



# Autonomous Robotics

## Winter 2026

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# Class Outline

## State Estimation

Robotic System Design

Filtering

Localization

SLAM

## Control

Feedback Control

PID Control

MPC

LQR

## Planning

Search

Heuristic Search

Motion Planning

Lazy Search

## Learning

Imitation Learning

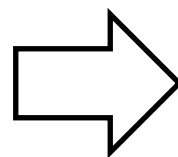
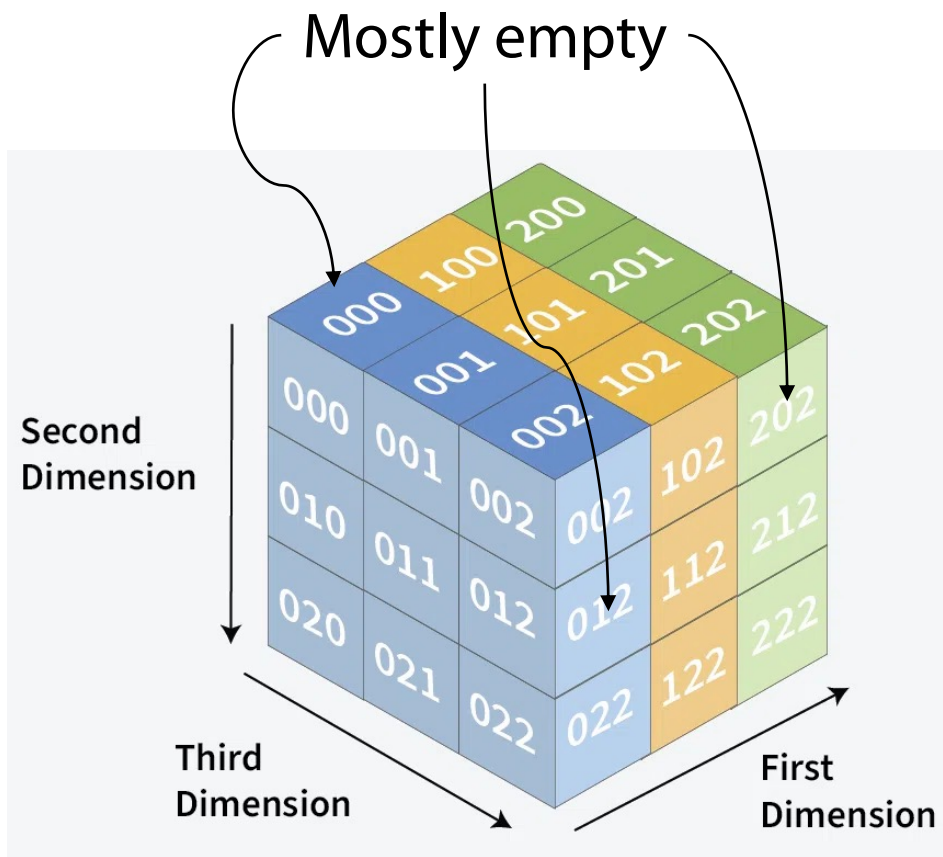
Policy Gradient

Actor-Critic

Model-Based RL

# Recap

# Going from Bins to Particles



$[s_1, s_1, s_2, s_{10}, s_{40}, s_{40}, s_{40}, s_{55}, s_{55}]$

Keep a list of only the states with likelihood, with number of repeat instances proportional to probability

No discretization per dimension!

Is this even a useful/valid representation of belief?



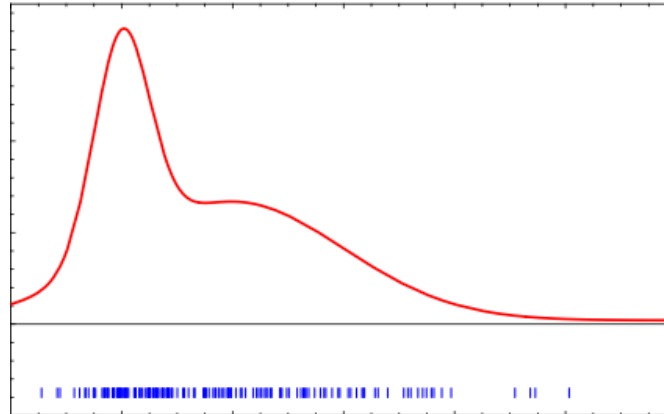
# Belief Distribution as Particles

Let's consider the Bayesian filtering update

$$Bel(x_t) = \eta P(z_t|x_t) \int P(x_t|u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

Represent the belief with a set of particles! Each is a hypothesis of what the state might be.

Higher likelihood regions have more particles



# How do we “propagate” belief across timesteps with particles?

Bayes Filter

$$Bel(x_t) = \eta P(z_t|x_t) \int P(x_t|u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

Dynamics Update

$$\overline{Bel}(x_t) = \int p(x_t|u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

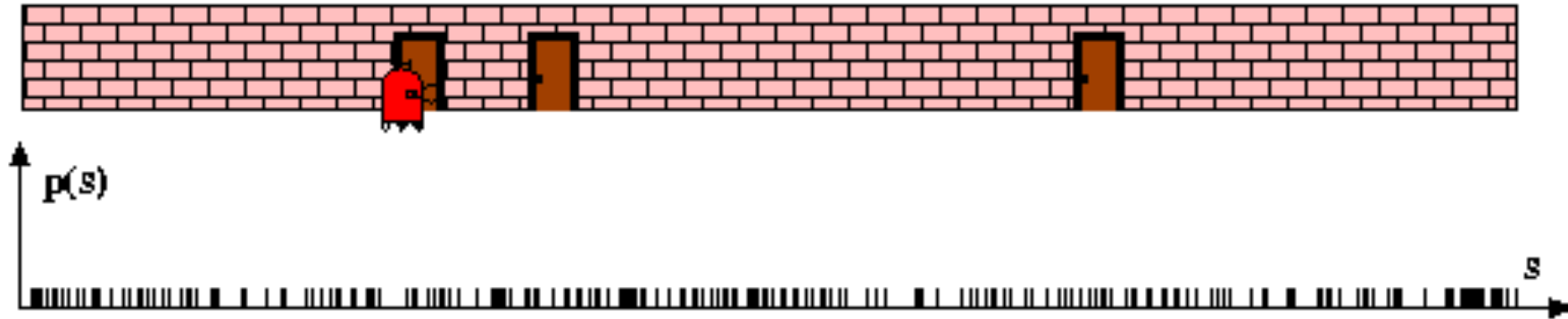
Measurement Correction

$$Bel(x_t) = \eta P(z_t|x_t) \overline{Bel}(x_t)$$

How do we sample from the product of two distributions?

How do we compute conditioning/normalization with particles?

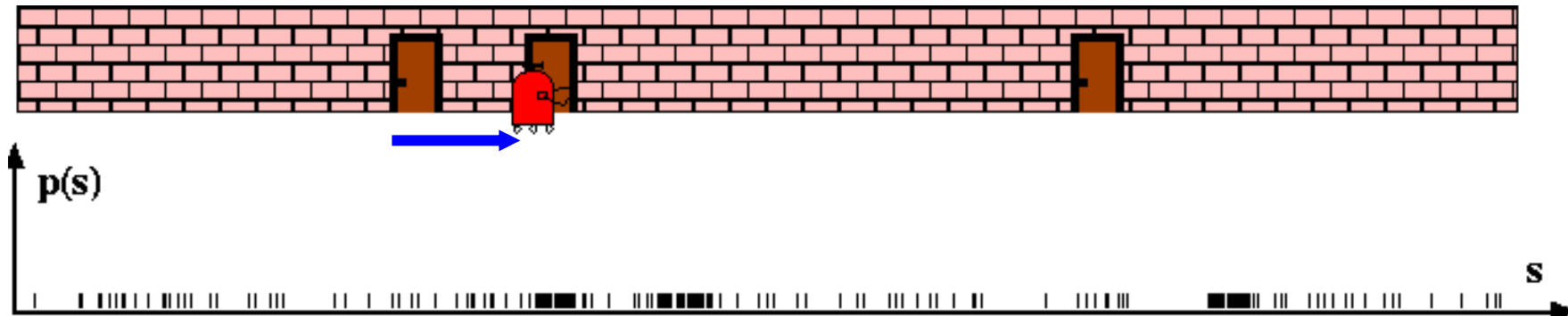
# Propagating Belief Through Dynamics: Initial



# Propagating Belief Through Dynamics: Robot Motion

$$\overline{Bel}(x_t) = \int P(x_t | u_{t-1}, x_{t-1}) Bel(x_{t-1}) dx_{t-1} \quad \text{Push samples forward according to dynamics}$$

Take every  $x_{t-1}$  in previous belief, run motion model forward with  $x_{t-1}$  and  $u_t$  to get new particles

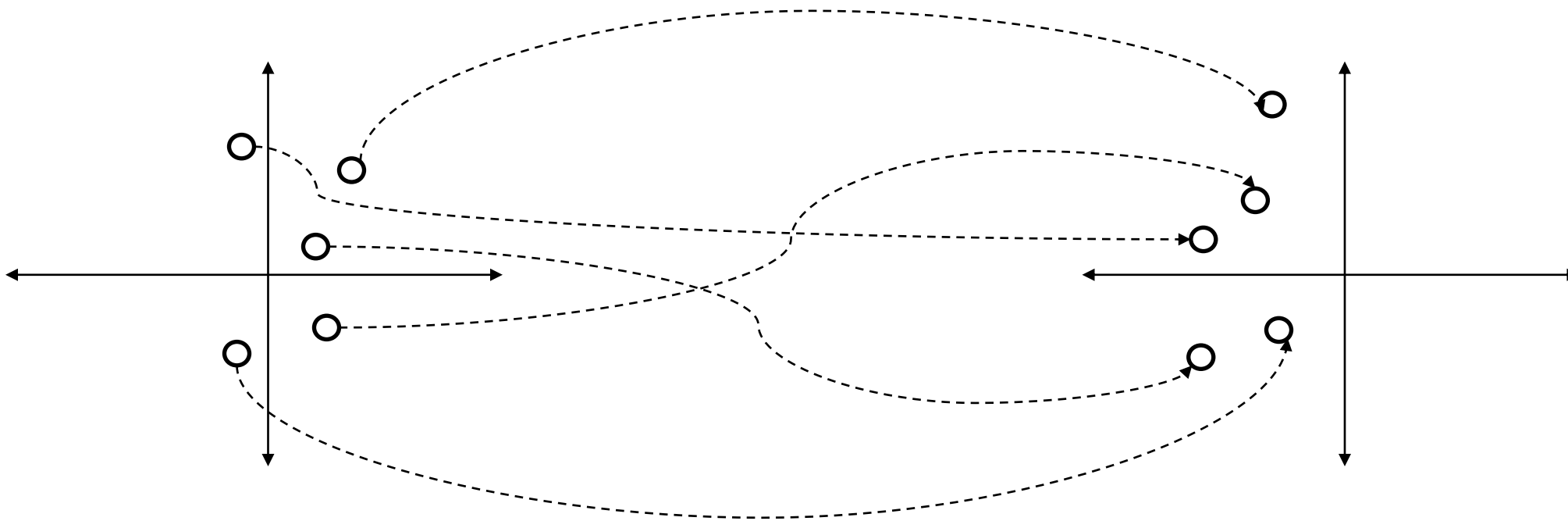


# Dynamics Update:

$$\overline{Bel}(x_t) = \int P(x_t|u_{t-1}, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

Sample forward using the dynamics model:

1. No gaussian requirement
2. No linearity requirement, just push forward distribution



# How do we “propagate” belief across timesteps with particles?

Bayes Filter

$$Bel(x_t) = \eta P(z_t|x_t) \int P(x_t|u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

Measurement Correction

$$Bel(x_t) = \eta P(z_t|x_t) \overline{Bel}(x_t)$$



How do we compute conditioning/normalization with particles?

# Sensor Information: Measurement Update

Can no longer just push forward with evidence, need to normalize

$$Bel(x_t) = \eta P(z_t|x_t) \overline{Bel}(x_t)$$

$$Bel(x_t) = \frac{P(z_t|x_t) \overline{Bel}(x_t)}{\int P(z_t|x_t) \overline{Bel}(x_t) dx_t}$$

Weight each particle - Can compute a per sample weight.  
Distribution represented as set of weighted samples

$$w_i = \frac{P(z_t|x_t^i)}{\sum_j P(z_t|x_t^j)}$$

Not ad hoc! → exactly the same as importance sampling

# Detour: What is Importance Sampling?

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How can we sample from a  
“complex” distribution  $p(x)$  using a simple distribution  $q(x)$ ?

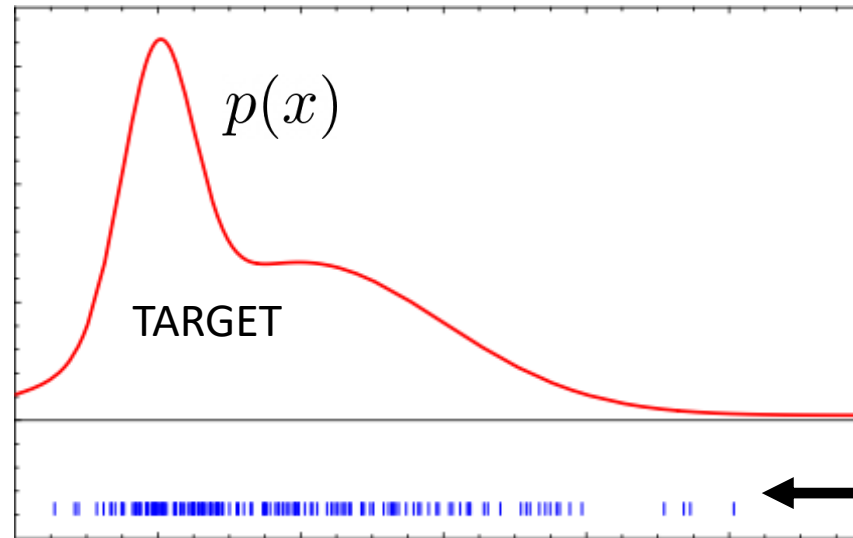


# Importance Sampling

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1. Sample from an (easy) proposal distribution
2. Reweight samples to match the target distribution

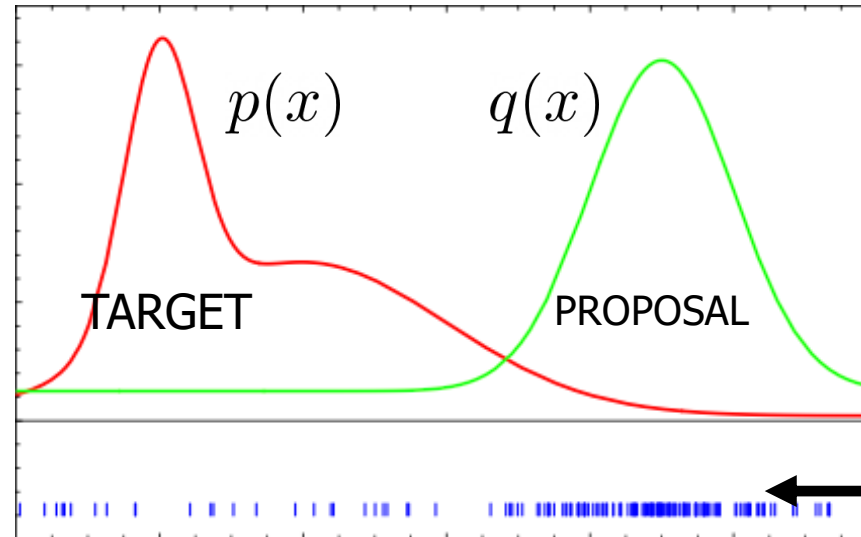
# Importance Sampling



Don't know how to sample from target!

