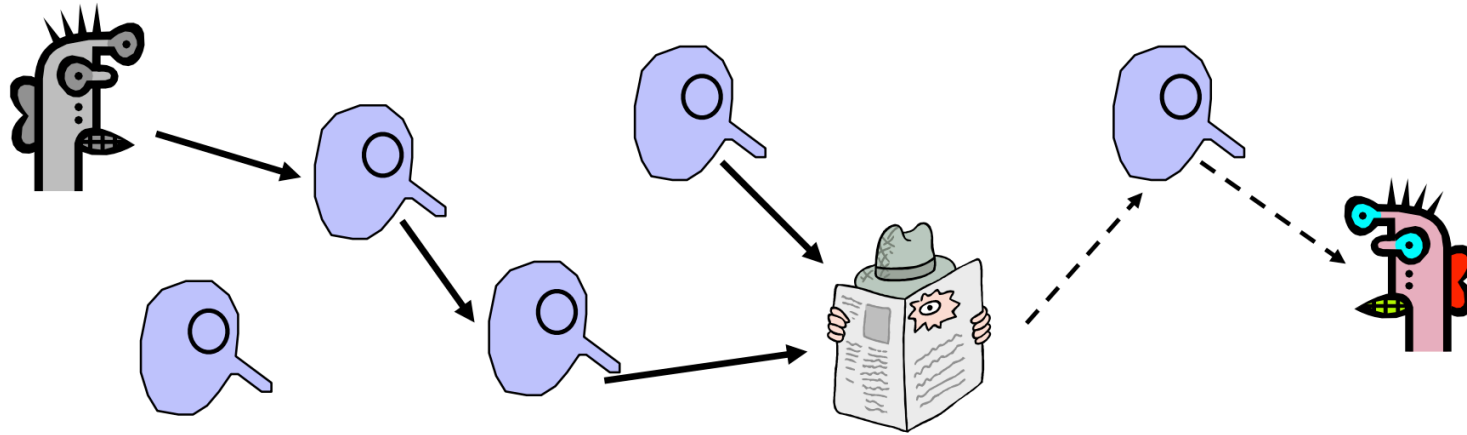


- Messages are sent through a **sequence of mixes**
 - Can also form an arbitrary network of mixes (“mixnet”)
- Some of the mixes may be controlled by attacker, but even a single good mix ensures anonymity
- Pad and buffer traffic to foil correlation attacks

Disadvantages of Basic Mixnets

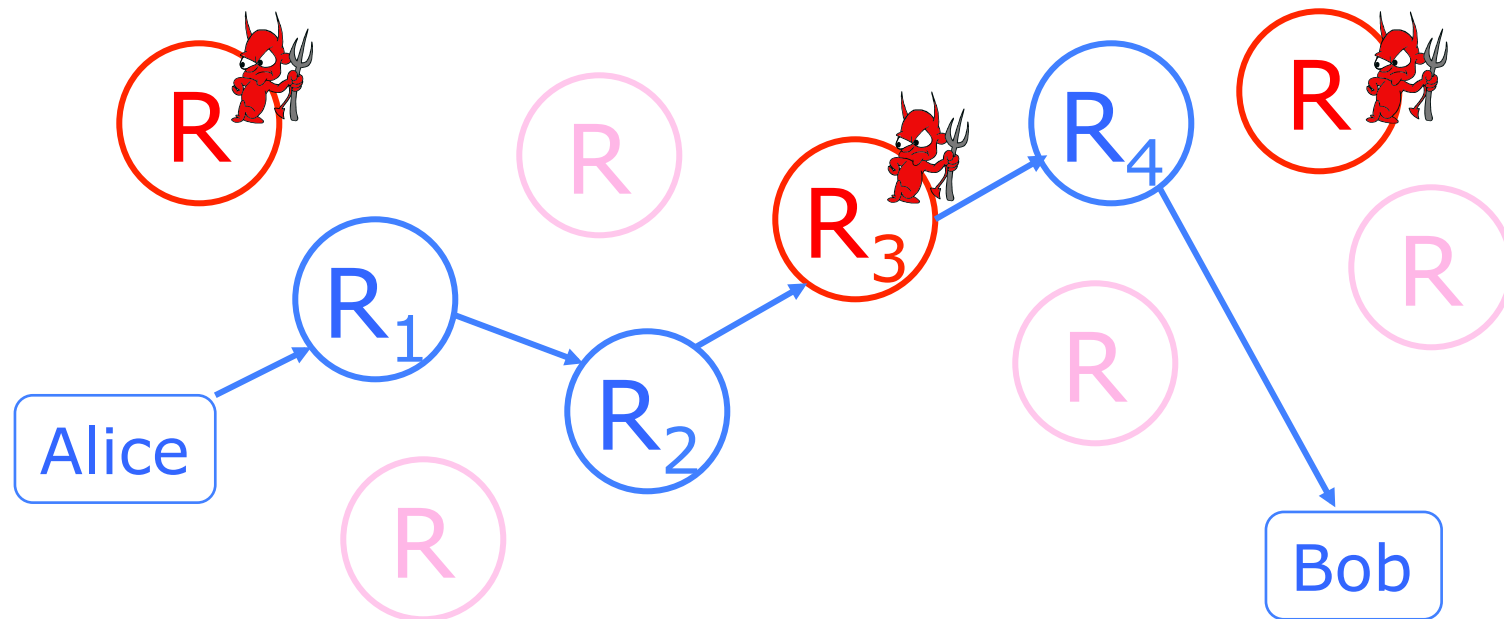
- Public-key encryption and decryption at each mix are computationally expensive
- Basic mixnets have high latency
 - OK for email, not OK for anonymous Web browsing
- Challenge: low-latency anonymity network

