



# Provably Reliable QA Interfaces

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<http://cs.washington.edu/research/nli>



# Outline

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- I. Motivation
- II. Reliable NLI
- III. Semantic tractability theory
- IV. Implementation and experiments

Joint work with Ana-Maria Popescu, Alex Yates,  
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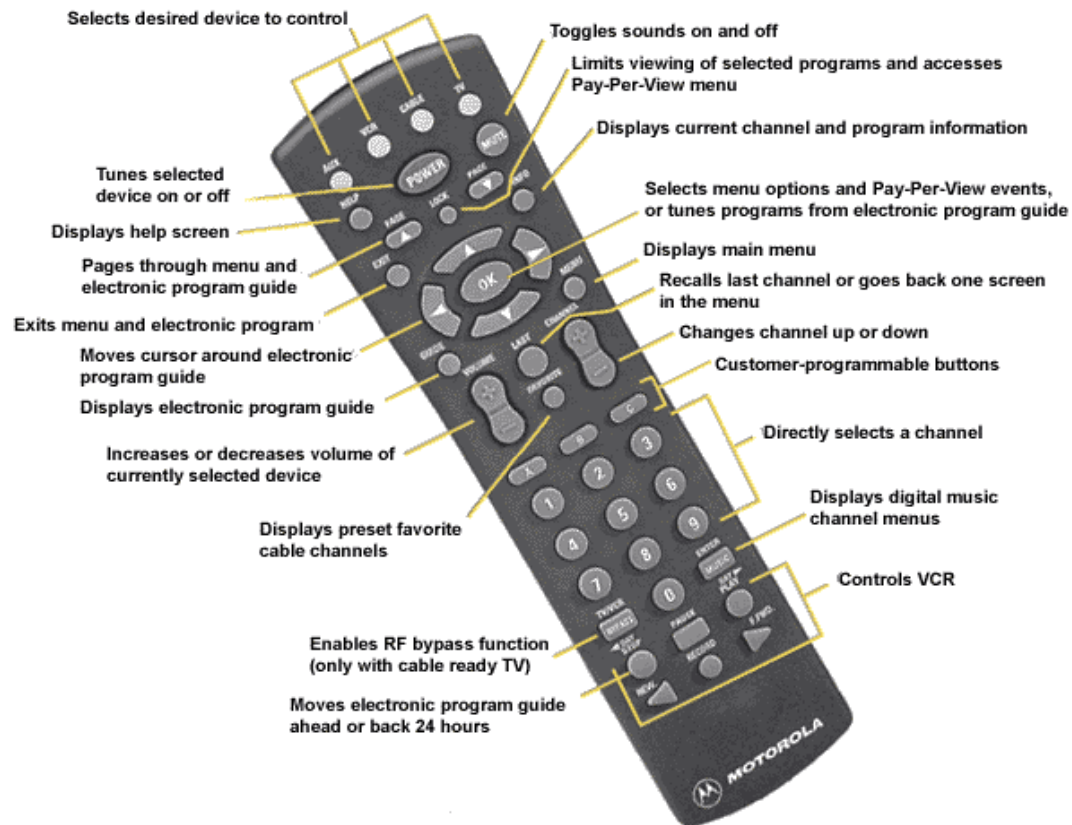
# I. The Dominant UI Paradigm

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- Menu buttons
- Hyperlinks
- Remote controls

Just **Click** it!

# What to click?



# Clicking breaks when..

- Click-challenged
  - Hands busy (driving).
  - Disabled.
- Limited Screen/keyboard Real estate
  - Cell phones, Microwave.
  - Ubiquitous computing..
- Complexity: SQL, shell scripts, menu hell.





# Alternative Interface Paradigm

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Speech + NL Understanding + Agents.



- “Where is Lord of the Rings showing?”
- “Defrost my corn.”
- “Delete all my old messages except the ones from Mom.”

