

Neural Networks



Neural Networks

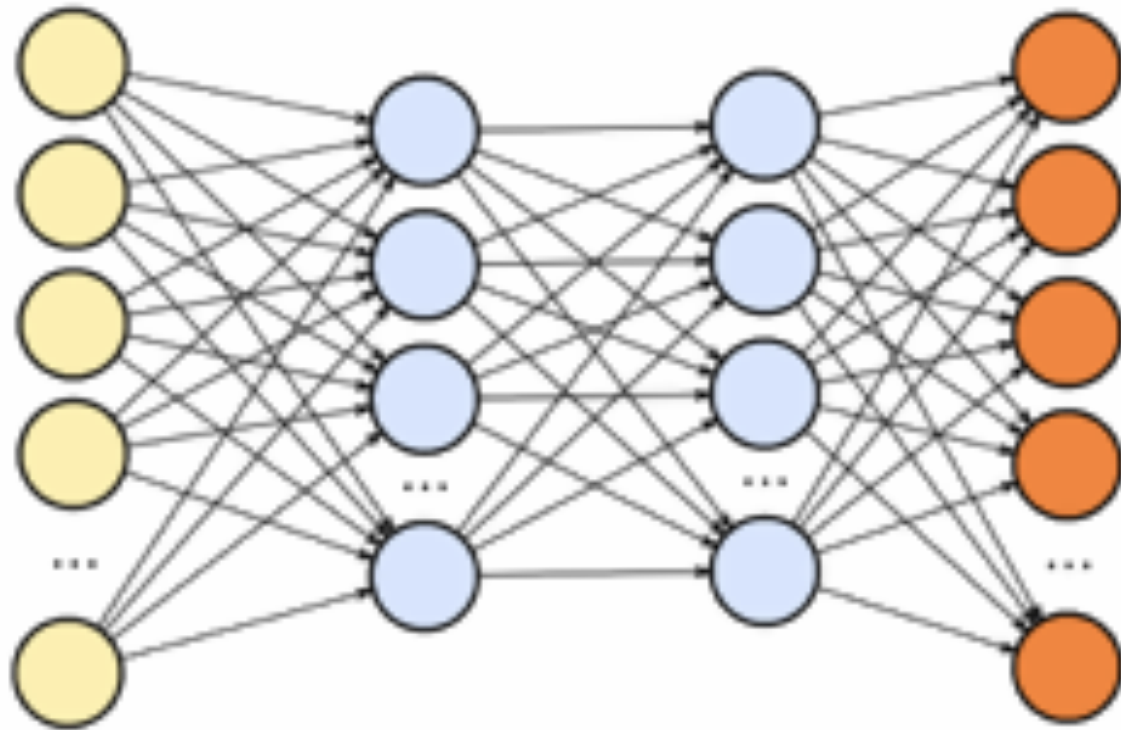
- Origins: Algorithms that try to mimic the brain.
- Widely used in 80s and early 90s; popularity diminished in late 90s.
- Recent resurgence from 10s: state-of-the-art techniques for many applications:
 - Computer Vision
 - Natural language processing
 - Speech recognition
 - Decision-making / control problems (AlphaGo, Dota, robots)
- Limited theory:
 - Non-convexity
 - Model are complex but generalization error is small