Another Idea: Randomized Routing



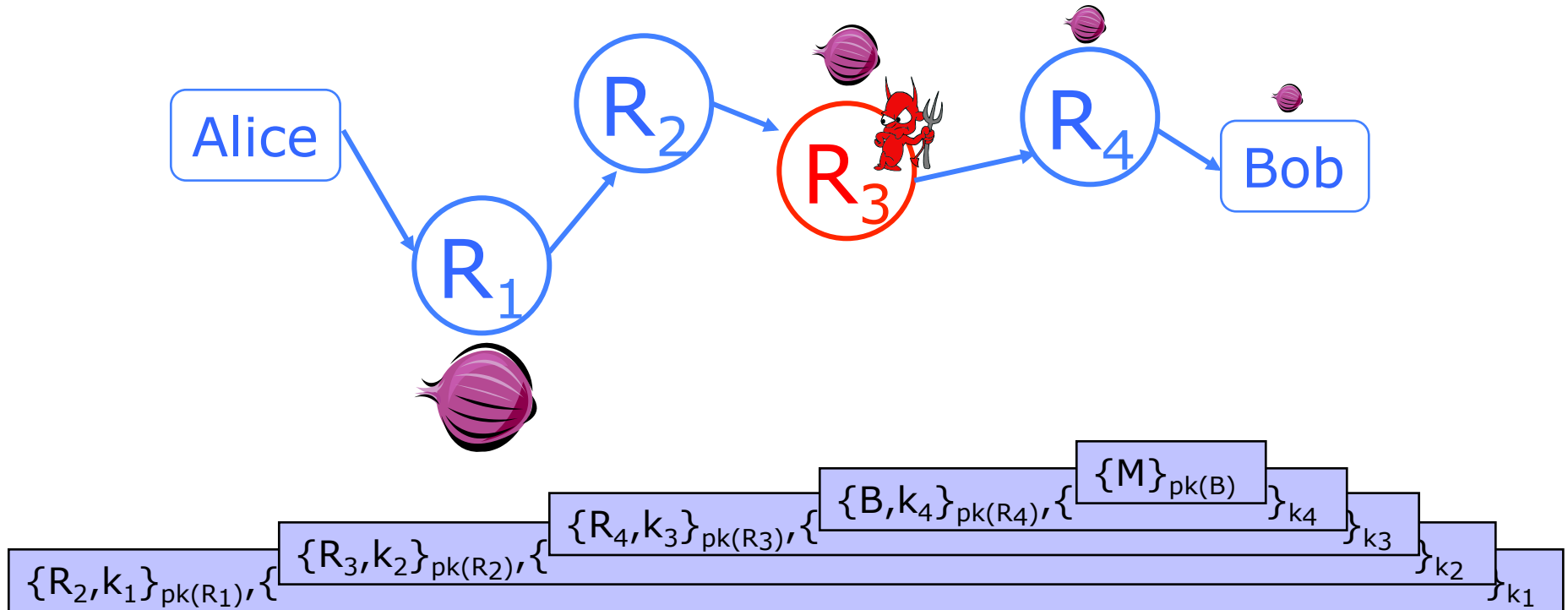
- Hide message source by routing it randomly
 - Popular technique: Crowds, Freenet, Onion routing
- Routers don't know for sure if the apparent source of a message is the true sender or another router

