CSE 461: Computer networks

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Containers, etc.
Originally

Hardware
OS
Apps
Libs

To network
Then came virtual machines (VMs)

HW became too powerful
- Run multiple OSes on the same machine
- Cheaper that way

The hypervisor virtualizes the HW and fools the OS
- Provides isolation

The network thinks multiple hosts are connected
The hypervisor acts as a hub for inter-VM traffic
Forwarding between VMs involves a lookup from overlay address to underlay location.
Enter containers

Lighter-weight virtualization than VMs
• Libraries, not the full OS

Better isolation and packaging than apps
• Bundle the library versions you need
Container networking

Connect containers to the outside world and to each other

• Port conflicts among containers and other apps running on the same host

• High performance between containers on the same host

• (Virtual) private network between related containers (service mesh)
Container networking: Host

Containers share the IP address (and networking stack) of the host.

• Cannot handle port conflicts
• Minimal overhead
Container networking: Bridge

An internal network for containers on the same host.

- Use NATs for outside world
Container networking: Overlay

Create a private network across containers on different hosts
  • VXLAN is a common way to do that
CNI: Container networking interface

Specification for writing plugins to configure network interfaces

• Decouple runtime from network configuration
• Plugins provide an interface that orchestration engines can use
• GitHub repo: https://github.com/containernetworking/cni
Enter microservices

Instead of developing a large monolithic application, structure the application as a bunch of communicating microservices

- Each microservice serves a (small) dedicated function, e.g., authentication
  - Can be written in any language
  - Can evolve independent of other microservices
  - Can be scaled independent of other microservices
- Each microservice gets a container

But now you may have lots of services across lots of containers

- Containers need to be deployed and scaled ➔ container orchestration
- Communication between services needs to be managed ➔ service meshes
Container orchestration (Kubernetes)

**Containers** are wrapped in **Pods** which are run on a **Cluster** of **Nodes**

Pods implement a **service**

https://sensu.io/blog/how-kubernetes-works
Service meshes (Istio)

“Application defined networking”

- Secure inter-service communication
- Load balancing for HTTP, gRPC, WebSocket, and TCP traffic
- Traffic behavior (routing rules, retries, failover)
- Access control, rate limits, and quotas
- Metrics, logs, and traces

https://istio-releases.github.io/v0.1/docs/concepts/what-is-istio/overview.html