CSE 484 / CSE M 584: Computer Security and Privacy

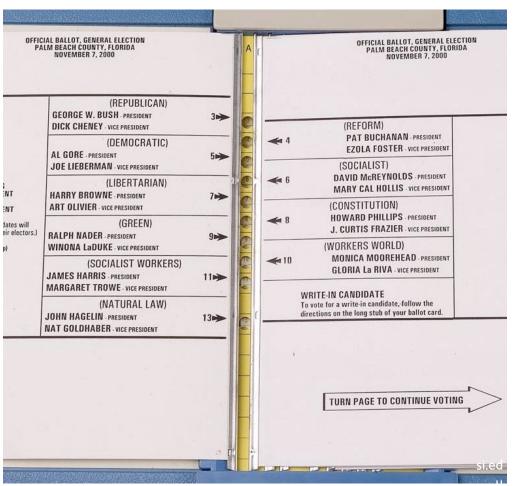
Usable Security

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Franziska (Franzi) Roesner franzi@cs.washington.edu

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Poor Usability Causes Problems









Importance in Security

- Why is usability important?
 - People are the critical element of any computer system
 - People are the real reason computers exist in the first place
 - Even if it is <u>possible</u> for a system to protect against an adversary, people may use the system in other, <u>less secure</u> ways

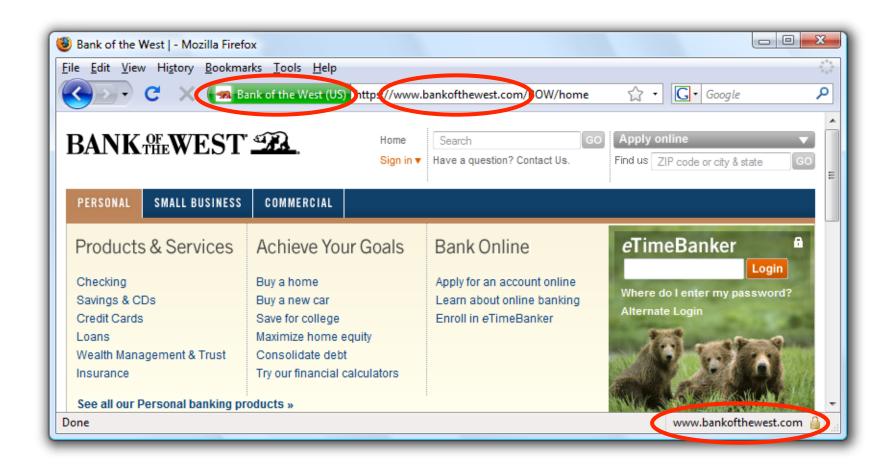
Today

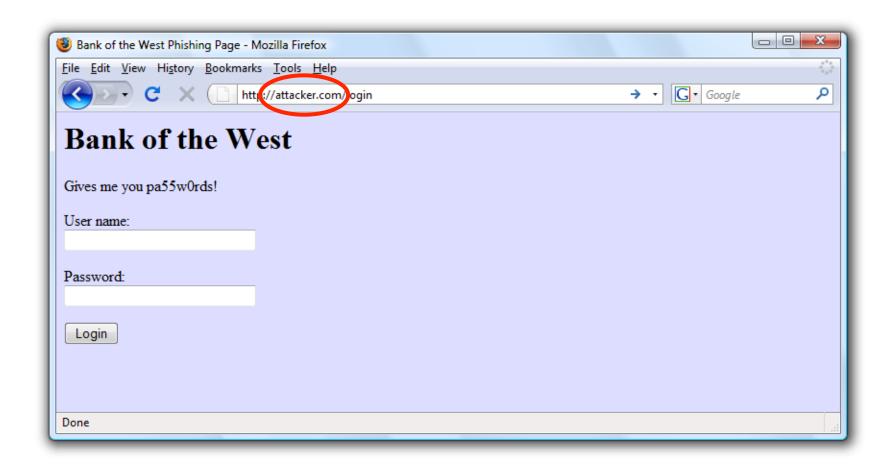
- 3 case studies
 - Phishing
 - SSL warnings
 - Password managers
- Step back: root causes of usability problems, and how to address

