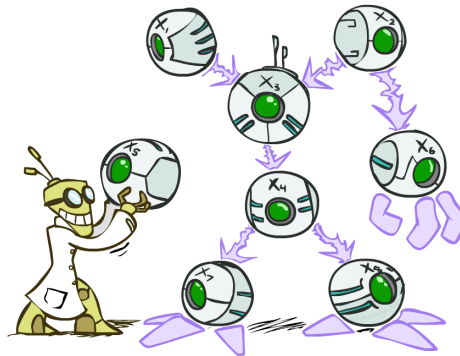


CSE 473: Artificial Intelligence

Bayes' Nets



Daniel Weld

[Most slides were created by Dan Klein and Pieter Abbeel for CS188 Intro to AI at UC Berkeley. All CS188 materials are available at <http://ai.berkeley.edu>.]

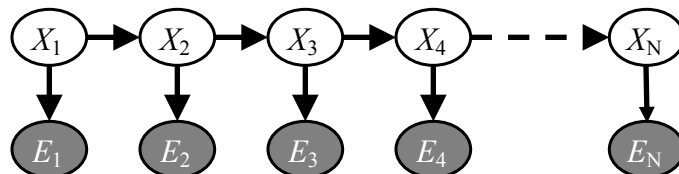
Hidden Markov Models

Two random variable at each time step

- Hidden state, X_i
- Observation, E_i

Conditional Independences Dynamics don't change

- E.g., $P(X_2 | X_1) = P(X_{18} | X_{17})$

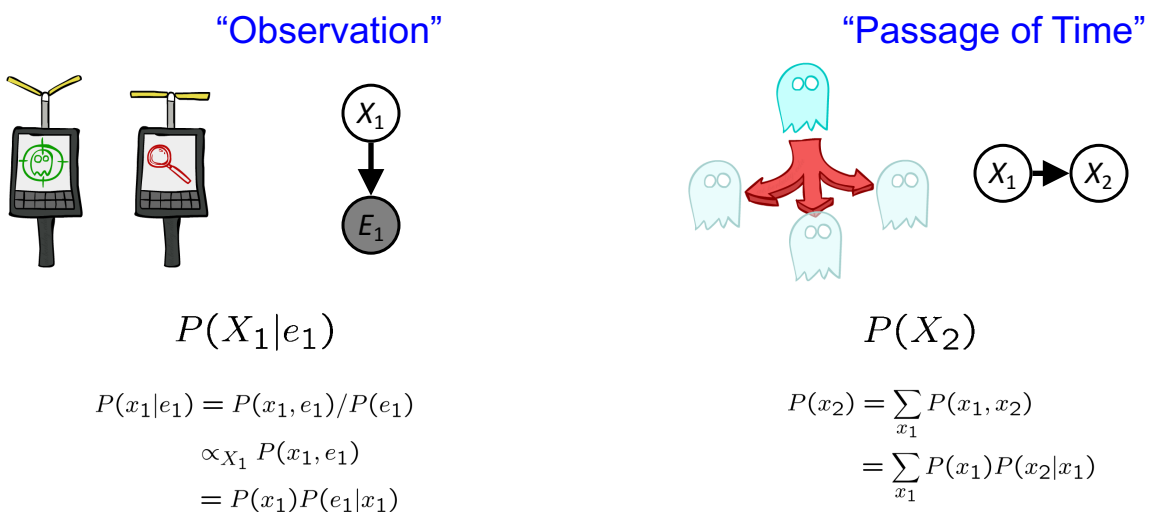


HMM Computations

- Given
 - Parameters
 - Evidence $E_{1:n} = e_{1:n}$
- Inference problems include:
 - **Filtering**, find $P(X_t|e_{1:t})$ for all t
 - Exact Inference
 - Particle Filter
 - **Smoothing**, find $P(X_t|e_{1:n})$ for all t
 - **Most probable explanation**, find

