## **Knowledge & Reasoning**

 Logical Reasoning: to have a computer automatically perform deduction or prove theorems

 Knowledge Representations: modern ways of representing large bodies of knowledge

#### Logical Reasoning

- In order to communicate, we need a formal language in which to express
  - axioms
  - theorems
  - hypotheses
  - rules
- Common languages include
  - propositional logic
  - 1<sup>st</sup> order predicate logic

#### **Propositional Logic**

- Propositions are statements that are true or false.
  - P: Sierra is a dog
  - Q: Muffy is a cat
  - R: Sierra and Muffy are not friends
- Propositions can be combined using logic symbols

$$P \wedge Q \Rightarrow R \qquad \neg P \vee Q$$

#### Predicate Logic

- Formulas have predicates with variables and constants:
  - man(Marcus)
  - Pompeian(Marcus)
  - born(Marcus, 40)
- More symbols
  - $\forall$  for every

 $\forall x \text{ Pompeian}(x) \Rightarrow \text{died}(x,79)$ 

− ∃ there exists

∃x Pompeian(x)

## **Ancient Pompei**



### Vesuvius



### **Ancient Pompei and Vesuvius**

What happened to ancient Pompei?

Vesuvius erupted and killed everyone.

When?

79 A.D.

#### Predicate Logic Example

- 1. Pompeian(Marcus)
- 2. born(Marcus,40)
- 3. man(Marcus)
- 4.  $\forall x \text{ man}(x) \Rightarrow \text{mortal}(x)$
- 5.  $\forall x \text{ Pompeian}(x) \Rightarrow \text{died}(x,79)$
- 6. erupted(Vesuvius, 79)
- 7.  $\forall x \ \forall t1 \ \forall t2 \ mortal(x) \land born(x,t1) \land gt(t2-t1,150) \Rightarrow dead(x,t2)$

## Dead Guy in 2009



8. gt(now,79)

#### Some Rules of Inference

9. 
$$\forall x \ \forall t \ [alive(x,t) \Rightarrow \neg dead(x,t)] \land [\neg dead(x,t) \Rightarrow alive(x,t)]$$

If x is alive at time t, he's not dead at time t, and vice versa.

10.  $\forall x \ \forall t1 \ \forall t2 \ died(x,t1) \land gt(t2,t1) \Rightarrow dead(x,t2)$ 

If x died at time t1 and t2 is later, x is still dead at t2.

#### Prove dead(Marcus, now)

- 1. Pompeian(Marcus)
- 2. born(Marcus, 40)
- 3. man(Marcus)
- 4.  $\forall x \text{ man}(x) \Rightarrow \text{mortal}(x)$
- 5.  $\forall x \text{ Pompeian}(x) \Rightarrow \text{died}(x,79)$
- 6. erupted(Vesuvius, 79)
- 7.  $\forall x \ \forall t1 \ \forall t2 \ mortal(x) \land born(x,t1) \land gt(t2-t1,150) \Rightarrow dead(x,t2)$
- 8. gt(now,79)
- 9.  $\forall x \ \forall t \ [alive(x,t) \Rightarrow \neg dead(x,t)] \land [\neg dead(x,t) \Rightarrow alive(x,t)]$
- 10.  $\forall x \ \forall t1 \ \forall t2 \ died(x,t1) \land gt(t2,t1) \Rightarrow dead(x,t2)$

## Prove dead(Marcus,now) Direct Proof

- 1. Pompeian(Marcus)
- 5.  $\forall x \text{ Pompeian}(x) \Rightarrow \text{died}(x,79)$

died(Marcus,79)

8. gt(now,79)

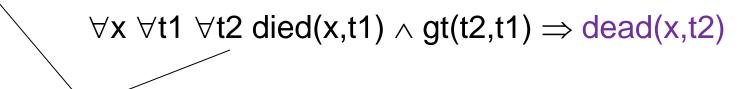
 $died(Marcus,79) \land gt(now,79)$ 

7.  $\forall x \ \forall t1 \ \forall t2 \ died(x,t1) \land gt(t2,t1) \Rightarrow dead(x,t2)$ 

dead(Marcus,now)

### **Proof by Contradiction**

¬ dead(Marcus,now)