Neural Networks

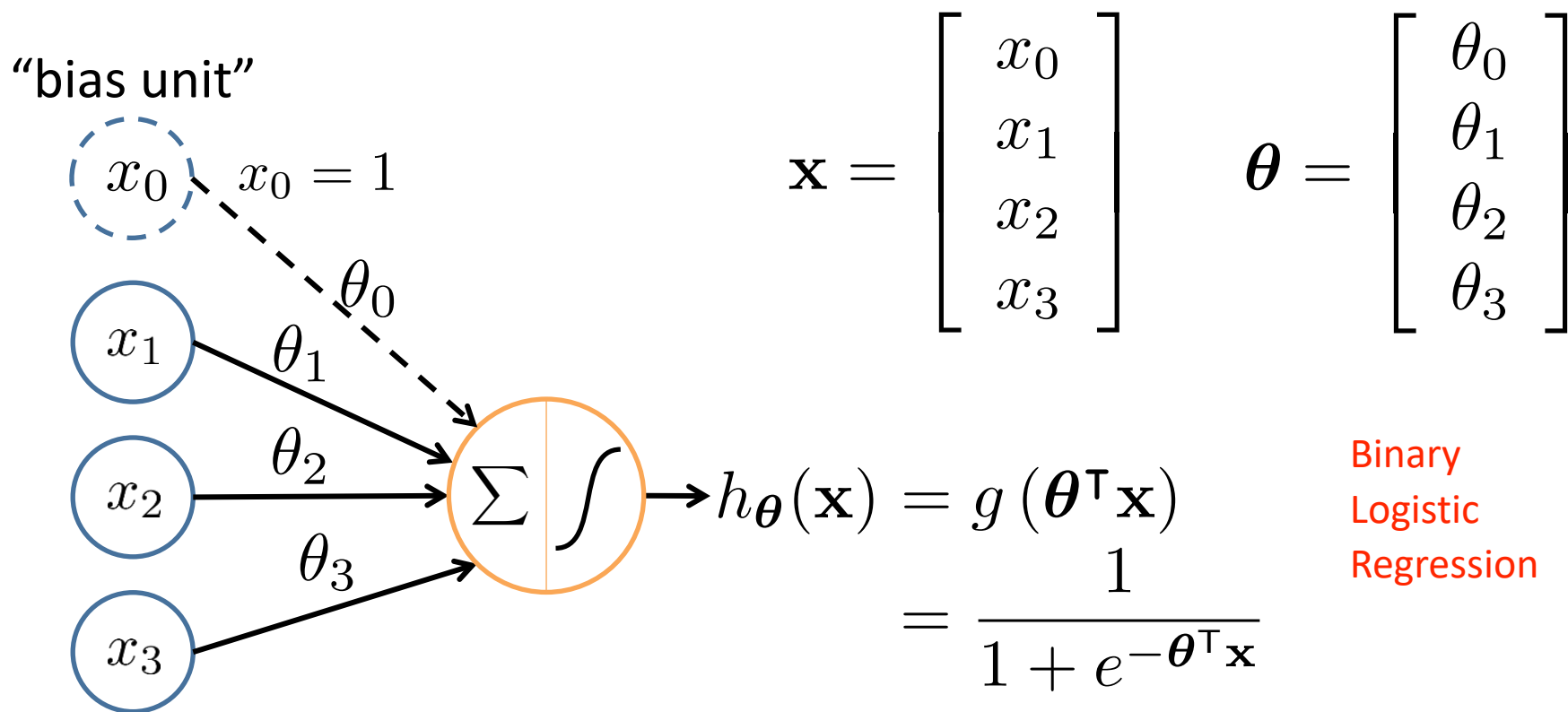
This week:

1. Definitions of neural networks
2. Training neural networks:
 1. Algorithm: back propagation
 2. Putting it to work
3. Neural network architecture design:
 1. Convolutional neural network

