

**CSE461:**  
**Introduction to Computer  
Communication Networks**

Justin Chan

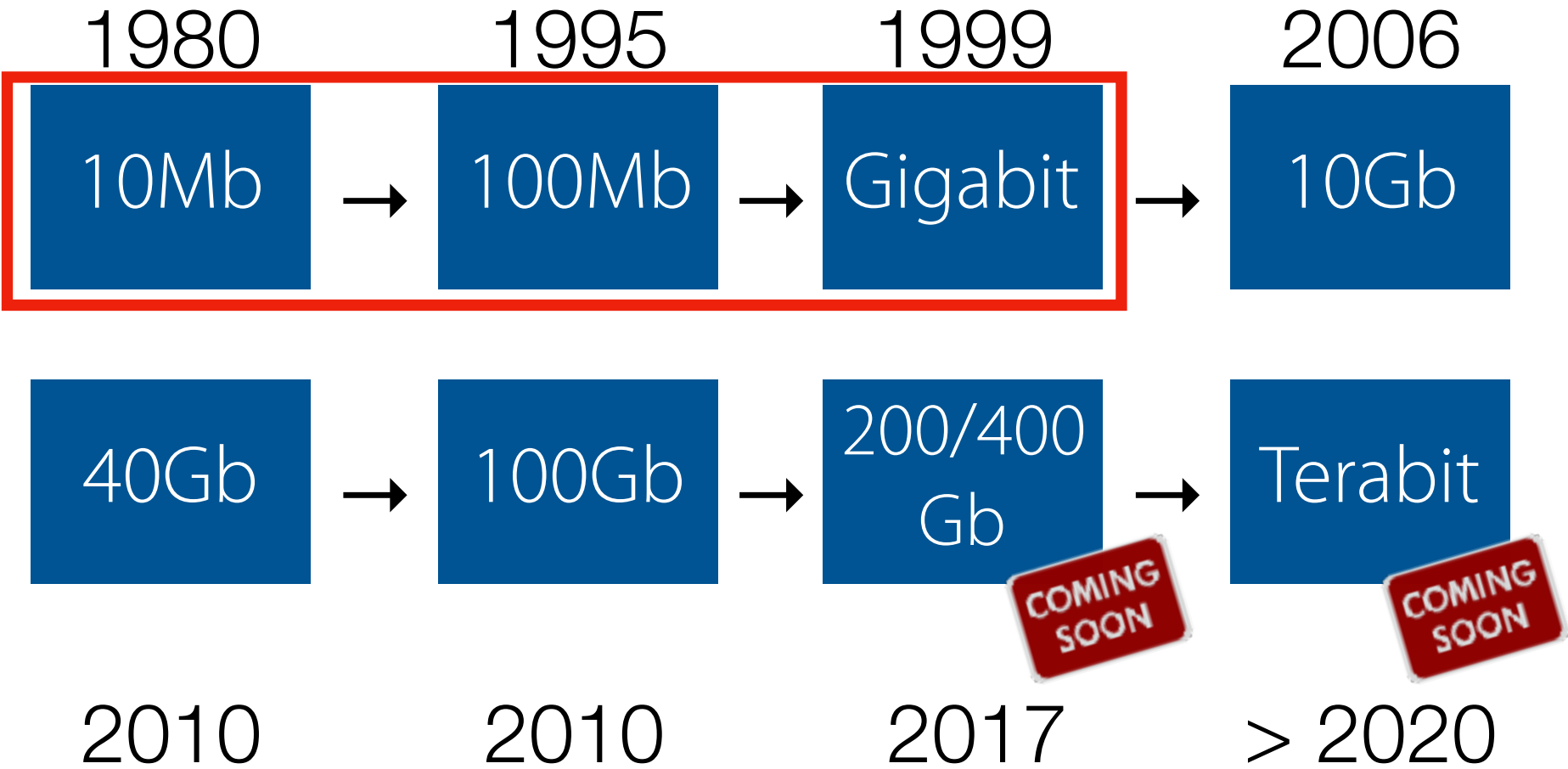
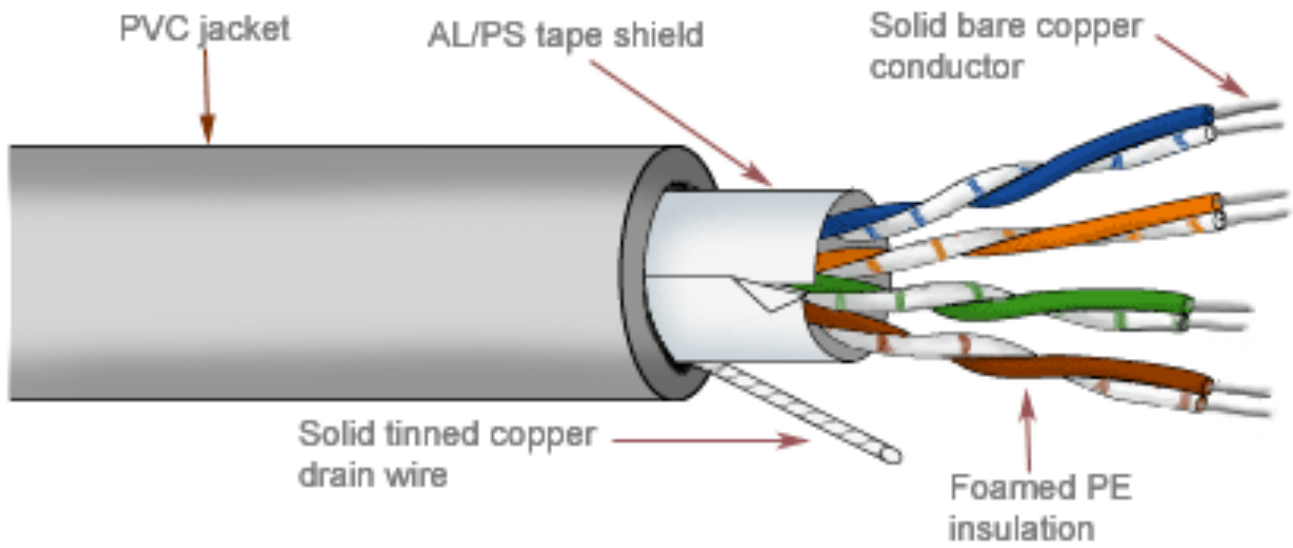
# TODO

- Bits to signals and back again
- How does a wired protocol like Ethernet work?
- How do wireless protocols work?
- Machine learning + wireless

