



Support Vector Machines & Kernels

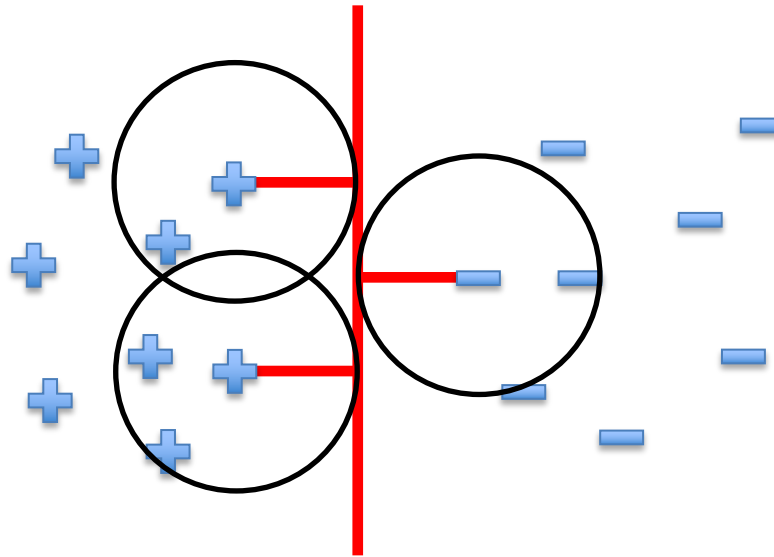
Doing *really* well with linear decision surfaces

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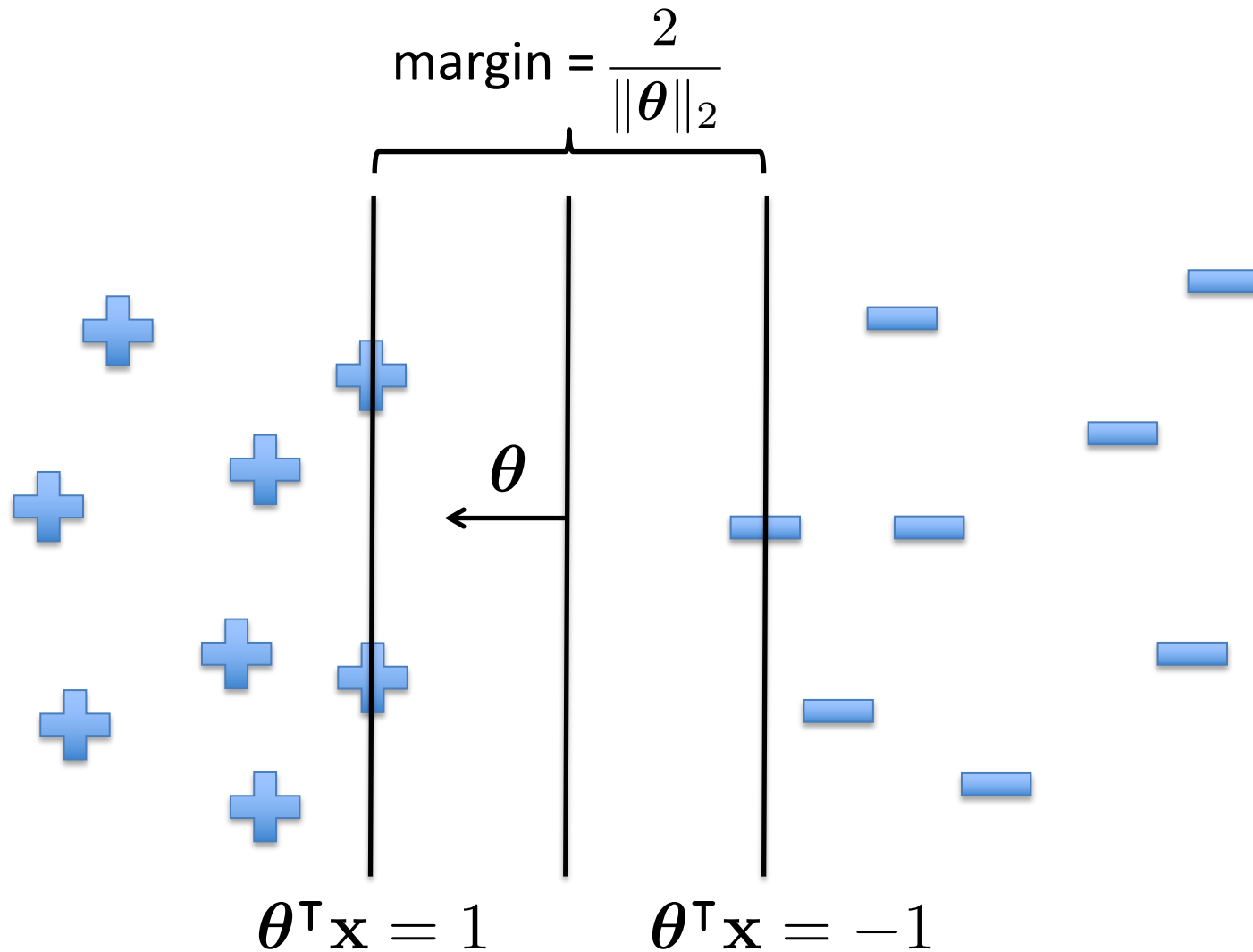
Last Time: SVMs, Maximizing Margin

