

# Machine Learning (CSE 446): Unsupervised Learning

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# Announcements

- ▶ HW2 posted. Due Feb 1.
  - ▶ It is long. Start this week!
- ▶ Today:  
Review: the perceptron algo New: Unsupervised learning

# Review

# Neuron-Inspired Classifier

$$f(\mathbf{x}) = \text{sign}(\mathbf{w} \cdot \mathbf{x} + b)$$

remembering that:  $\mathbf{w} \cdot \mathbf{x} = \sum_{j=1}^d \mathbf{w}[j] \cdot \mathbf{x}[j]$

Learning requires us to set the weights  $\mathbf{w}$  and the bias  $b$ .

**Scalings:** Note that assuming  $\|x\| \leq 1$  doesn't change anything. Even with this scaling, the scale of  $\|w\|$  is arbitrary.

# Perceptron Learning Algorithm

**Data:**  $D = \langle (\mathbf{x}_n, y_n) \rangle_{n=1}^N$ , number of epochs  $E$

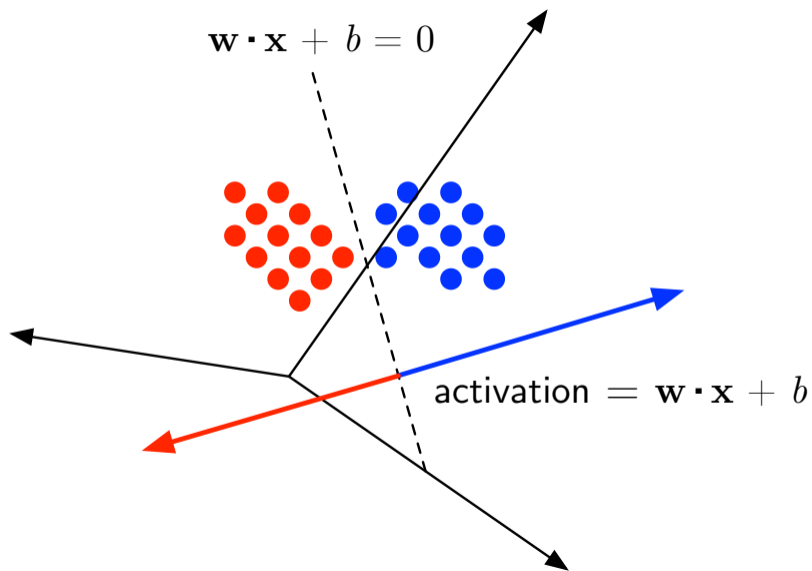
**Result:** weights  $\mathbf{w}$  and bias  $b$

initialize:  $\mathbf{w} = \mathbf{0}$  and  $b = 0$ ;

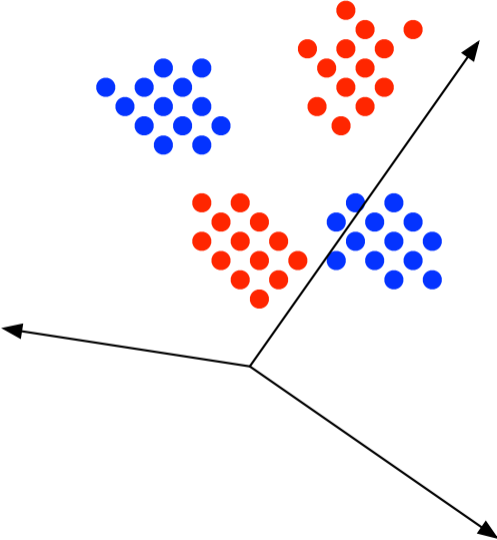
```
for  $e \in \{1, \dots, E\}$  do
  for  $n \in \{1, \dots, N\}$ , in random order do
    # predict
     $\hat{y} = \text{sign}(\mathbf{w} \cdot \mathbf{x}_n + b)$ ;
    if  $\hat{y} \neq y_n$  then
      # update
       $\mathbf{w} \leftarrow \mathbf{w} + y_n \cdot \mathbf{x}_n$ ;
       $b \leftarrow b + y_n$ ;
    end
  end
end
return  $\mathbf{w}, b$ 
```

**Algorithm 1:** PERCEPTRONTRAIN

## Linear Decision Boundary



# When does the perceptron not converge?



# Linear Separability

A dataset  $D = \langle (\mathbf{x}_n, y_n) \rangle_{n=1}^N$  is **linearly separable** if there exists some linear classifier (defined by  $\mathbf{w}, b$ ) such that, for all  $n$ ,  $y_n = \text{sign}(\mathbf{w} \cdot \mathbf{x}_n + b)$ .