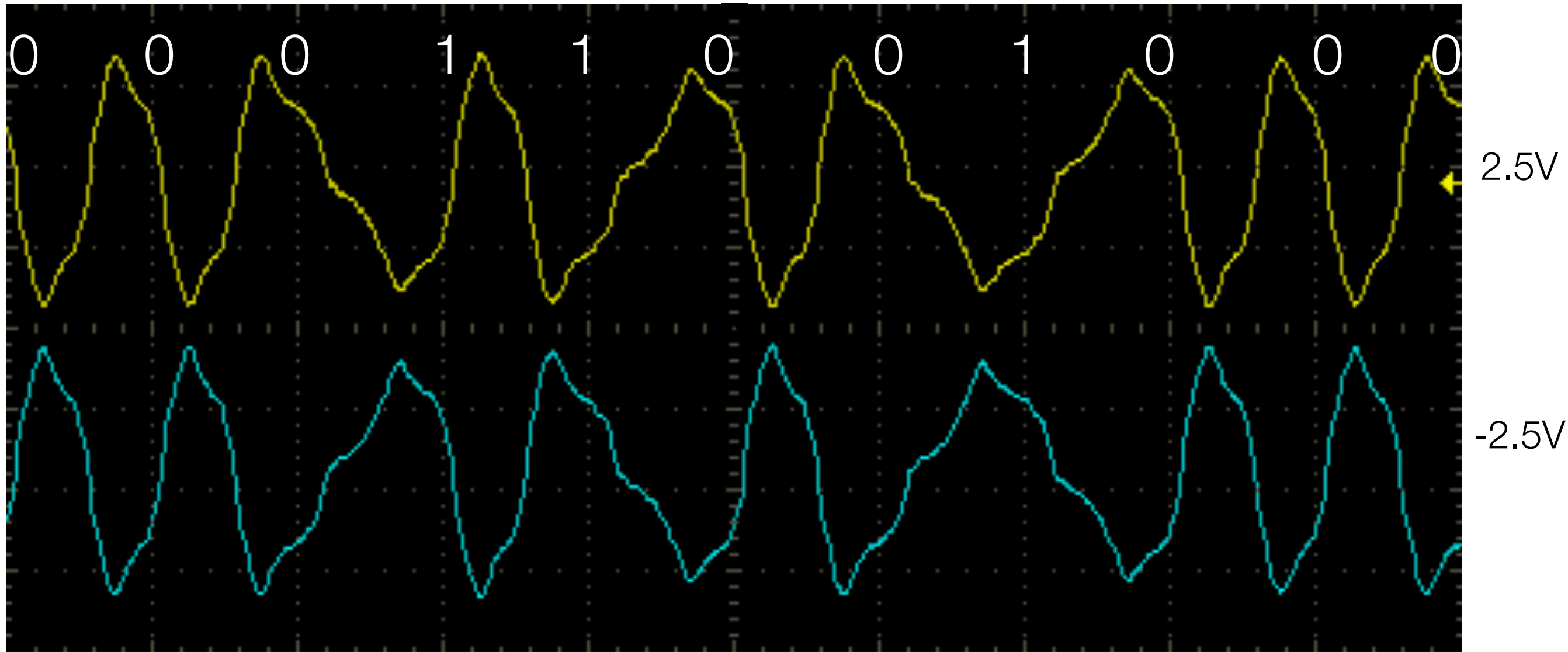


how**stuff**works  
It's good to know

# Ethernet



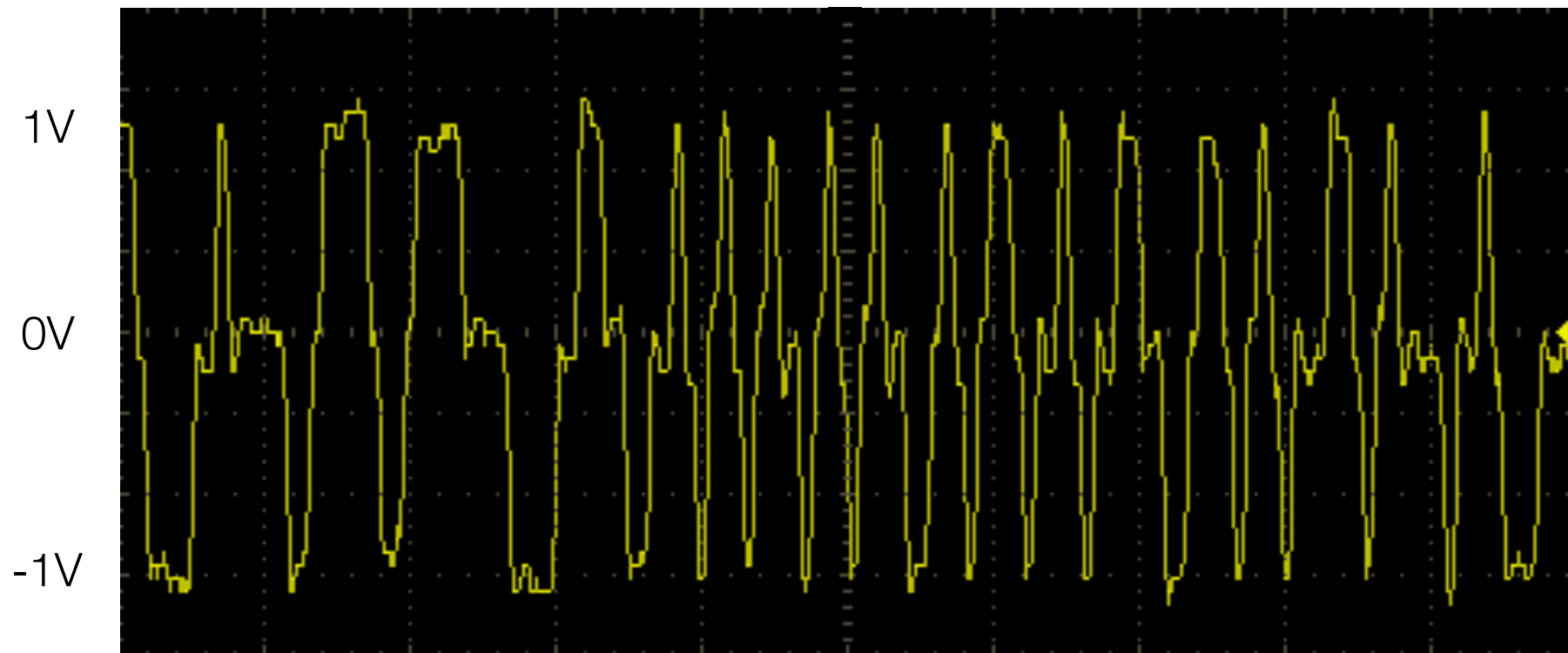
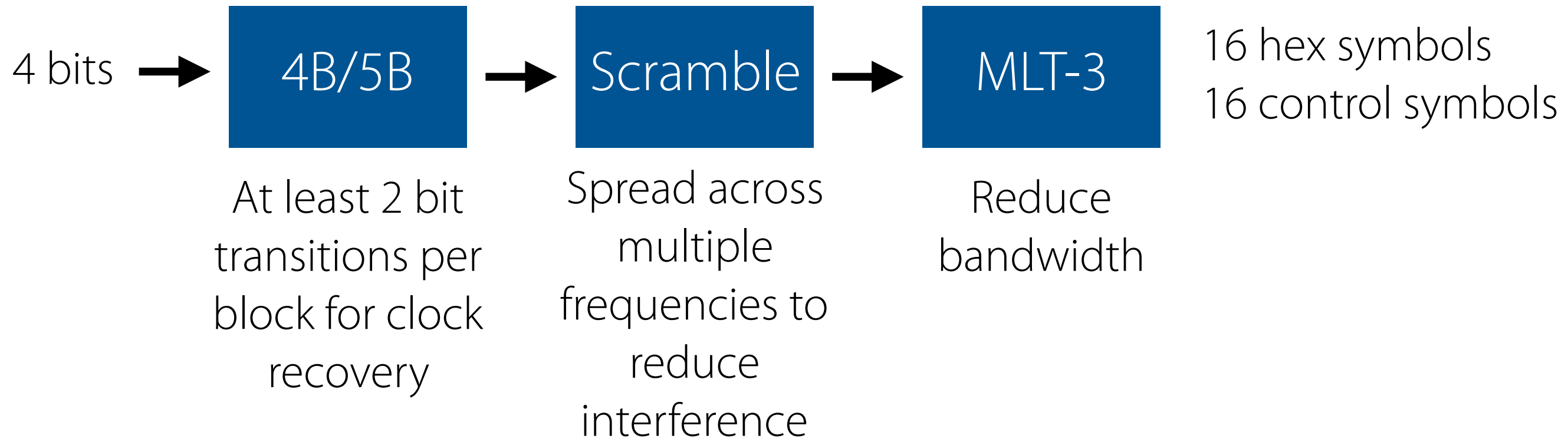
# Baseband Data

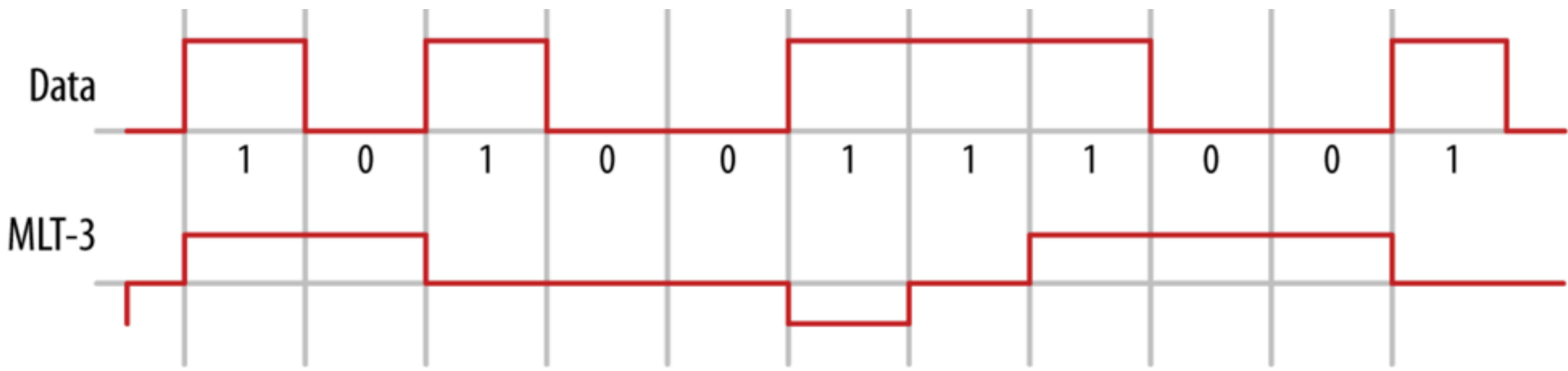


100 ns

**10MBit Ethernet uses  
Manchester encoding**

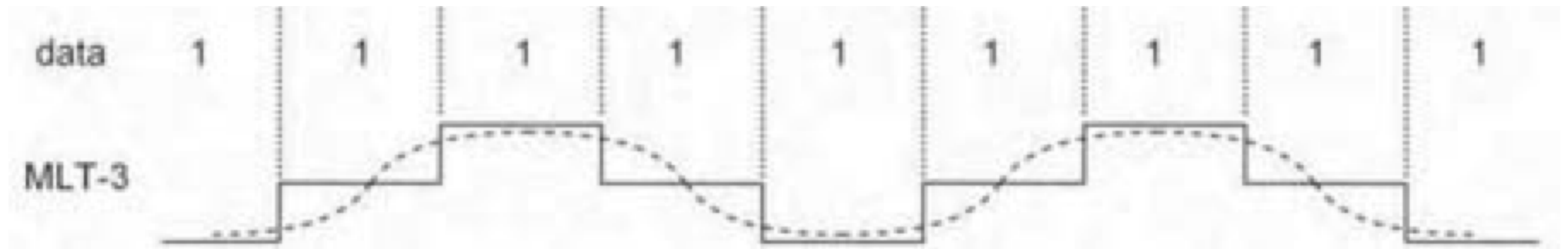
# 100MBit (Fast Ethernet)