Case Study #1: Phishing

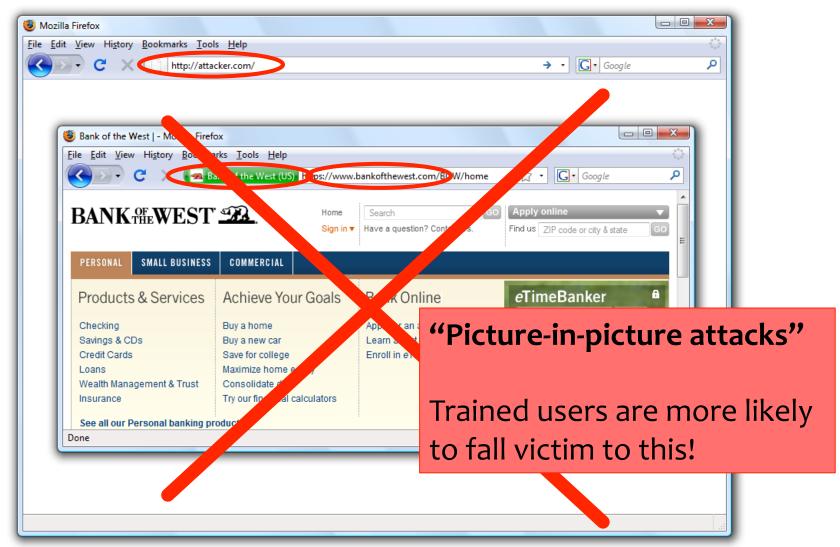
A Typical Phishing Page











Experiments at Indiana University

- Reconstructed the social network by crawling sites like Facebook, MySpace, LinkedIn and Friendster
- Sent 921 Indiana University students a spoofed email that appeared to come from their friend
- Email redirected to a spoofed site inviting the user to enter his/her secure university credentials
 - Domain name clearly distinct from indiana.edu
- 72% of students entered their real credentials into the spoofed site

More Details

- Control group: 15 of 94 (16%) entered personal information
- Social group: 349 of 487 (72%) entered personal information
- 70% of responses within first 12 hours
- Adversary wins by gaining users' trust
- Also: If a site looks "professional", people likely to believe that it is legitimate

Phishing Warnings



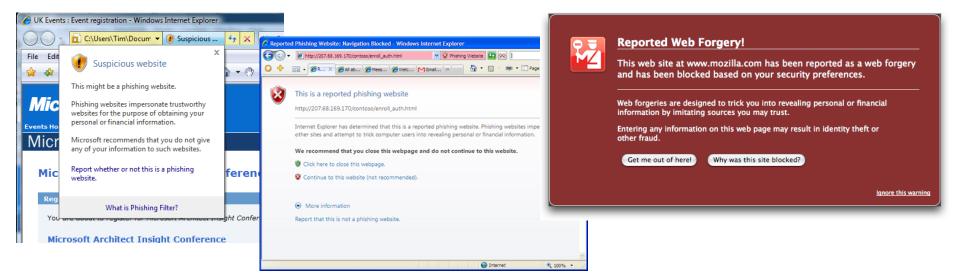
Active (IE)

Are Phishing Warnings Effective?

- CMU study of 60 users
- Asked to make eBay and Amazon purchases
- All were sent phishing messages in addition to the real purchase confirmations
- Goal: compare <u>active</u> and <u>passive</u> warnings

Active vs. Passive Warnings

- Active warnings significantly more effective
 - Passive (IE): 100% clicked, 90% phished
 - Active (IE): 95% clicked, 45% phished
 - Active (Firefox): 100% clicked, 0% phished



Passive (IE)

Active (IE)

Active (Firefox)

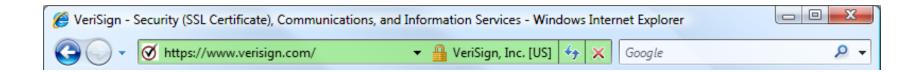
User Response to Warnings

- Some fail to notice warnings entirely
 - Passive warning takes a couple of seconds to appear; if user starts typing, his keystrokes dismiss the warning
- Some saw the warning, closed the window, went back to email, clicked links again, were presented with the same warnings... repeated 4-5 times
 - Conclusion: "website is not working"
 - Users never bothered to read the warnings, but were still prevented from visiting the phishing site
 - Active warnings work!