The SVM problem (assuming data is linearly separable):

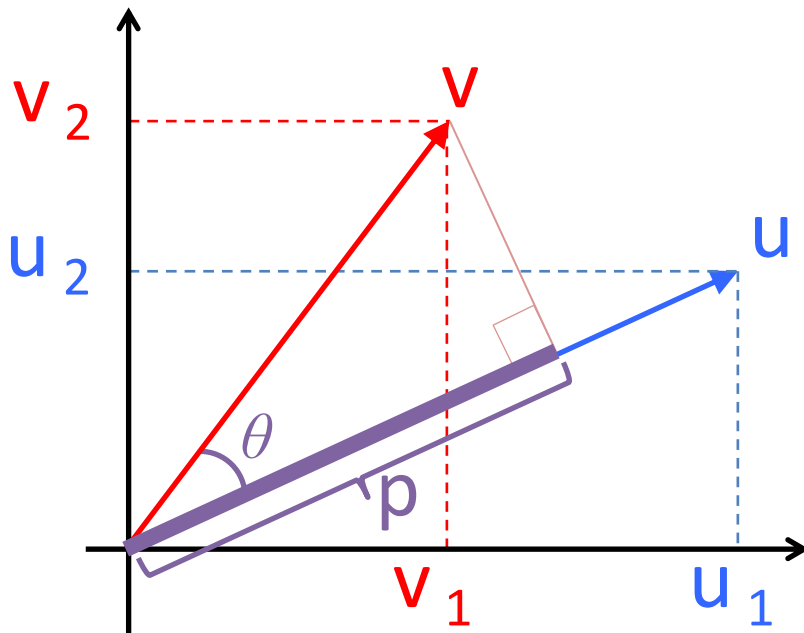
$$\begin{aligned} \min_{\boldsymbol{\theta}} \quad & \frac{1}{2} \sum_{j=1}^d \theta_j^2 \\ \text{s.t.} \quad & y_i(\boldsymbol{\theta}^\top \mathbf{x}_i) \geq 1 \quad \forall i \end{aligned}$$



Maximum Margin Hyperplane



Vector Inner Product



$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

$$\begin{aligned} \|\mathbf{u}\|_2 &= \text{length}(\mathbf{u}) \in \mathbb{R} \\ &= \sqrt{u_1^2 + u_2^2} \end{aligned}$$