0: no transition, 1: transition

$1 \rightarrow 0 \rightarrow -1 \rightarrow 0 \rightarrow 1$



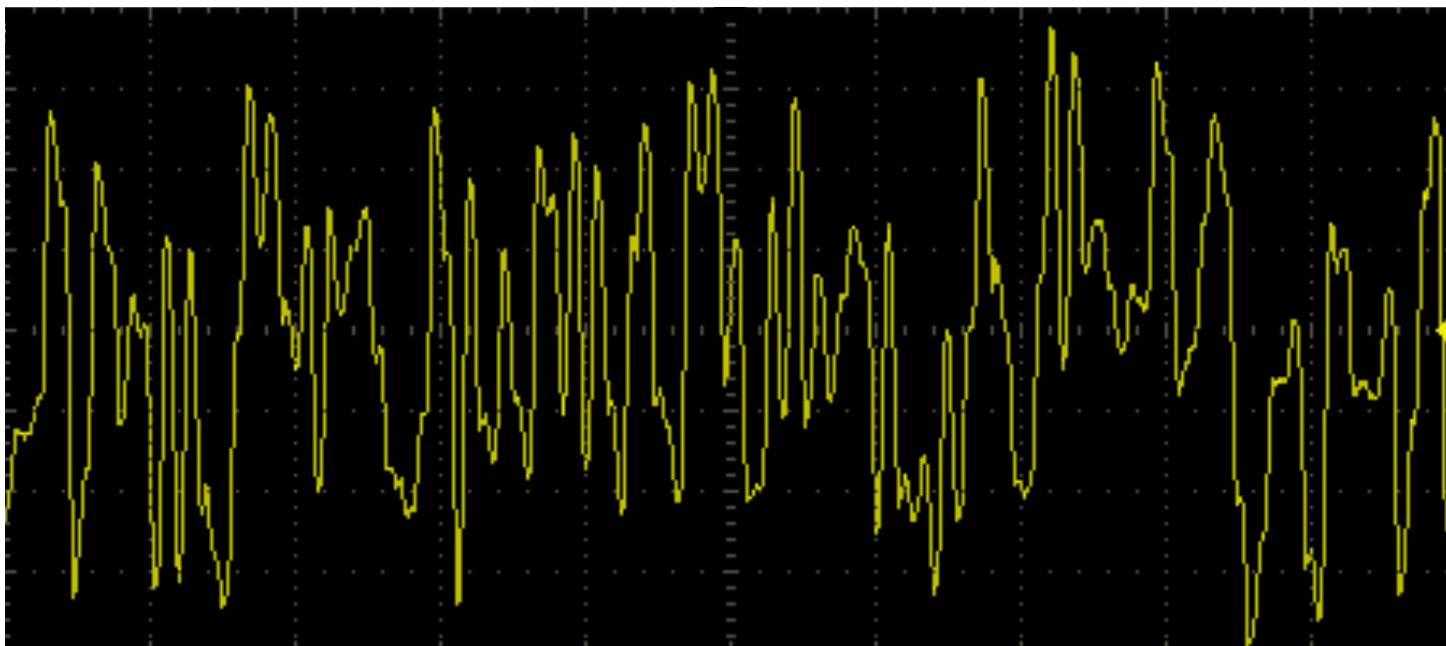
4B/5B creates 125MBaud signal

MLT-3 reduces fundamental frequency to 31.25MHz

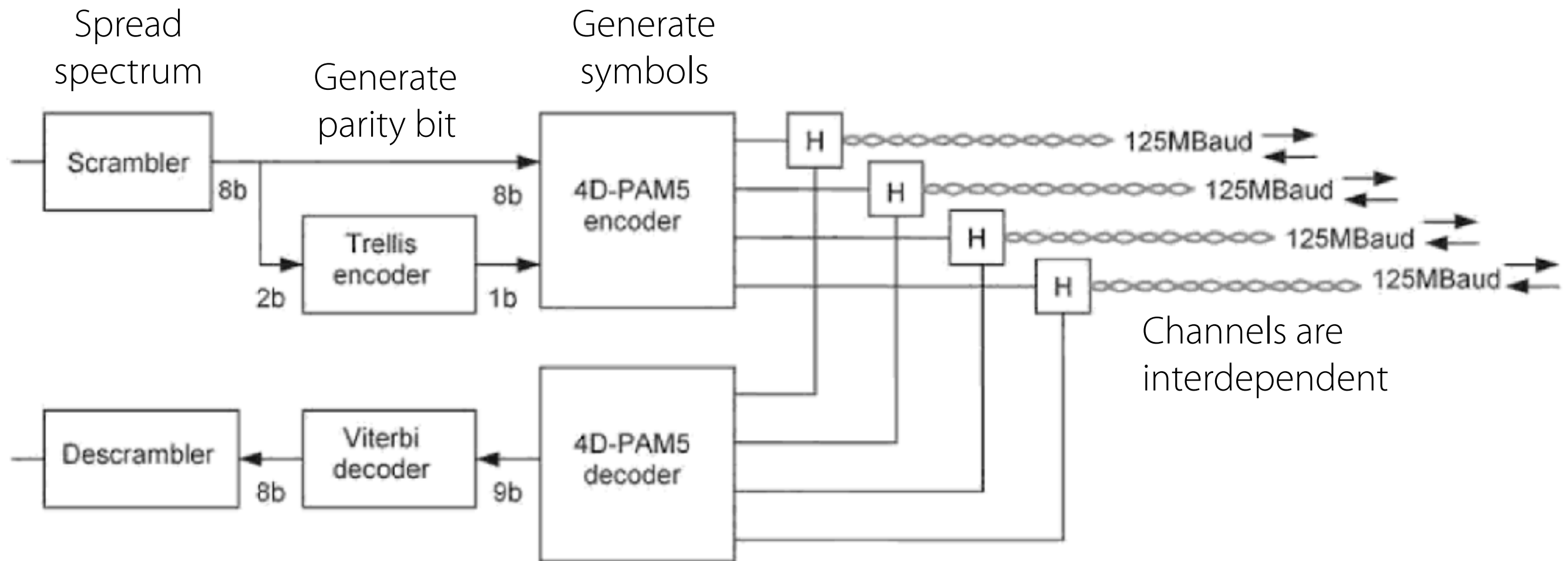
# Gigabit Ethernet

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- 125MBaud per twisted pair.
- 500MBaud in total (2 bits per symbol)
- 4D-PAM5 (5 voltage levels, spread across 4 channels)
- Trellis modulation for parity bit







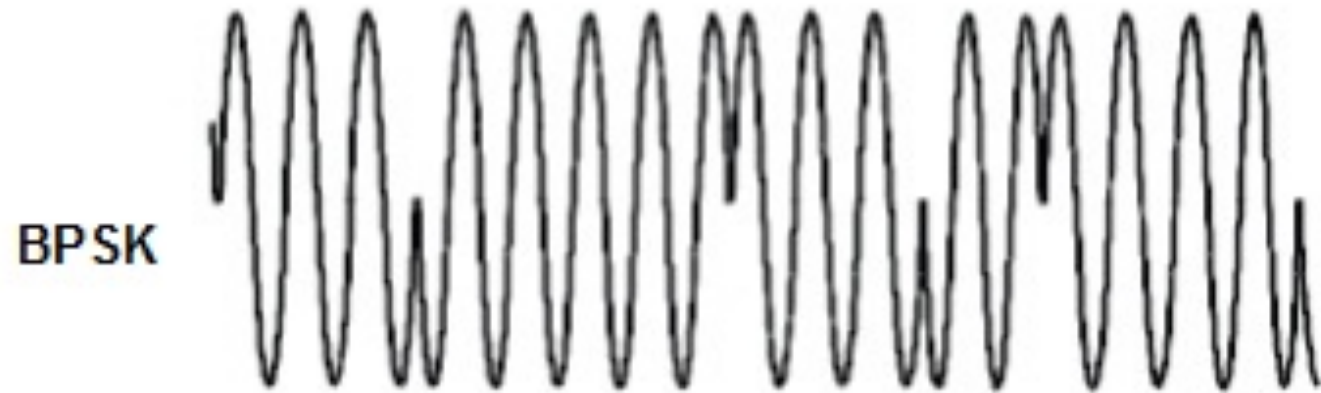
$5^4=625$  symbols in total

Encode 9 bit word: 8 data bits + 1 parity bit.

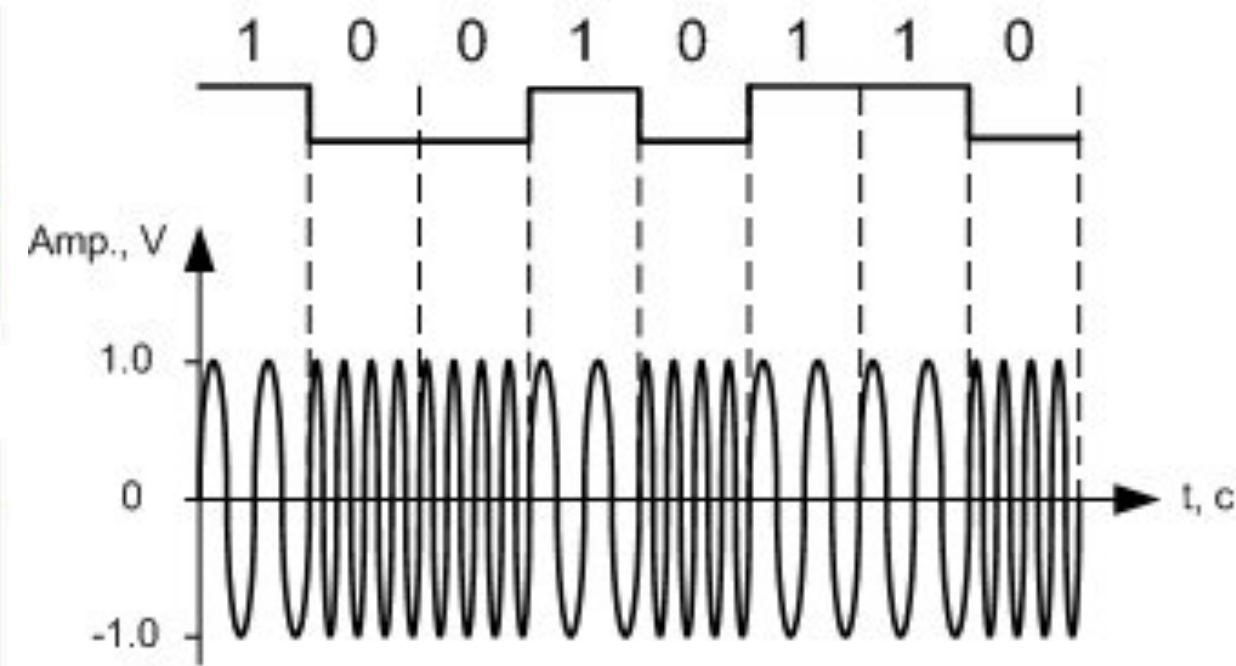
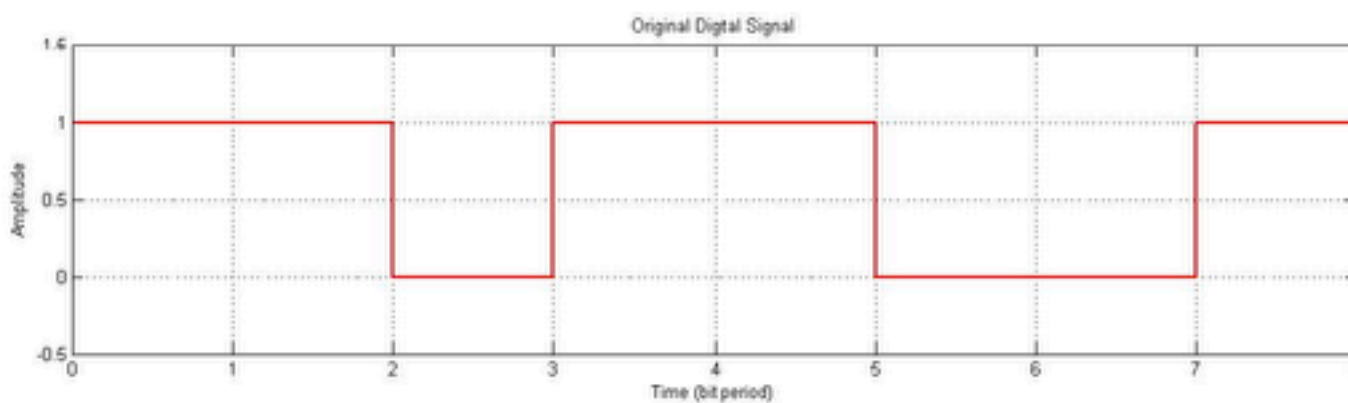
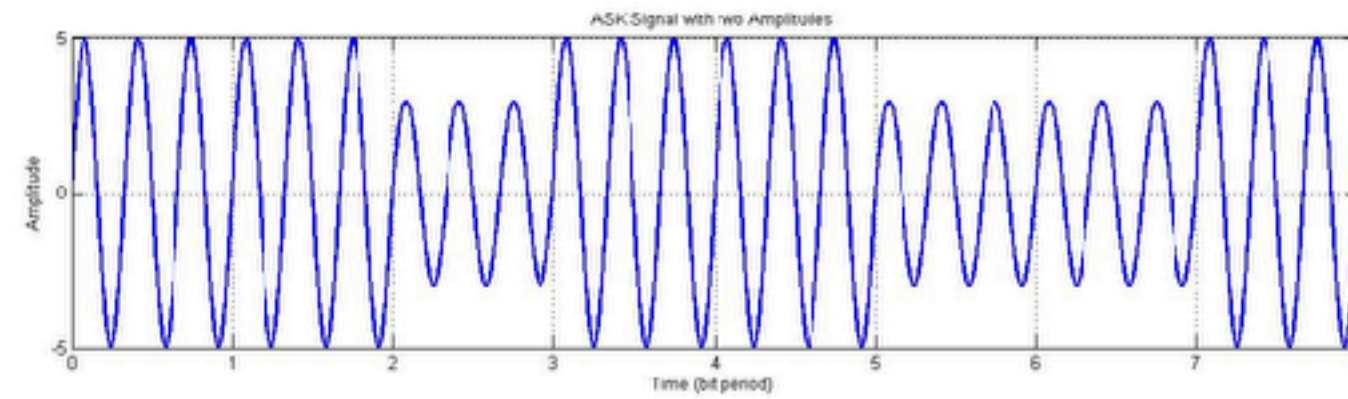
$2^9=512$  possible bitstrings

