

CSE 473: Artificial Intelligence

Bayesian Networks: Inference

Luke Zettlemoyer

Many slides over the course adapted from either Dan Klein,
Stuart Russell or Andrew Moore

Outline

- Bayesian Networks Inference
 - Exact Inference: Variable Elimination
 - Approximate Inference: Sampling

Probabilistic Inference

- *Probabilistic inference*: compute a desired probability from other known probabilities (e.g. conditional from joint)
- We generally compute conditional probabilities
 - $P(\text{on time} \mid \text{no reported accidents}) = 0.90$
 - These represent the agent's *beliefs* given the evidence
- Probabilities change with new evidence:
 - $P(\text{on time} \mid \text{no accidents, 5 a.m.}) = 0.95$
 - $P(\text{on time} \mid \text{no accidents, 5 a.m., raining}) = 0.80$
 - Observing new evidence causes *beliefs to be updated*

Inference by Enumeration

- General case:

- Evidence variables: $E_1 \dots E_k = e_1 \dots e_k$
 - Query* variable: Q
 - Hidden variables: $H_1 \dots H_r$
- X_1, X_2, \dots, X_n
All variables

- We want: $P(Q|e_1 \dots e_k)$

- First, select the entries consistent with the evidence
- Second, sum out H to get joint of Query and evidence:

$$P(Q, e_1 \dots e_k) = \sum_{h_1 \dots h_r} \underbrace{P(Q, h_1 \dots h_r, e_1 \dots e_k)}_{X_1, X_2, \dots, X_n}$$

- Finally, normalize the remaining entries to conditionalize
- Obvious problems:
 - Worst-case time complexity $O(d^n)$
 - Space complexity $O(d^n)$ to store the joint distribution

Variable Elimination

- Why is inference by enumeration so slow?
 - You join up the whole joint distribution before you sum out the hidden variables
 - You end up repeating a lot of work!
- Idea: interleave joining and marginalizing!
 - Called “Variable Elimination”
 - Still NP-hard, but usually much faster than inference by enumeration
- We’ll need some new notation to define VE

Review: Factor Zoo I

- Joint distribution: $P(X, Y)$
 - Entries $P(x, y)$ for all x, y
 - Sums to 1

$P(T, W)$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

- Selected joint: $P(x, Y)$
 - A slice of the joint distribution
 - Entries $P(x, y)$ for fixed x , all y
 - Sums to $P(x)$

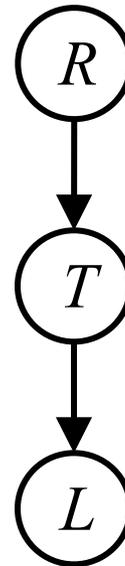
$P(\text{cold}, W)$

T	W	P
cold	sun	0.2
cold	rain	0.3

Example: Traffic Domain

- Random Variables

- R: Raining
- T: Traffic
- L: Late for class!



$P(R)$

+r	0.1
-r	0.9

$P(T|R)$

+r	+t	0.8
+r	-t	0.2
-r	+t	0.1
-r	-t	0.9

$P(L|T)$

+t	+l	0.3
+t	-l	0.7
-t	+l	0.1
-t	-l	0.9

- First query: $P(L)$

$$P(l) = \sum_t \sum_r P(l|t)P(t|r)P(r)$$

Variable Elimination Outline

- Maintain a set of tables called **factors**
- Initial factors are local CPTs (one per node)

$P(R)$		$P(T R)$			$P(L T)$		
+r	0.1	+r	+t	0.8	+t	+l	0.3
-r	0.9	+r	-t	0.2	+t	-l	0.7
		-r	+t	0.1	-t	+l	0.1
		-r	-t	0.9	-t	-l	0.9

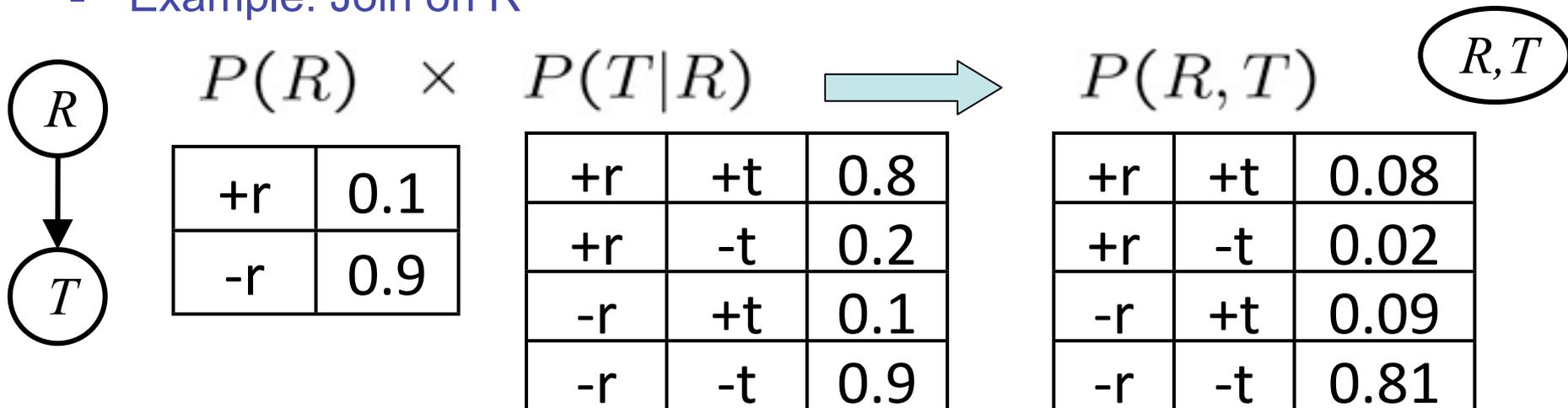
- Any known values are selected
 - E.g. if we know $L = +\ell$, the initial factors are