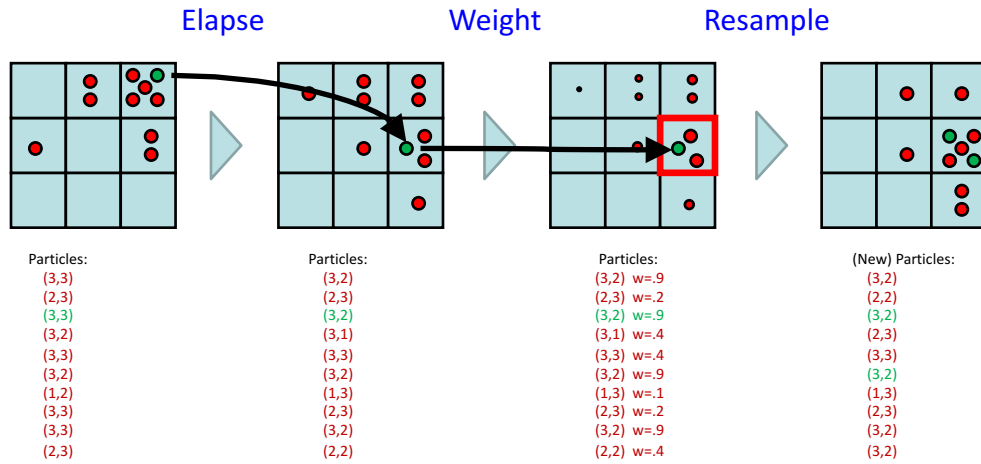
$$x^*_{1:n} = \operatorname{argmax}_{x_{1:n}} P(x_{1:n}|e_{1:n})$$

Exact Inference: Forward Algorithm



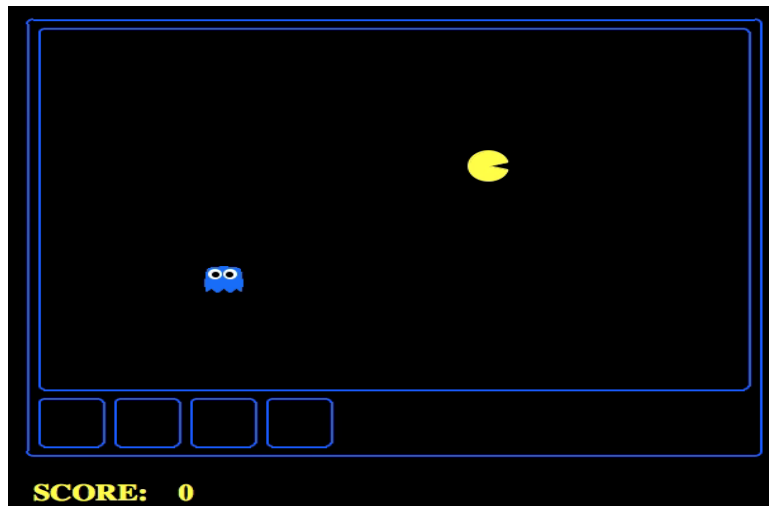
Particle Filtering: Summary

Particles: track samples of states rather than an explicit distribution



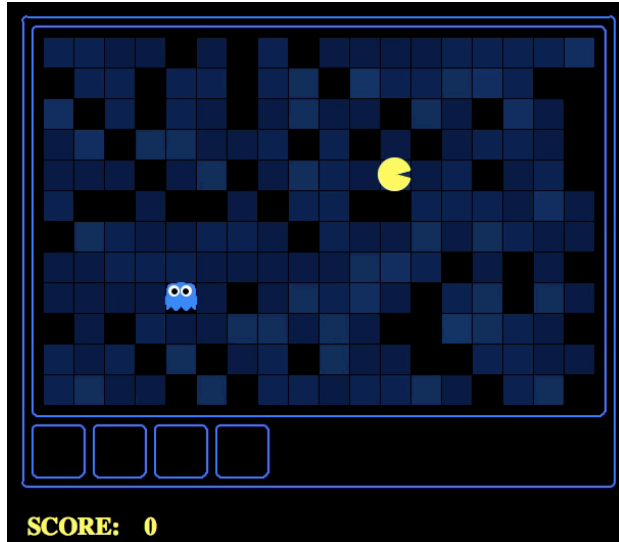
Which Algorithm?

