Knowledge Representations

 How else can we represent knowledge in addition to formal logic?

Common Knowledge Representations

- Formal Logic √
- Production Rules
- Semantic Nets
- Schemata and Frames

Production Rules

- Frequently used to formulate the knowledge in expert systems.
- BNF is commonly used in Computer Science.
 - ◆ for a subset of the German language

Prolog

- Prolog was developed for AI applications.
- It specifies rules as Horn clauses, a subset of predicate logic.

Example

Prolog Expert System

```
% Automotive Diagnostic Expert System
defect may be(drained battery):-
  user says(starter was ok, yes),
  user says(starter is ok, no).
defect_may_be(wrong_gear) :-
  user says(starter was ok, no).
defect may be(fuel system):-
  user_says(starter_was_ok, yes),
  user says(fuel is ok, no).
```

Picture Pattern from my 1974 Thesis

```
PATTERN = CIRCLE $ C1 ¢ CIRCLE $ C2 ¢
 GT(VALU(C2,'RADIUS'), VALU(C1,'RADIUS')) ¢
 AT(POINT(C2,'TOP'), POINT(C1,'BOT') ¢
  CIRCLE $ C3 ¢
 GT(VALU(C3,'RADIUS'), VALU(C2,'RADIUS')) ¢
 AT(POINT(C3,'TOP'), POINT(C2,'BOT'))
```

What is it?

Advantages of Production Rules

- Simpler than full predicate logic
- Still pretty expressive
- Simple backtracking search algorithms
- Easy for programmers to construct the rules
- Humans tend to understand the rules

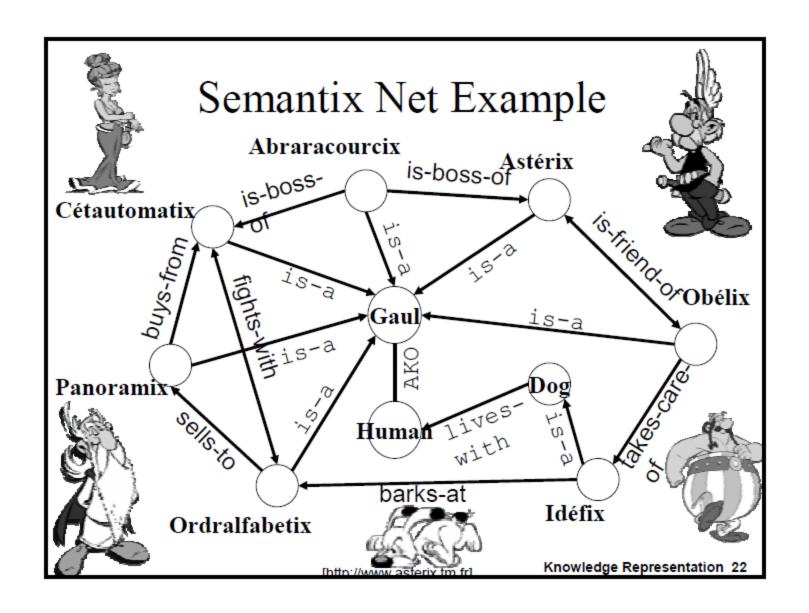
Semantic Nets

Graphical representation for propositional information

Originally developed by Quillian as a model for human memory

Nodes represent objects, concepts, situations

Edges represent relationships



Semantic Nets

- Relationships
 - Frequently used: IS-A, A-KIND-OF, PART-OF
 - Can be specified by the designer
- Attributes
 - Can be added to the nodes
- Advantages
 - Easy to encode and understand
- Disadvantages
 - May become large and lead to enormous searches

Related Web Developments

- The Semantic Web: an effort to create a web that uses the concepts from semantic nets.
- It would allow people (and programs) to better understand web content.
- Two main representations at present:
 - RDF (Resource Description Framework) low level, triples (node1, relationship, node2)
 - OWL (web ontology language) adds semantics to RDF

Semantic Web Languages

RDF (Resource Description Framework)

- Triples: <subject> <property> <object>
- RDF is a datamodel for objects ("resources") and relations between them. These datamodels can be represented in an XML syntax.

RDFS (RDF Schema)

 A vocabulary for describing properties (subclass, subproperty, domain, range) and classes of RDF resources, with a semantics for generalizationhierarchies of such properties and classes.