$$\mathbf{u}^\top \mathbf{v} = \mathbf{v}^\top \mathbf{u}$$

$$= u_1 v_1 + u_2 v_2$$

$$= \|\mathbf{u}\|_2 \|\mathbf{v}\|_2 \cos \theta$$

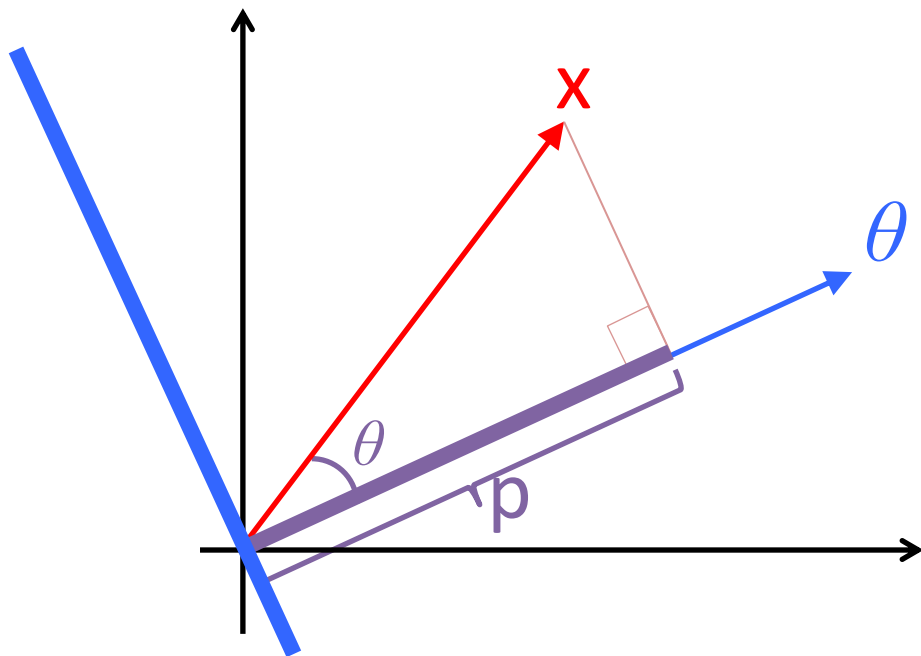
$$= p \|\mathbf{u}\|_2 \quad \text{where } p = \|\mathbf{v}\|_2 \cos \theta$$

Understanding the Hyperplane

$$\min_{\boldsymbol{\theta}} \frac{1}{2} \sum_{j=1}^d \theta_j^2$$

$$\text{s.t. } \boldsymbol{\theta}^\top \mathbf{x}_i \geq 1 \quad \text{if } y_i = 1$$
$$\boldsymbol{\theta}^\top \mathbf{x}_i \leq -1 \quad \text{if } y_i = -1$$

Assume $\theta_0 = 0$ so that the hyperplane is centered at the origin, and that $d = 2$



$$\boldsymbol{\theta}^\top \mathbf{x} = \|\boldsymbol{\theta}\|_2 \underbrace{\|\mathbf{x}\|_2 \cos \theta}_p$$
$$= p \|\boldsymbol{\theta}\|_2$$

Maximizing the Margin

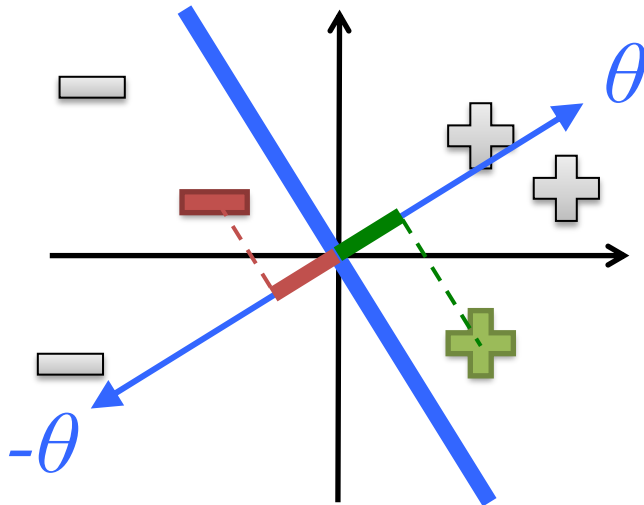
$$\min_{\theta} \frac{1}{2} \sum_{j=1}^d \theta_j^2$$

