

Warm up

$$j = 1, \dots, p$$

$$x_i \rightarrow h_j(x_i) = \cos(g_j^T x_i + b_j)$$

```
# generate some nonsense data for an example
X = np.random.randn(n,d)
y = np.random.randn(n)
```

$$X = \begin{bmatrix} -x_1 & \dots \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^{n \times d}$$

1 float in NumPy = 8 bytes
 $10^6 \approx 2^{20}$ bytes = 1 MB
 $10^9 \approx 2^{30}$ bytes = 1 GB

```
# generate the random features
G = np.random.randn(p, d)*np.sqrt(.1)
b = np.random.rand(p)*2*np.pi
```

$$H = \begin{bmatrix} -h_1 & \dots \\ \vdots \\ h_n \end{bmatrix} \in \mathbb{R}^{n \times p}$$

```
H = np.dot(X, G.T) + b.T
HTH = np.dot(H.T, H)
HTy = np.dot(H.T, y)
```

```
# construct HTH
HTH = np.zeros((p,p))
HTy = np.zeros(p)
for i in range(n):
    hi = np.dot(X[i,:], G.T)+b
    HTH += np.outer(hi, hi)
    HTy += y[i]*hi
if i % 1000==0: print(i)
```

```
# construct HTH
HTH = np.zeros((p,p))
HTy = np.zeros(p)
block = p
for i in range(int(np.ceil(n/block))+1):
    Hi = np.dot(X[i*block:min(n,(i+1)*block),:], G.T)+b
    HTH += np.dot(Hi.T, Hi)
    HTy += np.dot(Hi.T, y[i*block:min(n,(i+1)*block)])
```

```
w = np.linalg.solve(HTH + lam*np.eye(p), HTy)
```

$$H^T H = \sum_{i=1}^n h_i h_i^T$$

$p \times p$

$n \times p$
 $p \times p$
 $n \times d$
 $n \times p$
 p^2

$n \times d + p^2$

For each block compute the memory required in terms of n, p, d.

If $d \ll p \ll n$, what is the most memory efficient program (blue, green, red)?

If you have unlimited memory, what do you think is the fastest program?

Convexity



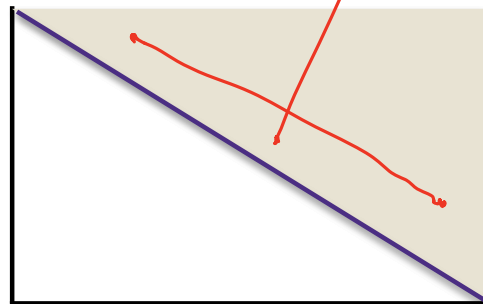
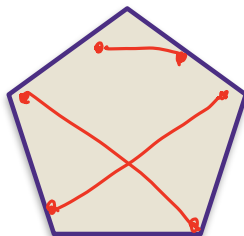
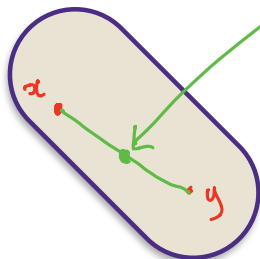
What is a convex set?

$$K : \left\{ (x_1, x_2) : x_1^2 + x_2^2 \leq 10 \right\}$$
$$(x_1, x_2), (y_1, y_2) \in K$$

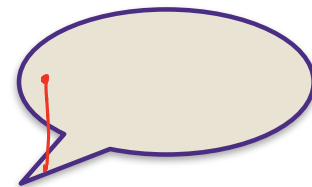
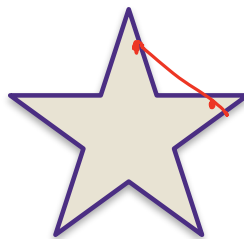
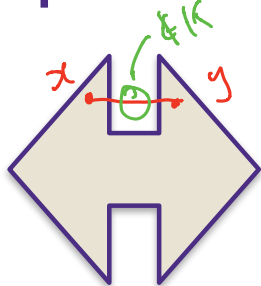
A set $K \subset \mathbb{R}^d$ is convex if $(1 - \lambda)x + \lambda y \in K$ for all $x, y \in K$ and $\lambda \in [0, 1]$

