

Machine Learning (CSE 446): Support Vector Machines

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Quick Review: Kernels and Kernelized Perceptron

Kernels

A **kernel** function (implicitly) computes:

$$K(\mathbf{x}, \mathbf{v}) = \phi(\mathbf{x}) \cdot \phi(\mathbf{v})$$

for some ϕ . Typically it is *cheap* to compute $K(\cdot, \cdot)$, and we never explicitly represent $\phi(\mathbf{v})$ for any vector \mathbf{v} .

Some kernels:

linear $K^{\text{linear}}(\mathbf{x}, \mathbf{v}) = \mathbf{x} \cdot \mathbf{v}$

quadratic $K^{\text{quad}}(\mathbf{x}, \mathbf{v}) = (1 + \mathbf{x} \cdot \mathbf{v})^2$

cubic $K^{\text{cubic}}(\mathbf{x}, \mathbf{v}) = (1 + \mathbf{x} \cdot \mathbf{v})^3$

polynomial $K_p^{\text{poly}}(\mathbf{x}, \mathbf{v}) = (1 + \mathbf{x} \cdot \mathbf{v})^p$

radial basis function $K_\gamma^{\text{rbf}}(\mathbf{x}, \mathbf{v}) = \exp\left(-\gamma \|\mathbf{x} - \mathbf{v}\|_2^2\right)$

hyperbolic tangent $\tilde{K}^{\text{tanh}}(\mathbf{x}, \mathbf{v}) = \tanh(1 + \mathbf{x} \cdot \mathbf{v})$ (not a kernel)

all conjunctions $K^{\text{all conj}}(\mathbf{x}, \mathbf{v}) = \prod_{j=1}^d (1 + x_j v_j)$ (for binary features)

Perceptron Representer Theorem

At every stage of learning, there exist $\langle \alpha_1, \alpha_2, \dots, \alpha_N \rangle$ such that

$$\mathbf{w} = \sum_{n=1}^N \alpha_n \cdot \mathbf{x}_n = \boldsymbol{\alpha}^\top \mathbf{X}$$

In other words, \mathbf{w} is always in the span of the training data.

$\phi(\mathbf{x}_n)$ is Never Explicitly Computed!

$$\text{predict: } \hat{y} = \text{sign} \left(\sum_{i=1}^N \alpha_i \cdot K(\mathbf{x}_i, \mathbf{x}_n) + b \right)$$

$$\text{update: } \alpha_n^{(\text{new})} \leftarrow \alpha_n^{(\text{old})} + y_n$$

We only calculate inner products of such vectors.

Kernelized Perceptron Learning Algorithm

Data: $D = \langle (\mathbf{x}_n, y_n) \rangle_{n=1}^N$, number of epochs E

Result: weights α and bias b

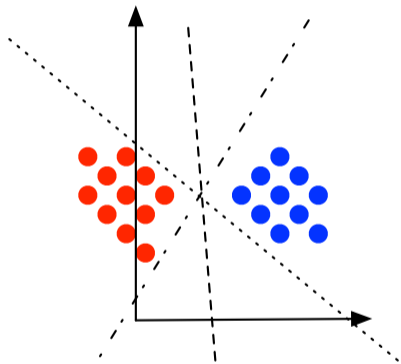
initialize: $\alpha = \mathbf{0}$ and $b = 0$;

```
for  $e \in \{1, \dots, E\}$  do
  for  $n \in \{1, \dots, N\}$ , in random order do
    # predict
     $\hat{y} = \text{sign} \left( \sum_{i=1}^N \alpha_i \cdot K(\mathbf{x}_i, \mathbf{x}_n) + b \right)$ ;
    if  $\hat{y} \neq y_n$  then
      # update
       $\alpha_n \leftarrow \alpha_n + y_n$ ;
       $b \leftarrow b + y_n$ ;
    end
  end
end
return  $\alpha, b$ 
```

Algorithm 1: KERNELIZEDPERCEPTRONTRAIN

Back to linear models, for now . . .

Choosing a Hyperplane



Finding a Hyperplane with a Large Margin

The preference for a decision boundary with a **large margin** is an example of inductive bias.

$$\begin{aligned} & \max_{\mathbf{w}, b} \overbrace{\min_n y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b)}^{\gamma(\mathbf{w}, b)} \\ \text{s.t. } & \mathbf{w} \cdot \mathbf{x}_n + b \geq \varepsilon, \forall n : y_n = +1 \\ & \mathbf{w} \cdot \mathbf{x}_n + b \leq -\varepsilon, \forall n : y_n = -1 \end{aligned}$$

The constraints ensure that \mathbf{w} and b form a *separating* hyperplane; the choice of $\varepsilon > 0$ is arbitrary.