$$\text{s.t. } \theta^\top \mathbf{x}_i \geq 1 \quad \text{if } y_i = 1$$

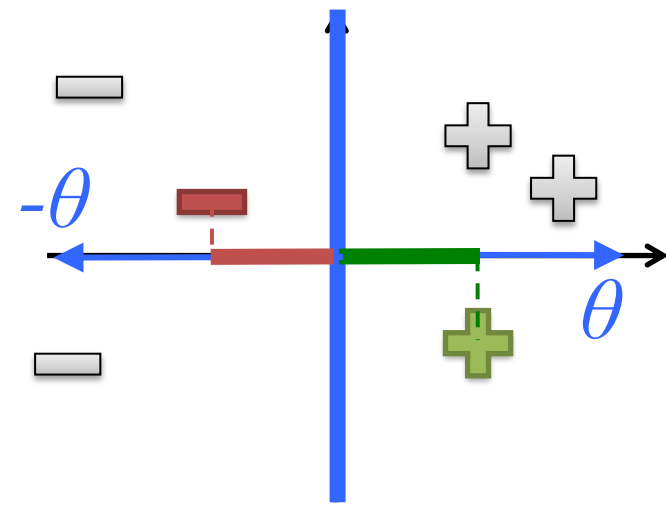
$$\theta^\top \mathbf{x}_i \leq -1 \quad \text{if } y_i = -1$$

Assume $\theta_0 = 0$ so that the hyperplane is centered at the origin, and that $d = 2$

