

# Trading off bias and variance, Cross-validation



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# Bias-variance tradeoff for least squares

If  $Y_i = \mathbf{X}_i^T w^* + \epsilon_i$  and  $\epsilon_i \sim \mathcal{N}(0, \sigma^2)$

$$\widehat{\mathbf{w}}_{\text{MLE}} = w^* + (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \epsilon$$

$$\eta(x) = x^T w^*$$

$$\hat{f}_{\mathcal{D}}(x) = x^T w^* + x^T (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \epsilon$$

- Variance: 
$$\begin{aligned}\mathbb{E}_{\mathcal{D}} \left[ (\hat{f}_{\mathcal{D}}(x) - \mathbb{E}_{\mathcal{D}}[\hat{f}_{\mathcal{D}}(x)])^2 \right] &= \mathbb{E}_{\mathcal{D}}[x^T (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \epsilon \epsilon^T \mathbf{X} (\mathbf{X}^T \mathbf{X})^{-1} x] \\ &= \sigma^2 \mathbb{E}_{\mathcal{D}}[x^T (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{X} (\mathbf{X}^T \mathbf{X})^{-1} x] \\ &= \sigma^2 x^T \mathbb{E}_{\mathcal{D}}[(\mathbf{X}^T \mathbf{X})^{-1}] x\end{aligned}$$
- To analyze this, let's assume that  $X_i \sim \mathcal{N}(0, \mathbf{I})$  and number of samples,  $n$ , is large enough such that  $\mathbf{X}^T \mathbf{X} = n \mathbf{I}$  with high probability and  $\mathbb{E}[(\mathbf{X}^T \mathbf{X})^{-1}] \simeq \frac{1}{n} \mathbf{I}$ , then
  - Variance is  $\frac{\sigma^2 x^T x}{n}$ , and decreases with increasing sample size  $n$

# Bias-Variance Properties of Ridge regression

- Recall:  $\hat{w}_{\text{ridge}} = (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y}$
- To analyze bias-variance tradeoff, we need to assume probabilistic generative model:  $x_i \sim P_X$ ,  $\mathbf{y} = \mathbf{X}\mathbf{w} + \boldsymbol{\epsilon}$ ,  $\boldsymbol{\epsilon} \sim \mathcal{N}(0, \sigma^2 \mathbf{I})$
- The true error at a sample with feature  $x$  is

$$\mathbb{E}_{y, \mathcal{D}_{\text{train}} | x} [(y - x^T \hat{w}_{\text{ridge}})^2 | x]$$

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$$= \mathbb{E}_{y|x} [(y - \mathbb{E}[y|x])^2 | x] + \mathbb{E}_{\mathcal{D}_{\text{train}}} [(\mathbb{E}[y|x] - x^T \hat{w}_{\text{ridge}})^2 | x]$$

$$= \mathbb{E}_{y|x} [(y - x^T w)^2 | x] + \mathbb{E}_{\mathcal{D}_{\text{train}}} [(x^T w - x^T \hat{w}_{\text{ridge}})^2 | x]$$

$$= \underbrace{\sigma^2 + (x^T w - \mathbb{E}_{\mathcal{D}_{\text{train}}} [x^T \hat{w}_{\text{ridge}} | x])^2}_{\text{Irreduc. Error}} + \underbrace{\mathbb{E}_{\mathcal{D}_{\text{train}}} [(\mathbb{E}_{\tilde{\mathcal{D}}_{\text{train}}} [x^T \hat{w}_{\text{ridge}} | x] - x^T \hat{w}_{\text{ridge}})^2 | x]}_{\text{Variance}}$$

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Suppose  $\mathbf{X}^T \mathbf{X} = n \mathbf{I}$ , then  $\hat{w}_{\text{ridge}} = (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T (\mathbf{X}\mathbf{w} + \epsilon)$

$$= \frac{n}{n + \lambda} w + \frac{1}{n + \lambda} \mathbf{X}^T \epsilon$$

# Bias-Variance Properties

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- The true error at a sample with feature  $x$  is

$$\begin{aligned}
 & \mathbb{E}_{y, \mathcal{D}_{\text{train}} | x} [(y - x^T \hat{w}_{\text{ridge}})^2 | x] \\
 &= \mathbb{E}_{y|x} [(y - \mathbb{E}[y|x])^2 | x] + \mathbb{E}_{\mathcal{D}_{\text{train}}} [(\mathbb{E}[y|x] - x^T \hat{w}_{\text{ridge}})^2 | x] \\
 &= \mathbb{E}_{y|x} [(y - x^T w)^2 | x] + \mathbb{E}_{\mathcal{D}_{\text{train}}} [(x^T w - x^T \hat{w}_{\text{ridge}})^2 | x] \\
 &= \sigma^2 + (x^T w - \mathbb{E}_{\mathcal{D}_{\text{train}}} [x^T \hat{w}_{\text{ridge}} | x])^2 + \mathbb{E}_{\mathcal{D}_{\text{train}}} [(\mathbb{E}_{\tilde{\mathcal{D}}_{\text{train}}} [x^T \hat{w}_{\text{ridge}} | x] - x^T \hat{w}_{\text{ridge}})^2 | x] \\
 &\quad \text{(verify at home)} \\
 &= \sigma^2 + \frac{\lambda^2}{(n + \lambda)^2} (w^T x)^2 + \frac{\sigma^2 n}{(n + \lambda)^2} \|x\|_2^2
 \end{aligned}$$

