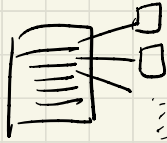


11/18 FS Designs

Data Allocation

→ contiguous, linked, indexed



Direct Pointer tracks 4KB
Indirect Pointer tracks 2MB
Double indirect tracks 1GB
Triple indirect tracks 512GB

Fast File System (FFS)

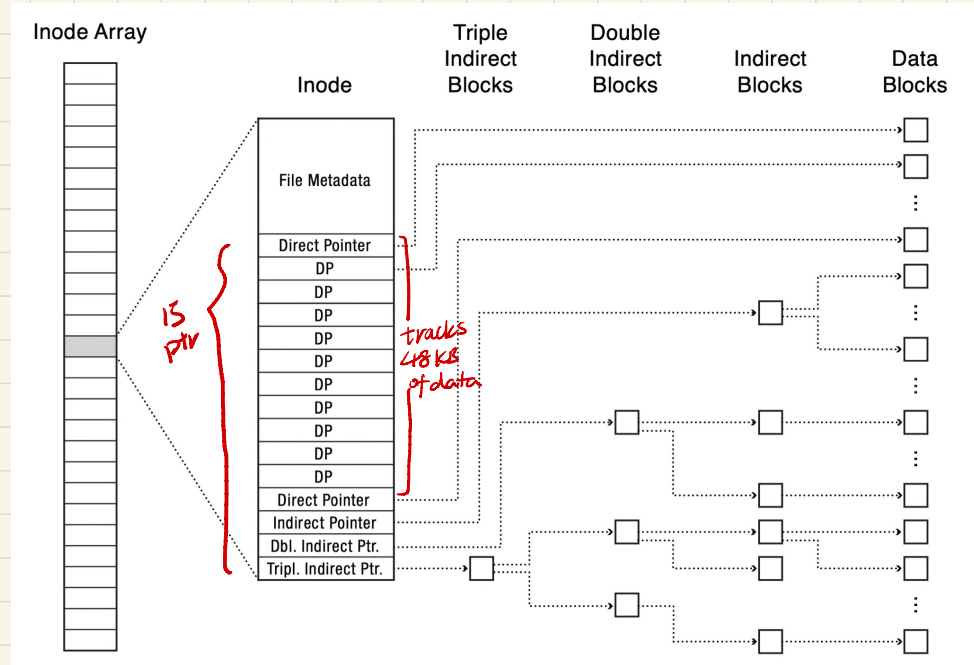
→ designed to work well on disk

→ data layout = multilevel index

Block size = 4KB (8 sectors)

Block pointer = 8 bytes

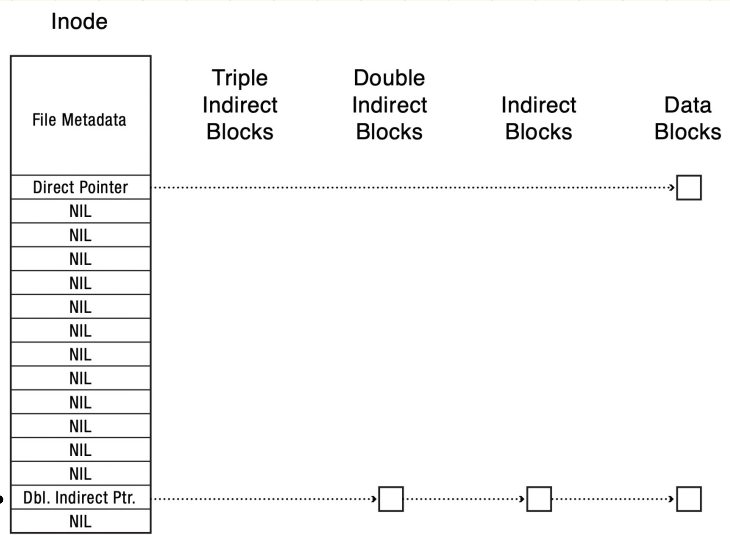
★ supports both small & large files



Allocate sparse file

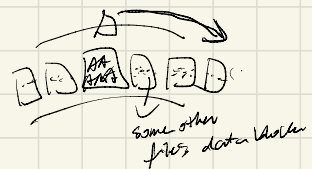
write at offset →
0

write at offset →
16B



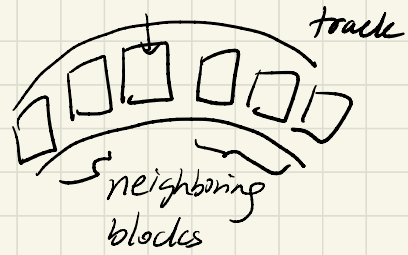
Data Placement

- bitmap
- when we need a block, use the bitmap to find the first available block.



