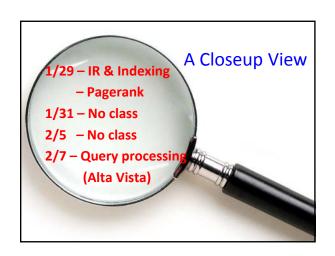
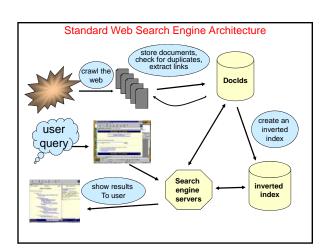
CSE 454
Infrmation Retrieval & Indexing





# Relevance

- Complex concept extensive study
  - Less consensus
  - People often disagree on relevance
  - Many factors...
- Retrieval models make various assumptions about relevance to simplify problem
  - e.g., topical vs. user relevance
  - e.g., binary vs. multi-valued relevance

from Croft, Metzler, Strohman. © Addison Wesley

#### **Retrieval Model Overview**

- Older models
  - Boolean retrieval
  - Overlap Measures
  - Vector Space model
- Probabilistic Models
  - BM25
  - Language models
- Combining evidence
  - Inference networks
  - Learning to Rank

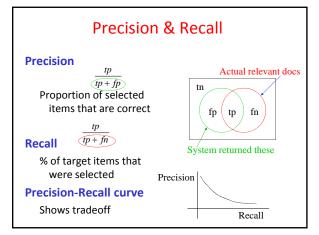
from Croft, Metzler,

#### **Test Corpora** TABLE 4.3 Common Test Corpora NDocsNQrys Size (MB) Q-D RelAss 35 ADI 82 AIT 2109 14 400 >10,000 3204 64 24.5 CISI 1460 112 46.5 1400 53.1 35 LISA 5872 Medline 1033 NPL 11,429 93 OSHMED 34,8566 106 400 250 16,140 21,578 28 » 100,000 TREC 740,000 200 2000 89-3543 slide from Raghavan, Schütze, Larson

## **Standard Benchmarks**

- National Institute of Standards +Testing (NIST)
  - Has run large IR testbed for many years (TREC)
- · Reuters and other benchmark sets used
- "Retrieval tasks" specified
  - sometimes as queries
- Human experts mark, for each query and for each doc, "Relevant" or "Not relevant"
  - or at least for subset that some system returned

slide from Raghavan, Schütze, Larson



#### **Boolean Retrieval**

- Advantages
  - Results are predictable, relatively easy to explain
  - Many different features can be incorporated
  - Efficient processing since many documents can be eliminated from search
- Disadvantages
  - Effectiveness depends entirely on user
  - Simple queries usually don't work well
  - Complex queries are difficult
  - Brittle with user errors (eg misspelling)

from Croft, Metzle ohman. © Addison Wesle

#### Interlude

- Better Models Coming Soon:
  - Vector Space model
  - Probabilistic Models
    - BM25
    - Language models
- Shared Issues What to Index
  - Punctuation
  - Case Folding
  - Stemming
  - Stop Words
  - Numbers
  - Font size, titles, anchor text

#### **Punctuation**

- Ne'er: use language-specific, handcrafted "locale" to normalize.
- State-of-the-art: break up hyphenated sequence.
- U.S.A. vs. USA use locale.
- a.out

slide from Raghavan, Schütze, Larson

#### Numbers

- 3/12/91
- Mar. 12, 1991
- 55 B.C.
- B-52
- 100.2.86.144
  - Generally, don't index as text
  - Creation dates for docs

slide from Raghavan, Schütze, Larson

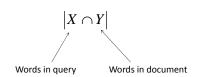
# Case folding

- Reduce all letters to lower case
- Exception: upper case in mid-sentence
  - e.g., General Motors
  - Fed vs. fed
  - SAIL vs. sail

slide from Raghavan, Schütze, Larson

# Ranking search results

- Boolean queries give inclusion or exclusion of docs.
- Need to assess quality of results
  - First attempt: OVERLAP between query and document



· What's missing?