<span style="color: green;">Irreduc.</span> Error	<span style="color: blue;">Bias-squared</span>	<span style="color: red;">Variance</span>
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Suppose  $\mathbf{X}^T \mathbf{X} = n \mathbf{I}$ , then

$$\hat{w}_{\text{ridge}} = \frac{n}{n + \lambda} w + \frac{1}{n + \lambda} \mathbf{X}^T \epsilon$$

# Bias-Variance Properties of Ridge regression

- Ridge regressor:

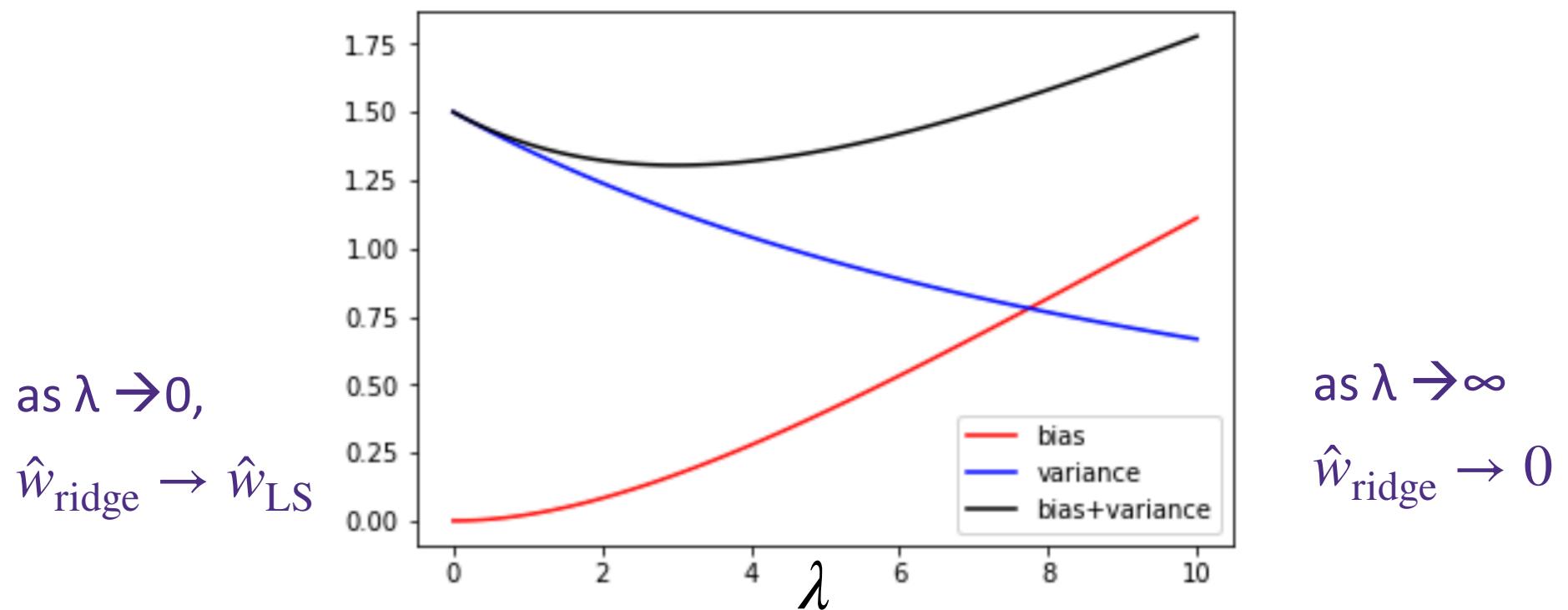
$$\widehat{w}_{ridge} = \arg \min_w \sum_{i=1}^n (y_i - x_i^T w)^2 + \lambda \|w\|_2^2$$

- True error

$$\mathbb{E}_{y, \mathcal{D}_{\text{train}} | x} [(y - x^T \widehat{w}_{\text{ridge}})^2 | x] = \sigma^2 + \frac{\lambda^2}{(n + \lambda)^2} (w^T x)^2 + \frac{\sigma^2 n}{(n + \lambda)^2} \|x\|_2^2$$

