#### CSE 484 / CSE M 584: Computer Security and Privacy

# **Cryptography:**Asymmetric Cryptography (finish)

Fall 2016

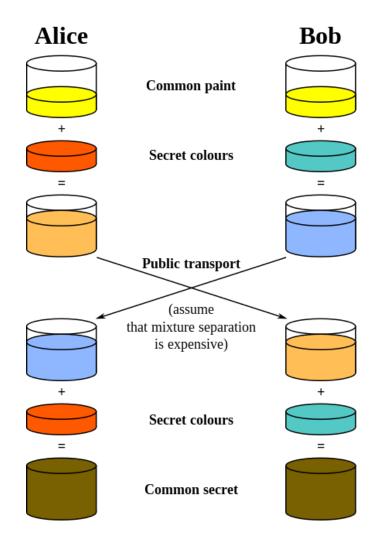
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Thanks to Franzi Roesner, Dan Boneh, Dieter Gollmann, Dan Halperin, Yoshi Kohno, John Manferdelli, John Mitchell, Vitaly Shmatikov, Bennet Yee, and many others for sample slides and materials ...

#### **Announcements**

Lab 1 is due Monday at 5pm!

# **Diffie-Hellman: Conceptually**



[from Wikipedia]

# Do Q1 on your worksheet

# Do Q2 on your worksheet

# Do Q3 on your worksheet

# **Diffie-Hellman Protocol (1976)**

- Alice and Bob never met and share no secrets
- Public info: p and g
  - p is a large prime number, g is a generator of Z<sub>p</sub>\*
    - $Z_p$ \*={1, 2 ... p-1};  $\forall a \in Z_p$ \*  $\exists i$  such that  $a=g^i \mod p$
    - Modular arithmetic: numbers "wrap around" after they reach p



Compute 
$$k=(g^y)^x=g^{xy} \mod p$$

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# Why is Diffie-Hellman Secure?

- Discrete Logarithm (DL) problem: given  $g^x \mod p$ , it's hard to extract x
  - There is no known <u>efficient</u> algorithm for doing this
  - If you could take the discrete logarithm efficiently, you could break Diffie Hellman by learning k=g<sup>xy</sup> mod p
  - This is <u>not</u> enough for Diffie-Hellman to be secure! Why?
     (Q5)

# Why is Diffie-Hellman Secure?

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  - This is <u>not</u> enough for Diffie-Hellman to be secure!
- Computational Diffie-Hellman (CDH) problem: given g<sup>x</sup> and g<sup>y</sup>, it's hard to compute g<sup>xy</sup> mod p
  - ... unless you know x or y, in which case it's easy
- Decisional Diffie-Hellman (DDH) problem: given  $g^x$  and  $g^y$ , it's hard to tell the difference between  $g^{xy} \mod p$  and  $g^r \mod p$  where r is random

# **Properties of Diffie-Hellman**

- Assuming DDH problem is hard (depends on choice of parameters!), Diffie-Hellman protocol is a secure key establishment protocol against <u>passive</u> attackers
  - Eavesdropper can't tell the difference between the established key and a random value
  - Can use the new key for symmetric cryptography
- Diffie-Hellman protocol (by itself) does not provide authentication

### Requirements for Public Key Encryption

- Key generation: computationally easy to generate a pair (public key PK, private key SK)
- Encryption: given plaintext M and public key PK, easy to compute ciphertext C=E<sub>PK</sub>(M)
- Decryption: given ciphertext C=E<sub>PK</sub>(M) and private key SK, easy to compute plaintext M
  - Infeasible to learn anything about M from C without SK
  - Trapdoor function: Decrypt(SK,Encrypt(PK,M))=M

# **Some Number Theory Facts**

- Euler totient function φ(n) (n≥1) is the number of integers in the [1,n] interval that are relatively prime to n
  - Two numbers are relatively prime if their greatest common divisor (gcd) is 1
  - Easy to compute for primes:  $\varphi(p) = p-1$
  - Note that  $\varphi(ab) = \varphi(a) \varphi(b)$

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- Euler's theorem: if  $a \in Z_n^*$ , then  $a^{\varphi(n)}=1 \mod n$  $Z_n^*$ : integers relatively prime to n

## RSA Cryptosystem [Rivest, Shamir, Adleman 1977]

- Key generation:
  - Generate large primes p, q
    - Say, 1024 bits each (need primality testing, too)
  - Compute  $\mathbf{n}$ =pq and  $\varphi(\mathbf{n})$ =(p-1)(q-1)
  - Choose small e, relatively prime to  $\varphi(n)$ 
    - Typically, e=3 or  $e=2^{16}+1=65537$
  - Compute unique d such that ed = 1 mod  $\varphi(n)$ 
    - Modular inverse:  $d = e^{-1} \mod \varphi(n)$
  - Public key = (e,n); private key = (d,n)
- Encryption of m: c = me mod n
- Decryption of c:  $c^d \mod n = (m^e)^d \mod n = m$