Neural Networks

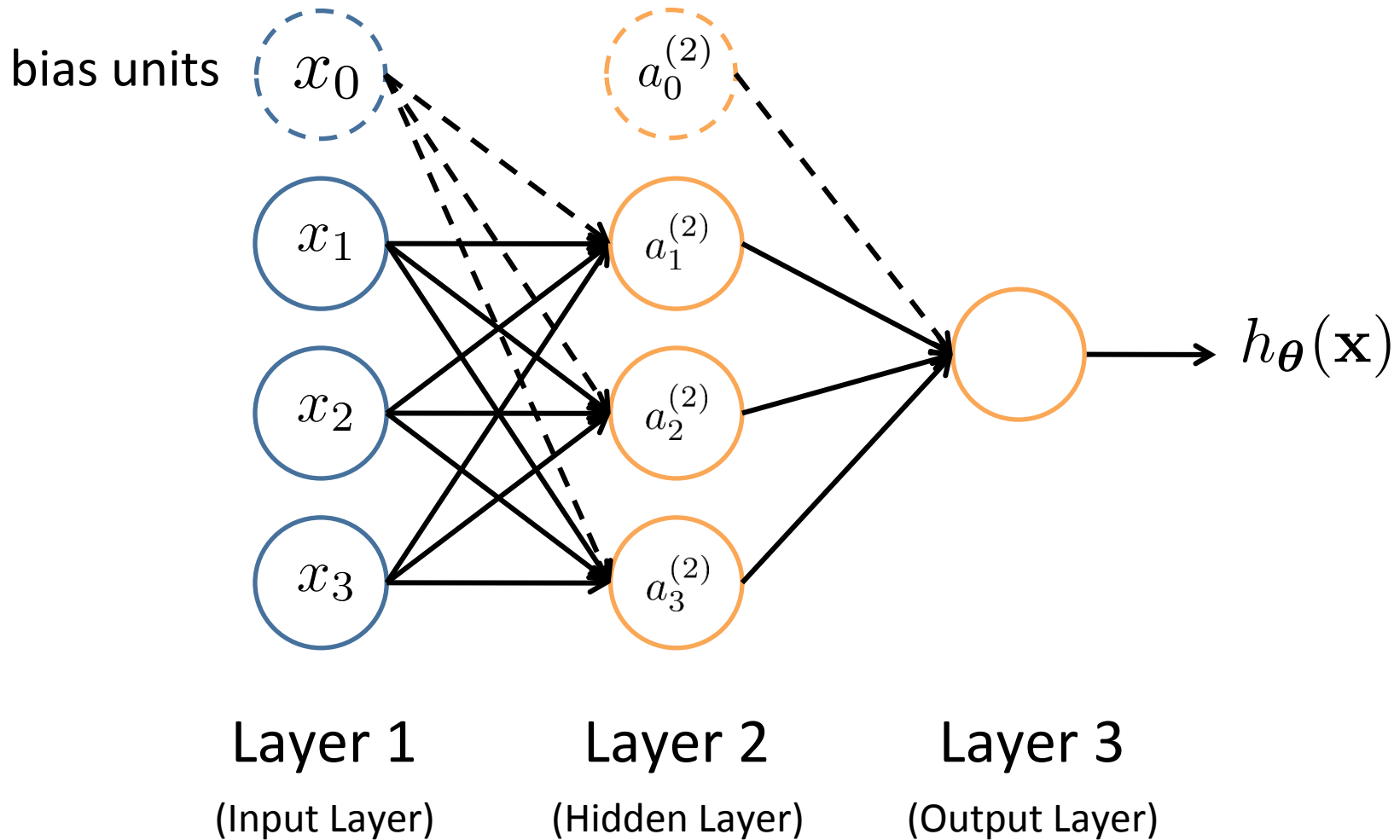


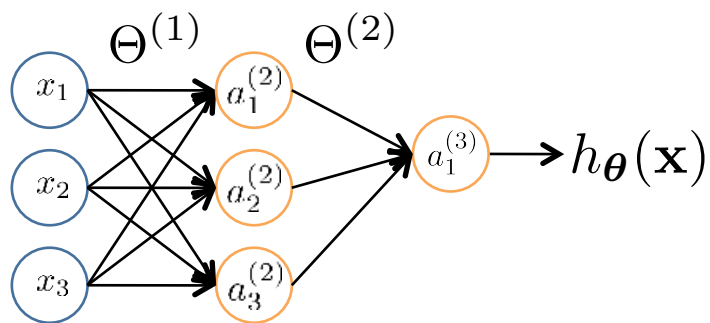
Single Node



Sigmoid (logistic) activation function: $g(z) = \frac{1}{1 + e^{-z}}$

Neural Network





$a_i^{(j)}$ = “activation” of unit i in layer j
 $\Theta^{(j)}$ = weight matrix stores parameters
 from layer j to layer $j + 1$

