CSE 451:
Operating
Systems
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Module 14.5
Journaling File
Systems

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### Quickie Review

- Original Bell Labs UNIX file system
  - a simple yet practical design
  - exemplifies engineering tradeoffs that are pervasive in system design
  - elegant but slow
    - · and performance gets worse as disks get larger
- BSD UNIX Fast File System (FFS)
  - solves the throughput problem
    - larger blocks
    - cylinder groups
    - awareness of disk performance details

## Both are real dogs when a crash occurs

- Buffering is necessary for performance
- Suppose a crash occurs during a file creation:
  - 1. Allocate a free inode
  - 2. Point directory entry at the new inode
- In general, after a crash the disk data structures may be in an inconsistent state
  - metadata updated but data not
  - data updated but metadata not
  - either or both partially updated
- fsck (i-check, d-check) are very slow
  - must touch every block
  - worse as disks get larger!

# Journaling file systems

- Became popular ~2002, but date to early 80's
- There are several options that differ in their details
  - Ntfs (Windows), Ext3 (Linux), ReiserFS (Linux), XFS (Irix),
     JFS (Solaris)
- Basic idea
  - update metadata, or all data, transactionally
    - "all or nothing"
    - Failure atomicity
  - if a crash occurs, you may lose a bit of work, but the disk will be in a consistent state
    - more precisely, you will be able to quickly get it to a consistent state by using the transaction log/journal – rather than scanning every disk block and checking sanity conditions

### Where is the Data?

- In the file systems we have seen already, the data is in two places:
  - On disk
  - In in-memory caches
- The caches are crucial to performance, but also the source of the potential "corruption on crash" problem
- The basic idea of the solution:
  - Always leave "home copy" of data in a consistent state
  - Make updates persistent by writing them to a sequential (chronological) journal partition/file
  - At your leisure, push the updates (in order) to the home copies and reclaim the journal space
  - Or, make sure log is written before updates

## Redo log

- Log: an append-only file containing log records
  - <start t>
    - transaction t has begun
  - $\langle t, x, v \rangle$ 
    - transaction t has updated block x and its new value is v
      - Can log block "diffs" instead of full blocks
      - Can log operations instead of data (operations must be idempotent)
  - <commit t>
    - transaction t has committed updates will survive a crash
- Committing involves writing the redo records the home data needn't be updated at this time

### If a crash occurs

- Open the log
- Redo committed transactions
  - Walk the log in order and re-execute updates from all committed transactions
  - Aside: note that update (write) is idempotent: can be done any positive number of times with the same result.
- Uncommitted transactions
  - Ignore them. It's as though the crash occurred a tiny bit earlier...

## Managing the Log Space

- A cleaner thread walks the log in order, updating the home locations (on disk, not the cache!) of updates in each transaction
  - Note that idempotence is important here may crash while cleaning is going on
- Once a transaction has been reflected to the home blocks, it can be deleted from the log

### Impact on performance

- The log is a big contiguous write
  - very efficient, but it IS another I/O
- And you do fewer scattered synchronous writes
  - very costly in terms of performance
- So journaling file systems can actually improve performance (but not in a busy system!)
- As well as making recovery very efficient

### Want to know more?

- CSE 444! This is a direct ripoff of database system techniques
  - But it is not what Microsoft Windows Longhorn (aka Vista)
    was supposed to be before they backed off "the file system
    is a database"
  - Nor is it a "log-structured file system" that's a file system in which there is nothing but a log ("the log is the file system")
- "New-Value Logging in the Echo Replicated File System", Andy Hisgen, Andrew Birrell, Charles Jerian, Timothy Mann, Garret Swart
  - http://citeseer.ist.psu.edu/hisgen93newvalue.html