Why Do Users Ignore Warnings?

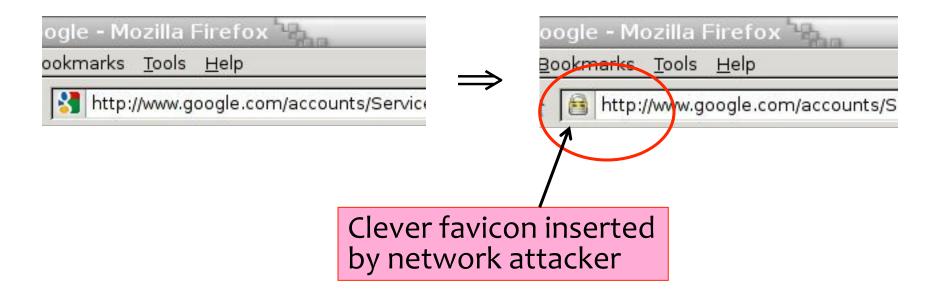
- Don't trust the warning
 - "Since it gave me the option of still proceeding to the website, I figured it couldn't be that bad"
- Ignore warning because it's familiar (IE users)
 - "Oh, I always ignore those"
 - "Looked like warnings I see at work which I know to ignore"
 - "I thought that the warnings were some usual ones displayed by IE"
 - "My own PC constantly bombards me with similar messages"

The Lock Icon

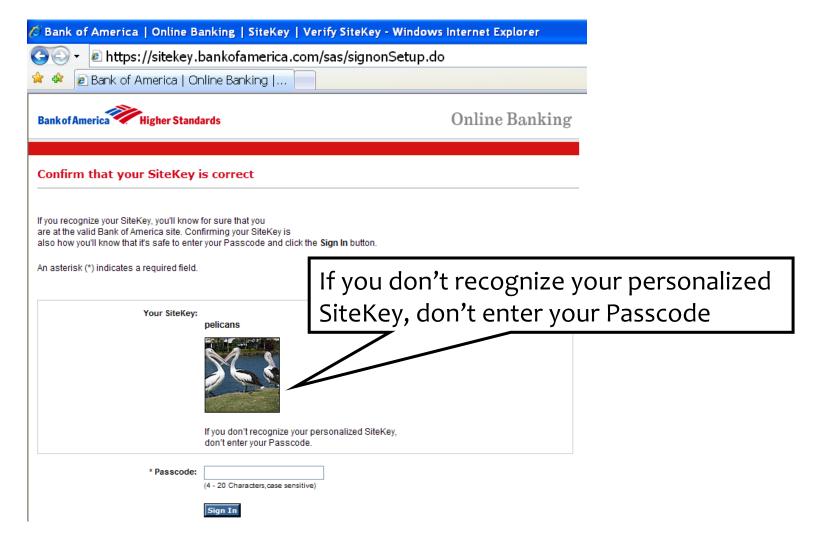


- Goal: identify secure connection
 - SSL/TLS is being used between client and server to protect against active network attacker
- Lock icon should only be shown when the page is secure against network attacker
 - Semantics subtle and not widely understood by users
 - Whose certificate is it??
 - Problem in user interface design

Will You Notice?



Site Authentication Image (SiteKey)



Do These Indicators Help?