$$a_1^{(2)} = g(\Theta_{10}^{(1)} x_0 + \Theta_{11}^{(1)} x_1 + \Theta_{12}^{(1)} x_2 + \Theta_{13}^{(1)} x_3)$$

$$a_2^{(2)} = g(\Theta_{20}^{(1)} x_0 + \Theta_{21}^{(1)} x_1 + \Theta_{22}^{(1)} x_2 + \Theta_{23}^{(1)} x_3)$$

$$a_3^{(2)} = g(\Theta_{30}^{(1)} x_0 + \Theta_{31}^{(1)} x_1 + \Theta_{32}^{(1)} x_2 + \Theta_{33}^{(1)} x_3)$$

$$h_{\Theta}(x) = a_1^{(3)} = g(\Theta_{10}^{(2)} a_0^{(2)} + \Theta_{11}^{(2)} a_1^{(2)} + \Theta_{12}^{(2)} a_2^{(2)} + \Theta_{13}^{(2)} a_3^{(2)})$$

If network has s_j units in layer j and s_{j+1} units in layer $j+1$,
 then $\Theta^{(j)}$ has dimension $s_{j+1} \times (s_j + 1)$.

$$\Theta^{(1)} \in \mathbb{R}^{3 \times 4} \quad \Theta^{(2)} \in \mathbb{R}^{1 \times 4}$$

