CSE 484 / CSE M 584: Computer Security and Privacy

Malware: Viruses, Worms, Rootkits, Botnets

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Looking Ahead

- Today: Malware
- Next time(s): Mobile platform security and privacy
- Lab 2 due Wednesday, May 20 (5pm)
- Two guest lectures next week
 - Wednesday: Emily McReynolds (UW Tech Policy Lab)
 - Bring your law-related questions!
 - Friday: Peter Ney and Ian Smith on hacking tools etc.
- The following Monday is a holiday ☺

Malware



- Malicious code often masquerades as good software or attaches itself to good software
- Some malicious programs need host programs
 - Trojan horses (malicious code hidden in useful program)
- Others can exist and propagate independently
 - Worms, automated viruses
- Many infection vectors and propagation methods
- Modern malware often combines techniques

Viruses



- Virus propagates by infecting other programs
 - Automatically creates copies of itself, but to propagate, a human has to run an infected program
 - Self-propagating viruses are often called <u>worms</u>
- Many propagation methods
 - Insert a copy into every executable (.COM, .EXE)
 - Insert a copy into boot sectors of disks
 - PC era: "Stoned" virus infected PCs booted from infected floppies, stayed in memory, infected every inserted floppy
 - Infect common OS routines, stay in memory

First Virus: Creeper

- Written in 1971 at BBN
- Infected DEC PDP-10 machines running TENEX OS



- Jumped from machine to machine over ARPANET
 - Copied its state over, tried to delete old copy
- Payload: displayed a message
 "I'm the creeper, catch me if you can!"
- Later, Reaper was written to delete Creeper

http://history-computer.com/Internet/Maturing/Thomas.html

Virus Detection

- Simple anti-virus scanners
 - Look for signatures (fragments of known virus code)
 - Heuristics for recognizing code associated with viruses
 - Example: polymorphic viruses often use decryption loops
 - Integrity checking to detect file modifications
 - Keep track of file sizes, checksums, keyed HMACs of contents

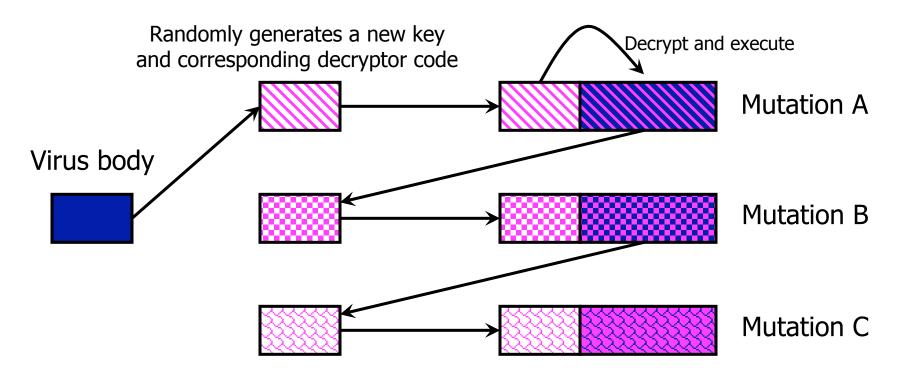
Arms Race: Polymorphic Viruses

- Encrypted viruses: constant decryptor followed by the encrypted virus body
- Polymorphic viruses: each copy creates a new random encryption of the same virus body
 - Decryptor code constant and can be detected
 - Historical note: "Crypto" virus decrypted its body by brute-force key search to avoid explicit decryptor code

Smarter Virus Detection?