If data are separable, (without loss of generality) can scale so that:

- ▶ “margin at 1”, can assume for all  $(x, y)$

$$y(\mathbf{w}_* \cdot \mathbf{x}) \geq 1$$

(let  $w^*$  be smallest norm vector with margin 1).

- ▶ CIML: assumes  $\|w^*\|$  is unit length and scales the “1” above.



# Linear Separability and the Geometric Margin

# Perceptron Convergence

Due to Rosenblatt (1958).

**Theorem:** Suppose data are scaled so that  $\|\mathbf{x}_i\|_2 \leq 1$ .

Assume  $D$  is linearly separable, and let  $\mathbf{w}_*$  be a separator with “margin 1”.

Then the perceptron algorithm will converge in at most  $\|\mathbf{w}_*\|^2$  epochs.

- ▶ Let  $\mathbf{w}_t$  be the param at “iteration”  $t$ ;  $\mathbf{w}_0 = 0$
- ▶ “A Mistake Lemma”: At iteration  $t$

$$\text{If we do not make a mistake, } \|\mathbf{w}_{t+1} - \mathbf{w}_*\|^2 = \|\mathbf{w}_t - \mathbf{w}_*\|^2$$

$$\text{If we do make a mistake, } \|\mathbf{w}_{t+1} - \mathbf{w}_*\|^2 \leq \|\mathbf{w}_t - \mathbf{w}_*\|^2 - 1$$

- ▶ The theorem directly follows from this lemma. Why?

Today

# Unsupervised Learning

The training dataset consists only of  $\langle \mathbf{x}_n \rangle_{n=1}^N$ .

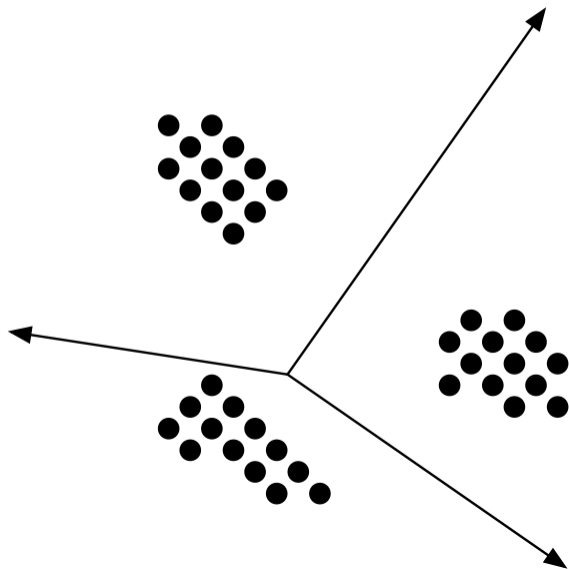
There might, or might not, be labels.

Two simple unsupervised learning methods:

- ▶ cluster into  $K$  groups.
- ▶ project your data into less dimensions
- ▶ Today: look at these methods as objective function minimization.

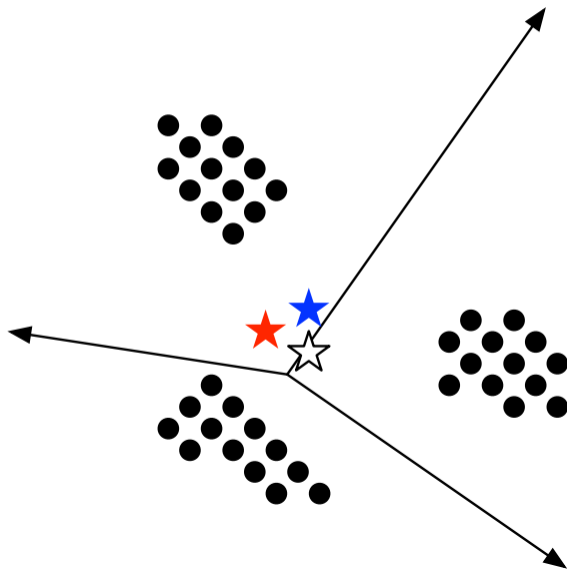
# $K$ -Means: An Iterative Clustering Algorithm

(Review from last week.)