# Why RSA Decryption Works

```
e·d=1 mod \varphi(n), thus e·d=1+k·\varphi(n) for some k
Let m be any integer in Z_n* (not all of Z_n)
c^{d} \mod n = (m^{e})^{d} \mod n = m^{1+k \cdot \varphi(n)} \mod n
             = (\mathbf{m} \mod n) * (\mathbf{m}^{k \cdot \varphi(n)} \mod n)
Recall: Euler's theorem: if a \in Z_n^*, then a^{\phi(n)}=1 \mod n
c^d \mod n = (m \mod n) * (1 \mod n)
             = \mathbf{m} \mod \mathbf{n}
```

Proof omitted: True for all m in Z<sub>n</sub>, not just m in Z<sub>n</sub>\*

# Why is RSA Secure?

- RSA problem: given c, n=pq, and e such that  $gcd(e, \varphi(n))=1$ , find m such that  $m^e=c \mod n$ 
  - In other words, recover m from ciphertext c and public key (n,e) by taking e<sup>th</sup> root of c modulo n
  - There is no known efficient algorithm for doing this
- Factoring problem: given positive integer n, find primes  $p_1, ..., p_k$  such that  $n=p_1^{e_1}p_2^{e_2}...p_k^{e_k}$
- If factoring is easy, then RSA problem is easy (knowing factors means you can compute d = inverse of e mod (p-1)(q-1))
  - It may be possible to break RSA without factoring n -- but if it is, we don't know how

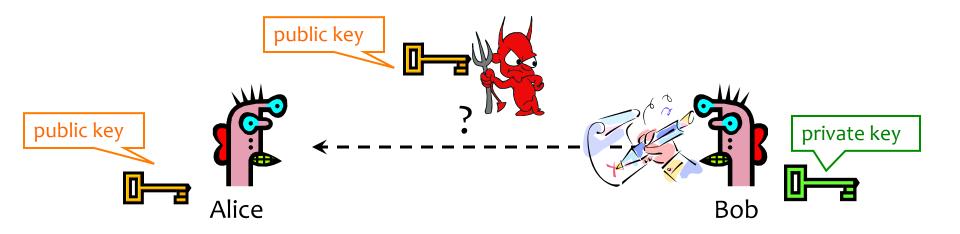
# **RSA Encryption Caveats**

- Encrypted message needs to be interpreted as an integer less than n
- Don't use RSA directly for privacy output is deterministic! Need to pre-process input somehow
- Plain RSA also does <u>not</u> provide integrity
  - Can tamper with encrypted messages

In practice, OAEP is used: instead of encrypting M, encrypt  $M \oplus G(r)$ ;  $r \oplus H(M \oplus G(r))$ 

r is random and fresh, G and H are hash functions

# Digital Signatures: Basic Idea



<u>Given</u>: Everybody knows Bob's <u>public key</u> Only Bob knows the corresponding private key

Goal: Bob sends a "digitally signed" message

- To compute a signature, must know the private key
- 2. To verify a signature, only the public key is needed

# **RSA Signatures**

- Public key is (n,e), private key is (n,d)
- To sign message m: s = m<sup>d</sup> mod n
  - Signing & decryption are same underlying operation in RSA
  - It's infeasible to compute s on m if you don't know d
- To verify signature s on message m: verify that se mod n = (m<sup>d</sup>)e mod n = m
  - Just like encryption (for RSA primitive)
  - Anyone who knows n and e (public key) can verify signatures produced with d (private key)
- In practice, also need padding & hashing
  - Standard padding/hashing schemes exist for RSA signatures

# **DSS Signatures**

- Digital Signature Standard (DSS)
  - U.S. government standard (1991, most recent rev. 2013)
- Public key: (p, q, g, y=g<sup>x</sup> mod p), private key: x
- Security of DSS requires hardness of discrete log
  - If could solve discrete logarithm problem, would extract x (private key) from g<sup>x</sup> mod p (public key)