- Generic decryption and emulation
 - Emulate CPU execution for a few hundred instructions,
 recognize known virus body after it has been decrypted
 - Does not work very well against viruses with mutating bodies and viruses not located near beginning of infected executable

Virus Detection By Emulation



To detect an unknown mutation ______, of a known virus _____, emulate CPU execution of ______ until the current sequence of instruction opcodes matches the known sequence for virus body

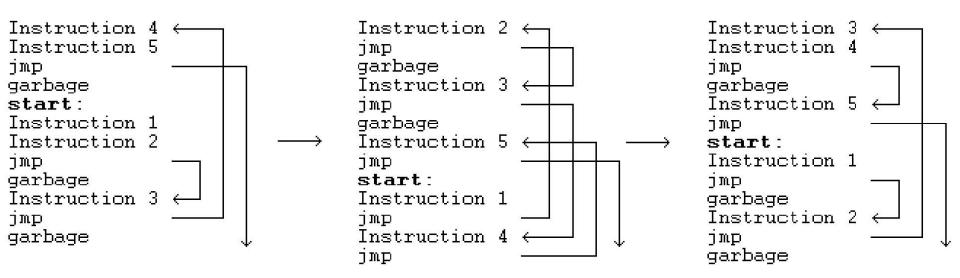
Arms Race: Metamorphic Viruses

- Obvious next step: mutate the virus body, too
- Apparition: an early Win32 metamorphic virus
 - Carries its source code (contains useless junk)
 - Looks for compiler on infected machine
 - Changes junk in its source and recompiles itself
 - New binary copy looks different!
- Mutation is common in macro and script viruses
 - A macro is an executable program embedded in a word processing document (MS Word) or spreadsheet (Excel)
 - Macros and scripts are usually interpreted, not compiled

Mutation Techniques

- Real Permutating Engine/RPME, ADMutate, etc.
- Large arsenal of obfuscation techniques
 - Instructions reordered, branch conditions reversed, different register names, different subroutine order
 - Jumps and NOPs inserted in random places
 - Garbage opcodes inserted in unreachable code areas
 - Instruction sequences replaced with other instructions that have the same effect, but different opcodes
 - Mutate SUB EAX, EAX into XOR EAX, EAX or MOV EBP, ESP into PUSH ESP; POP EBP
- There is no constant, recognizable virus body

Example of Zperm Mutation



[From Szor and Ferrie, "Hunting for Metamorphic"]

Obfuscation and Anti-Debugging

- Common in all kinds of malware
- Goal: prevent code analysis and signature-based detection, foil reverse-engineering
- Code obfuscation and mutation
 - Packed binaries, hard-to-analyze code structures
 - Different code in each copy of the virus
 - Effect of code execution is the same, but this is difficult to detect by passive/static analysis (undecidable problem)
- Detect debuggers and virtual machines, terminate execution

Drive-By Downloads

- Websites "push" malicious executables to user's browser with inline JavaScript or pop-up windows
 - Naïve user may click "Yes" in the dialog box
- Can install malicious software <u>automatically</u> by exploiting bugs in the user's browser
 - 1.5% of URLs Moshchuk et al. study
 - 5.3% of URLs "Ghost Turns Zombie"
 - 1.3% of Google queries "All Your IFRAMEs Point to Us"
- Many infectious sites exist only for a short time, behave non-deterministically, change often

Obfuscated JavaScript

```
document.write(unescape("%3CHEAD%3E%0D%0A%3CSCRIPT%20
LANGUAGE%3D%22Javascript%22%3E%0D%0A%3C%21--%0D%0A
/*%2Ocriptografado%2Opelo%2OFal%20-%20Deboa%E7%E3o
%20gr%E1tis%2Opara%2Oseu%2Osite%2Orenda%2Oextra%0D
...
3C/SCRIPT%3E%0D%0A%3C/HEAD%3E%0D%0A%3CBODY%3E%0D%0A
%3C/BODY%3E%0D%0A%3C/HTML%3E%0D%0A"));
//-->
</SCRIPT>
```

Viruses vs. Worms

VIRUS

- Propagates by infecting other programs
- Usually inserted into host code (not a standalone program)



WORM

- Propagates automatically by copying itself to target systems
- A standalone program



1988 Morris Worm (Redux)

- No malicious payload, but bogged down infected machines by uncontrolled spawning
 - Infected 10% of all Internet hosts at the time
- Multiple propagation vectors
 - Remote execution using rsh and cracked passwords
 - Tried to crack passwords using a small dictionary and publicly readable password file; targeted hosts from /etc/hosts.equiv
 - Buffer overflow in fingerd on VAX
 - Standard stack smashing exploit