# Importance Sampling

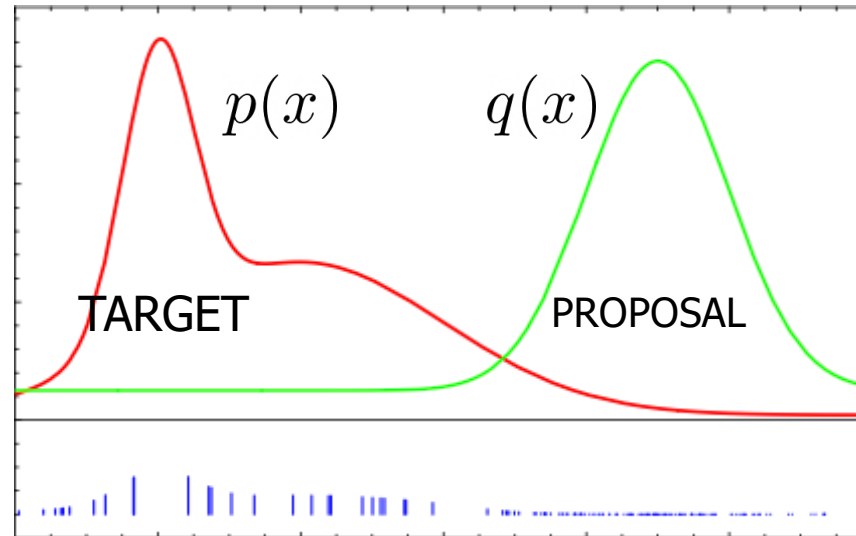
1. Sample from an (easy) proposal distribution



Can sample from proposal distribution

# Importance Sampling

1. Sample from an (easy) proposal distribution
2. Reweight samples to match the target distribution



# Importance Sampling

$$\mathbb{E}_{x \sim p(x)} [f(x)] = \sum p(x) f(x)$$

Expected value with  $p(x)$

$$= \sum p(x) f(x) \frac{q(x)}{q(x)}$$

$$= \sum q(x) \frac{p(x)}{q(x)} f(x)$$

$$= \mathbb{E}_{x \sim q(x)} \left[ \frac{p(x)}{q(x)} f(x) \right]$$

Expected value with  $q(x)$

IMPORTANCE  
WEIGHT

$$\approx \frac{1}{N} \sum_{i=1}^N \left[ \frac{p(x^{(i)})}{q(x^{(i)})} f(x^{(i)}) \right]$$

Monte Carlo estimate

# Measurement Update with Importance Sampling

Target Distribution: Posterior

$$Bel(x_t) = \eta P(z_t|x_t) \int P(x_t|u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

p(x)

Proposal Distribution: After applying motion model

$$\overline{Bel}(x_t) = \int P(x_t|u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

q(x)

# Measurement Update with Importance Sampling

$$\text{p(x)} \quad Bel(x_t) = \eta P(z_t|x_t) \int P(x_t|u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

$$\text{q(x)} \quad \overline{Bel}(x_t) = \int P(x_t|u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

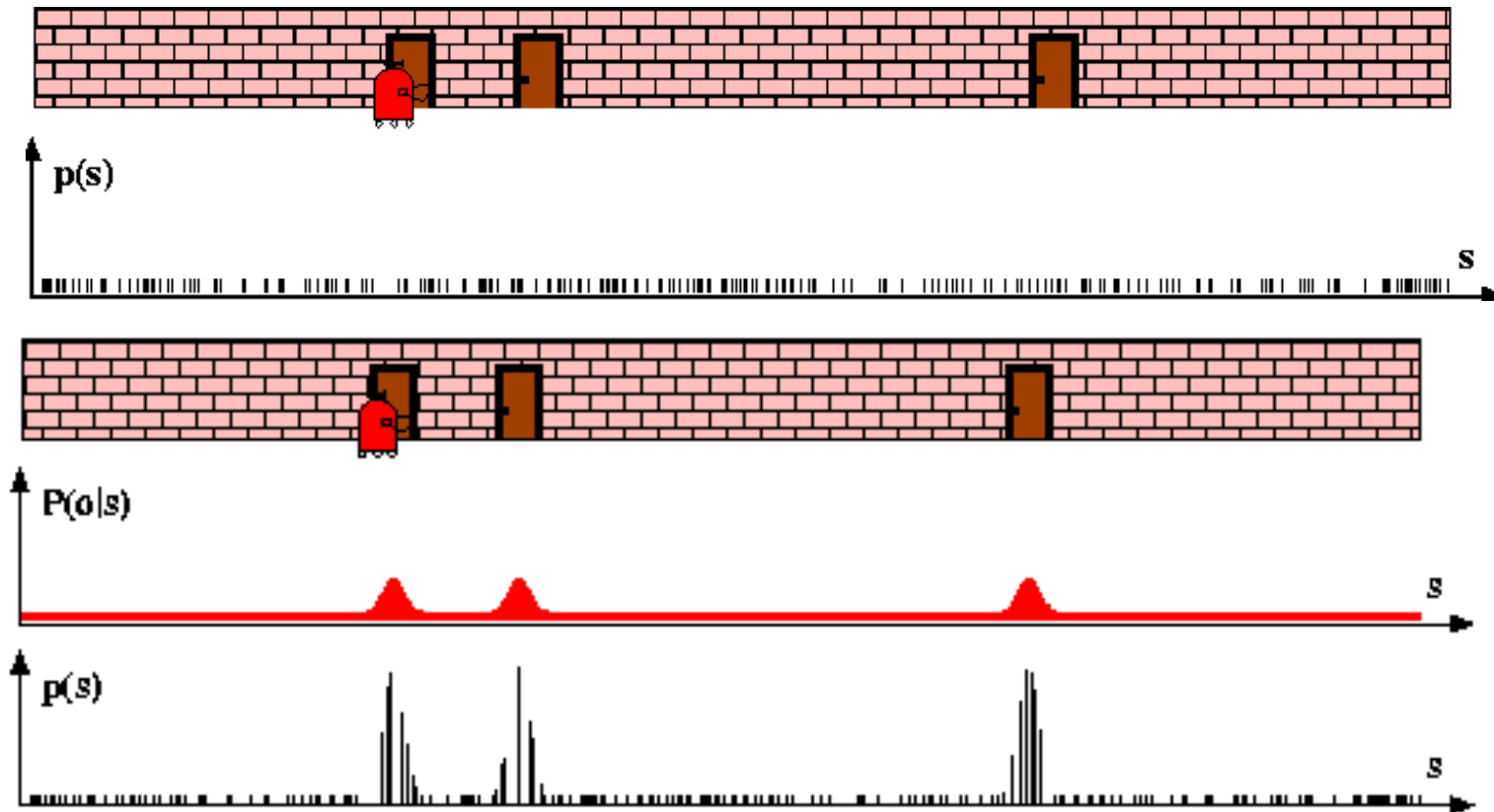
Importance Weight (Ratio)

$$w = \frac{Bel(x_t)}{\overline{Bel}(x_t)} = \eta P(z_t|x_t)$$

# Sensor Information: Importance Sampling

Can compute a weighted set of samples by weighting by (normalized) evidence

$$Bel(x_t) = \eta P(z_t | x_t) \overline{Bel}(x_t) \quad w_i = \frac{P(z_t | x_t^i)}{\sum_j P(z_t | x_t^j)}$$



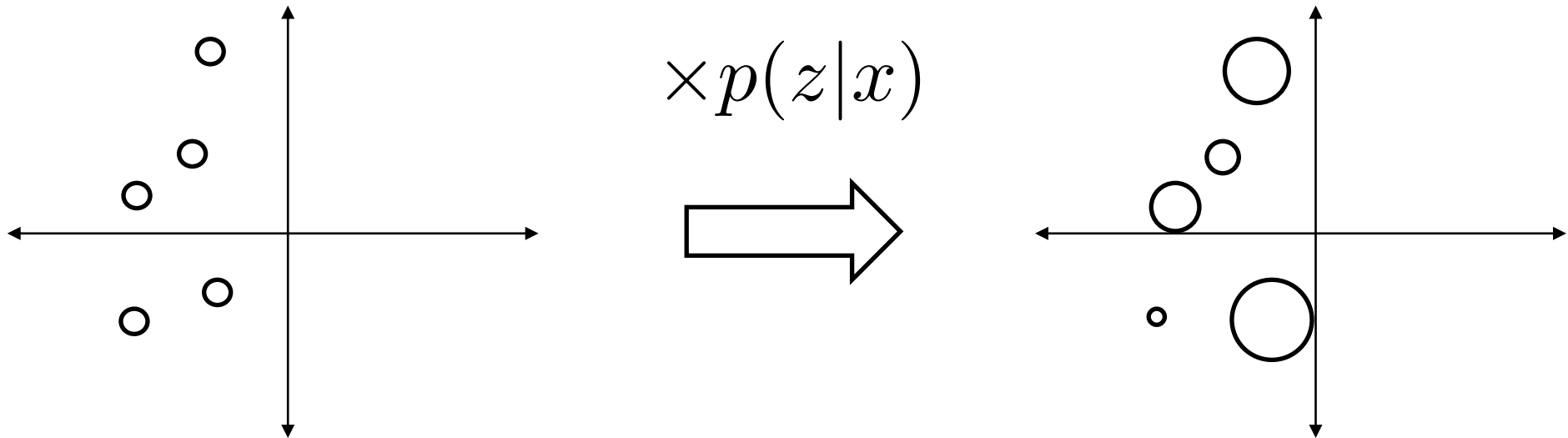


# Measurement Update

$$Bel(x_t) = \eta P(z_t|x_t) \overline{Bel}(x_t)$$

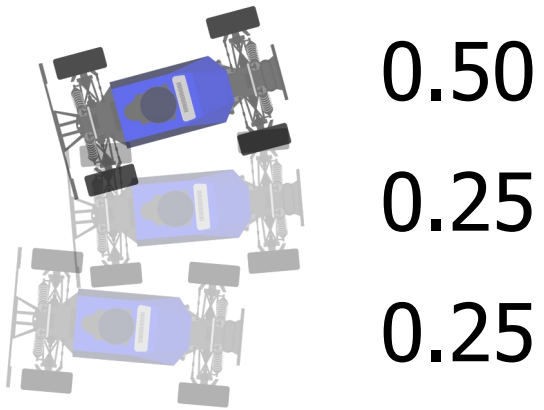
$$Bel(x_t) = \frac{P(z_t|x_t) \overline{Bel}(x_t)}{\int P(z_t|x_t) \overline{Bel}(x_t) dx_t}$$

$$w_i = \frac{P(z_t|x_t^i)}{\sum_j P(z_t|x_t^j)}$$



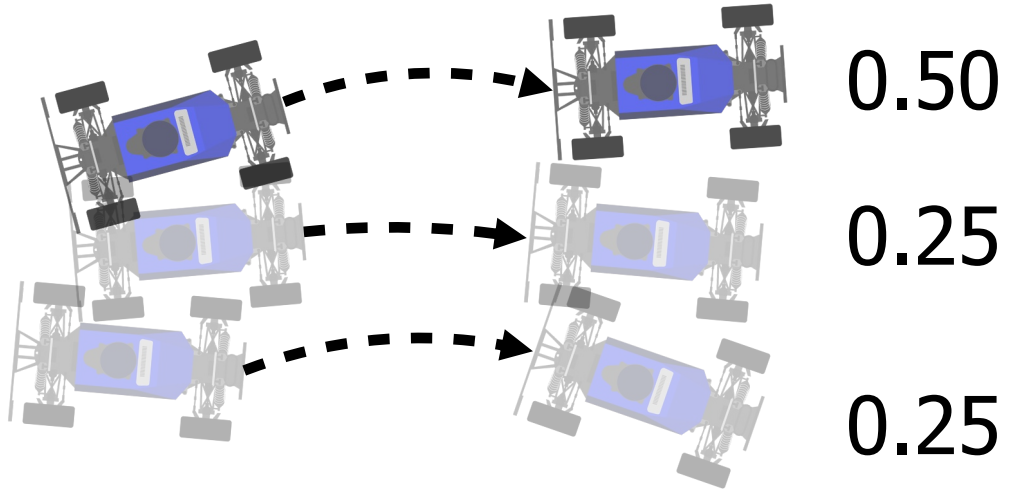
Reweight particles according to measurement likelihood