Multi-layer Neural Network - Binary Classification

$$a^{(1)} = x$$

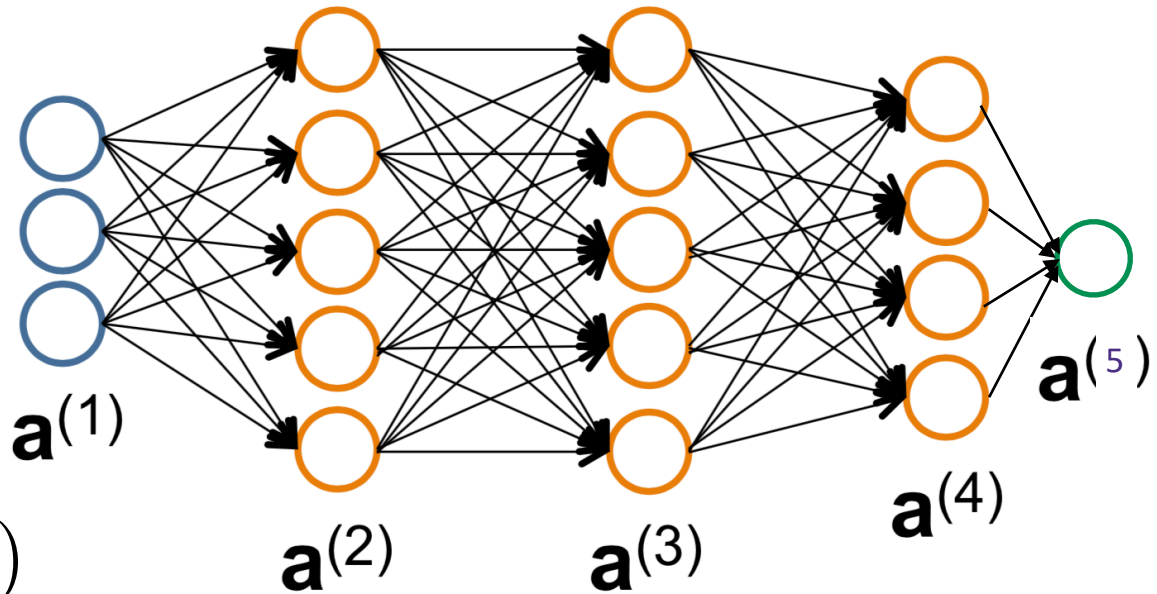
$$a^{(2)} = g(\Theta^{(1)} a^{(1)})$$

\vdots

$$a^{(l+1)} = g(\Theta^{(l)} a^{(l)})$$

\vdots

$$\hat{y} = g(\Theta^{(L)} a^{(L)})$$



$$L(y, \hat{y}) = y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})$$

$$g(z) = \frac{1}{1 + e^{-z}}$$

Binary
Logistic
Regression

Multi-layer Neural Network - Binary Classification

$$a^{(1)} = x$$

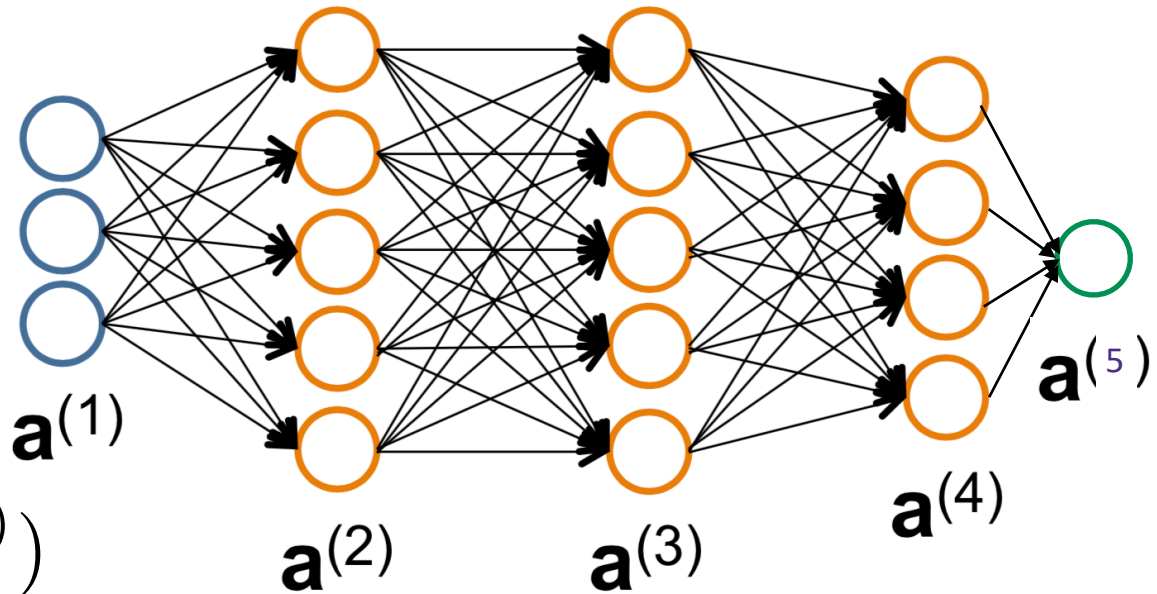
$$a^{(2)} = \sigma(\Theta^{(1)} a^{(1)})$$

\vdots

$$a^{(l+1)} = \sigma(\Theta^{(l)} a^{(l)})$$

\vdots

$$\hat{y} = g(\Theta^{(L)} a^{(L)})$$



$$L(y, \hat{y}) = y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})$$

$$\sigma(z) = \max\{0, z\} \quad g(z) = \frac{1}{1 + e^{-z}} \quad \text{Binary Logistic Regression}$$

Multiple Output Units: One-vs-Rest



Pedestrian



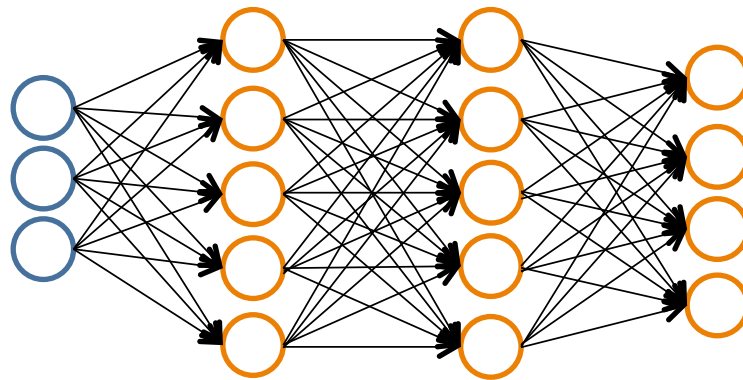
Car



Motorcycle



Truck



$$h_{\Theta}(\mathbf{x}) \in \mathbb{R}^K$$

Multi-class
Logistic
Regression

We want:

$$h_{\Theta}(\mathbf{x}) \approx \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

when pedestrian

$$h_{\Theta}(\mathbf{x}) \approx \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

when car

$$h_{\Theta}(\mathbf{x}) \approx \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

when motorcycle

$$h_{\Theta}(\mathbf{x}) \approx \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

when truck

Multi-layer Neural Network - Regression

$$a^{(1)} = x$$

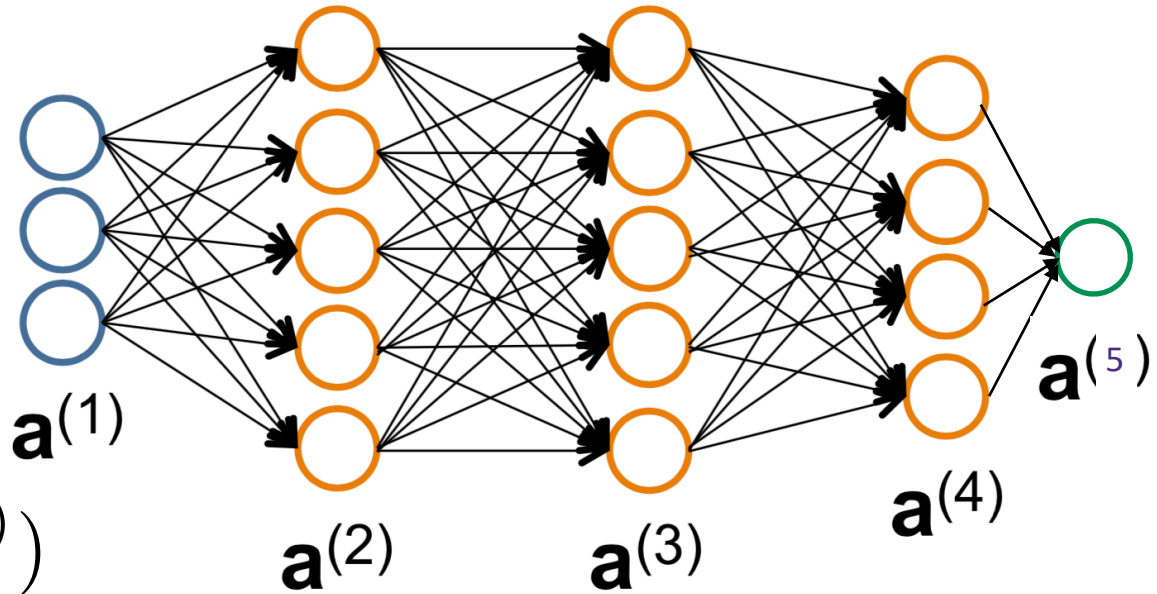
$$a^{(2)} = \sigma(\Theta^{(1)} a^{(1)})$$

$$\vdots$$

$$a^{(l+1)} = \sigma(\Theta^{(l)} a^{(l)})$$

$$\vdots$$

$$\hat{y} = \Theta^{(L)} a^{(L)}$$



$$L(y, \hat{y}) = (y - \hat{y})^2$$

$$\sigma(z) = \max\{0, z\}$$

Regression

Neural Networks are arbitrary function approximators

Theorem 10 (Two-Layer Networks are Universal Function Approximators). *Let F be a continuous function on a bounded subset of D -dimensional space. Then there exists a two-layer neural network \hat{F} with a finite number of hidden units that approximate F arbitrarily well. Namely, for all \mathbf{x} in the domain of F , $|F(\mathbf{x}) - \hat{F}(\mathbf{x})| < \epsilon$.*

Cybenko, Hornik (theorem reproduced from CIML, Ch. 10)