**Substantial Research Challenges!**



# State of the Art

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- Commercial Speech Systems allow **single word** input.
- NLIDBs are unreliable (try Microsoft's English Query).
- Nontrivial Autonomous Agents that respond to complex requests?!



## II. Our Focus

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- Not speech.
- 1991 – 1997: built softbots.
- Today:

**Reliable** Natural Language Interfaces





# Why Reliable?

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Imagine “intelligent” interfaces that..

- Sometimes delete the wrong file.
- Can report incorrect flight times.

AI cannot be an excuse for incompetence  
(Norman, Schneiderman).



# Some Common Objections

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- Can't the interface just confirm?
  - Yes, but will users attend?
- Speech understanding isn't reliable.
  - That will gradually change.
  - Still need reliable language module.
- NL understanding is AI-complete!



## III. Semantics is hard

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- Syntactic, scopal ambiguity
- Word-sense ambiguity
- Time, events, liquids, holes,...
- Shakespeare, Faulkner,...
- Discourse, Pragmatics (speech acts)

**We have to think about tractable classes!**



# Our Basic Hypothesis

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There are **common** situations where  
Semantic Interpretation is **tractable**.

Sentence → Target expression



# Our Research Strategy

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1. Identify easy-to-understand NL sentences.
2. Develop Taxonomic Theory of Semantic Tractability.
3. Build Reliable NLIs.
4. Test NLIs experimentally.



# Semantic Tractability

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## Easy to understand questions:

What are the Chinese restaurants in Seattle?

What Microsoft jobs require 2 years of experience?

What rivers run through Texas?

**Semantically tractable questions  
are quite common: 77.5% - 97%**



# Semantic Intractability

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Q: What is the **second** highest mountain in the US?

A: The word '**second**' is unknown; please rephrase your query.

Q: What are the states bordering the states bordering the states bordering Montana?

A: huh?



# Semantically Tractable Qs

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Given a lexicon and a parse, **IF**

1. Q contains at least one wh-word.
2. There exists a *valid mapping* from Q to a set of database elements.
3. Q maps to a nonrecursive datalog clause.

**THEN** Q is **Semantically Tractable**.





# Valid Mapping

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Words (phrases) → DB elements.

- **Lexical** constraints: Lord of the Rings.
- **Attachment** constraints:
  - What is the **population of Atlanta**?
- **Semantic** constraints:
  - Attributes need values: Cuisine → Chinese.
  - Values can have implicit attributes.



# Guarantees on ST Qs.

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Precise = NLIDB implementation.

- Precise can detect ST Qs.
- Precise is *sound* for ST Qs.
- Precise is *complete* for ST Qs.

Will Precise capture “user intent?”