Onion Routing



- Sender chooses a random sequence of routers
 - Some routers are honest, some controlled by attacker
 - Sender controls the length of the path

Route Establishment



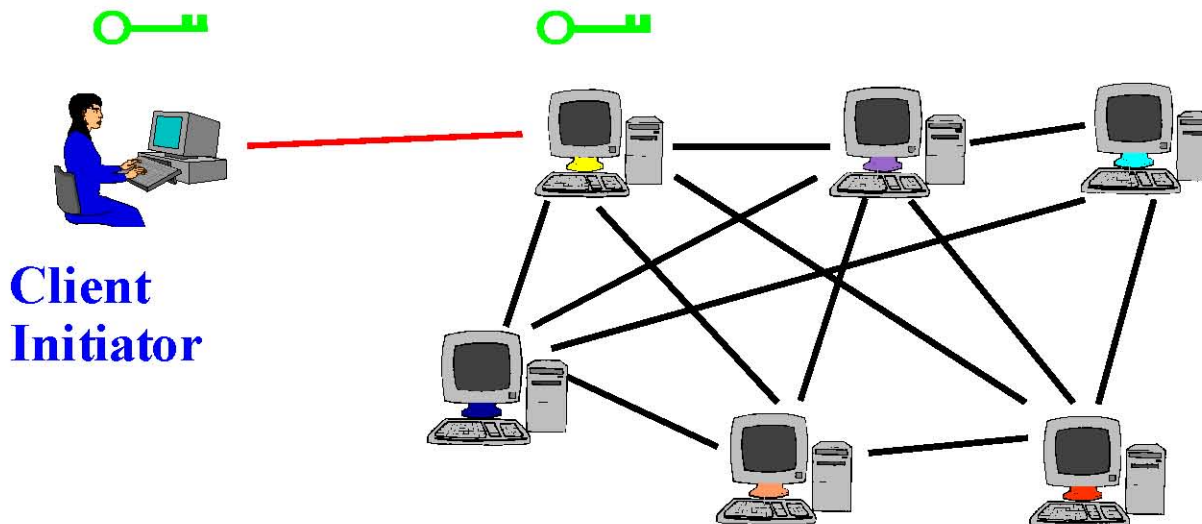
- Routing info for each link encrypted with router's public key
- Each router learns only the identity of the next router

Tor

- Second-generation onion routing network
 - <http://tor.eff.org>
 - Developed by Roger Dingledine, Nick Mathewson and Paul Syverson
 - Specifically designed for **low-latency** anonymous Internet communications
- Running since October 2003
- “Easy-to-use” client proxy
 - Freely available, can use it for anonymous browsing

