

### Another Variable Elimination Example

Query:  $P(X_3|Y_1 = y_1, Y_2 = y_2, Y_3 = y_3)$ 

Start by inserting anidones, which gives the following initial features

 $p(Z)p(X_1|Z)p(X_2|Z)p(X_3|Z)p(y_1|X_1)p(y_2|X_2)p(y_3|X_3)$ 

Eliminate  $X_1$ , this introduces the factor  $f_1(Z,y_1) = \sum_{x_1} p(x_1|Z)p(y_1|x_1)$ , and we are left with:

 $p(Z)f_1(Z,y_1)p(X_2|Z)p(X_3|Z)p(y_2|X_2)p(y_3|X_3) \\$ 

Eliminate  $X_2$ , this introduces the factor  $f_2(Z, y_2) = \sum_{x_2} p(x_2|Z)p(y_2|x_2)$ , and we are left with:

 $p(Z)f_1(Z, y_1)f_2(Z, y_2)p(X_3|Z)p(y_3|X_3)$ Eliminate Z, this introduces the factor  $f_3(y_1, y_2, X_3) = \sum_z p(z)f_1(z, y_1)f_2(z, y_2)p(X_3|z)$ ,

 $p(y_3|X_3), f_3(y_1, y_2, X_3)$ 

No hidden variables left. Join the remaining factors to get:

 $f_4(y_1,y_2,y_3,X_3) = P(y_3|X_3)f_3(y_1,y_2,X_3). \label{eq:f4}$ 

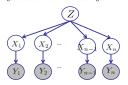
ormalizing over  $X_3$  gives  $P(X_3|y_1, y_2, y_3)$ .



Computational complexity critically depends on the largest factor being generated in this process. Size of factor = number of entries in table. In example above (assuming binary) all factors generated are of size 2 — as they all only have one variable (Z, Z, and X, respectively).

# Variable Elimination Ordering

• For the query  $P(X_n|Y_1,...,Y_n)$  work through the following two different orderings as done in previous slide:  $Z_1, Y_1,..., X_{n+1}$  and  $X_1,..., X_{n+1}$  Z. What is the size of the maximum factor generated for each of the orderings?



- Answer: 2<sup>n</sup> versus 2<sup>1</sup> (assuming binary)
- In general: the ordering can greatly affect efficiency.

### VE: Computational and Space Complexity

- The computational and space complexity of variable elimination is determined by the largest factor
- The elimination ordering can greatly affect the size of the largest factor.
  - E.g., previous slide's example 2<sup>n</sup> vs. 2
- Does there always exist an ordering that only results in small factors?
  - No!

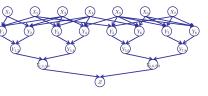
## Worst Case Complexity?

CSF

 $(x_1 \lor x_2 \lor \neg x_3) \land (\neg x_1 \lor x_3 \lor \neg x_4) \land (x_2 \lor \neg x_2 \lor x_4) \land (\neg x_3 \lor \neg x_4 \lor \neg x_5) \land (x_2 \lor x_5 \lor x_7) \land (x_4 \lor x_5 \lor x_6) \land (\neg x_5 \lor x_6 \lor \neg x_7) \land (\neg x_5 \lor \neg x_6 \lor x_7) \land (x_4 \lor x_5 \lor x_6) \land (x_4 \lor x_6) \lor (x_4 \lor x_6)$ 

$$\begin{split} P(X_i = 0) &= P(X_i = 1) = 0.5 \\ Y_1 &= X_1 \lor X_2 \lor \neg X_3 \\ &\cdots \\ Y_8 &= \neg X_5 \lor X_6 \lor X_7 \\ Y_{1,2} &= Y_1 \land Y_2 \\ Y_{7,9} &= Y_7 \land Y_9 \end{split}$$

$$\begin{split} Y_{1,2} &= Y_1 \wedge Y_2 \\ Y_{7,8} &= Y_7 \wedge Y_8 \\ Y_{1,2,3,4} &= Y_{1,2} \wedge Y_{3,4} \\ Y_{5,6,7,8} &= Y_{5,6} \wedge Y_{7,8} \\ Z &= Y_{1,2,3,4} \wedge Y_{5,6,7,8} \end{split}$$



- If we can answer P(z) equal to zero or not, we answered whether the 3-SAT problem has a solution.
- Hence inference in Bayes' nets is NP-hard. No known efficient probabilistic inference in general.

### **Polytrees**

- A polytree is a directed graph with no undirected cycles
- For poly-trees you can always find an ordering that is efficient
  - Try it!!
- Cut-set conditioning for Bayes' net inference
  - Choose set of variables such that if removed only a polytree remains
  - Exercise: Think about how the specifics would work out!

# Bayes' Nets

- Probabilistic Inference
  - Enumeration (exact, exponential complexity)
  - ✓ Variable elimination (exact, worst-case exponential complexity, often better)
  - ✓ Inference is NP-complete
  - Sampling (approximate)
- Learning Bayes' Nets from Data