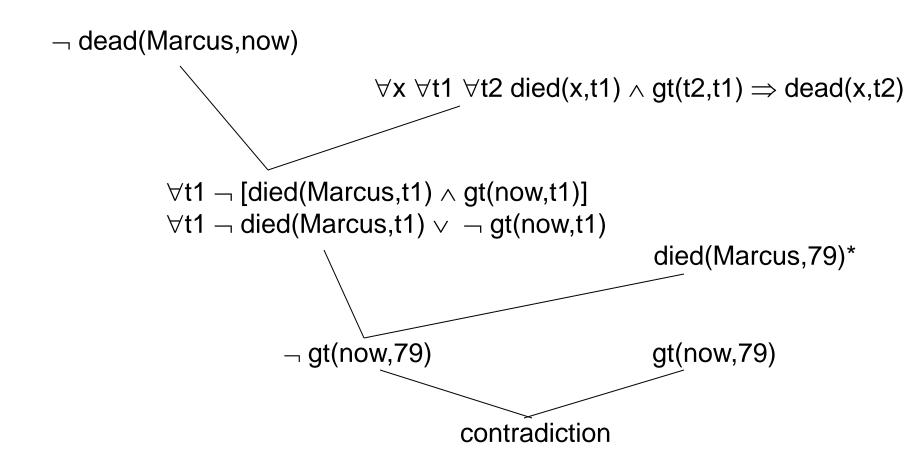
 $\forall$ t1  $\neg$  [died(Marcus,t1)  $\land$  gt(now,t1)]

What substitutions were made here? What rule of inference was used?

Marcus for x; now for t2

If 
$$x \Rightarrow y$$
 then  $\neg y \Rightarrow \neg x$ 

### **Proof by Contradiction**



<sup>\*</sup>assume we proved this separately

## Resolution Theorem Provers for Predicate Logic

#### • Given:

- F: a set of axioms represented as formulas
- S: a conjecture represented as a formula
- Prove: F logically implies S
- Technique
  - Construct ¬S, the negated conjecture
  - Show that  $F' = F \cup \{ \neg S \}$  leads to a contradiction
  - Conclude:  $\neg \{\neg S\}$  or S

# Part I: Preprocessing to express in Conjunctive Normal Form

- 1. Eliminate implication operator  $\Rightarrow$
- Replace  $A \Rightarrow B$  by  $\vee (\neg A,B)$

• Example:

```
man(x) \Rightarrow mortal(x) is replaced by
```

 $\vee$ ( $\neg$  man(x),mortal(x)) or in infix notation

 $\neg$  man(x)  $\lor$  mortal(x)

- 2. Reduce the scope of each to apply to at most one predicate by applying rules:
- Demorgan's Laws
  - $\neg \lor (x1,...,xn)$  is equivalent to  $\land (\neg x1,..., \neg xn)$
  - $\neg \land (x1,...,xn)$  is equivalent to  $\lor (\neg x1,...,\neg xn)$
- $\bullet \quad \neg(\neg x) \Longrightarrow x$
- $\bullet \quad \neg(\forall x A) \Longrightarrow \exists x(\neg A)$
- $\neg(\exists x A) \Rightarrow \forall x(\neg A)$

- Example
- $\neg [\forall x \forall t1 \forall t2 [died(x,t1) \land gt(t2,t1)] \Rightarrow dead(x,t2)]$
- Get rid of the implication
- $\neg [\forall x \forall t1 \forall t2 \neg [died(x,t1) \land gt(t2,t1)] \lor dead(x,t2)]$
- Apply the rule for  $\neg [\forall$
- $\exists x \exists t1 \exists t2 \neg (\neg [died(x,t1) \land gt(t2,t1)] \lor dead(x,t2))$
- Apply DeMorgan's Law
- $\exists x \exists t1 \exists t2 \neg \neg [died(x,t1) \land gt(t2,t1)] \land \neg dead(x,t2)$
- $\exists x \exists t1 \exists t2 \ died(x,t1) \land gt(t2,t1) \land \neg \ dead(x,t2)]$

#### 3. Standardize Variables

Rename variables so that each quantifier binds a unique variable

$$\forall x [P(x) \land \exists x Q(x)]$$

becomes

$$\forall x [P(x) \land \exists y Q(y)]$$

- 4. Eliminate existential qualifiers by introducing Skolem functions.
- Example

$$\forall x \forall y \exists z P(x,y,z)$$

- The variable z depends on x and y.
- So z is a function of x and y.
- We choose an arbitrary function name, say f, and replace z by f(x,y), eliminating the ∃.

