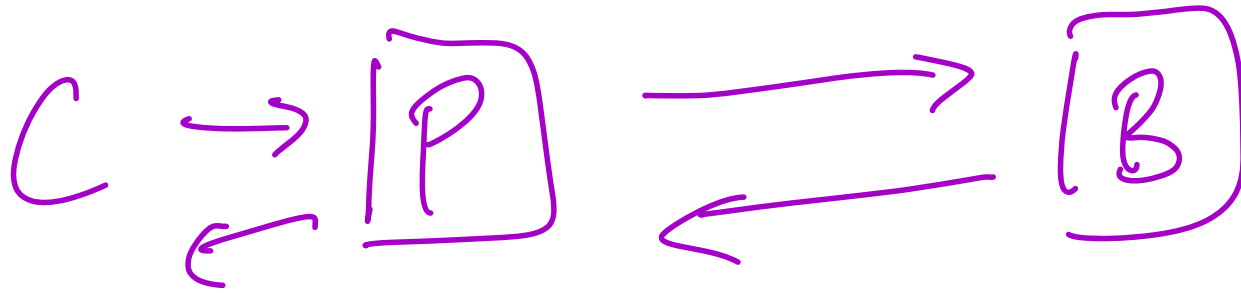


CSE 452

Distributed Systems

Paxos

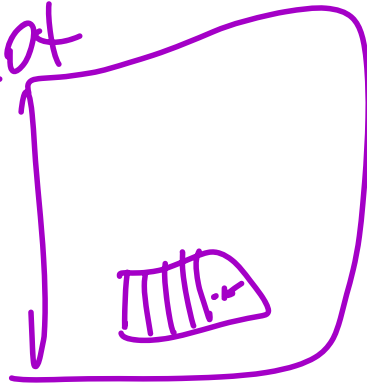
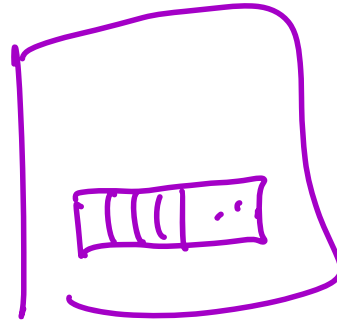


Log based SMR

slot = index into a log

Multi Paxos

- log
- decides values for each slot



Single Decree Paxos

- Consensus problem
 - agree on a value — choose
 - nodes propose values
- requirements
 - chosen value was proposed
 - at most 1 chosen value
 - nobody thinks a value chosen unless it was

Roles (\approx nodes, but not exactly)

- proposer proposes values

- acceptor vote on proposals

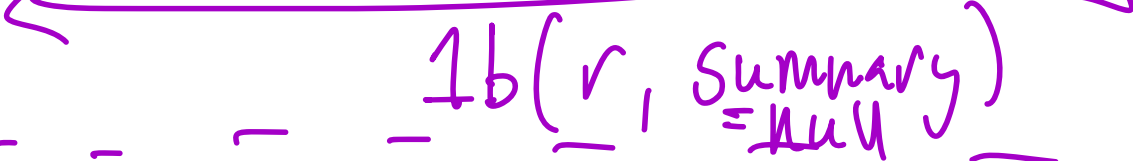
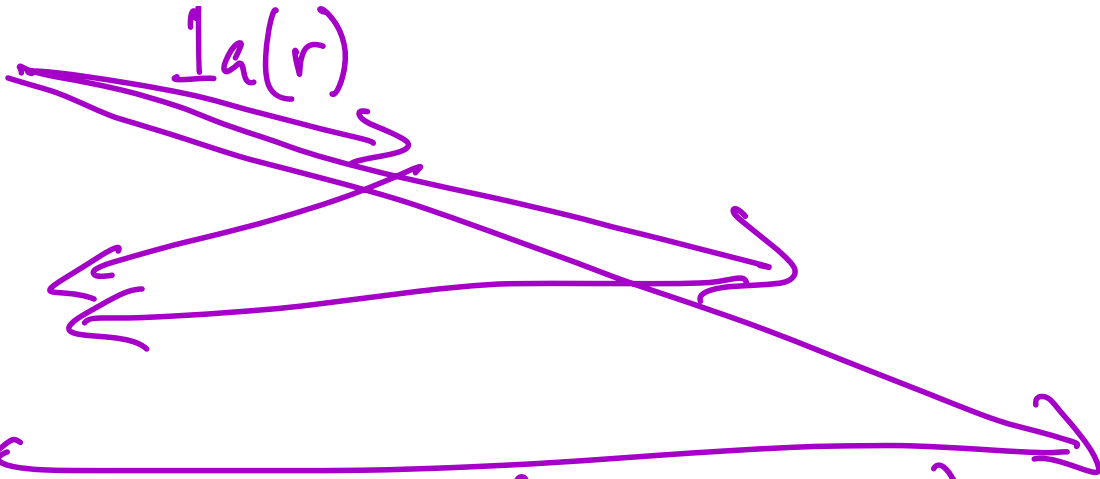
- learner learns results

An execution has a fixed number of each
role

Ballots (Rounds)

- ballot number (mon. increasing)
- proposed value
- allocate ballot numbers to proposer
 - even/odd numbers for two proposer

P A₁ A₂ A₃ L



↑
phase 1
phase 2
↓

Phase 1

- proposer picks a round # r
- send $I_a(r)$ to all acceptors
- acceptors respond w/ $I_b(r, \text{summary})$
 - Summary:
 - "I have never voted in round $\leq r$ "
 - TODO: if you voted

Phase 2

- proposer waits for a majority of 1b
- look at all 1b msgs
 - if all have Summary = null then propose any value
 - TODO: non null Summary
- send $2a(r, v)$ to all acceptors
- acceptors send $2b(r, v)$ to learner if they can

Learner

- waits for a majority of $2b$ msgs
(all in the same round)

Chosen(r, v) =

there is a majority of acceptors

who have sent $q_b(r, v)$ msgs

Chosen(v) = there is a round r
such that Chosen(r, v)