Bias-squared      Variance

$$d=10, n=20, \sigma^2 = 3.0, \|w\|_2^2 = 10$$



# What you need to know...

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## > Regularization

- **Penalizes complex models towards preferred, simpler models**

## > Ridge regression

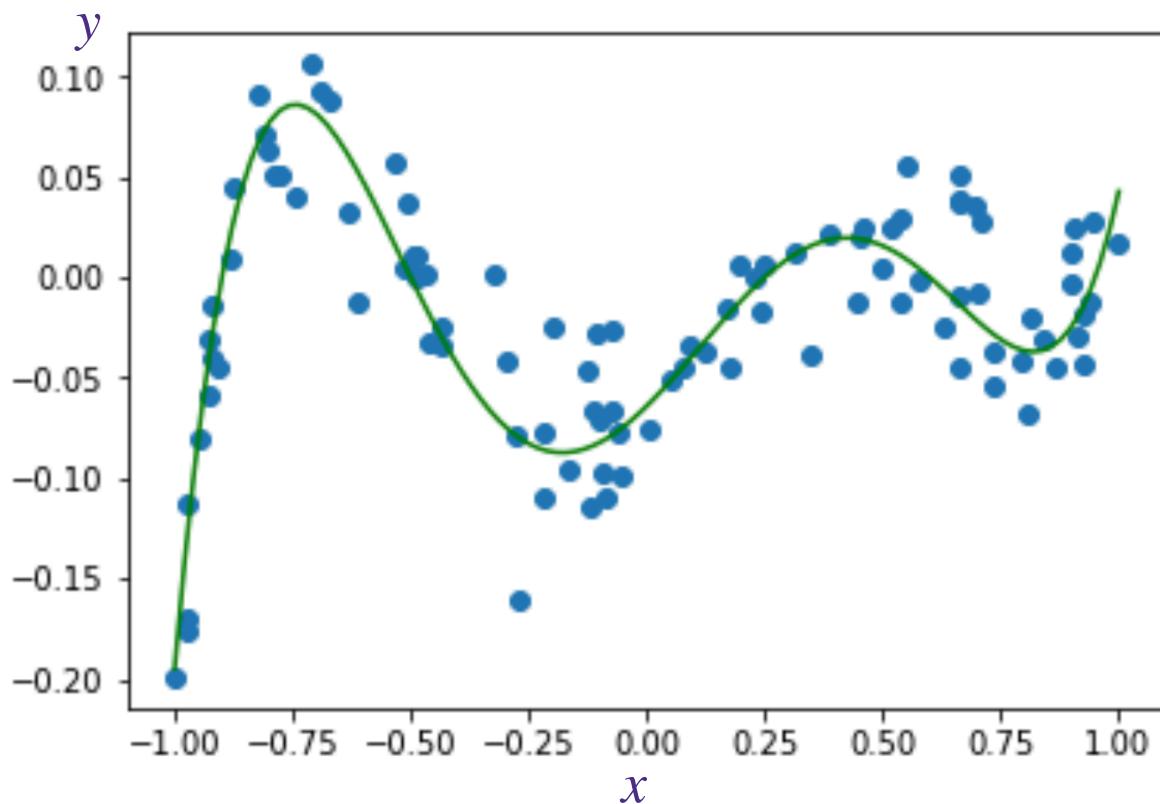
- **L<sub>2</sub> penalized least-squares regression**
- **Regularization parameter trades off model complexity with training error**
- **Never regularize the offset!**

# Example: piecewise linear fit

- we fit a linear model:

$$f(x) = b + w_1 h_1(x) + w_2 h_2(x) + w_3 h_3(x) + w_4 h_4(x) + w_5 h_5(x)$$

- with a specific choice of features using piecewise linear functions



# Example: piecewise linear fit

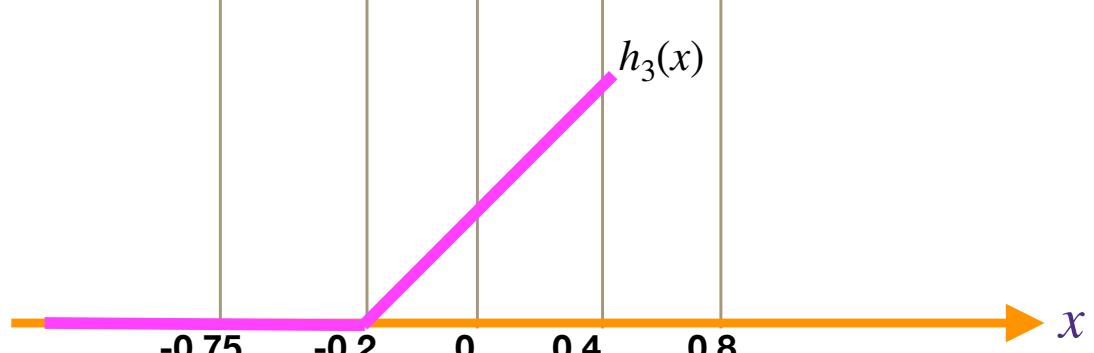
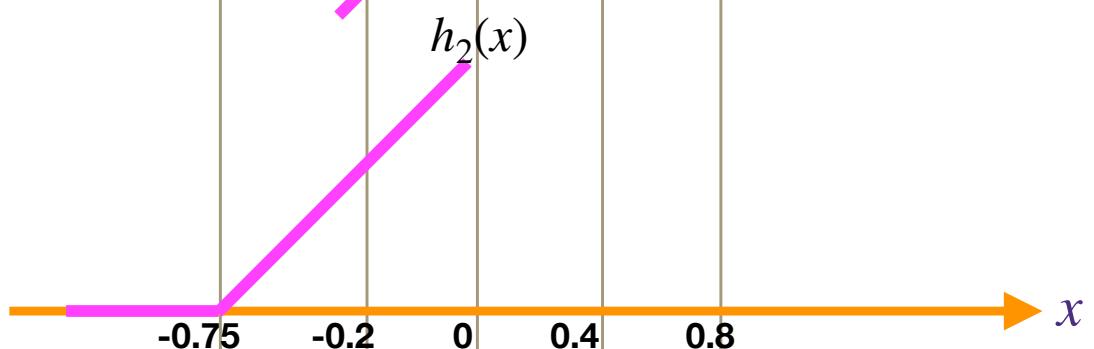
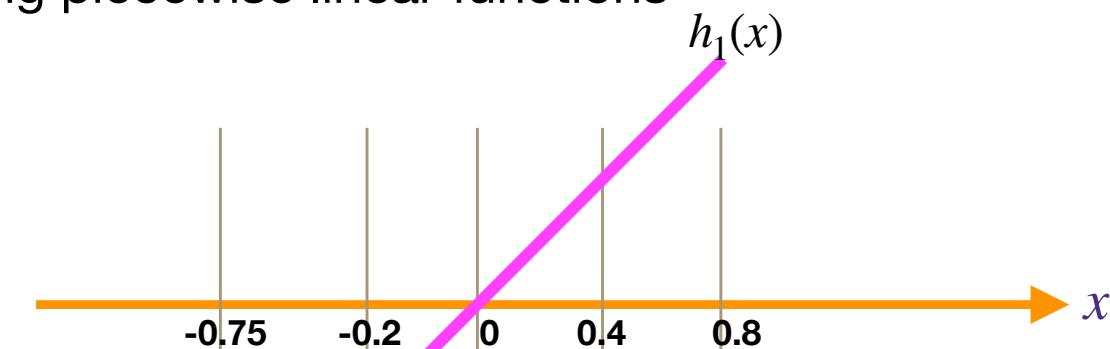
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$$h(x) = \begin{bmatrix} h_1(x) \\ h_2(x) \\ h_3(x) \\ h_4(x) \\ h_5(x) \end{bmatrix} = \begin{bmatrix} x \\ [x + 0.75]^+ \\ [x + 0.2]^+ \\ [x - 0.4]^+ \\ [x - 0.8]^+ \end{bmatrix}$$