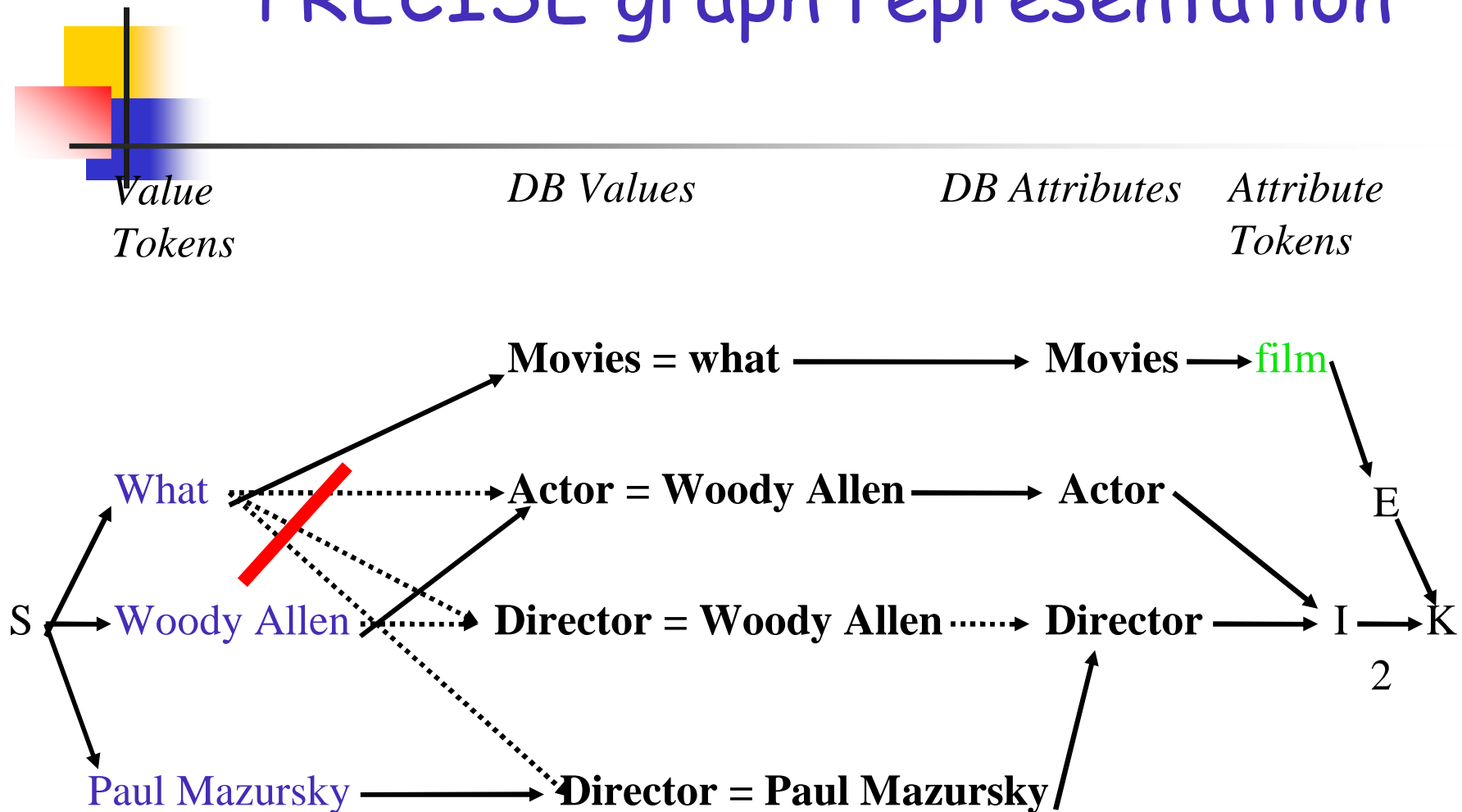
## IV. Precise Implementation

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- Lexicon extracted from DB + Wordnet.
- Parser plug in (Charniak 2000).
- Semantic constraints via graph match.
  - Word1  $\longrightarrow$  DB\_EL1
  - Phrase2  $\begin{matrix} \longrightarrow & \text{DB\_EL2} \\ \searrow & \text{DB\_EL3} \end{matrix}$

