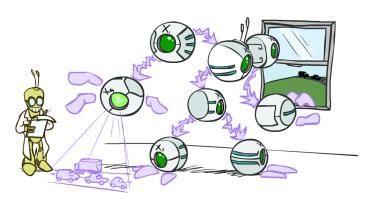
## CSE 473: Artificial Intelligence

Bayes' Nets: Inference



Dan Weld

[These slides were created by Dan Klein and Pieter Abbeel for CS188 Intro to Al at UC Berkeley. All CS188 materials are available at http://ai.berkeley.edu.]

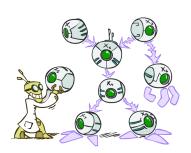
# Bayes' Net Representation

- A directed, acyclic graph, one node per random variable
- A conditional probability table (CPT) for each node
  - A collection of distributions over X, one for each combination of parents' values

$$P(X|a_1 \ldots a_n)$$

- Bayes' nets implicitly encode joint distributions
  - As a product of local conditional distributions
  - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots x_n) = \prod_{i=1}^n P(x_i | parents(X_i))$$





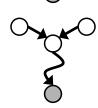
## Active / Inactive Paths

- Question: Are X and Y conditionally independent given evidence variables {Z}?
  - Yes, if X and Y "d-separated" by Z
- Consider all (undirected) paths from X to Y...
- If *all* paths are inactive → independence!
- A path is active if every triple is active:
  - Causal chain  $A \rightarrow B \rightarrow C$  where B is unobserved (either direction)
  - Common cause  $A \leftarrow B \rightarrow C$  where B is unobserved
  - Common effect (aka v-structure)  $A \rightarrow B \leftarrow C$  where B or one of its descendants is observed
- All it takes to block a path is a single inactive segment
  - But every path must be blocked









**Inactive Triples** 







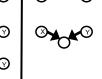
# Example

- Variables:
  - R: Raining
  - T: Traffic
  - D: Roof drips
  - S: I'm sad
- Questions:

 $T \perp \!\!\! \perp D$ 

 $T \bot\!\!\!\!\bot D | R$ 

Active Triples Inactive Triples



Yes, Independent

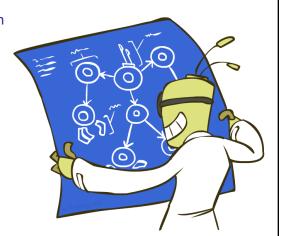
No

# **Structure Implications**

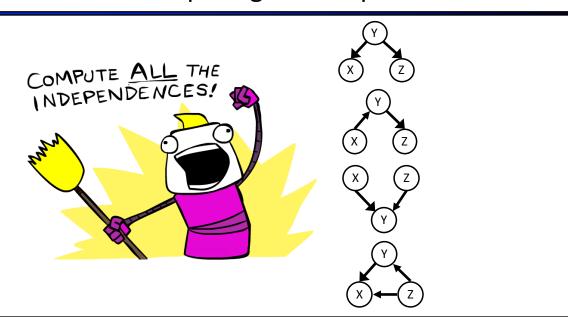
 Given a Bayes net structure, can run d-separation algorithm to build a complete list of conditional independences that are necessarily true of the form

$$X_i \perp \!\!\! \perp X_j | \{X_{k_1}, ..., X_{k_n}\}$$

 This list determines the set of probability distributions that can be represented

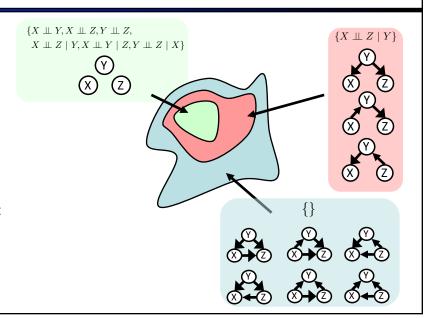


# **Computing All Independences**



## **Topology Limits Distributions**

- Given some graph topology
   G, only certain joint
   distributions can be encoded
- The graph structure guarantees certain (conditional) independences
- (There might be more independence)
- Adding arcs increases the set of distributions, but has several costs
- Full conditioning can encode any distribution

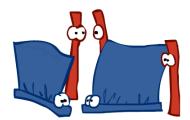


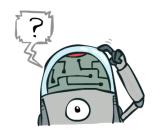
## Bayes' Nets

- Representation
- **✓** Conditional Independences
  - Probabilistic Inference
    - Enumeration (exact, exponential complexity)
    - Variable elimination (exact, worst-case exponential complexity, often better)
    - Probabilistic inference is NP-complete
    - Sampling (approximate)
  - Learning Bayes' Nets from Data