OWL (Web Ontology Language)

- OWL adds more vocabulary for describing properties and classes: among others, relations between classes (e.g. disjointness), cardinality (e.g. "exactly one"), equality, richer typing of properties, characteristics of properties (e.g. symmetry), and enumerated classes.
- There are constraints on classes and the types of relationships permitted between them. These provide semantics by allowing systems (reasoners) to infer additional information and provide classification based on the data explicitly provided.

Three "flavors" of OWL:

OWL Full

- OWL Full includes all OWL language constructs without restrictions on how they can be used.
- Not decidable

OWL DL (Description logic)

- OWL DL includes all OWL language constructs, but they can be used only under certain restrictions.
- Decidable
- Most ontologies use OWL DL

OWL Lite (even more restricted)

Excerpt of an OWL Ontology (the OPB):

```
<?xml version="1.0"?>
<rdf:RDF
xmlns:temporal="http://swrl.stanford.edu/ontologies/built-ins/3.3/temporal.owl#"
xmlns:rdfs="http://www.w3.org/2000/01/rdf-schema#"
                            (...many more namespaces...)
xml:base="http://www.owl-ontologies.com/unnamed.owl">
<owl:Ontology rdf:about="">
<owl:imports rdf:resource="http://swrl.stanford.edu/ontologies/built-ins/3.3/query.owl"/>
<owl:imports rdf:resource="http://www.w3.org/2003/11/swrl"/>
                            (...many more imports...)
</owl>
<owl:Class rdf:ID="Rotational_displacement">
<rdfs:label rdf:datatype="http://www.w3.org/2001/XMLSchema#string"
>Rotational displacement</rdfs:label>
<rdfs:subClassOf>
<owl:Class rdf:ID="Solid_displacement"/>
</rdfs:subClassOf>
>true</protege:subclassesDisjoint>
<owl:disjointWith>
```

<owl:Class rdf:ID="Bending_displacement"/>

Semantic Web Stack

User interface and applications					
Trust					
Proof					
Unifying logic					
Querying: SPARQL	Ontologies: OWL		Rules: RIF/SWRL	Су	
	Taxonomies: RDFS			Cryptography	
Data interchange: RDF					
Syntax: XML					
Identifiers	URI	Character set: UNICODE			

Frames

- A frame represents related knowledge about a subject
- Frames contain multiple named slots
- Slots contain values of many different kinds
 - rules, facts, images, links to other frames
- Slots can have related procedures that get executed when the value is added, modified or deleted
- Frames can be arranged in a hierarchy or graph

Simple Frame Example

Slot Name	Filler	
name	Astérix	
height	small	
weight	low	
profession	warrior	
armor	helmet	
intelligence	very high	
marital status	presumed single	

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Frames

- Advantages
 - Intuitive for many applications
 - Easier to understand than logic
 - Very flexible
- Problems
 - There are inheritance problems, particularly multiple inheritance in graphs

Ontologies

 An ontology is a formal representation of a set of concepts within a domain and the relationships among those concepts.

Does that sound familiar?

- It allows deep understanding of and reasoning about a domain.
- UW Medical School has one enormous and now famous ontology: the Foundational Model of Anatomy (FMA)

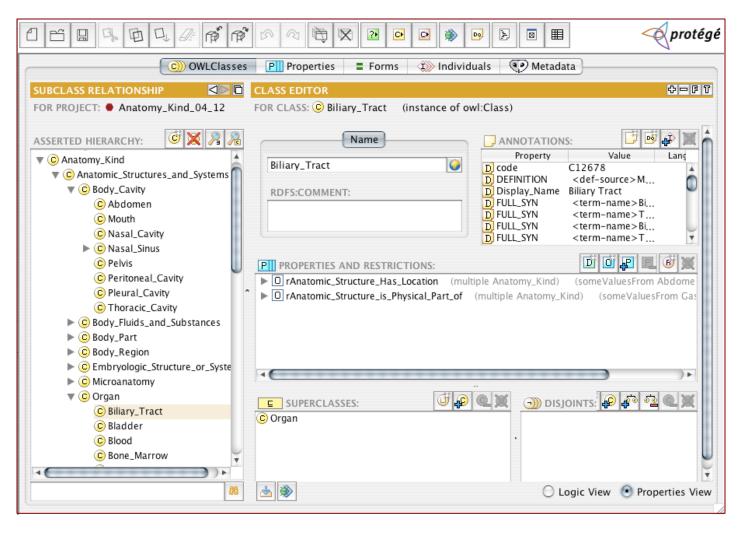
Ontology Tools

- Ontology-development becomes more accessible
- Protégé
 - Developed at Stanford Medical Informatics
 - Is an extensible and customizable toolset for
 - constructing knowledge bases
 - developing applications that use these knowledge bases

What is Protégé?

