

Database System Internals

External Memory Algorithms (part 3)

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Announcements

- Lab 2 (part 1) due next Wednesday, 4/25
- HW2 due following Monday, 4/28

Example:

cost of $\sigma_{a=v}(R) = ?$

- Table scan:
- Index based selection:

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- Table scan: B(R) = 2,000 I/Os
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 - If index is unclustered:

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- Index based selection:
 - If index is clustered:
 - If index is unclustered: T(R)/V(R,a) = 5,000 I/Os

• Example:

 $\text{cost of } \sigma_{a=v}(R) = ?$

- Table scan: B(R) = 2,000 I/Os
- Index based selection:
 - If index is clustered: B(R)/V(R,a) = 100 I/Os
 - If index is unclustered: T(R)/V(R,a) = 5,000 I/Os

Example:

 $\text{cost of } \sigma_{a=v}(R) = ?$

- Table scan: B(R) = 2,000 I/Os!
- Index based selection:
 - If index is clustered: B(R)/V(R,a) = 100 I/Os
 - If index is unclustered: T(R)/V(R,a) = 5,000 I/Os

Example:

cost of $\sigma_{a=v}(R) = ?$

- Table scan: B(R) = 2,000 I/Os!
- Index based selection:
 - If index is clustered: B(R)/V(R,a) = 100 I/Os
 - If index is unclustered: T(R)/V(R,a) = 5,000 I/Os

Lesson: Don't build unclustered indexes when V(R,a) is small!

- Assume S has an index on the join attribute
- Iterate over R, for each tuple fetch corresponding tuple(s) from S

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Outline

Join operator algorithms

- One-pass algorithms (Sec. 15.2 and 15.3)
- Index-based algorithms (Sec 15.6)
- Two-pass algorithms (Sec 15.4 and 15.5)

Two-Pass Algorithms

- Hash-join, merge-join assumed data <= memory</p>
- Next: algorithm when the data >> main memory Called <u>external memory</u> algorithm
- Merge-join
- Partitioned hash-join

- What is the "best" algorithm for sorting an array of n elements in main memory?
- What is its runtime?

- What is the best algorithm for sorting a large file of n items on disc?
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Main memory merge-sort: 2-way
External memory merge-sort: multi-way

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Merge-Join is based on the multi-way merge-sort (next)

Merge-Sort: Basic Terminology

- A run in a sequence is an increasing subsequence
- What are the runs?

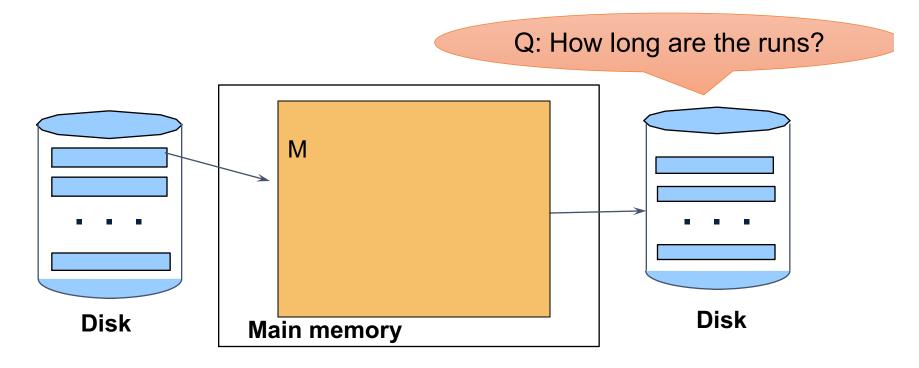
2, 4, 99, 103, 88, 77, 3, 79, 100, 2, 50

Merge-Sort: Basic Terminology

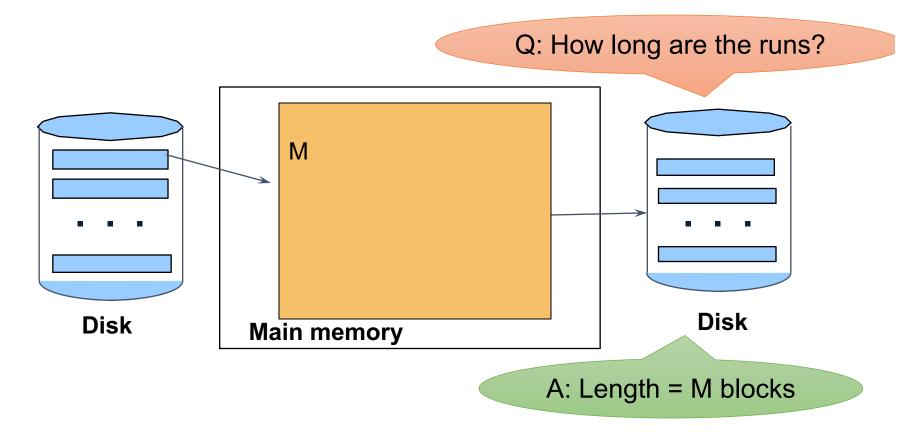
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Phase one: load M blocks in memory, sort, send to disk, repeat

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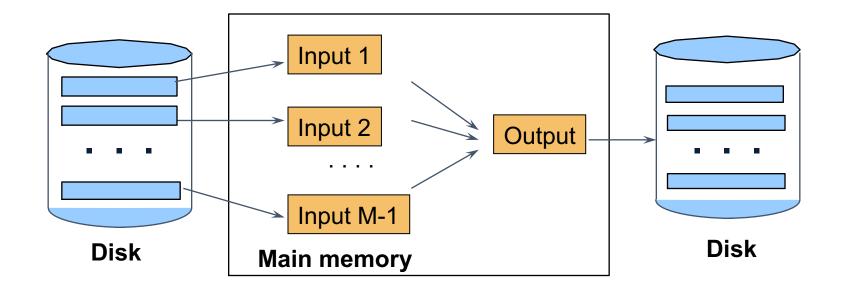


Phase one: load M blocks in memory, sort, send to disk, repeat



Phase two: merge M runs into a bigger run

- Merge M 1 runs into a new run
- Result: runs of length M (M 1) \approx M²



Merging three runs to produce a longer run:

```
    14, 33, 88, 92, 192, 322
    4, 7, 43, 78, 103, 523
    6, 9, 12, 33, 52, 88, 320
```

Output:

0

Merging three runs to produce a longer run:

```
0, 14, 33, 88, 92, 192, 322
2, 4, 7, 43, 78, 103, 523
1, 6, 9, 12, 33, 52, 88, 320
```

Output: **0**, ?

