Section 3: Introduction to Mininet

Simulate a simple network using Mininet

Administrivia

- Assignment 3 due Tuesday Feb 2
- Project 2 due Wednesday Feb 16
- Midterm is coming next Friday (Feb 4)!

Before we start...

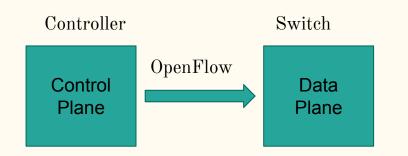
- 1. Download VirtualBox: <u>https://www.virtualbox.org/wiki/Downloads</u>
- 2. Download Vagrant: <u>https://www.vagrantup.com/downloads</u>

(We expect that you have already downloaded and installed VirtualBox and Vagrant!)

Software Defined Network (SDN)

Wikipedia:

(SDN) technology is an approach to network management that enables dynamic, programmatically efficient network configuration in order to improve network performance and monitoring making it more like cloud computing than traditional network management.



Make Decisions:

- 1. How to forward data.
- 2. Order to send data.

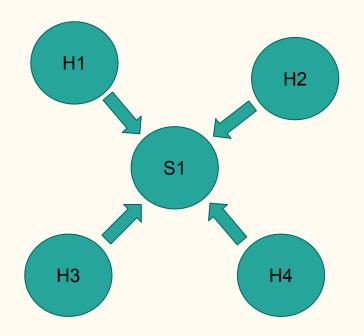
Perform Actions:

- 1. Forward
- 2. Route

What is Mininet & Pox?

- **Mininet:** A software that creates a virtual network. We can set up switches, connect components, and ping, etc.
- **Pox**: A Python-based SDN controller platform geared towards research and education. You will be using it to set up rules on the Mininet switches in parts 2-4.
- Helpful Links: See the last slide.

Part 1: Build A Simple Network



Goal of part 1:

Modify file part1.py to create the following topology.

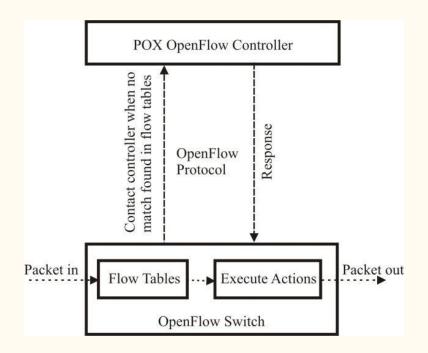
Run part 1:
\$ sudo python 461_mininet/topos/part1.py

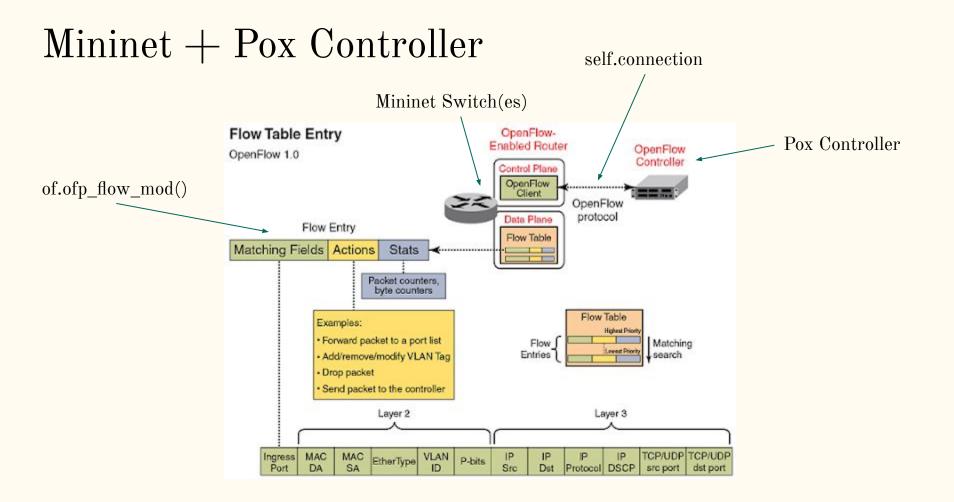
Some useful Mininet commands:

- 1. dump (dump info about all nodes)
- 2. pingall (Literally, ping all the connections)
- 3. ping (ping the connection h1 and h2)
- 4. iperf (Test the bandwidth between two hosts)

Mininet + Pox Controller

In parts 2-4 you using a Pox Controller to manage Mininet switches.