$$[a]^+ \triangleq \max\{a, 0\}$$



# Example: piecewise linear fit

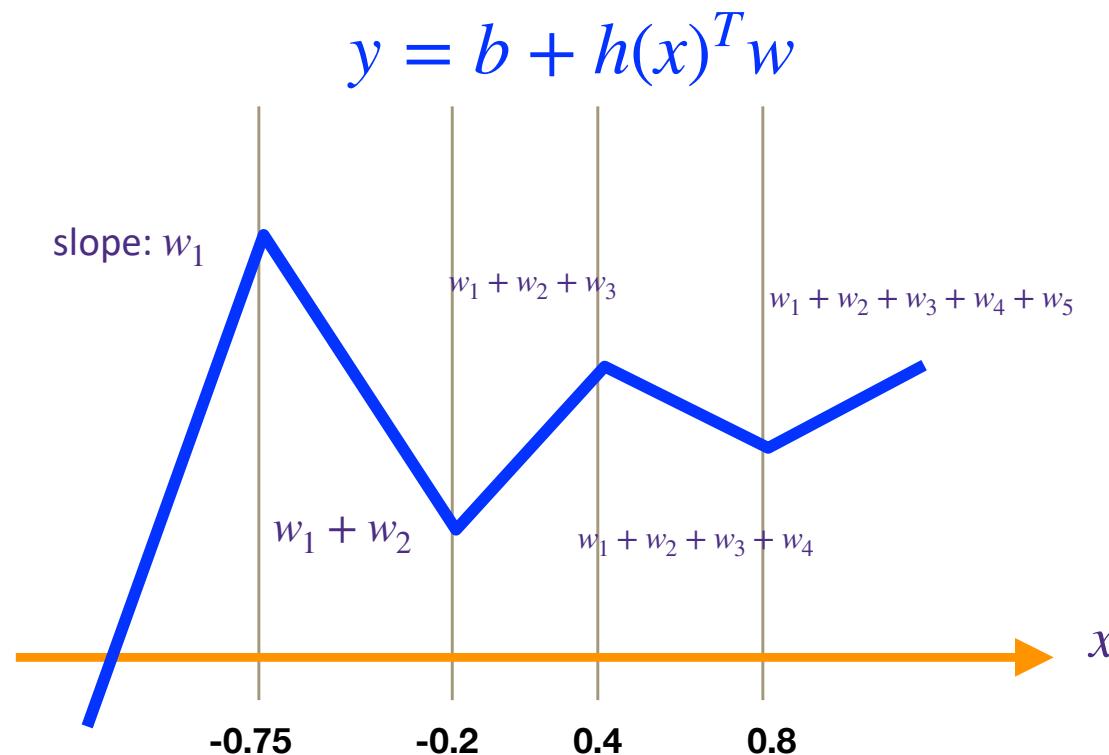
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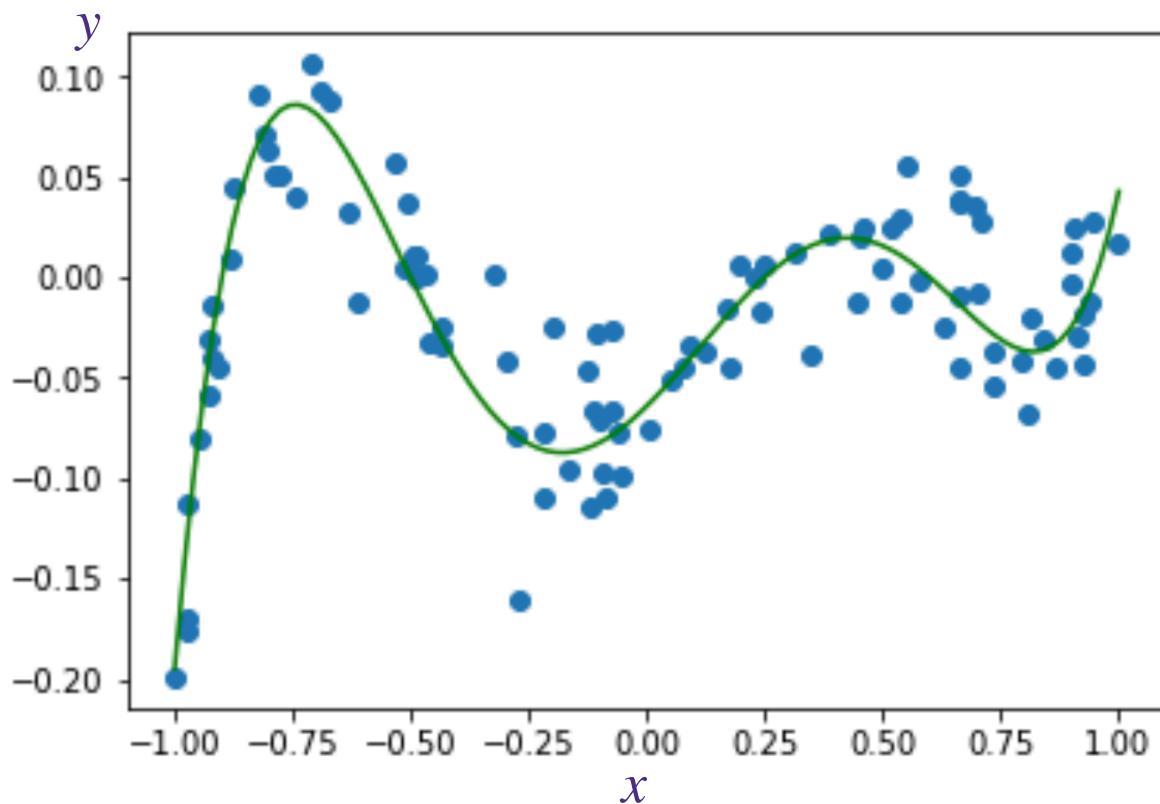
**the weights capture the change in the slopes**