$$\forall x \forall y P(x,y,f(x,y))$$

- 5. Rewrite the result in Conjunctive Normal Form (CNF)
- $\wedge$  (x1,...,xn) where the xi can be
- atomic formulasA(x)
- negated atomic formulas  $\neg A(x)$
- disjunctions  $A(x) \vee P(y)$

This uses the rule

$$\vee$$
(x1,  $\wedge$ (x2, ..., xn) =  $\wedge$ ( $\vee$ (x1,x2), ...,  $\vee$ (x1,xn))

6. Since all the variables are now only universally quantified, eliminate the  $\forall$  as understood.

```
\forall x \ \forall t1 \ \forall t2 \ \neg died(x,t1) \ \lor \ \neg \ gt(t2,t1) \lor dead(x,t2)
```

becomes

```
\negdied(x,t1) \lor \neg gt(t2,t1) \lor dead(x,t2)
```

#### Clause Form

- The clause form of a set of original formulas consists of a set of clauses as follows.
  - A literal is an atom or negation of atom.
  - A clause is a disjunction of literals.
  - A formula is a conjunction of clauses.
- Example

```
Clause 1: \{A(x), \neg P(g(x,y),z), \neg R(z)\} (implicit or)
```

Clause 2:  $\{C(x,y), Q(x,y,z)\}$  (another implicit or)

#### Steps in Proving a Conjecture

- 1. Given a set of axioms F and a conjecture S, let  $F' = F \cup \neg S$  and find the clause form C of F'.
- 2. Iteratively try to find new clauses that are logically implied by C.
- 3. If NIL is one of these clauses you produce, then F' is unsatisfiable and the conjecture is proved.
- 4. You get NIL when you produce something that has A and also has ¬A.

#### Resolution Procedure

- 1. Convert F to clause form: a set of clauses.
- 2. Negate S, convert it to clause form, and add it to your set of clauses.
- 3. Repeat until a contradiction or no progress
  - a. Select two parent clauses.
  - b. Produce their resolvent.
  - c. If the resolvent = NIL, we are done.
  - d. Else add the resolvent to the set of clauses.

#### Resolution for Propositions

- Let C1 = L1 \( \times L2 \( \times \)... \( \times Ln \)
- Let C2 = L1' \( \subseteq L2' \times ... \times Ln' \)
- If C1 has a literal L and C2 has the opposite literal —L, they cancel each other and produce resolvent(C1,C2) =

$$L1 \lor L2 \lor ... \lor Ln \lor L1' \lor L2' \lor ... \lor Ln'$$
 with both L and  $\neg L$  removed

If no 2 literals cancel, nothing is removed

#### Propositional Logic Example

Formulas:  $P \vee Q$ ,  $P \Rightarrow Q$ ,  $Q \Rightarrow R$ 

Conjecture: R

Negation of conjecture: ¬R

Clauses:  $\{P \lor Q, \neg P \lor Q, \neg Q \lor R, \neg R\}$ 

Resolvent(P  $\vee$  Q,  $\neg$ P  $\vee$  Q) is Q. Add Q to clauses.

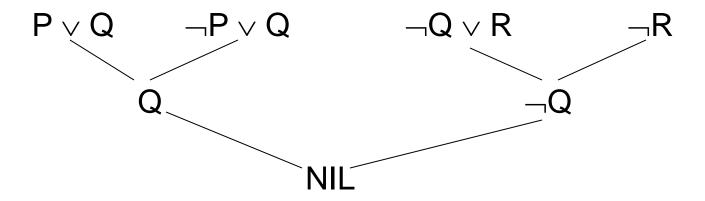
Resolvent( $\neg Q \lor R$ ,  $\neg R$ ) is  $\neg Q$ . Add  $\neg Q$  to clauses.

Resolvent(Q,  $\neg$ Q) is NIL.

The conjecture is proved.

## Refutation Graph

Original Clauses:  $\{P \lor Q, \neg P \lor Q, \neg Q \lor R, \neg R\}$ 



#### Exercise

• Given  $P \Rightarrow R$  and  $R \Rightarrow Q$ , prove that  $P \Rightarrow Q$ 

#### Resolution for Predicates

- Requires a matching procedure that compares 2 literals and determines whether there is a set of substitutions that makes them identical.
- This procedure is called unification.

```
C1 = eats(Tom x)
C2 = eats(Tom, ice cream)
```

- The substituion ice cream/x (read "ice cream for x")
   makes C1 = C2.
- You can substitute constants for variables and variables for variables, but nothing for constants.