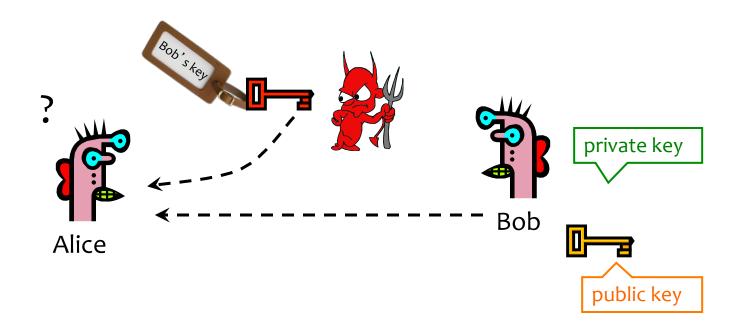
# **Advantages of Public Key Crypto**

- Confidentiality without shared secrets
  - Very useful in open environments
  - Can use this for key establishment, with fewer "chickenor-egg" problems
    - With symmetric crypto, two parties must share a secret before they can exchange secret messages
- Authentication without shared secrets
  - Use digital signatures to prove the origin of messages
- Encryption keys are public, but must be sure that Alice's public key is really her public key
  - This is a hard problem...

# Disadvantages of Public Key Crypto

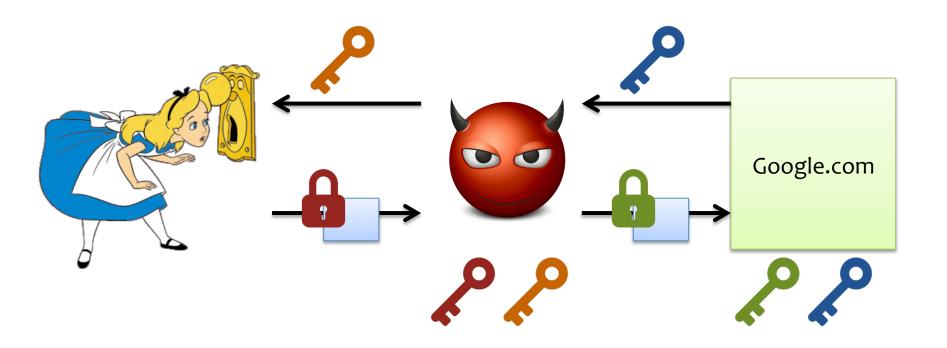
- Calculations are 2-3 orders of magnitude slower
  - Modular exponentiation is an expensive computation
  - Typical usage: use public-key cryptography to establish a shared secret, then switch to symmetric crypto
    - E.g., IPsec, SSL, SSH, ...
- Keys are longer
  - 1024+ bits (RSA) rather than 128 bits (AES)
- Relies on unproven number-theoretic assumptions
  - What if factoring is easy?
    - Factoring is believed to be neither P, nor NP-complete
  - (Of course, symmetric crypto also rests on unproven assumptions...)

# **Authenticity of Public Keys**



<u>Problem</u>: How does Alice know that the public key she received is really Bob's public key?

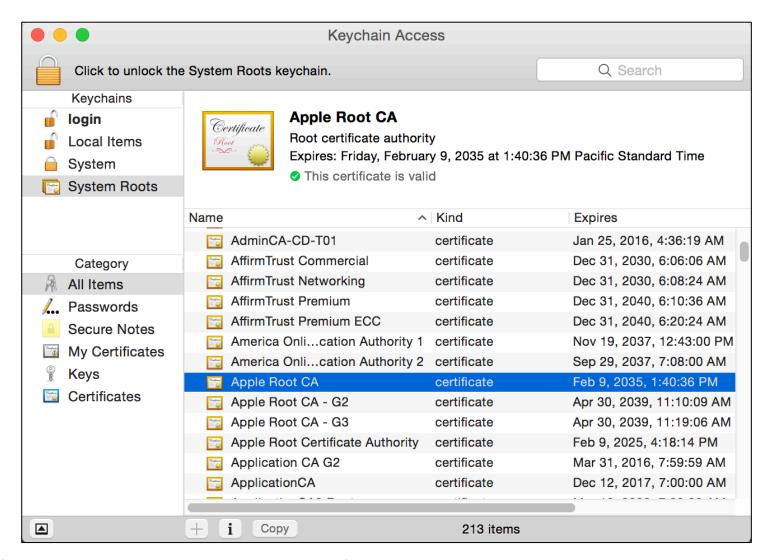
# Threat: Man-In-The-Middle (MITM)



# **Distribution of Public Keys**

- Public announcement or public directory
  - Risks: forgery and tampering
- Public-key certificate
  - Signed statement specifying the key and identity
    - sig<sub>CA</sub>("Bob", PK<sub>B</sub>)
- Common approach: certificate authority (CA)
  - Single agency responsible for certifying public keys
  - After generating a private/public key pair, user proves his identity and knowledge of the private key to obtain CA's certificate for the public key (offline)
  - Every computer is <u>pre-configured</u> with CA's public key