Data Placement

- bitmap
- when we need a block, use the bitmap to find the first available block



neighboring blocks contain things that were allocated close in time (not necessarily things that are likely accessed around the same time)

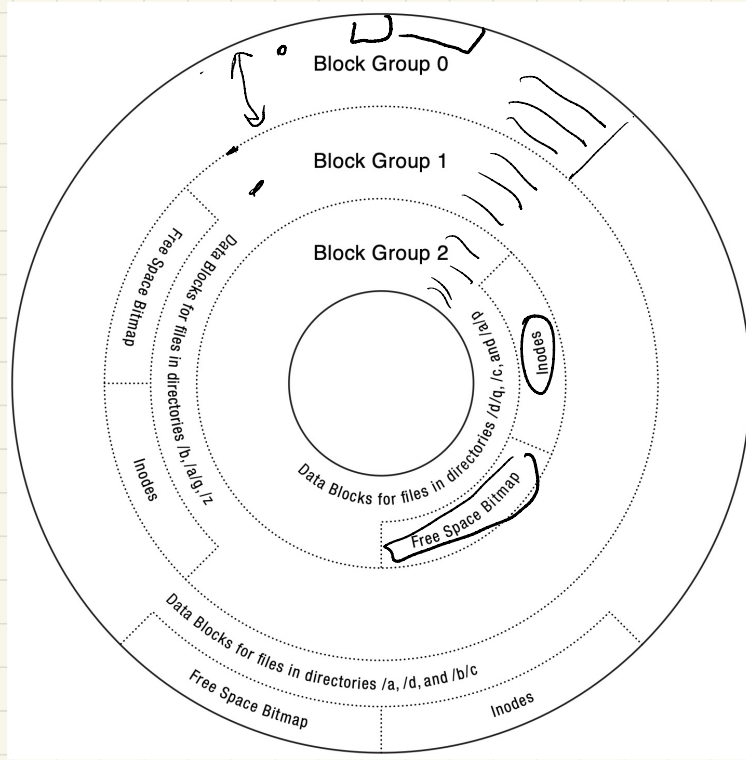
Locality Heuristics

→ FFS places things that are likely accessed together in the same block group

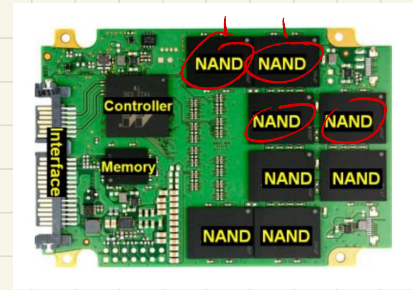
→ data blocks for the same file

→ metadata & data for a file

→ files within the same directory



Free Space Reserve
(~10%)

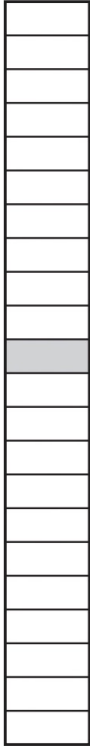


NIFS.

MFT

Master File Table

record
1KB. }



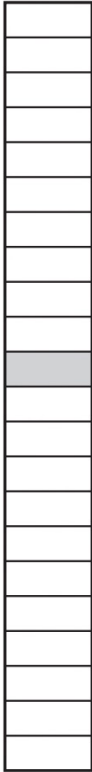
MFT Record (small file)

Std. Info.	File Name	Data (resident)	(free)
------------	-----------	-----------------	--------