Remaining 113 symbols used for control or discarded

# Phase



Modulate data onto a carrier wave  
Often 900MHz, 2.4GHz, 5GHz



Frequency shift keying (FSK)

**Amplitude**

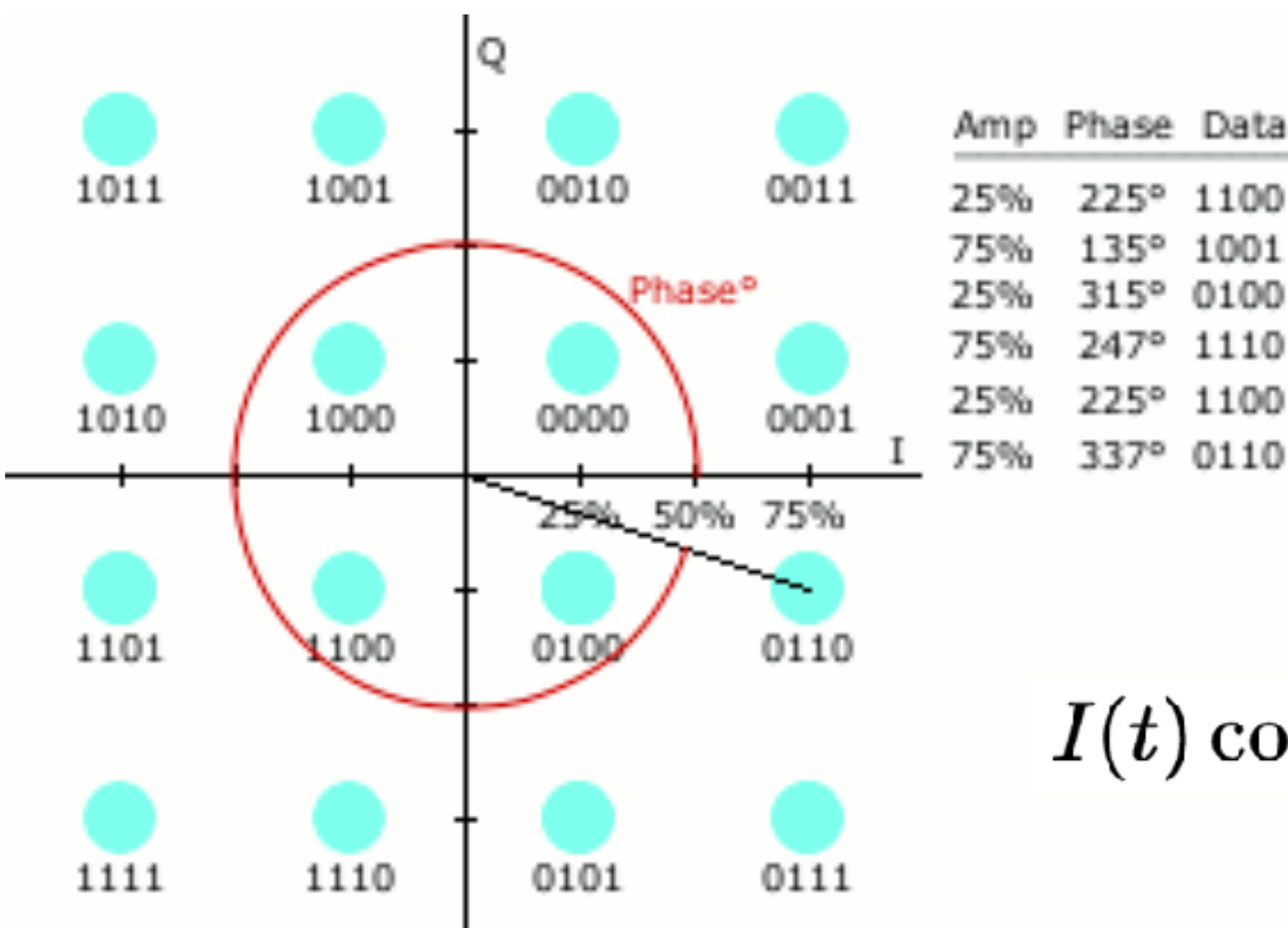
**Frequency**

Each symbol has a unique  
**AMPLITUDE** and **PHASE**

Take the real value  
(x-axis)  
and the imaginary value  
(y-axis)