- "The Emperor's New Security Indicators"
 - http://www.usablesecurity.org/emperor/emperor.pdf

| | | Group | | | | |
|-------|-----------------------------------------|--------|--------|--------|------------|--------|
| Score | First chose not to enter password | 1 | 2 | 3 | $1 \cup 2$ | Total |
| 0 | upon noticing HTTPS absent | 0 0% | 0 0% | 0 0% | 0 0% | 0 0% |
| 1 | after site-authentication image removed | 0 0% | 0 0% | 2 9% | 0 0% | 2 4% |
| 2 | after warning page | 8 47% | 5 29% | 12 55% | 13 37% | 25 44% |
| 3 | never (always logged in) | 10 53% | 12 71% | 8 36% | 22 63% | 30 53% |
| | Total | 18 | 17 | 22 | 35 | 57 |

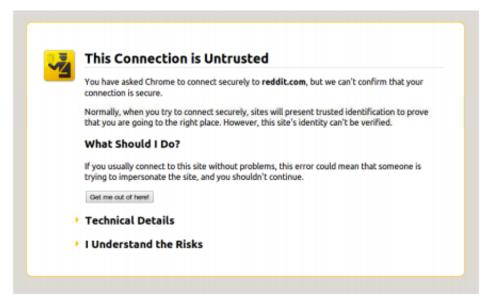
Users don't notice the absence of indicators!

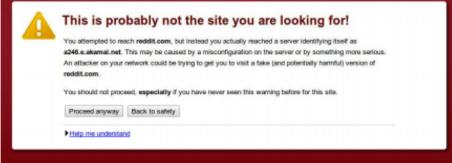
Case Study #2: Browser SSL Warnings

 Design question: How to alert the user if a site's SSL certificate is untrusted?

Firefox vs. Chrome Warning

33% vs. 70% clickthrough rate





| # | Condition | CTR | N |
|---|------------------------------------------------|--------------|-----|
| 1 | Control (default Chrome warning) | | |
| 2 | Chrome warning with policeman | | |
| 3 | Chrome warning with criminal | | |
| 4 | Chrome warning with traffic light | | |
| 5 | Mock Firefox | | |
| 6 | Mock Firefox, no image | | |
| 7 | Mock Firefox with corporate styling | | |
| | Table 1. Click-through rates and sample size f | or condition | ns. |

| # | Condition | CTR | N |
|---|----------------------------------------------|-------------|--------|
| 1 | Control (default Chrome warning) | 67.9% | 17,479 |
| 2 | Chrome warning with policeman | | |
| 3 | Chrome warning with criminal | | |
| 4 | Chrome warning with traffic light | | |
| 5 | Mock Firefox | | |
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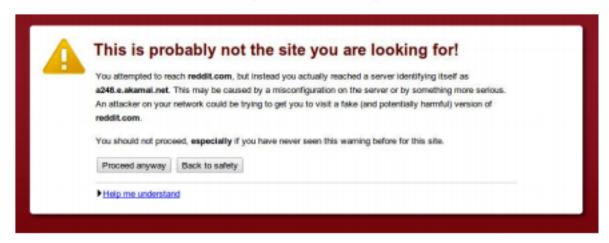


Figure 1. The default Chrome SSL warning (Condition 1).

| # | Condition | CTR | N |
|---|--------------------------------------------------------------|-------|--------|
| 1 | Control (default Chrome warning) | 67.9% | 17,479 |
| 2 | Chrome warning with policeman | 68.9% | 17,977 |
| 3 | Chrome warning with criminal | 66.5% | 18,049 |
| 4 | Chrome warning with traffic light | 68.8% | 18,084 |
| 5 | Mock Firefox | | |
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| 5 | Mock Firefox | 56.1% | 20,023 |
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| 7 | Mock Firefox with corporate styling | | |

Table 1. Click-through rates and sample size for conditions.

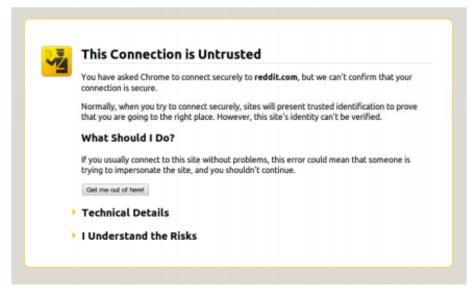
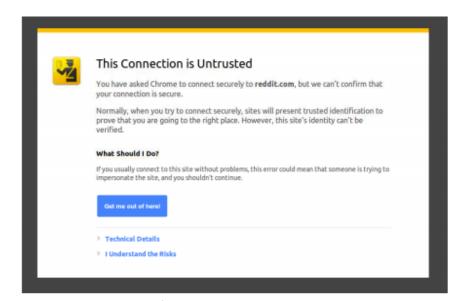