### **Proof Using Unification**

• Given  $\forall x P(x) \Rightarrow R(x)$ 

 $\{\neg P(x), R(x)\}$ 

 $\forall z R(z) \Rightarrow Q(z)$ 

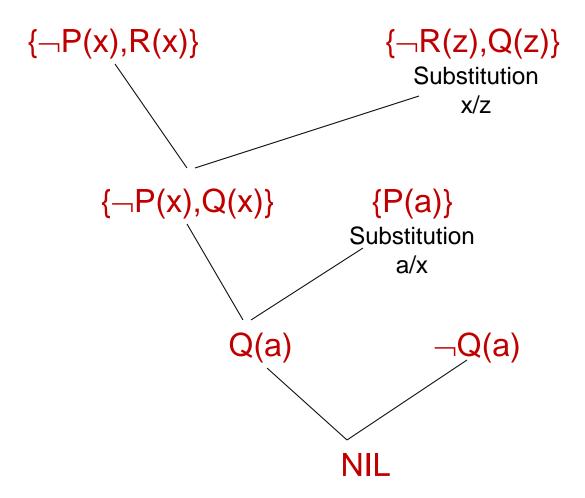
 $\{\neg R(z), Q(z)\}$ 

- Prove  $\forall x P(x) \Rightarrow Q(x)$
- Negation  $\neg \forall x P(x) \Rightarrow Q(x)$
- $\exists x \neg (P(x) \Rightarrow Q(x))$
- $\exists x \neg (\neg P(x) \lor Q(x))$
- $\exists x P(x) \land \neg Q(x)$
- P(a) ∧ ¬ Q(a)\*

 $\{P(a)\}\ \{\neg\ Q(a)\}$ 

<sup>\*</sup> Skolem function for a single variable is just a constant

### Refutation Graph with Unification



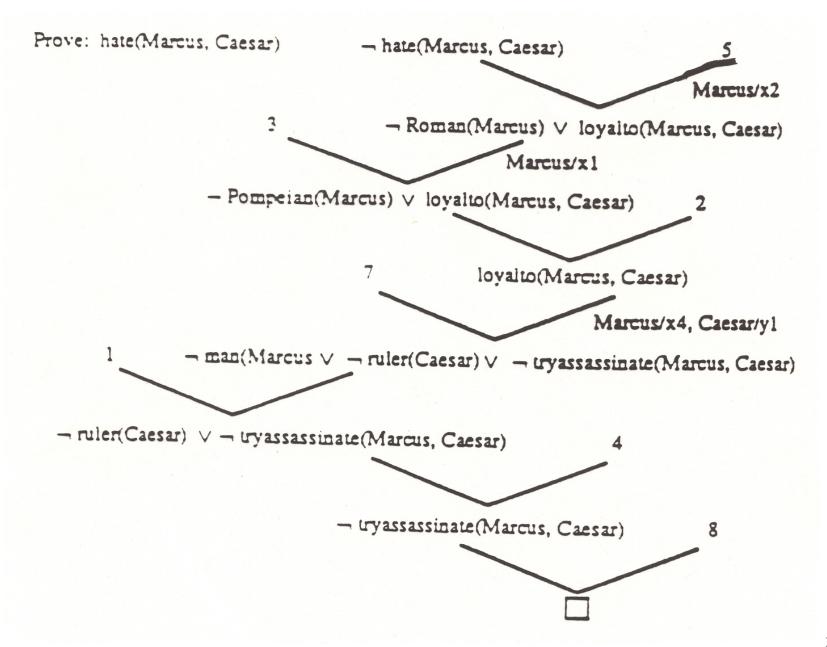
#### Another Pompeian Example

- 1. man(Marcus)
- 2. Pompeian(Marcus)
- 3.  $\neg$ Pompeian(x1)  $\vee$  Roman(x1)
- 4. ruler(Caesar)
- 5.  $\neg$ Roman(x2)  $\lor$  loyalto(x2,Caesar)  $\lor$  hate(x2,Caesar)
- 6. loyalto(x3,f1(x3))
- 7. ¬man(x4) ∨ ¬ruler(y1) ∨ ¬tryassissinate(x4,y1) ∨ ¬loyalto(x4,y1)
- 8. tryassissinate(Marcus, Caesar)