# $K$ -Means: An Iterative Clustering Algorithm

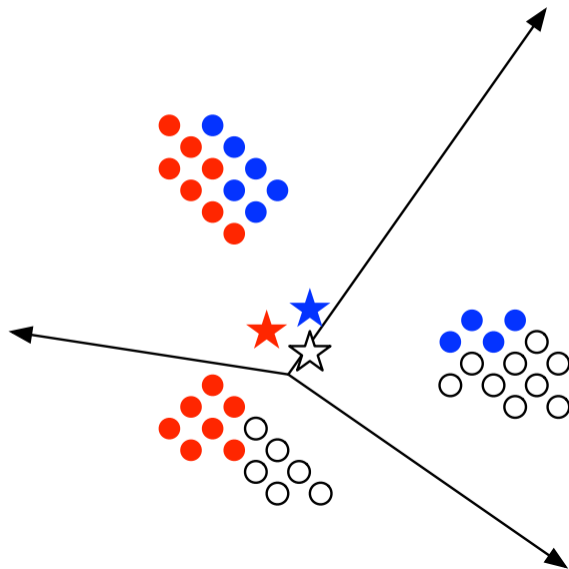
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The stars are **cluster centers**, randomly assigned at first.

# $K$ -Means: An Iterative Clustering Algorithm

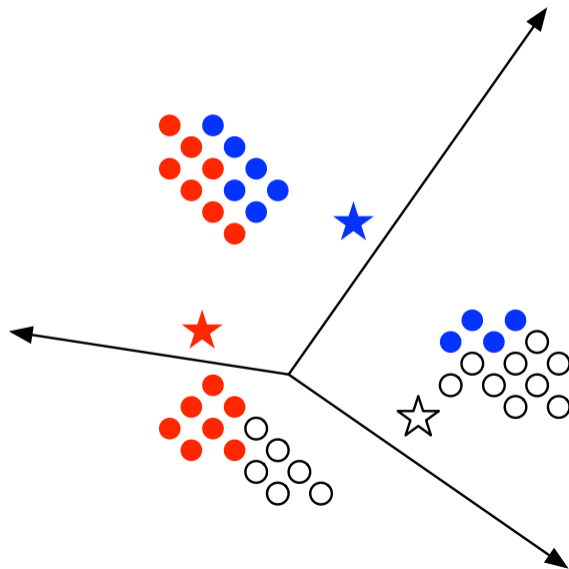
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Assign each example to its nearest cluster center.

# $K$ -Means: An Iterative Clustering Algorithm

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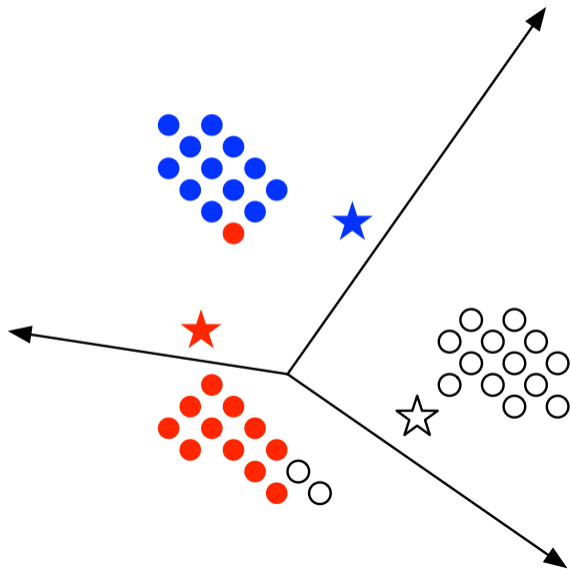


Recalculate cluster centers to reflect their respective examples.