Merging three runs to produce a longer run:

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0, 14, 33, 88, 92, 192, 322
2, 4, 7, 43, 78, 103, 523
1, 6, 9, 12, 33, 52, 88, 320
```

Output: **0**, **1**, **?**

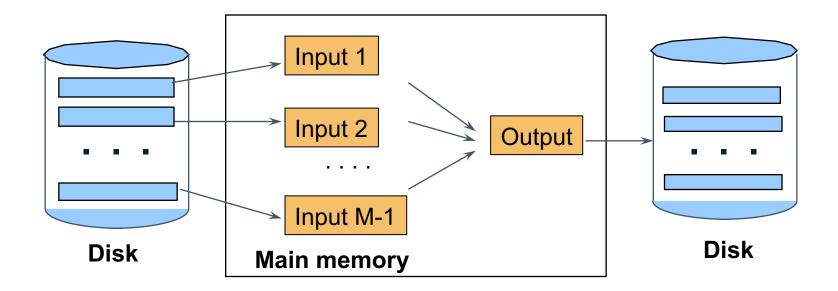
Merging three runs to produce a longer run:

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2, 4, 7, 43, 78, 103, 523
1, 6, 9, 12, 33, 52, 88, 320
```

Output: **0**, **1**, **2**, **4**, **6**, **7**, **?**

Phase two: merge M runs into a bigger run

- Merge M 1 runs into a new run
- Result: runs of length M (M − 1) ≈ M²



If approx. $B \le M^2$ then we are done

Cost of External Merge Sort

In theory:

■ Number of I/O's: O(B(R) * log_M B(R))

In practice:

- Assumption B(R) <= M²
- Read+write+read = 3B(R)

Discussion

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- How large can R be?

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- Example:
 - Page size = 32KB
 - Memory size 32GB: M = 10⁶-pages

Discussion

- What does B(R) <= M² mean?</p>
- How large can R be?
- Example:
 - Page size = 32KB
 - Memory size 32GB: M = 10⁶ pages
- R can be as large as 10¹² pages
 - 32×10^{15} Bytes = 32 PB

Merge-Join

Join R ⋈ S

■ How?....

Merge-Join

Join R ⋈ S

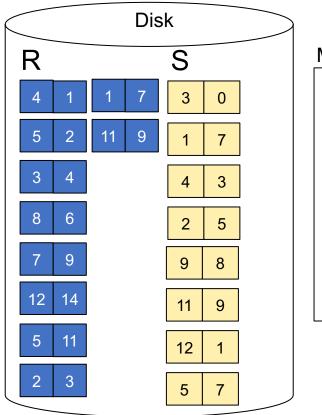
- Step 1a: generate initial runs for R
- Step 1b: generate initial runs for S
- Step 2: merge and join
 - Either merge first and then join
 - Or merge & join at the same time

Setup: Want to join R and S

Relation R has 10 pages with 2 tuples per page

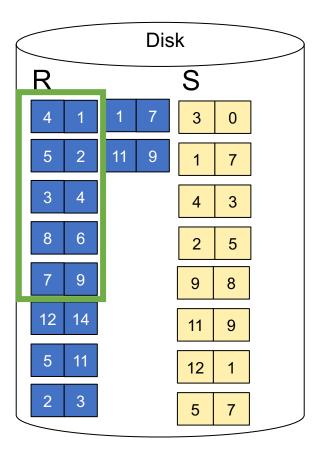
Relation S has 8 pages with 2 tuples per page

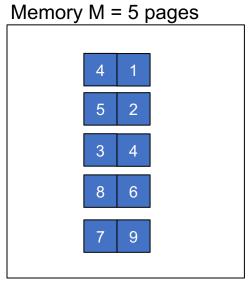
Values shown are values of join attribute for each given tuple



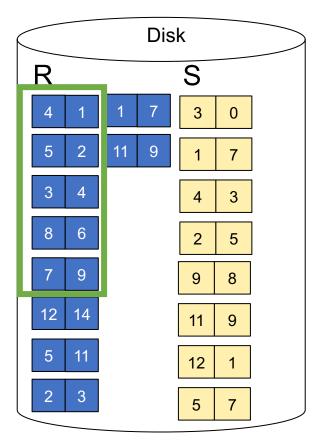
Memory M = 5 pages

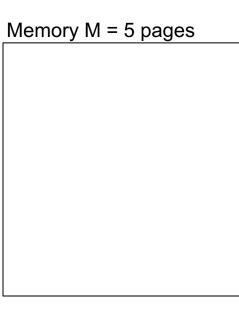
Step 1: Read M pages of R and sort in memory

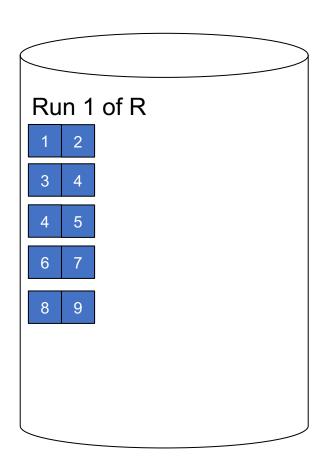




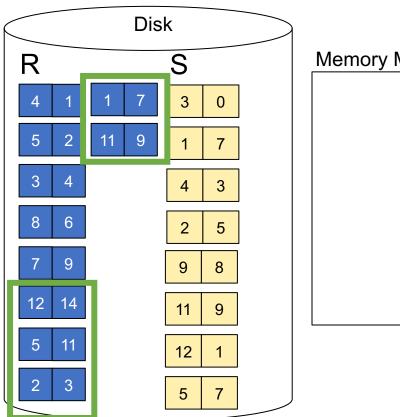
Step 1: Read M pages of R and sort in memory, then write to disk

