

“Smashing the Stack for Fun and Profit”

(aka Project 1)

A Crash Course in x86

- General-purpose registers:
 - EAX, EBX, ECX, EDX, ESI, EDI, ...
- Stack registers:
 - ESP – Current stack pointer. Grows down.
 - EBP – Stack frame pointer.
Used to address locals, arguments, etc.
- EIP – Instruction Pointer/Program Counter

A Crash Course in x86

- Stack manipulation instructions:
 - PUSH arg: $ESP - 4 \rightarrow ESP$, $arg \rightarrow @ESP$
 - POP arg: $@ESP \rightarrow arg$, $ESP + 4 \rightarrow ESP$
- Function call instructions:
 - CALL addr: PUSH EIP, JMP addr
 - RET: POP EIP
 - LEAVE: $EBP \rightarrow ESP$, POP EBP

A Crash Course in GDB

- info reg: Dump registers
- info frame: Dump stack frame info
- disassemble
- catch exec: break when exec'd into a new process
- run: (re)start program
- continue
- break: set a breakpoint:
 - b foo
 - b foo+10
 - b *0x080fcde8
- step, stepi
- next

A Crash Course in GDB

- x: Examine
 - x buf
 - x \$esp
 - x 0x0804face
 - x/20i main
 - x/40x buf
 - ...

Let's h4x0r!!!11