metadata

small enough
↑ to fit

MFT



MFT Record



array of extents

Start

Length



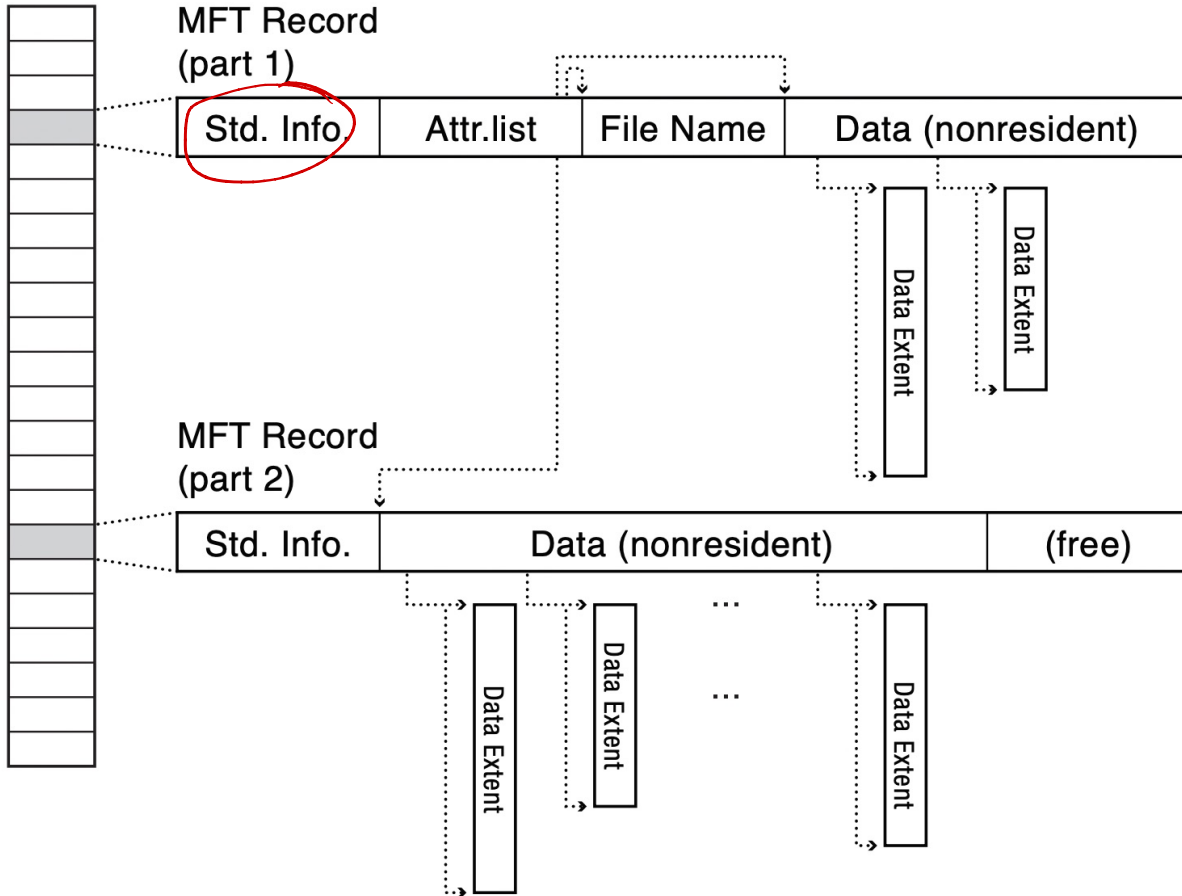
*variable sized
extents*

Start

Length

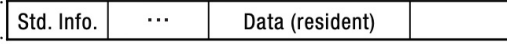


MFT

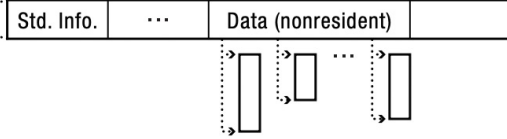


MFT

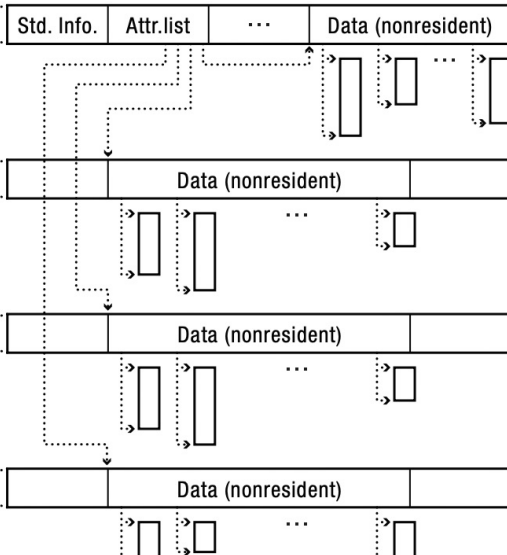
MFT Record (small file)



MFT Record (normal file)



MFT Record (big/fragmented file)



MFT

MFT Record (huge/badly-fragmented file)