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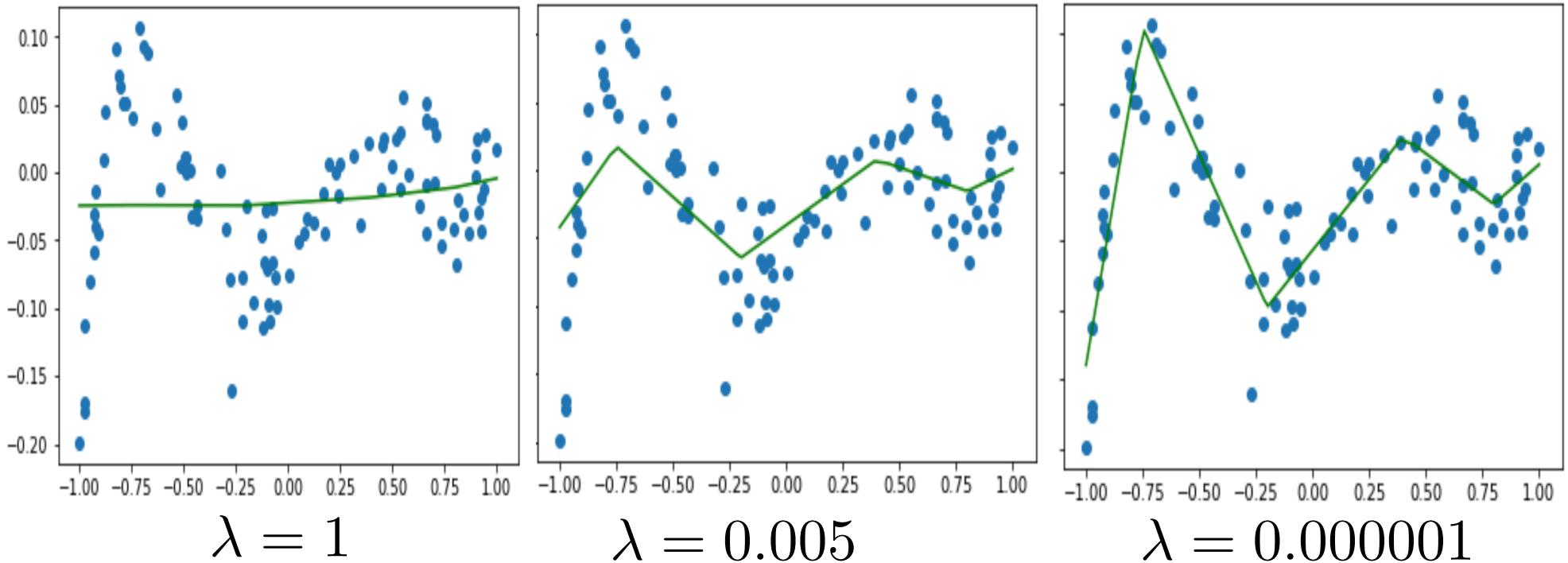
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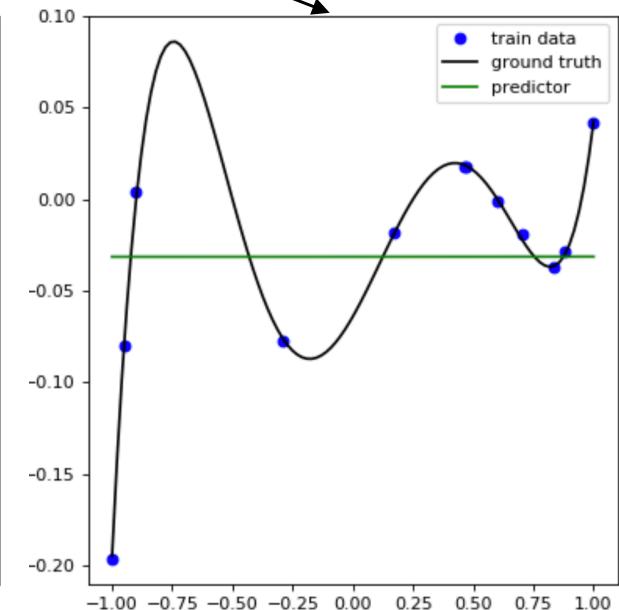
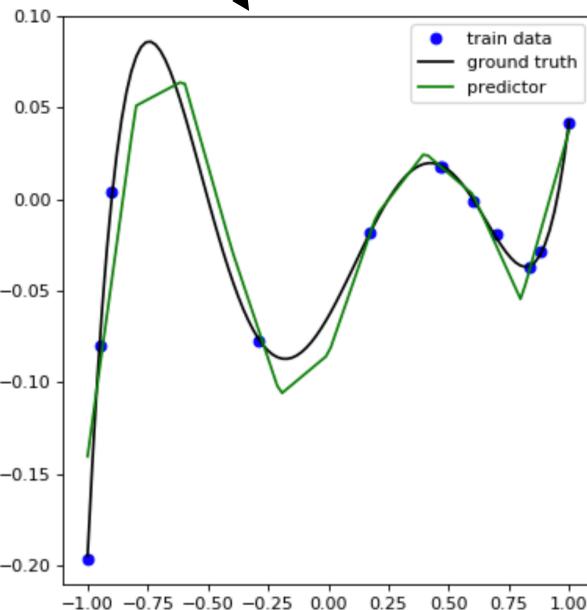
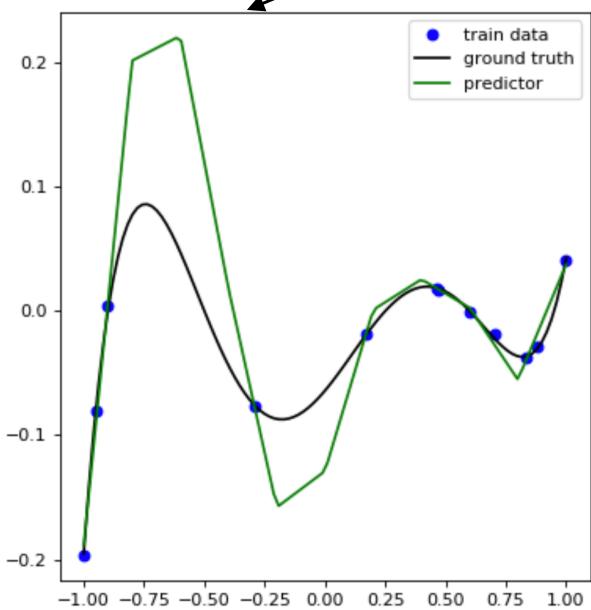
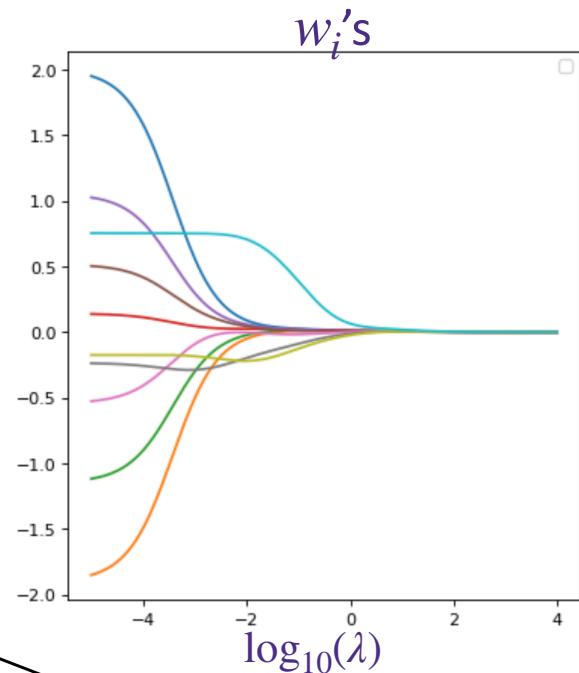
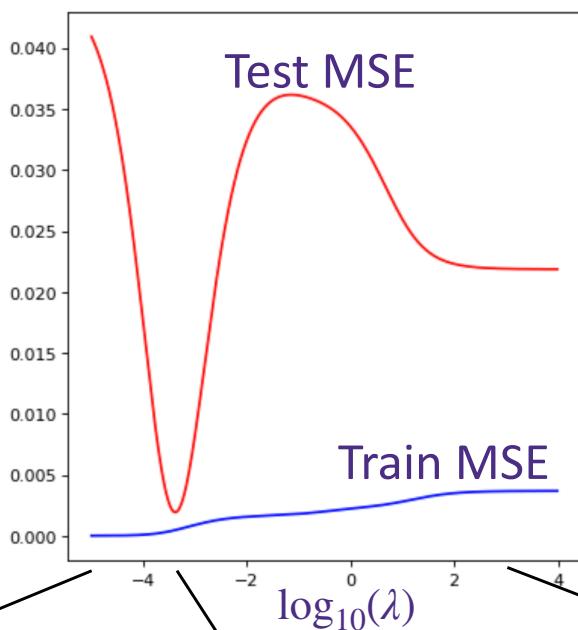