**16QAM: 4 symbols per bit**

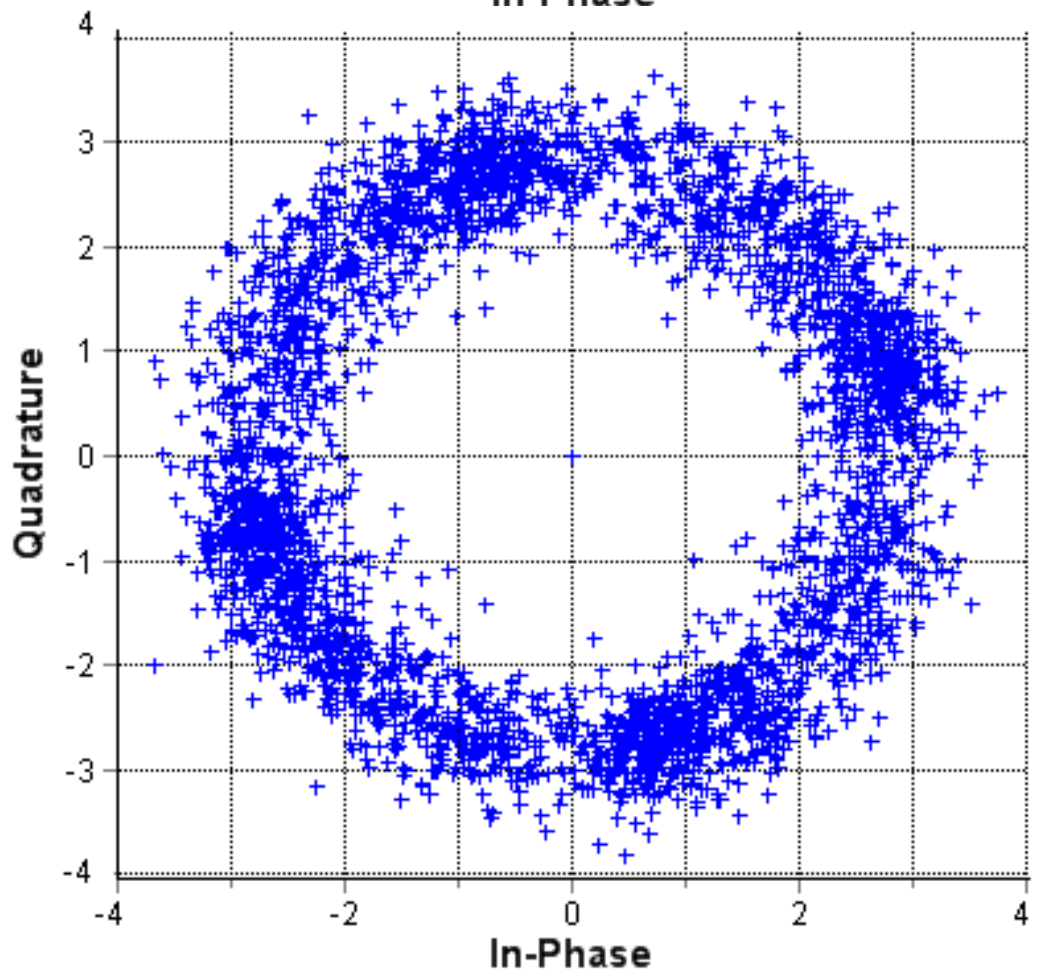
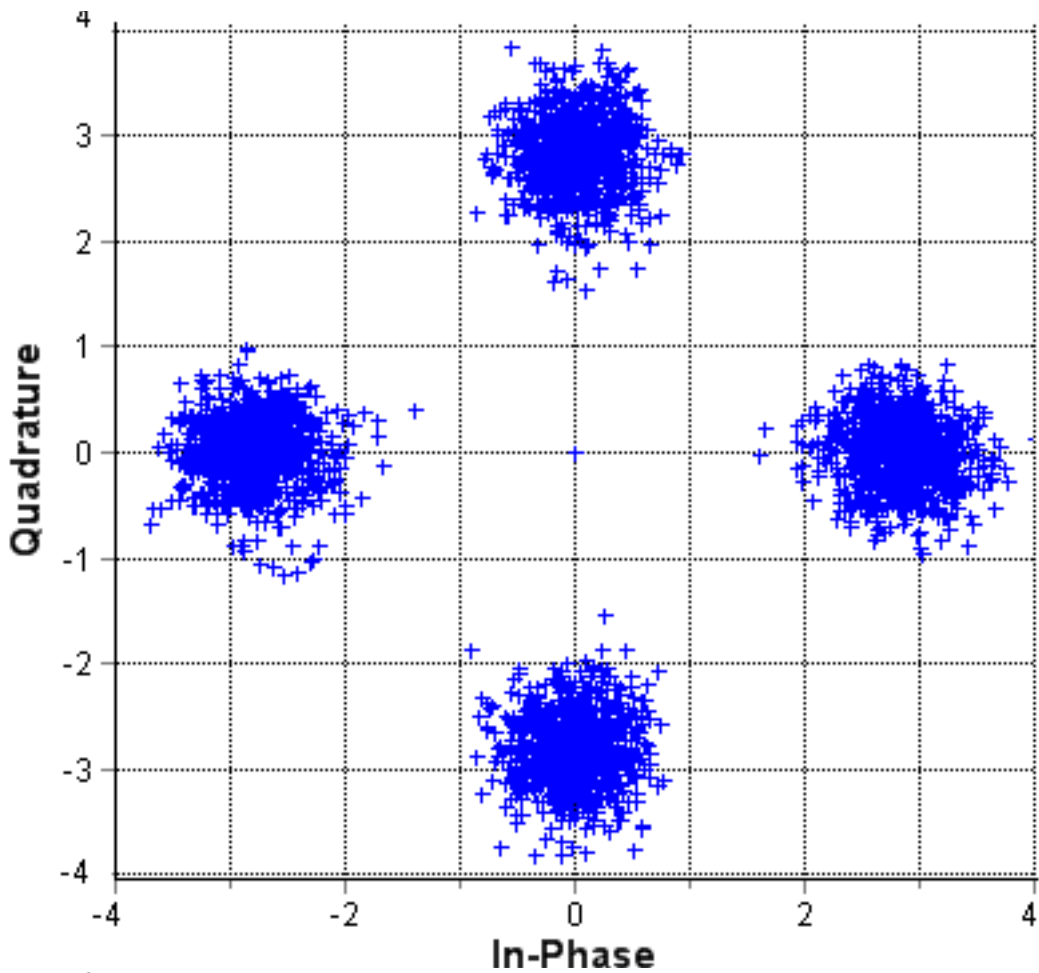
Create In-phase  
and Quadrature (IQ)  
waves



Multiply IQ waves by  
carrier wave frequency  
and transmit

$$I(t) \cos(2\pi f_0 t) - Q(t) \sin(2\pi f_0 t)$$

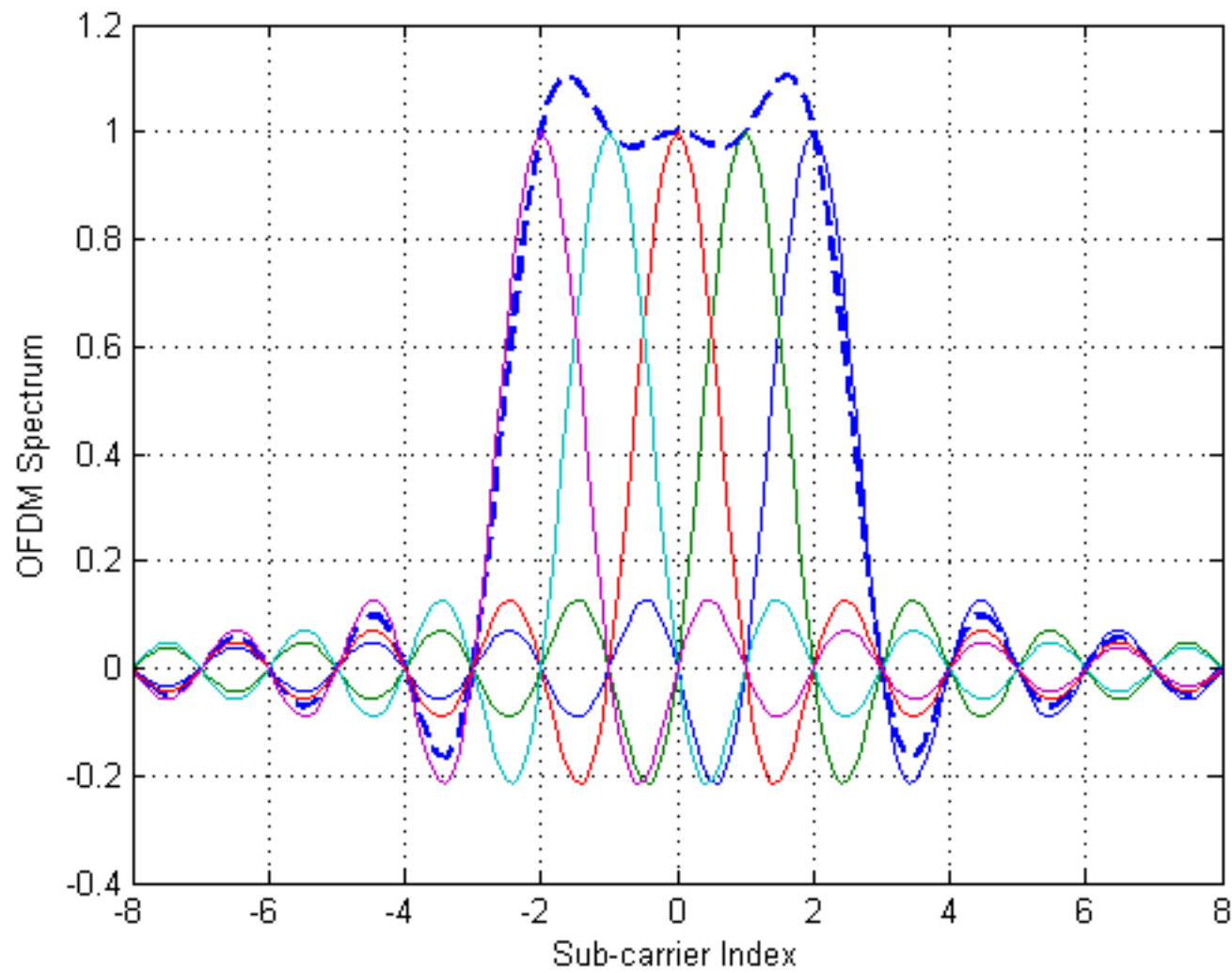
At receiver low-pass filter  
signal to get back I/Q



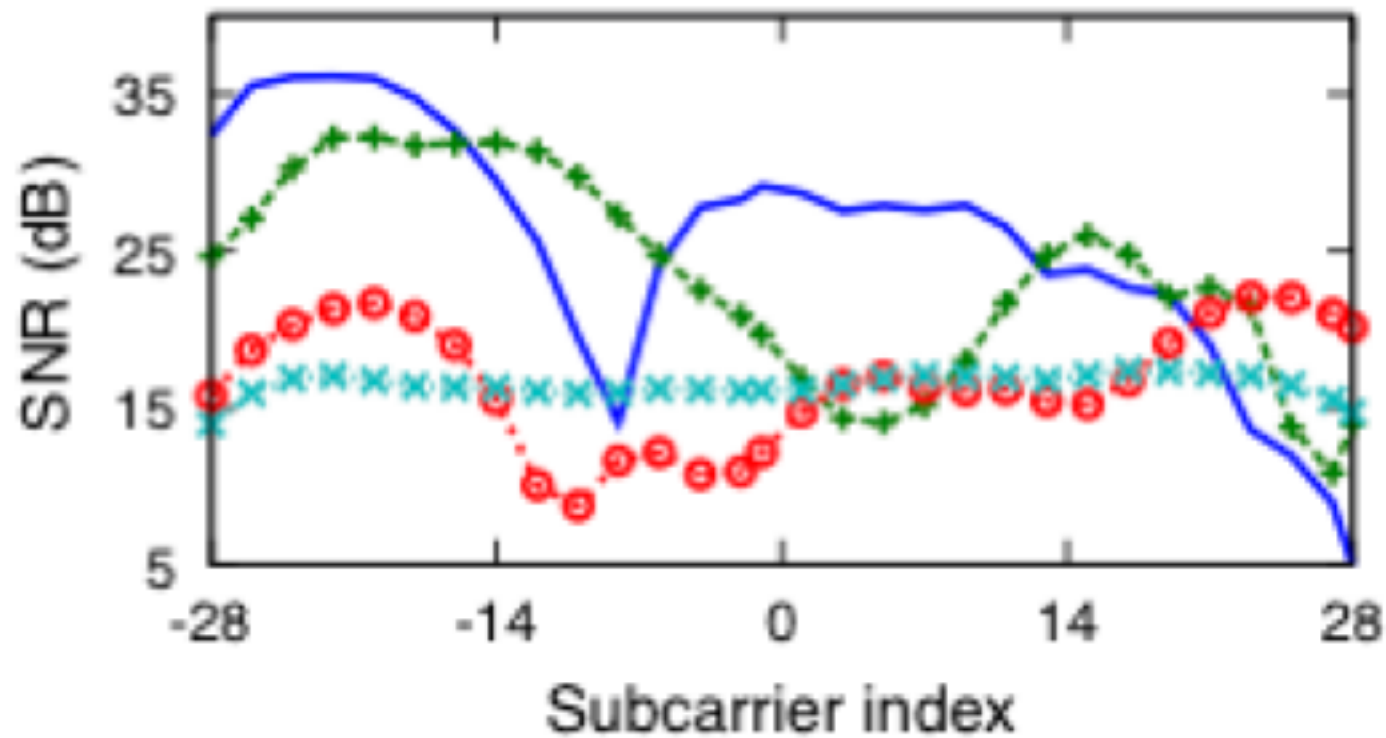
**Attenuation (loss over distance)**  
**Points move closer**