Examples of convex sets

Show $((1 - \lambda)x_1 + \lambda y_1, (1 - \lambda)x_2 + \lambda y_2) \in K$



Examples of non-convex functions: anything else

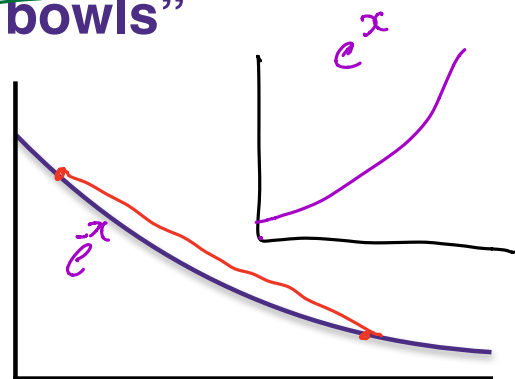
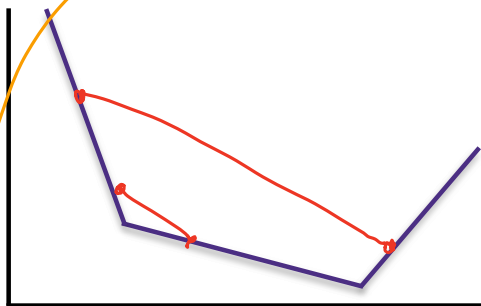
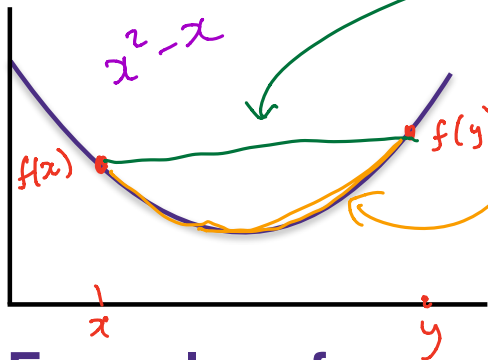


What is a convex function?

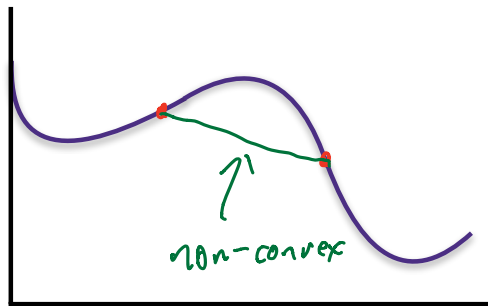
$\text{dom}(f) = \{x : f(x) \text{ defined}\}$

A function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is convex if $f((1 - \lambda)x + \lambda y) \leq (1 - \lambda)f(x) + \lambda f(y)$ for all $x, y \in \text{dom}(f)$ and $\lambda \in [0, 1]$

Examples of convex functions: "look like bowls"