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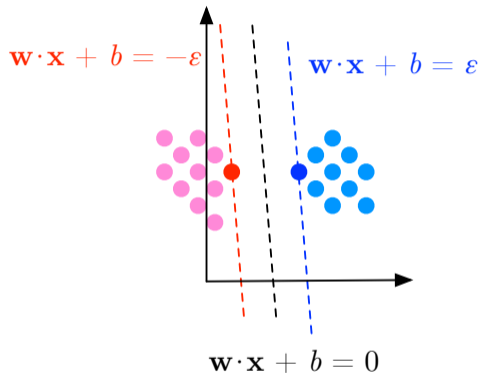
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The constraints ensure that \mathbf{w} and b form a *separating* hyperplane; the choice of $\varepsilon > 0$ is arbitrary.

The perceptron looked for *some* (\mathbf{w}, b) that satisfied the constraints; now we want the (\mathbf{w}, b) that maximizes the margin!

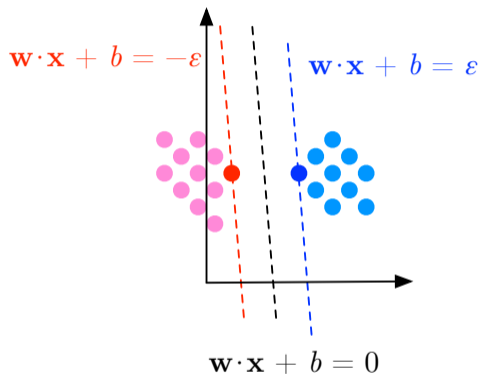
Solving for $\gamma(\mathbf{w}, b)$



Let \mathbf{x}_+ be one training datapoint such that $\mathbf{w} \cdot \mathbf{x}_+ + b = \varepsilon$.

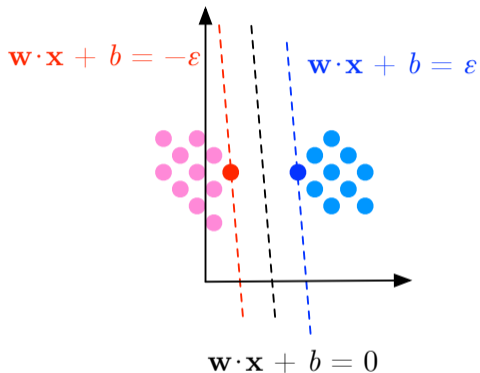
Let \mathbf{x}_- be one training datapoint such that $\mathbf{w} \cdot \mathbf{x}_- + b = -\varepsilon$.

Solving for $\gamma(\mathbf{w}, b)$



$$\gamma(\mathbf{w}, b) = \text{distance}(\mathbf{x}_+, [\mathbf{w} \cdot \mathbf{x} + b = 0]) + \text{distance}(\mathbf{x}_-, [\mathbf{w} \cdot \mathbf{x} + b = 0])$$

Solving for $\gamma(\mathbf{w}, b)$



$$\gamma(\mathbf{w}, b) = \frac{|\mathbf{w} \cdot \mathbf{x}_+ + b|}{\|\mathbf{w}\|_2} + \frac{|\mathbf{w} \cdot \mathbf{x}_- + b|}{\|\mathbf{w}\|_2} = \frac{2\varepsilon}{\|\mathbf{w}\|_2}$$

“Hard Margin SVM”

$$\min_{\mathbf{w}, b} \frac{1}{\gamma(\mathbf{w}, b)}$$

$$\text{s.t. } y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) \geq \varepsilon, \forall n$$

$$\min_{\mathbf{w}, b} \frac{1}{2\varepsilon} \|\mathbf{w}\|_2^2$$

$$\text{s.t. } y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) \geq \varepsilon, \forall n$$

$$\min_{\mathbf{w}, b} \frac{1}{2} \|\mathbf{w}\|_2^2$$

$$\text{s.t. } y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) \geq 1, \forall n$$

Relaxing the Constraints

Feasible set:

$$\{(\mathbf{w}, b) : y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) \geq 1, \forall n\}$$

It's quite plausible that the feasible set will be empty.

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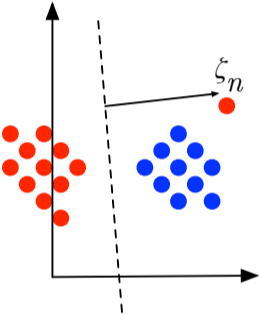
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It's quite plausible that the feasible set will be empty.