Figure 2. The mock Firefox SSLP warning (Condition 5).

| # | Condition | CTR | N |
|---|----------------------------------------------|------------|--------|
| 1 | Control (default Chrome warning) | 67.9% | 17,479 |
| 2 | Chrome warning with policeman | 68.9% | 17,977 |
| 3 | Chrome warning with criminal | 66.5% | 18,049 |
| 4 | Chrome warning with traffic light | 68.8% | 18,084 |
| 5 | Mock Firefox | 56.1% | 20,023 |
| 6 | Mock Firefox, no image | 55.9% | 19,297 |
| 7 | Mock Firefox with corporate styling | 55.8% | 19,845 |
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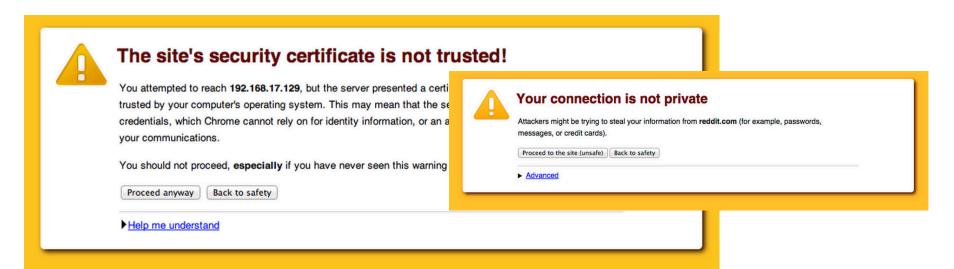


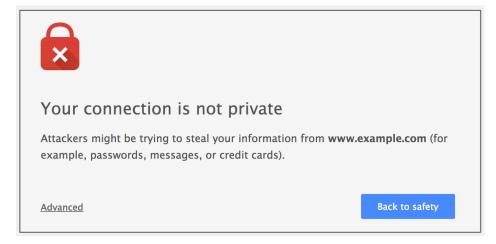
Opinionated Design Helps!



| Adherence | N |
|-----------|-------|
| 30.9% | 4,551 |
| | |
| | |

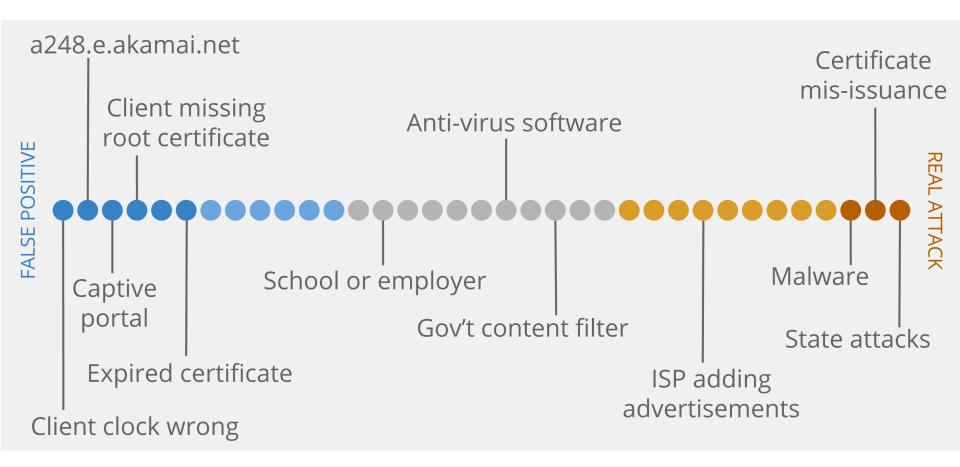
Opinionated Design Helps!





| Adherence | N |
|-----------|-------|
| 30.9% | 4,551 |
| 32.1% | 4,075 |
| 58.3% | 4,644 |

