showmappings

by

Cheli Jefry Amarpal Singh

```
mon showmappings (int argc, char **argv, struct Trapframe *tf) {
if (argc != 3) {
   cprintf("Usage: showmappings START END\n");
    cprintf("\n");
   cprintf("Note: START and END must be in hexadecimal\n");
   return 1;
long startva, endva;
pte t *pte;
int p, w, u, pwt, pcd, a, d, ps, g;
startva = ROUNDDOWN(strtol(argv[1], NULL, 16), PGSIZE);
endva = ROUNDDOWN(strtol(argv[2], NULL, 16), PGSIZE);
for (long i = startva; i >= startva && i <= endva; i+=PGSIZE) {
   void *va = (void *) i;
   cprintf("0x%08x:", va);
   pte = pgdir_walk(kern_pgdir, (void *) va, 0);
    if (pte == NULL) (
        cprintf(" umapped / no page present");
        physaddr t addr = PTE_ADDR(*pte); // address in page table entry
        p = ((*pte & PTE P) == PTE P);
        u = ((*pte & PTE U) == PTE U);
        pwt = ((*pte & PTE PWT) == PTE PWT);
        pcd = ((*pte & PTE PCD) == PTE PCD);
        a = ((*pte & PTE A) == PTE A);
        d = ((*pte & PTE D) == PTE D);
        ps = ((*pte & PTE PS) == PTE PS);
        g = ((*pte \& PTE \overline{G}) == PTE \overline{G});
        cprintf(" 0x%08x", addr);
        cprintf(" PTE P: %d", p);
        cprintf(" PTE U: %d", u);
        cprintf(" PTE PWT: %d", pwt);
        cprintf (" PTE PCD: %d", pcd);
        cprintf(" PTE_A: %d", a);
        cprintf(" PTE D: %d", d);
        cprintf(" PTE PS: %d", ps);
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    cprintf("\n");
return 0;
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First we convert the address from a string to a hexadecimal long using strtol.

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        d = ((*pte & PTE D) == PTE D);
        ps = ((*pte & PTE PS) == PTE PS);
        g = ((*pte \& PTE \overline{G}) == PTE \overline{G});
        cprintf(" 0x%08x", addr);
        cprintf(" PTE P: %d", p);
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Next we round the address ranges down to align with PGSIZE.

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        physaddr_t addr = PTE_ADDR(*pte); // address in page table entry
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For every address we call pgdir_walk with create flag set to zero to get the pte entry if it exists.

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        pcd = ((*pte & PTE PCD) == PTE PCD);
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        p = ((*pte & PTE P) == PTE P);
        u = ((*pte & PTE_U) == PTE_U);
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We then mask off the relevants bits to determine the permissions and cprintf our results.

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   pte = pgdir_walk(kern_pgdir, (void *) va, 0);
   if (pte == NULL) {
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       physaddr_t addr = PTE_ADDR(*pte); // address in page table entry
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Debugging:

We had to ensure that our current va (i) is greater than the startva to prevent an infinite loop.