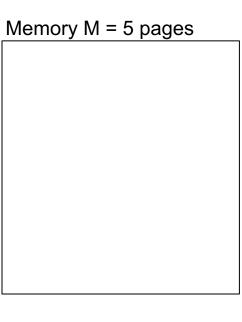


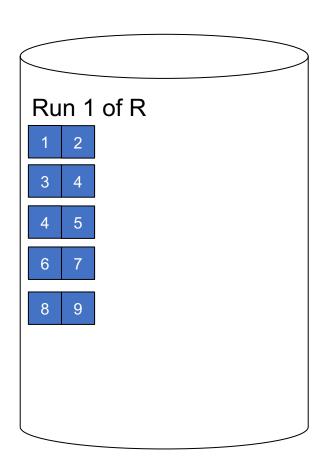




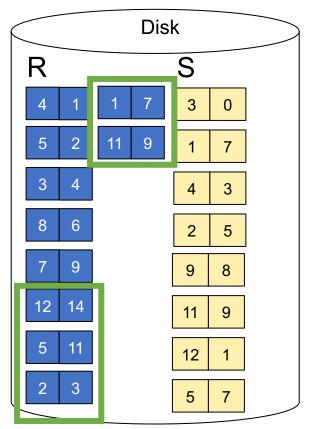
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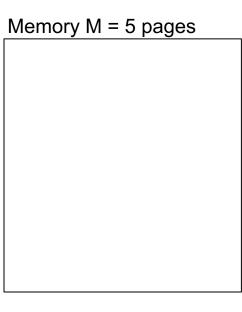


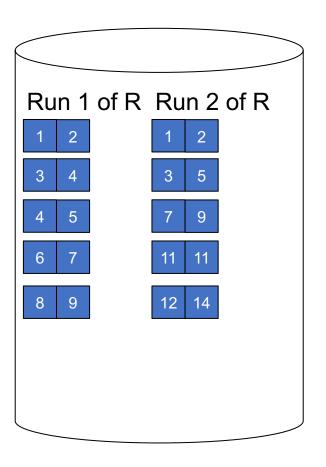




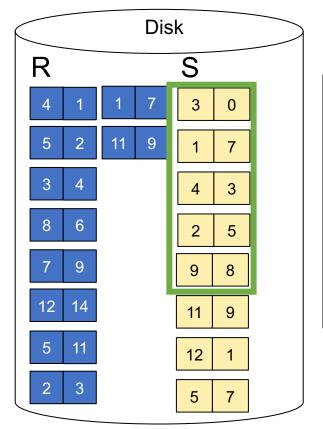
Step 1: Repeat for next M pages until all R is processed

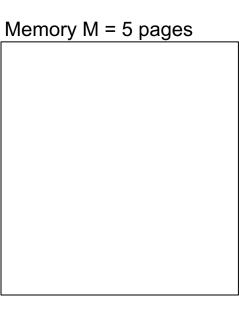


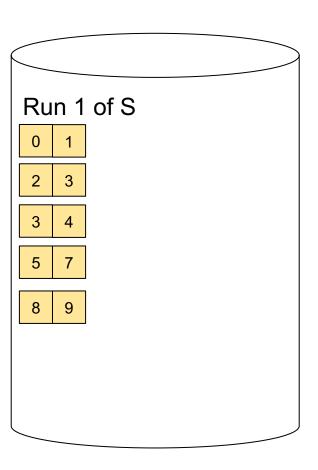




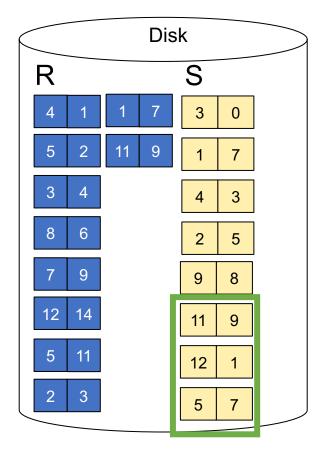
Step 1: Do the same with S

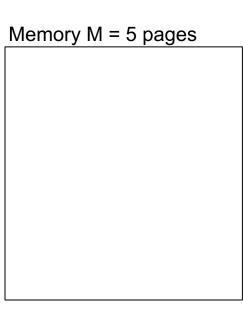


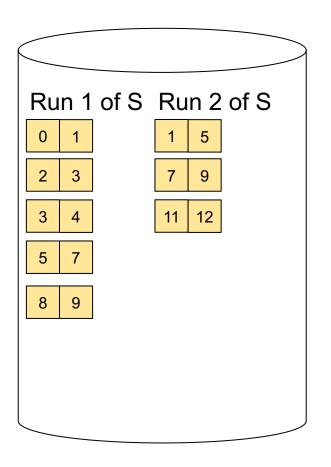




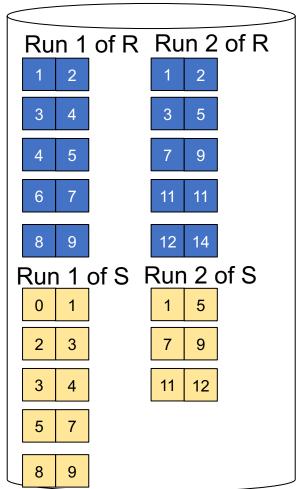
Step 1: Do the same with S







Step 2: Join while merging sorted runs



Memory M = 5 pages

Run1

Run2

Run1 Output

buffer

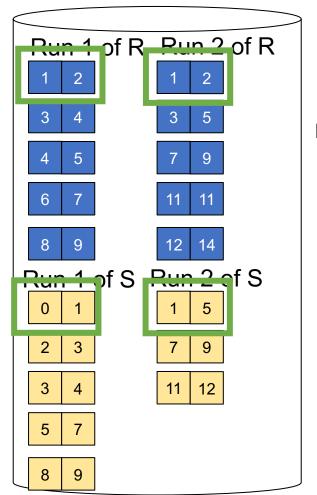
Run2

Input buffers

Step 2: Join while merging Output tuples

Total cost: 3B(R) + 3B(S)

Step 2: Join while merging sorted runs

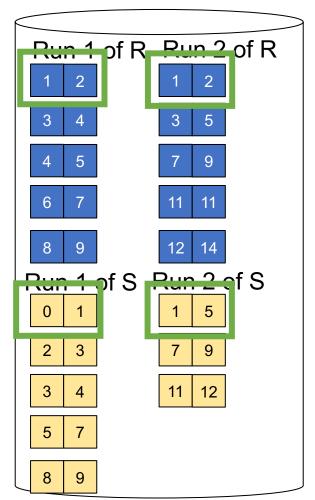


Total cost: 3B(R) + 3B(S)