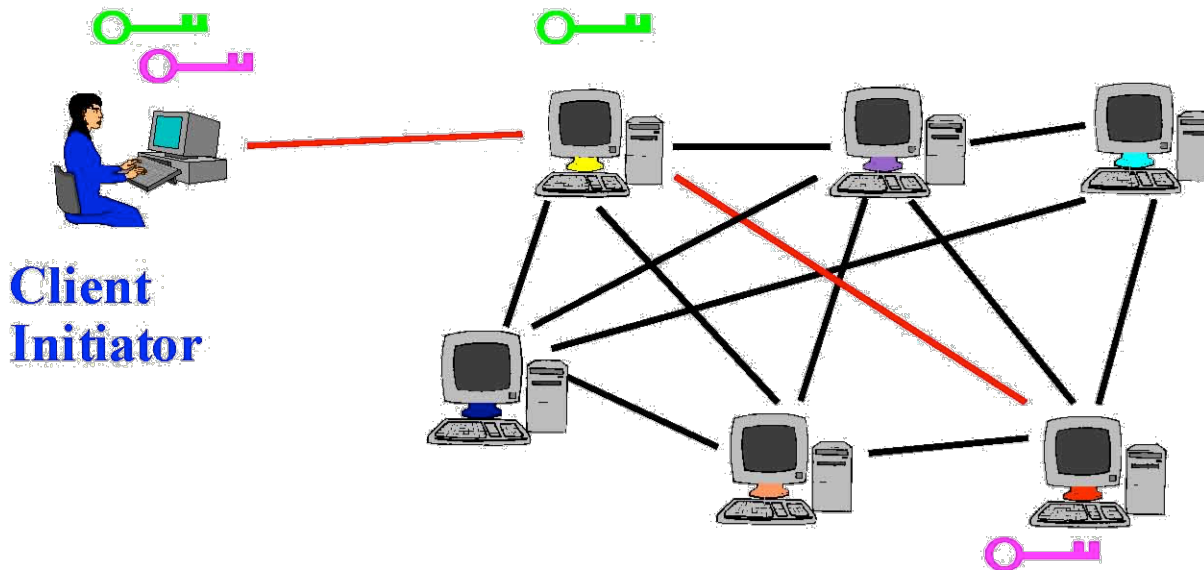
Tor Circuit Setup (1)

- Client proxy establishes a symmetric session key and circuit with Onion Router #1



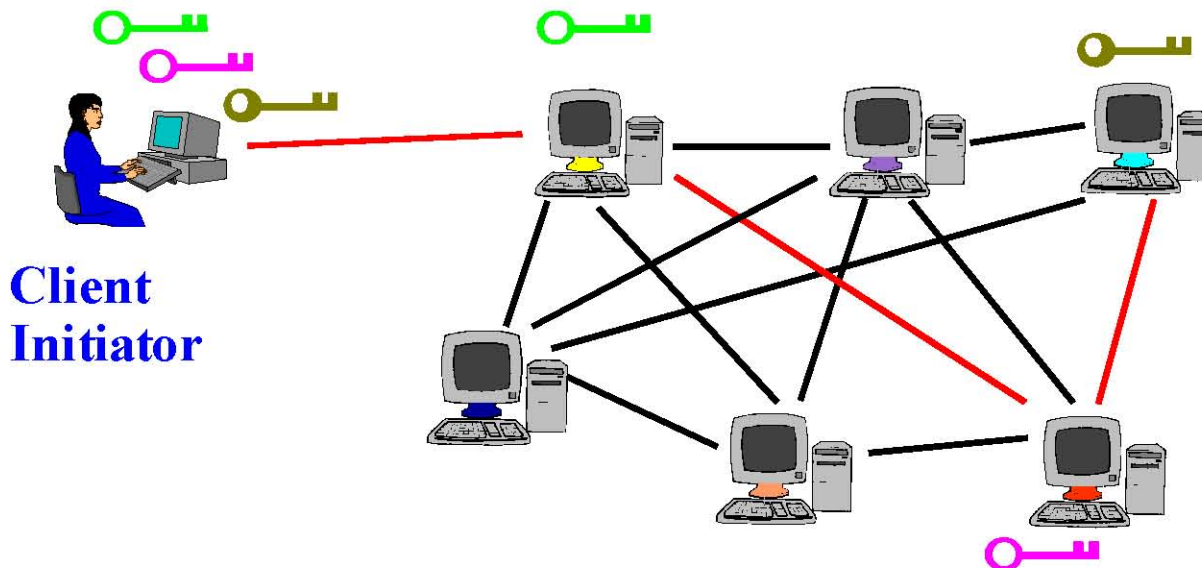
Tor Circuit Setup (2)

- Client proxy extends the circuit by establishing a symmetric session key with Onion Router #2
 - Tunnel through Onion Router #1