Examples of non-convex functions: anything else

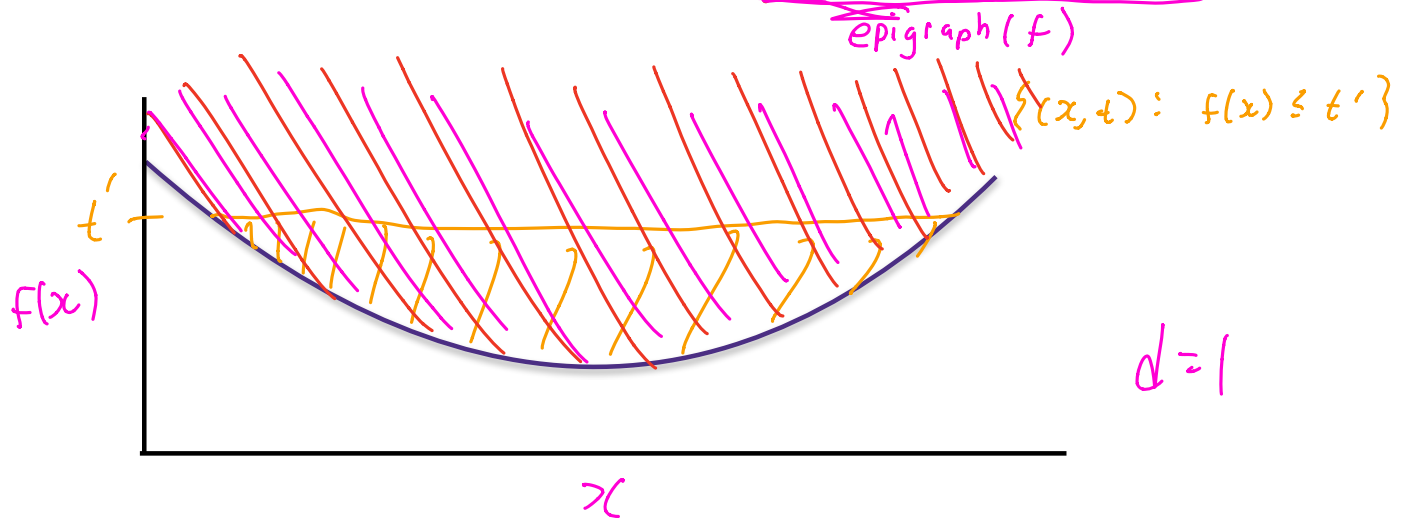


Convex functions and convex sets?

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A function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is convex if the set $\{(x, t) \in \mathbb{R}^{d+1} : f(x) \leq t\}$ is convex

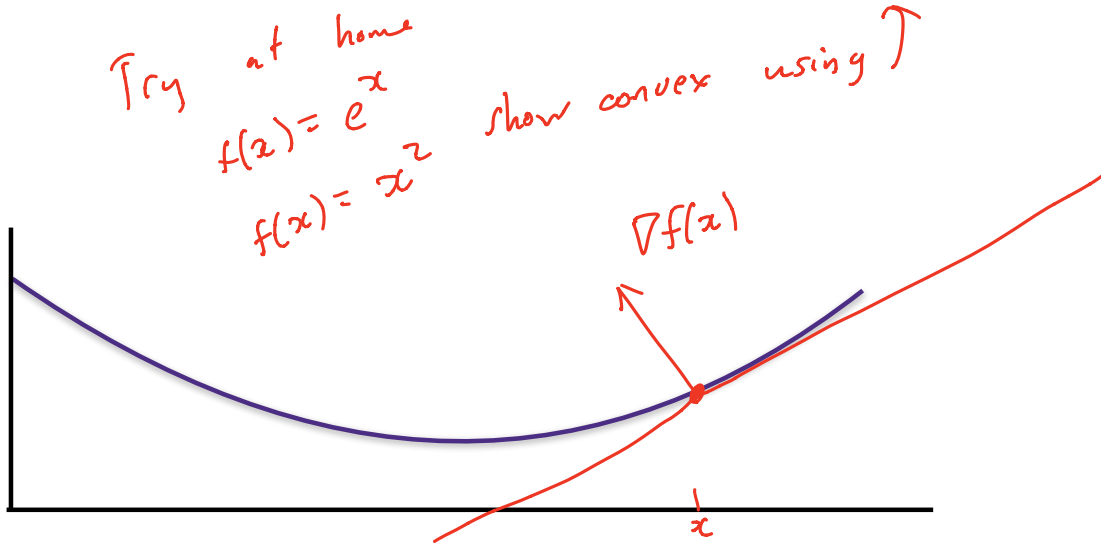


More definitions of convexity

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A function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ that is differentiable everywhere is convex if $f(y) \geq f(x) + \nabla f(x)^\top (y - x)$ for all $x, y \in \text{dom}(f)$



More definitions of convexity

$$f(x) = \frac{1}{2}x^2$$
$$f'(x) = x$$
$$f''(x) = 1 > 0 \Rightarrow f \text{ is convex}$$

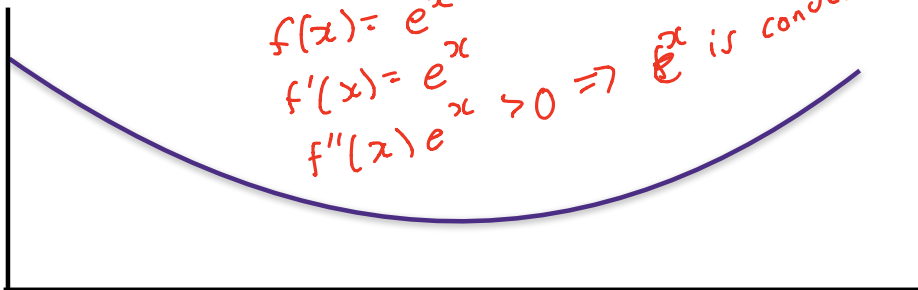
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A function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ that is twice-differentiable everywhere is convex if $\nabla^2 f(x) \succeq 0$ for all $x \in \text{dom}(f)$

$$[\nabla^2 f(x)]_{i,j}$$
$$= \frac{\partial^2 f(x)}{\partial x_i \partial x_j}$$