# **Vector Space Model**

• Each term defines an axis

Even with stemming, may have 20,000+ dimensions

• Each doc is a vector of *frequency* values

One "tf" component for each term

Treat query as just another document
 How measure distance in this vector space??



Are all dimensions equivalent?

**Equivalently** 

# TF x IDF

$$w_{ik} = tf_{ik} * \log(N/n_k)$$

 $T_k = term k in document D_i$ 

 $tf_{ik} = frequency \ of \ term \ T_k \ in \ document \ D_i$ 

 $idf_k = inverse document frequency of term T_k in C$ 

$$idf_k = \log\left(\frac{N}{n_k}\right)$$

N = total number of documents in the collection C

 $n_k$  = the number of documents in C that contain  $T_k$ 

slide from Raghavan, Schütze, Larson

#### **BM25**

# Popular and effective ranking algorithm based on binary independence model

- adds document and query term weights

$$\sum_{i \in Q} \log \frac{(r_i + 0.5)/(R - r_i + 0.5)}{(n_i - r_i + 0.5)/(N - n_i - R + r_i + 0.5)} \cdot \frac{(k_1 + 1)f_i}{K + f_i} \cdot \frac{(k_2 + 1)qf_i}{k_2 + qf_i}$$

- -N = number of doc,  $n_i =$  num containing term I
- -R,  $r_i$  = encode relevance info (if avail, otherwise = 0)
- $-f_i$  = freq of term I in doc;  $qf_i$  = freq in doc
- $-k_1$ ,  $k_2$  and K are parameters, values set empirically
  - $k_1$  weights tf component as  $f_i$  increases
  - $k_2$  = weights query term weight
  - K normalizes

adapted from Croft, Metzler Strohman. © Addison Wesley

# Simple Formulas

**But How Process Efficiently?** 

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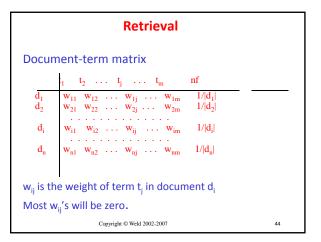
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# Thinking about Efficiency

- Clock cycle: 4 GHz
  - Typically completes 2 instructions / cycle
    - ~10 cycles / instruction, but pipelining & parallel execution
  - Thus: 8 billion instructions / sec
- Disk access: 1-10ms
  - Depends on seek distance, published average is 5ms
  - Thus perform 200 seeks / sec
  - (Ignoring rotation and transfer times)
- Disk is 40 Million times slower !!!

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#### **Naïve Retrieval**

Consider query Q =  $(q_1, q_2, ..., q_i, ..., q_n)$ , nf = 1/|q|.

#### How evaluate Q?

(i.e., compute the similarity between q and every document)?

#### Method 1: Compare Q with every doc.

#### Document data structure:

$$d_i: ((t_1, w_{i1}), (t_2, w_{i2}), \ldots, (t_i, w_{ii}), \ldots, (t_m, w_{im}), 1/|d_i|)$$

- Only terms with positive weights are kept.
- Terms are in alphabetic order.

#### Query data structure:

Q: 
$$((t_1, q_1), (t_2, q_2), ..., (t_i, q_i), ..., (t_m, q_m), 1/|q|)$$

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#### **Observation**

- Method 1 is not efficient
  - Needs to access most non-zero entries in doc-term matrix.
- Solution: Use Index (Inverted File)
  - Data structure to permit fast searching.
- Like an Index in the back of a text book.
  - Key words --- page numbers.
  - E.g, "Etzioni, 40, 55, 60-63, 89, 220"
  - Lexicon
  - Occurrences

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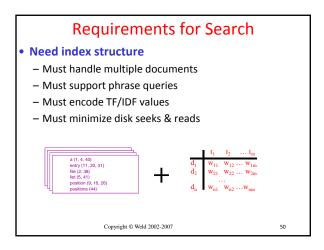
47