Memory corruption attack

attack

- DEBUG command in Sendmail
 - In early Sendmail, can execute a command on a remote machine by sending an SMTP (mail transfer) message

Slammer (Sapphire) Worm

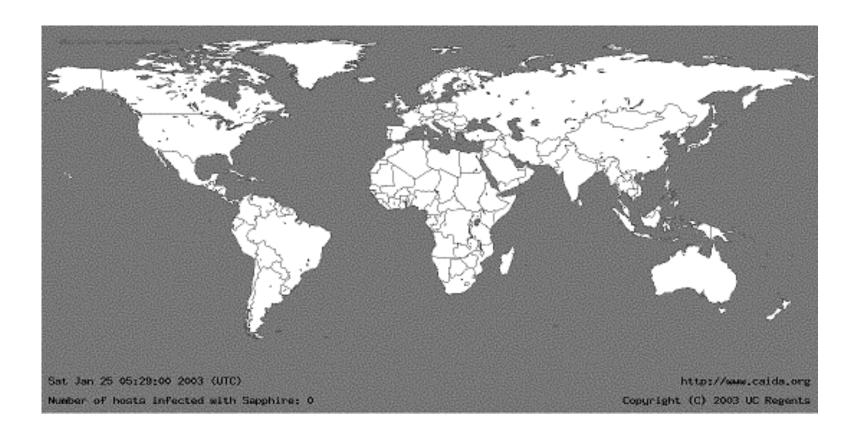
- January 24/25, 2003: UDP worm exploiting buffer overflow in Microsoft's SQL Server (port 1434)
 - Overflow was already known and patched by Microsoft... but not everybody installed the patch
- Entire code fits into a single 404-byte UDP packet
 - Worm binary followed by overflow pointer back to itself
- Classic stack smash combined with random scanning
 - Once control is passed to worm code, it randomly generates IP addresses and sends a copy of itself to port 1434

Slammer Propagation

- Scan rate of 55,000,000 addresses per second
 - Scan rate = the rate at which worm generates IP addresses of potential targets
 - Up to 30,000 single-packet worm copies per second
- Initial infection was doubling in 8.5 seconds (!!)
 - Doubling time of Code Red (2001) was 37 minutes
- Worm-generated packets <u>saturated carrying</u> <u>capacity</u> of the Internet in 10 minutes
 - 75,000 SQL servers compromised
 - in spite of the broken pseudo-random number generator used for IP address generation

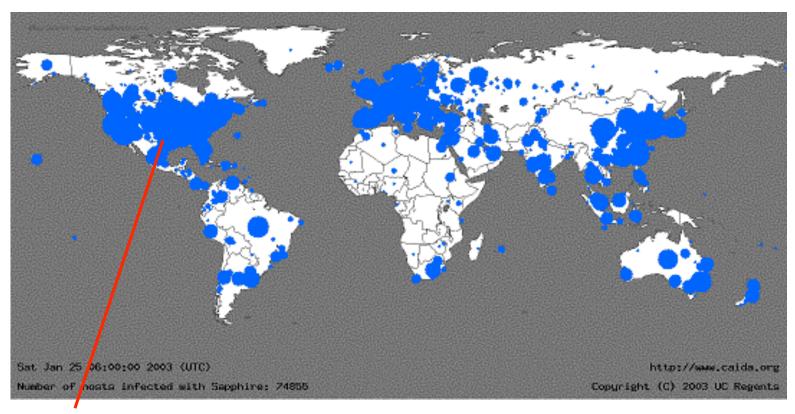
05:29:00 UTC, January 25, 2003

[from Moore et al. "The Spread of the Sapphire/Slammer Worm"]



30 Minutes Later

[from Moore et al. "The Spread of the Sapphire/Slammer Worm"]



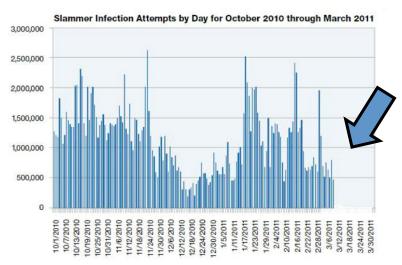
Size of circles is **logarithmic** in the number of infected machines