# Normalized Importance Sampling



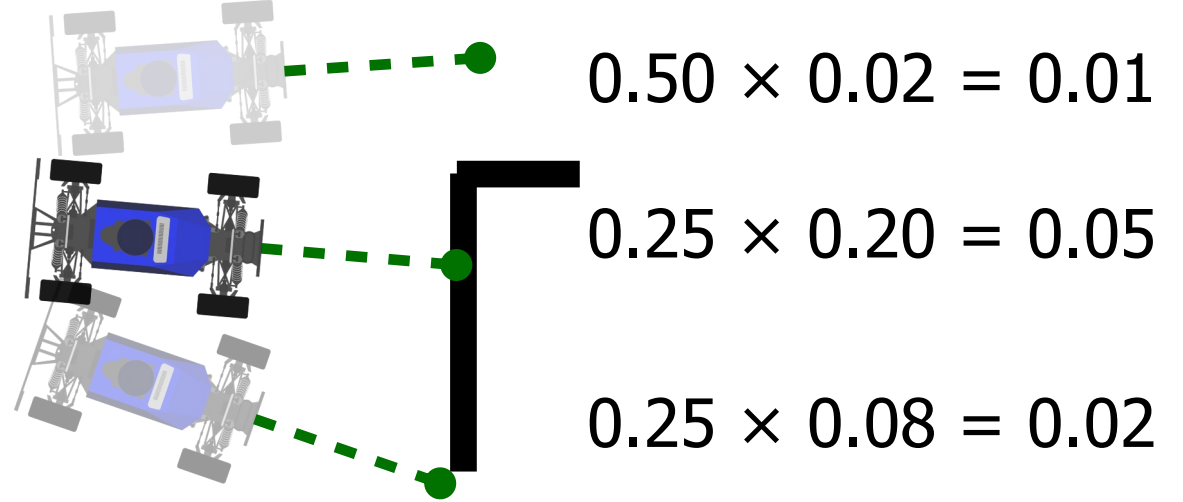
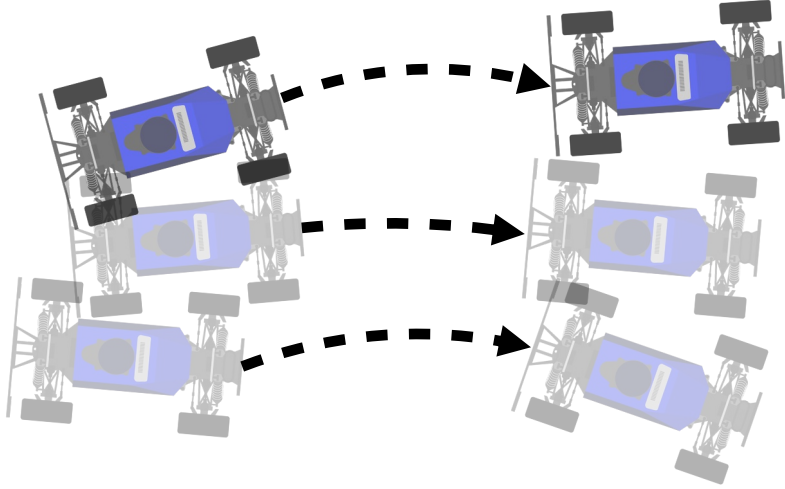
$$Bel(x_{t-1}) = \left\{ \begin{array}{cccc} x_{t-1}^{(1)} & x_{t-1}^{(2)} & \cdots & x_{t-1}^{(M)} \\ w_{t-1}^{(1)} & w_{t-1}^{(2)} & \cdots & w_{t-1}^{(M)} \end{array} \right\}$$

# Normalized Importance Sampling



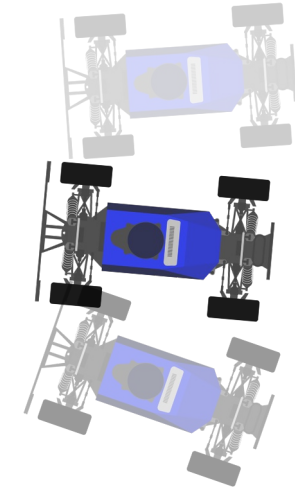
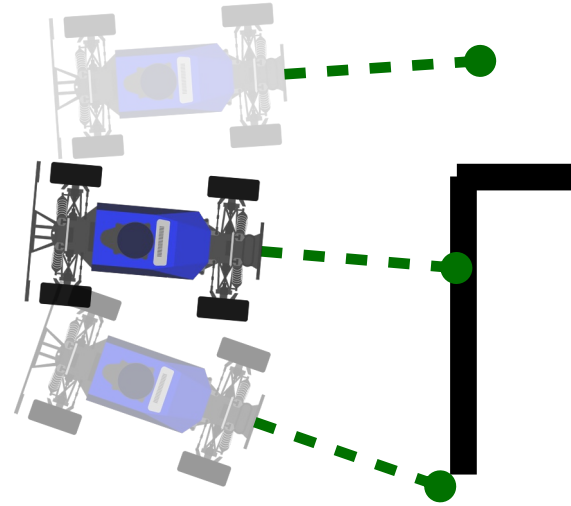
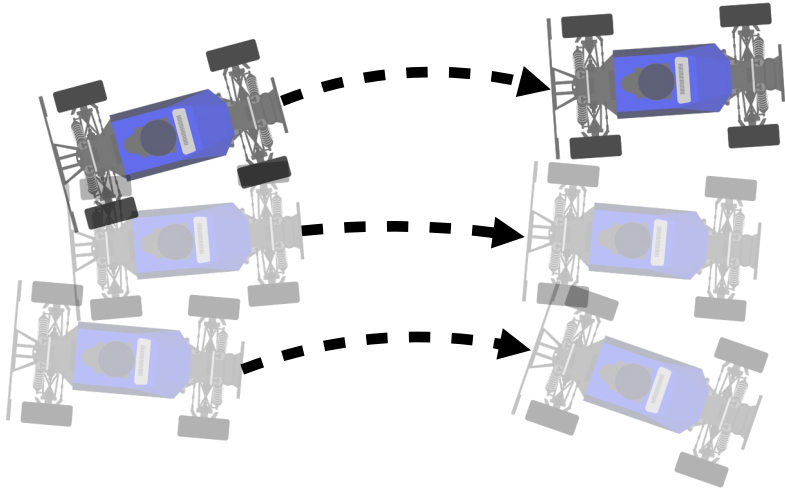
$$\bar{x}_t^{(i)} \sim P(x_t | u_t, x_{t-1})$$

# Normalized Importance Sampling



$$w_t^{(i)} = P(z_t | \bar{x}_t^{(i)}) w_{t-1}^{(i)}$$

# Normalized Importance Sampling



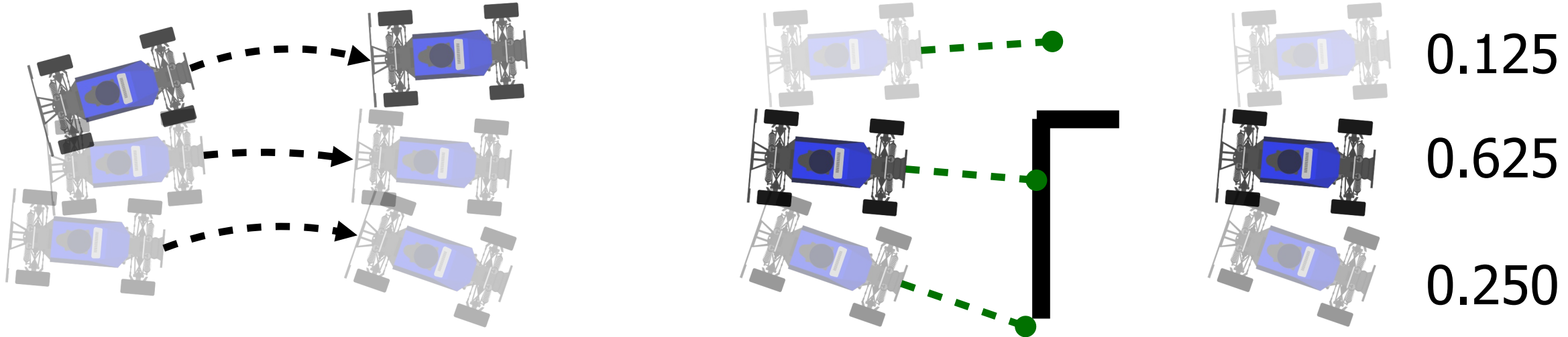
0.125

0.625

0.250

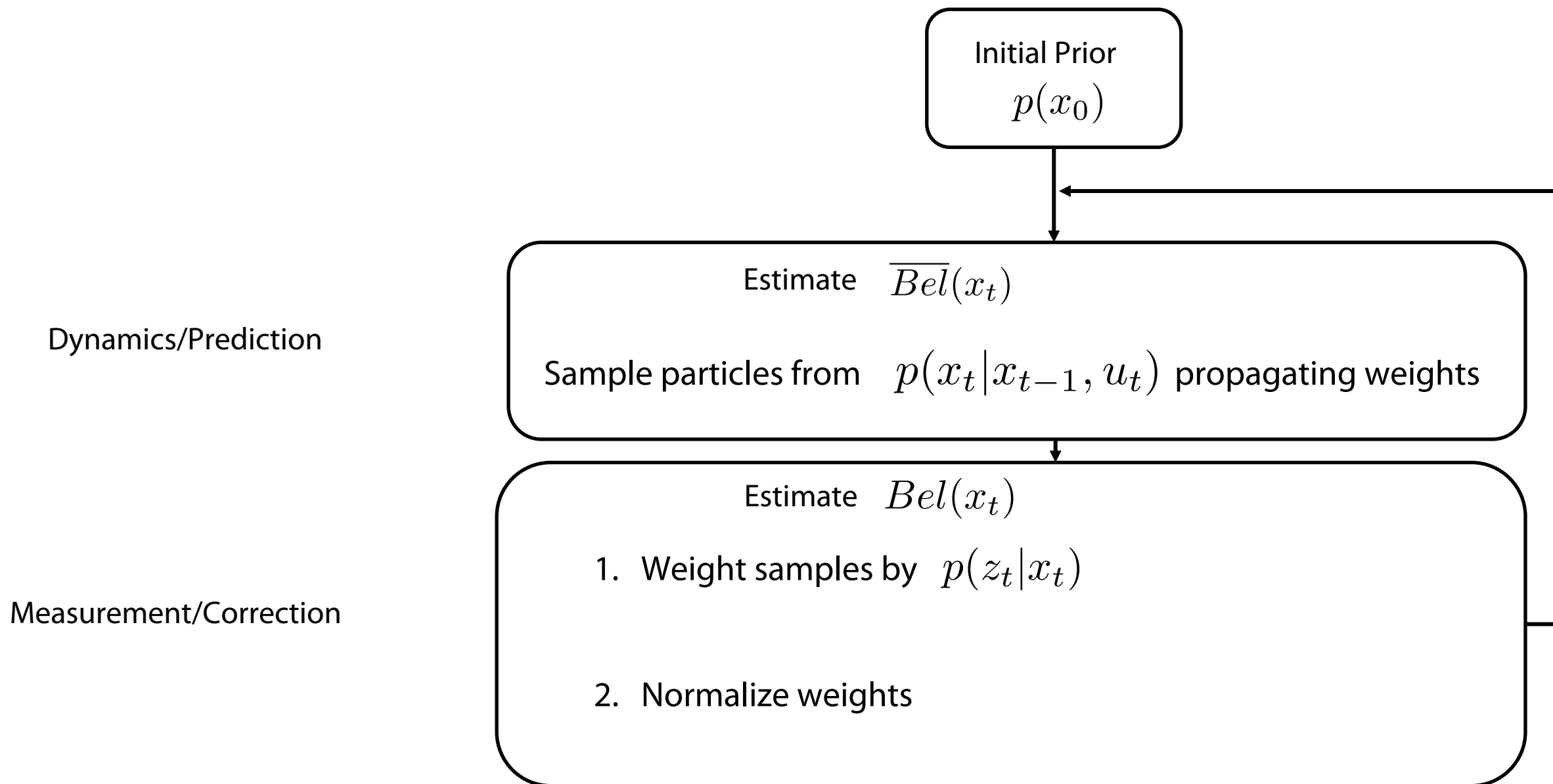
$$w_t^{(i)} = \frac{w_t^{(i)}}{\sum_i w_t^{(i)}}$$

# Normalized Importance Sampling



$$Bel(x_t) = \left\{ \begin{array}{cccc} \bar{x}_t^{(1)} & \bar{x}_t^{(2)} & \dots & \bar{x}_t^{(M)} \\ w_t^{(1)} & w_t^{(2)} & \dots & w_t^{(M)} \end{array} \right\}$$

# Overall Particle Filter algorithm – v1



# Lecture Outline

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**Particle Based Representations in Filtering**