$P(R)$		$P(T R)$			$P(+\ell T)$		
+r	0.1	+r	+t	0.8	+t	+l	0.3
-r	0.9	+r	-t	0.2	-t	+l	0.1
		-r	+t	0.1			
		-r	-t	0.9			

- VE: Alternately join factors and eliminate variables

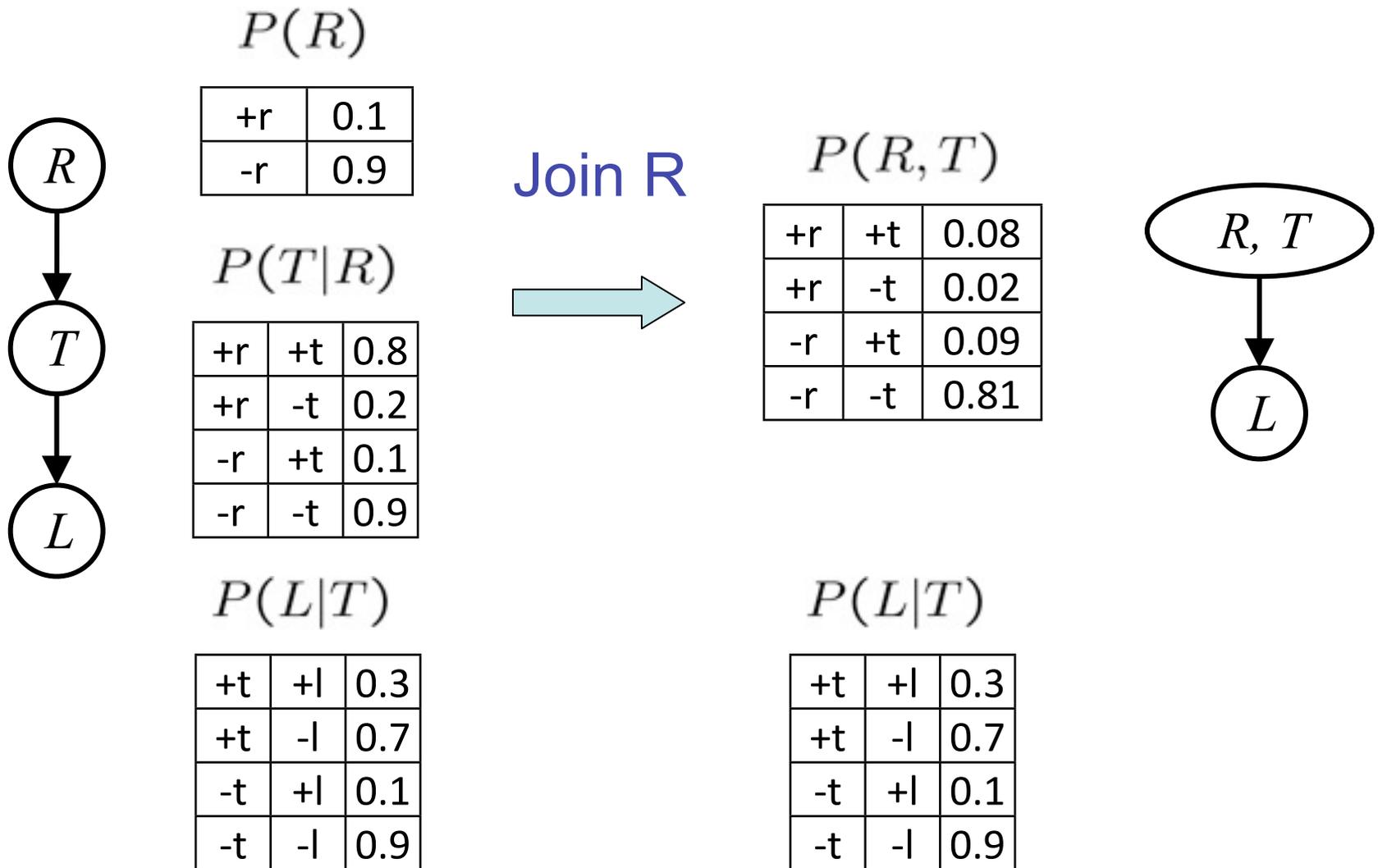
Operation 1: Join Factors

- First basic operation: **joining factors**
- Combining factors:
 - **Just like a database join**
 - Get all factors over the joining variable
 - Build a new factor over the union of the variables involved
- Example: Join on R