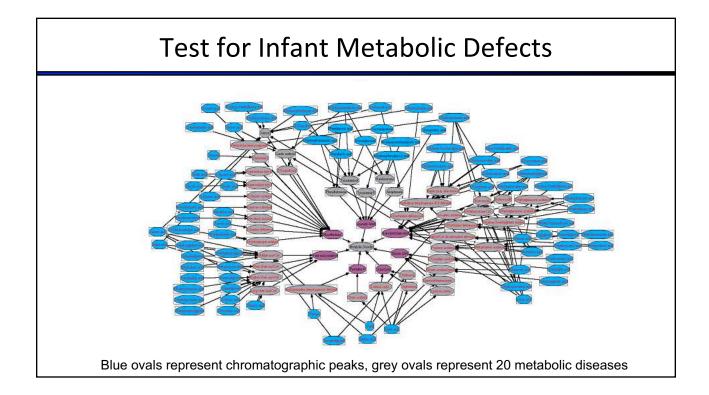
# Inference

- Inference: calculating some useful quantity from a joint probability distribution
- Examples:
  - lacktriangledown Posterior probability  $P(Q|E_1=e_1,\dots E_k=e_k)$
  - Most likely explanation:  $\operatorname{argmax}_q \, P(Q=q|E_1=e_1\ldots)$







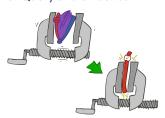


## Inference by Enumeration

General case:

0.05 0.25 0.07 0.2

- $E_1 \dots E_k = e_1 \dots e_k$  Q  $H_1 \dots H_r$  All variablesEvidence variables: Query\* variable: Hidden variables:
  - Step 1: Select the Step 2: Sum out H to get joint of Query and evidence entries consistent with the evidence



 $P(Q, e_1 \dots e_k) = \sum_{h_1 \dots h_r} P(\underbrace{Q, h_1 \dots h_r, e_1 \dots e_k})$   $X_1, X_2, \dots X_n$   $P(Q|e_1 \dots e_k) = \frac{1}{Z} P(Q, e_1 \dots e_k)$ 

\* Works fine with We want: multiple query variables, too

$$P(Q|e_1 \dots e_k)$$

Step 3: Normalize

$$\times \frac{1}{Z}$$

$$Z = \sum_{q} P(Q, e_1 \cdots e_k)$$

$$P(Q|e_1 \cdots e_k) = \frac{1}{Z} P(Q, e_1 \cdots e_k)$$

Μ

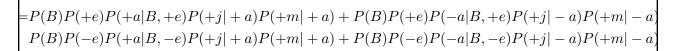
# Inference by Enumeration in Bayes' Net

- Given unlimited time, inference in BNs is easy
- Reminder of inference by enumeration by example:

$$P(B \mid +j,+m) \propto_B P(B,+j,+m)$$

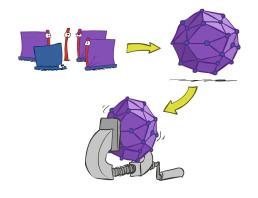
$$= \sum_{e,a} P(B,e,a,+j,+m)$$

$$= \sum_{e,a} P(B)P(e)P(a|B,e)P(+j|a)P(+m|a)$$

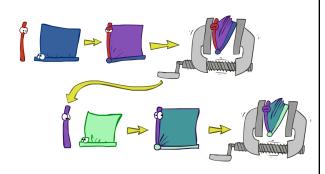


## Inference by Enumeration vs. Variable Elimination

- Why is inference by enumeration so slow?
  - You join up the whole joint distribution before you sum out the hidden variables



- Idea: interleave joining and marginalizing!
  - Called "Variable Elimination"
  - Still NP-hard, but usually much faster than inference by enumeration