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buffer
Run2
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Step 2: Join while merging Output tuples

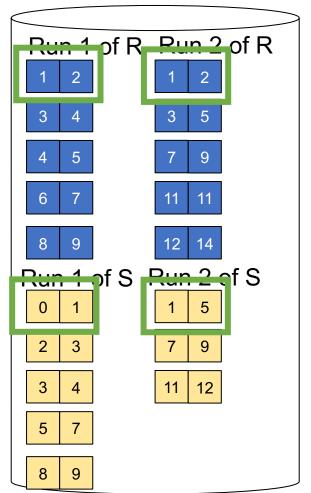
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Step 2: Join while merging sorted runs



Memory M = 5 pages

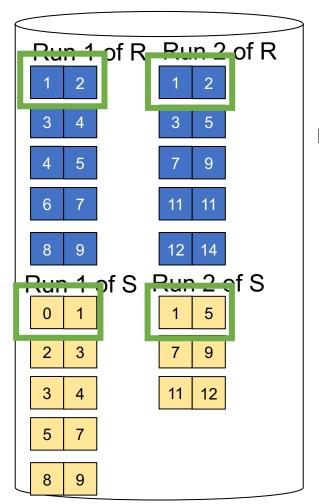
1 2 Run1
1 2 Run2
0 1 Run1 Output
buffer
1 5 Run2

Input buffers

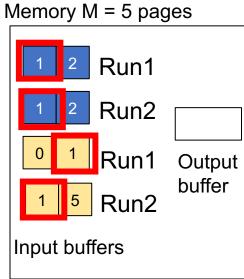
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Total cost: 3B(R) + 3B(S)

Step 2: Join while merging sorted runs

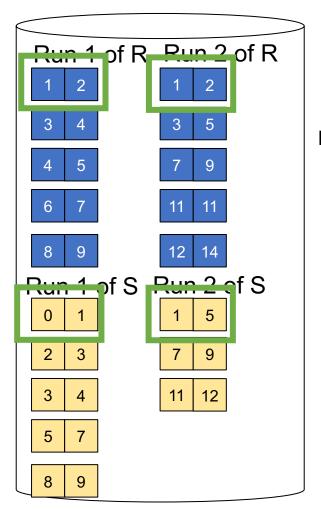


Total cost: 3B(R) + 3B(S)

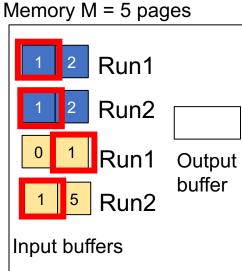


Step 2: Join while merging Output tuples

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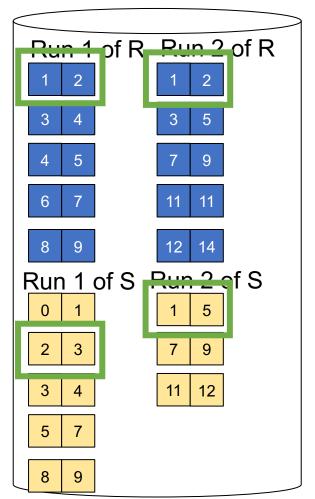


Total cost: 3B(R) + 3B(S)

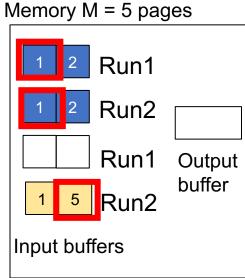


Step 2: Join while merging Output tuples
(1,1)
(1,1)
(1,1)
(1,1)

Step 2: Join while merging sorted runs

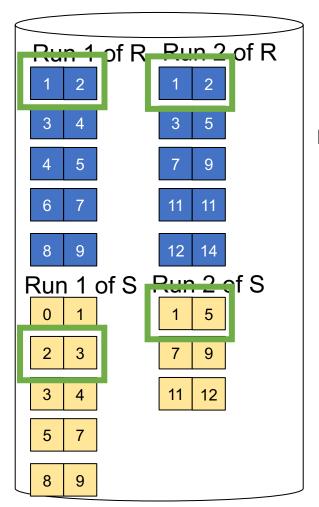


Total cost: 3B(R) + 3B(S)

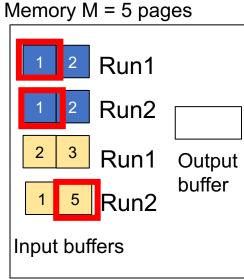


Step 2: Join while merging Output tuples
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(1,1)

Step 2: Join while merging sorted runs

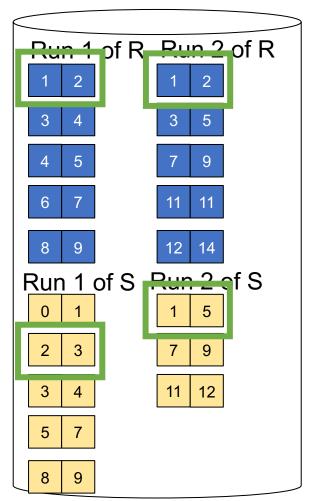


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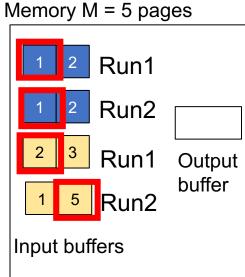


Step 2: Join while merging Output tuples (1,1) (1,1) (1,1) (1,1)

Step 2: Join while merging sorted runs

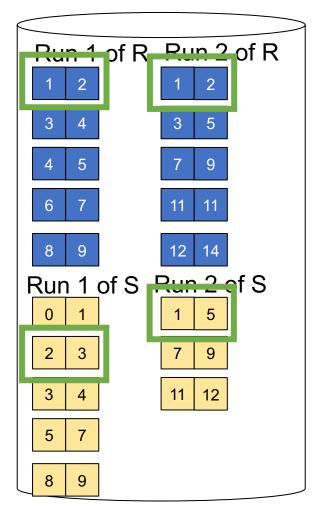


Total cost: 3B(R) + 3B(S)