**Particle Filter**



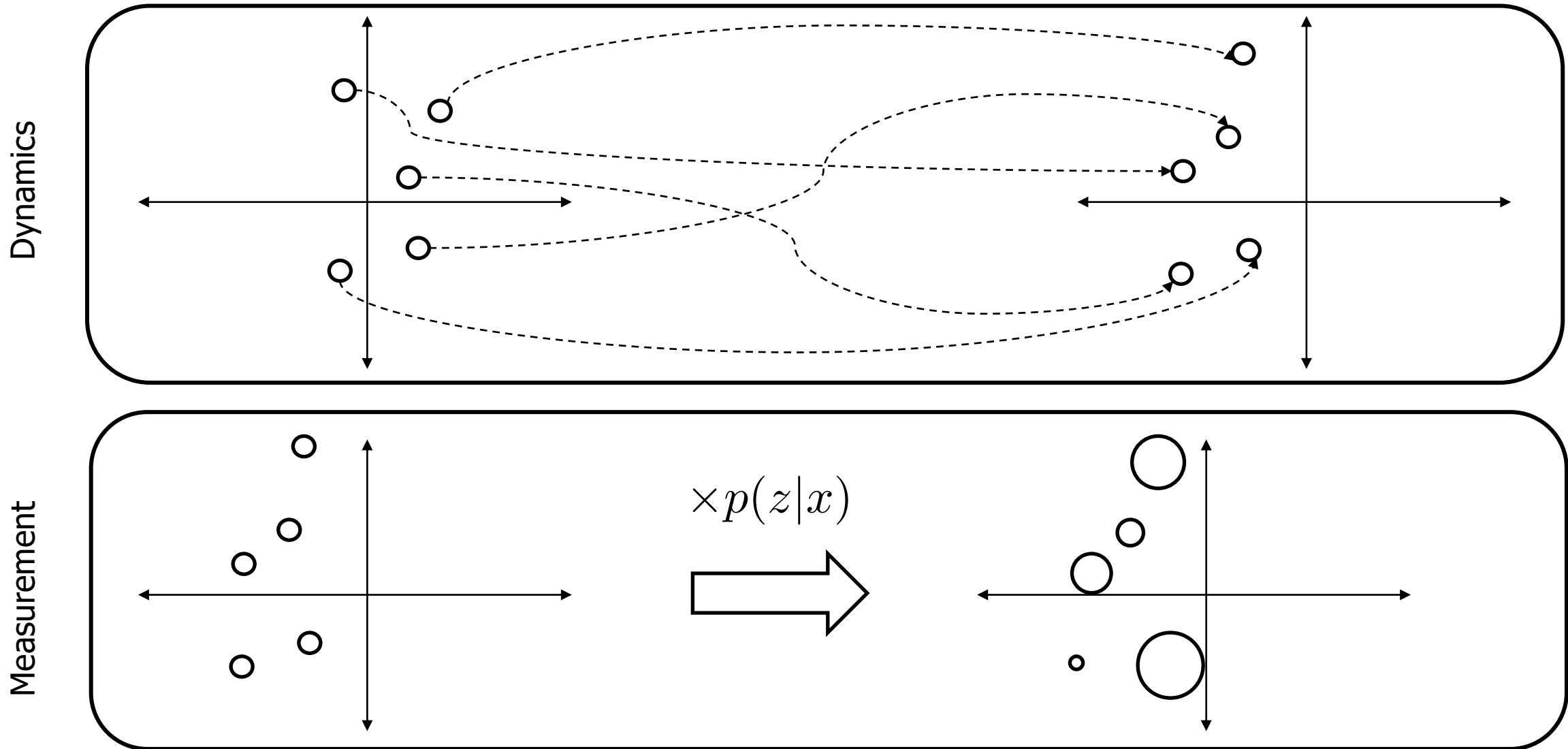
Particle Filter w/ Resampling



Practical Considerations

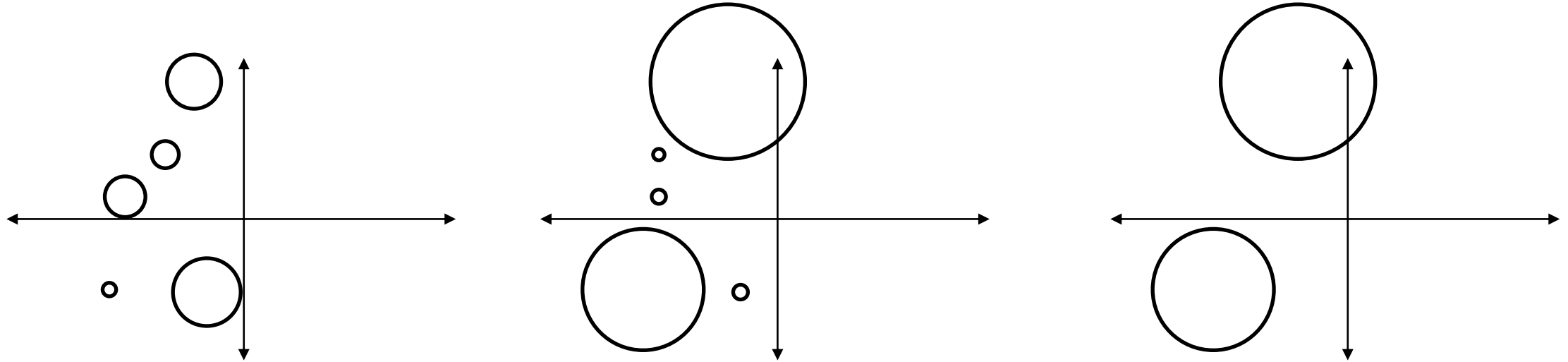


# What happens across multiple steps?

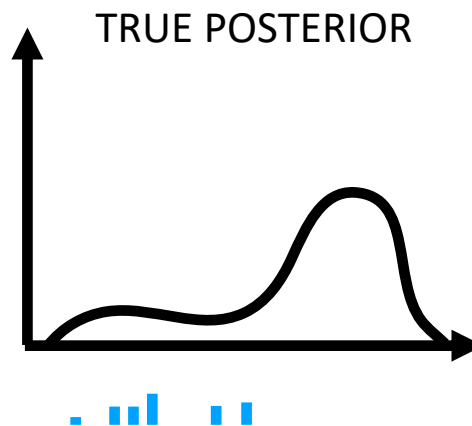


# Why might this be bad?

Importance weights get multiplied at each step



1. May blow up and get numerically unstable over many steps
2. Particles stay stuck in unlikely regions

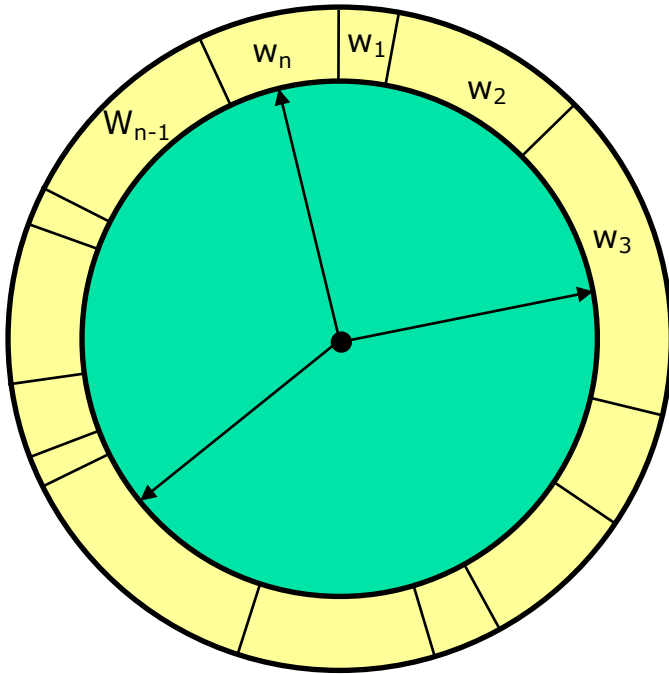


# Resampling

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- **Given**: Set  $\mathbf{S}$  of weighted samples (from measurement step) with weights  $w_i$
- **Wanted** : unweighted random sample, where the probability of drawing  $\mathbf{x}_i$  is given by  $w_i$ .
- Typically done  $n$  times with replacement to generate new sample set  $\mathbf{S}'$ .

# Resampling

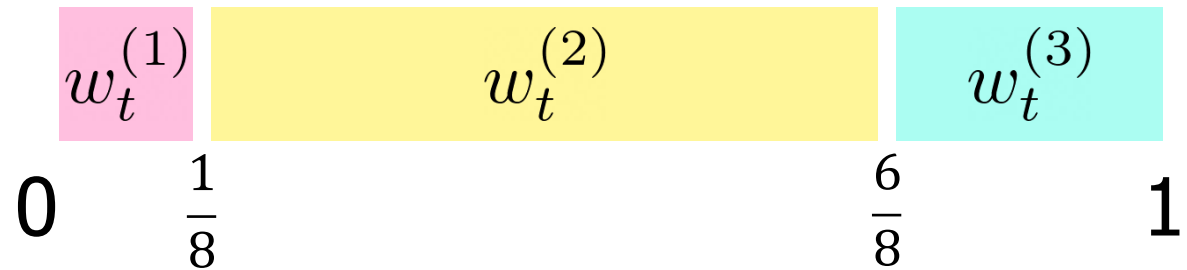


Here are your random numbers:

0.97

0.26

0.72

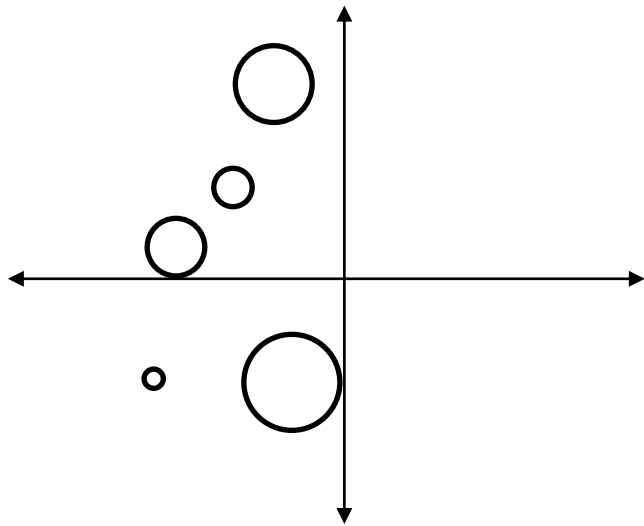
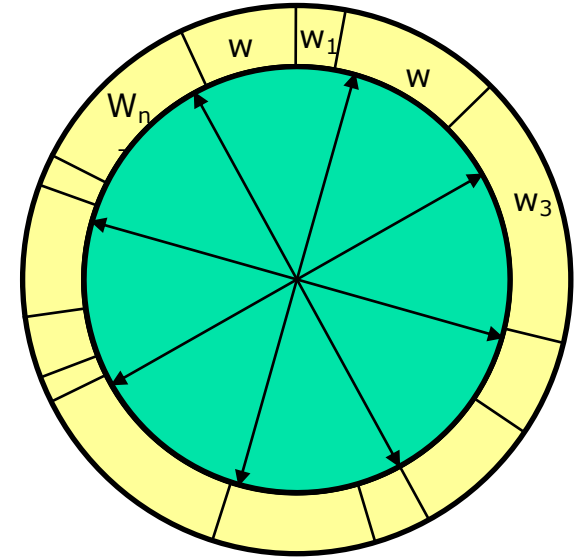


- Spin a roulette wheel
- Space according to weights
- Pick samples based on where it lands

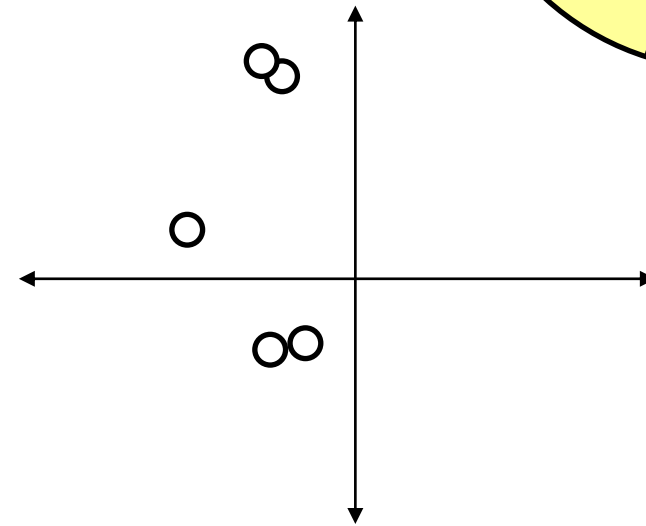
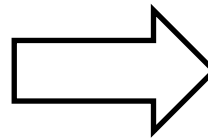
# Resampling in a particle filter

$$Bel(x_t) = \eta P(z_t|x_t) \overline{Bel}(x_t)$$

$$Bel(x_t) = \frac{P(z_t|x_t) \overline{Bel}(x_t)}{\int P(z_t|x_t) \overline{Bel}(x_t) dx_t} \quad w_i = \frac{P(z_t|x_t^i)}{\sum_j P(z_t|x_t^j)}$$

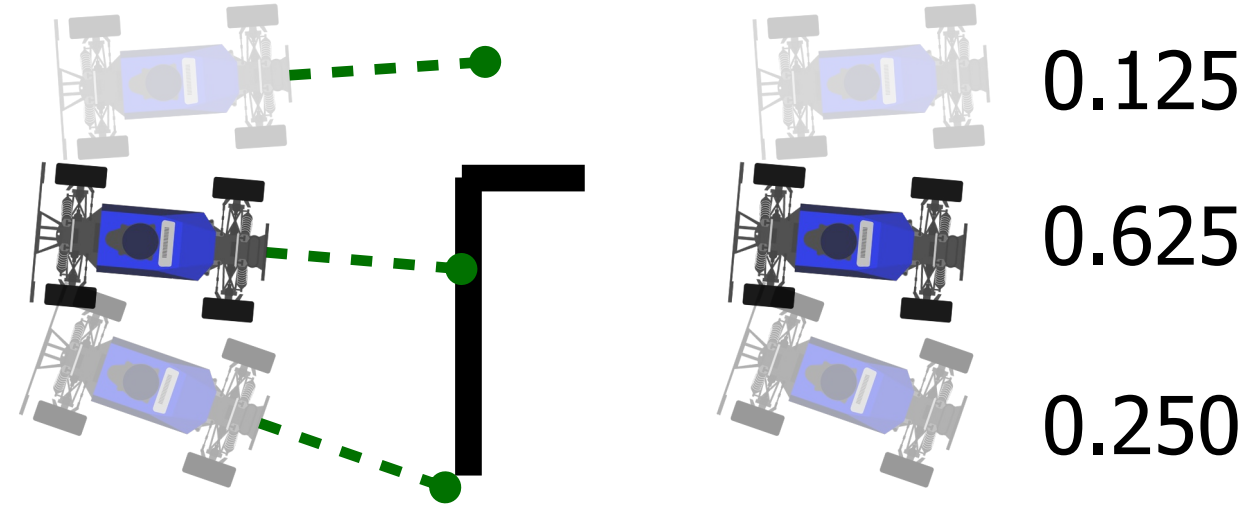
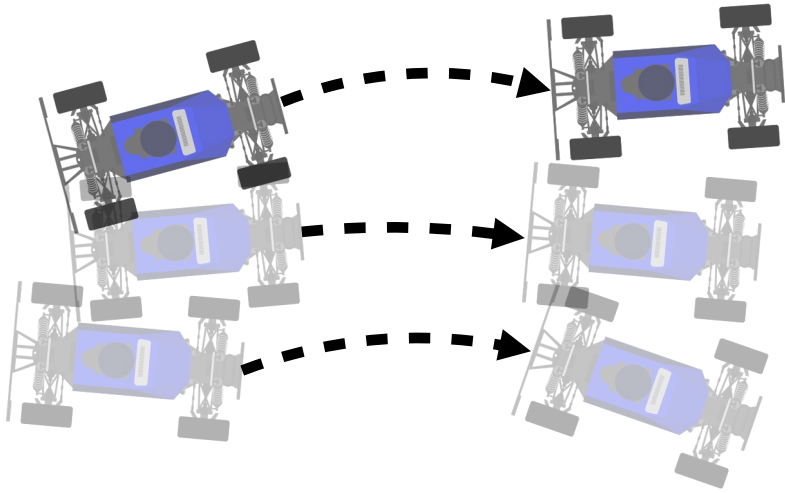