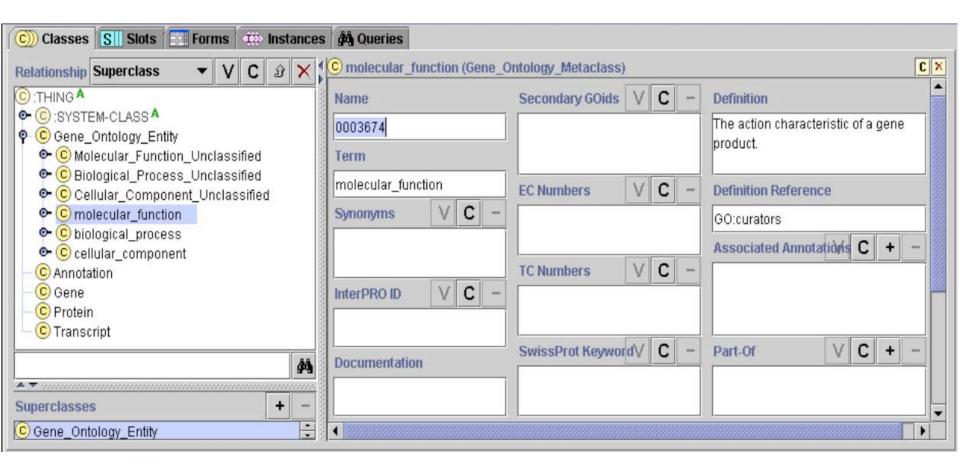
- An ontology editor
- A knowledge-acquisition tool
- A platform for knowledge-based applications

An Ontology Editor



NCI Thesaurus

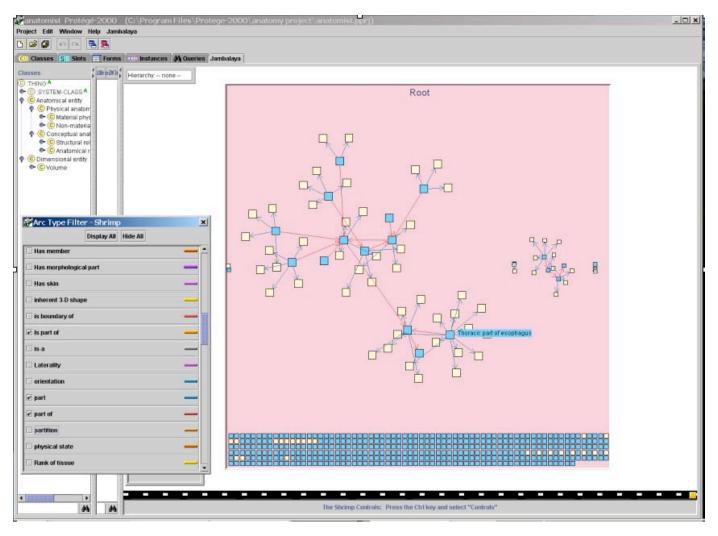
A Knowledge-Acquisition Tool



A Platform for Other Applications

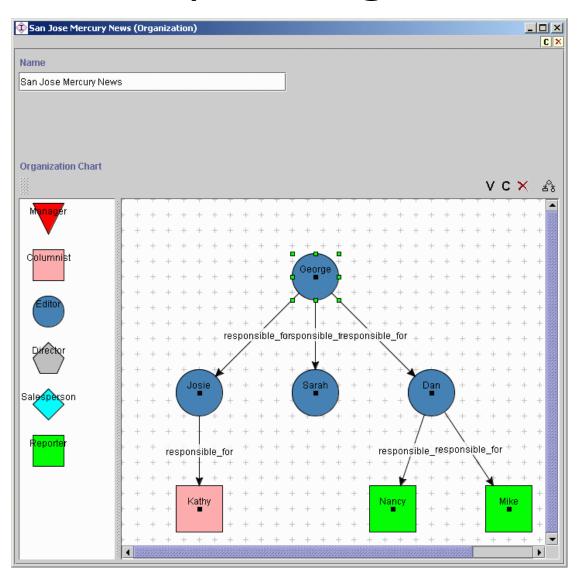
- A Java API that enables developers to write plugins for
 - Visualization systems
 - Inferencing systems
 - Scripting facilities
 - Import and export formats
 - User-interface features
 - Means of accessing external data sources
- About 60 plugins currently in the library (developed at Stanford and elsewhere)