• First we'll need some new notation: factors

## **Traffic Domain**

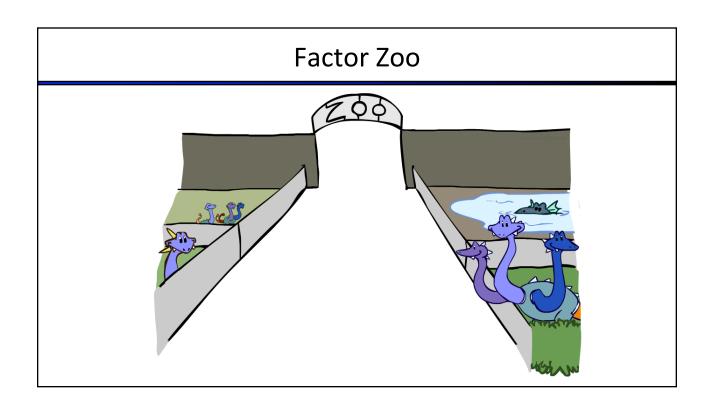


$$P(L) = ?$$

Inference by Enumeration

Variable Elimination

$$= \sum_t P(L|t) \sum_r P(r) P(t|r)$$
 Join on r Eliminate r Join on t



## Factor Zoo I

- Joint distribution: P(X,Y)
  - Entries P(x,y) for all x, y
  - Sums to 1
- Selected joint: P(x,Y)
  - A slice of the joint distribution
  - Entries P(x,y) for fixed x, all y
  - Sums to P(x)

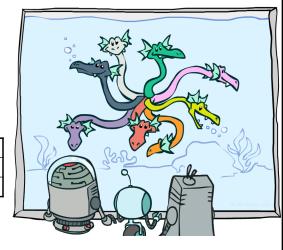
Number of capitals = dimensionality of the table

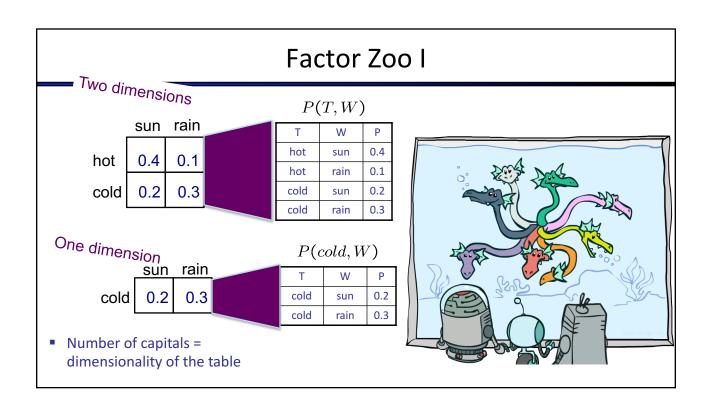
#### P(T, W)

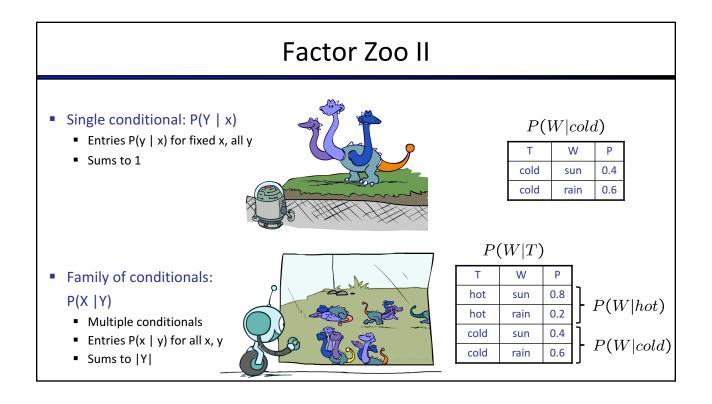
Т	W	Р
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

#### P(cold, W)

Т	W	Р
cold	sun	0.2
cold	rain	0.3





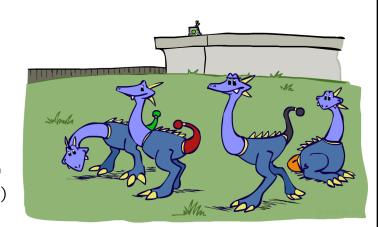


## Factor Zoo III

- Specified family: P(y | X)
  - Entries P(y | x) for fixed y, but for all x
  - Sums to ... who knows!

#### P(rain|T)

Т	W	Р	
hot	rain	0.2	P(rain hot)
cold	rain	0.6	P(rain cold)
			•

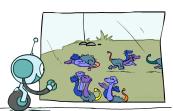


# Factor Zoo Summary

- In general, when we write  $P(Y_1 ... Y_N \mid X_1 ... X_M)$ 
  - It is a "factor," a multi-dimensional array
  - Its values are P(y<sub>1</sub> ... y<sub>N</sub> | x<sub>1</sub> ... x<sub>M</sub>)
  - Any assigned (=lower-case) X or Y is a dimension missing (selected) from the array









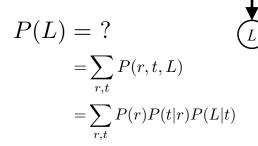
# **Example: Traffic Domain**

Random Variables

R: Raining

■ T: Traffic

L: Late for class!