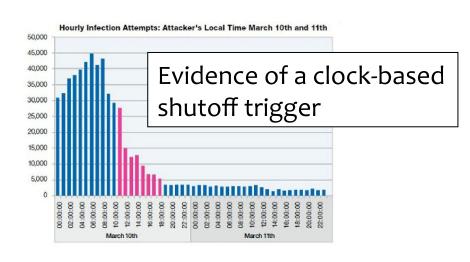
Impact of Slammer

- \$1.25 Billion of damage
- Temporarily knocked out many elements of critical infrastructure
 - Bank of America ATM network
 - Entire cell phone network in South Korea
 - Five root DNS servers
 - Continental Airlines' ticket processing software
- The worm did not even have malicious payload...
 simply bandwidth exhaustion on the network and
 CPU exhaustion on infected machines

Slammer Aftermath

- Slammer packets were ubiquitous in the Internet for many years after 2003
 - Could be used as a test for Internet connectivity ©
 - Packets provided a map of vulnerable machines
- Vanished on March 10-11, 2011





Rootkits



Trojans Deceived.

- Rootkit is a set of trojan system binaries
- Main characteristic: stealthiness
 - Create a hidden directory
 - /dev/.lib, /usr/src/.poop and similar
 - Often use invisible characters in directory name
 - Install hacked binaries for system programs such as netstat, ps, ls, du, login

Can't detect attacker's processes, files or network connections by running standard UNIX commands!

- Modified binaries have same checksum as originals
 - Should use cryptographically secure hash function instead

Function Hooking

- Rootkit may "re-route" a legitimate system function to the address of malicious code
- Pointer hooking
 - Modify the pointer in OS's Global Offset Table, where function addresses are stored
- "Detour" or "inline" hooking
 - Insert a jump in first few bytes of a legitimate function
 - This requires subverting memory protection
- Modifications may be detectable by a clever rootkit detector



Example: Attack on RSA

- Successful attack on a big US security company
- Target: master keys for two-factor authentication
- Spear-phishing email messages
 - Subject line: "2011 Recruitment Plan"
- RSA 159 759.)
 Security 159 759.)
- Attachment: 2011 Recruitment plan.xls
- Spreadsheet exploits zero-day vulnerability in Adobe Flash to install Remote Administration Software (RAT)
 - Reverse-connect: pulls commands from C&C servers
 - Stolen data moved to compromised servers at a hosting provider, then pulled from there and traces erased

http://blogs.rsa.com/rivner/anatomy-of-an-attack/

Detecting a Rootkit

- Sad way to find out
 - Run out of physical disk space because of sniffer logs
 - Logs are invisible because du and ls have been hacked
- Manual confirmation
 - Reinstall clean ps and see what processes are running
- Automatic detection
 - Host-based intrusion detection can find rootkit files
 - ... assuming an updated version of rootkit did not disable the intrusion detection system!

Botnets



- Botnet is a network of autonomous programs capable of acting on instructions
 - Typically a large (up to several hundred thousand) group of remotely controlled "zombie" systems
 - · Machine owners are not aware they have been compromised
 - Controlled and upgraded from command-and-control (C&C) servers
- Used as a platform for various attacks
 - Distributed denial of service, Spam and click fraud
 - Launching pad for new exploits/worms

Bot History

- Eggdrop (1993): early IRC bot
- DDoS bots (late 90s): Trinoo, TFN, Stacheldracht
- RATs / Remote Administration Trojans (late 90s):
 - Variants of Back Orifice, NetBus, SubSeven, Bionet
 - Include rootkit functionality
- IRC bots (mid-2000s)
 - Active spreading, multiple propagation vectors
 - Include worm and trojan functionality
 - Many mutations and morphs of the same codebase
- Stormbot and Conficker (2007-09)