Particle filter, uniform initial beliefs, 25 particles



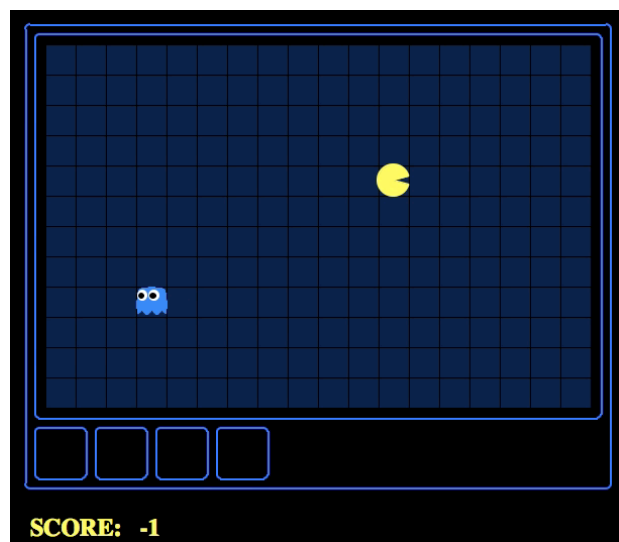
Which Algorithm?

Particle filter, uniform initial beliefs, 300 particles



Which Algorithm?

Exact filter, uniform initial beliefs



Complexity of the Forward Algorithm?

- We are given evidence at each time and want to know

$$B_t(X) = P(X_t|e_{1:t})$$

If only need $P(x|e)$ at the end, only normalize there

- We use the single (time-passage+observation) updates:

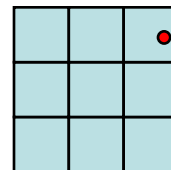
$$P(x_t|e_{1:t}) \propto_X P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1})P(x_{t-1}, e_{1:t-1})$$

- Complexity? $O(|X|^2)$ time & $O(X)$ space

But $|X|$ is **exponential** in the number of state variables ☹️

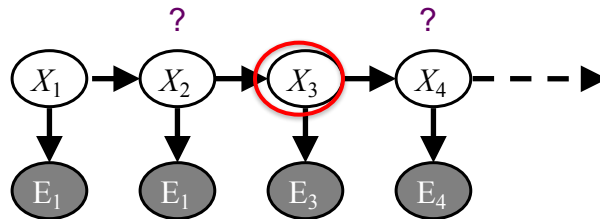
Why Does $|X|$ Grow?

- 1 Ghost: k (eg 9) possible positions in maze
- 2 Ghosts: k^2 combinations
- N Ghosts: k^N combinations



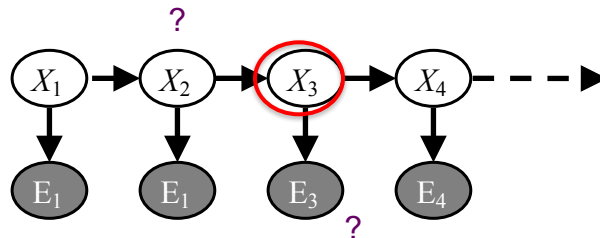
HMM Conditional Independence

- HMMs have two important independence properties:
 - Markov hidden process, future depends on past via the present



HMM Conditional Independence

- HMMs have two important independence properties:
 - Markov hidden process, future depends on past via the present
 - Current observation independent of all else given current state



What about Conditional Independence *in Snapshot*

- Can we do something here?
- Factor X into product of (conditionally) independent random vars?