**Noise**  
**Points blur**

**After fading and multipath**

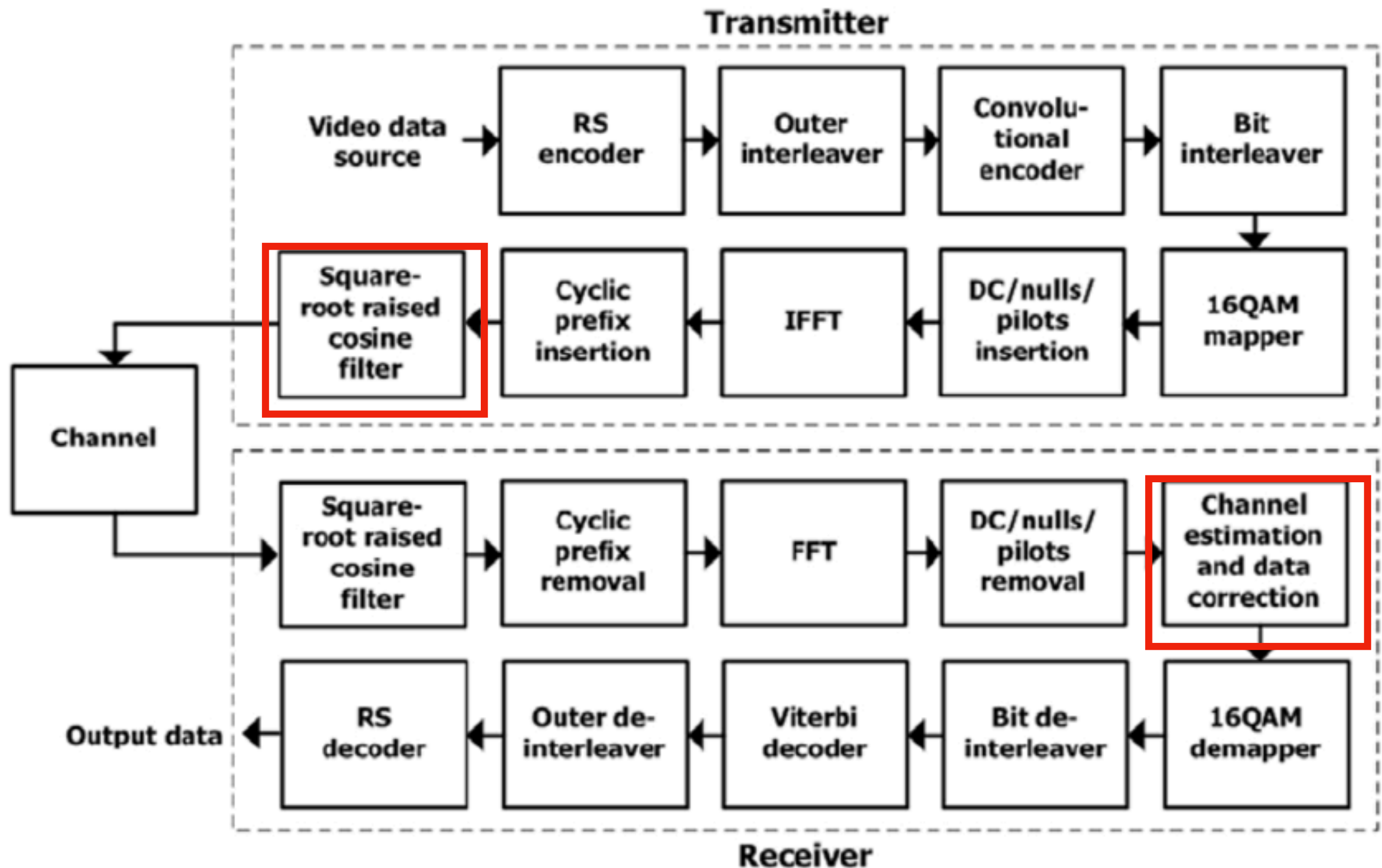


**Many protocols use OFDM**  
**Multiple streams of data over a channel**  
**More robust to interference**



**Frequency-selective fading**





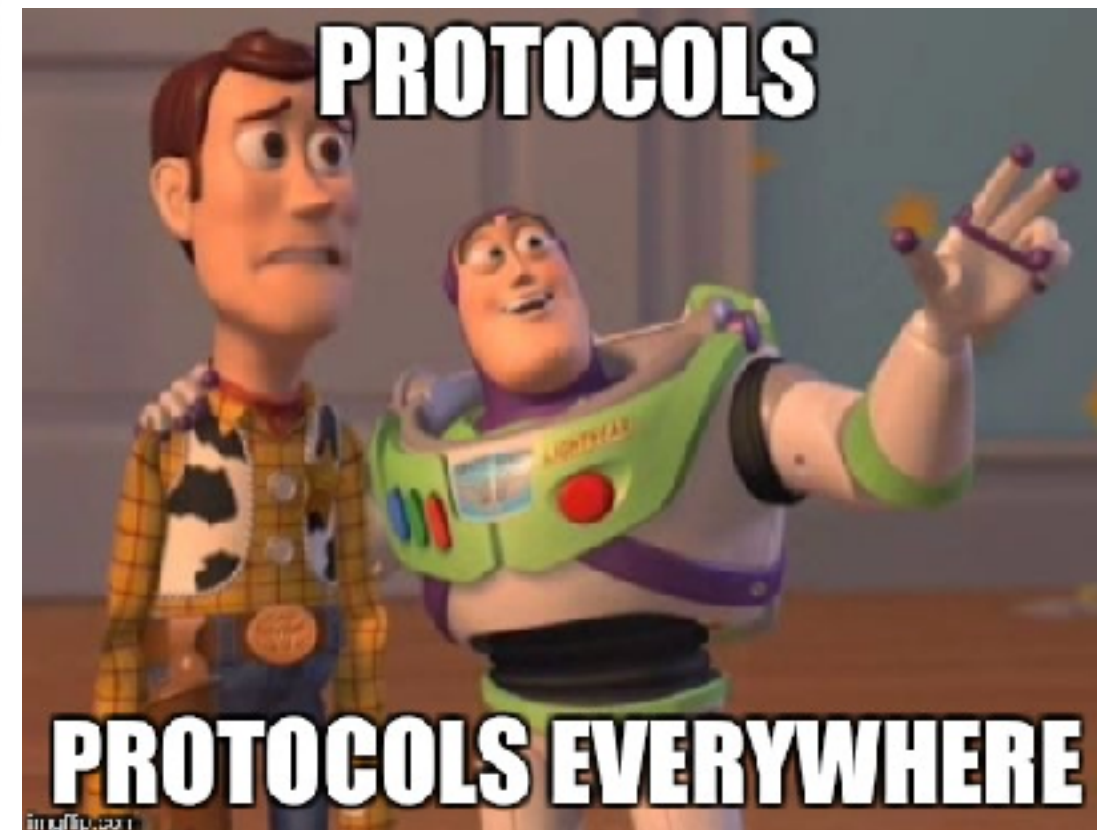
**Channel estimation: Estimate channel taps from packet preamble**