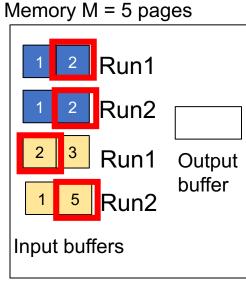


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Step 2: Join while merging sorted runs

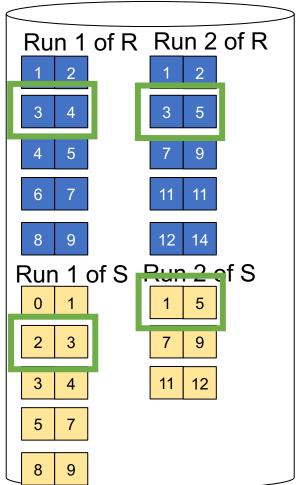


Total cost: 3B(R) + 3B(S)



Step 2: Join while merging
Output tuples
(1,1)
(1,1)
(1,1)
(1,1)
(2,2)
(2,2)

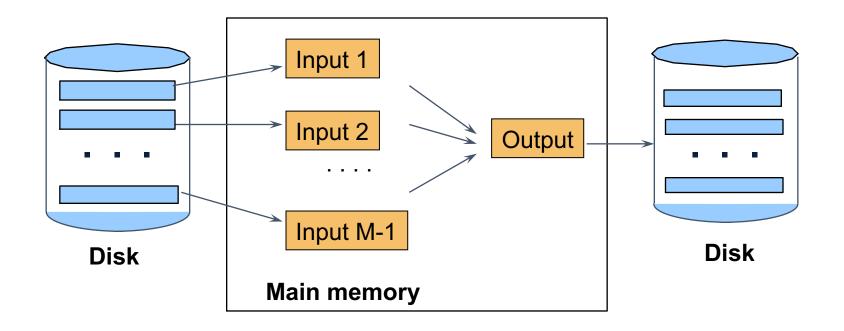
Step 2: Join while merging sorted runs



Step 2: Join while merging Memory M = 5 pages Output tuples (1,1)Run1 (1,1)(1,1)Run2 (1,1)Run1 Output (2,2)buffer (2,2)Run2 (3,3)Input buffers (3,3)

Total cost: 3B(R) + 3B(S)

Merge-Join



```
M_1 = B(R)/M runs for R

M_2 = B(S)/M runs for S

Merge-join M_1 + M_2 runs;

need M_1 + M_2 \le M to process all runs

i.e. B(R) + B(S) \le M^2
```

Summary of External Join Algorithms

Block Nested Loop: B(S) + B(R)*B(S)/(M-1)

- Index Join:
 - Clustered: B(R) + T(R)B(S)/V(S,a)
 - Unclustered: B(R) + T(R)T(S)/V(S,a)
- Merge Join: 3B(R)+3B(S)
 - $B(R)+B(S) <= M^2$
- Partitioned Hash Join: (coming up next)

Partition R it into k buckets on disk:
R₁, R₂, R₃, ..., R_k

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R₁, R₂, R₃, ..., R_k

Assuming $B(R_1)=B(R_2)=...=B(R_k)$, we have $B(R_i)=B(R)/k$, for all i

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R₁, R₂, R₃, ..., R_k

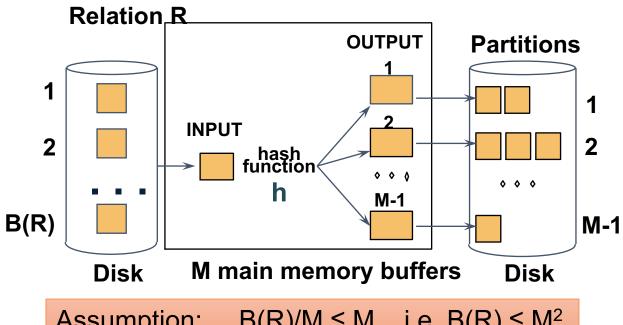
- Assuming $B(R_1)=B(R_2)=...=B(R_k)$, we have $B(R_i)=B(R)/k$, for all i
- Goal: each R_i should fit in main memory: B(R_i) ≤ M

Partition R it into k buckets on disk:
R₁, R₂, R₃, ..., R_k

- Assuming $B(R_1)=B(R_2)=...=B(R_k)$, we have $B(R_i)=B(R)/k$, for all i
- Goal: each R_i should fit in main memory:
 B(R_i) ≤ M

How do we choose k?

■ We choose k = M-1 Each bucket has size approx. $B(R)/(M-1) \approx B(R)/M$



Assumption: $B(R)/M \le M$, i.e. $B(R) \le M^2$

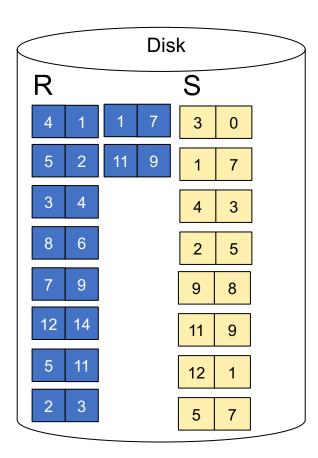
Partitioned Hash Join (Grace-Join)

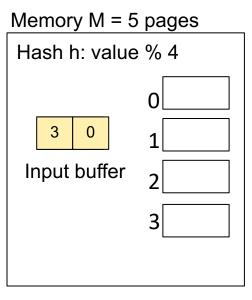
$R \bowtie S$

- Step 1:
 - Hash S into M-1 buckets
 - Send all buckets to disk
- Step 2
 - Hash R into M-1 buckets
 - Send all buckets to disk
- Step 3
 - Join every pair of buckets

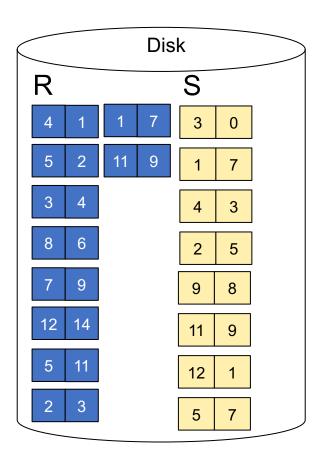
Note: partitioned hash-join is sometimes called *grace-join*