# $K$ -Means: An Iterative Clustering Algorithm

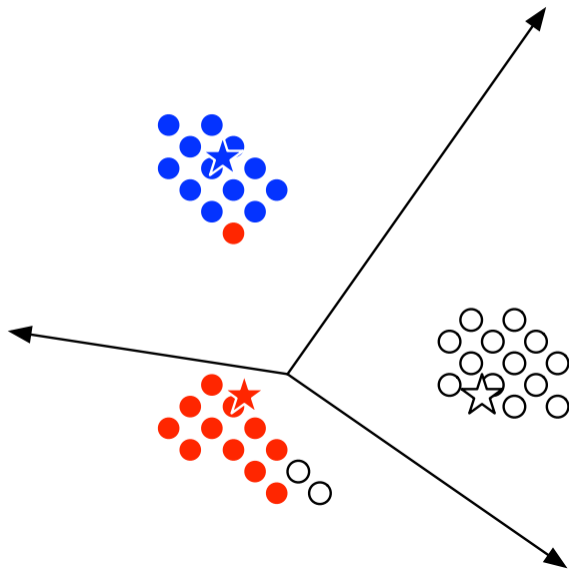
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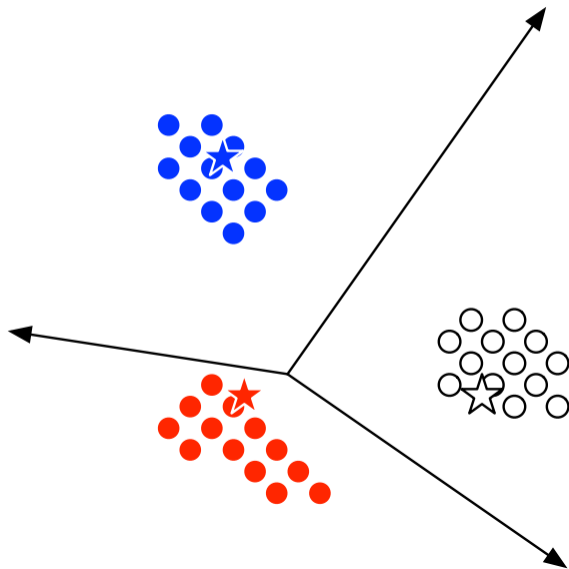
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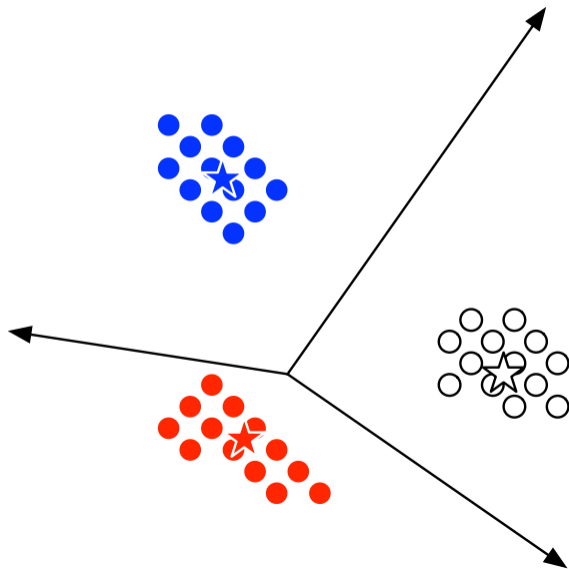
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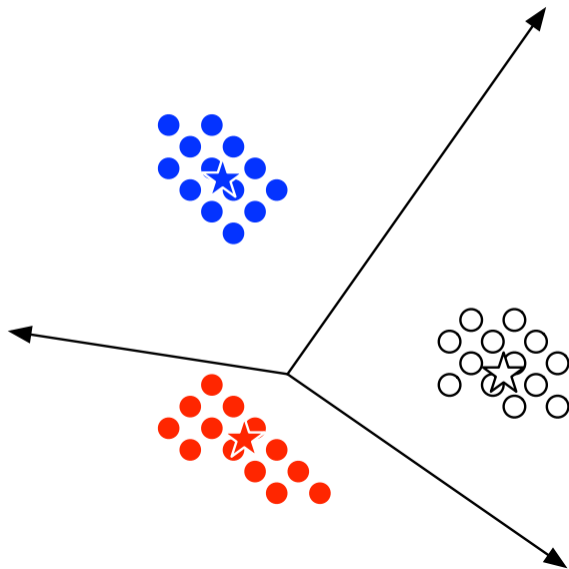
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Recalculate cluster centers to reflect their respective examples.