Solution: add some “slack” for every instance n .

$$\begin{aligned} \min_{\mathbf{w}, b, \zeta} \quad & \frac{1}{2} \|\mathbf{w}\|_2^2 + C \sum_{n=1}^N \zeta_n \\ \text{s.t.} \quad & y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) \geq 1 - \zeta_n, \forall n \\ & \zeta_n \geq 0, \forall n \end{aligned}$$

Slack



$$\mathbf{w} \cdot \mathbf{x} + b = 0$$

“Soft-Margin SVM”

$$\begin{aligned} \min_{\mathbf{w}, b, \zeta} \quad & \overbrace{\|\mathbf{w}\|_2^2}^{\text{large margin}} + C \overbrace{\sum_{n=1}^N \zeta_n}^{\text{small slack}} \\ \text{s.t.} \quad & y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) \geq 1 - \zeta_n, \forall n \\ & \zeta_n \geq 0, \forall n \end{aligned}$$

(C is a hyperparameter.)

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(C is a hyperparameter.)

Claim: solving this problem is equivalent to minimizing the hinge loss, with L_2 regularization. Choosing C equates to choosing λ (the regularization strength).

Solving for ζ_n (in terms of \mathbf{w} , b , \mathbf{x}_n , and y_n)

Three possibilities:

- ▶ $y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) \geq 1$: constraint is satisfied; penalty pushes ζ_n to zero
- ▶ $y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) < 1$: set $\zeta_n = 1 - y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b)$ to satisfy the constraint
 - ▶ If $y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) > 0$, this is a “margin” mistake, and $\zeta_n < 1$.
 - ▶ Otherwise, this is an actual mistake, and $\zeta_n \geq 1$.

Optimal Slack Values are Hinge Losses

From the last slide:

$$\zeta_n = \begin{cases} 0 & \text{if } y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) \geq 1 \\ 1 - y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) & \text{otherwise} \end{cases}$$

Hinge loss (from A4):

$$L_n^{(\text{hinge})}(\mathbf{w}, b) = \max\{0, 1 - y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b)\}$$

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Unconstrained loss minimization problem:

$$\min_{\mathbf{w}, b} \|\mathbf{w}\|_2^2 + \sum_{n=1}^N L_n^{(\text{hinge})}(\mathbf{w}, b)$$

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- ▶ New insight about perceptron:

$$L_n^{(\text{perceptron})}(\mathbf{w}, b) = \max\{0, -y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b)\}$$

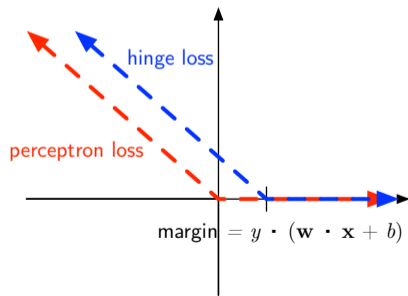
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But why are they called “support vector machines”?

Back to the “Soft-Margin SVM”

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Lagrangian:

$$\min_{\mathbf{w}, b, \zeta} \max_{\alpha \geq 0} \max_{\beta \geq 0} \frac{1}{2} \|\mathbf{w}\|_2^2 + C \sum_{n=1}^N \zeta_n - \beta_n \cdot \overbrace{\zeta_n}^{\text{nonnegativity}} - \alpha_n \cdot \overbrace{(y_n \cdot (\mathbf{w} \cdot \mathbf{x}_n + b) - 1 + \zeta_n)}^{\text{separation-with-slack constraint}}$$

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Solve for \mathbf{w} (in terms of $\alpha, \mathbf{x}_{1:N}, y_{1:N}$)

Gradient with respect to \mathbf{w} :

$$\nabla_{\mathbf{w}} F = \mathbf{w} - \sum_{i=1}^N \alpha_i \cdot y_i \cdot \mathbf{x}_i \quad \Rightarrow \quad \mathbf{w} = \sum_{i=1}^N \alpha_i \cdot y_i \cdot \mathbf{x}_i$$

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This should immediately remind you of the kernelized perceptron, which was based on a very similar claim about the weights.

The Dual Form of Soft-Margin SVMs

After a series of mechanical steps that eliminate b and β and rearrange terms (see pp. 149–151), we get:

$$\begin{aligned} \min_{\alpha} \quad & \frac{1}{2} \sum_{n=1}^N \sum_{i=1}^N \alpha_n \cdot \alpha_i \cdot y_n \cdot y_i \cdot (\mathbf{x}_n \cdot \mathbf{x}_i) - \sum_{n=1}^N \alpha_n \\ \text{s.t.} \quad & 0 \leq \alpha_n \leq C, \forall n \end{aligned}$$

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Note that now it is possible to kernelize, replacing $\mathbf{x}_n \cdot \mathbf{x}_i$ with $K(\mathbf{x}_n, \mathbf{x}_i)$.

But why are they called “support vector machines”?