Part 2: Firewall

- Install Firewall rules to accept/drop packets
- Launch controller with \$ sudo ~/pox/pox.py misc.part2controller
- Run network topo with \$ sudo python ~/461_mininet/topos/part2.py
- Make sure that controller and topo are running at the same time!
- Look for constant definitions in ~/pox/pox/lib/packet

| src ip | dst ip | protocol | action |
|----------|----------|----------|--------|
| any ipv4 | any ipv4 | icmp | accept |
| any | any | arp | accept |
| any ipv4 | any ipv4 | - | drop |

Part 3: L2 Switch

- Install forwarding rules to forward packets to its destination
 - \circ No flooding for the central switch!
 - \circ $\,$ Other switches can continue to flood packets
- Launch controller with \$ sudo ~/pox/pox.py misc.part3controller
- Run network topo with \$ sudo python ~/461_mininet/topos/part3.py

Part 4: Learning Router

- Router has to "learn" which switch is at which port
 - No hardcoding!
- By looking at ARP messages!
- Launch controller with \$ sudo ~/pox/pox.py misc.part4controller
- Run network topo with \$ sudo python ~/461_mininet/topos/part4.py

Mininet: Download & Install

- 1. Download VirtualBox: <u>https://www.virtualbox.org/wiki/Downloads</u>
- 1. Download Vagrant: <u>https://www.vagrantup.com/downloads</u>
- 1. Clone/download: <u>https://github.com/kaichengyan/mininet-vagrant</u>
- 1. Follow the following commands to complete mininet setup:
 - \$ cd mininet-vagrant
 - \$ vagrant up
 - \$ vagrant ssh
 - \$ sudo mn --test pingall

- # go to the mininet-vagrant dir
- # setup the vm (takes a few minutes)
- # ssh into the vm
- # test mininet has been correctly installed

Some Errors and Solutions

- "Error creating interface pair... File exists" or "Please shut down the controller which is running on port..."
 - Run `sudo mn -c`
- VBoxManage.exe: error... VM_CREATE_FAILED)
 - Downgrade to VirtualBox 6.1.26
- VBoxManage.exe: error... interface IConsole
 - Disable Windows Subsystem for Linux and Hyper-V
- Mininet not a python module
 - Install pip3 (sudo apt-get install python3-pip) and then run `sudo pip3 install mininet`

(Optional) Visual Studio Code setup

- 1. Run vagrant ssh-config from your mininet-vagrant directory
- 2. Add the output from running above command to your ~/.ssh/config file. You can rename the host as you like (change the first line to Host mininet)
- 3. Install the "Remote Development" extension in VS Code
- 4. Click on the "><" button in the very bottom left of the VS Code window
- 5. In the pop-up menu, select Remote-SSH: Connect to Host
- 6. Here, you should be able to connect to the mininet host.
- 7. Optionally, for auto completion, install the Python and Pylance extensions on the remote VM, and configure python.autoComplete.extraPaths to include "/home/vagrant/mininet" "/home/vagrant/pox" and "/home/vagrant/openflow"
- 8. Start developing!

Walk Through Setup and Part 1

Watch how the TA creates the network and try it yourself!

Start early!

It is not hard, but you will probably spend a lot time looking for and reading documentation...

Resources About Mininet & Pox

Mininet:

- <u>https://github.com/mininet/mininet/wiki/Documentation</u>
- <u>https://github.com/mininet/mininet/wiki/Introduction-to-Mininet#creating</u>

Pox Wiki and API docs:

<u>https://noxrepo.github.io/pox-doc/html/#id97</u>

Pox OpenFlow Tutorials:

- https://github.com/mininet/openflow-tutorial/wiki/Create-a-Learning-Switch#Controller Choice POX Python
- <u>https://haryachyy.wordpress.com/2014/06/14/learning-pox-openflow-controller-proactive-approach/</u>