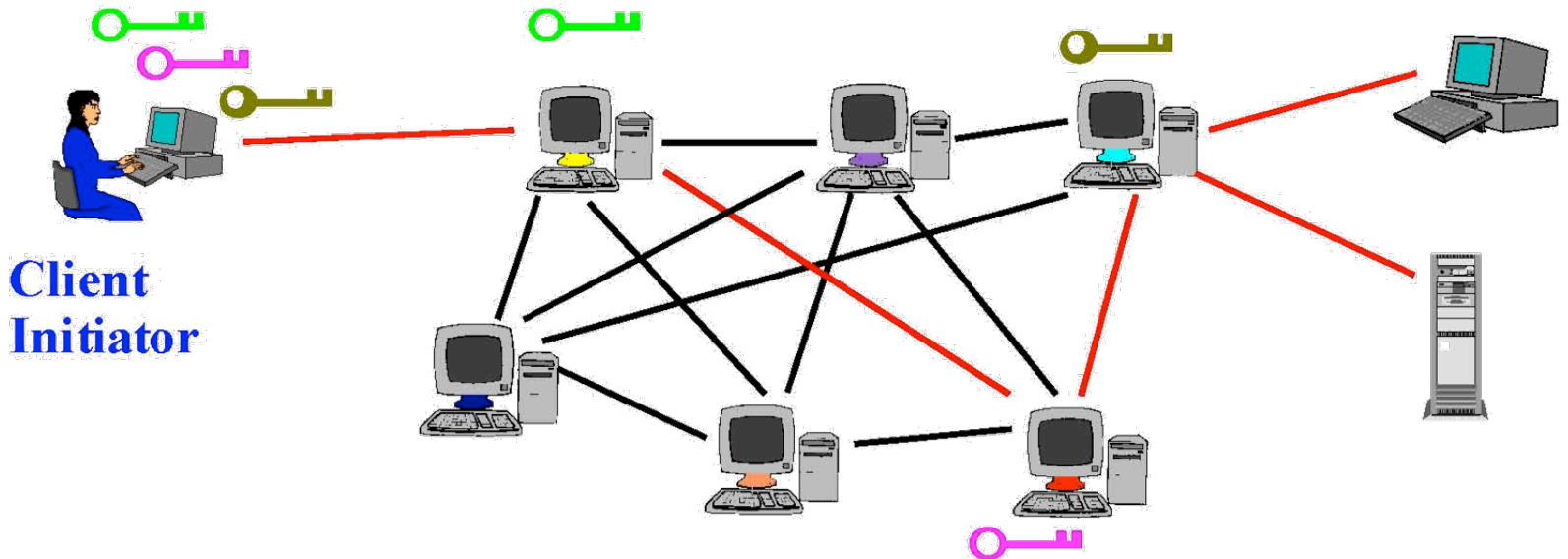
Tor Circuit Setup (3)

- Client proxy extends the circuit by establishing a symmetric session key with Onion Router #3
 - Tunnel through Onion Routers #1 and #2



Using a Tor Circuit

- Client applications connect and communicate over the established Tor circuit.