X_3

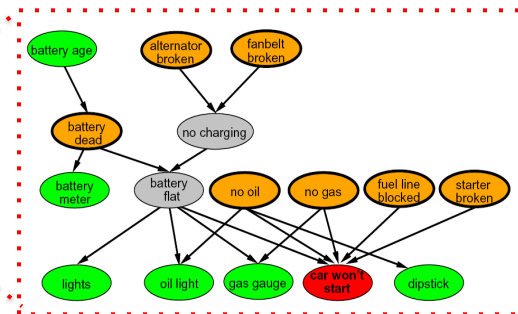
- Maybe also factor E

E_3

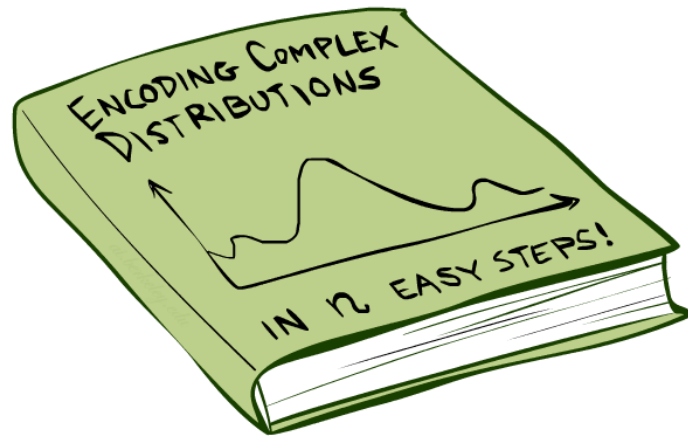
Yes! with Bayes Nets



X_3



Bayes' Nets: Big Picture

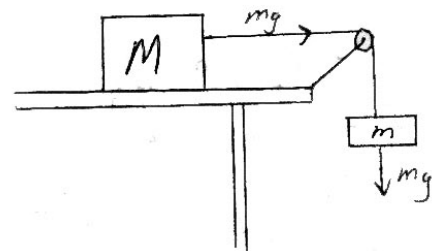


Bayes' Nets

- Representation & Semantics
- Conditional Independences
- Probabilistic Inference
- Learning Bayes' Nets from Data

Bayes Nets = a Kind of Probabilistic Graphical *Model*

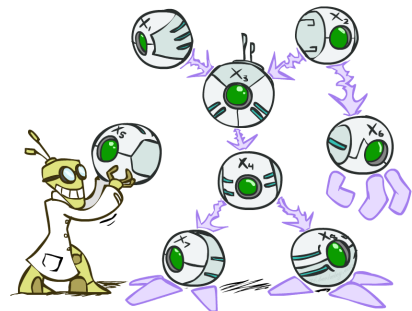
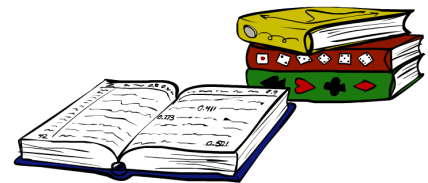
- Models describe how (a portion of) the world works
- **Models are always simplifications**
 - May not account for every variable
 - May not account for all interactions between variables
 - **“All models are wrong; but some are useful.”**
 - George E. P. Box
- **What do we do with probabilistic models?**
 - We (or our agents) need to reason about unknown variables, given evidence
 - Example: explanation (diagnostic reasoning)
 - Example: prediction (causal reasoning)
 - Example: value of information



Friction,
Air friction,
Mass of pulley,
Inelastic string, ...

Bayes' Nets: Big Picture

- **Two problems with using full joint distribution tables as our probabilistic models:**
 - Unless there are only a few variables, the joint is WAY too big to represent explicitly
 - Hard to learn (estimate) anything empirically about more than a few variables at a time
- **Bayes' nets: a technique for describing complex joint distributions (models) using simple, local distributions (conditional probabilities)**
 - More properly ... aka **probabilistic graphical model**
 - We describe how variables locally interact
 - Local interactions chain together to give global, indirect interactions
 - For about 10 min, we'll be vague about how these interactions are specified