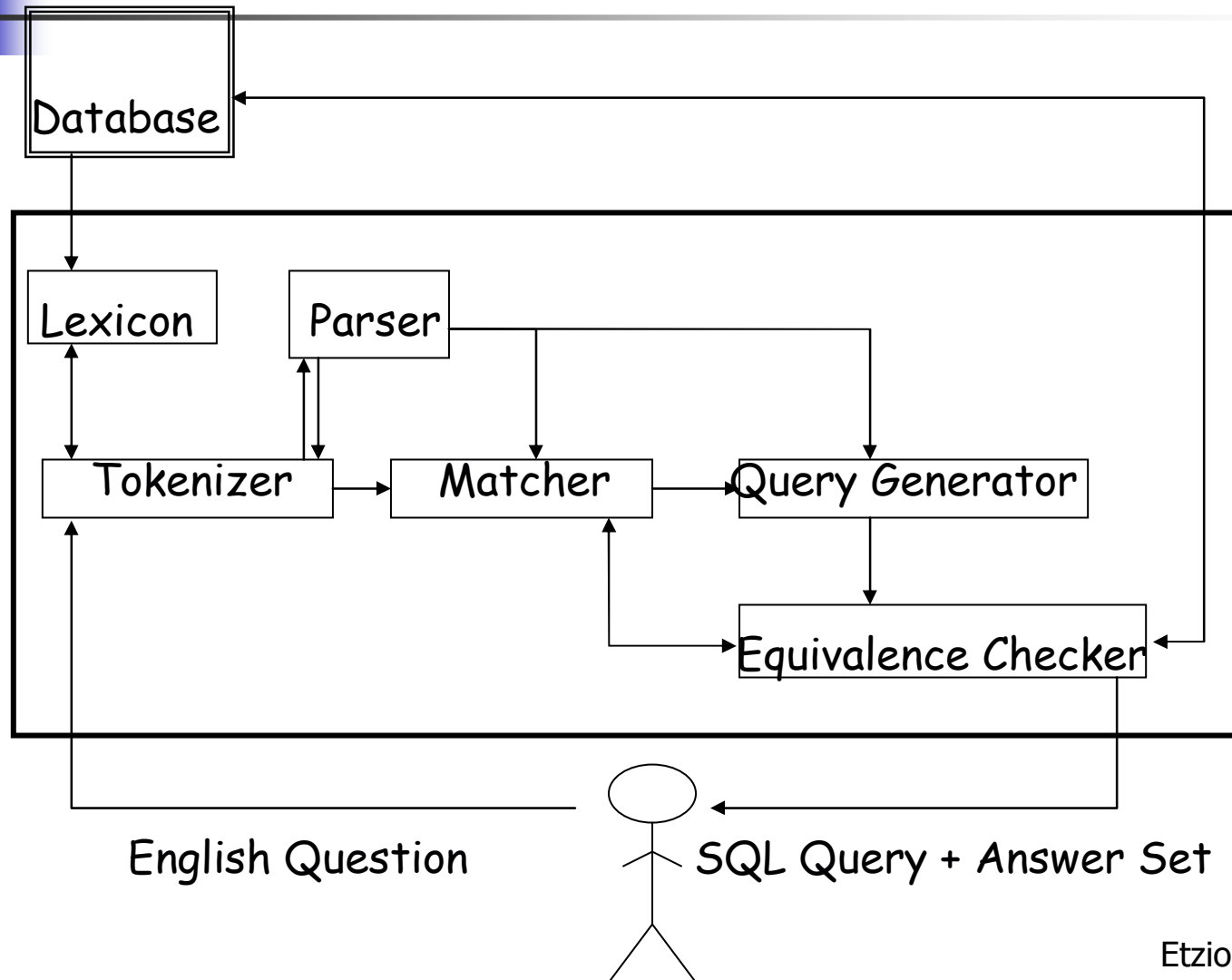
Match is computed via maxflow.

# PRECISE graph representation



“What are the Paul Mazursky films with Woody Allen?”

# PRECISE Architecture





# Ambiguity meets Reliability

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- Precise computes all valid mappings.
- Many possibilities → clarifying Q.
- What is the population of New York?
  - The population of New York City is...
  - The population of New York State is..



# Experiments

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## Systems

Mooney, PRECISE, EnglishQuery

## Datasets

Sets of NL questions labeled with SQL queries

Geography (846)    Jobs (577)    Restaurants (224)