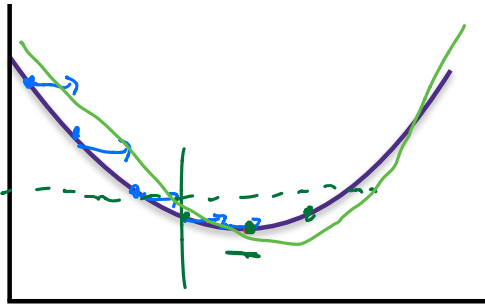
$$A \succeq 0 \text{ if}$$
$$x^\top A x \geq 0 \quad \forall x$$

Why do we care about convexity?

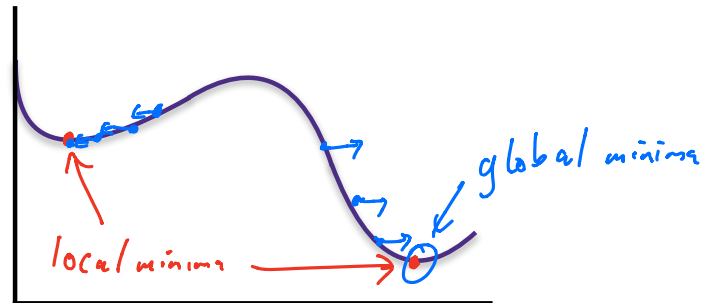
Convex functions

- All local minima are global minima
- Efficient to optimize (e.g., gradient descent)

Convex Function



Non-convex Function



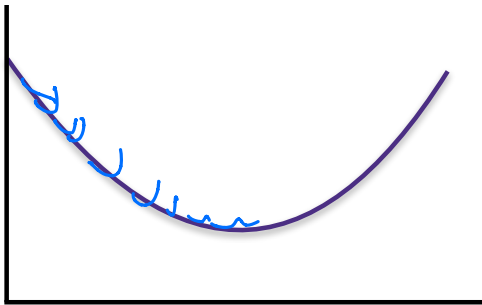
Gradient Descent

Initialize: $w_0 = 0$ (or randomly)

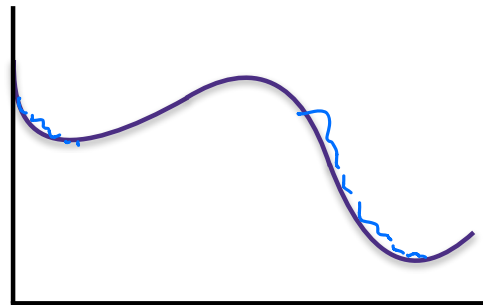
for $t = 1, 2, \dots$

$$w_{t+1} = w_t - \underbrace{\eta}_{\text{step size}} \nabla f(w_t)$$

Convex Function

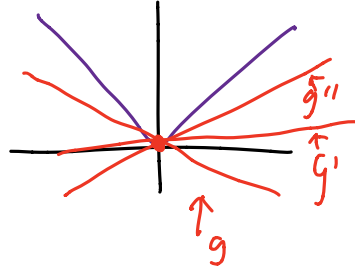


Non-convex Function



Sub-Gradient Descent

Initialize: $w_0 = 0$
 for $t = 1, 2, \dots$



$f(x) = |x|$
 f is not diff. at $x=0$
 but $g \in [-1, 1]$ is a sub-gradient
 for $|x|$ at 0 since
 $|y| \geq |x| + g(y-x)$

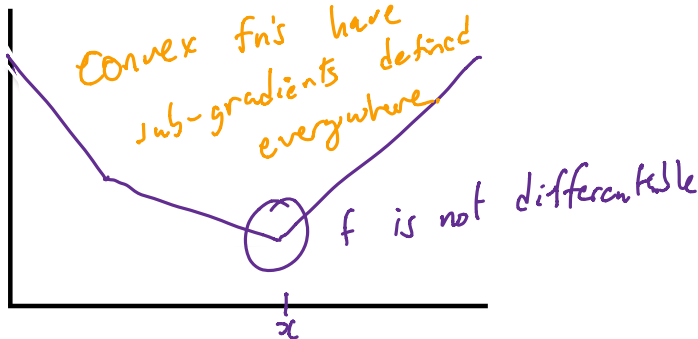
Find any g_t such that $f(y) \geq f(w_t) + g_t^T (y - w_t)$

$$w_{t+1} = w_t - \eta g_t$$

sub-gradients are not unique

g is a subgradient at x if $f(y) \geq f(x) + g^T (y - x)$

Convex Function



Non-convex Function

If f is diff. at x
 then $g = \nabla f(x)$
 sub-gradients not necessarily exist for non-convex fns