Resampling



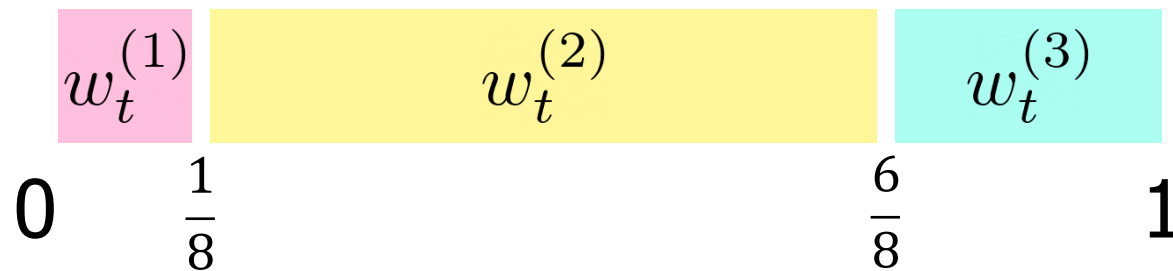
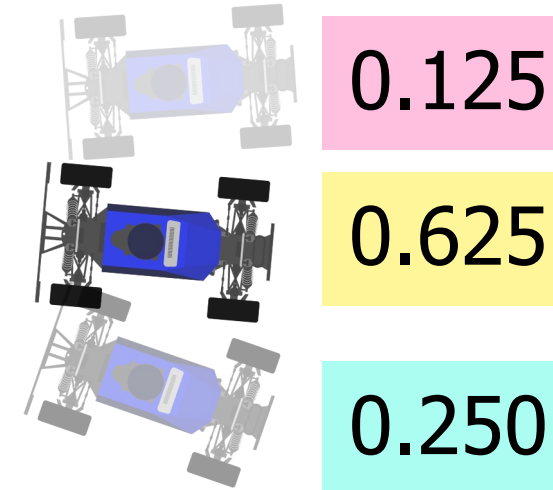
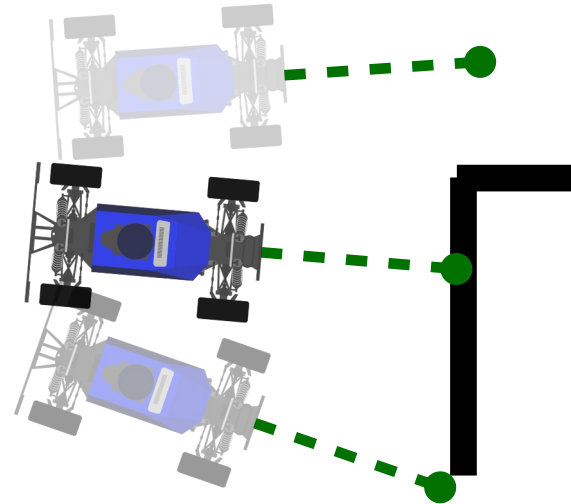
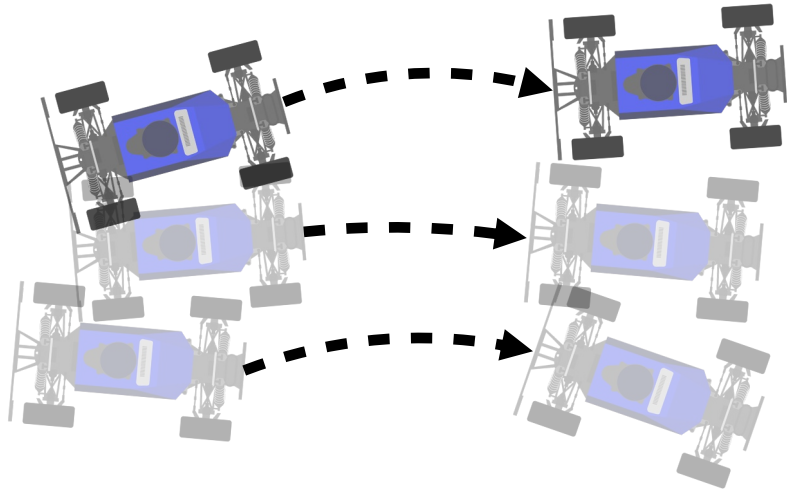
Resample particles from weighted distribution to give unweighted set of particles

# Original: Normalized Importance Sampling



$$Bel(x_t) = \left\{ \begin{array}{cccc} \bar{x}_t^{(1)} & \bar{x}_t^{(2)} & \dots & \bar{x}_t^{(M)} \\ w_t^{(1)} & w_t^{(2)} & \dots & w_t^{(M)} \end{array} \right\}$$

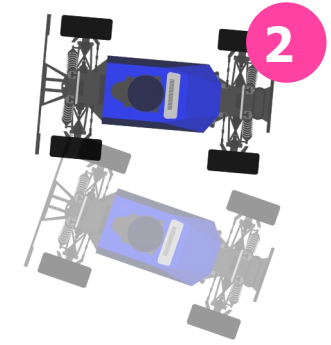
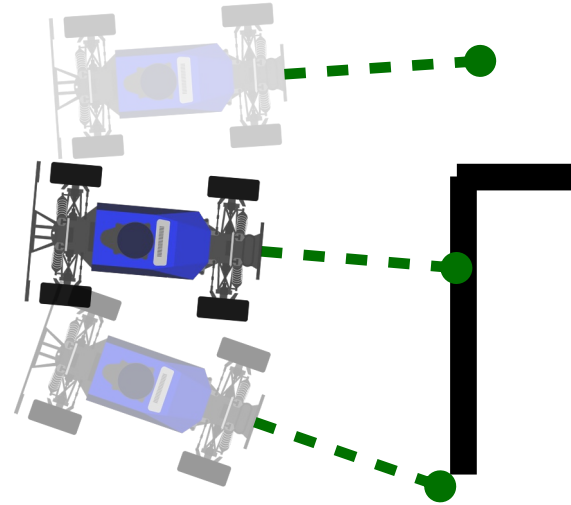
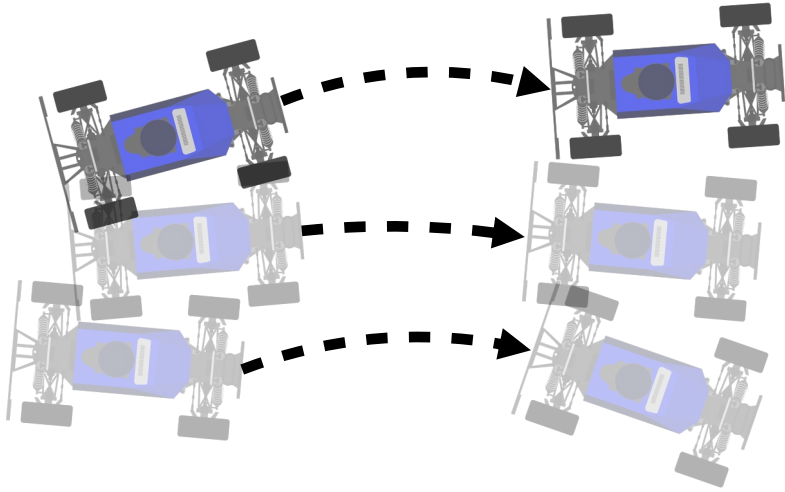
# New: Normalized Importance Sampling with Resampling



Here are your random numbers:

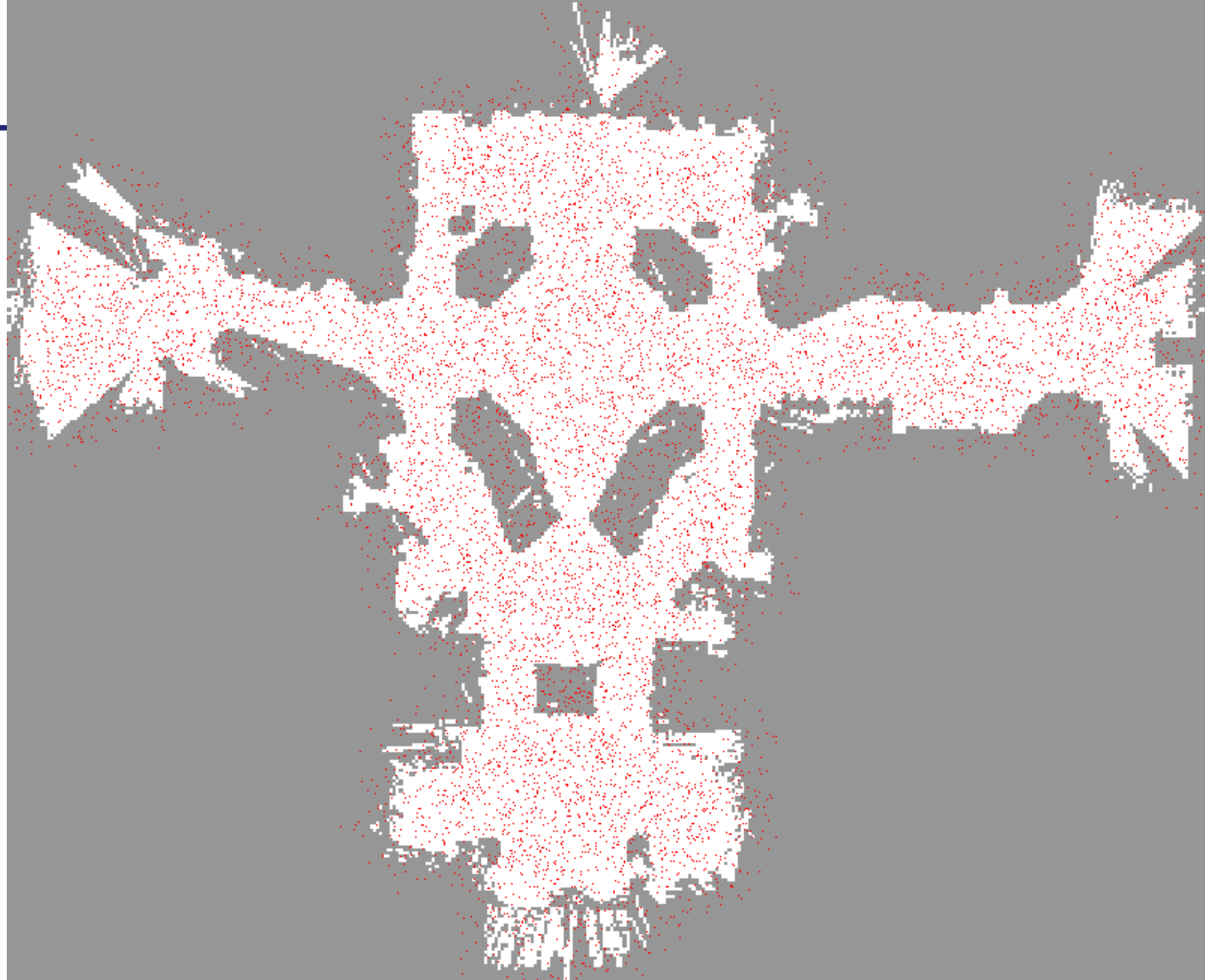
0.97  
0.26  
0.72

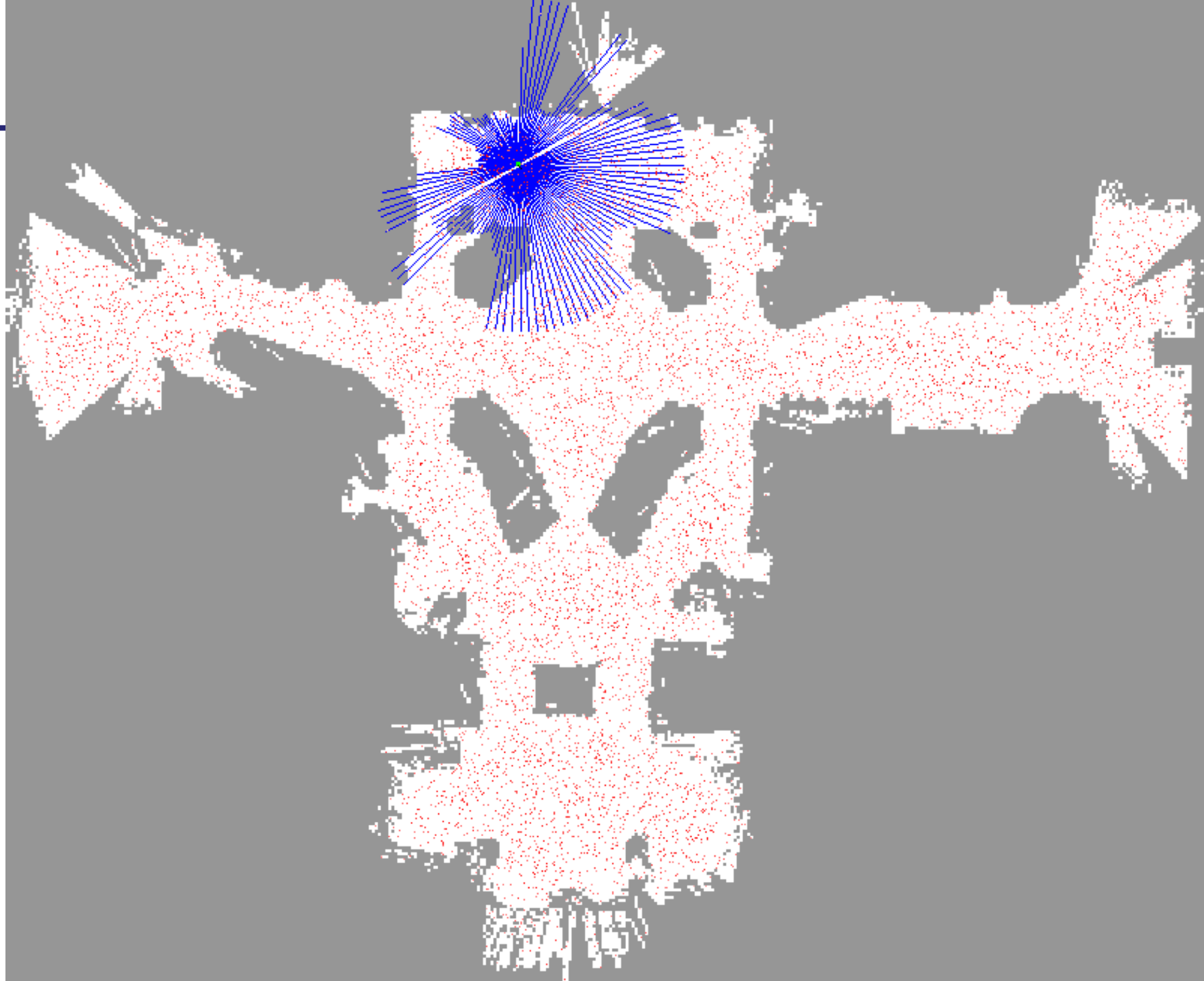
# New: Normalized Importance Sampling with Resampling