	P(R)	
	+r	0.1
?)	-r	0.9

P(T R)			
+r	+t	0.8	
+r	-t	0.2	
-r	+t	0.1	
-r	-t	0.9	

P(L T)			
+t	+	0.3	
+t	-1	0.7	
-t	+	0.1	
-t	-1	0.9	

# Inference by Enumeration: Procedural Outline

- Track objects called factors
- Initial factors are local CPTs (one per node)

P(R)		
+r	0.1	
-r	0.9	

P(T R)			
+r	+t	0.8	
+r	-t	0.2	
-r	+t	0.1	
-r	-t	0.9	

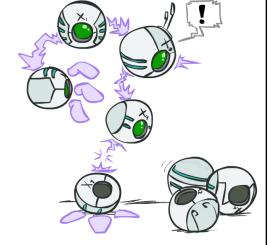
$$\begin{array}{c|cccc} P(L|T) \\ \hline +t & +l & 0.3 \\ +t & -l & 0.7 \\ -t & +l & 0.1 \\ -t & -l & 0.9 \\ \end{array}$$

- Any known values are selected
  - E.g. if we know  $L=+\ell$ , the initial factors are

P(R)		
+r	0.1	
-r	0.9	

P(T R)			
+r	+t	0.8	
+r	-t	0.2	
-r	+t	0.1	
-r	-t	0.9	

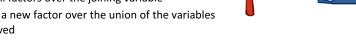
$$P(+\ell|T)$$
+t +I 0.3
-t +I 0.1

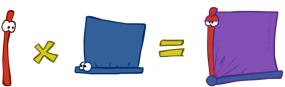


Procedure: Join all factors, then eliminate all hidden variables

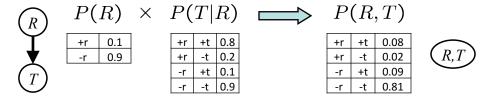
# **Operation 1: Join Factors**

- First basic operation: joining factors
- Combining factors:
  - Just like a database join
  - Get all factors over the joining variable
  - Build a new factor over the union of the variables involved