Life Cycle of an IRC Bot

- Exploit a vulnerability to execute a short program (shellcode) on victim's machine
 - Buffer overflows, email viruses, etc.
- Shellcode downloads and installs the actual bot
- Bot disables firewall and antivirus software
- Bot locates IRC server, connects, joins channel
 - Typically need DNS to find out server's IP address
 - Especially if server's original IP address has been blacklisted
 - Password-based and crypto authentication
- Botmaster issues authenticated commands

Command and Control

```
(12:59:27pm) -- A9-pcgbdv (A9-pcgbdv@140.134.36.124) has
joined (#owned) Users: 1646
(12:59:27pm) (@Attacker) .ddos.synflood 216.209.82.62
(12:59:27pm) -- A6-bpxufrd (A6-bpxufrd@wp95-81.introweb.nl)
has joined (#owned) Users: 1647
(12:59:27pm) -- A9-nzmpah (A9-nzmpah@140.122.200.221) has
left IRC (Connection reset by peer)
(12:59:28pm) (@Attacker) .scan.enable DCOM
(12:59:28pm) -- A9-tzrkeasv (A9-tzrkeas@220.89.66.93) has
joined (#owned) Users : 1650
```

Detecting Botnet Activity

- Many bots are controlled via IRC and DNS
 - IRC used to issue commands to zombies
 - DNS used by zombies to find the master, and by the master to find if a zombie has been blacklisted
- IRC/DNS activity is very visible in the network
 - Look for hosts performing scans and for IRC channels with a high percentage of such hosts
 - Look for hosts who ask many DNS queries but receive few queries about themselves
- Easily evaded by using encryption and P2P ☺

What to Do With a Botnet?

- Denial of service (including cyber-warfare)
- Spam
- Fake antivirus sales, Ransomware
- Advertising clickfraud
- Bitcoin mining
 - According to Symantec, one compromised machine yields 41 US cents a year...



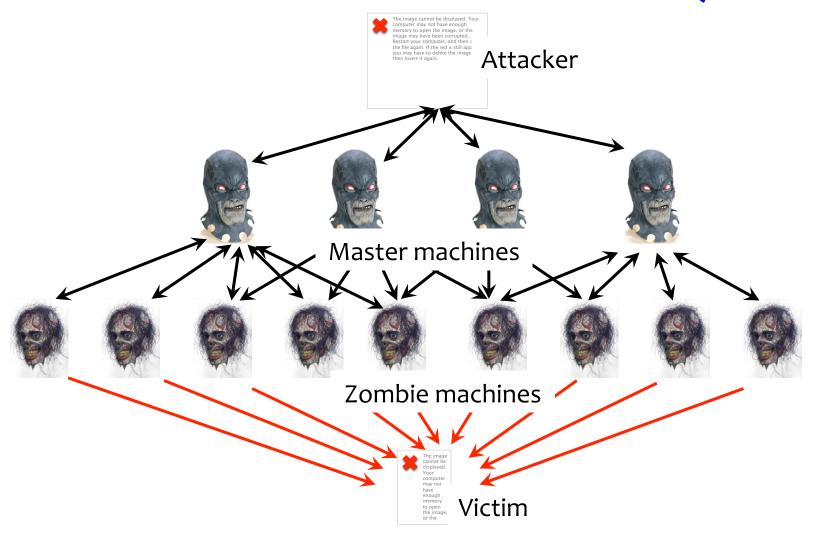
CryptoLocker



Denial of Service (DoS)

- Goal: overwhelm victim machine and deny service to its legitimate clients
- DoS often exploits networking protocols
 - Smurf: ICMP echo request to broadcast address with spoofed victim's address as source
 - SYN flood: send lots of "open TCP connection" requests with spoofed source addresses
 - UDP flood: exhaust bandwidth by sending thousands of bogus UDP packets
 - HTTP request flood: flood server with legitimate-looking requests for Web content

Distributed Denial of Service (DDoS)



How to Protect Yourself?

- Nothing is perfect but...
 - Keep your software updated
 - Be vigilant for phishing attacks
 - Anti-virus
 - Firewalls
 - Intrusion detection systems