Challenge: Meaningful Warnings

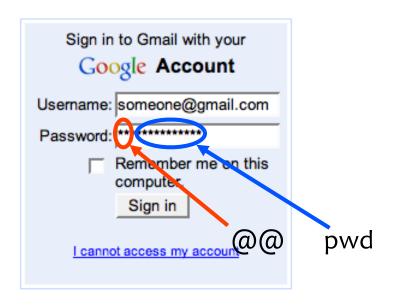


Case Study #3: Password Managers

- Password managers handle creating and "remembering" strong passwords
- Potentially:
 - Easier for users
 - More secure
- Examples:
 - PwdHash (Usenix Security 2005)
 - Password Multiplier (WWW 2005)

PwdHash

Password Multiplier





@@ in front of passwords to protect; or F2

Activate with Alt-P or double-click

sitePwd = Hash(pwd,domain)

sitePwd = Hash(username, pwd, domain)

Prevent phishing attacks

Both solutions target simplicity and transparency.

Usability Testing

- Are these programs usable? If not, what are the problems?
- Two main approaches for evaluating usability:
 - Usability inspection (no users)
 - Cognitive walkthroughs
 - Heuristic evaluation
 - User study
 - Controlled experiments
 - Real usage

Task Completion Results

| | Success | Potentially Causing Security Exposures | | | | |
|---------------------|---------|----------------------------------------|---------|----------------------------------------------|-----|--|
| | | Dangerous | | Failures | | |
| | | Success | Failure | Failure False Failed due Completion Previous | | |
| PwdHash | | | | | | |
| Log In | 48% | 44% | 8% | 0% | N/A | |
| Migrate Pwd | 42% | 35% | 11% | 11% | N/A | |
| Remote Login | 27% | 42% | 31% | 0% | N/A | |
| Update Pwd | 19% | 65% | 8% | 8% | N/A | |
| Second Login | 52% | 28% | 4% | 0% | 16% | |
| Password Multiplier | | | | | | |
| Log In | 48% | 44% | 8% | 0% | N/A | |
| Migrate Pwd | 16% | 32% | 28% | 20% | N/A | |
| Remote Login | N/A | N/A | N/A | N/A | N/A | |
| Update Pwd | 16% | 4% | 44% | 28% | N/A | |
| Second Login | 16% | 4% | 16% | 0% | 16% | |

Problem: Transparency

- Unclear to users whether actions successful or not.
 - Should be obvious when plugin activated.
 - Should be obvious when password protected.
- Users feel that they should be able to know their own password.

Problem: Mental Model

- Users seemed to have misaligned mental models
 - Not understand that one needs to put "@@" before each password to be protected.
 - Think different passwords generated for each session.
 - Think successful when were not.
 - Not know to click in field before Alt-P.
 - Don't understand what's happening: "Really, I don't see how my password is safer because of two @'s in front"

When "Nothing Works"

- Tendency to try all passwords
 - A poor security choice phishing site could collect many passwords!
 - May make the use of PwdHash or Password Multiplier worse than not using any password manager.
- Usability problem leads to security vulnerabilities.
 - Theme in course: sometimes things designed to increase security can also increase other risks

Question

• Q. What are the root causes of usability issues in computer security?

Issue #1: Complexities, Lack of Intuition

Real World



We can see, understand, relate to.

Electronic World



Too complex, hidden, no intuition.

Issue #1: Complexities, Lack of Intuition

- Mismatch between perception of technology and what really happens
 - Public keys?
 - Signatures?
 - Encryption?
 - Message integrity?
 - Chosen-plaintext attacks?
 - Chosen-ciphertext attacks?
 - Password management?

— ...

Issue #2: Who's in Charge?

Real World

Electronic World





Users want to feel like they're in control.

Where analogy breaks down: Adversaries in the electronic world can be intelligent, sneaky, and malicious.

Complex, hidden, but doctors manage

Complex, hidden, and users manage

Issue #2: Who's in Charge?

- Systems developers should help protect users
 - Usable authentication systems
 - Usable privacy settings (e.g., on social media)
 - User-driven access control
- Software applications help users manage their applications
 - Anti-virus software
 - Anti-web tracking browser add-ons
 - PwdHash, Keychain for password management
 - Some say: Can we trust software for these tasks?