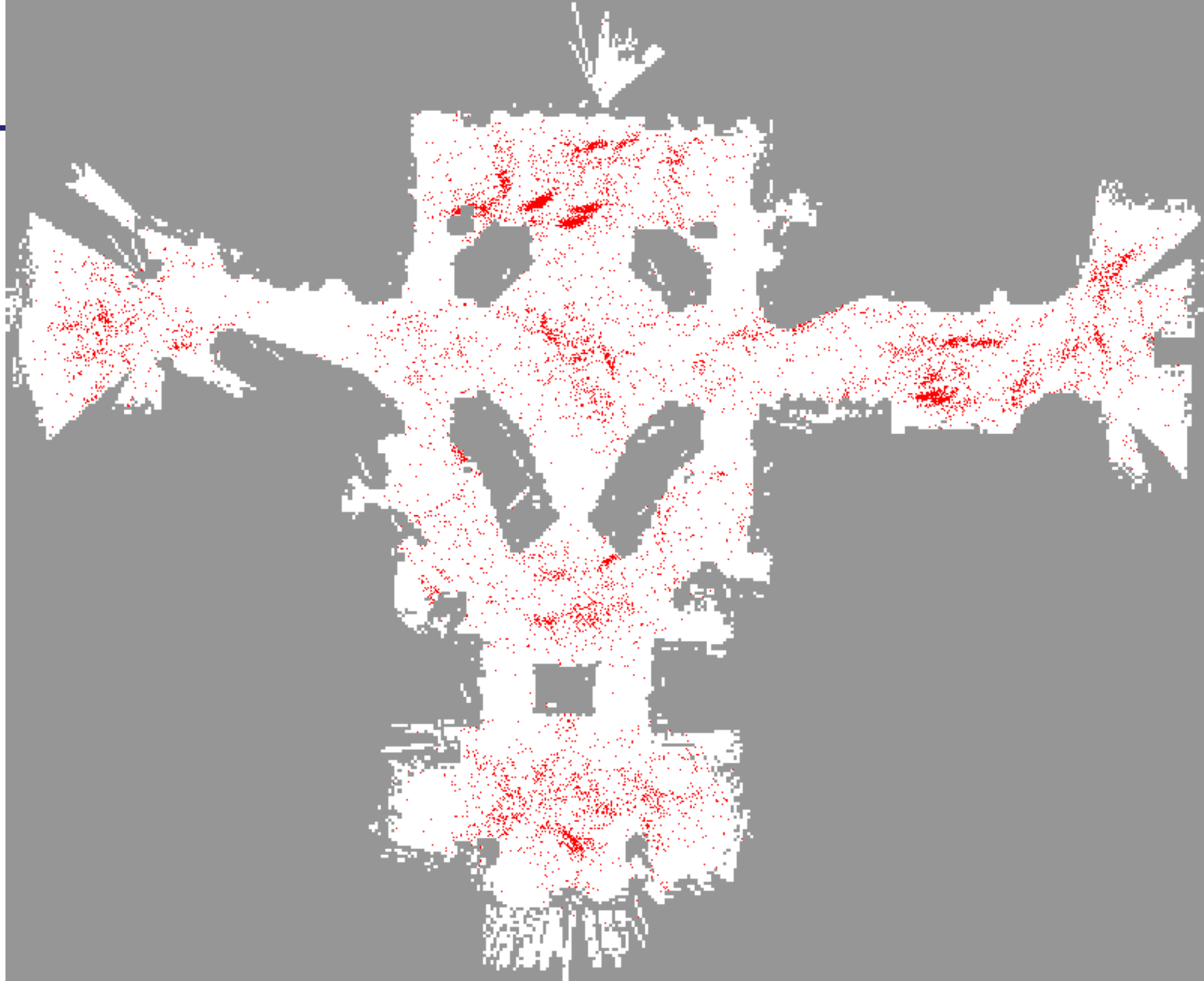


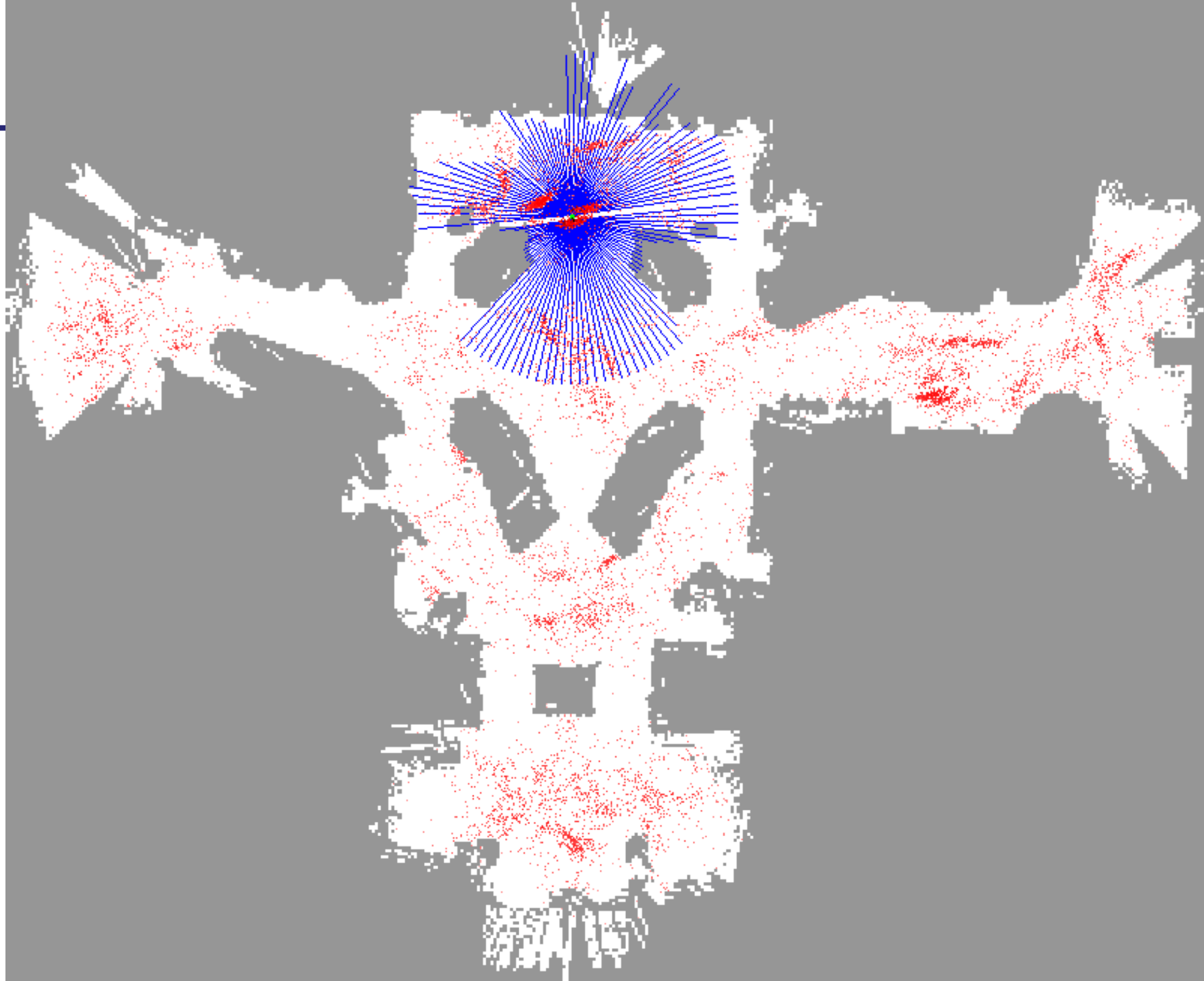
$$x_t^{(i)} \sim w_t^{(i)}, \text{Bel}(x_t) = \left\{ \begin{array}{ccc} x_t^{(1)} & \cdots & x_t^{(M)} \\ \frac{1}{M} & \cdots & \frac{1}{M} \end{array} \right\}$$