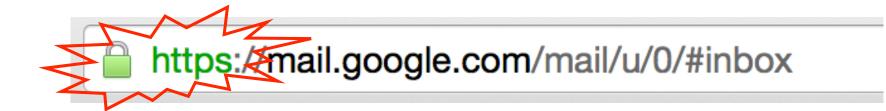
### **Trusted Certificate Authorities**



# **Hierarchical Approach**

- Single CA certifying every public key is impractical
- Instead, use a trusted root authority
  - For example, Verisign
  - Everybody must know the public key for verifying root authority's signatures
- Root authority signs certificates for lower-level authorities, lower-level authorities sign certificates for individual networks, and so on
  - Instead of a single certificate, use a certificate chain
    - sig<sub>Verisign</sub>("AnotherCA", PK<sub>AnotherCA</sub>), sig<sub>AnotherCA</sub>("Alice", PK<sub>A</sub>)
  - What happens if root authority is ever compromised?

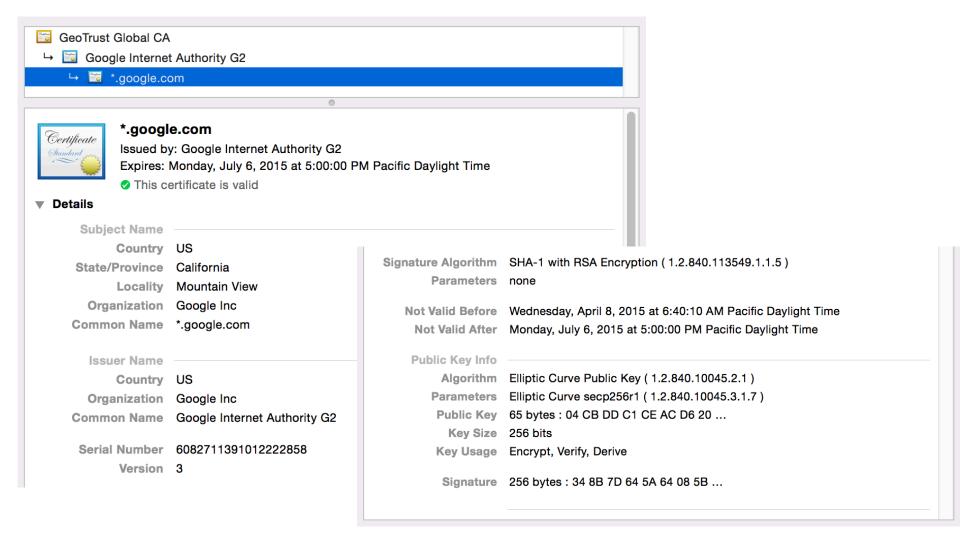
# You encounter this every day...



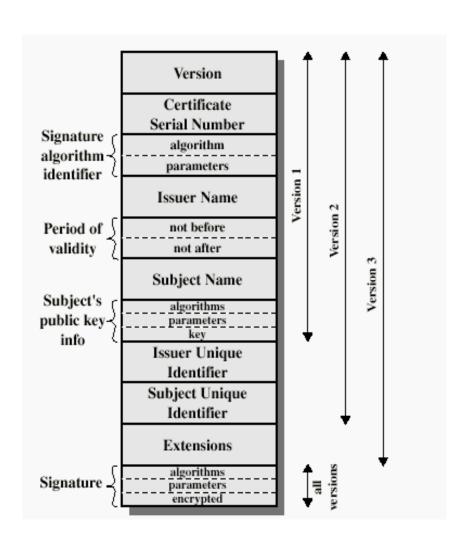
SSL/TLS: Encryption & authentication for connections

(More on this later!)

# **Example of a Certificate**



# X.509 Certificate



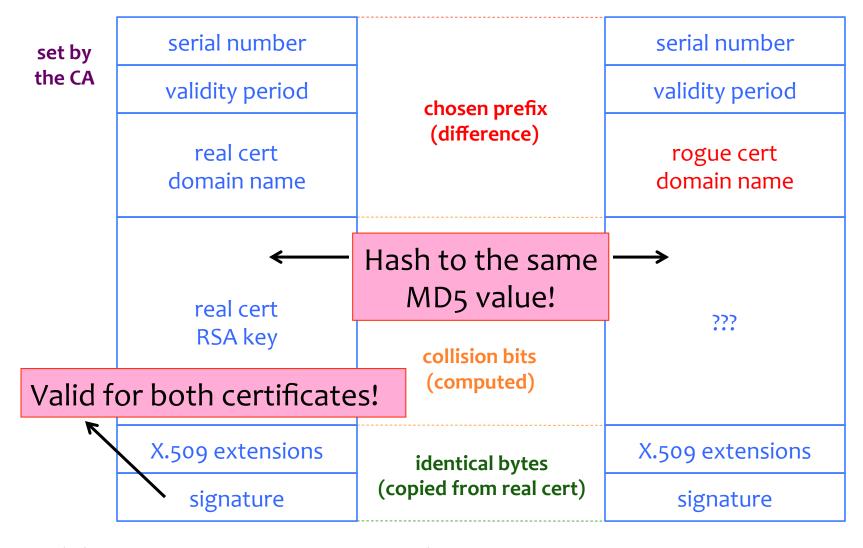
# Many Challenges...