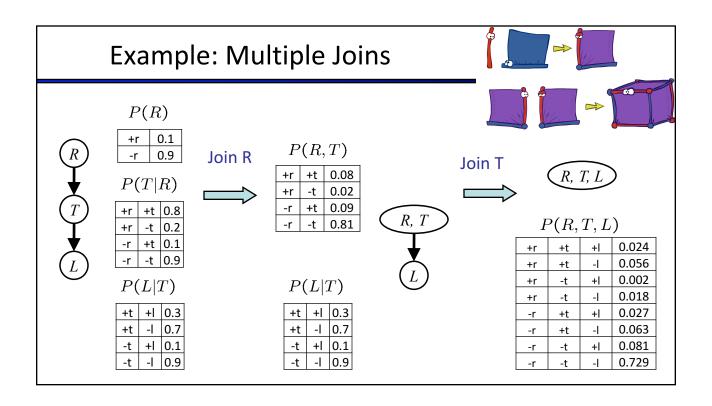


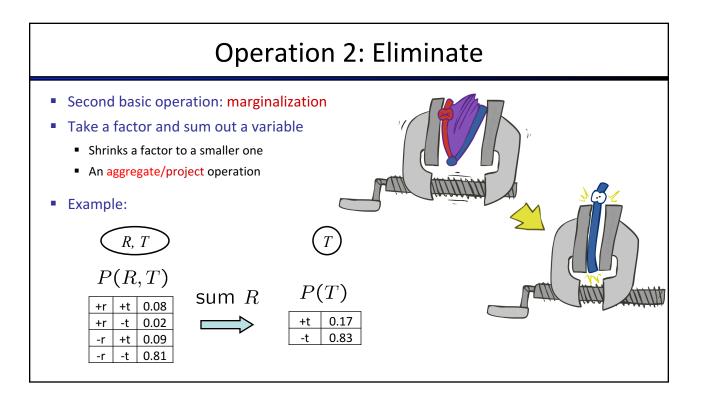
Example: Join on R

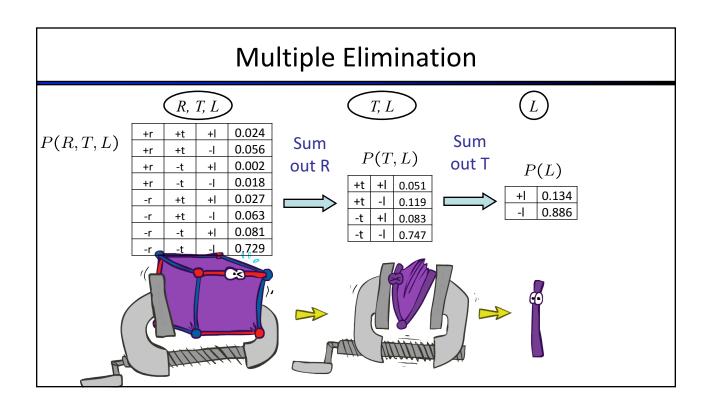


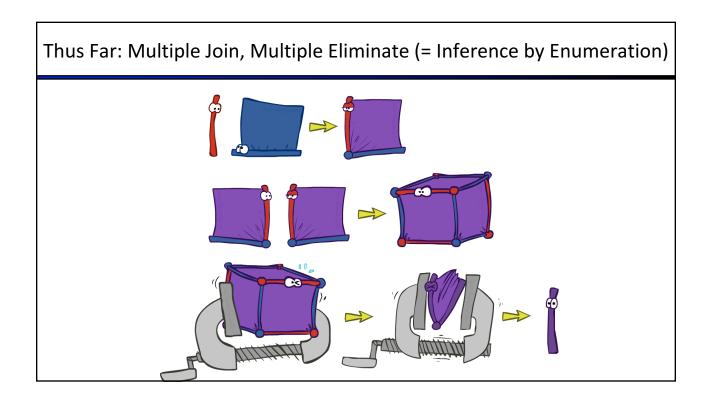
 $P(r,t) = P(r) \cdot P(t|r)$  $\forall r, t$ : Computation for each entry: pointwise products

# Example: Multiple Joins

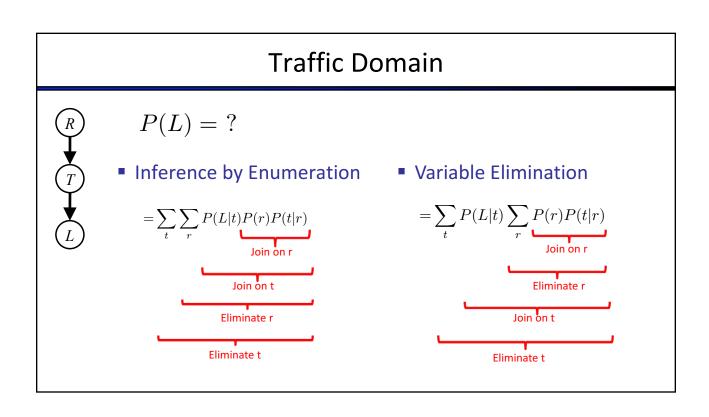


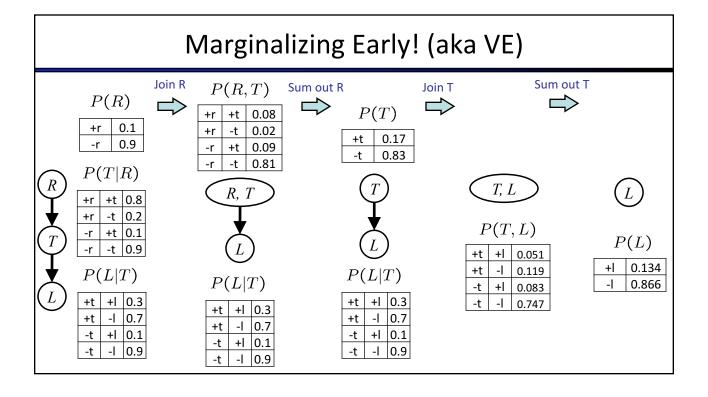






# Marginalizing Early (= Variable Elimination)





#### **Evidence**

- If evidence, start with factors that select that evidence
  - If there is no evidence, then use these initial factors:

$$P(R)$$
+r 0.1
-r 0.9

$$P(T|R)$$
+r +t 0.8
+r -t 0.2
-r +t 0.1
-r -t 0.9

$$P(L|T)$$

+t +l 0.3
+t -l 0.7
-t +l 0.1
-t -l 0.9

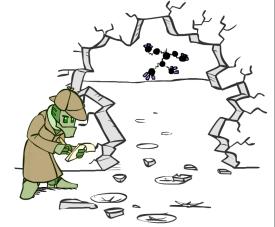
- But if given some evidence, eg +r, then select for it...
- Computing P(L|+r) the initial factors become:

$$P(+r)$$

$$P(T|+r)$$

$$\begin{array}{c|ccc} +r & +t & 0.8 \\ \hline +r & -t & 0.2 \end{array}$$

$$\begin{array}{c|cccc} P(L|T) \\ \hline +t & +l & 0.3 \\ +t & -l & 0.7 \\ -t & +l & 0.1 \\ -t & -l & 0.9 \\ \end{array}$$