Let p_i be the projection of \mathbf{x}_i onto the vector θ

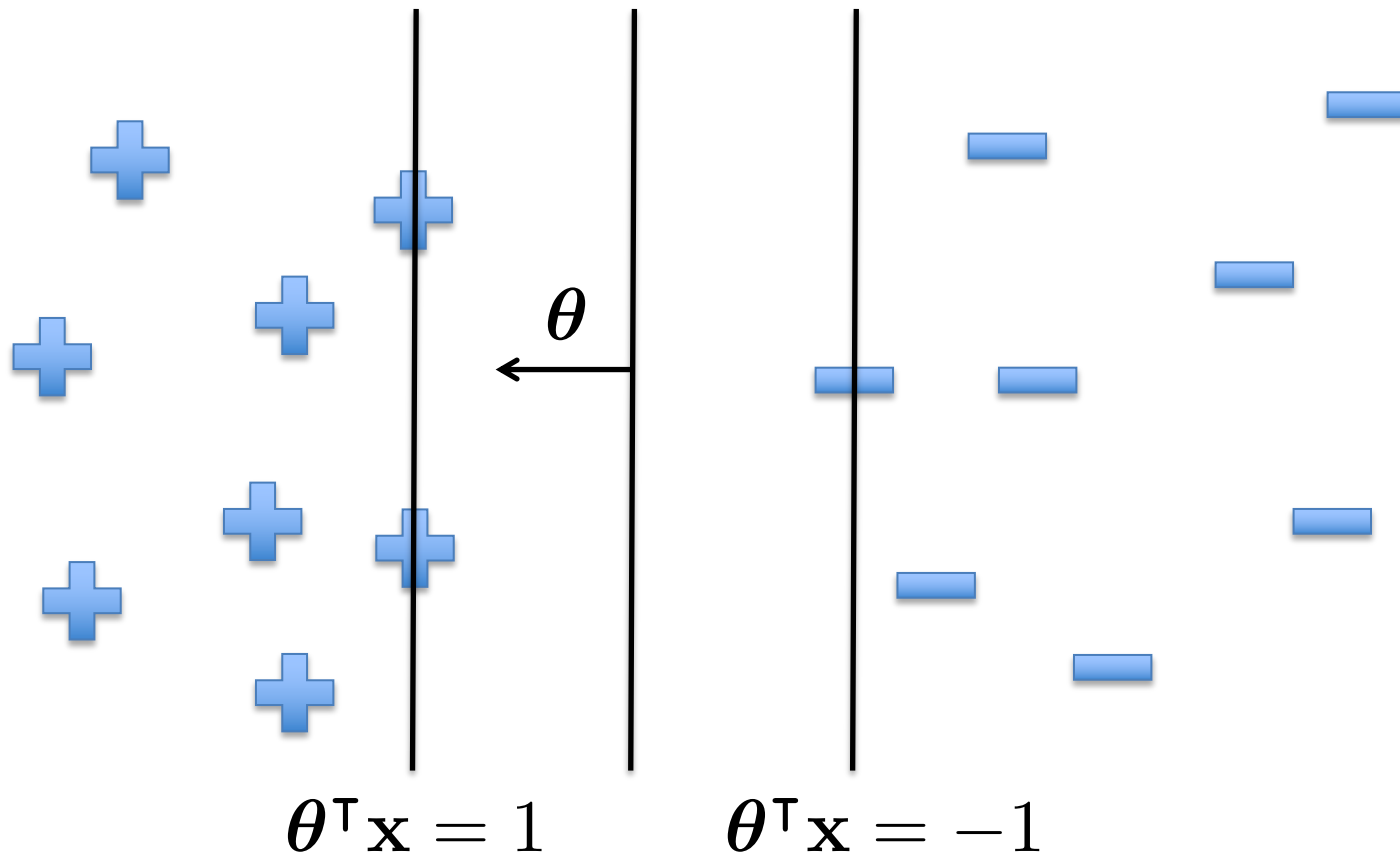


Since p is small, therefore $\|\theta\|_2$ must be large to have $p\|\theta\|_2 \geq 1$ (or ≤ -1)



Since p is larger, $\|\theta\|_2$ can be smaller and still satisfy $p\|\theta\|_2 \geq 1$ (or ≤ -1)

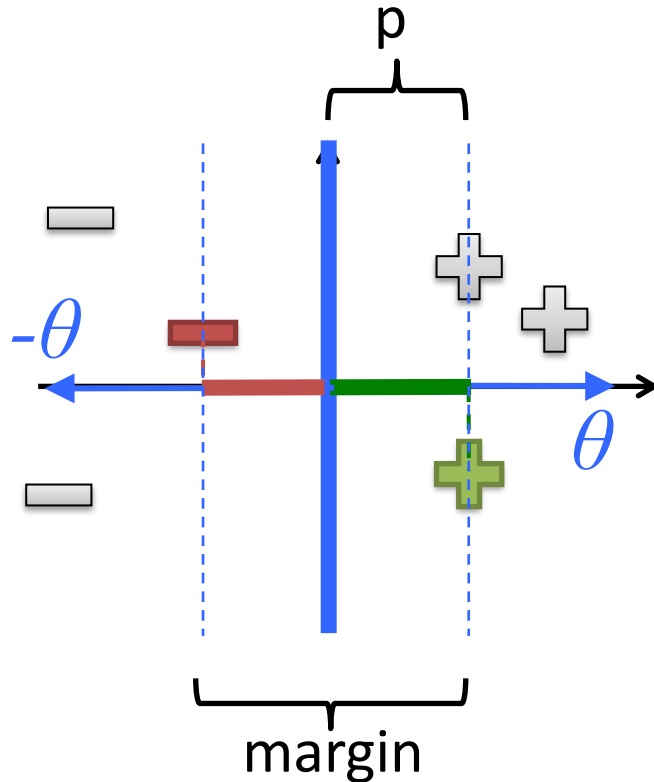
Support Vectors



Size of the Margin

For the support vectors, we have $p\|\boldsymbol{\theta}\|_2 = \pm 1$

- p is the length of the projection of the SVs onto $\boldsymbol{\theta}$



Therefore,

$$p = \frac{1}{\|\boldsymbol{\theta}\|_2}$$

$$\text{margin} = 2p = \frac{2}{\|\boldsymbol{\theta}\|_2}$$

The SVM Dual Problem

The primal SVM problem was given as

$$\begin{aligned} \min_{\boldsymbol{\theta}} \quad & \frac{1}{2} \sum_{j=1}^d \theta_j^2 \\ \text{s.t.} \quad & y_i(\boldsymbol{\theta}^\top \mathbf{x}_i) \geq 1 \quad \forall i \end{aligned}$$