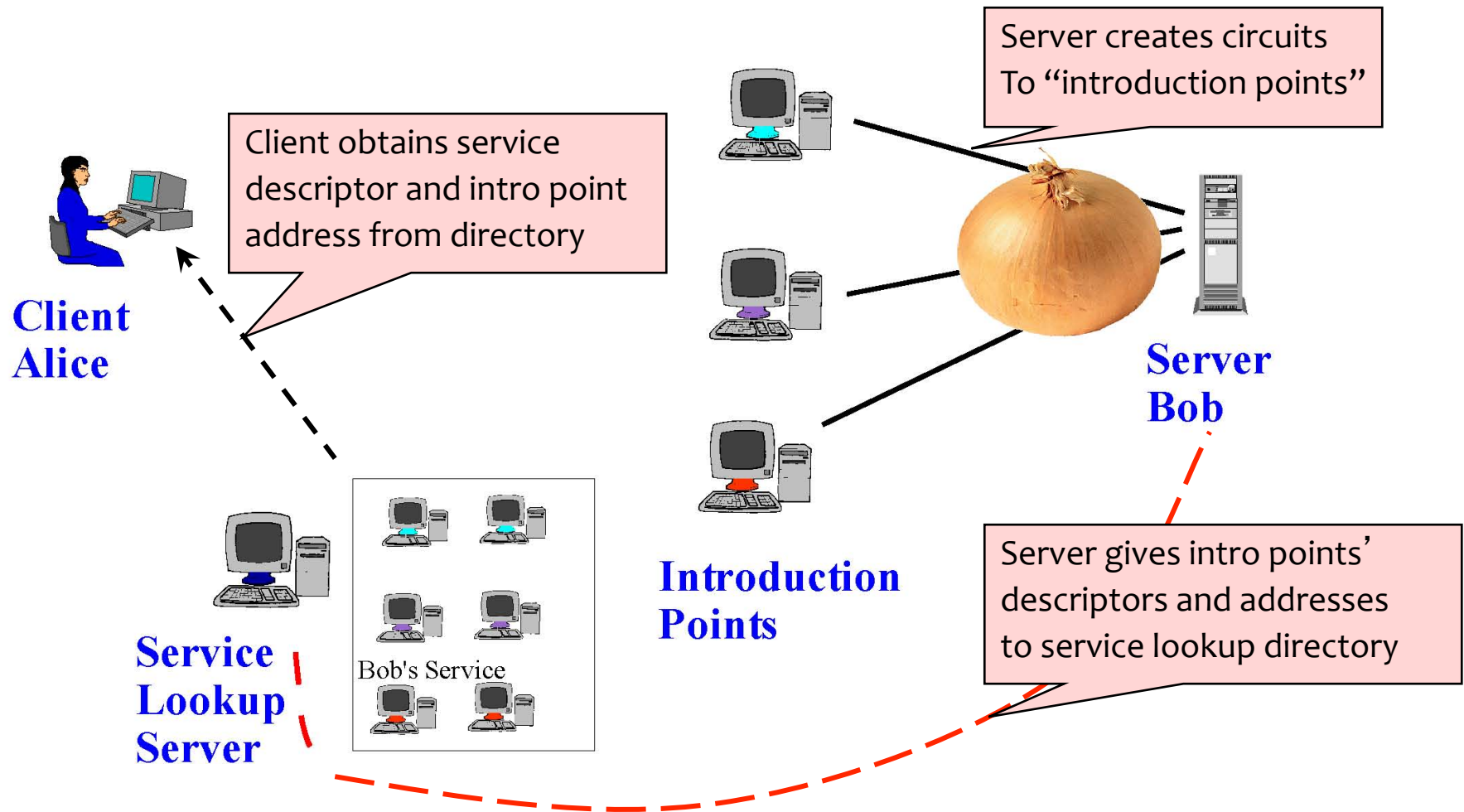
Tor Management Issues

- Many applications can share one circuit
 - Multiple TCP streams over one anonymous connection
- Tor router doesn't need root privileges
 - Encourages people to set up their own routers
 - More participants = better anonymity for everyone
- Directory servers
 - Maintain lists of active onion routers, their locations, current public keys, etc.
 - Control how new routers join the network
 - “Sybil attack”: attacker creates a large number of routers
 - Directory servers' keys ship with Tor code