# Example: piecewise linear fit (ridge regression)



We do not observe overfitting, as  $d=5$  and  $n=100$

# Piecewise linear with $w \in \mathbb{R}^{10}$ and n=11 samples



# Model selection using Cross-validation

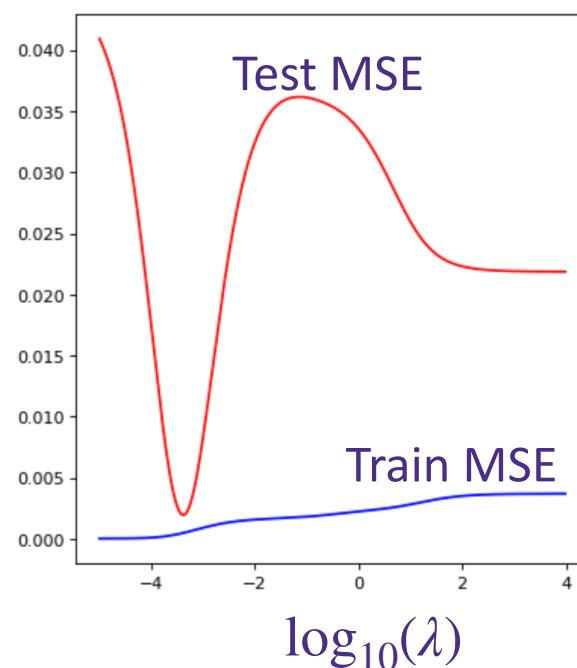


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# How... How... How??????

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- > Ridge regression:
  - How do we pick the regularization constant  $\lambda$ ...
- > Polynomial features:
  - How do we pick the number of basis functions...
- > We could use the test data, but...