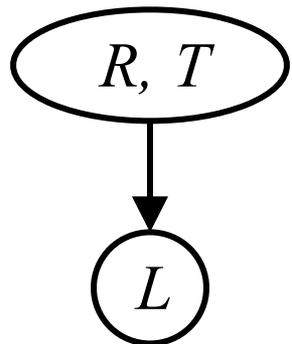


- Computation for each entry: pointwise products
 $\forall r, t : P(r, t) = P(r) \cdot P(t|r)$

Example: Multiple Joins



Example: Multiple Joins



$P(R, T)$

+r	+t	0.08
+r	-t	0.02
-r	+t	0.09
-r	-t	0.81

$P(L|T)$

+t	+l	0.3
+t	-l	0.7
-t	+l	0.1
-t	-l	0.9

Join T



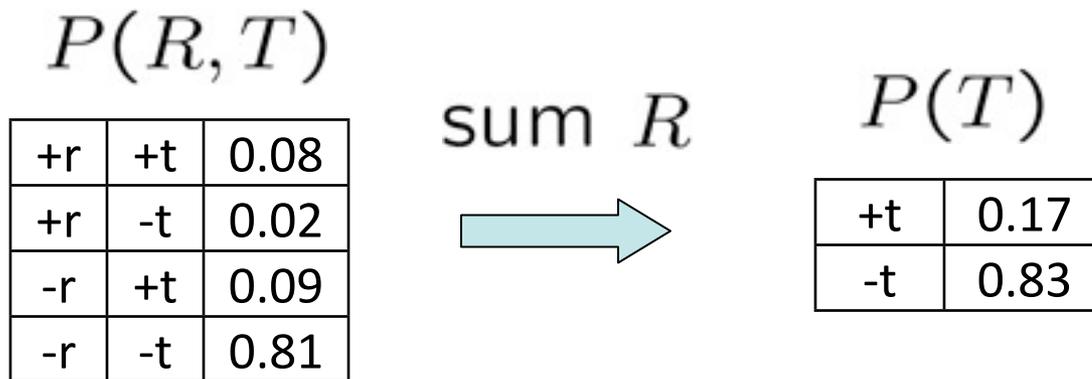
R, T, L

$P(R, T, L)$

+r	+t	+l	0.024
+r	+t	-l	0.056
+r	-t	+l	0.002
+r	-t	-l	0.018
-r	+t	+l	0.027
-r	+t	-l	0.063
-r	-t	+l	0.081
-r	-t	-l	0.729

Operation 2: Eliminate

- Second basic operation: **marginalization**
- Take a factor and sum out a variable
 - Shrinks a factor to a smaller one
 - A **projection** operation
- Example:



Multiple Elimination

R, T, L

$P(R, T, L)$

+r	+t	+l	0.024
+r	+t	-l	0.056
+r	-t	+l	0.002
+r	-t	-l	0.018
-r	+t	+l	0.027
-r	+t	-l	0.063
-r	-t	+l	0.081
-r	-t	-l	0.729

Sum
out R



T, L

$P(T, L)$

+t	+l	0.051
+t	-l	0.119
-t	+l	0.083
-t	-l	0.747

Sum
out T



L

$P(L)$

+l	0.134
-l	0.886

P(L) : Marginalizing Early!

$P(R)$

+r	0.1
-r	0.9

Join R

$P(T|R)$

+r	+t	0.8
+r	-t	0.2
-r	+t	0.1
-r	-t	0.9



$P(R, T)$

+r	+t	0.08
+r	-t	0.02
-r	+t	0.09
-r	-t	0.81

Sum out R

$P(T)$

+t	0.17
-t	0.83



$P(L|T)$

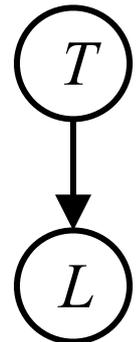
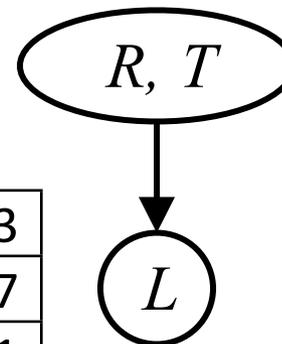
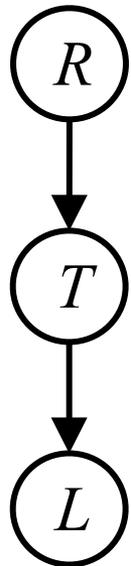
+t	+l	0.3
+t	-l	0.7
-t	+l	0.1
-t	-l	0.9