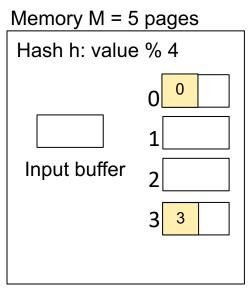
Step 1: Read relation S one page at a time and hash into M-1 (=4 buckets)



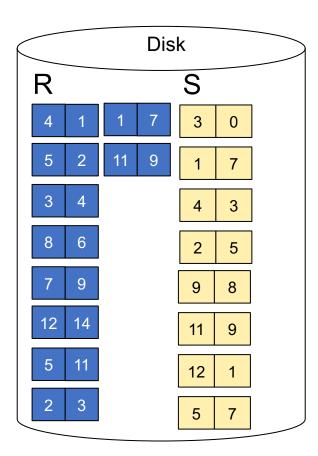


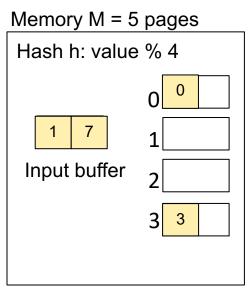
Step 1: Read relation S one page at a time and hash into the 4 buckets



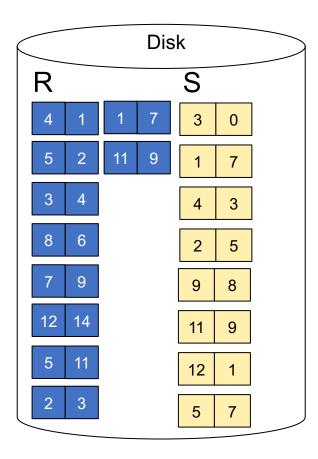


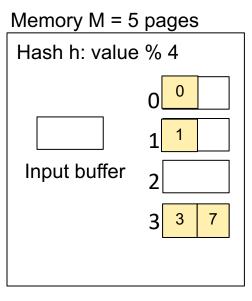
Step 1: Read relation S one page at a time and hash into the 4 buckets



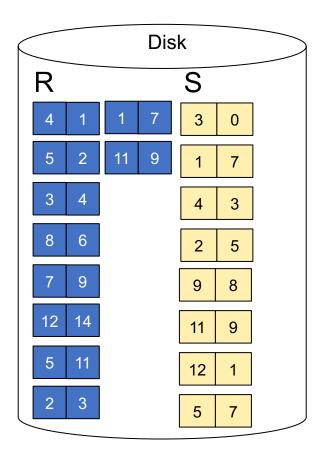


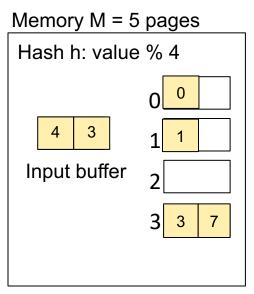
Step 1: Read relation S one page at a time and hash into the 4 buckets



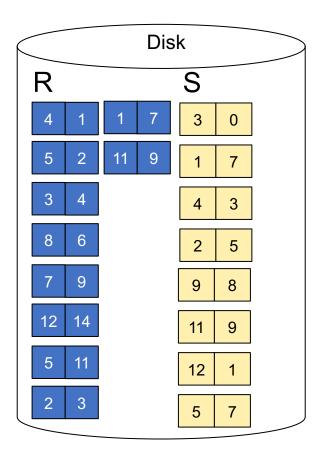


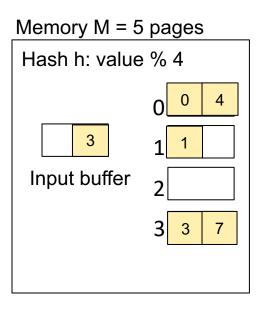
Step 1: Read relation S one page at a time and hash into the 4 buckets



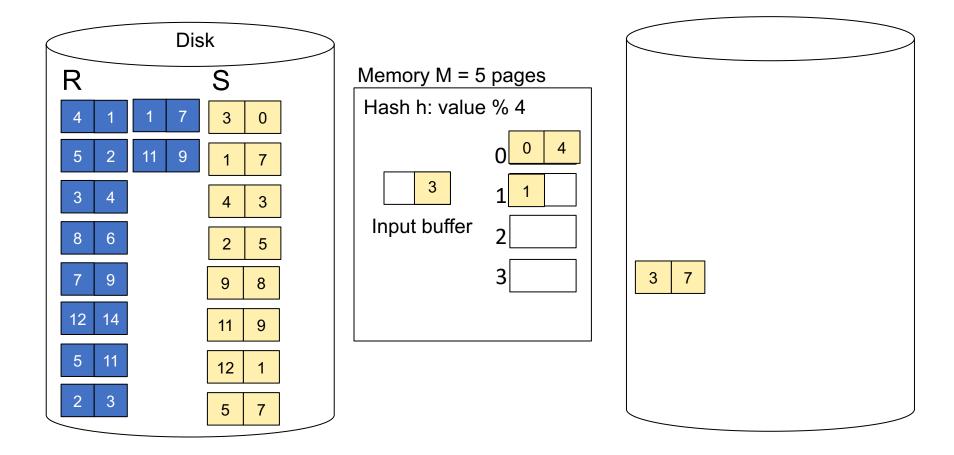


Step 1: Read relation S one page at a time and hash into the 4 buckets When a bucket fills up, flush it to disk

