# TLS and HTTPS

CSE 461 Section 3

## ...But First: Helpful tools

• ifconfig – See your host's network interfaces

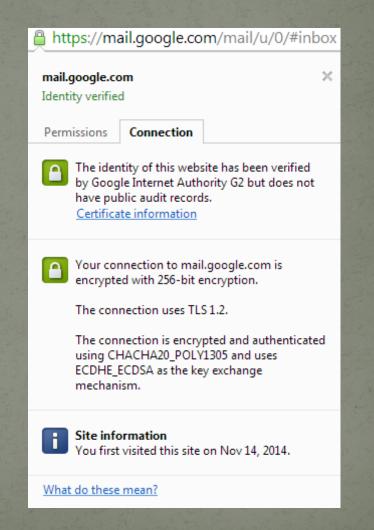
• dig, whois – Lookup ip by host

• ipcalc -h, nslookup – Lookup host by ip

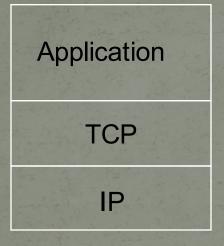
# HTTP Wireshark Example

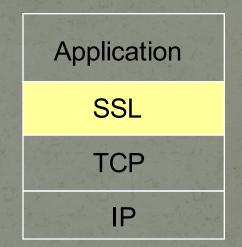
#### **TLS** Fundamentals

"Transport Layer Security" protocol Standard protocol for encrypting Internet traffic Previously known as SSL (Secure Sockets Layer), which has been around since 1994 • TLS is a slightly modified version of SSL version 3 Used for HTTPS (HTTP Secure) traffic • Supported by nearly every web browser



### SSL and TCP/IP





normal application

application with SSL

 SSL provides application programming interface (API) to applications
C and Java SSL libraries/classes readily available

Network Security

## Purposes for TLS

- Provides encrypted TCP connection
- Data integrity
- End-point authentication

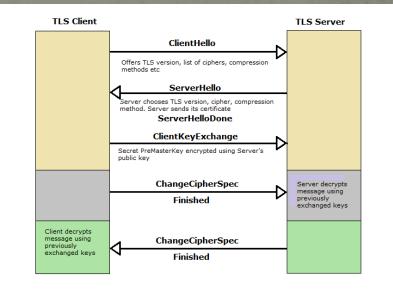
## TLS and CONNECT

- HTTP CONNECT is used to establish a two-way connection "tunnel" between two parties
- After this, a "triple handshake" is performed over the tunnel
- After the handshake, the two parties can communicate securely
- We'll take a closer look at this handshake

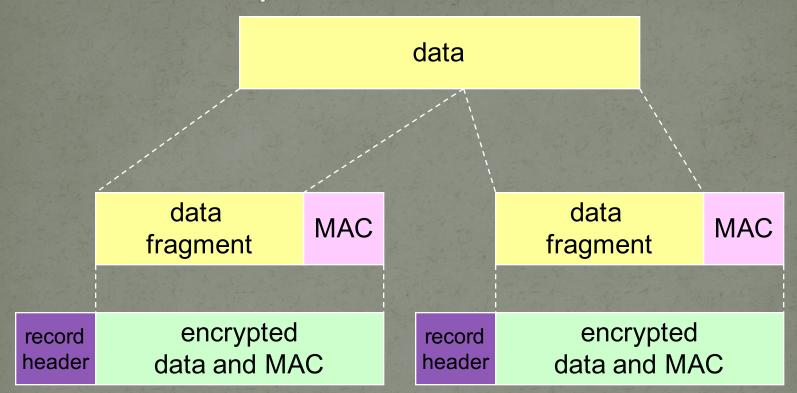
#### TLS Handshake Protocol (Rough Details)

#### Purpose

 server authentication
negotiation: agree on crypto algorithms
establish keys
client authentication (optional)



#### SSL record protocol



record header: content type; version; length

MAC: includes sequence number, MAC key  $M_x$ fragment: each SSL fragment 2<sup>14</sup> bytes (~16 Kbytes)

# HTTPS Wireshark Example