$P(L|T)$

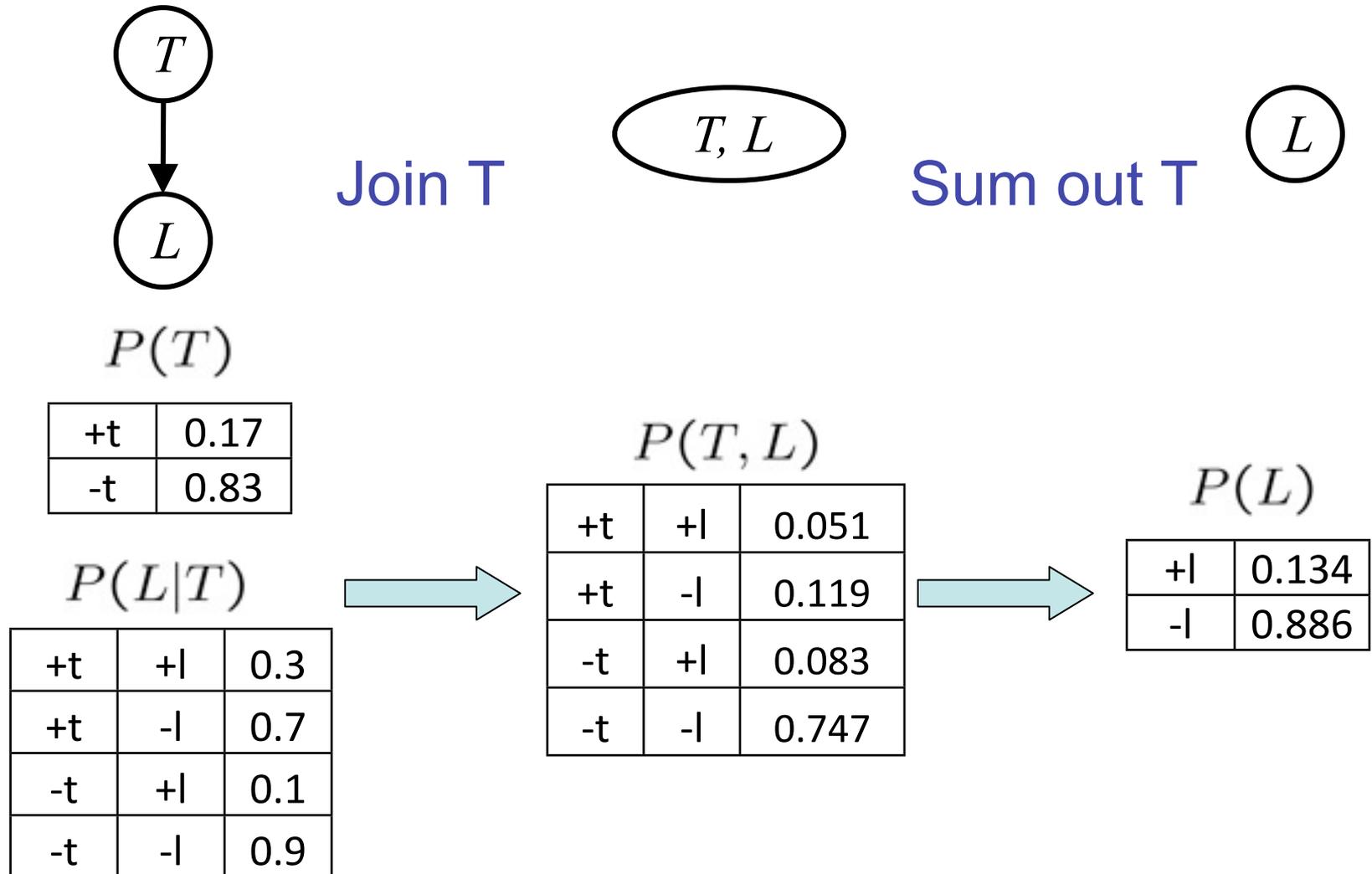
+t	+l	0.3
+t	-l	0.7
-t	+l	0.1
-t	-l	0.9

$P(L|T)$

+t	+l	0.3
+t	-l	0.7
-t	+l	0.1
-t	-l	0.9



Marginalizing Early (aka VE*)



* VE is variable elimination

Evidence

- If evidence, start with factors that select that evidence
 - No evidence uses these initial factors:

$$P(R)$$

+r	0.1
-r	0.9

$$P(T|R)$$

+r	+t	0.8
+r	-t	0.2
-r	+t	0.1
-r	-t	0.9

$$P(L|T)$$

+t	+l	0.3
+t	-l	0.7
-t	+l	0.1
-t	-l	0.9

- Computing $P(L|+r)$, the initial factors become:

$$P(+r)$$

+r	0.1
----	-----

$$P(T|+r)$$

+r	+t	0.8
+r	-t	0.2

$$P(L|T)$$

+t	+l	0.3
+t	-l	0.7
-t	+l	0.1
-t	-l	0.9

- We eliminate all vars other than query + evidence

Evidence II

- Result will be a selected joint of query and evidence
 - E.g. for $P(L \mid +r)$, we'd end up with:

$P(+r, L)$			Normalize	$P(L \mid +r)$	
+r	+l	0.026		+l	0.26
+r	-l	0.074		-l	0.74

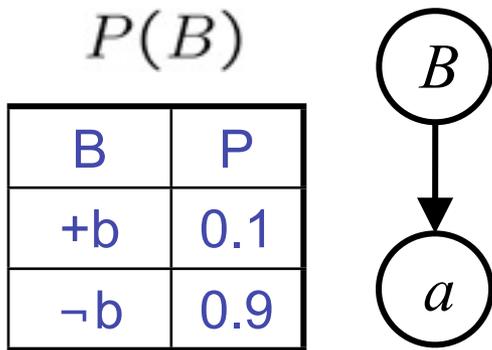
- To get our answer, just normalize this!
- That's it!