Can solve it more efficiently by taking the Lagrangian dual

- Duality is a common idea in optimization
- It transforms a difficult optimization problem into a simpler one
- Key idea: introduce slack variables α_i for each constraint
 - α_i indicates how important a particular constraint is to the solution

The SVM Dual Problem

- The Lagrangian is given by

$$L(\boldsymbol{\theta}, \boldsymbol{\alpha}) = \frac{1}{2} \sum_{j=1}^d \theta_j^2 - \sum_{i=1}^n \alpha_i (y_i \boldsymbol{\theta}^\top \mathbf{x} - 1)$$

s.t. $\alpha_i \geq 0 \quad \forall i$

- We must minimize over $\boldsymbol{\theta}$ and maximize over $\boldsymbol{\alpha}$
- At optimal solution, partials w.r.t $\boldsymbol{\theta}$'s are 0

Solve by a bunch of algebra and calculus ...
and we obtain ...

SVM Dual Representation

$$\begin{aligned} \text{Maximize } J(\boldsymbol{\alpha}) &= \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle \\ \text{s.t. } \alpha_i &\geq 0 \quad \forall i \\ \sum_i \alpha_i y_i &= 0 \end{aligned}$$

The decision function is given by

$$h(\mathbf{x}) = \text{sign} \left(\sum_{i \in \mathcal{SV}} \alpha_i y_i \langle \mathbf{x}, \mathbf{x}_i \rangle + b \right)$$

$$\text{where } b = \frac{1}{|\mathcal{SV}|} \sum_{i \in \mathcal{SV}} \left(y_i - \sum_{j \in \mathcal{SV}} \alpha_j y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle \right)$$

Understanding the Dual

Maximize $J(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle$

s.t. $\alpha_i \geq 0 \quad \forall i$

$\sum_i \alpha_i y_i = 0$

Balances between the weight of constraints for different classes

Constraint weights (α_i 's) cannot be negative

Understanding the Dual

$$\text{Maximize } J(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle$$

$$\text{s.t. } \alpha_i \geq 0 \quad \forall i$$

$$\sum \alpha_i = 1$$

Points with different labels
increase the sum

Points with same label
decrease the sum

Measures the similarity
between points

Intuitively, we should be more careful around points
near the margin

Understanding the Dual

$$\begin{aligned} \text{Maximize } J(\boldsymbol{\alpha}) &= \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle \\ \text{s.t. } \alpha_i &\geq 0 \quad \forall i \\ \sum_i \alpha_i y_i &= 0 \end{aligned}$$

In the solution, either:

- $\alpha_i > 0$ and the constraint is tight ($y_i(\boldsymbol{\theta}^\top \mathbf{x}_i) = 1$)
 - point is a support vector
- $\alpha_i = 0$
 - point is not a support vector

Deploying the Solution

Given the optimal solution $\mathbf{\alpha}^*$, optimal weights are

$$\boldsymbol{\theta}^* = \sum_{i \in SV_s} \alpha_i^* y_i \mathbf{x}_i$$

What if Data Are Not Linearly Separable?

- Cannot find θ that satisfies $y_i(\theta^\top \mathbf{x}_i) \geq 1 \quad \forall i$
- Introduce slack variables ξ_i

$$y_i(\theta^\top \mathbf{x}_i) \geq 1 - \xi_i \quad \forall i$$

- New problem:

$$\min_{\theta} \frac{1}{2} \sum_{j=1}^d \theta_j^2 + C \sum_i \xi_i$$

$$\text{s.t. } y_i(\theta^\top \mathbf{x}_i) \geq 1 - \xi_i \quad \forall i$$

Strengths of SVMs

- Good generalization in theory
- Good generalization in practice
- Work well with few training instances
- Find globally best model
- Efficient algorithms
- Amenable to the kernel trick ...