

## User Authentication

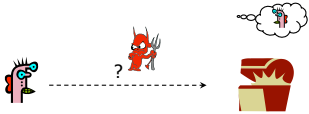
Tadayoshi Kohno

Thanks to Dan Boneh, Dieter Gollmann, John Manferdelli, John Mitchell, Vitaly Shmatkov, Bennet Yee, and many others for sample slides and materials ...

### Goals for Today

- ◆ User Authentication
  - Conventional Passwords
  - Graphical Passwords
  - Biometrics
  - More

### Basic Problem



How do you prove to someone that you are who you claim to be?

Any system with access control must solve this problem

### Many Ways to Prove Who You Are

- ◆ What you know
  - Passwords
  - Secret key
- ◆ Where you are
  - IP address
  - Physical location
- ◆ What you are
  - Biometrics
- ◆ What you have
  - Secure tokens
- ◆ All have advantages and disadvantages

## Why Authenticate?

- ◆ To prevent an attacker from breaking into our account
  - Co-worker, family member, ...
- ◆ To prevent an attacker from breaking into any account on our system
  - Unix system
    - Break into single account, then exploit local vulnerability or mount a "stepping stones" attack
  - Calling cards
  - Building
- ◆ To prevent an attacker from breaking into any account on any system

## Also Need

- ◆ Usability!
  - Remember password?
  - Have to bring physical object with us all the time?
- ◆ Denial of service
  - Stolen wallet
  - Try to authenticate as you until your account becomes locked
  - What about a military or other mission critical scenario
    - Lock all accounts - system unusable

## Password-Based Authentication

- ◆ User has a secret password.  
System checks it to authenticate the user.
  - May be vulnerable to eavesdropping when password is communicated from user to system
- ◆ How is the password stored?
- ◆ How does the system check the password?
- ◆ How easy is it to remember the password?
- ◆ How easy is it to guess the password?
  - Easy-to-remember passwords tend to be easy to guess
  - Password file is difficult to keep secret

## Common usage modes

*Amazon = t0p53cr37*

*UWNetID = f0084r#1*

*Bank = a2z@m0\$;*



Image from [http://www.interactivetools.com/staff/dave/davons\\_office/](http://www.interactivetools.com/staff/dave/davons_office/)

## Common usage modes

- ◆ Write down passwords
- ◆ Share passwords with others
- ◆ Use a single password across multiple sites
  - Amazon.com and Bank of America?
  - UW CSE machines and MySpace?
- ◆ Use easy to remember passwords
  - Favorite <something>?
  - Name + <number>?
- ◆ Other "authentication" questions
  - Mother's maiden name?

## Some anecdotes [Dhamija and Perrig]

- ◆ Users taught how to make secure passwords, but chose not to do so
- ◆ Reasons:
  - Awkward or difficult
  - No accountability
  - Did not feel that it was important

## Social Engineering

- ◆ "Hi, I'm the CEO's assistant. I need you to reset his password right away. He's stuck in an airport and can't log in! He lost the paper that he wrote the password on.
- ◆ "What do you mean you can't do it!? Do you really want me to tell him that you're preventing him from closing this major deal?"
- ◆ "Great! That's really helpful. You have no idea how important this is. Please set the password to ABCDEFG. He'll reset it again himself right away.
- ◆ "Thanks!"

## University of Sydney Study [Greening '96]

- ◆ 336 CS students emailed message asking them to supply their password
  - Pretext: in order to "validate" the password database after a suspected break-in
- ◆ 138 students returned their password
- ◆ 30 returned invalid password
- ◆ 200 changed their password
- ◆ (Not disjoint)
  
- ◆ Still, 138 is a lot!

## Awkward

- ◆ How many times do you have to enter your password before it actually works?
  - Sometimes quite a few for me! (Unless I type extra slowly.)
- ◆ Interrupts normal activity
  - Do you lock your computer when you leave for 5 minutes?
  - Do you have to enter a password when your computer first boots? (Sometimes it's an option.)
- ◆ And memorability is an issue!