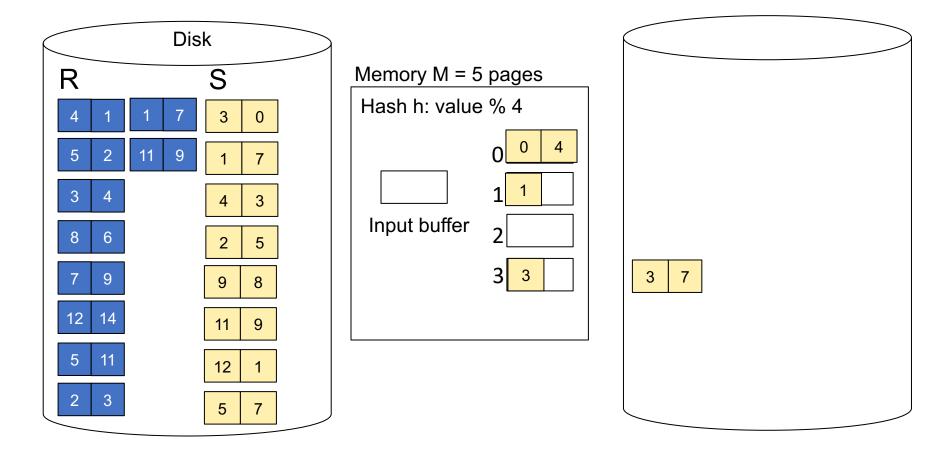




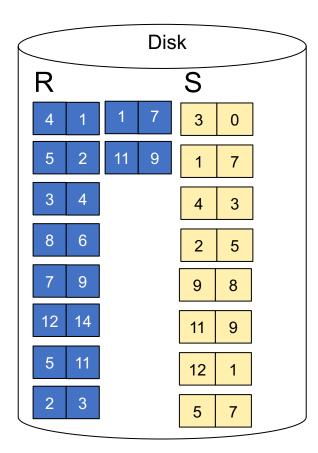
Step 1: Read relation S one page at a time and hash into the 4 buckets When a bucket fills up, flush it to disk

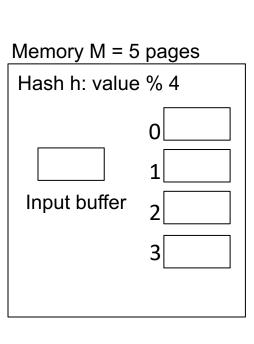


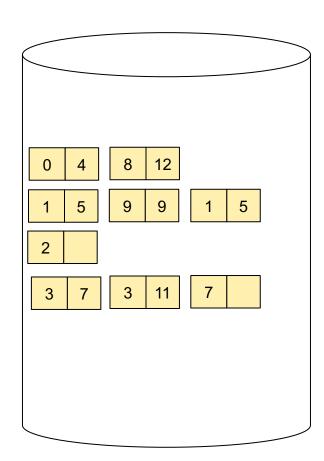
Step 1: Read relation S one page at a time and hash into the 4 buckets When a bucket fills up, flush it to disk



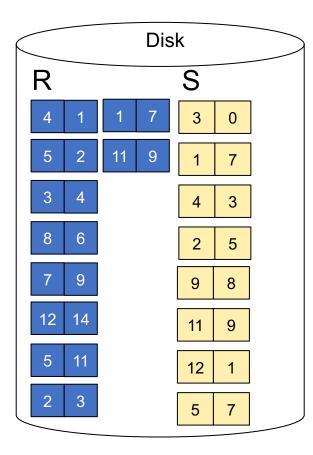
Step 1: Read relation S one page at a time and hash into the 4 buckets At the end, we get relation S back on disk split into 4 buckets

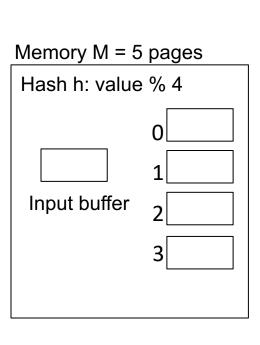


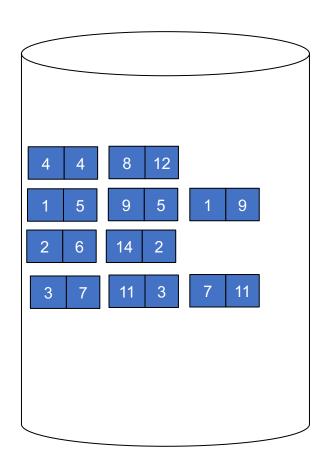




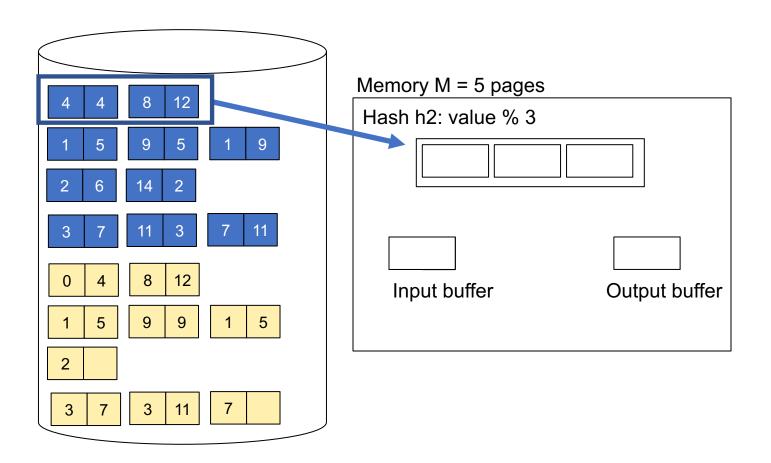
Step 2: Read relation R one page at a time and hash into same 4 buckets



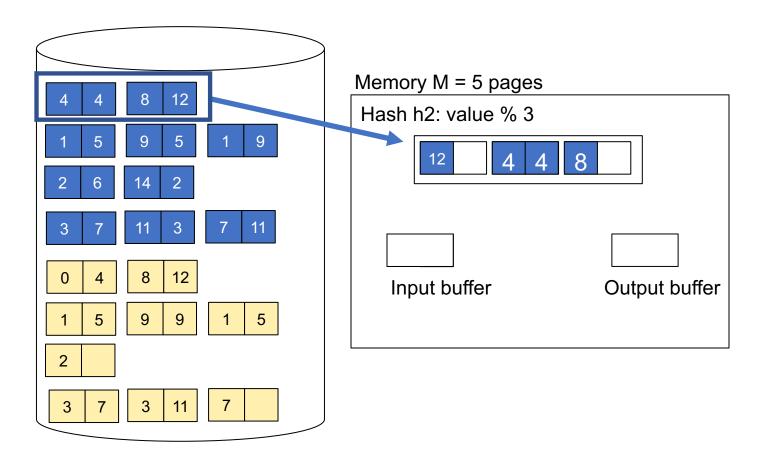




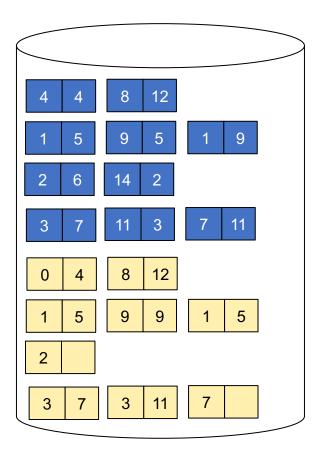
Step 3: Read one partition of R and create hash table in memory using a *different* hash function