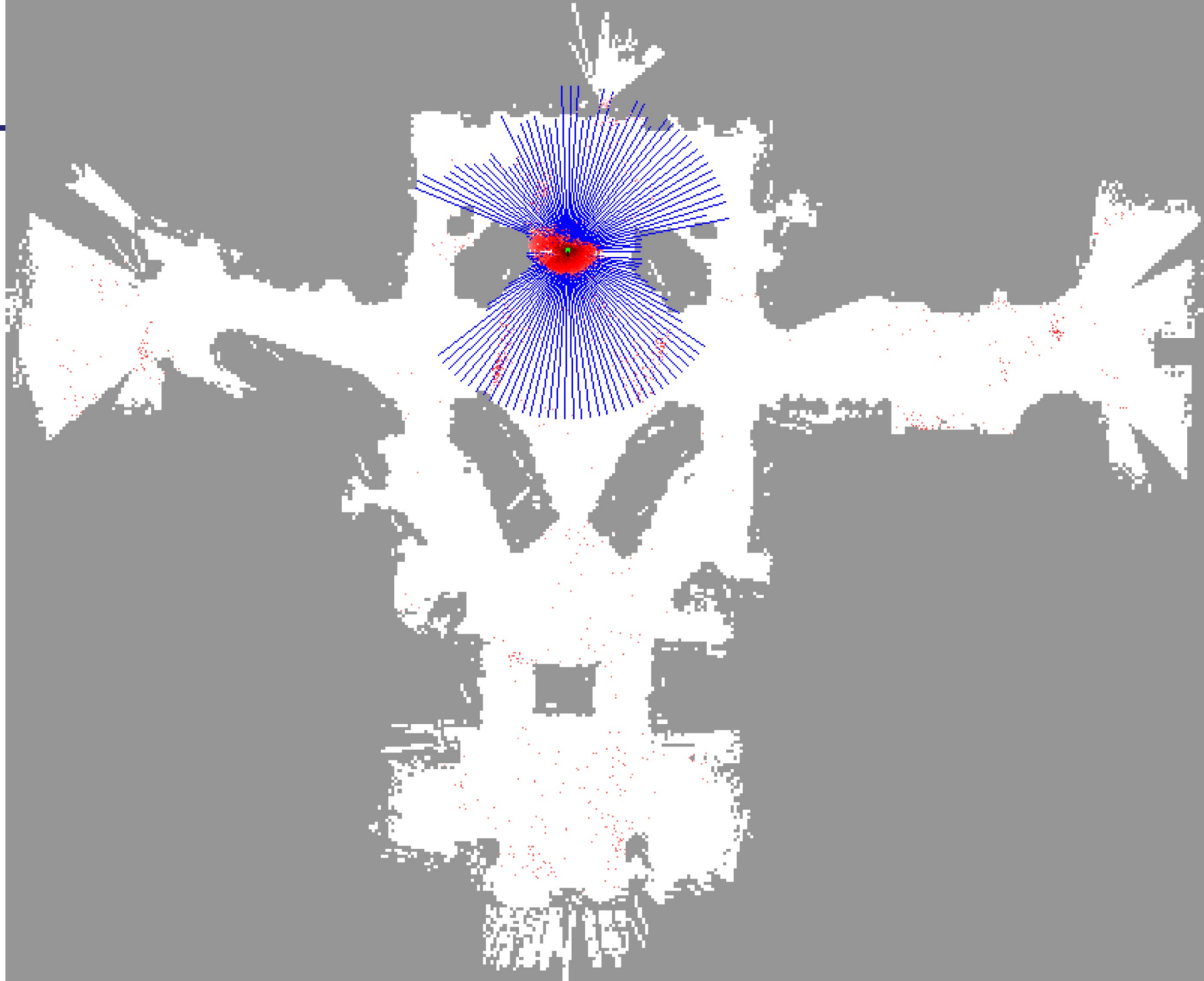


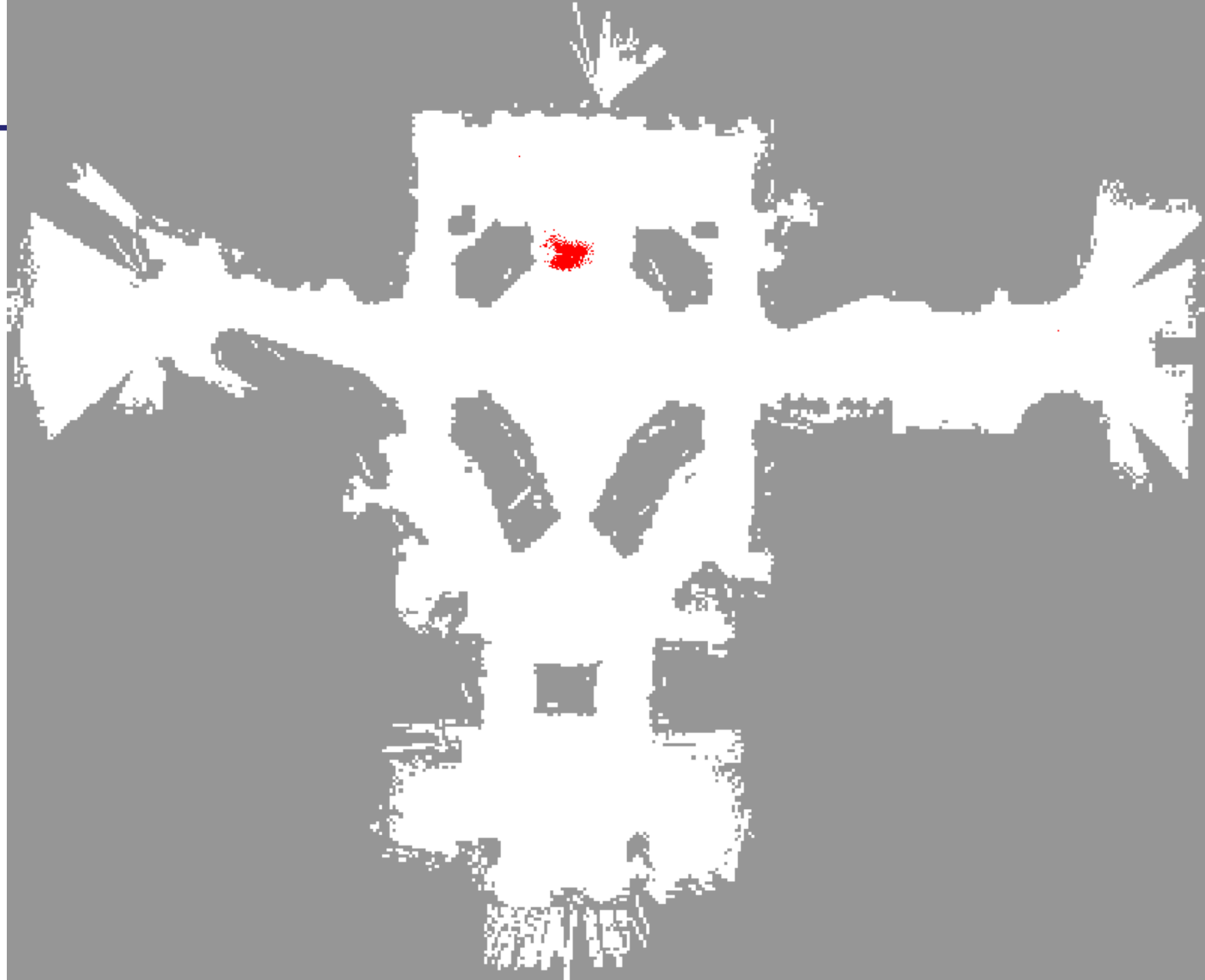




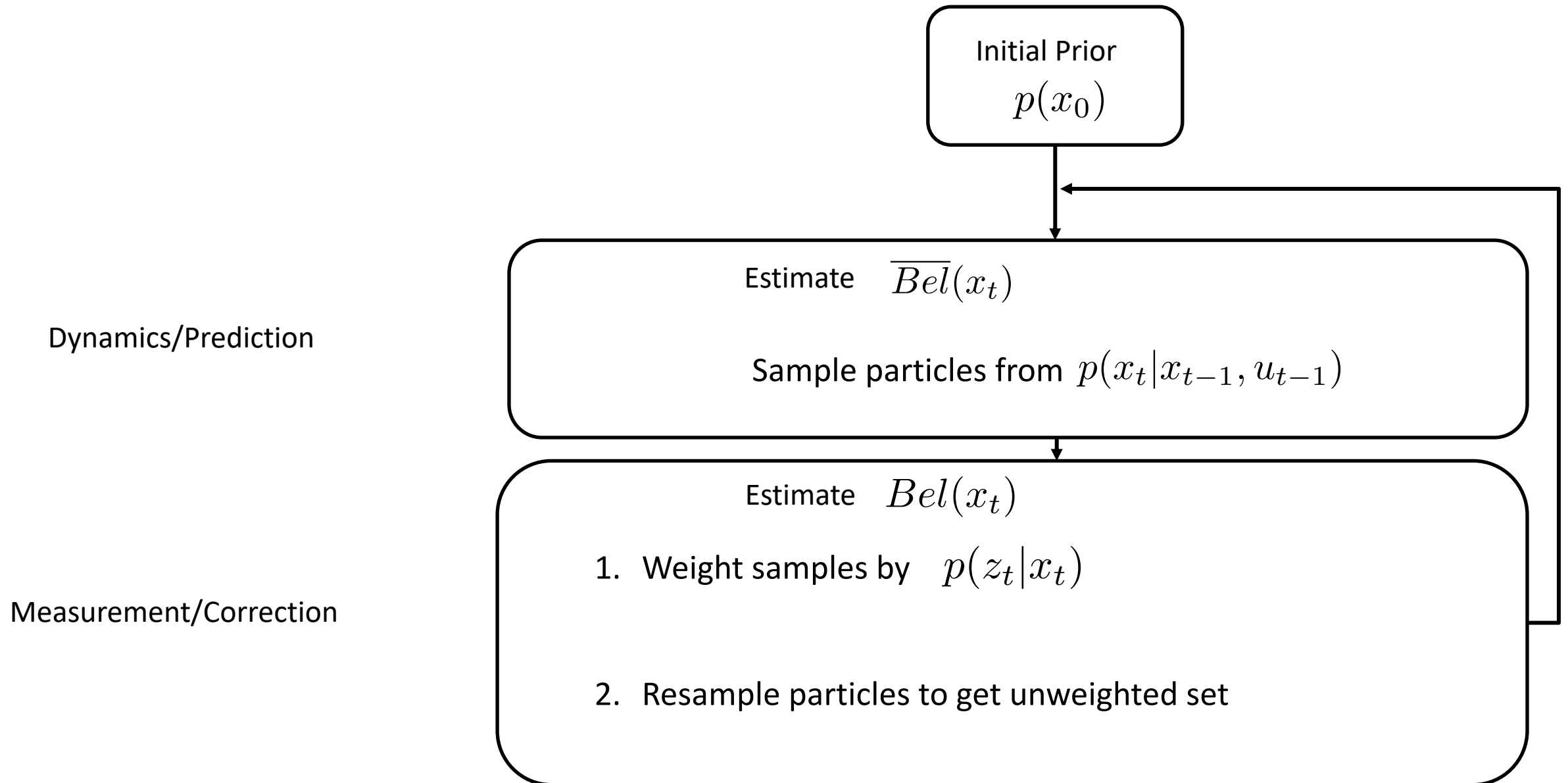








# Overall Particle Filter algorithm – v2





# Lecture Outline

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**Particle Based Representations in Filtering**



**Particle Filter**



**Particle Filter w/ Resampling**

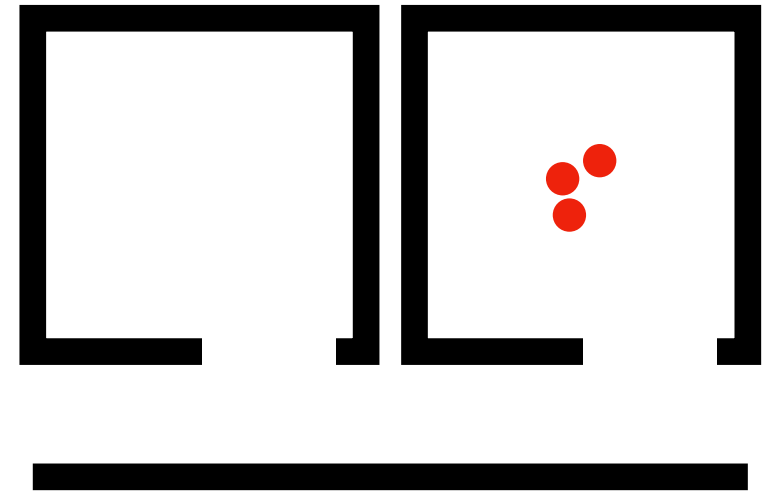
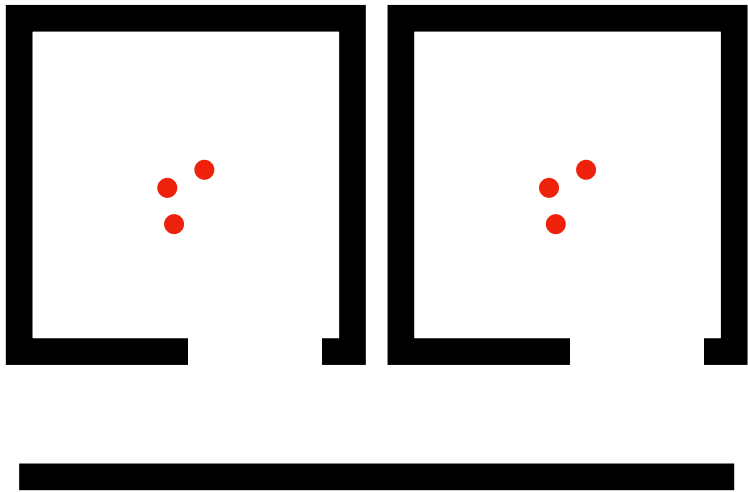


Practical Considerations

# Problem 1: Two Room Challenge

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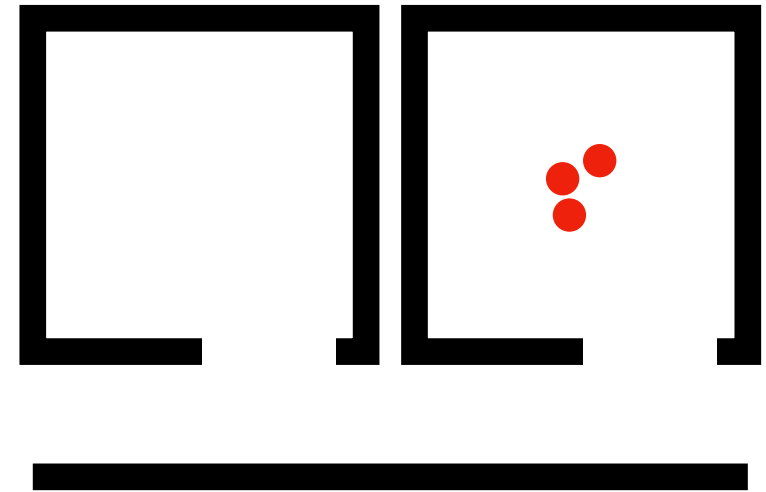
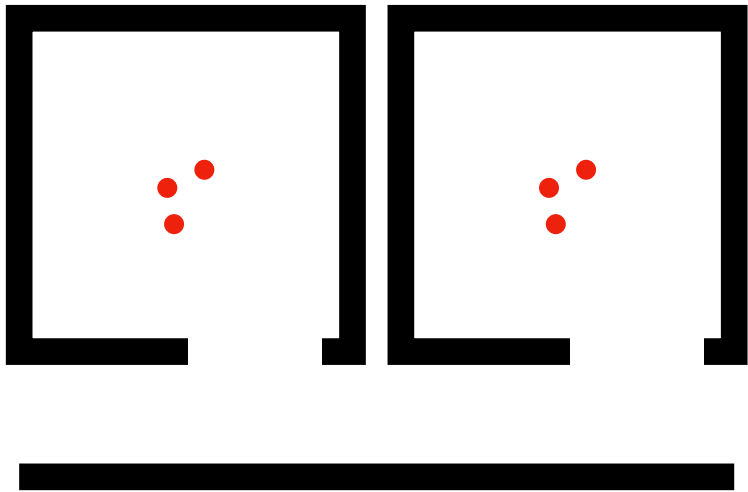
Particles begin equally distributed, no motion or observation



All particles migrate to one room!

# Reason: Resampling Increases Variance

50% prob. of resampling particle from Room 1 vs Room 2  
31% prob. of preserving 50-50 particle split



All particles migrate to one room!

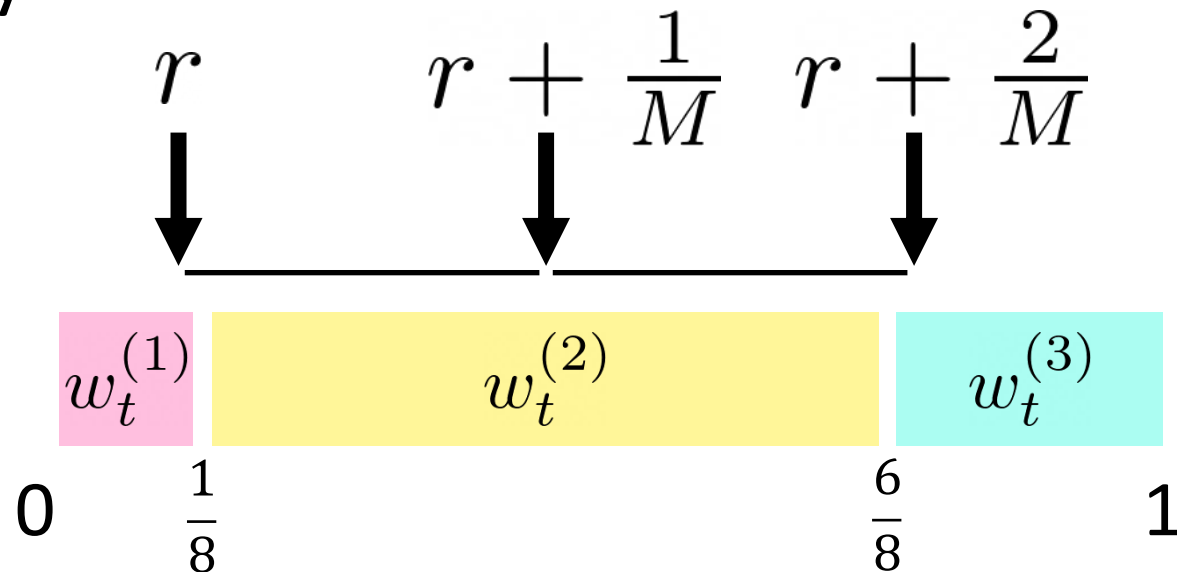
# Idea 1: Judicious Resampling

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- Key idea: resample less often! (e.g., if the robot is stopped, don't resample). Too often may lose particle diversity, infrequently may waste particles
- Common approach: don't resample if weights have low variance
- Can be implemented in several ways: don't resample when...
  - ...all weights are equal
  - ...weights have high entropy
  - ...ratio of max to min weights is low

# Idea 2: Low-Variance Resampling

- Sample one random number  $r \sim [0, \frac{1}{M}]$
- Covers space of samples more systematically (and more efficiently)
- If all samples have same importance weight, won't lose particle diversity



# Other Practical Concerns

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- How many particles is enough?
  - Typically need more particles at the beginning (to cover possible states)
    - [KLD Sampling \(Fox, 2001\)](#) adaptively increases number of particles when state uncertainty is high, reduces when state uncertainty is low
- Particle filtering with overconfident sensor models
  - Squash sensor model prob. with power of  $1/m$
  - Sample from better proposal distribution than motion model
    - [Manifold Particle Filter \(Koval et al., 2017\)](#) for contact sensors
- Particle starvation: no particles near current state

# MuSHR Localization Project

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- Implement kinematic car motion model
- Implement different factors of single-beam sensor model
- Combine motion and sensor model with the Particle Filter algorithm