Visualization: Jambalaya



Developed at University of Victoria

Graph Widget



Some Applications within SMI Supported by Protégé:

- Surveillance of data sources for evidence of potential bioterrorism
- Concept-based information retrieval
- Modeling of metabolic pathways
- Automation of guideline-based therapy

What Makes Protégé Different

- Easy-to-use graphical interface
- Scalability
 - currently can handle up to 5 million concepts
- Plugin architecture
 - active international community of plugin developers
- It's a platform for other applications
 - Integration with Eclipse (Mayo Clinic)
 - A server and a client for (Semantic) Web Services
- Open source

Motivating Hypothesis

"A sound ontological framework of biological structure (anatomy) provides a logical, comprehensive and efficient framework for organizing all types of information about biological organisms"

Why Anatomy?

Hypothesis 1: Manifestations of health and disease are attributes of anatomical structures.

Hypothesis 2: Representation of anatomy should facilitate representation of other domains and interoperability between biomedical domains.

Theory:

The FMA is a *spatio-structural ontology* of the entities and relations which together form the *phenotypic structure* of a biological organism at all salient *levels* of granularity.

High level Objectives of the FMA theory

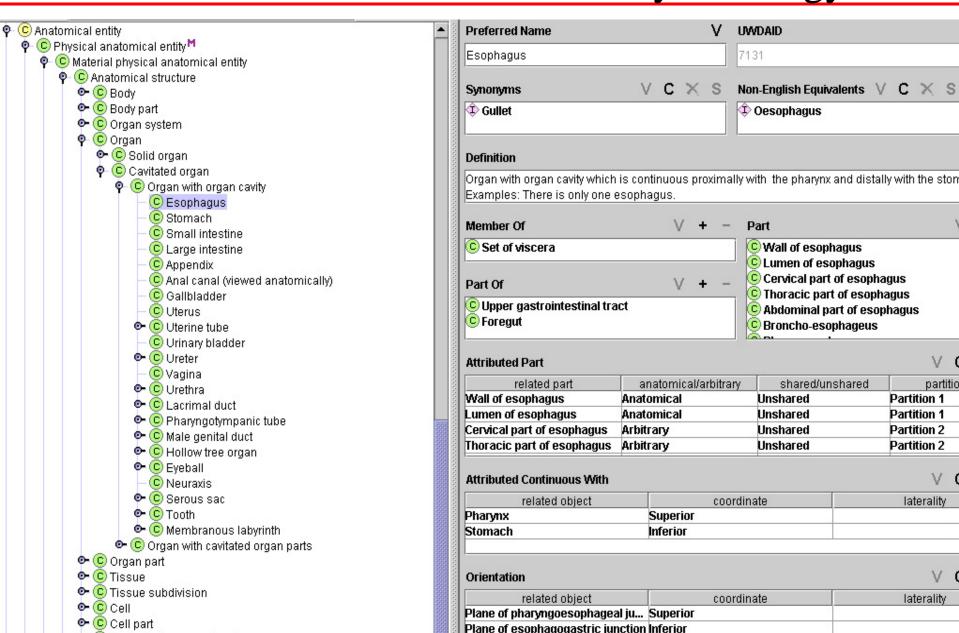
Foundational Model of Anatomy

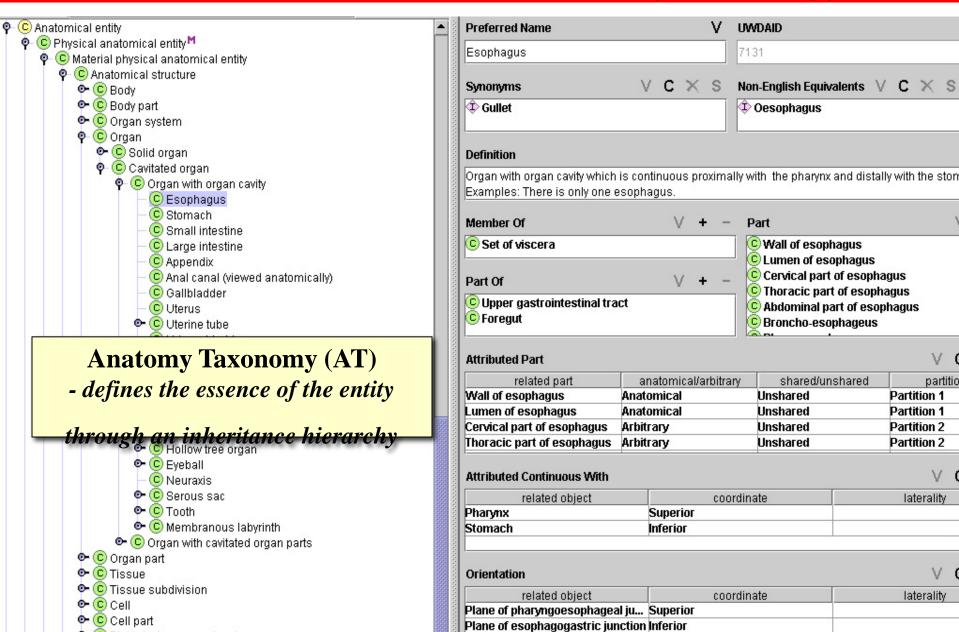
declare the principles

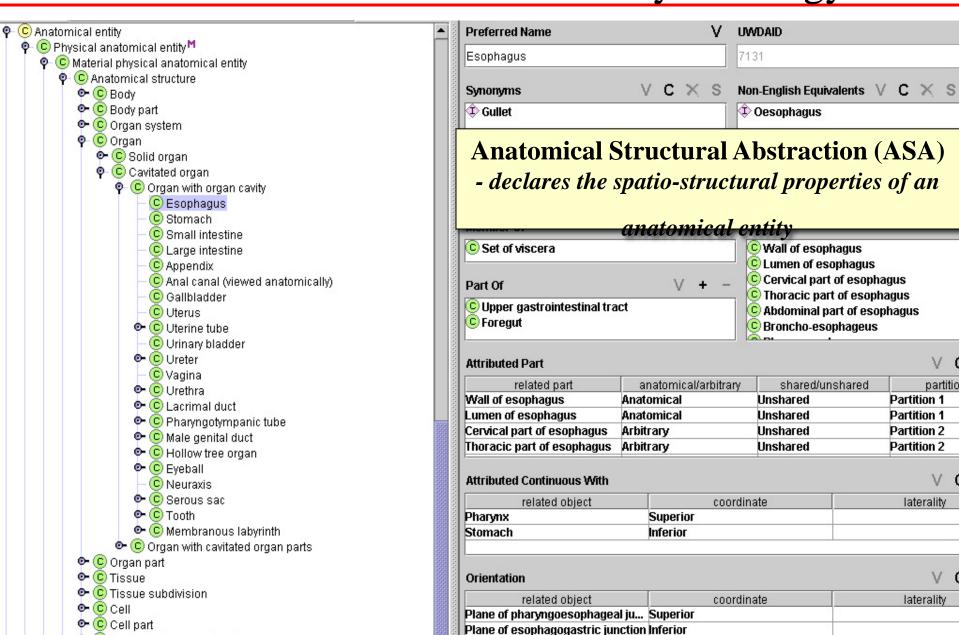
for including entities and relations that are implicitly assumed when knowledge of anatomy is applied in different contexts;

explicitly define

entities and relations
necessary and sufficient for consistently
representing the structure of a
biological organism.







Unifying theory of anatomy

High Level Scheme

$$FMA = (At, ASA, ATA, Mk)$$

where:

At = Anatomy taxonomy

ASA = Anatomical Structural Abstraction

ATA = Anatomical Transformation Abstraction

Mk = Metaknowledge

(principles, rules, axioms)

Exploring the FMA

The Foundational Model Explorer (FME)

http://fme.biostr.washington.edu:8089/FME/index.html allows browsing through the frames following links.

Emily-Lite

http://fma.biostr.washington.edu/emilylite/ allows queries about entities and their relationships.