**Square-Root raised cosine filter: matched filtering, less ISI**

**Viterbi decoder: undo convolutional code (error correcting code)**

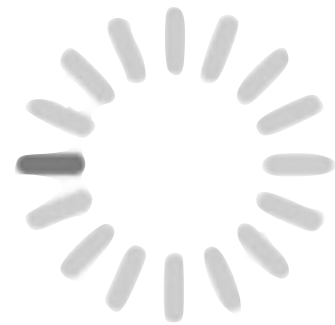


**NB - IoT**



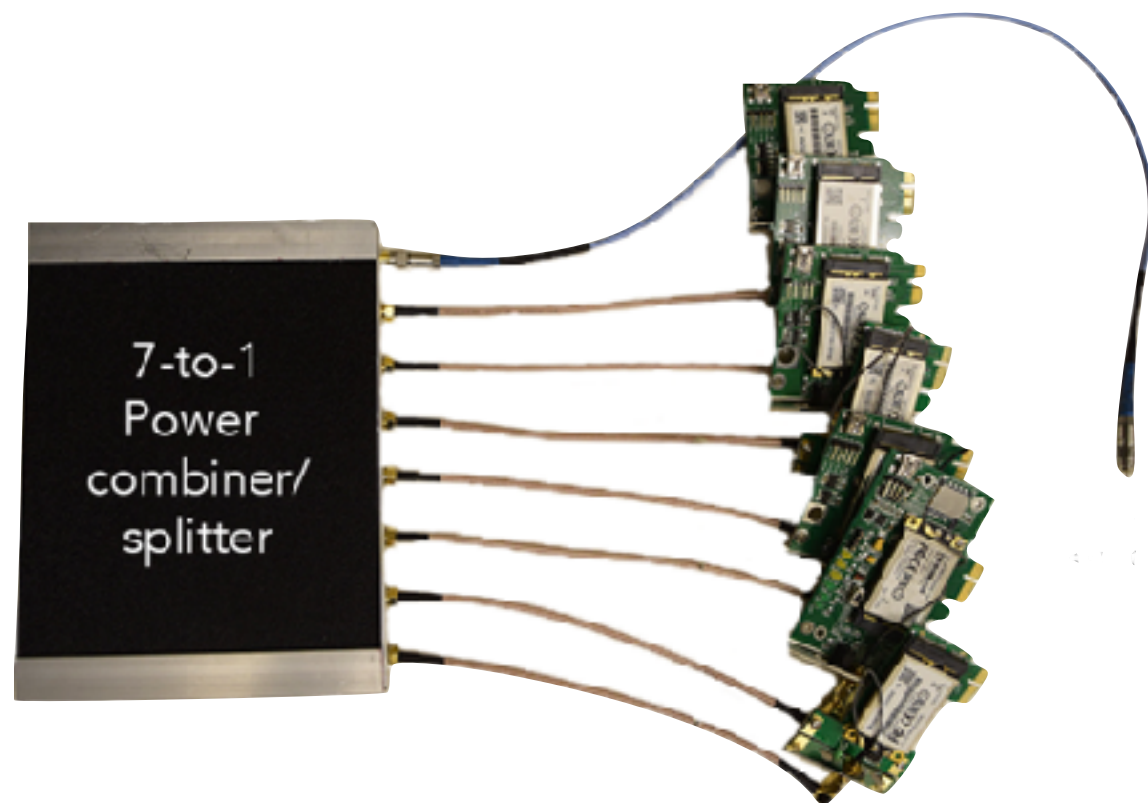
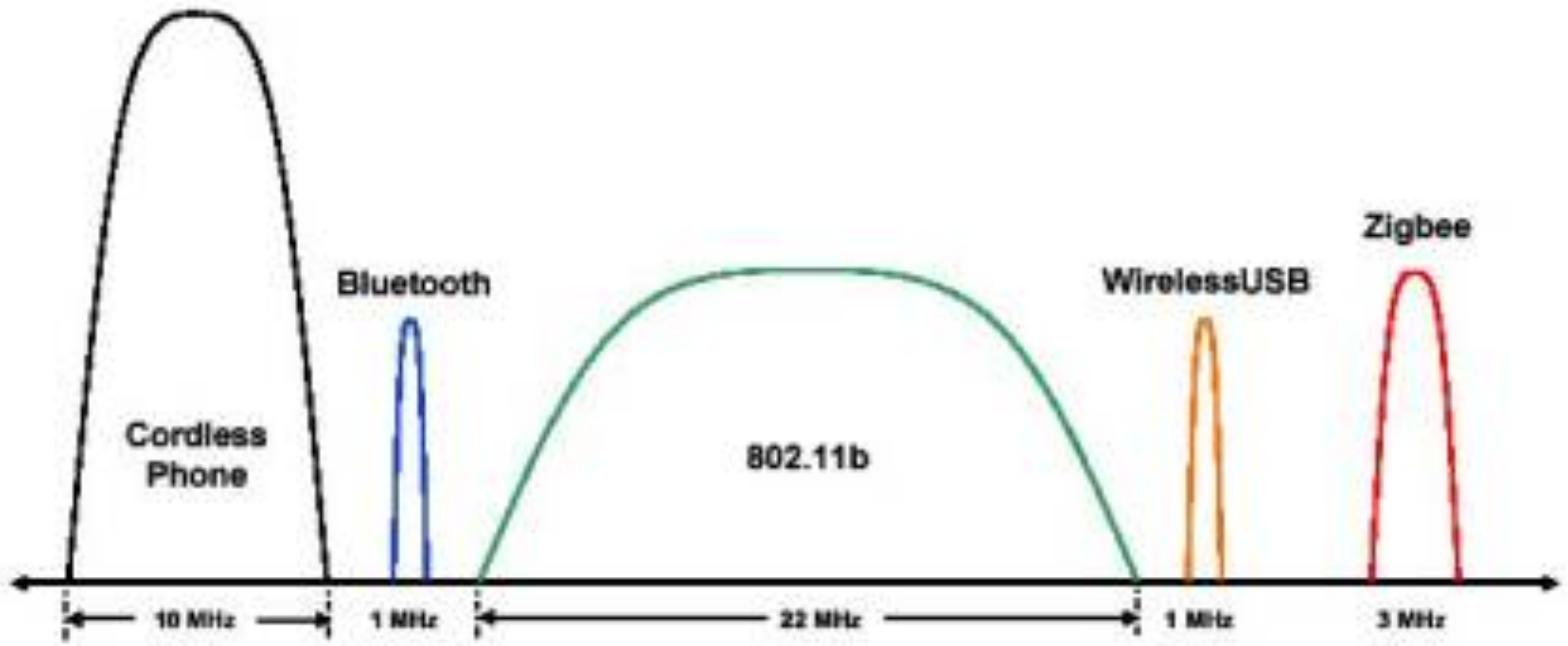
# ISM bands

- Reserved for industrial, scientific, medical purposes
- Originally not for communication
- But used for short-range communication
- Longer range like cellular, satellite, amateur radio, FM radio use other reserved bands
- Common bands: 900MHz, 2.4GHz, 5GHz



Suffering..





**Combine transmissions over several frequency channels. Get Gigabit/s speeds**

# Packet Collisions

- CSMA
  - Check channel, RTS/CTS
  - Exponential backoff
- Standard for Wi-Fi, BLE, Zigbee
- What about other protocols?



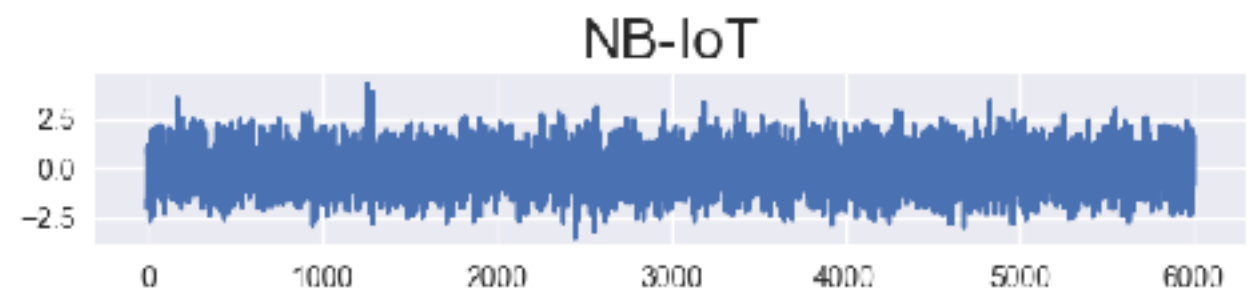
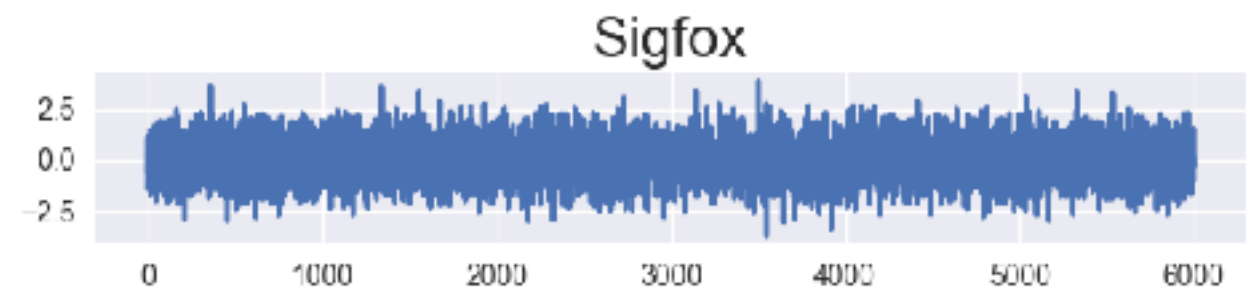
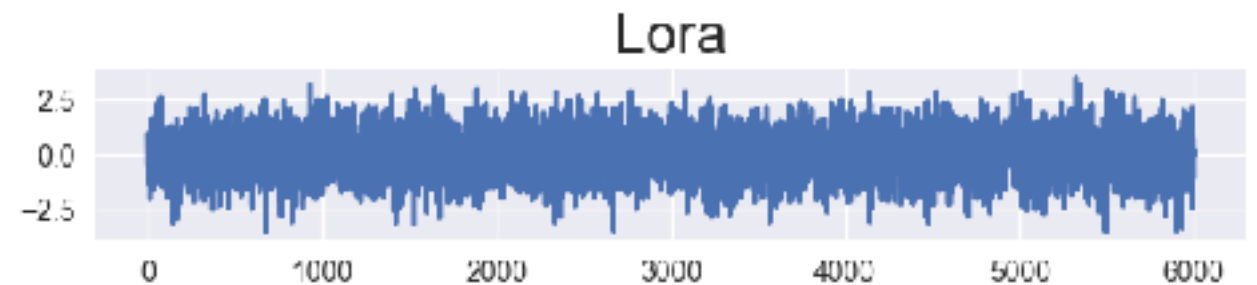
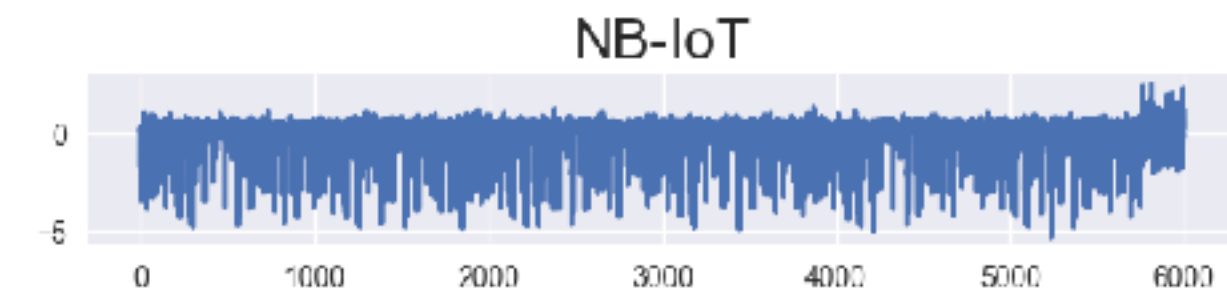
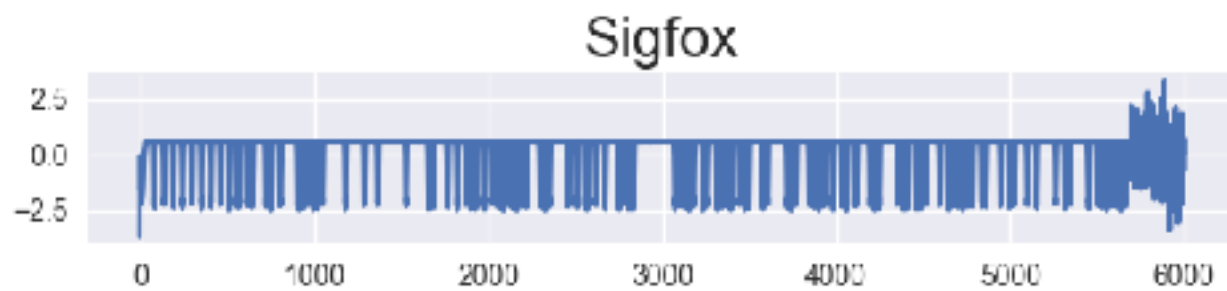
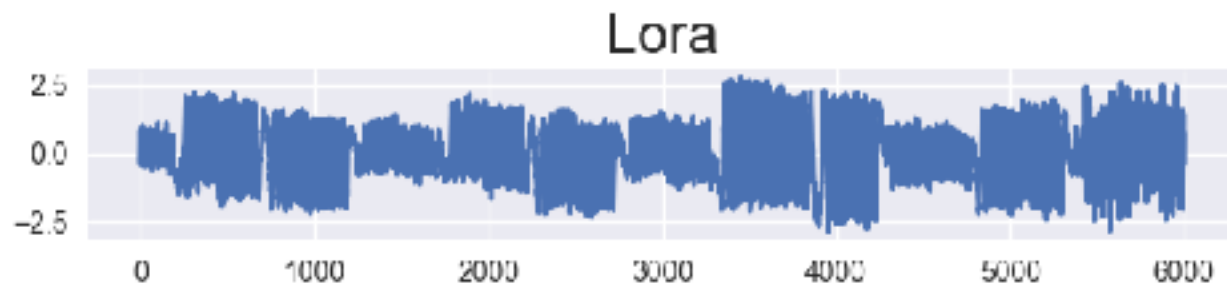
# Lora, Sigfox, NB-IoT