Prove: Marcus hates Caesar

#### Another Pompeian Example

- 5.  $\neg$ Roman(x2)  $\lor$  loyalto(x2,Caesar)  $\lor$  hate(x2,Caesar)
- 6. loyalto(x3,f1(x3))
- 7. ¬man(x4) ∨ ¬ruler(y1) ∨ ¬tryassissinate(x4,y1) ∨ ¬loyalto(x4,y1)
- 8. tryassissinate(Marcus, Caesar)
- 5. If x2 is Roman and not loyal to Caesar then x2 hates Caesar.
- 6. For every x3, there is someone he is loyal to.
- 7. If x4 is a man and y1 is a ruler and x4 tries to assassinate x1 then x4 is not loyal to y1.
- 8. Marcus tried to assassinate Caesar.



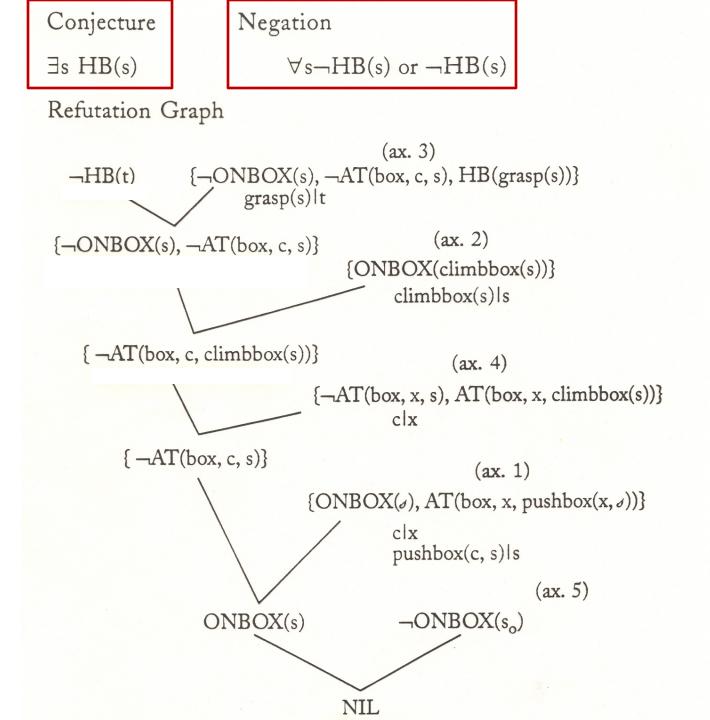
## The Monkey-Bananas Problem (Simplified) Axioms

1)  $\forall x \forall s \{\neg ONBOX(s) \rightarrow AT(box, x, pushbox(x,s))\}$ For each position x and state s, if the monkey isn't on the box in state s, then the box will be pushed to position x and the new state is pushbox(x,s).

2)  $\forall s \{ONBOX(climbbox(s))\}$ 

For all states s, the monkey will be on the box in the state achieved by applying climbbox to s.

- 3) ∀s{ONBOX(s) ∧ AT(box, c, s) → HB(grasp(s))}
  For all states s, if the monkey is on the box and the box is at position c in state s, then HB is true of the state attained by applying grasp to s.
- 4) ∀x∀s{AT(box, x, s) → AT(box, x, climbbox(s))}
  The position of the box does not change when the monkey climbs on it, but the state does.
- 5)  $\neg ONBOX(s_0)$



### **Monkey Solution**

If we change the conjecture to {¬HB(s), HB(s)}
 the result of the refutation becomes:

HB(grasp(climbbox(pushbox(c,s0)))

## Propositional Logic Resolution Exercise

Given: P V QP -> RQ -> R

Prove R

#### Predicate Logic Resolution Exercise

Given: Sierra is a dog
 Muffy is a cat
 All dogs chase all cats.

Prove: Sierra chases Muffy

#### Predicate Logic Resolution Exercise

Given: Sierra is a dog {dog(Sierra)}
 Muffy is a cat {cat(Muffy)}
 All dogs chase all cats.

```
\forall x \ \forall y \ (dog(x) \land cat(y)) \rightarrow chase(x,y)
\forall x \ \forall y \ \neg(dog(x) \land cat(y)) \lor chase(x,y)
\forall x \ \forall y \ \neg dog(x) \lor \neg cat(y) \lor chase(x,y)
\{\neg dog(x), \neg cat(y), chase(x,y)\}
```

- Prove: Sierra chases Muffy
- Negate: {¬chase(Sierra, Muffy)}