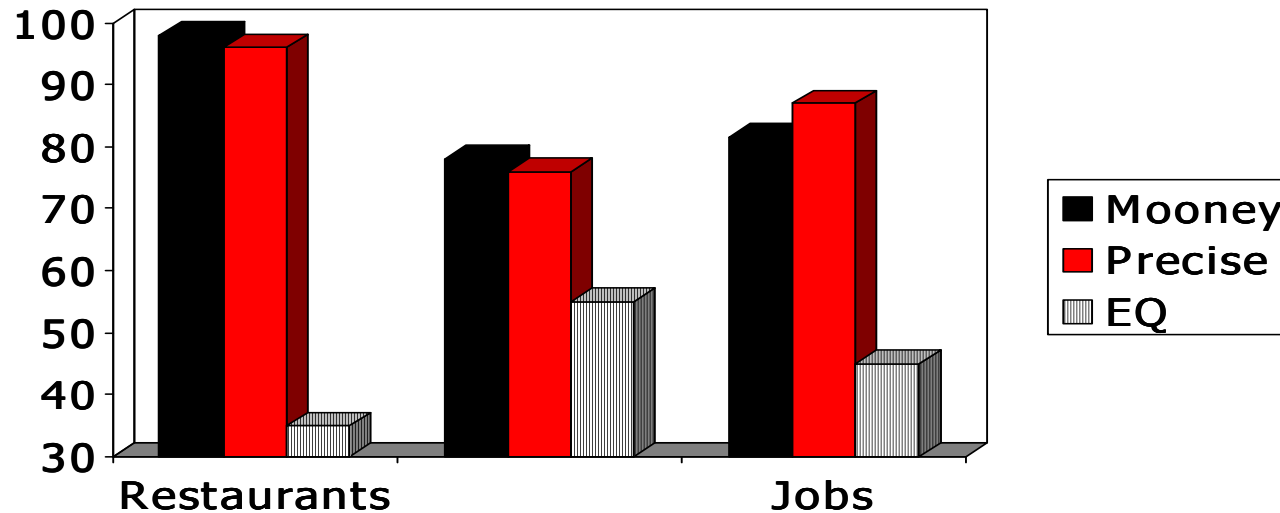
## Measure

PRECISE's performance

Prevalence of semantically tractable questions

# Fraction Answered

$$\text{Recall} = Q_{\text{answered}}/Q$$

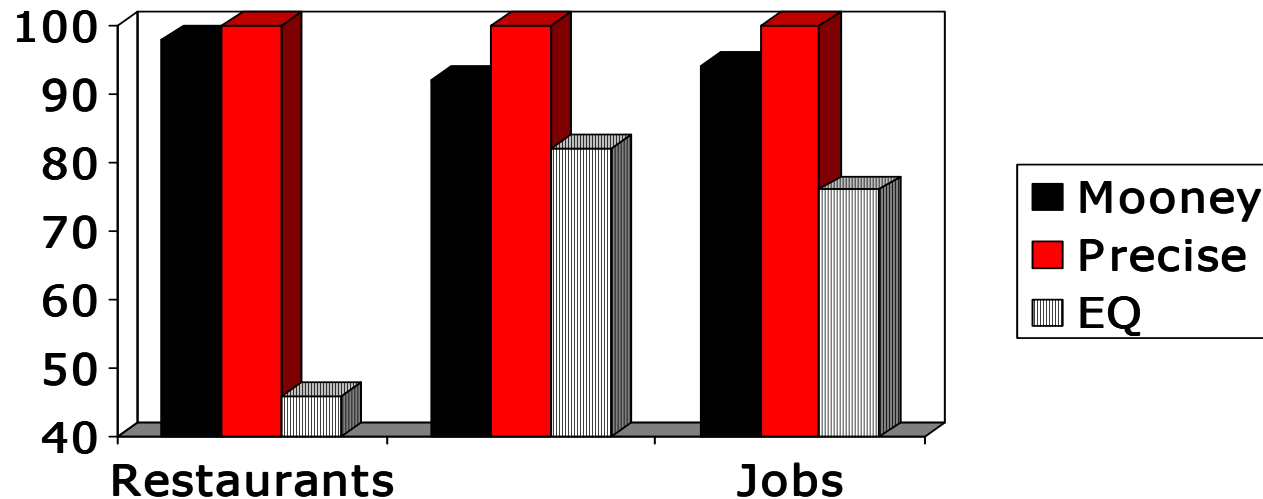


Recall > 75 %



# Error Rate

$$\text{Precision} = Q_{\text{correct}} / Q_{\text{answered}}$$



**PRECISE** made no mistakes on semantically tractable questions

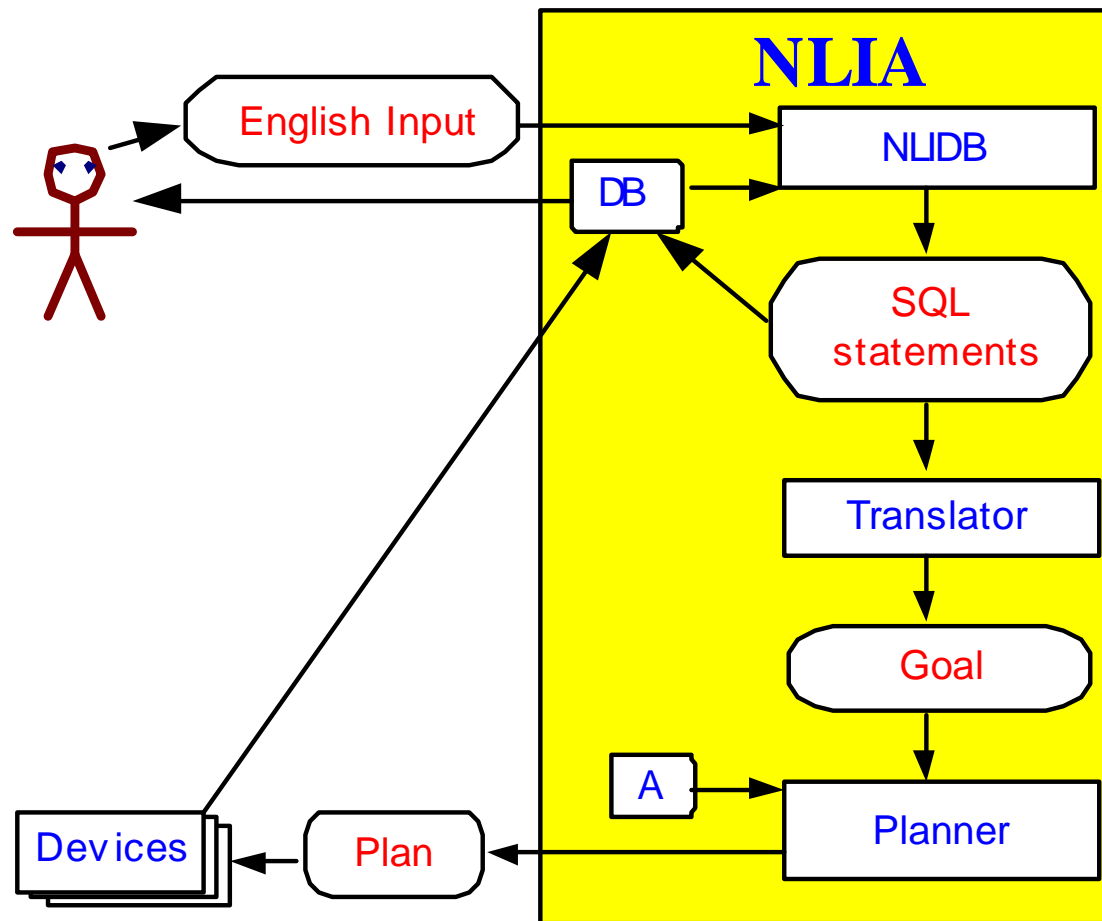


# Exact – Case Study

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- Exact is an NLI to the Panasonic KX-TC1040W telephone/answering machine
- It uses Precise to formulate goals for the Blackbox planner (Kautz & Selman)
- The database model for the phone has 5 relations (between 2 and 11 attributes each) and the action set includes 37 actions.

# Exact – Diagram



# Conclusion



- Click-it UI paradigm is fraying.
- Need **reliable** NLIs.
- Semantically Tractable sentences.
  - Taxonomic Theory.
  - Precise and Exact implementations.
  - Promising, preliminary experiments.