Machine Learning (CSE 446): Probabilistic Machine Learning MLE & MAP

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Announcements

Homeworks

- HW 3 posted. Get the most recent version.
- ▶ You must do the regular probs before obtaining *any* extra credit.
- ► Extra credit factored in after your scores are averaged together.
- ► Office hours today: 3-4p
- ► Today:
 - Review
 - Probabilistic methods

Review

SGD: How do we set the step sizes?

 Theory: If you turn down the step sizes at (some prescribed decaying method) then SGD will converge to the right answer.

The "classical" theory doesn't provide enough practical guidance.

Practice:

- ► starting stepsize: start it "large": if it is "too large", then either you diverge (or nothing improves). set it a little less (like 1/4) less than this point.
- When do we decay it?
 When your training error stops decreasing "enough".
- HW: you'll need to tune it a little. (a slow approach: sometimes you can just start it somewhat smaller than the "divergent" value and you will find something reasonable.)

SGD: How do we set the mini-batch size m?

- Theory: there are diminishing returns to increasing m.
- Practice: just keep cranking it up and eventually you'll see that your code doesn't get any faster.

Regularization: How do we set it?

- Theory: really just says that λ controls your "model complexity".
 - we DO know that "early stopping" for GD/SGD is (basically) doing L2 regularization for us
 - ▶ i.e. if we don't run for too long, then $\|\mathbf{w}\|^2$ won't become too big.
- Practice:
 - Set with a dev set!
 - Exact methods (like matrix inverse/least squares): always need to regularize or something horrible happens....
 - ▶ GD/SGD: sometimes (often ?) it works just fine ignoring regularization

Today

There is no magic in vector derivatives: scratch space

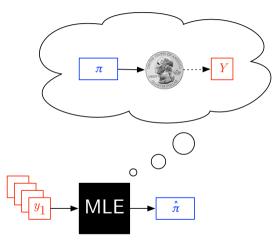
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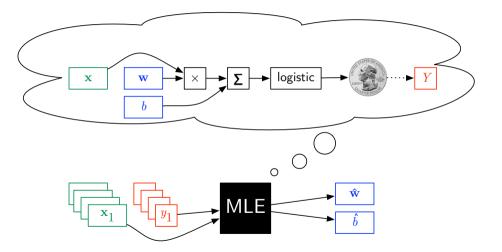
You can think of MLE as a "black box" for choosing parameter values.



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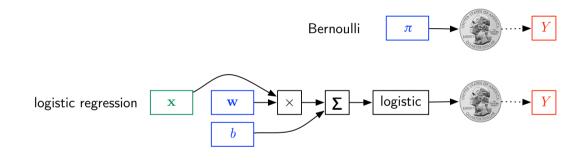


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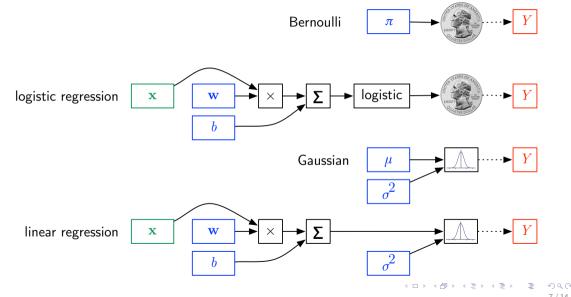


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Probabilistic Stories



Probabilistic Stories



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MLE example: estimating the bias of a coin

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Then and Now

Before today, you knew how to do MLE:

- ▶ For a Bernoulli distribution: $\hat{\pi} = \frac{\text{count}(+1)}{\text{count}(+1) + \text{count}(-1)} = \frac{N^+}{N}$
- For a Gaussian distribution: $\hat{\mu} = \frac{\sum_{n=1}^{N} y_n}{N}$ (and similar for estimating variance, $\hat{\sigma}^2$).

Logistic regression and linear regression, respectively, generalize these so that the parameter is itself a function of \mathbf{x} , so that we have a **conditional model** of Y given X.

 The practical difference is that the MLE doesn't have a closed form for these models.

(So we use SGD and friends.)

Remember: Linear Regression as a Probabilistic Model

Linear regression defines $p_{\mathbf{w}}(Y \mid X)$ as follows:

1. Observe the feature vector \mathbf{x} ; transform it via the activation function:

 $\mu = \mathbf{w} \cdot \mathbf{x}$

2. Let μ be the mean of a normal distribution and define the density:

$$p_{\mathbf{w}}(Y \mid \mathbf{x}) = \frac{1}{\sigma\sqrt{2\pi}} \exp{-\frac{(Y-\mu)^2}{2\sigma^2}}$$

3. Sample Y from $p_{\mathbf{w}}(Y \mid \mathbf{x})$.

Remember: Linear Regression-MLE is (Unregularized) Squared Loss Minimization!

$$\operatorname{argmin}_{\mathbf{w}} \sum_{n=1}^{N} -\log p_{\mathbf{w}}(y_n \mid \mathbf{x}_n) \equiv \operatorname{argmin}_{\mathbf{w}} \frac{1}{N} \sum_{n=1}^{N} \underbrace{(y_n - \mathbf{w} \cdot \mathbf{x}_n)^2}_{SquaredLoss_n(\mathbf{w}, b)}$$

Where did the variance go?