# $K$ -Means: An Iterative Clustering Algorithm

(Review from last week.)



At this point, nothing will change;  
we have converged.

## $K$ -Means Clustering

**Data:** unlabeled data  $D = \langle \mathbf{x}_n \rangle_{n=1}^N$ , number of clusters  $K$

**Result:** cluster assignment  $z_n$  for each  $\mathbf{x}_n$

initialize each  $\boldsymbol{\mu}_k$  to a random location, for  $k \in \{1, \dots, K\}$ ;

**do**

**for**  $n \in \{1, \dots, N\}$  **do**

    # assign each data point to its nearest cluster-center let

$z_n = \operatorname{argmin}_k \|\boldsymbol{\mu}_k - \mathbf{x}_n\|_2$ ;

**end**

**for**  $k \in \{1, \dots, K\}$  **do**

    # recenter each cluster

    let  $\mathbf{X}_k = \{\mathbf{x}_n \mid z_n = k\}$ ;

    let  $\boldsymbol{\mu}_k = \operatorname{mean}(\mathbf{X}_k)$ ;

**end**

**while** any  $z_n$  changes from previous iteration;

return  $\{z_n\}_{n=1}^N$ ;

**Algorithm 2:** K-MEANS

## Questions about $K$ -Means

1. Does it converge?  
Yes.
2. Does it converge to the right answer?

## What would we like to do?

- ▶ **Objective function:** find  $k$ -means,  $\mu_1, \dots, \mu_k$ , which minimizes the following squared distance cost function:

$$\sum_{n=1}^N \left( \min_{k' \in \{1, \dots, k-1\}} \|\mathbf{x}_n - \boldsymbol{\mu}_{k'}\|_2^2 \right)$$

- ▶ We can also write this objective function in terms of the assignments  $z_n$ 's. How?

**This is the general approach of loss function minimization:** find parameters which make our objection function “small” (and which also “generalizes”)



## Convergence Proof Sketch

- ▶ The cluster assignments, the  $z_n$ 's take only finitely many values. So the cluster centers, the  $\boldsymbol{\mu}_k$ 's, also must only take a finite number of values. Each time we update any of them, we will never increase this function:

$$L(z_1, \dots, z_N, \boldsymbol{\mu}_1, \dots, \boldsymbol{\mu}_K) = \sum_{n=1}^N \|\mathbf{x}_n - \boldsymbol{\mu}_{z_n}\|_2^2 \geq 0$$

$L$  is the **objective function** of  $K$ -Means clustering.

- ▶ Convergence must occur in a **finite number** of steps, due to:  
 $L$  decreases at every step;  $L$  can only take on finitely many values.  
See CIML, Chapter 15 for more details.
- ▶ Does the solution depend on the random initialization of the means  $\boldsymbol{\mu}_*$ ?

## Does $K$ -means converge to the minimal cost solution?

- ▶ No! The objective is an NP-Hard problem, so we can't expect **any** algorithm to minimize the cost without essentially checking (near to) all assignments.
- ▶ Bad example for  $K$ -means:

## Aside: Is NP-hardness a relevant concept for ML problems?

- ▶ Maybe the set of 'hard' problems may not be interesting.