Long range + can be decoded **BELOW** the noise floor

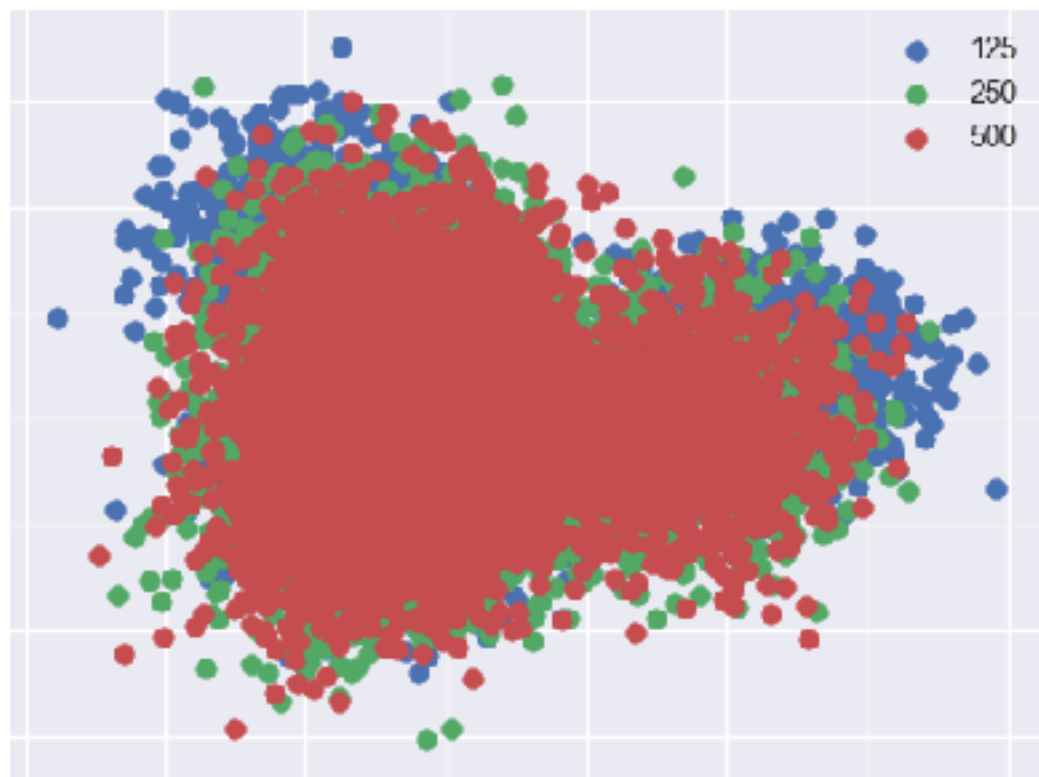
Lora range: > 10 miles

No MAC protocols yet!

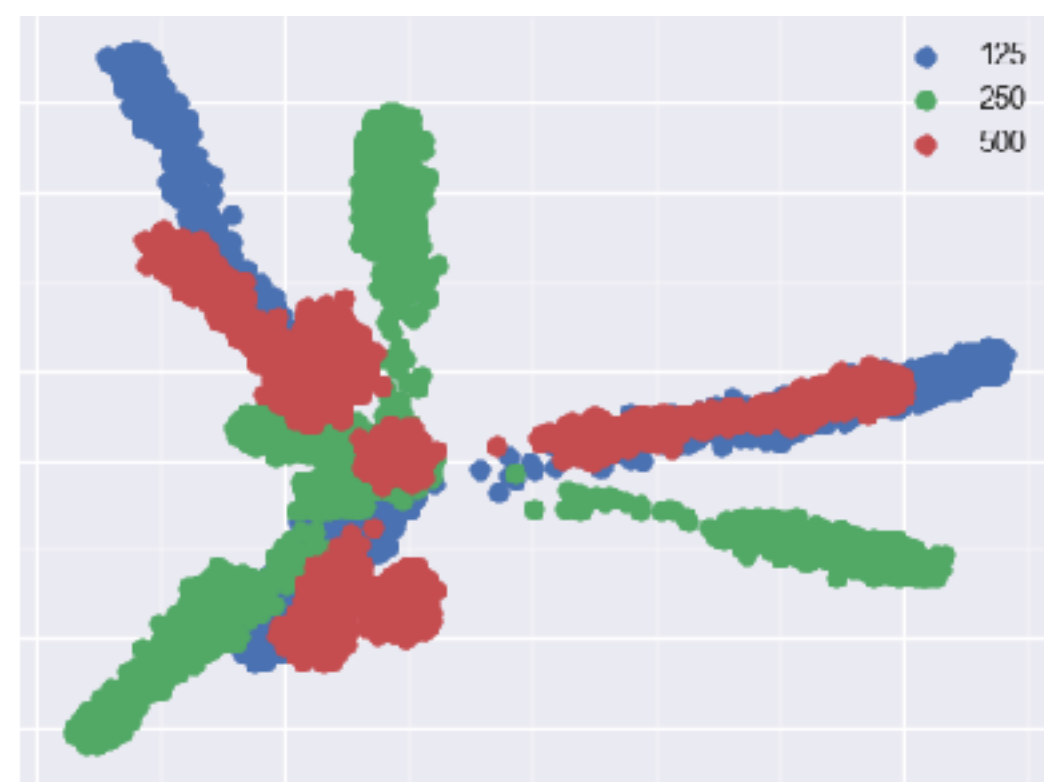
Lora, Sigfox and Z-wave are proprietary (unlike Wi-Fi)



# Dimensionality reduction

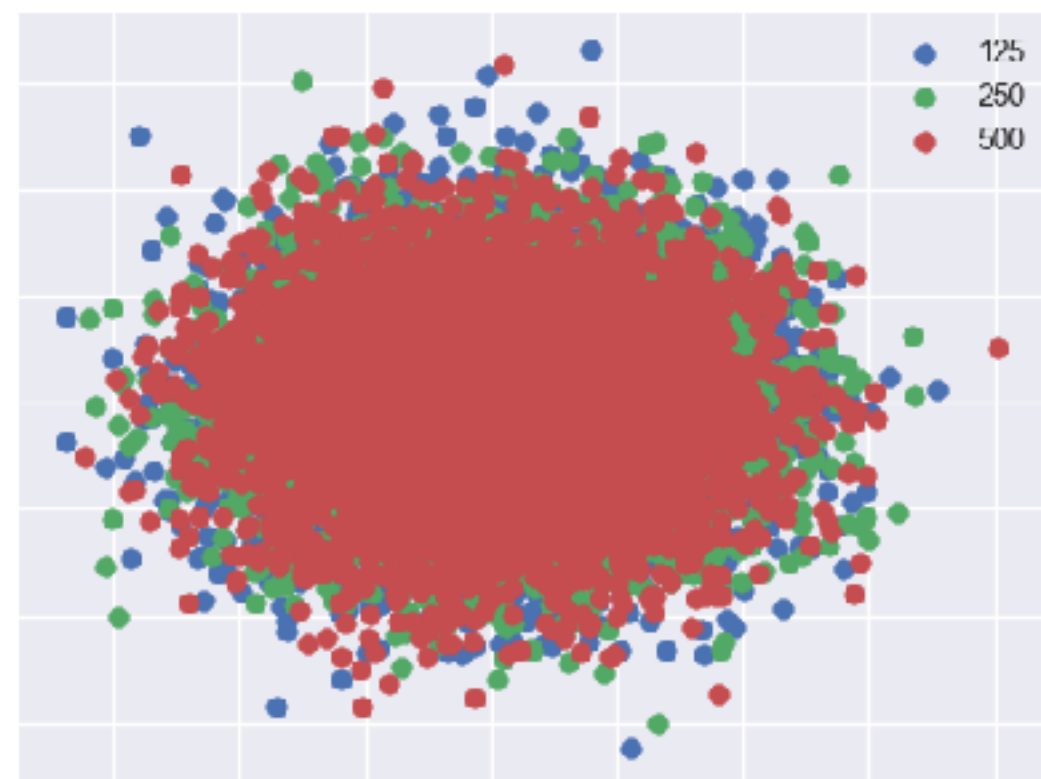


**SNR=-10**



**SNR=-20**

**SNR=-30**



# Machine learning underneath the noise floor