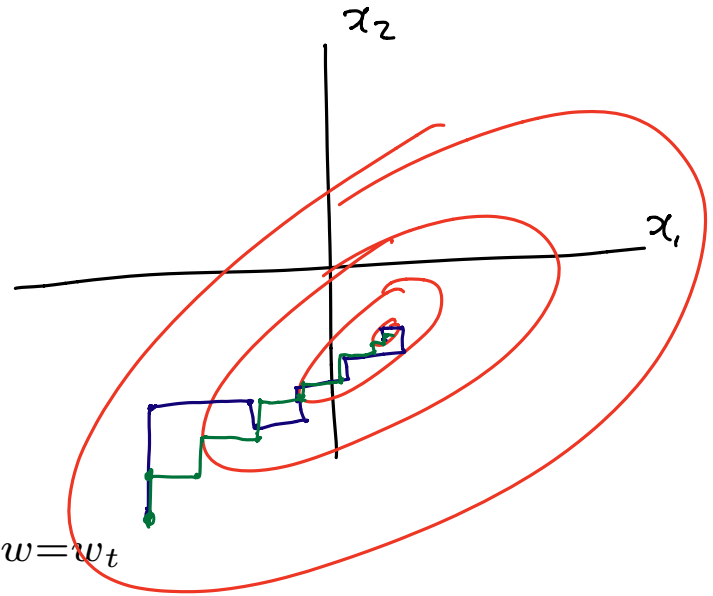
Coordinate descent

Initialize: $w_0 = 0$

for $t = 1, 2, \dots$

Let $i_t = (t \% d) + 1$

$$w_{t+1}^{(i_t)} = w_t^{(i_t)} - \eta_t \frac{\partial f(w)}{\partial w^{(i_t)}} \Big|_{w=w_t}$$



Special case:

$$\text{Choose } \alpha_t : \left. \begin{aligned} \alpha_t &= \underset{\alpha}{\operatorname{argmin}} f(w_t + e_{i_t} \alpha) \\ w_{t+1}^{(i_t)} &= w_t + e_{i_t} \alpha \end{aligned} \right\}$$

Machine Learning Problems

- Given data:

$$\{(x_i, y_i)\}_{i=1}^n \quad x_i \in \mathbb{R}^d \quad y_i \in \mathbb{R}$$

- Learning a model's parameters:

$$\sum_{i=1}^n \ell_i(w)$$

each
If $\ell_i(w)$
is convex
the sum is
convex

Logistic Loss: $\ell_i(w) = \log(1 + \exp(-y_i x_i^T w))$

Squared error Loss: $\ell_i(w) = (y_i - x_i^T w)^2$

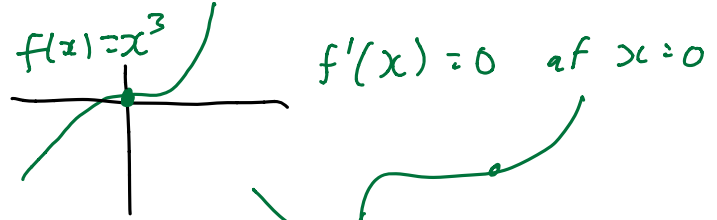
Gradient Descent:

iteration
t

$$w_{t+1} = w_t - \eta \nabla_w \left(\frac{1}{n} \sum_{i=1}^n \ell_i(w) \right) \Big|_{w=w_t}$$

$$= w_t - \eta \frac{1}{n} \sum_{i=1}^n \sigma_w \ell_i(w) \Big|_{w=w_t}$$

Optimization summary



- You can always run gradient descent whether f is convex or not. But you only have guarantees if f is convex
- Many bells and whistles can be added onto gradient descent such as momentum and dimension-specific step-sizes (Nesterov, Adagrad, ADAM, etc.)