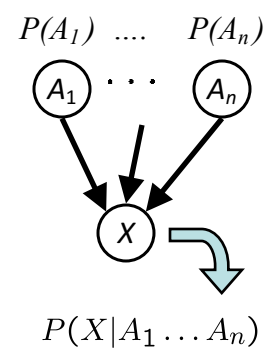
Bayes' Net Semantics



Bayes' Net Semantics



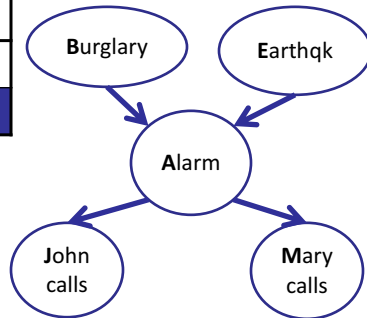
- A set of nodes, one per variable X
- A directed, **acyclic** graph
- A conditional distribution for each node
 - A collection of distributions over X , one for each combination of parents' values
$$P(X|a_1 \dots a_n)$$
 - CPT: conditional probability table
 - Description of a noisy "causal" process



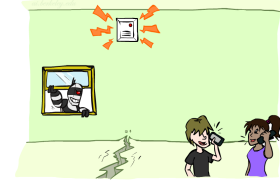
A Bayes net = Topology (graph) + Local Conditional Probabilities

Example: Alarm Network

B	P(B)
+b	0.001
-b	0.999



E	P(E)
+e	0.002
-e	0.998



A	J	P(J A)
+a	+j	0.9
+a	-j	0.1
-a	+j	0.05
-a	-j	0.95

A	M	P(M A)
+a	+m	0.7
+a	-m	0.3
-a	+m	0.01
-a	-m	0.99

B	E	A	P(A B,E)
+b	+e	+a	0.95
+b	+e	-a	0.05
+b	-e	+a	0.94
+b	-e	-a	0.06
-b	+e	+a	0.29
-b	+e	-a	0.71
-b	-e	+a	0.001
-b	-e	-a	0.999

Joint Probabilities from BNs



- Why are we guaranteed that setting results in a proper joint distribution?

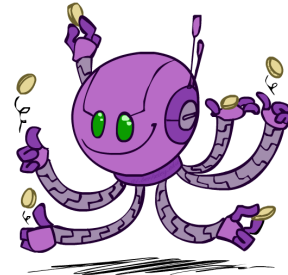
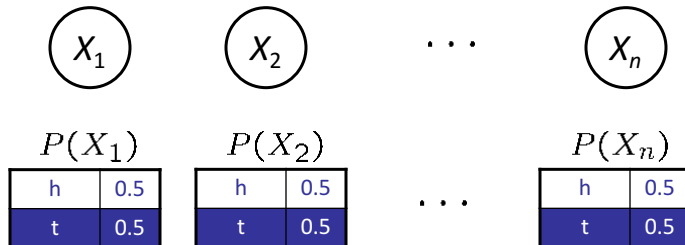
$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

- Chain rule (valid for all distributions): $P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | x_1 \dots x_{i-1})$
- Assume conditional independences: $P(x_i | x_1, \dots, x_{i-1}) = P(x_i | \text{parents}(X_i))$

→ **Consequence:** $P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$

- Every BN represents a joint distribution, but
- Not every distribution can be represented by a specific BN
 - The topology enforces certain conditional independencies

Example: Coin Flips

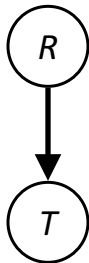


$$P(h, h, t, h) =$$

Only distributions whose variables are absolutely independent can be represented by a Bayes' net with no arcs.