General Variable Elimination

- Query: $P(Q|E_1 = e_1, \dots, E_k = e_k)$
- Start with initial factors:
 - Local CPTs (but instantiated by evidence)
- While there are still hidden variables (not Q or evidence):
 - Pick a hidden variable H
 - Join all factors mentioning H
 - Eliminate (sum out) H
- Join all remaining factors and normalize

Variable Elimination Bayes Rule

Start / Select



$P(A|B) \rightarrow P(a|B)$

B	A	P
+b	+a	0.8
b	-a	0.2
-b	+a	0.1
-b	-a	0.9

Join on B



$P(a, B)$

A	B	P
+a	+b	0.08
+a	-b	0.09

Normalize

$P(B|a)$

A	B	P
+a	+b	8/17
+a	-b	9/17

Example

Query: $P(B|j, m)$

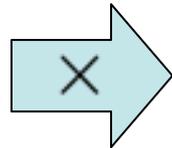
$P(B)$	$P(E)$	$P(A B, E)$	$P(j A)$	$P(m A)$
--------	--------	-------------	----------	----------

Choose A

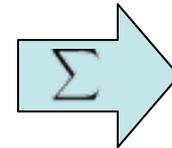
$P(A|B, E)$

$P(j|A)$

$P(m|A)$



$P(j, m, A|B, E)$



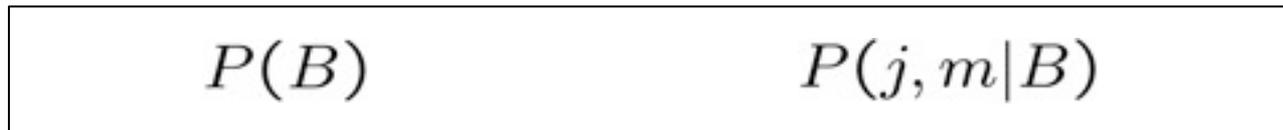
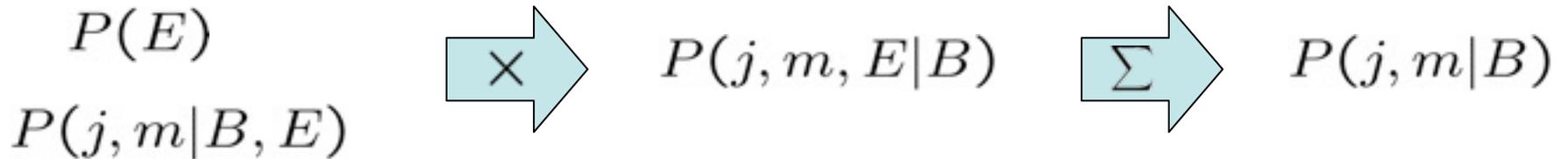
$P(j, m|B, E)$