Issue #3: Hard to Gauge Risks

"It won't happen to me!" (Sometimes a reasonable assumption, sometimes not.)

Schneier on Security

A weblog covering security and security technology.

<u>« The Emergence of a Global Infrastructure for Mass Registration and Surveillance | Main | PDF Redacting Failure »</u>

May 02, 2005

Users Disabling Security

It's an old <u>story</u>: users disable a security measure because it's annoying, allowing an attacker to bypass the measure.

A accused in a deadly courthouse rampage was able to enter the chambers of the judge slain in the attack and hold the occupants hostage because the door was unlocked and a buzzer entry system was not activated, a sheriff's report says.

Security doesn't work unless the users want it to work. This is true on the personal and national scale, with or without technology.

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Issue #4: No Accountability

- Issue #3 is amplified when users are not held accountable for their actions
 - E.g., from employers, service providers, etc.
 - (Not all parties will perceive risks the same way)
- Also, recall that a user's poor security choices may affect other people
 - E.g., compromise account of user with weak password, then exploit a local (rather than remote) vulnerability to get root access

Issue #5: Annoying, Awkward, or Difficult

- Difficult
 - Remembering 50 different, "random" passwords
- Awkward
 - Lock computer screen every time leave the room
- Annoying
 - Browser warnings, virus alerts, forgotten passwords, firewalls

- Consequence:
 - Changing user's knowledge may <u>not</u> affect their behavior

Issue #6: Social Issues

- Public opinion, self-image
 - Only "nerds" or the "super paranoid" follow security guidelines
- Unfriendly
 - Locking computers suggests distrust of co-workers
- Annoying
 - Sending encrypted emails that say, "what would you like for lunch?"

Issues with Usability

1. Lack of intuition

See a safe, understand threats. Not true for computers.

2. Who's in charge?

Doctors keep your medical records safe, you manage your passwords.

3. Hard to gauge risks

— "It would never happen to me!"

4. No accountability

Asset-holder is not the only one you can lose assets.

5. Awkward, annoying, or difficult

6. Social issues

Question

• Q. What approaches can we take to mitigate usability issues in computer security?

Response #1: Education and Training

- Education:
 - Teaching technical concepts, risks
- Training
 - Change behavior through:
 - Drill
 - Monitoring
 - Feedback
 - Reinforcement
 - Punishment
- May be <u>part</u> of the solution but not <u>the</u> solution

Response #2: Security Should Be Invisible

- Security should happen
 - Naturally
 - By Default
 - Without user input or understanding
- Recognize and stop bad actions
- Starting to see some invisibility
 - SSL/TLS
 - VPNs
 - Automatic Security Updates
 - User-driven access control

Response #2: Security Should Be Invisible

- "Easy" at extremes, or for simple examples
 - Don't give everyone access to everything
- But hard to generalize
- Leads to things not working for reasons user doesn't understand
- Users will then try to get the system to work, possibly further <u>reducing</u> security
 - E.g., "dangerous successes" for password managers

Response #3: "3 Word UI": "Are You Sure?"

- Security should be invisible
 - Except when the user tries something dangerous
 - In which case a warning is given
- But how do users evaluate the warning? Two realistic cases:
 - Always heed warning. But see problems / commonality with Response #2 ("security should be invisible")
 - Always ignore the warning. If so, then how can it be effective?

Response #4: Focus on Users, Use Metaphors

- Clear, understandable metaphors:
 - Physical analogs; e.g., red-green lights
- User-centered design: Start with user model
- Unified security model across applications
 - User doesn't need to learn many models, one for each application
- Meaningful, intuitive user input
 - Don't assume things on user's behalf
 - Figure out how to ask so that user can answer intelligently

Response #5: Least Resistance

- "Match the most comfortable way to do tasks with the least granting of authority"
 - Ka-Ping Yee, <u>Security and Usability</u>
- Should be "easy" to comply with security policy
- "Users value and want security and privacy, but they regard them only as secondary to completing the primary tasks"
 - Karat et al, <u>Security and Usability</u>