Example: Traffic

+r	1/4
-r	3/4



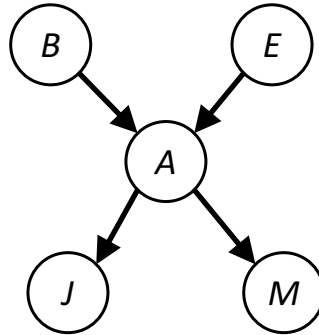
+r	+t	3/4
+r	-t	1/4
-r	+t	1/2
-r	-t	1/2

$$P(+r, -t) = \frac{1}{4} * \frac{1}{4} = 1/16$$

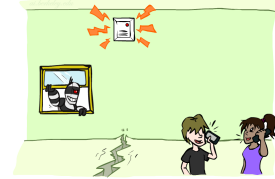


Example: Alarm Network

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+b	0.001
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E	P(E)
+e	0.002
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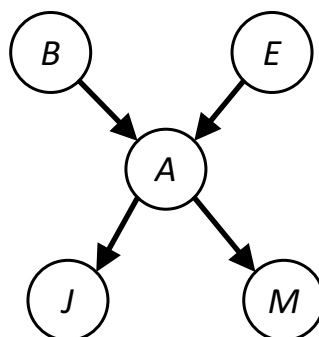
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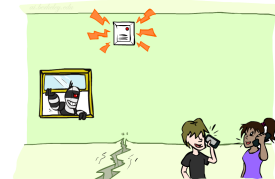
$$P(+b, -e, +a, -j, +m) =$$

Example: Alarm Network

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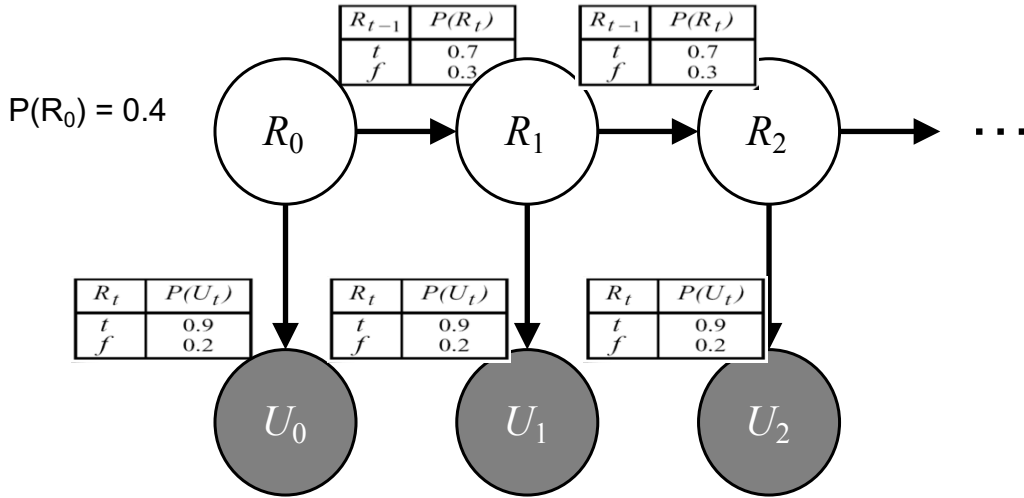
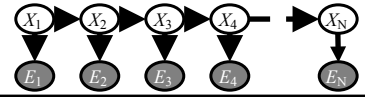
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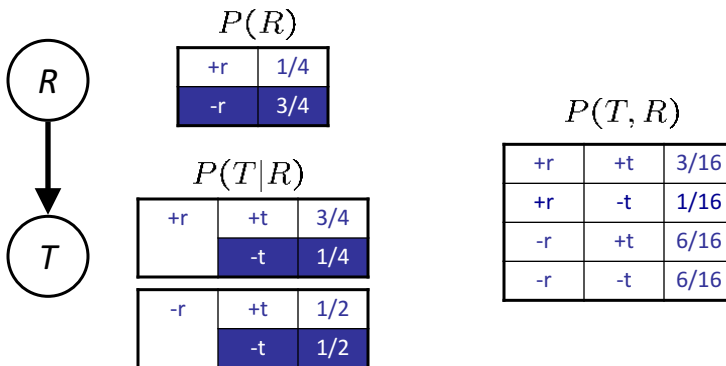
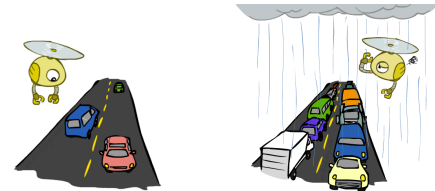
$$\begin{aligned}
 P(+b, -e, +a, -j, +m) &= \\
 P(+b)P(-e)P(+a|+b, -e)P(-j|+a)P(+m|+a) &= \\
 0.001 \times 0.998 \times 0.94 \times 0.1 \times 0.7 &
 \end{aligned}$$

Example: Hidden Markov Models



What Causes Bad Traffic?