$P(B)$	$P(E)$	$P(j, m B, E)$
--------	--------	----------------

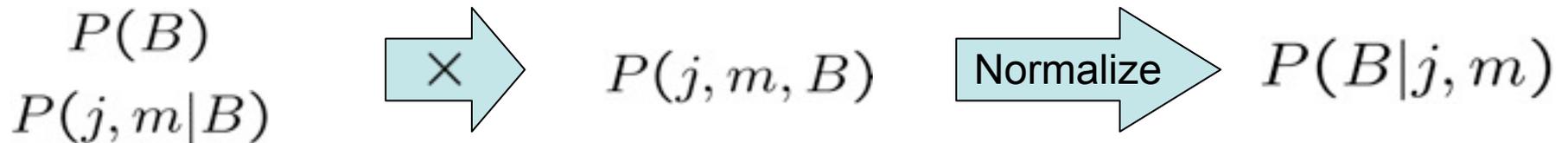
Example



Choose E



Finish with B



Exact Inference: Variable Elimination

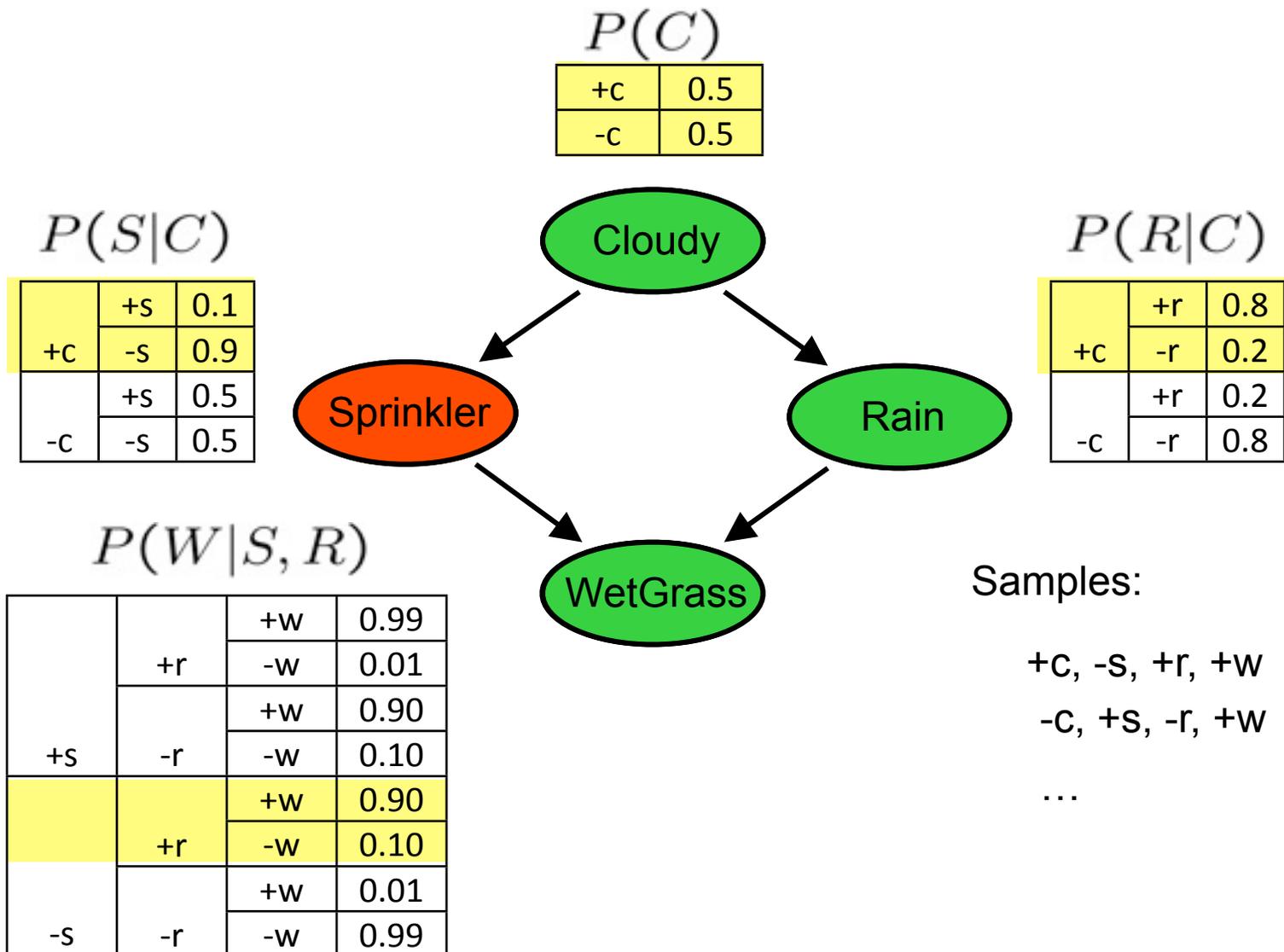
- Remaining Issues:
 - Complexity: exponential in tree width (size of the largest factor created)
 - Best elimination ordering? NP-hard problem
- What you need to know:
 - Should be able to run it on small examples, understand the factor creation / reduction flow
 - Better than enumeration: saves time by marginalizing variables as soon as possible rather than at the end
- We have seen a special case of VE already
 - HMM Forward Inference

Approximate Inference

- Simulation has a name: sampling
- Sampling is a hot topic in machine learning, and it's really simple
- Basic idea:
 - Draw N samples from a sampling distribution S
 - Compute an approximate posterior probability
 - Show this converges to the true probability P
- Why sample?
 - Learning: get samples from a distribution you don't know
 - Inference: getting a sample is faster than computing the right answer (e.g. with variable elimination)



Prior Sampling



Samples:

+c, -s, +r, +w

-c, +s, -r, +w

...

Prior Sampling

- This process generates samples with probability:

$$S_{PS}(x_1 \dots x_n) = \prod_{i=1}^n P(x_i | \text{Parents}(X_i)) = P(x_1 \dots x_n)$$

...i.e. the BN's joint probability

- Let the number of samples of an event be $N_{PS}(x_1 \dots x_n)$

- Then
$$\begin{aligned} \lim_{N \rightarrow \infty} \hat{P}(x_1, \dots, x_n) &= \lim_{N \rightarrow \infty} N_{PS}(x_1, \dots, x_n) / N \\ &= S_{PS}(x_1, \dots, x_n) \\ &= P(x_1 \dots x_n) \end{aligned}$$

- I.e., the sampling procedure is **consistent**

Example

- We'll get a bunch of samples from the BN:

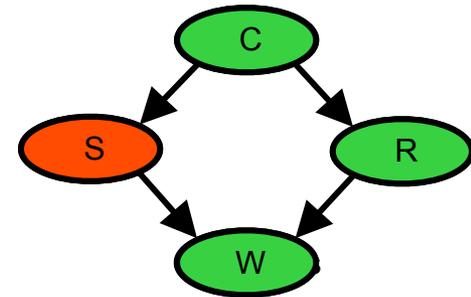
+c, -s, +r, +w

+c, +s, +r, +w

-c, +s, +r, -w

+c, -s, +r, +w

-c, -s, -r, +w

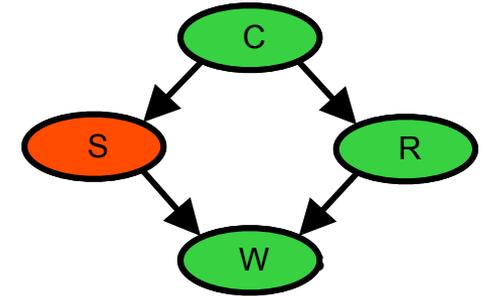


- If we want to know $P(W)$

- We have counts $\langle +w:4, -w:1 \rangle$
- Normalize to get $P(W) = \langle +w:0.8, -w:0.2 \rangle$
- This will get closer to the true distribution with more samples
- Can estimate anything else, too
- What about $P(C | +w)$? $P(C | +r, +w)$? $P(C | -r, -w)$?
- Fast: can use fewer samples if less time (what's the drawback?)

Rejection Sampling

- Let's say we want $P(C)$
 - No point keeping all samples around
 - Just tally counts of C as we go



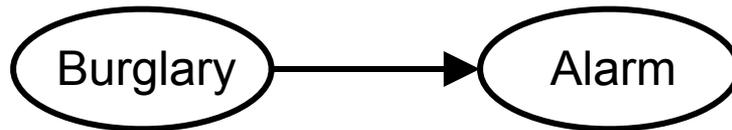
- Let's say we want $P(C|+s)$
 - Same thing: tally C outcomes, but ignore (reject) samples which don't have $S=+s$
 - This is called rejection sampling
 - It is also consistent for conditional probabilities (i.e., correct in the limit)

+C, -S, +r, +W
+C, +S, +r, +W
-C, +S, +r, -W
+C, -S, +r, +W
-C, -S, -r, +W

Likelihood Weighting

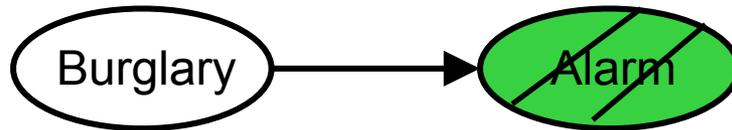
- Problem with rejection sampling:

- If evidence is unlikely, you reject a lot of samples
- You don't exploit your evidence as you sample
- Consider $P(B|+a)$



-b, -a
-b, -a
-b, -a
-b, -a
+b, +a

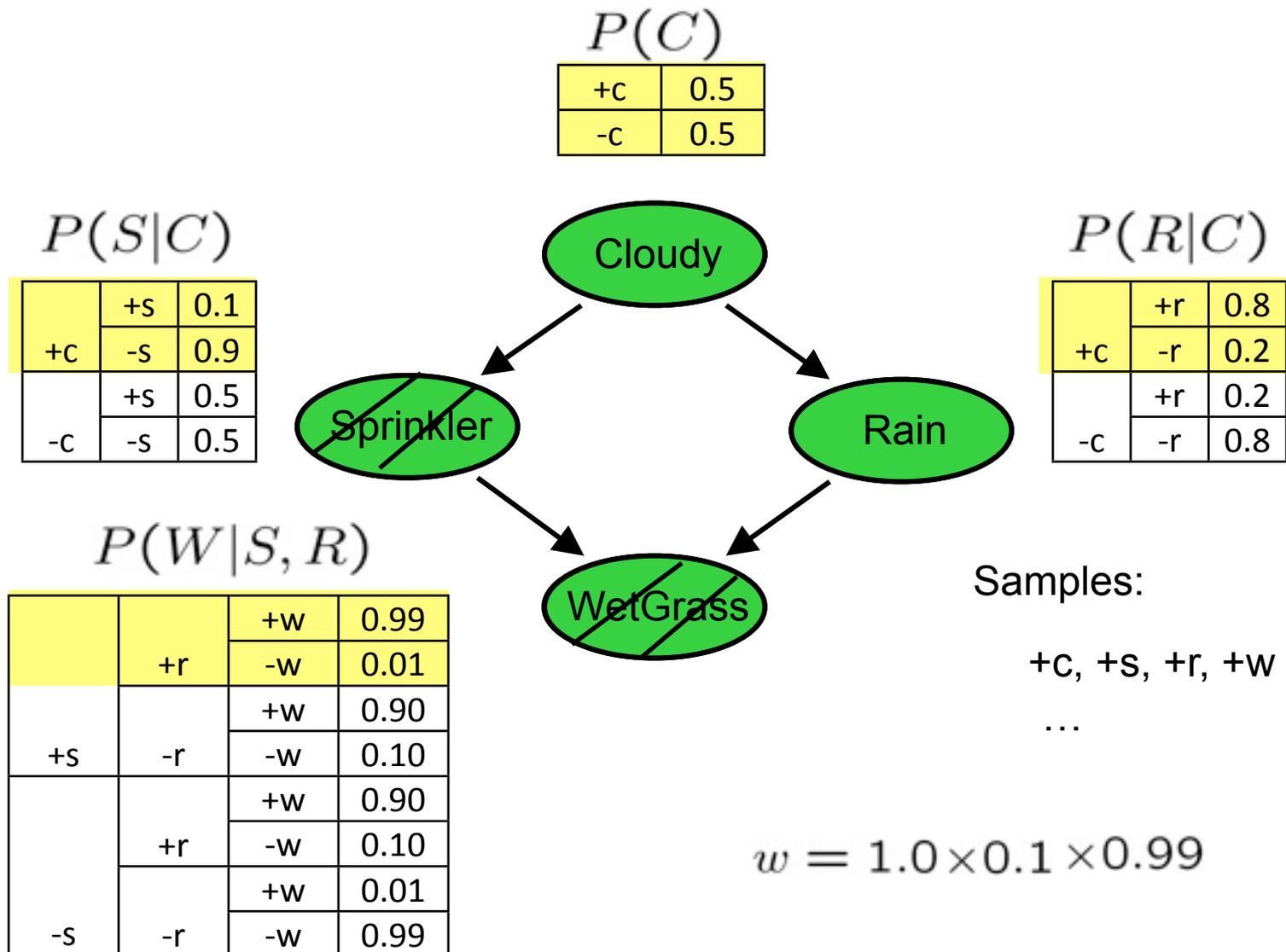
- Idea: fix evidence variables and sample the rest