Adding a "Prior" to the Probabilistic Story

Probabilistic story:

- For $n \in \{1, \dots, N\}$:
 - Observe \mathbf{x}_n .
 - ► Transform it using parameters w to get p(Y = y | x_n, w).
 - Sample $y_n \sim p(Y \mid \mathbf{x}_n, \mathbf{w})$.

Adding a "Prior" to the Probabilistic Story

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Probabilistic story with a "prior":

- Use hyperparameters α to define a prior distribution over random variables W, p_α(W).
- Sample $\mathbf{w} \sim p_{\alpha}(W = w)$.
- For $n \in \{1, \ldots, N\}$:
 - Observe \mathbf{x}_n .
 - Transform it using parameters \mathbf{w} and b to get $p(Y \mid \mathbf{x}_n, \mathbf{w})$.
 - Sample $y_n \sim p(Y \mid \mathbf{x}_n, \mathbf{w})$.

MLE vs. Maximum a Posteriori (MAP) Estimation

- ► Review: MLE
 - We have a model $Pr(Data|\mathbf{w})$.
 - ► Find w which maximizes the probability of the data you have observed:

$$\mathop{\mathrm{argmax}}_{\mathbf{w}} \Pr(\mathrm{Data}|\mathbf{w})$$

- New: Maximum a Posterior Estimation
 - Also have a **prior** $Pr(W = \mathbf{w})$
 - Now we a have **posterior** distribution:

$$\Pr(\mathbf{w}|\text{Data}) = \frac{\Pr(\text{Data}|\mathbf{w}) \Pr(W = \mathbf{w})}{\Pr(\text{Data})}$$

 \blacktriangleright Now suppose we are asked to provide our "best guess" at w. What should we do?

Maximum a Posteriori (MAP) Estimation and Regularization

MAP estimation:

$$\mathop{\mathrm{argmax}}_{\mathbf{w}} \Pr(\mathbf{w} \mid \mathrm{Data})$$

In many settings, this leads to

$$(\hat{\mathbf{w}}) = \underset{\mathbf{w}}{\operatorname{argmax}} \underbrace{\log p_{\alpha}(\mathbf{w})}_{\operatorname{log prior}} + \underbrace{\sum_{n=1}^{N} \log p_{\mathbf{w}}(y_n \mid \mathbf{x}_n)}_{\operatorname{log likelihood}}$$

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Option 1: let $p_{\alpha}(W)$ be a zero-mean Gaussian distribution with standard deviation α .

$$\log p_{\alpha}(\mathbf{w}) = -\frac{1}{2\alpha^2} \|\mathbf{w}\|_2^2 + \text{constant}$$

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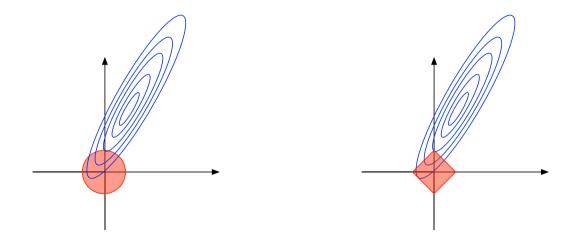
$$\log p_{\alpha}(\mathbf{w}) = -\frac{1}{2\alpha^2} \|\mathbf{w}\|_2^2 + \text{constant}$$

Option 2: let $p_{\alpha}(W_j)$ be a zero-location "Laplace" distribution with scale α .

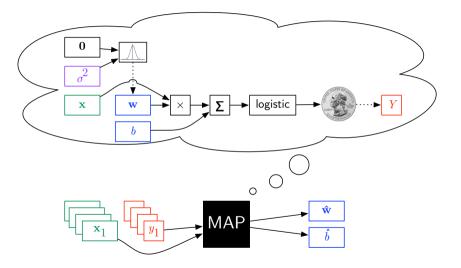
$$\log p_{\alpha}(\mathbf{w}) = -\frac{1}{\alpha} \|\mathbf{w}\|_{1} + \text{constant}$$

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 L_2 v.s. L_1 -Regularization



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Why Go Probabilistic?

- Interpret the classifier's activation function as a (log) probability (density), which encodes uncertainty.
- ► Interpret the regularizer as a (log) probability (density), which encodes uncertainty.
- Leverage theory from statistics to get a better understanding of the guarantees we can hope for with our learning algorithms.
- Change your assumptions, turn the optimization-crank, and get a new machine learning method.

The key to success is to tell a probabilistic story that's reasonably close to reality, including the prior(s).