## Sections Week 7

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## Administrivia

- Quiz tomorrow, make sure you review the recent slides about it.
- Assignment - 4 is due May 23rd.
- Project -3 is due May 31st.


## Internet Checksum

- Sum is defined in 1 s complement arithmetic (must add back carries)
- And it's the negative sum
- "The checksum field is the 16 bit one's complement of the one's complement sum of all 16 bit words ..." - RFC 791
- In other words, it's the value that when added to the header, the result is 0xffff


## Example Problem 1

Message: 0xabc8983c1001bd02

## Solution 1

abc8
983c
1001
bd02
--------
$0 \times 21107$
$0 \times 1109$
--------
3) Take one's complement

0xeef6

1) First sum normally

## oxeef6

## Example Problem 2

Message: 0xc2b4104a12001b01

## Solution 2

```
c2b4
104a
1200
1b01
```



```
0xffff
-------
0xffff
0x0000
1) First sum normally
2) Back carry
3) Take one's complement
```

$0 \times 0000$

## Interesting Things to Note

- As stated earlier, the new sum of the header should be 0xffff
- Doesn't check the order of the two byte blocks
- Must be recomputed every time the header changes, including with TTL decreases or when ECN is set

| IPv4 header format |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Offsets | Octet | 0 |  |  |  |  |  |  |  | 1 |  |  |  |  |  |  |  | 2 |  |  |  |  |  |  |  | 3 |  |  |  |  |  |  |  |
| Octet | Bit | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 |
| 0 | 0 | Version |  |  |  | IHL |  |  |  | DSCP |  |  |  |  |  |  | N | Total Length |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 4 | 32 | Identification |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | Flags Fragment Offset |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 8 | 64 | Time To Live |  |  |  |  |  |  |  | Protocol |  |  |  |  |  |  |  | Header Checksum |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 12 | 96 | Source IP Address |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 16 | 128 | Destination IP Address |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 20 | 160 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| $\vdots$ | $\vdots$ | Options (if $\mathrm{HLL}>5$ ) |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 56 | 448 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

## CRC

- Uses a generator polynomial and polynomial division to calculate a error-detecting code.
- For a polynomial of degree $n$, it creates a check of $n$ bits.


## Example Problem 1

Message: Ob10100110
Polynomial: $x+1$

## Solution 1


obo

## Example Problem 2

Message: Ob11100101
Polynomial: x3 + x2

## Solution 1

|  | 1 |  |
| :---: | :---: | :---: |
|  | $1 1 0 0 \longdiv { 1 0 0 0 }$ |  |
| 10111 | 1100 |  |
| $\begin{gathered} 1 1 0 0 \longdiv { 1 1 1 0 0 1 0 1 } \\ 1100 \end{gathered}$ | 0100 | $\leftarrow$ The actual CRC |
| 001001 |  |  |
| 1100 |  |  |
| 01010 |  |  |
| 01101 |  |  |
| 1100 |  |  |
| 0001 | $\leftarrow$ The actual remainder is 1 , we add n bit | then re-zero out to get |
|  | CRC, done above. |  |

0b100

## Interesting Things to Note

- $x+1$ as a generator polynomial results in a parity bit.
- Has the nice property of being easy to implement in hardware.
- Doesn't guard against intentional changing of data.


## $\mathrm{CRC}(x \oplus y)=\operatorname{CRC}(x) \oplus \operatorname{CRC}(y)$