-b +a
-b, +a
-b, +a
-b, +a
+b, +a

- Problem: sample distribution not consistent!
- Solution: weight by probability of evidence given parents

Likelihood Weighting



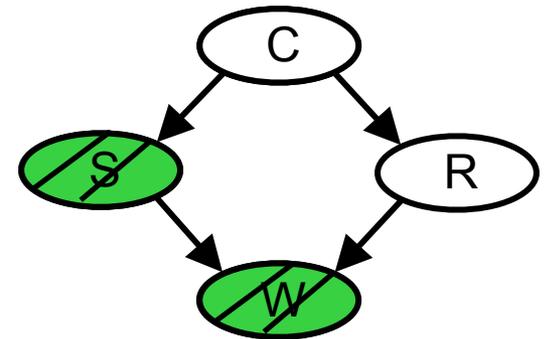
Likelihood Weighting

- Sampling distribution if z sampled and e fixed evidence

$$S_{WS}(z, e) = \prod_{i=1}^l P(z_i | \text{Parents}(Z_i))$$

- Now, samples have weights

$$w(z, e) = \prod_{i=1}^m P(e_i | \text{Parents}(E_i))$$

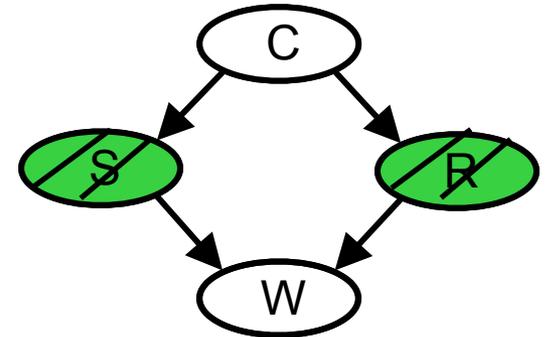


- Together, weighted sampling distribution is consistent

$$\begin{aligned} S_{WS}(z, e) \cdot w(z, e) &= \prod_{i=1}^l P(z_i | \text{Parents}(z_i)) \prod_{i=1}^m P(e_i | \text{Parents}(e_i)) \\ &= P(z, e) \end{aligned}$$

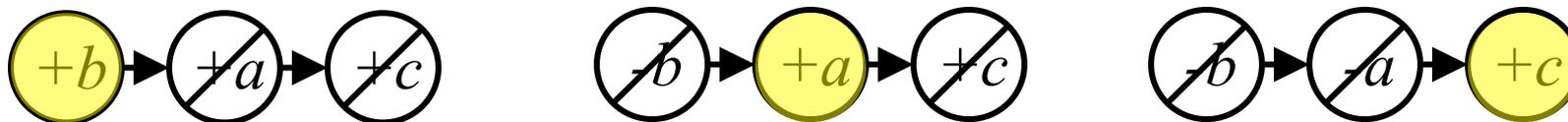
Likelihood Weighting

- Likelihood weighting is good
 - We have taken evidence into account as we generate the sample
 - E.g. here, W 's value will get picked based on the evidence values of S , R
 - More of our samples will reflect the state of the world suggested by the evidence
- Likelihood weighting doesn't solve all our problems
 - Evidence influences the choice of downstream variables, but not upstream ones (C isn't more likely to get a value matching the evidence)
- We would like to consider evidence when we sample every variable



Markov Chain Monte Carlo*

- *Idea*: instead of sampling from scratch, create samples that are each like the last one.
- *Gibbs Sampling*: resample one variable at a time, conditioned on the rest, but keep evidence fixed.



- *Properties*: Now samples are not independent (in fact they're nearly identical), but sample averages are still consistent estimators!
- *What's the point*: both upstream and downstream variables condition on evidence.