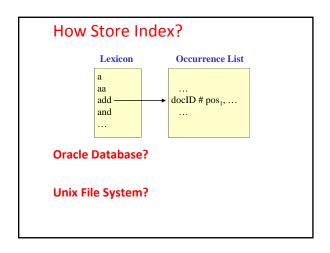
# Search Processing (Overview)

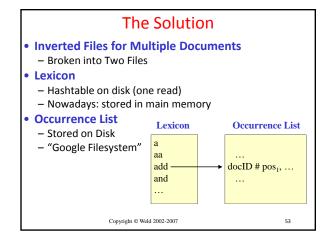
- 1. Lexicon search
  - E.g. looking in index to find entry
- 2. Retrieval of occurrences
  - Seeing where term occurs
- 3. Manipulation of occurrences
  - Going to the right page

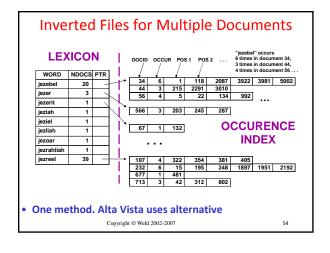
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Simple Index for One Document **FIE** A file is a list of words by position 10 First entry is the word in position 1 (first word) Entry 4562 is the word in position 4562 (4562<sup>nd</sup> word) 30 Last entry is the last word 36 An inverted file is a list of positions by word! a (1, 4, 40) entry (11, 20, 31) file (2, 38) INVERTED FILE list (5, 41) position (9, 16, 26) positions (44) aka "Index" word (14, 19, 24, 29, 35, 45) words (7) 4562 (21, 27) Copyright © Weld 2002-2007









# Many Variations Possible • Address space (flat, hierarchical) • Record term-position information • Precalculate TF-IDF info • Stored header, font & tag info • Compression strategies

Other Features Stored in Index	
<ul> <li>Page Rank</li> <li>Query word in color on page?</li> <li># images on page</li> <li># outlinks on page</li> <li>URL length</li> <li>Page edit recency</li> </ul>	<ul> <li>Page Classifiers (20+)</li> <li>Spam</li> <li>Adult</li> <li>Actor</li> <li>Celebrity</li> <li>Athlete</li> <li>Product / review</li> <li>Tech company</li> <li>Church</li> <li>Homepage</li> <li></li> </ul>
Amit Singhai says Google uses over 200 such features [NY Times 2008-06-03]	

# **Using Inverted Files**

#### Some data structures:

Lexicon: a hash table for all terms in the collection.



- Inverted file lists previously stored on disk.
- Now fit in main memory

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#### The Lexicon

- Grows Slowly (Heap's law)
  - $O(n^{\beta})$  where n=text size;  $\beta$  is constant ~0.4 0.6
  - E.g. for 1GB corpus, lexicon = 5Mb
  - Can reduce with stemming (Porter algorithm)
- Store lexicon in file in lexicographic order
  - Each entry points to loc in occurrence file (aka inverted file list)

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#### **Using Inverted Files**

#### Several data structures:

2. For each term t<sub>j</sub>, create a list (occurrence file list) that contains all document ids that have t<sub>i</sub>.

$$I(t_j) = \{ (d_1, w_{1j}), (d_2, ...$$

- d<sub>i</sub> is the document id number of the i<sup>th</sup> document.
- Weights come from freq of term in doc
- Only entries with non-zero weights are kept.

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#### **More Elaborate Inverted File**

#### Several data structures:

2. For each term t<sub>j</sub>, create a list (occurrence file list) that contains all document ids that have t<sub>i</sub>.

$$I(t_j) = \{ (d_1, freq, pos_1, ... pos_k),$$

$$(d_2, ...$$

$$... \}$$

- d<sub>i</sub> is the document id number of the i<sup>th</sup> document.
- Weights come from freq of term in doc
- Only entries with non-zero weights are kept.

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#### **Inverted files continued**

#### **More data structures:**

**3. Normalization factors** of documents are precomputed and stored similarly to lexicon

nf[i] stores 1/|d<sub>i</sub>|.