Next do joins & eliminate, removing all vars other than query + evidence

#### **Evidence II**

- Result will be a selected joint of query and evidence
  - E.g. for P(L | +r), we would end up with:

P(+r, L) | +r | +l | 0.026 | +r | -l | 0.074

Normalize

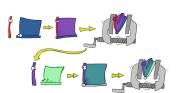


- To get our answer, just normalize this!
- That 's it!

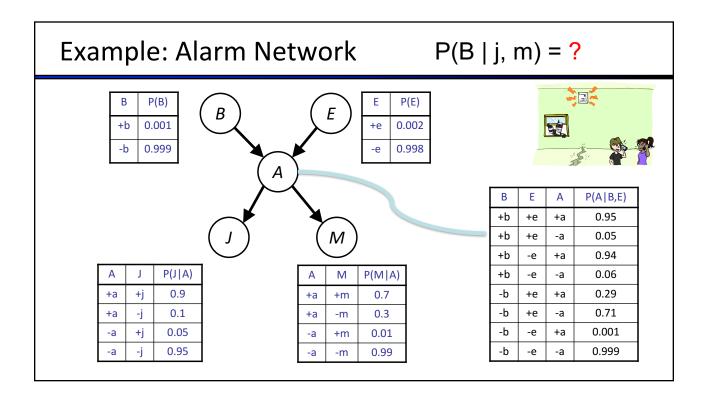
#### **General Variable Elimination**

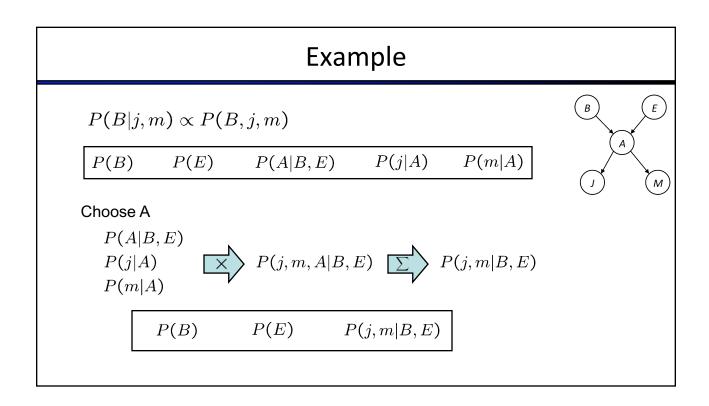
- Query:  $P(Q|E_1 = e_1, \dots E_k = e_k)$
- Start with initial factors:
  - Local CPTs (but instantiated by evidence)
- While there are still hidden variables (not Q or evidence):
  - Choose a hidden variable H
  - Join all factors mentioning H
  - Eliminate (sum out) H
- Join all remaining factors and normalize





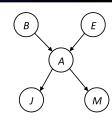






## Example

P(E)



Choose E

P(j,m|B,E)

$$\square$$



P(B)

Finish with B

$$P(B)$$

$$P(j,m|B)$$



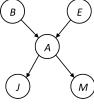
## Same Example in Equations

 $P(B|j,m) \propto P(B,j,m)$ 

P(E)

P(A|B,E) P(j|A)

P(m|A)



 $P(B|j,m) \propto P(B,j,m)$ 

$$= \sum_{e,a} P(B,j,m,e,a)$$

 $= \sum_{e,a} P(B)P(e)P(a|B,e)P(j|a)P(m|a)$ 

 $= \sum_{e} P(B)P(e) \sum_{a} P(a|B,e)P(j|a)P(m|a)$ 

 $= \sum_{e} P(B)P(e)f_1(B, e, j, m)$ 

 $= P(B) \sum_{e} P(e) f_1(B, e, j, m)$ 

marginal can be obtained from joint by summing out

use Bayes' net joint distribution expression

use  $xy + xz = x^*(y+z)$  do sum first

joining on a, and then summing out gives f<sub>1</sub>

use  $xy + xz = x^*(y+z)$  do sum first

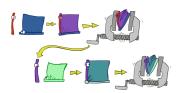
joining on e, and then summing out gives f<sub>2</sub>