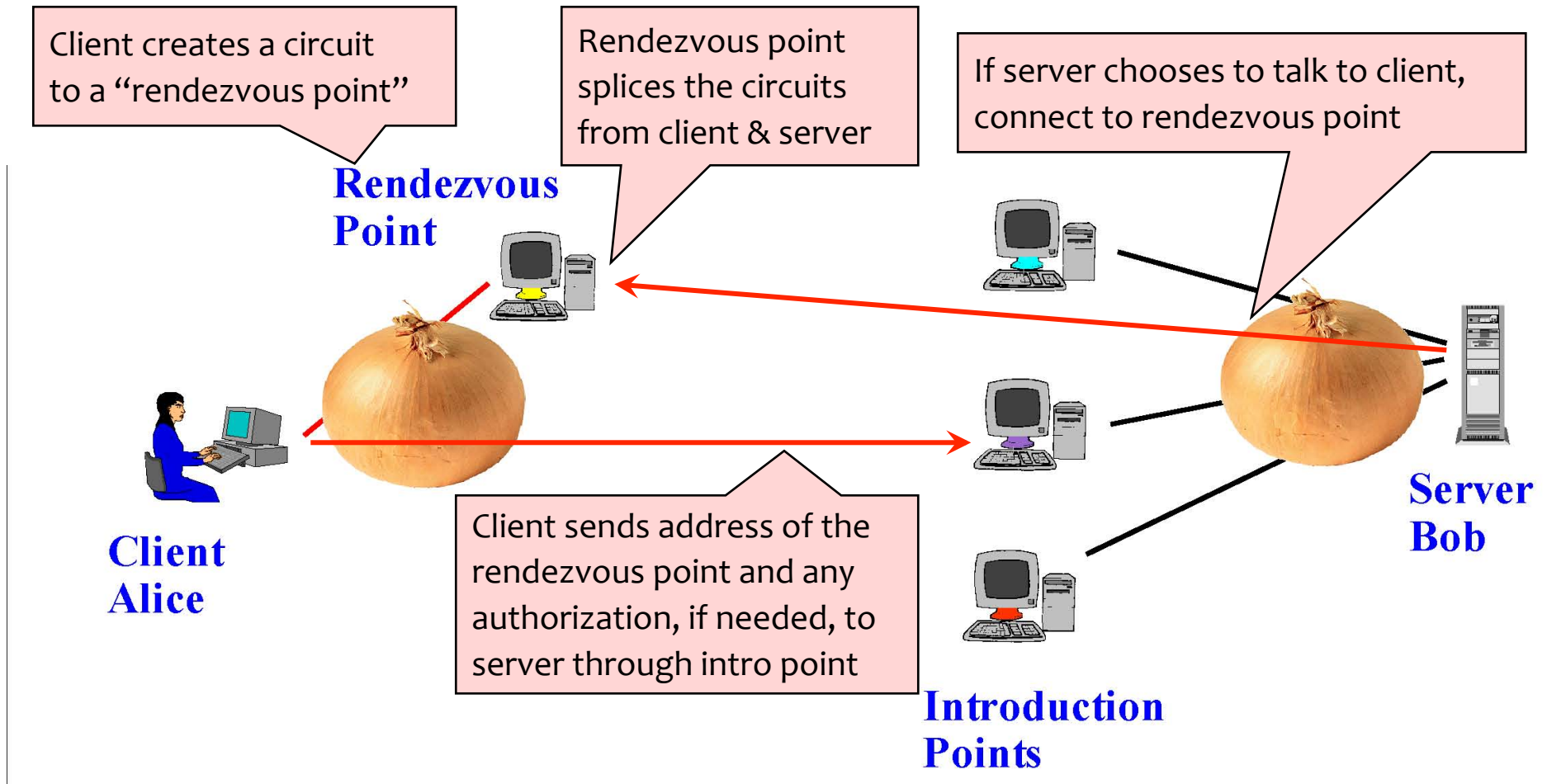
Location Hidden Service

- **Goal:** deploy a server on the Internet that anyone can connect to **without knowing where it is or who runs it**
- Accessible from anywhere
- Resistant to censorship
- Can survive a full-blown DoS attack
- Resistant to physical attack
 - Can't find the physical server!

Creating a Location Hidden Server



Using a Location Hidden Server



Attacks on Anonymity

- Passive traffic analysis
 - Infer from network traffic who is talking to whom
 - To hide your traffic, must carry other people's traffic!
- Active traffic analysis
 - Inject packets or put a timing signature on packet flow
- Compromise of network nodes
 - Attacker may compromise some routers
 - It is not obvious which nodes have been compromised
 - Attacker may be passively logging traffic
 - Better not to trust any individual router
 - Assume that some fraction of routers is good, don't know which

Deployed Anonymity Systems

- Tor (<http://tor.eff.org>)
 - Overlay circuit-based anonymity network
 - Best for low-latency applications such as anonymous Web browsing
- Mixminion (<http://www.mixminion.net>)
 - Network of mixes
 - Best for high-latency applications such as anonymous email
- Not: YikYak 😊

Some Caution

- Tor isn't completely effective by itself
 - Tracking cookies, fingerprinting, etc.
 - Exit nodes can see everything!

