

Peer Evaluation Form – CSE 473 Project (Spring 2010).

Project team members (last name first): _____

Project Title: _____

Category of project (circle one): (1) Thoughtful reconstruction of a classical AI program,
(2) PROLOG implementation of a probabilistic model, (3) Bayes Net event analysis in Python,
(4) Case-Based Reasoning, (5) AI in Image Understanding, (6) Serious Games.

Main technique being demonstrated: _____ ;
and application problem being addressed: _____

For the following, either rate the quality of the item from 0 to 5 (0 means not implemented or “not at all” and 5 means excellent or “very much”) or simply check off the item, meaning “satisfactorily done.”

Presentation: The project was presented.
 Main technique was explained briefly.
 It is clear where the AI is. (Where? _____)
 It is not clear where the AI is.

Demo: A simple example was presented and explained clearly.
 A complex example was presented, and the program worked OK on it.
 All team members participated in the demo.

Transparency: Technique was illustrated using graphics.
 Comments were printed out as the program ran.
 Interactive controls permitted setting parameters and/or
 inspecting data structures..
 A demo was run using a prepared file.

Teaching/Learning: I was already familiar with the main technique being presented.
 This demo taught me about the technique.

Strengths (name at least one) : _____

Weaknesses (name at least one): _____

In what way(s) does or could the program foster a real collaboration between person and computer in problem solving or learning and teaching? _____

Other comments: _____

Evaluated by (please print:) _____ (signed:) _____

Acknowledgement by project team: I/we have read the above evaluation and I/we agree/disagree (circle one)

Project member 1 signature: _____

Project member 2 signature: _____