# How... How... How??????

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- > Ridge regression:
  - How do we pick the regularization constant  $\lambda$ ...
- > Polynomial features:
  - How do we pick the number of basis functions...
- > We could use the test data, but...
  - Never ever train on the test data
  - Use test data only for reporting the test error  
(once in the end)

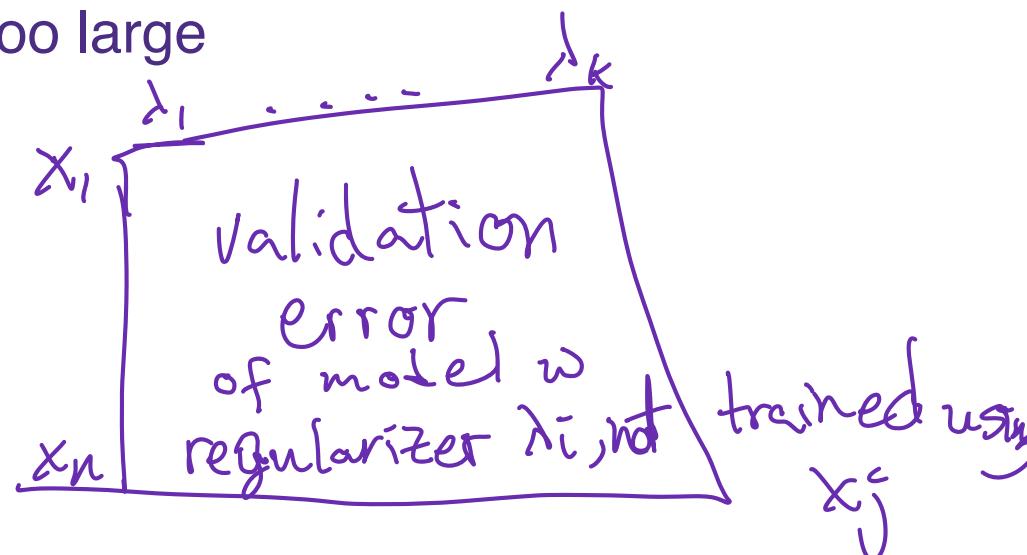
# (LOO) Leave-one-out cross validation

- > Consider a validation set with 1 example:
  - $\mathcal{D}$  : training data
  - $\mathcal{D} \setminus j$  : training data with  $j$ -th data point  $(x_j, y_j)$  moved to validation set
- > Learn model  $f_{\mathcal{D} \setminus j}$  with  $\mathcal{D} \setminus j$  dataset
- > The squared error on predicting  $y_j$ : 
$$(y_j - f_{\mathcal{D} \setminus j}(x_j))^2$$

is an unbiased estimate of the **true error**

$$\text{error}_{\text{true}}(f_{\mathcal{D} \setminus j}) = \mathbb{E}_{(x,y) \sim P_{x,y}}[(y - f_{\mathcal{D} \setminus j}(x))^2]$$

but, variance of  $(y_j - f_{\mathcal{D} \setminus j}(x_j))^2$  is too large

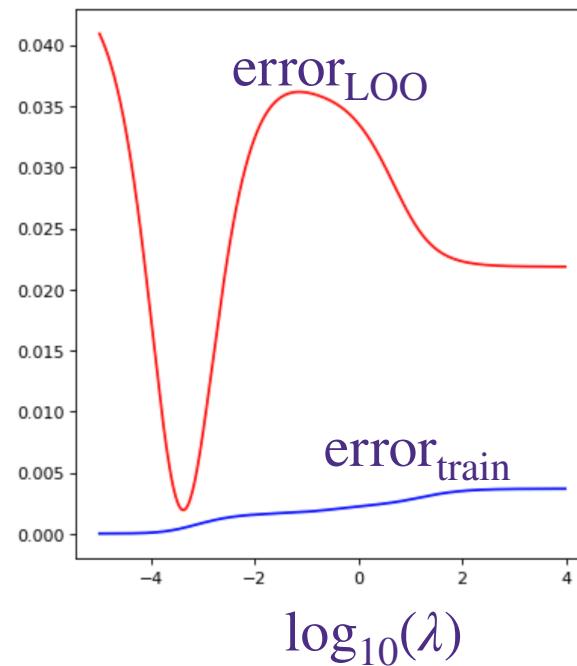


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$$(y_j - f_{\mathcal{D} \setminus j}(x_j))^2$$
 is an unbiased estimate of the **true error**
$$\text{error}_{\text{true}}(f_{\mathcal{D} \setminus j}) = \mathbb{E}_{(x,y) \sim P_{x,y}}[(y - f_{\mathcal{D} \setminus j}(x))^2]$$
but variance of  $(y_j - f_{\mathcal{D} \setminus j}(x_j))^2$  is too large, so instead
- > **LOO cross validation:** Average over all data points  $j$ :
  - Train  $n$  times:  
for each data point you leave out, learn a new classifier  $f_{\mathcal{D} \setminus j}$
  - **Estimate the true error** as:
$$\text{error}_{LOO} = \frac{1}{n} \sum_{j=1}^n (y_j - f_{\mathcal{D} \setminus j}(x_j))^2$$

# LOO cross validation is (almost) unbiased estimate!

- > When computing LOOCV error, we only use  $n - 1$  data points to train
  - So it's not estimate of true error of learning with  $n$  data points
  - Usually pessimistic – learning with less data typically gives worse answer.  
(Leads to an over estimation of the error)
- > LOO is almost unbiased! Use LOO error for model selection!!!
  - E.g., picking  $\lambda$



# Computational cost of LOO

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- > Suppose you have 100,000 data points
- > say, you implemented a fast version of your learning algorithm
  - Learns in only 1 second
- > Computing LOO will take about 1 day!!