Simple! Exploiting uwy + uwz + uxy + uxz + vwy + vwz + vxy + vxz = (u+v)(w+x)(y+z) to reduce computation

# Choices during Variable Elimination

- Query:  $P(Q|E_1 = e_1, \dots E_k = e_k)$
- Start with initial factors:
  - Local CPTs (but instantiated by evidence)
- While there are still hidden variables (not Q or evidence):
  - Choose a hidden variable H
  - Join all factors mentioning H
  - Eliminate (sum out) H
- Join all remaining factors and normalize





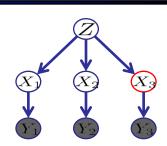


#### **Another Variable Elimination Example**

Query:  $P(X_3|Y_1 = y_1, Y_2 = y_2, Y_3 = y_3)$ 

Start by inserting evidence, which gives the following initial factors:

 $p(Z)p(X_1|Z)p(X_2|Z)p(X_3|Z)p(y_1|X_1)p(y_2|X_2)p(y_3|X_3)$ 



What variables could we eliminate?

#### **Another Variable Elimination Example**

Query: 
$$P(X_3|Y_1 = y_1, Y_2 = y_2, Y_3 = y_3)$$

Start by inserting evidence, which gives the following initial factors:

$$p(Z)p(X_1|Z)p(X_2|Z)p(X_3|Z)p(y_1|X_1)p(y_2|X_2)p(y_3|X_3) \\$$

Eliminate  $X_1$ , this introduces the factor  $\underline{f_1(Z,y_1)} = \sum_{x_1} p(x_1|Z)p(y_1|x_1)$ , and we are left with:

$$p(Z)f_1(Z, y_1)p(X_2|Z)p(X_3|Z)p(y_2|X_2)p(y_3|X_3)$$

Eliminate  $X_2$ , this introduces the factor  $\underline{f_2(Z,y_2)} = \sum_{x_2} p(x_2|Z)p(y_2|x_2)$ , and we are left with:

$$p(Z)f_1(Z, y_1)\underline{f_2(Z, y_2)}p(X_3|Z)p(y_3|X_3)$$

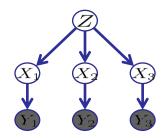
Eliminate Z, this introduces the factor  $\underbrace{f_3(y_1,y_2,X_3)}_{} = \sum_z p(z) f_1(z,y_1) f_2(z,y_2) p(X_3|z)$ , and we are left:

$$p(y_3|X_3), f_3(y_1, y_2, X_3)$$

No hidden variables left. Join the remaining factors to get:

$$f_4(y_1, y_2, y_3, X_3) = P(y_3|X_3)f_3(y_1, y_2, X_3).$$

Normalizing over  $X_3$  gives  $P(X_3|y_1,y_2,y_3)$ .



What dimension are  $f_1$ ,  $f_2 \& f_3$ ?

## **Another Variable Elimination Example**

Query:  $P(X_3|Y_1 = y_1, Y_2 = y_2, Y_3 = y_3)$ 

Start by inserting evidence, which gives the following initial factors:

 $p(Z)p(X_1|Z)p(X_2|Z)p(X_3|Z)p(y_1|X_1)p(y_2|X_2)p(y_3|X_3)$ 

#### Alternatively, suppose we start by eliminating Z:

 $P(X_1 \mid Z)$ 

 $P(X_2 \mid Z)$ 

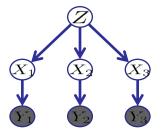


 $p(y_1 | X_1)$ 

 $P(X_3 \mid Z)$ 

 $p(y_2|X_2)$ 

 $p(y_3 | X_3)$ 



What is the resulting factor?