## A Heuristic for Initializing $K$ -Means

**Data:** unlabeled data  $D = \langle \mathbf{x}_n \rangle_{n=1}^N$ , number of clusters  $K$

**Result:** initial points  $\langle \boldsymbol{\mu}_1, \dots, \boldsymbol{\mu}_K \rangle$

pick  $n$  uniformly at random from  $\{1, \dots, N\}$  and let  $\boldsymbol{\mu}_1 = \mathbf{x}_n$ ;

**for**  $k \in \{2, \dots, K\}$  **do**

    # find the example that is furthest from all previously selected means

    let  $n = \operatorname{argmax}_{n \in \{1, \dots, N\}} \left( \min_{k' \in \{1, \dots, k-1\}} \|\mathbf{x}_n - \boldsymbol{\mu}_{k'}\|_2^2 \right)$ ;

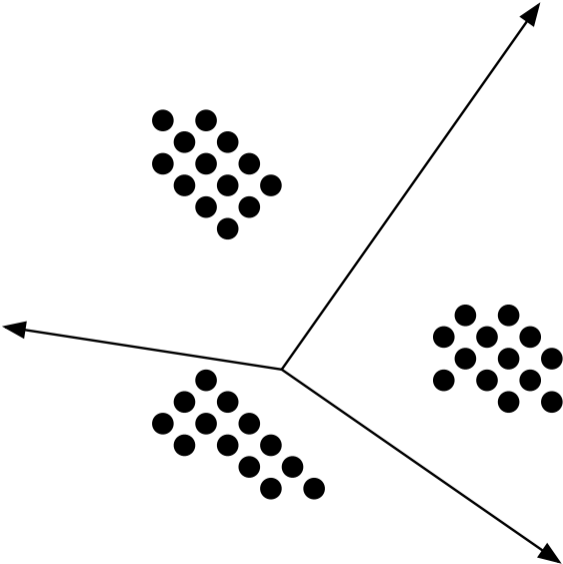
    let  $\boldsymbol{\mu}_k = \mathbf{x}_n$ ;

**end**

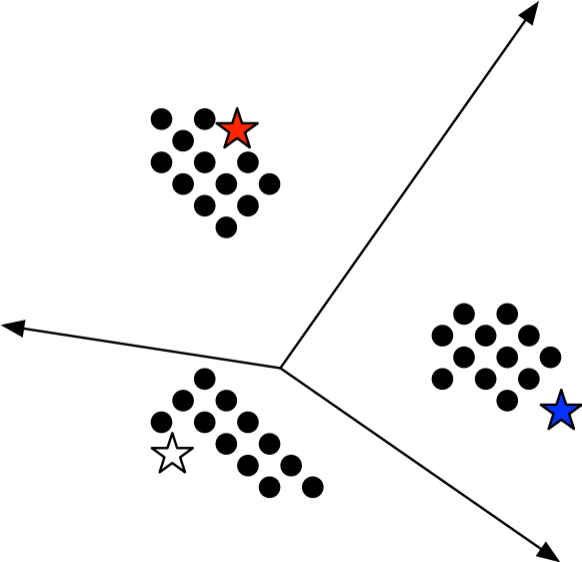
return  $\langle \boldsymbol{\mu}_1, \dots, \boldsymbol{\mu}_K \rangle$ ;

**Algorithm 3:** FURTHESTFIRST ( $K$ -MEANS++)

# FURTHESTFIRST in action



# FURTHESTFIRST in action



## Some Comments

- ▶  $K$ -means usually converges very quickly in practice.
- ▶  $K$ -means++ still not guaranteed to find the global optima,
  - ▶ in practice, we can get stuck.
  - ▶ often try multiple initializations (use a little randomness in  $K$ -means++ and run the algorithm multiple times).
  - ▶ it does have (“multiplicative”) approximation guarantees.
- ▶ How to choose  $K$ ?
  - ▶ Information theory criterion (see CIML).
  - ▶ Based on ‘good’ function value decrease on ‘holdout’ set.

See CIML.

## Recap: Unsupervised Learning

The training dataset consists only of  $\langle \mathbf{x}_n \rangle_{n=1}^N$ .

There might, or might not, be labels.

Simplest kind of unsupervised learning: cluster into  $K$  groups.