- Causal direction



Example: Reverse Traffic

- Reverse causality?

T
 \downarrow
 R

+t	9/16
-t	7/16

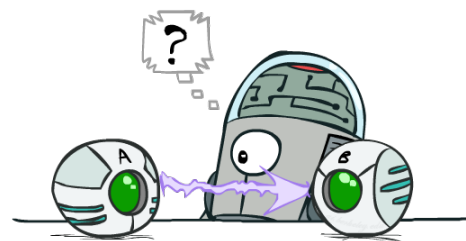
+t	+r	1/3
	-r	2/3
-t	+r	1/7
	-r	6/7



+r	+t	3/16
+r	-t	1/16
-r	+t	6/16
-r	-t	6/16

Causality?

- When Bayes' nets reflect the true causal patterns:
 - Often simpler (nodes have fewer parents)
 - Often easier to think about
 - Often easier to elicit from experts
- BNs need not actually be causal
 - Sometimes no causal net exists over the domain (especially if variables are missing)
 - E.g. consider the variables *Traffic* and *Drips*
 - End up with arrows that reflect correlation, not causation
- What do the arrows really mean?
 - Topology may happen to encode causal structure
 - Topology really encodes conditional independence
$$P(x_i | x_1, \dots, x_{i-1}) = P(x_i | \text{parents}(X_i))$$



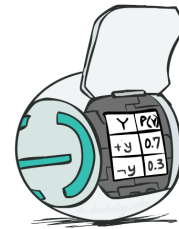
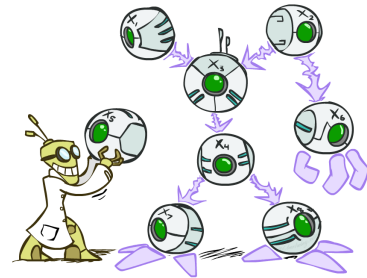
Summary: Bayes' Net Semantics

- A directed, acyclic graph, one node per random variable
- A conditional probability table (CPT) for each node
 - A collection of distributions over X , one for each combination of parents' values

$$P(X|a_1 \dots a_n)$$

- Bayes' nets **compactly** encode joint distributions
 - As a product of local conditional distributions
 - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$



Size of a Bayes' Net

- How big is a joint distribution over N Boolean variables?

$$2^N$$

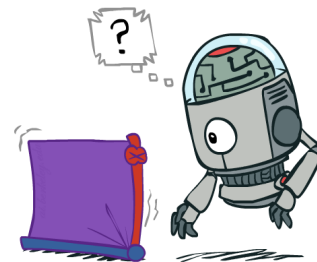
- How big is an N -node net if nodes have up to k parents?

$$O(N * 2^k)$$

- Both give you the power to calculate

$$P(X_1, X_2, \dots, X_n)$$

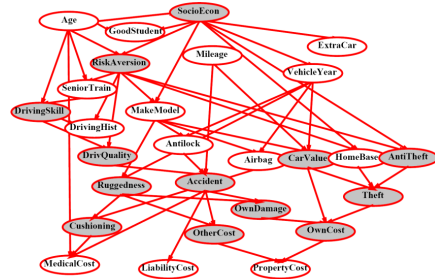
- BNs: Huge space savings!
- Also easier to elicit local CPTs
- Also faster to answer queries (coming)



What's Next with Bayes' Nets

Questions we can ask:

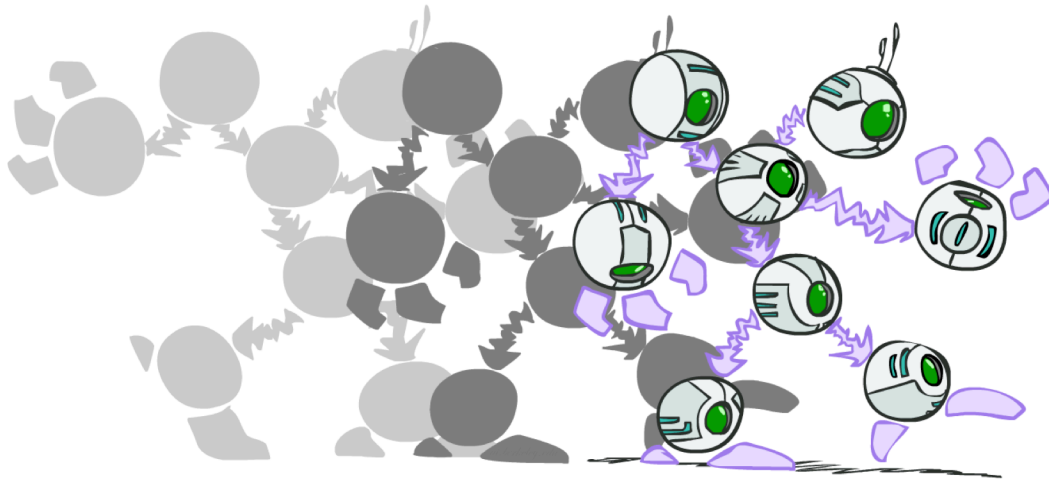
- **Definition:** $P(X = x)$
- **Inference:** given a fixed BN, what is $P(X | e)$?
- **Representation:** given a BN graph, what kinds of distributions can it encode?
- **Modeling:** what BN is most appropriate for a given domain?
- **Learning:** Given data, what is best BN encoding?



Bayes' Nets

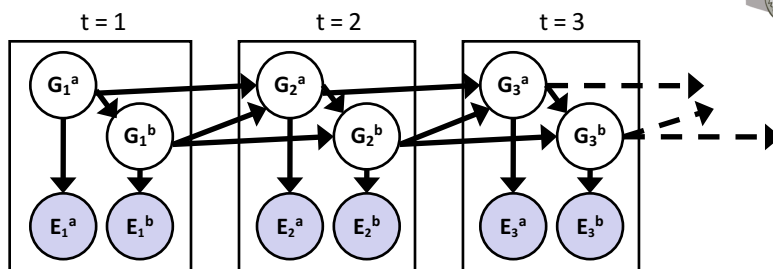
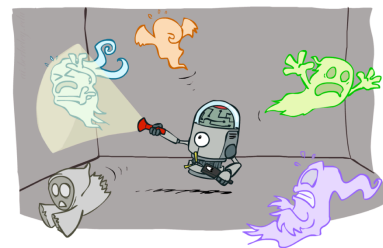
- ✓ **Representation**
 - Special case: HMMs & DBNs
- **Conditional Independences**
- **Probabilistic Inference**
- **Learning Bayes' Nets from Data**

Dynamic Bayes Nets



Dynamic Bayes Nets (DBNs)

- We want to track multiple variables over time, using multiple sources of evidence
- Idea: Repeat a fixed Bayes net structure at each time
- Variables from time t can condition on those from $t-1$



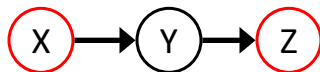
- Dynamic Bayes nets are a generalization of HMMs

DBN Particle Filters

- A particle is a complete sample for a time step
- **Initialize:** Generate prior samples for the $t=1$ Bayes net
 - Example particle: $\mathbf{G}_1^a = (3,3)$ $\mathbf{G}_1^b = (5,3)$
- **Elapse time:** Sample a successor for each particle
 - Example successor: $\mathbf{G}_2^a = (2,3)$ $\mathbf{G}_2^b = (6,3)$
- **Observe:** Weight each *entire* sample by the likelihood of the evidence conditioned on the sample
 - Likelihood: $P(\mathbf{E}_1^a | \mathbf{G}_1^a) * P(\mathbf{E}_1^b | \mathbf{G}_1^b)$
- **Resample:** Select prior samples (tuples of values) in proportion to their likelihood

Conditional Independence in a BN

- Important question about a BN:
 - Are two nodes independent *given certain evidence*?
 - If yes, can prove using algebra (tedious in general)
 - If no, can prove with a counter example
 - Example:



- Question 1: are X and Z *necessarily* independent?
 - Answer: no. Example: low pressure causes rain, which causes traffic.
 - X can influence Z, Z can influence X (via Y)