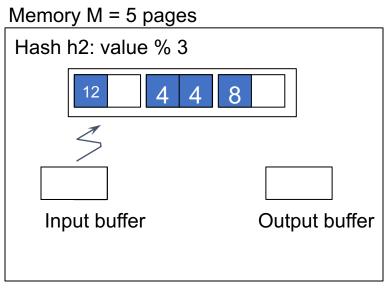


Step 3: Read one partition of R and create hash table in memory using a different hash function



Step 3: Read one partition of R and create hash table in memory using a *different* hash function

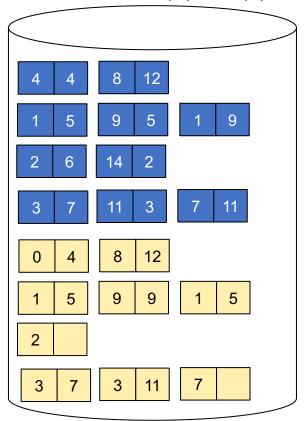


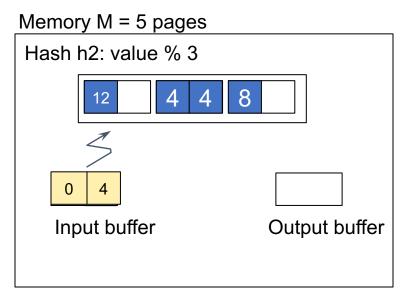


Step 4: Scan matching partition of S and probe the hash table

Step 5: Repeat for all the buckets

Total cost: 3B(R) + 3B(S)

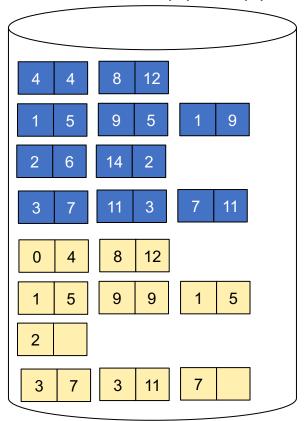


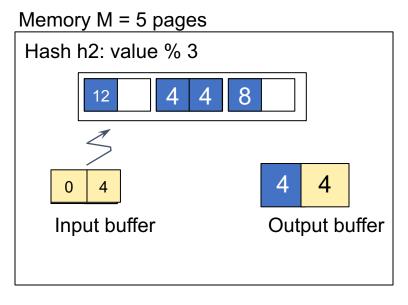


Step 4: Scan matching partition of S and probe the hash table

Step 5: Repeat for all the buckets

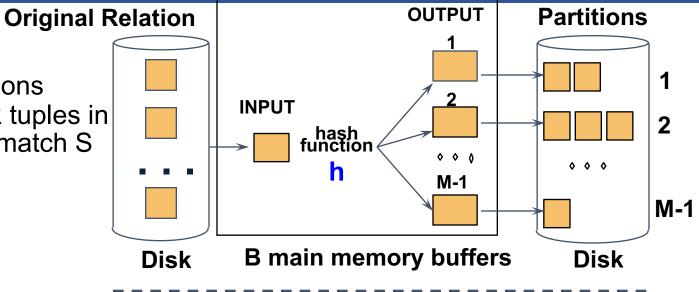
Total cost: 3B(R) + 3B(S)





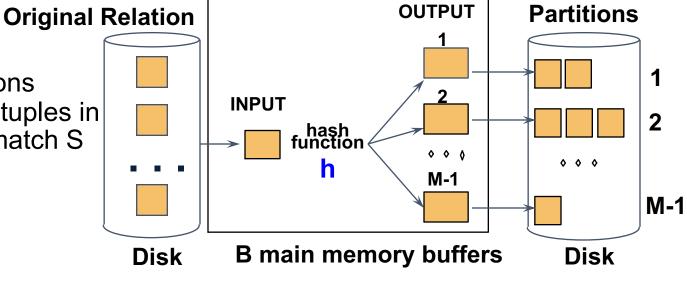
Partitioned Hash-Join

 Partition both relations using hash fn h: R tuples in partition i will only match S tuples in partition i.

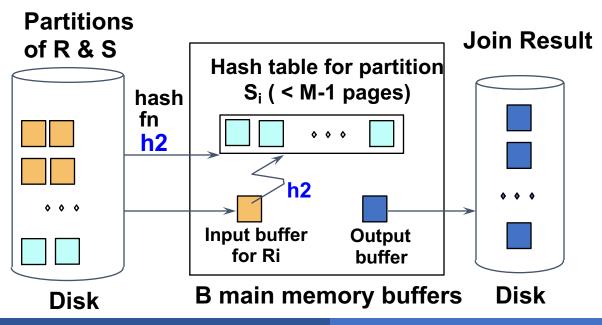


Partitioned Hash-Join

 Partition both relations using hash fn h: R tuples in partition i will only match S tuples in partition i.



Read in a partition of R, hash it using h2 (<> h!).
 Scan matching partition of S, search for matches.



Partitioned Hash-Join

- Cost: 3B(R) + 3B(S)
- Assumption: min(B(R), B(S)) <= M²

Hybrid Hash Join Algorithm (see book)

Partition S into k buckets
 t buckets S₁, ..., S_t stay in memory

k-t buckets S_{t+1} , ..., S_k to disk

- Partition R into k buckets
 - First t buckets join immediately with S
 - Rest k-t buckets go to disk
- Finally, join k-t pairs of buckets:

$$(R_{t+1}, S_{t+1}), (R_{t+2}, S_{t+2}), ..., (R_k, S_k)$$

Summary of External Join Algorithms

- Block Nested Loop: B(S) + B(R)*B(S)/(M-1)
- Index Join:
 - Clustered: B(R) + T(R)B(S)/V(S,a)
 - Unclustered: B(R) + T(R)T(S)/V(S,a)
- Merge Join: 3B(R)+3B(S)
 - $B(R)+B(S) \le M^2$
- Partitioned Hash Join: 3B(R)+3B(S)
 - min(B(R), B(S)) <= M²