- Hash collisions
- Weak security at CAs
  - Allows attackers to issue rogue certificates
- Users don't notice when attacks happen
  - We'll talk more about this later
- Etc...



https://mail.google.com/mail/u/0/#inbox

# **Colliding Certificates**



DigiNotar is a Dutch Certificate Authority. They sell SSL certificates.



### **Attacking CAs**

# Security of DigiNotar servers:

- All core certificate servers controlled by a single admin password (Prod@dm1n)
- Software on publicfacing servers out of date, unpatched
- No anti-virus (could have detected attack)

Somehow, somebody managed to get a rogue SSL certificate from them on **July 10th**, **2011**. This certificate was issued for domain name **.google.com**.

What can you do with such a certificate? Well, you can impersonate Google — assuming you can first reroute Internet traffic for google.com to you. This is something that can be done by a government or by a rogue ISP. Such a reroute would only affect users within that country or under that ISP.

# Consequences

- Attacker needs to first divert users to an attackercontrolled site instead of Google, Yahoo, Skype, but then...
  - For example, use DNS to poison the mapping of mail.yahoo.com to an IP address
- ... "authenticate" as the real site
- ... decrypt all data sent by users
  - Email, phone conversations, Web browsing

# **More Rogue Certs**

- In Jan 2013, a rogue \*.google.com certificate was issued by an intermediate CA that gained its authority from the Turkish root CA TurkTrust
- Güvenli Sunucu
- TurkTrust accidentally issued intermediate CA certs to customers who requested regular certificates
- Ankara transit authority used its certificate to issue a fake
   \*.google.com certificate in order to filter SSL traffic from its network
- This rogue \*.google.com certificate was trusted by every browser in the world

#### **Certificate Revocation**

- Revocation is <u>very</u> important
- Many valid reasons to revoke a certificate
  - Private key corresponding to the certified public key has been compromised
  - User stopped paying his certification fee to this CA and CA no longer wishes to certify him
  - CA's private key has been compromised!
- Expiration is a form of revocation, too
  - Many deployed systems don't bother with revocation
  - Re-issuance of certificates is a big revenue source for certificate authorities

#### **Certificate Revocation Mechanisms**

- Certificate revocation list (CRL)
  - CA periodically issues a signed list of revoked certificates
    - Credit card companies used to issue thick books of canceled credit card numbers
  - Can issue a "delta CRL" containing only updates
- Online revocation service
  - When a certificate is presented, recipient goes to a special online service to verify whether it is still valid
    - Like a merchant dialing up the credit card processor

### Attempt to Fix CA Problems: Convergence

#### Background observation:

 Attacker will have a hard time mounting man-in-themiddle attacks against all clients around the world

#### • Basic idea:

- Lots of nodes around the world obtaining SSL/TLS certificates from servers
- Check responses across servers, and also observe unexpected changes from existing certificates

http://convergence.io/

# Keybase

#### • Basic idea:

- Rely on existing trust of a person's ownership of other accounts (e.g., Twitter, GitHub, website)
- Each user publishes signed proofs to their linked account



Verifying myself: I am franziroesner on Keybase.io. 5YGG83pd-i4zvvxl2dDUHDMrOouRG386Q\_tZ / keybase.io/franziroesner/...

↑ 13 ★ III •••

https://keybase.io/

# **Cryptography Summary**

- Goal: Privacy
  - Symmetric keys:
    - One-time pad, Stream ciphers
    - Block ciphers (e.g., DES, AES) → modes: EBC, CBC, CTR
  - Public key crypto (e.g., Diffie-Hellman, RSA)
- Goal: Integrity
  - MACs, often using hash functions (e.g, MD5, SHA-256)
- Goal: Privacy and Integrity
  - Encrypt-then-MAC
- Goal: Authenticity (and Integrity)
  - Digital signatures (e.g., RSA, DSS)