Cvx - software package for convex opt

Stochastic Gradient Descent

Machine Learning Problems

- Given data:

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$$= w_t - \eta \frac{1}{n} \sum_{i=1}^n \nabla_w \ell_i(w) \Big|_{w=w_t}$$

what if $n=10^8$

Machine Learning Problems

- Given data:

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Gradient Descent:

$$w_{t+1} = w_t - \eta \nabla_w \left(\frac{1}{n} \sum_{i=1}^n \ell_i(w) \right) \Big|_{w=w_t}$$

Stochastic Gradient Descent:

$$w_{t+1} = w_t - \eta \nabla_w \ell_{I_t}(w) \Big|_{w=w_t}$$

I_t drawn uniform at random from $\{1, \dots, n\}$

$$\mathbb{E}[\nabla \ell_{I_t}(w)] = \sum_{i=1}^n \underbrace{\mathbb{P}(I_t=i)}_{=\frac{1}{n}} \nabla \ell_i(w) = \frac{1}{n} \sum_{i=1}^n \nabla \ell_i(w) =$$

Machine Learning Problems

- Learning a model's parameters:

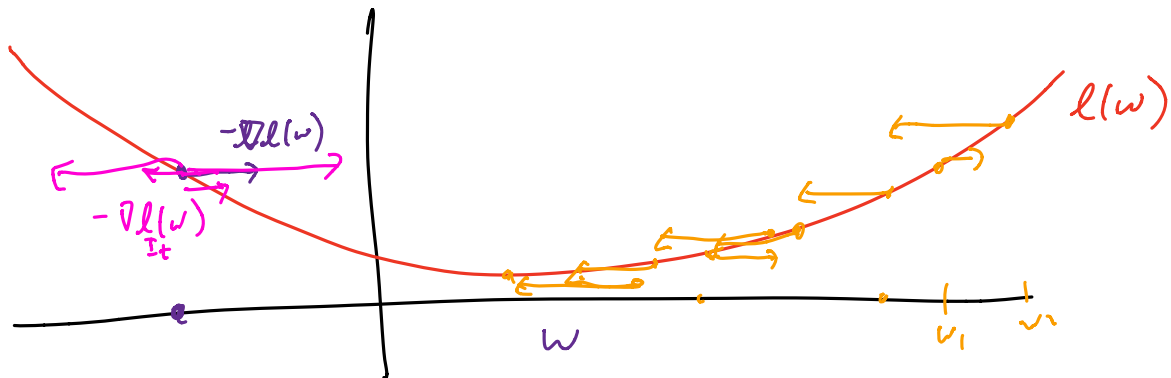
$$\sum_{i=1}^n \ell_i(w)$$

Stochastic Gradient Descent:

$$w_{t+1} = w_t - \eta \nabla_w \ell_{I_t}(w) \Big|_{w=w_t}$$

I_t drawn uniform at random from $\{1, \dots, n\}$

$$\mathbb{E}[\nabla \ell_{I_t}(w)] = \nabla \ell(w)$$



Stochastic Gradient Descent

$$f(w_T) - f(w_*) \leq \epsilon$$

flaps to reach ϵ -good soln
 $n \log(1/\epsilon)$

GD "typically" converges like e^{-T}
 SGD "typically" converges like $\frac{1}{T}$ or $\frac{1}{\sqrt{T}}$
 way smaller cost per iteration

Theorem

indep. of $n \rightarrow 1/\epsilon$

Let

$$w_{t+1} = w_t - \eta \nabla_w \ell_{I_t}(w) \Big|_{w=w_t}$$

I_t drawn uniform at random from $\{1, \dots, n\}$

so that

$$\mathbb{E}[\nabla \ell_{I_t}(w)] = \frac{1}{n} \sum_{i=1}^n \nabla \ell_i(w) =: \nabla \ell(w)$$

If

$$\|w_1 - w_0\|_2^2 \leq R$$

and

$$\sup_w \max_i \|\nabla \ell_i(w)\|_2 \leq G$$

then

$$\mathbb{E}[\ell(\bar{w}) - \ell(w_*)] \leq \frac{R}{2T\eta} + \frac{\eta G}{2} \leq \sqrt{\frac{RG}{T}} \quad \eta = \sqrt{\frac{R}{GT}}$$

$$\bar{w} = \frac{1}{T} \sum_{t=1}^T w_t$$

(In practice use last iterate)

Stochastic Gradient Descent

Proof

$$\mathbb{E}[\|w_{t+1} - w_*\|_2^2] = \mathbb{E}[\|w_t - \eta \nabla \ell_{I_t}(w_t) - w_*\|_2^2]$$