## Memorability [Anderson]

- ◆ Hard to remember many PINs and passwords
- ◆ One bank had this idea
  - If pin is 2256, write your favorite 4-letter word in this grid
  - Then put random letters everywhere else

1	2	3	4	5	6	7	8	9	0
	b								
	l								
				u					
					e				

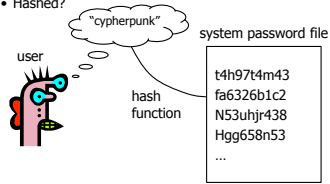
## Memorability [Anderson]

- ◆ Problem!
- ◆ Normally 10000 choices for the PIN --- hard to guess on the first try
- ◆ Now, only a few dozen possible English words --- easy to guess on first try!

1	2	3	4	5	6	7	8	9	0
	b								
	l								
				u					
					e				

## UNIX-Style Passwords

- ◆ How should we store passwords on a server?
  - In cleartext?
  - Encrypted?
  - Hashed?



## Password Hashing

- ◆ Instead of user password, store  $H(\text{password})$
- ◆ When user enters password, compute its hash and compare with entry in password file
  - System does not store actual passwords!
  - System itself can't easily go from hash to password
    - Which would be possible if the passwords were *encrypted*
- ◆ Hash function  $H$  must have some properties
  - One-way: given  $H(\text{password})$ , hard to find password
    - No known algorithm better than trial and error
    - It should even be hard to find any pair  $p_1, p_2$  s.t.  $H(p_1) = H(p_2)$

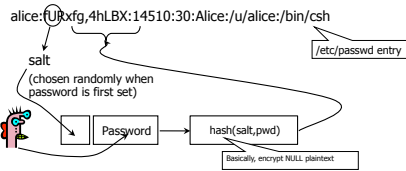
## UNIX Password System

- ◆ Uses DES encryption as if it were a hash function
  - Encrypt NULL string using password as the key
    - Truncates passwords to 8 characters!
  - Artificial slowdown: run DES 25 times
    - Why 25 times? Slowdowns like these are important in practice!
  - ("Don't use DES like this at home.")
  - Can instruct modern UNIXes to use MD5 hash function
- ◆ Problem: passwords are not truly random
  - With 52 upper- and lower-case letters, 10 digits and 32 punctuation symbols, there are  $94^8 = 6$  quadrillion possible 8-character passwords (around  $2^{52}$ )
  - Humans like to use dictionary words, human and pet names = 1 million common passwords

## Dictionary Attack

- ◆ Password file `/etc/passwd` is world-readable
  - Contains user IDs and group IDs which are used by many system programs
- ◆ Dictionary attack is possible because many passwords come from a small dictionary
  - Attacker can compute  $H(\text{word})$  for every word in the dictionary and see if the result is in the password file
  - With 1,000,000-word dictionary and assuming 10 guesses per second, brute-force online attack takes 50,000 seconds (14 hours) on average
    - This is very conservative. Offline attack is much faster!
    - As described, could just create dictionary of  $\text{word} \rightarrow H(\text{word})$  once!

## Salt



- Users with the same password have **different** entries in the password file
- Dictionary attack is still possible!

## Advantages of Salting

- ◆ Without salt, attacker can pre-compute hashes of all dictionary words once for **all** password entries
  - Same hash function on all UNIX machines
  - Identical passwords hash to identical values; one table of hash values can be used for all password files
- ◆ With salt, attacker must compute hashes of all dictionary words once for **each** password entry
  - With 12-bit random salt, same password can hash to  $2^{12}$  different hash values
  - Attacker must try all dictionary words for each salt value in the password file
- ◆ Pepper: Secret salt (not stored in password file)

## Other Password Issues

- ◆ Keystroke loggers
  - Hardware
  - Software / Spyware
- ◆ Shoulder surfing
  - It's happened to me!
- ◆ Online vs offline attacks
  - Online: slower, easier to **respond**
- ◆ Multi-site authentication
  - Share passwords?