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# **Retrieval Using Inverted Files**

initialize all  $sim(q, d_i) = 0$ for each term  $t_j$  in qfind I(t) using the hash table

for each  $(d_i, w_{ij})$  in I(t)  $sim(q, d_i) += q_j *w_{ij}$ for each (relevant) document  $d_i$   $sim(q, d_i) = sim(q, d_i) * nf[i]$ sort documents in descending similarities and display the top k to the user;

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## **Observations about Method 2**

- If doc d doesn't contain any term of query q, then d won't be considered when evaluating q.
- Only non-zero entries in the columns of the document-term matrix which correspond to query terms ... are used to evaluate the query.
- Computes the similarities of multiple documents simultaneously (w.r.t. each query word)

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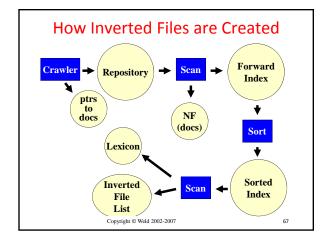
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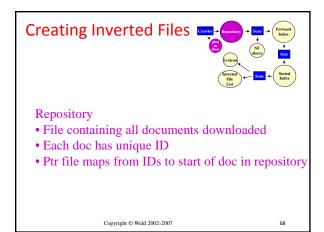
# **Efficiency versus Flexibility**

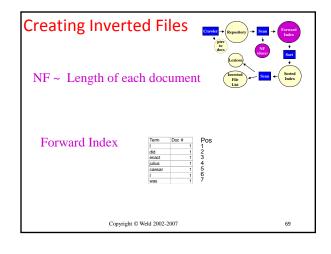
- Storing computed document weights is good for efficiency, but bad for flexibility.
  - Recomputation needed if TF and IDF formulas change and/or TF and DF information changes.
- Flexibility improved by storing raw TF, DF information, but efficiency suffers.
- A compromise
  - Store pre-computed TF weights of documents.
  - Use IDF weights with query term TF weights instead of document term TF weights.

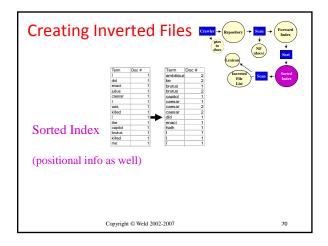
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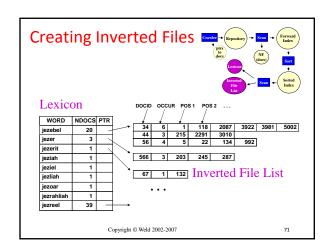
66











# Compression

- What Should We Compress?
  - Repository
- Lexicon
- Inv Index
- What properties do we want?
  - Compression ratio
  - Compression speed
  - Decompression speed
  - Memory requirements
  - Pattern matching on compressed text
  - Random access

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# **Inverted File Compression**

Each inverted list has the form  $< f_t$ ;  $d_1$ ,  $d_2$ ,  $d_3$ , ...,  $d_f$  >

A naïve representation results in a storage overhead of  $(f + n) * \lceil \log N \rceil$ 

This can also be stored as  $< f_t; d_1, d_2 - d_1, ..., d_f, -d_{f,-1} >$ 

Each difference is called a d-gap. Since  $\sum (d-gaps) \le N$ ,

each pointer requires fewer than  $\lceil \log N \rceil$  bits.

Trick is encoding .... since worst case ....

Assume d-gap representation for the rest of the talk, unless stated

Slides adapted from Tapas Kanungo and David Mount, Univ Maryland

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# **Text Compression**

Two classes of text compression methods

- Symbolwise (or statistical) methods
  - Estimate probabilities of symbols modeling step
  - Code one symbol at a time coding step
  - Use shorter code for the most likely symbol
  - Usually based on either arithmetic or Huffman coding
- Dictionary methods
  - Replace fragments of text with a single code word
  - Typically an index to an entry in the dictionary.
    - eg: Ziv-Lempel coding: replaces strings of characters with a pointer to a previous occurrence of the string.
  - No probability estimates needed
- Symbolwise methods are more suited for coding d-gaps

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