Stochastic Gradient Descent

Proof

$$\begin{aligned}\mathbb{E}[\|w_{t+1} - w_*\|_2^2] &= \mathbb{E}[\|w_t - \eta \nabla \ell_{I_t}(w_t) - w_*\|_2^2] \\ &= \mathbb{E}[\|w_t - w_*\|_2^2] - 2\eta \mathbb{E}[\nabla \ell_{I_t}(w_t)^T (w_t - w_*)] + \eta^2 \mathbb{E}[\|\nabla \ell_{I_t}(w_t)\|_2^2] \\ &\leq \mathbb{E}[\|w_t - w_*\|_2^2] - 2\eta \mathbb{E}[\ell(w_t) - \ell(w_*)] + \eta^2 G\end{aligned}$$

$$\begin{aligned}\mathbb{E}[\nabla \ell_{I_t}(w_t)^T (w_t - w_*)] &= \mathbb{E}[\mathbb{E}[\nabla \ell_{I_t}(w_t)^T (w_t - w_*) | I_1, w_1, \dots, I_{t-1}, w_{t-1}]] \\ &= \mathbb{E}[\nabla \ell(w_t)^T (w_t - w_*)] \\ &\geq \mathbb{E}[\ell(w_t) - \ell(w_*)] \quad \swarrow \text{convexity}\end{aligned}$$

$$\begin{aligned}\sum_{t=1}^T \mathbb{E}[\ell(w_t) - \ell(w_*)] &\leq \frac{1}{2\eta} (\mathbb{E}[\|w_1 - w_*\|_2^2] - \mathbb{E}[\|w_{T+1} - w_*\|_2^2] + T\eta^2 G) \\ &\leq \frac{R}{2\eta} + \frac{T\eta G}{2}\end{aligned}$$

Stochastic Gradient Descent

Proof

Jensen's inequality:

For any random $Z \in \mathbb{R}^d$ and convex function $\phi : \mathbb{R}^d \rightarrow \mathbb{R}$, $\phi(\mathbb{E}[Z]) \leq \mathbb{E}[\phi(Z)]$

$$\mathbb{E}[\ell(\bar{w}) - \ell(w_*)] \leq \frac{1}{T} \sum_{t=1}^T \mathbb{E}[\ell(w_t) - \ell(w_*)]$$

$$\bar{w} = \frac{1}{T} \sum_{t=1}^T w_t$$

Stochastic Gradient Descent

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$$\eta = \sqrt{\frac{R}{GT}}$$

Mini-batch SGD

Instead of one iterate, average B stochastic gradient together

Advantages:

- de-noises gradient *reducing variance of gradient*
- Matrix computations *← Computing B gradients at a time*
- Parallelization

*↑
compute gradients by sending a partition
of the batch to each computer*

Stochastic Gradient Descent: A Learning perspective

Learning Problems as Expectations

- > Minimizing loss in training data:
 - Given dataset:
 - > Sampled iid from some distribution $p(\mathbf{x}, \mathbf{y})$ on features:
 - Loss function, e.g., hinge loss, logistic loss, ...
 - We often minimize loss in training data:

$$\ell_{\mathcal{D}}(\mathbf{w}) = \frac{1}{N} \sum_{j=1}^N \ell(\mathbf{w}, \mathbf{x}^j)$$

- > However, we should really minimize expected loss on all data:

$$\ell(\mathbf{w}) = E_{\mathbf{x}} [\ell(\mathbf{w}, \mathbf{x})] = \int p(\mathbf{x}) \ell(\mathbf{w}, \mathbf{x}) d\mathbf{x}$$

- > So, we are approximating the integral by the average on the training data

Gradient descent in Terms of Expectations

> **“True” objective function:**

$$\ell(\mathbf{w}) = E_{\mathbf{x}} [\ell(\mathbf{w}, \mathbf{x})] = \int p(\mathbf{x}) \ell(\mathbf{w}, \mathbf{x}) d\mathbf{x}$$

> **Taking the gradient:**

> **“True” gradient descent rule:**

> **How do we estimate expected gradient?**

Warm up - Revisited

$nd + p + pd$

$$W_{\text{full}} = W_{\text{E}} - \sum \nabla (y_{i_r} - h_{\sigma_r}(x_{i_r}))^2$$

$\int x \sim L^p$
 $\int \epsilon \sim L^n$

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If you have unlimited memory, what do you think is the fastest program?