What dimension is it? 3

How many entries? k<sup>3</sup>

#### **Another Variable Elimination Example**

Query: 
$$P(X_3|Y_1 = y_1, Y_2 = y_2, Y_3 = y_3)$$

Start by inserting evidence, which gives the following initial factors:

$$p(Z)p(X_1|Z)p(X_2|Z)p(X_3|Z)p(y_1|X_1)p(y_2|X_2)p(y_3|X_3)$$

Eliminate  $X_1$ , this introduces the factor  $\underline{f_1(Z,y_1)} = \sum_{x_1} p(x_1|Z)p(y_1|x_1)$ , and we are left with:

$$p(Z)f_1(Z, y_1)p(X_2|Z)p(X_3|Z)p(y_2|X_2)p(y_3|X_3)$$

Eliminate  $X_2$ , this introduces the factor  $\underline{f_2(Z,y_2)} = \sum_{x_2} p(x_2|Z)p(y_2|x_2)$ , and we are left with:

$$p(Z)f_1(Z, y_1)\underline{f_2(Z, y_2)}p(X_3|Z)p(y_3|X_3)$$

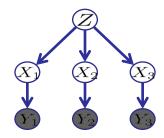
Eliminate Z, this introduces the factor  $\underline{f_3(y_1,y_2,X_3)} = \sum_z p(z) f_1(z,y_1) f_2(z,y_2) p(X_3|z)$ , and we are left:

$$p(y_3|X_3), f_3(y_1, y_2, X_3)$$

No hidden variables left. Join the remaining factors to get:

$$f_4(y_1, y_2, y_3, X_3) = P(y_3|X_3)f_3(y_1, y_2, X_3).$$

Normalizing over  $X_3$  gives  $P(X_3|y_1,y_2,y_3)$ .

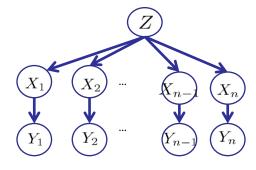


Computational complexity depends on the *largest factor* generated by the process.

Size of factor = number of entries in table.

# Variable Elimination Ordering

For the query  $P(X_n|y_1,...,y_n)$  work through the following two different orderings as done in previous slide: Z,  $X_1$ , ...,  $X_{n-1}$  and  $X_1$ , ...,  $X_{n-1}$ , Z. What is the size of the maximum factor generated for each of the orderings?



- Answer: 2<sup>n+1</sup> versus 2<sup>2</sup> (assuming binary)
- In general: the ordering can greatly affect efficiency.

#### **VE: Computational and Space Complexity**

- The computational and space complexity of variable elimination is determined by the largest factor
- The elimination ordering can greatly affect the size of the largest factor.
  - E.g., previous slide's example 2<sup>n</sup> vs. 2
- Does there always exist an ordering that only results in small factors?
  - No!

# Worst Case Complexity?

CSP:

 $(x_1 \lor x_2 \lor \neg x_3) \land (\neg x_1 \lor x_3 \lor \neg x_4) \land (x_2 \lor \neg x_2 \lor x_4) \land (\neg x_3 \lor \neg x_4 \lor \neg x_5) \land (x_2 \lor x_5 \lor x_7) \land (x_4 \lor x_5 \lor x_6) \land (\neg x_5 \lor x_6 \lor \neg x_7) \land (\neg x_5 \lor \neg x_6 \lor x_7)$ 

$$P(X_i = 0) = P(X_i = 1) = 0.5$$

$$Y_1 = X_1 \vee X_2 \vee \neg X_3$$

$$Y_8 = \neg X_5 \lor X_6 \lor X_7$$

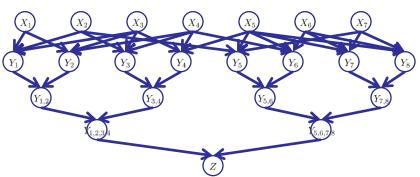
$$Y_{1,2} = Y_1 \wedge Y_2$$

$$Y_{7,8} = Y_7 \wedge Y_8$$

$$Y_{1,2,3,4} = Y_{1,2} \wedge Y_{3,4}$$

$$Y_{5,6,7,8} = Y_{5,6} \wedge Y_{7,8}$$

$$Z = Y_{1,2,3,4} \wedge Y_{5,6,7,8}$$



- If we can answer P(z) equal to zero or not, we answered whether the 3-SAT problem has a solution.
- Hence inference in Bayes' nets is NP-hard. No known efficient probabilistic inference in general.

## **Polytrees**

- A polytree is a directed graph with no undirected cycles
- For poly-trees you can always find an ordering that is efficient
  - Try it!!
- Cut-set conditioning for Bayes' net inference
  - Choose set of variables such that if removed only a polytree remains
  - Exercise: Think about how the specifics would work out!

# Bayes' Nets

- Representation
- ✓ Conditional Independences
- Probabilistic Inference
  - Enumeration (exact, exponential complexity)
  - ✓ Variable elimination (exact, worst-case exponential complexity, often better)
  - ✓ Inference is NP-complete
  - Sampling (approximate)
- Learning Bayes' Nets from Data