**Second kind of unsupervised learning: dimensionality reduction.**

- ▶ **Useful for visualization.**
- ▶ **Also fight the curse of dimensionality.**



# Linear Dimensionality Reduction

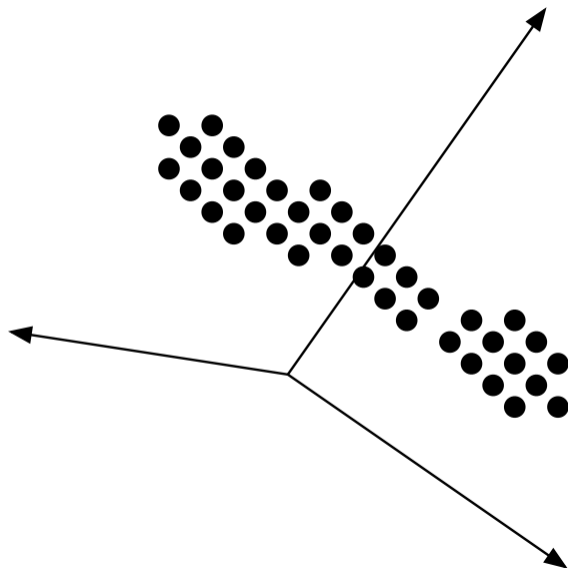
# Linear Dimensionality Reduction

As before, you only have a training dataset consisting of  $\langle \mathbf{x}_n \rangle_{n=1}^N$ .

Is there a way to represent each  $\mathbf{x}_n \in \mathbb{R}^d$  as a lower-dimensional vector?

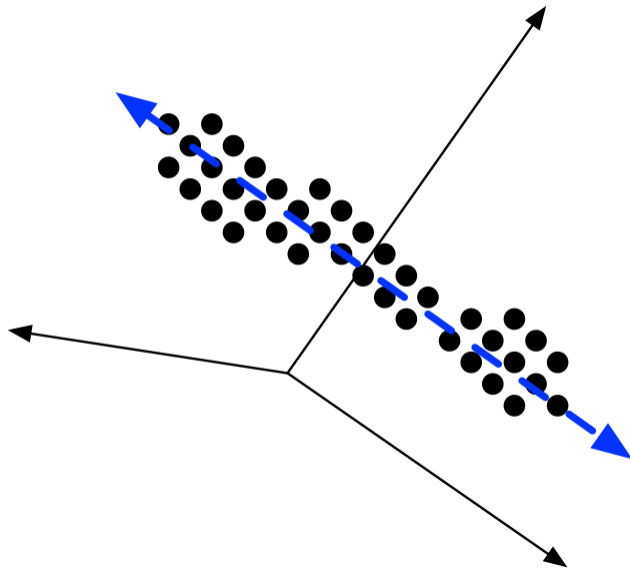
Why would we want to do this?

## Dimension of Greatest Variance



Assume that the data are *centered*,  
i.e., that  
mean  $(\langle \mathbf{x}_n \rangle_{n=1}^N) = \mathbf{0}$ .

## Dimension of Greatest Variance



Assume that the data are *centered*,  
i.e., that  
 $\text{mean}(\langle \mathbf{x}_n \rangle_{n=1}^N) = \mathbf{0}$ .

## Projection into One Dimension

Let  $\mathbf{u}$  be the dimension of greatest variance, and (without loss of generality) let  $\|\mathbf{u}\|_2^2 = 1$ .

$p_n = \mathbf{x}_n \cdot \mathbf{u}$  is the projection of the  $n$ th example onto  $\mathbf{u}$ .

Since the mean of the data is  $\mathbf{0}$ , the mean of  $\langle p_1, \dots, p_N \rangle$  is also 0.

This implies that the variance of  $\langle p_1, \dots, p_N \rangle$  is  $\frac{1}{N} \sum_{n=1}^N p_n^2$ .

The  $\mathbf{u}$  that gives the greatest variance, then, is:

$$\operatorname{argmax}_{\mathbf{u}} \sum_{n=1}^N (\mathbf{x}_n \cdot \mathbf{u})^2$$

# Projecting $x$ onto a vector $u$

Projecting  $x$  onto an 'orthonormal' basis  $u$

## References I

Frank Rosenblatt. The perceptron: A probabilistic model for information storage and organization in the brain. *Psychological Review*, 65:386–408, 1958.