# Can we get closed form updates for Bayesian Filtering?

Need to choose form of probability distributions

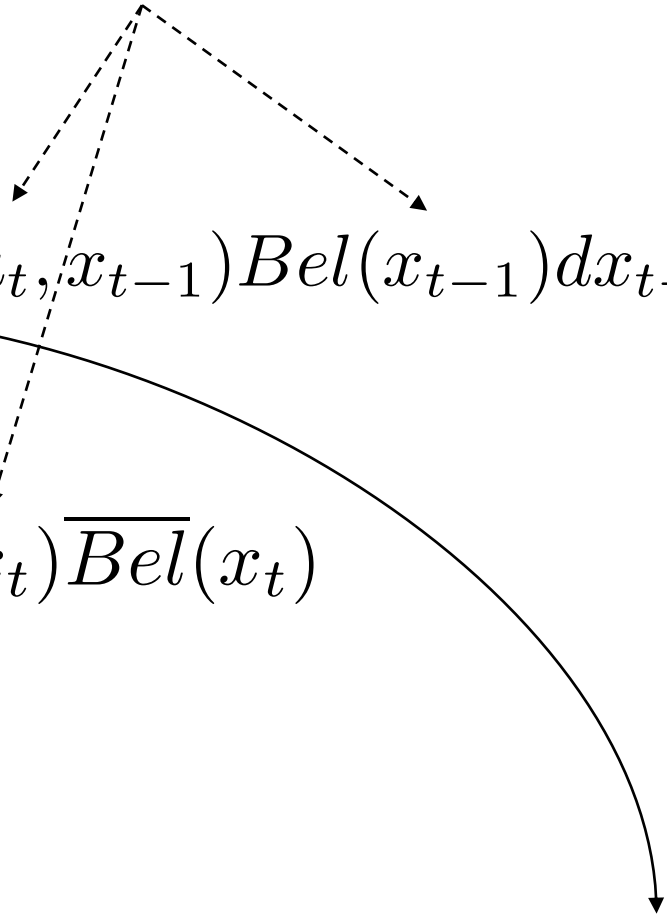
- Dynamics (Prediction)

$$\overline{Bel}(x_t) = \int p(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

- Measurement (Correction)

$$Bel(x_t) = \eta P(z_t | x_t) \overline{Bel}(x_t)$$

Tractable computation of Bayesian posteriors





# Solution: Linear Gaussian Models

- Dynamics (Prediction)

$$\overline{Bel}(x_t) = \int p(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

- Measurement (Correction)

$$Bel(x_t) = \eta P(z_t | x_t) \overline{Bel}(x_t)$$

Model as Linear Gaussian



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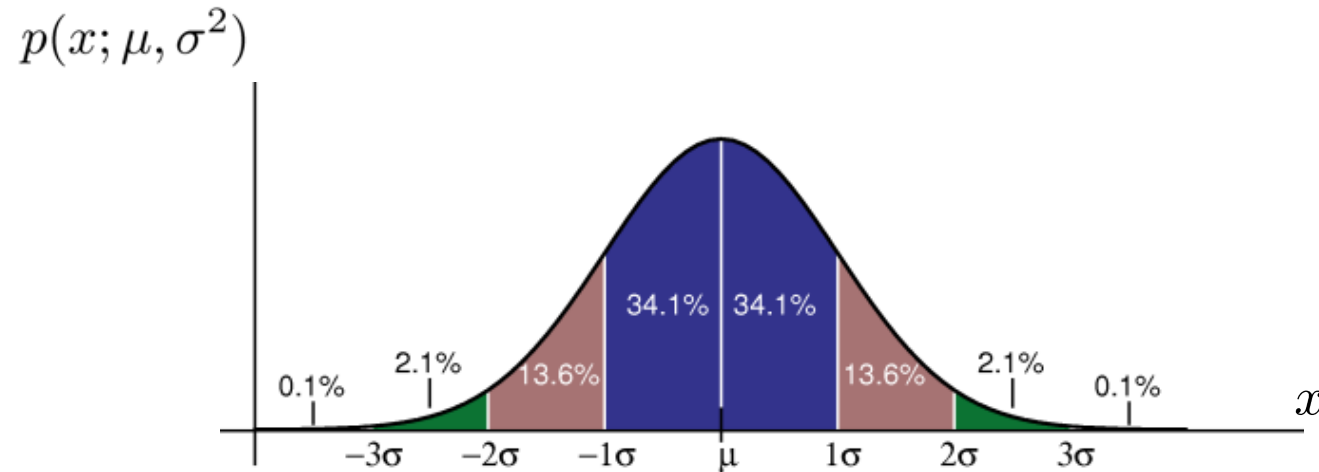
Let's take a little Gaussian detour

# Gaussians (1D)

- Gaussian with mean ( $\mu$ ) and standard deviation ( $\sigma$ )

$$X \sim \mathcal{N}(\mu, \sigma^2)$$

$$p(x; \mu, \sigma^2) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(x - \mu)^2}{2\sigma^2}\right)$$



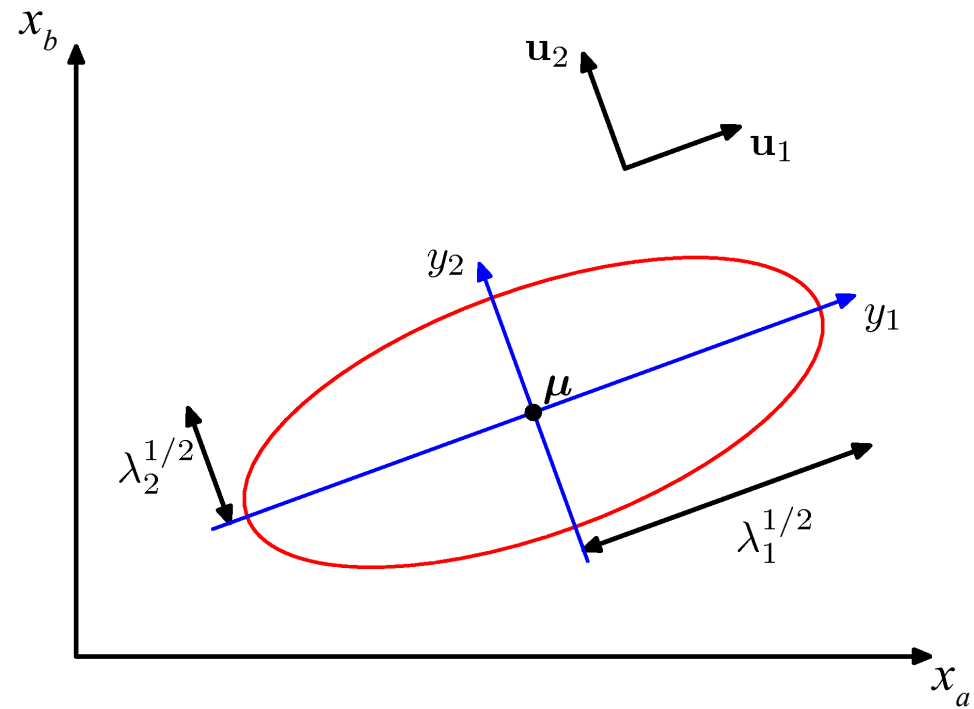
# Gaussians (2D) – we won't get too deep into this!

$$p(\mathbf{x}) = \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$$

$$\mathbf{x} = \begin{pmatrix} x_a \\ x_b \end{pmatrix}, \quad \boldsymbol{\mu} = \begin{pmatrix} \mu_a \\ \mu_b \end{pmatrix}$$

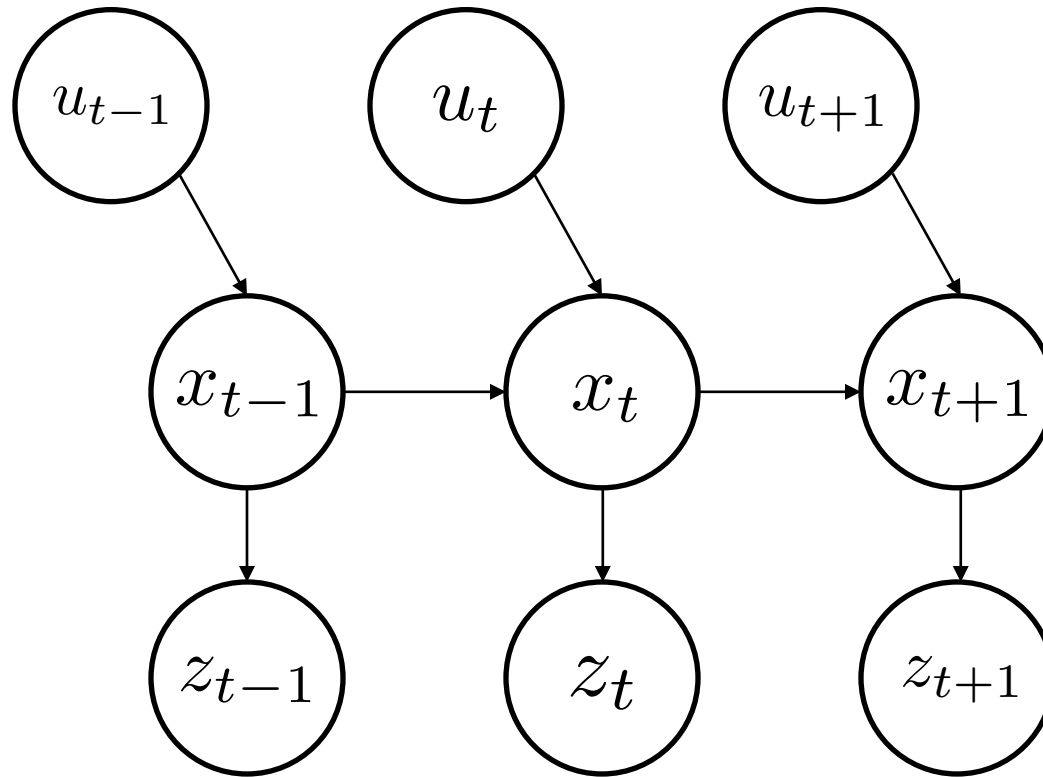
$$\boldsymbol{\Sigma} = \begin{pmatrix} \Sigma_{aa} & \Sigma_{ab} \\ \Sigma_{ba} & \Sigma_{bb} \end{pmatrix}$$

$$p(\mathbf{x}) = \frac{1}{(2\pi)^{d/2} |\boldsymbol{\Sigma}|^{1/2}} e^{-\frac{1}{2}(\mathbf{x}-\boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1}(\mathbf{x}-\boldsymbol{\mu})}$$



# Discrete Kalman Filter

Kalman filter = Bayes filter with Linear Gaussian dynamics and sensor models



# Discrete Kalman Filter: Scalar Version

Estimates the state  $\mathbf{x}$  of a discrete-time controlled process that is governed by the linear stochastic difference equation

$$x_t = ax_{t-1} + bu_t + \epsilon_t$$

$$\epsilon_t \sim \mathcal{N}(0, q)$$

with a measurement

$$z_t = cx_t + \delta_t$$

$$\delta_t \sim \mathcal{N}(0, r)$$

Linear Gaussian



# Discrete Kalman Filter: Matrix Version

Estimates the state  $\mathbf{x}$  of a discrete-time controlled process that is governed by the linear stochastic difference equation

$$x_t = Ax_{t-1} + Bu_t + \epsilon_t$$

$$\epsilon_t \sim \mathcal{N}(0, Q)$$

with a measurement

$$z_t = Cx_t + \delta_t$$

$$\delta_t \sim \mathcal{N}(0, R)$$

Linear Gaussian



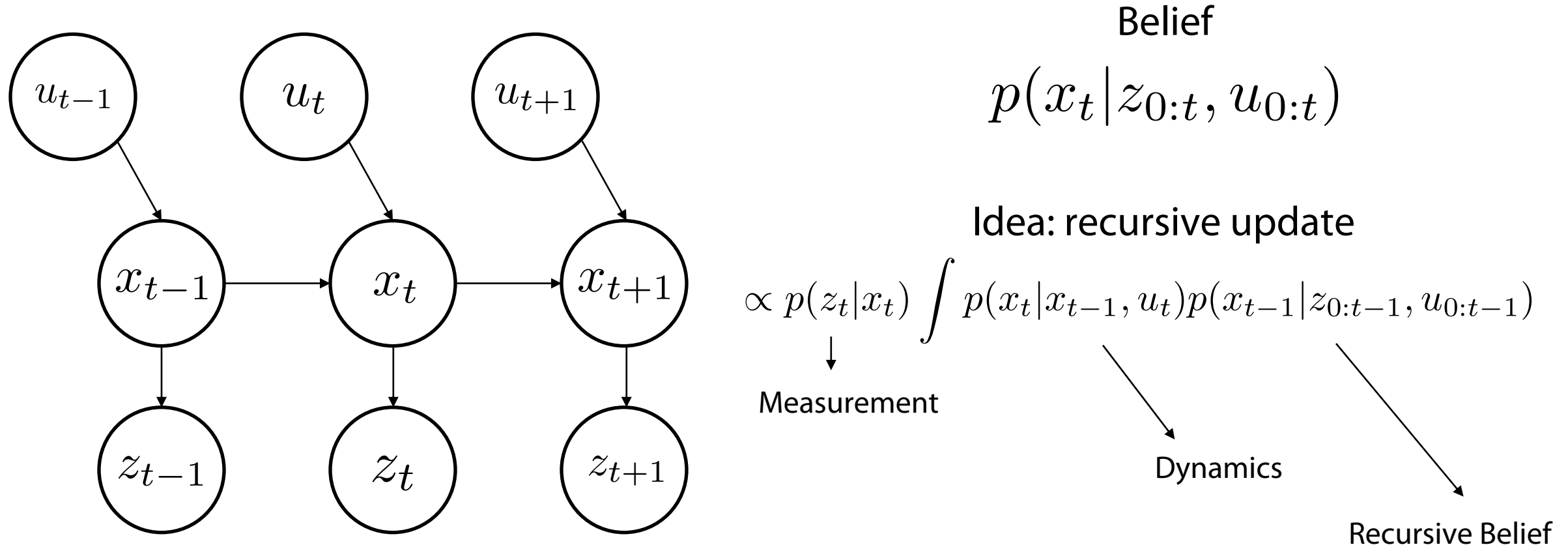
# Components of a Kalman Filter

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- $A$  Matrix ( $n \times n$ ) that describes how the state evolves from  $\mathbf{t-1}$  to  $\mathbf{t}$  without controls or noise.
- $B$  Matrix ( $n \times l$ ) that describes how the control  $\mathbf{u}_{t-1}$  changes the state from  $\mathbf{t-1}$  to  $\mathbf{t}$
- $C$  Matrix ( $k \times n$ ) that describes how to map the state  $\mathbf{x}_t$  to an observation  $\mathbf{z}_t$ .
- $\epsilon_t$  Random variables representing the process and measurement noise that are assumed to be independent and normally distributed with covariance  $\mathbf{R}$  and  $\mathbf{Q}$  respectively.
- $\delta_t$



# Goal of the Kalman Filter: Same as Bayes Filter



2 step process:

- Dynamics update (incorporate action)
- Measurement update (incorporate sensor reading)

# Class Outline

## State Estimation

Robotic System Design

Filtering

Localization

SLAM

## Control

Feedback Control

PID Control

MPC

LQR

## Planning

Search

Heuristic Search

Motion Planning

Lazy Search

## Learning

Imitation Learning

Policy Gradient

Actor-Critic

Model-Based RL